

Software Engineering

Lecture 05

Software Testing

Referenced documents may be accessed via the URLs located on the course Angel page. Off-campus access will require authentication.

UAH
CPE 353

Outline

- Functional Testing
 - Methods
 - Boundary Value Analysis
 - Equivalence Class Testing
 - Decision Tables
 - Guidelines for Functional Testing
- Structural Testing

Functional Testing

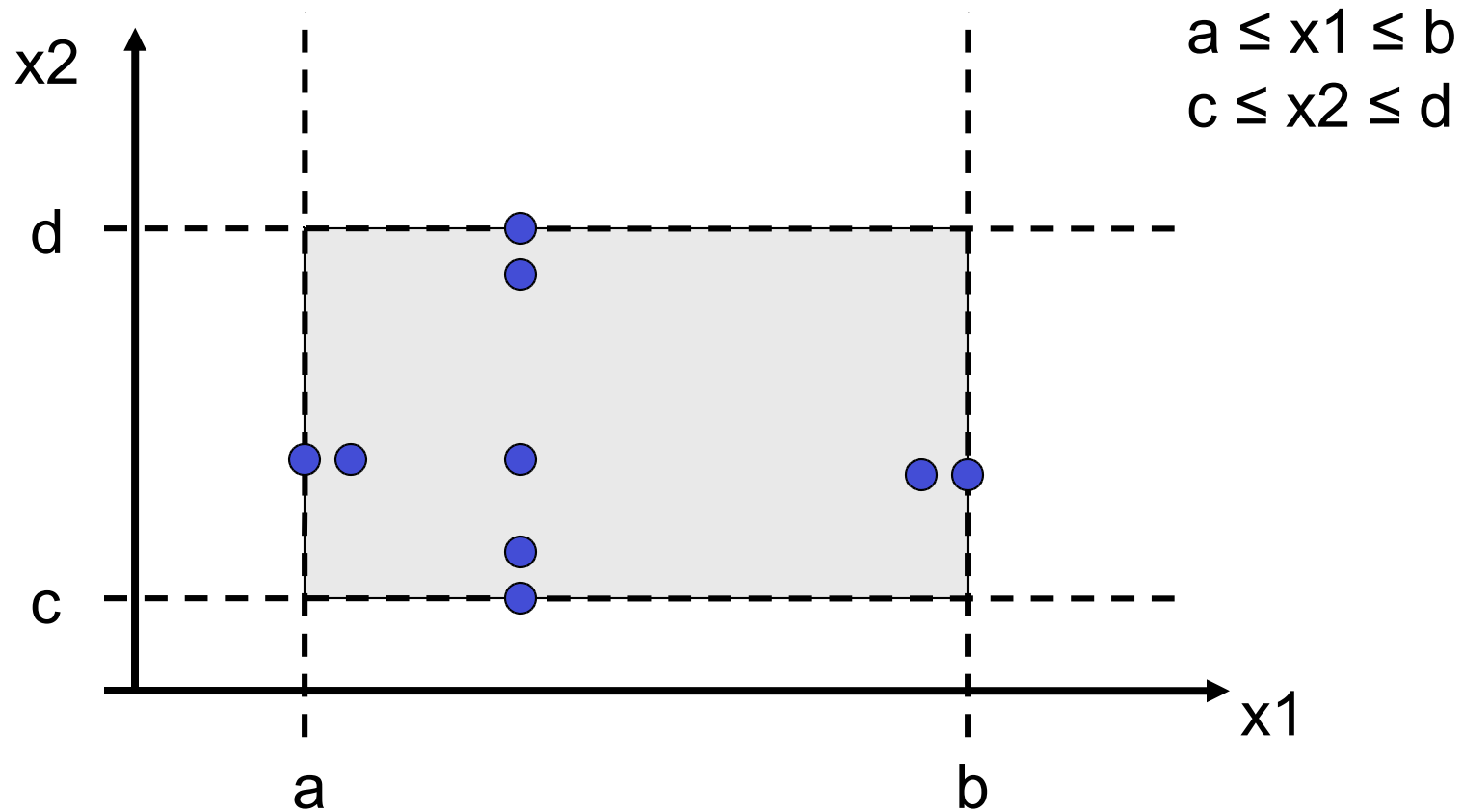
Boundary Value Analysis

- BVA focuses on testing boundaries of the input space
- Assumes errors tend to occur at the extremes of the input values
- Many variations of BVA

Boundary Value Analysis

- “Single Fault” Assumption
 - Failures are rarely the result of two or more faults
 - Test cases selected by examining the extremes of one variable’s values while holding all remaining variable values at their nominal values
- For a single input variable x_1 with a fixed range, select the following set of tests of valid inputs {Min, Min+, Nom, Max-, Max}
 - Minimum Value (i.e. Min)
 - Just Above Minimum Value (i.e. Min+)
 - Nominal Value (i.e. Nom)
 - Just Below Maximum Value (i.e. Max-)
 - Maximum Value (i.e. Max)
- For n variables, $4n+1$ test cases selected

