

PREVIOUS WORK

Project 'Marine Shooter'

This was one of the very first projects that I worked on. It was just a basic survival-type shooter set on Mars, where Aliens surround you and attack you. You have limited Health-Packs and the goal of the game is how long can you survive!

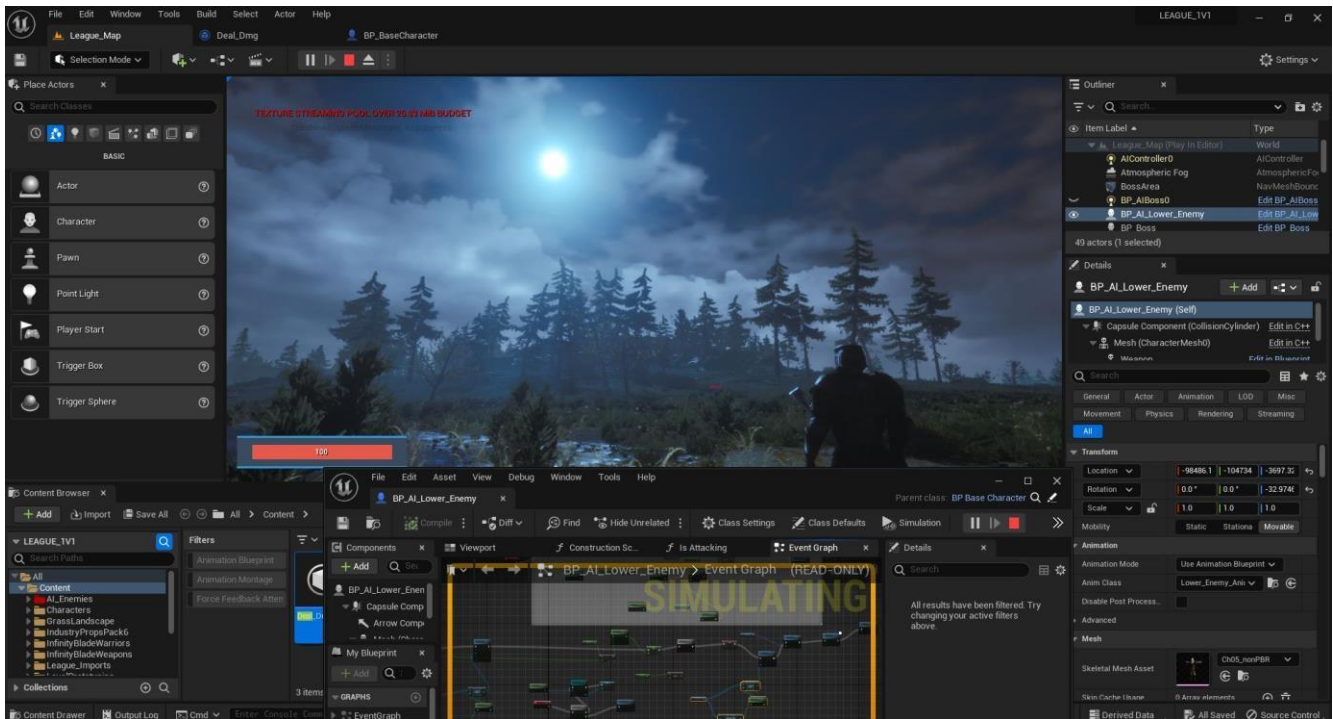


Project 'Death Souls'

This one is near and dear to my heart since it took a long time to make, and even then I only managed to finish a demo which you can check out on **YouTube** via this link:

<https://youtu.be/gc3sVU40AC8>

The story behind this project is simple, it's a open world Dark Souls, Legend Of Zelda inspired concept, with you the player fighting trough enemies where at top of the mountain you face a evil Boss that you have to defeat in order to pass!



Project 'Cavern'

This little project is just a couple of levels where you have to control a little sphere and collect crystals to get to the end of the level, it is simple and it doesn't have a story but it was quite fun making it!



Cubit Visuals Work

On the site that I have provided you can check out all my previous work that I have done for Cubit Visuals where we created many lands in the Metaverse for all kind of different clients!

www.cubitvisuals.com and then go to projects!

<https://www.youtube.com/watch?v=bwB8KT5L7n4> -Casino Project (Where I had to implement complex statistics due to the limiting engine)

<https://www.youtube.com/watch?v=QmBFfslSRfQ> – Animoca Brand Land (Multitude of games and systems involving crypto)



CASINO EXPERIENCE



AIA AMUSEMENT PARK

The team at Cubit is dedicated to creating immersive and dynamic virtual worlds that captivate and engage users. With years of experience in the industry, we have developed a reputation for delivering high-quality work that meets the unique needs of our clients. Our team of talented designers and developers work closely with our clients to create virtual worlds that are both visually stunning and highly interactive. We are proud to have worked with some of the most prominent brands in the metaverse, and we look forward to continuing our partnership with you.



Udemy Certificate



Certificate no: UC-93817a04-4ac7-4970-8e2a-6823c3da6f46
Certificate url: ude.my/UC-93817a04-4ac7-4970-8e2a-6823c3da6f46
Reference Number: 0004

CERTIFICATE OF COMPLETION

Unreal Engine Blueprint Game Developer

Instructors **Ben Tristem, GameDev.tv Team**

Alija Allispahic

Date **May 7, 2023**

Length **10.5 total hours**