BVA with Two Variables



- Single Fault, Normal Range Test Cases

$n=2$ yields $4*n+1 = 9$ test cases

BVA with Robustness Testing

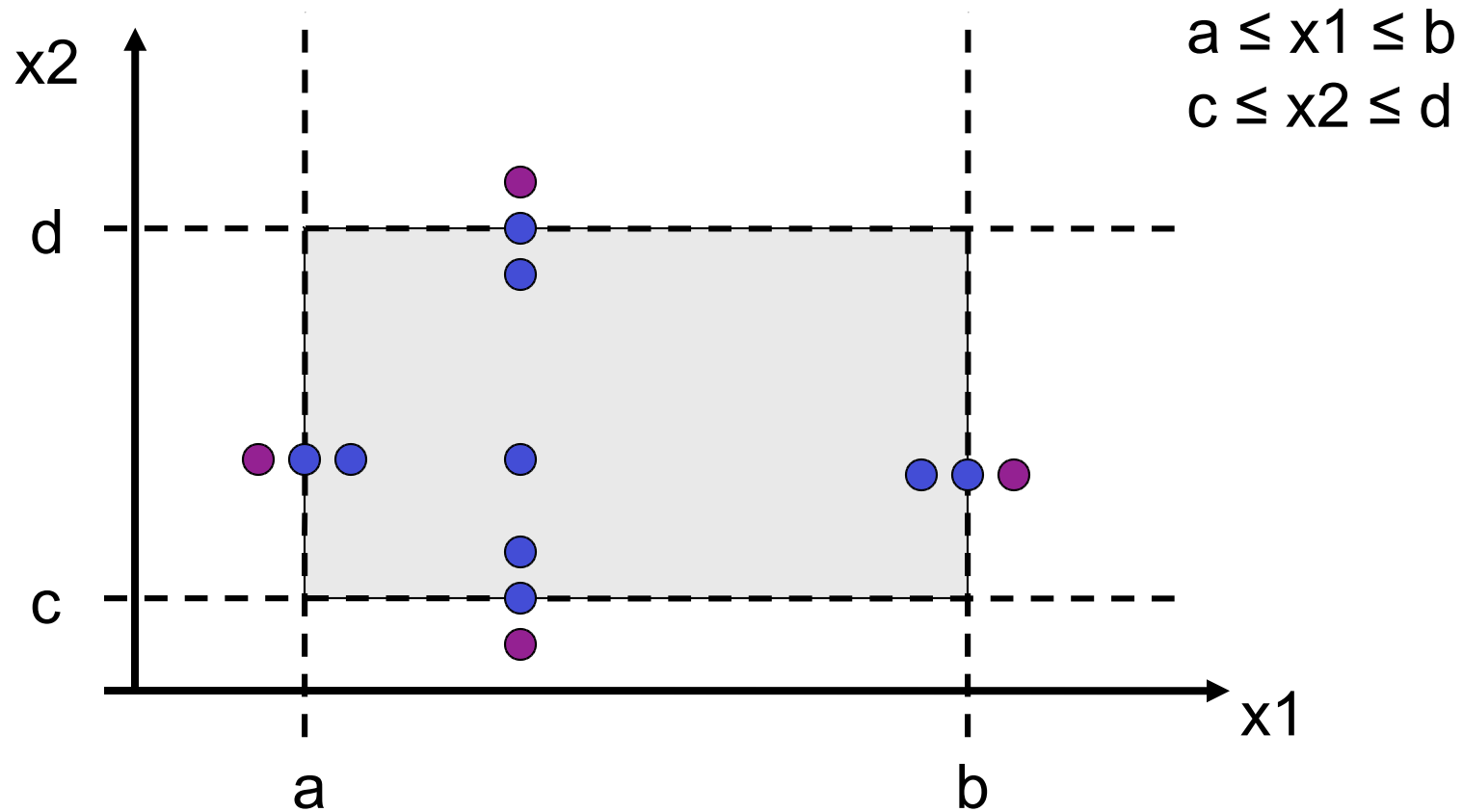
- Still “Single Fault” Assumption
- Select the set of five test cases identified for a variable under BVA

{Min, Min+, Nom, Max-, Max}

and

add test values just exceeding the minimum and maximums {Min-, Max+}

BVA with Robustness Testing



$n=2$ yields 13 test cases

BVA with Worst-Case Testing

- Disregard “single-fault” assumption
- Start with the five test cases identified for a variable under BVA
{Min, Min+, Nom, Max-, Max}

and

augment with *Cartesian products* of these sets

BVA with Worst-Case Testing

- $X1$ with $\{\text{Min1}, \text{Min1}+, \text{Nom1}, \text{Max1}-, \text{Max1}\}$ and $X2$ with $\{\text{Min2}, \text{Min2}+, \text{Nom2}, \text{Max2}-, \text{Max2}\}$

Test Cases are the Cartesian Product of the two sets

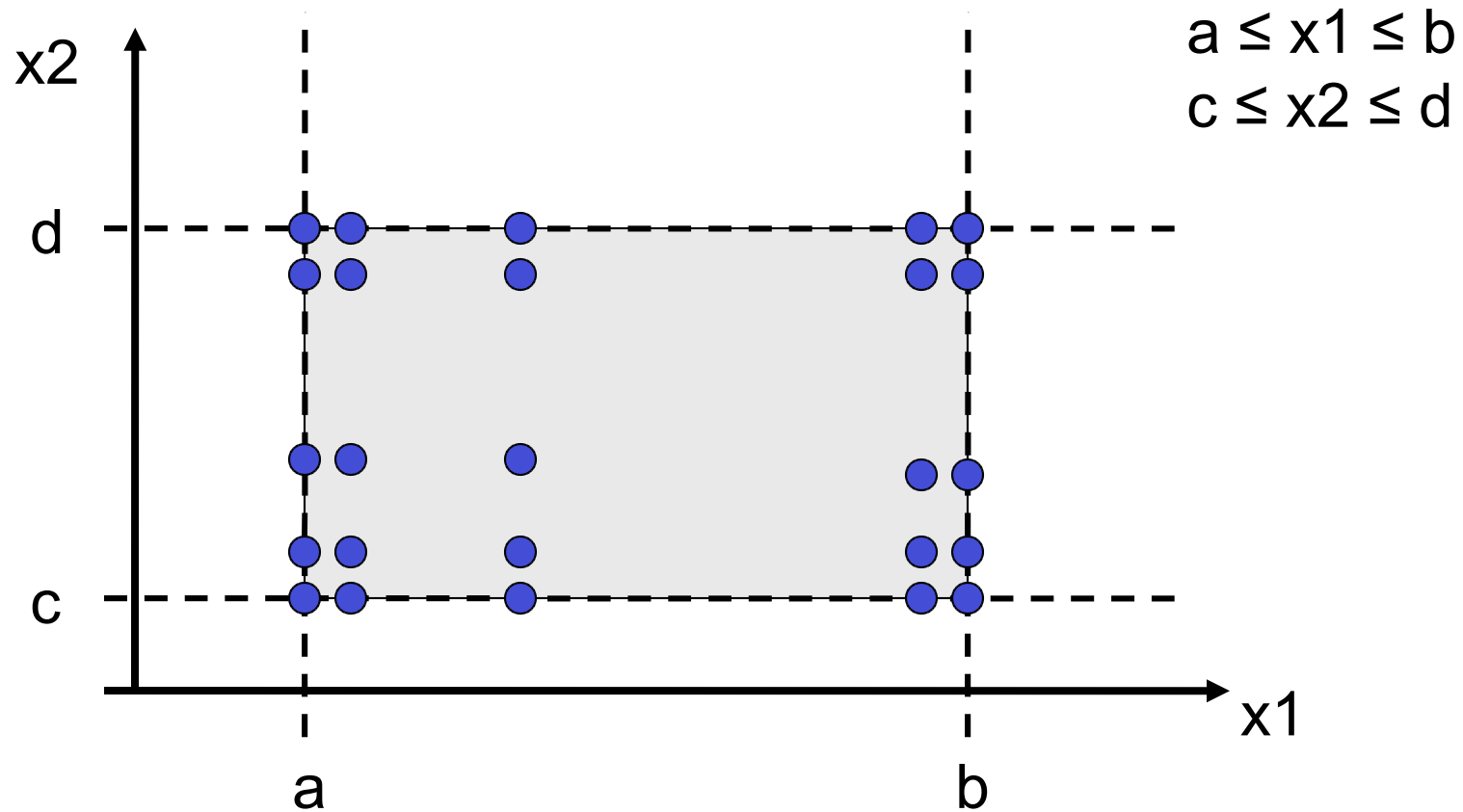
$X1 \times X2 =$

$\{ \langle x1, x2 \rangle :$

$x1 \in \{\text{Min1}, \text{Min1}+, \text{Nom1}, \text{Max1}-, \text{Max1}\} \times$

$x2 \in \{\text{Min2}, \text{Min2}+, \text{Nom2}, \text{Max2}-, \text{Max2}\} \}$

BVA with Worst-Case Testing



$n=2$ yields 25 test cases

BVA Robust Worst-Case Testing

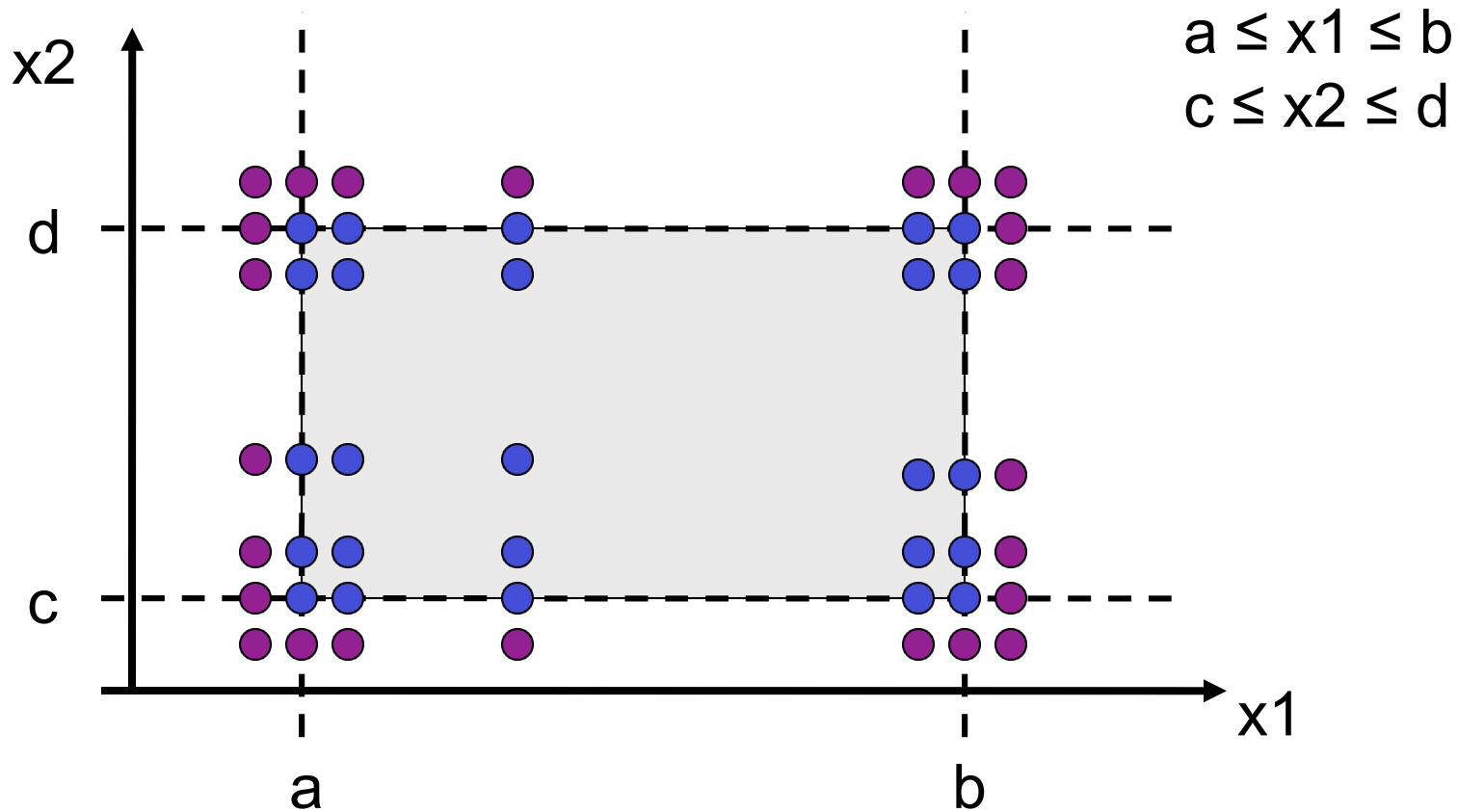
- Select the seven test cases identified for a variable under robust BVA

{Min-, Min, Min+, Nom, Max-, Max, Max+}

and

augment with *Cartesian products* of these sets

BVA Robust Worst-Case Testing



Comparison of Two-Variable BVA Strategies

# of Tests Generated as a Function of Fault Model and Robustness Criteria		Fault Model	
		Single Fault	Multiple Fault
Robustness Criteria	Normal Values	9	25
	Normal and Abnormal Values	13	49

Strengths and Limitations of BVA

- Can be applied on *input* or *outputs*
- Works well for problems where
 - Variables are *independent* of each other
 - Variables represent physical quantities
 - Examples: pressure, temperature, humidity, etc.
 - Examples of “logical” quantities: PIN numbers, telephone numbers, etc.
- BVA can be automated when program specifications have been formally specified

Equivalence Class Testing

- Partition the entire set of ***input*** or ***output*** values into distinct subsets as a function of the problem
 - Partitioning entire set addresses completeness
 - Distinct subsets prevents redundancy
- All elements within a subset should have some factor in common such that all elements are equivalent from a testing point of view
- Tests are determined by selecting one test from each subset

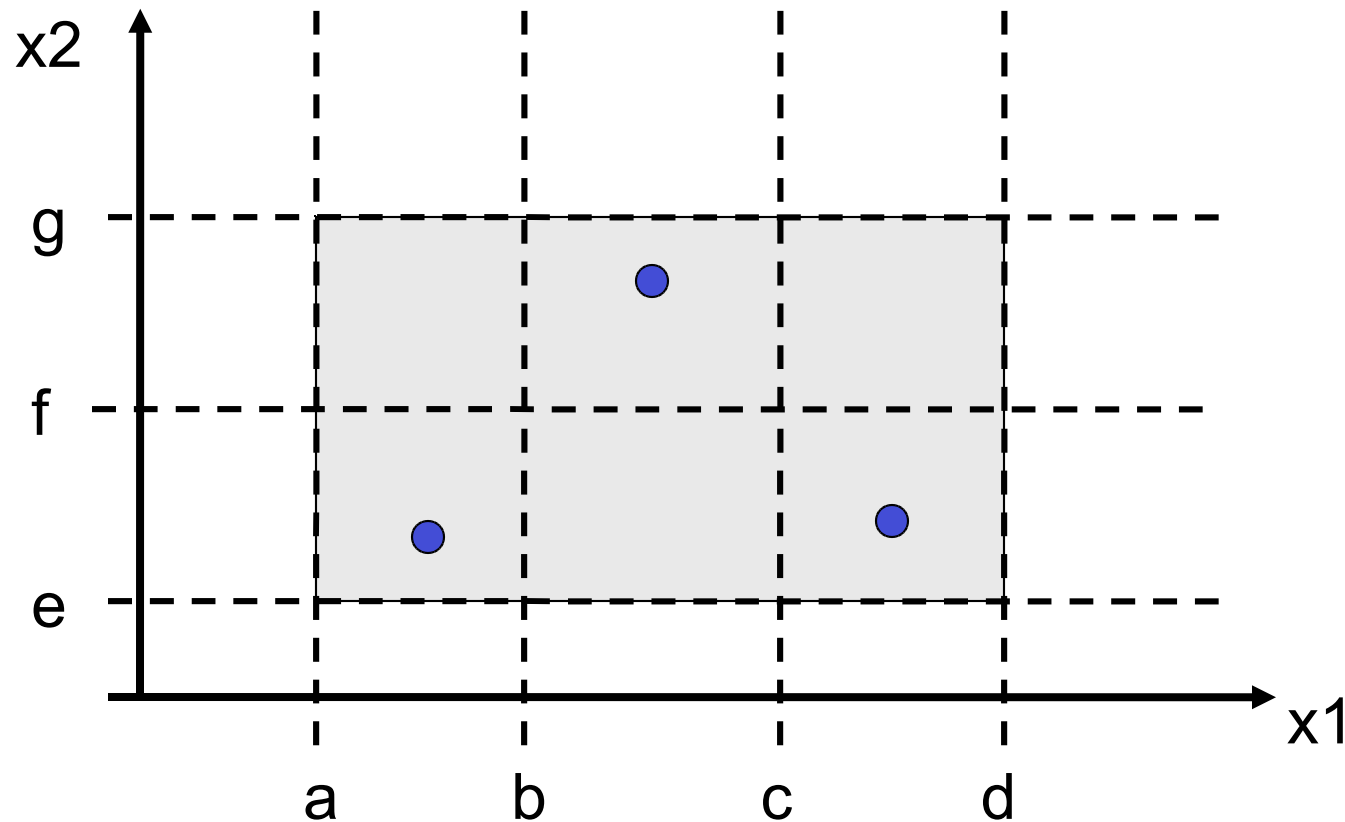
Equivalence Class Testing

- Single versus multiple fault assumption
 - **Weak** refers to Single Fault assumption
 - **Strong** refers to Multiple Fault assumption
- Valid versus invalid data
 - **Normal** refers to valid data only
 - **Robust** refers to both valid and invalid data
- In the example, we assume two variables
 - $a \leq x1 \leq d$ with intervals $[a,b)$, $[b,c)$, $[c,d]$
 - $e \leq x2 \leq g$ with intervals $[e,f)$, $[f,g]$

Weak Normal Equivalence Class Testing

- Use one value from each equivalence class
- Same number of test cases as largest number of variable value subsets

Weak Normal Equivalence Class Testing



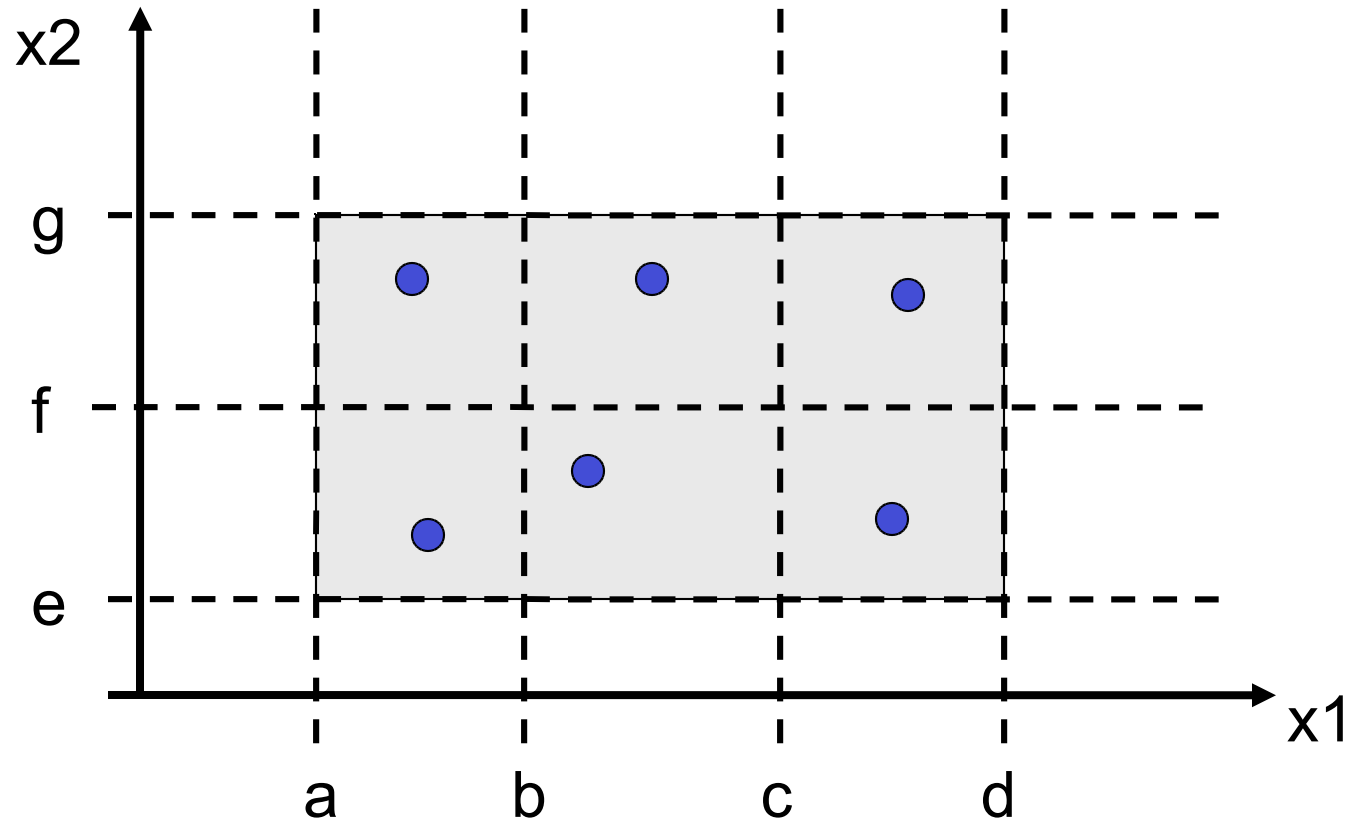
● Selected Test Case

3 test cases

Strong Normal Equivalence Class Testing

- Use *Cartesian product* of the normal variable ranges to identify test cases

Strong Normal Equivalence Class Testing



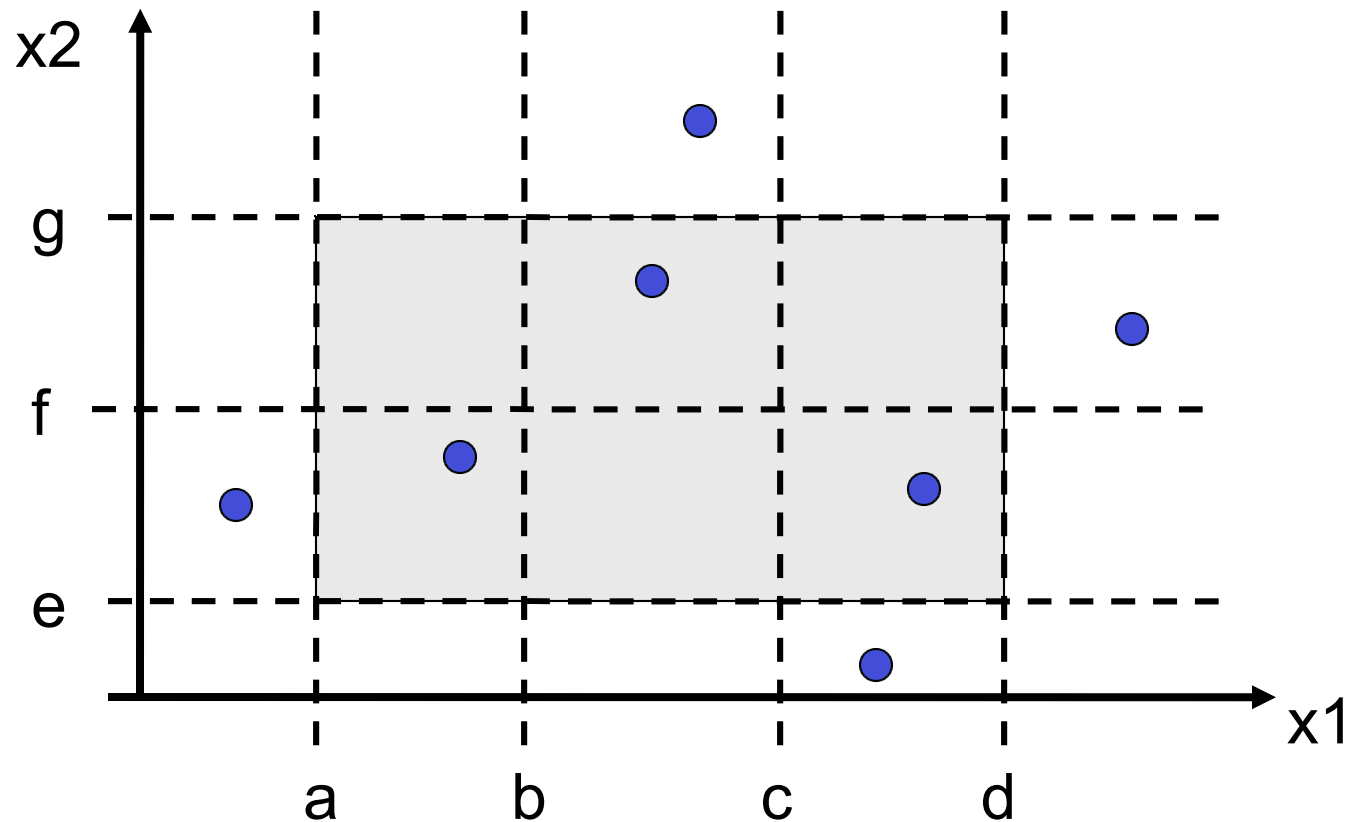
● Selected Test Case

6 test cases

Weak Robust Equivalence Class Testing

- Valid Inputs
 - One value from each class
- Invalid Inputs
 - Each of these test cases will have one invalid value, the rest valid

Weak Robust Equivalence Class Testing



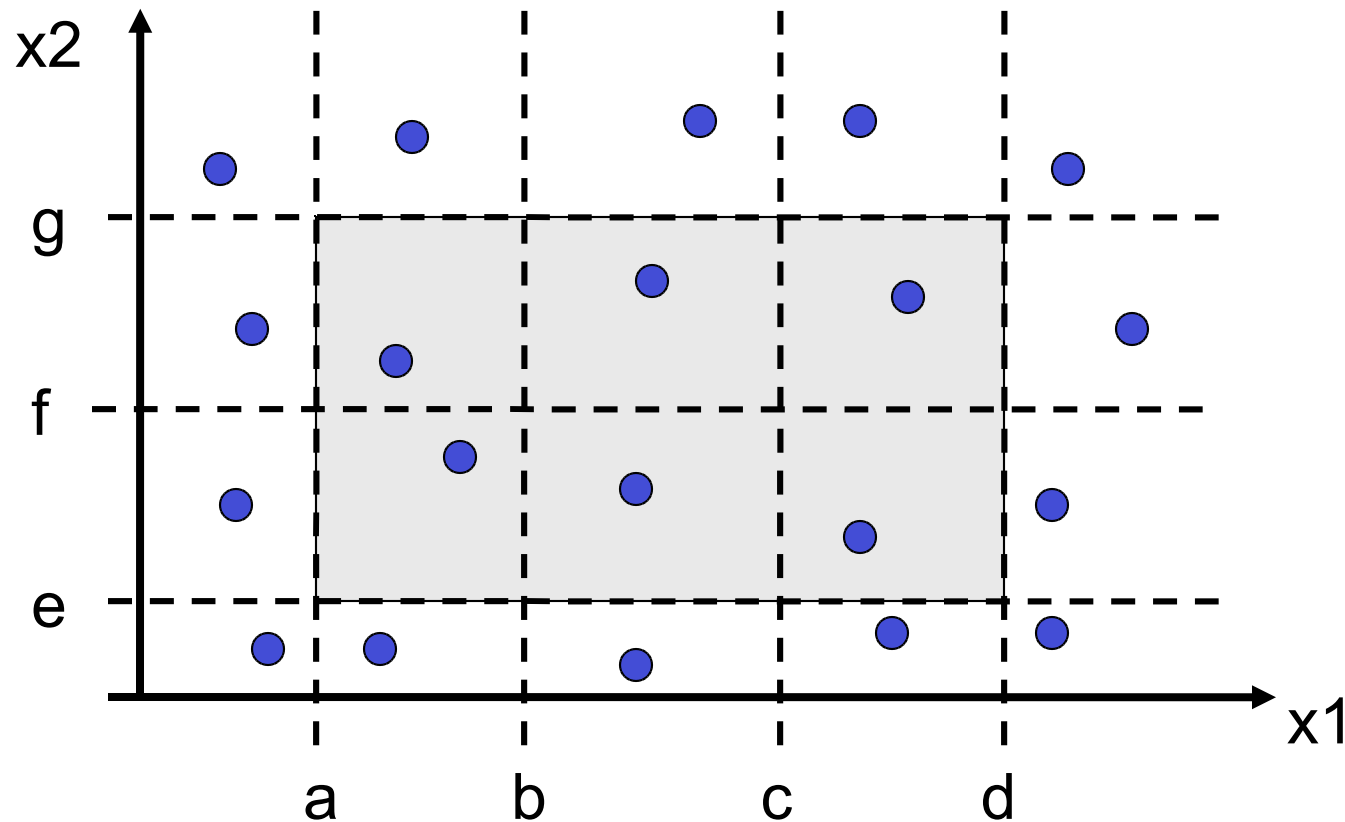
● Selected Test Case

7 test cases

Strong Robust Equivalence Class Testing

- Cartesian product of all equivalence classes including valid and invalid data

Strong Robust Equivalence Class Testing



● Selected Test Case

20 test cases

Equivalence Class Testing

- Can be applied when inputs or outputs are defined by intervals or sets of discrete values
- Equivalence criteria for partitioning determined by assuming a likely implementation
 - May require some repetition to identify a reasonable partitioning
- Often used in conjunction with BVA

Decision Tables*

- Identify conditions and actions
- Columns represent **rules**
 - Columns correlate actions which should be taken for the corresponding conditions
- Derivation of test cases from decision tables
 - Interpret conditions as inputs
 - Interpret actions as outputs
 - **Rules** represent test cases

* *Software Testing: A Craftsman's Approach*, 2nd ed. by Paul C. Jorgensen

Decision Table Example - 1

Problem Description:*

A program accepts three integers **a**, **b**, and **c** input by the user and interprets these values as sides of a triangle. The program should determine what type of triangle is formed, if any:

Equilateral, Isosceles, Scalene, or NotATriangle
and output a corresponding message.

If **a**, **b**, and **c** form a triangle, they will satisfy the following relationships:

$a < b+c$, $b < a+c$, and $c < a+b$.

- If all three sides are equal, then an equilateral triangle is formed.
- If exactly one pair of sides is equal, then the triangle is isosceles.
- If no pair of sides is equal, the triangle is scalene.
- If any of the three inequalities does not hold, then the sides do not form a triangle.

*Example from *Software Testing: A Craftsman's Approach*, Paul Jorgensen

Decision Table Example - 2

Step 1: Identify conditions

c1: $a < b + c$?

c2: $b < a + c$?

c3: $c < a + b$?

c4: $a = b$?

c5: $a = c$?

c6: $b = c$?

Step 2: Identify actions

a1: Not a triangle

a2: Scalene

a3: Isosceles

a4: Equilateral

a5: Impossible

Decision Table Example - 3

Step 3: Draw decision table

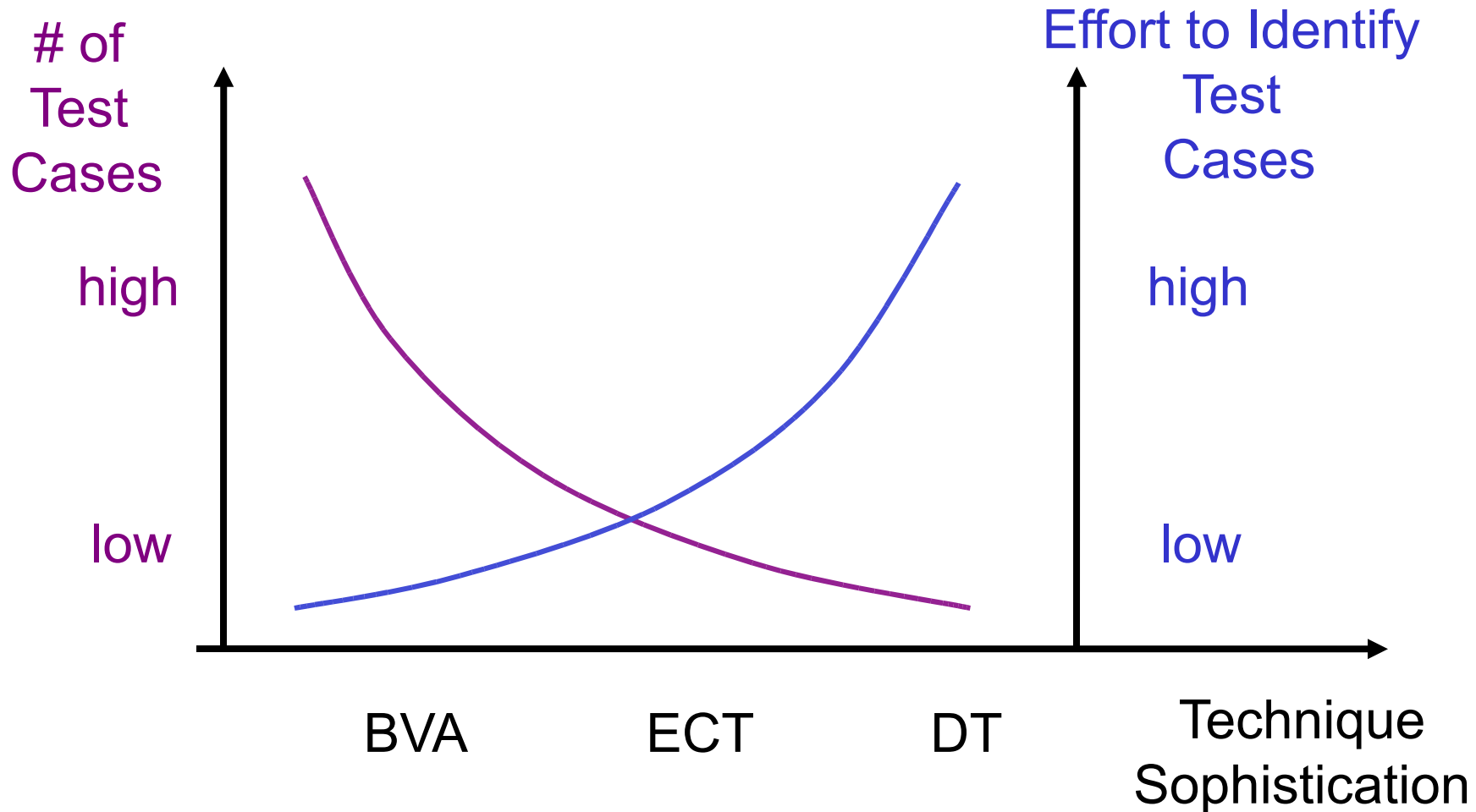
c1: $a < b + c$	F	T	T	T	T	T	T	T	T	T	T
c2: $b < a + c$	-	F	T	T	T	T	T	T	T	T	T
c3: $c < a + b$	-	-	F	T	T	T	T	T	T	T	T
c4: $a = b$	-	-	-	T	T	T	T	F	F	F	F
c5: $a = c$	-	-	-	T	T	F	F	T	T	F	F
c6: $b = c$	-	-	-	T	F	T	F	T	F	T	F
a1: Not a triangle	X	X	X								
a2: Scalene											X
a3: Isosceles							X		X	X	
a4: Equilateral				X							
a5: Impossible					X	X		X			

Decision Table Example - 4

Step 4: Identify Test Cases

Case ID	a	b	c	Expected Output
DT1	4	1	2	Not a Triangle
DT2	1	4	2	Not a Triangle
DT3	1	2	4	Not a Triangle
DT4	5	5	5	Equilateral
DT5	?	?	?	Impossible
DT6	?	?	?	Impossible
DT7	2	2	3	Isosceles
DT8	?	?	?	Impossible
DT9	2	3	2	Isosceles
DT10	3	2	2	Isosceles
DT11	3	4	5	Scalene

Functional Testing Techniques



Functional Testing Guidelines

c1: Variables (Physical or Logical)	P	P	P	P	P	L	L	L	L	L
c2: Independent Variables?	Y	Y	Y	Y	N	Y	Y	Y	Y	N
c3: Single Fault Assumption?	Y	Y	N	N	-	Y	Y	N	N	-
c4: Exception handling?	Y	N	Y	N	-	Y	N	Y	N	-
a1: Boundary Value Analysis		X								
a2: Robustness Testing	X									
a3: Worst-Case Testing				X						
a4: Robust Worst Case			X							
a5: Traditional Equivalence Class	X		X			X		X		
a6: Weak Equivalence Class	X	X				X	X			
a7: Strong Equivalence Class			X	X	X			X	X	X
a8: Decision Table					X					X

Table 8.1, *Software Testing: A Craftsman's Approach*, 2nd ed. by Paul C. Jorgensen

Structural Testing

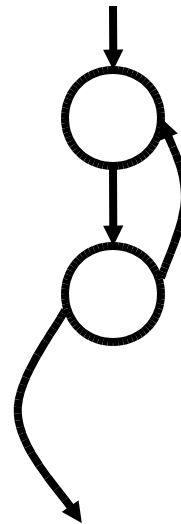
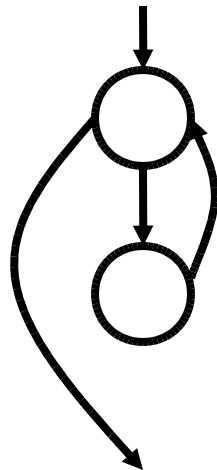
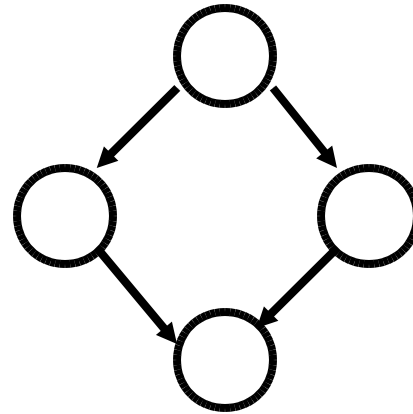
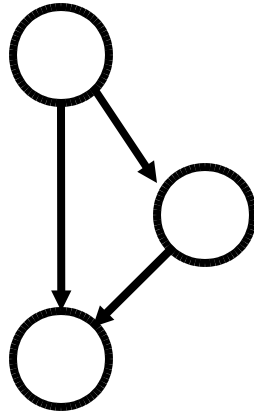
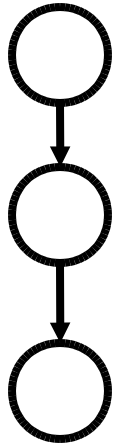
Why Structural Testing?

- Functional Testing Unknowns
 - *Redundancy* in the set of functional test cases
 - *Gaps* in the set of functional test cases

Structural Testing

- Test cases derived from the source code itself
- Metrics can quantify redundancy and gaps in the test set
- Structural testing is based upon graph theory
 - Source code statements may be viewed as a directed graph
 - Algorithms can be applied to determine number of possible paths, reachable/unreachable statements, etc.

Basic Control Structures as Graphs



Cyclomatic Complexity

- McCabe's measure of product's logical complexity
- It is computed as the number of binary decisions plus 1 (or $E - N + 2$)
- Cyclometric complexity is a good predictor of faults
- Some research shows that cyclomatic complexity has a high correlation with lines of code

Code Coverage

- Statement Coverage - Test cases should force each program statement to execute at least once (weakest form of code coverage)
- Condition Coverage - Test cases force each branch condition to evaluate to true and false at least once
- Multiple Condition Coverage - Test cases exercise both true and false outcomes of subexpressions within branch conditions
- Path Coverage - Test cases exercise all possible paths through the source code (strongest form of code coverage)