

#### 4.4.5 OUTPUTTING A PART PROGRAM TO PAPER TAPE (CONT'D)

- d. Select the EDIT mode.
- e. Depress the PROG function key.
- f. Check to see if the external equipment is ready.
- g. Depress the RESET key.
- h. Depress "O" key and key in program number.
- i. Depress the OUT key.

The part program of the keyed-in program number is outputted to the external equipment. If it is a tape puncher, tape punch is performed. When the output of the part program is completed, the tape puncher stops automatically. During the output of data, "OUT" is flashing.

- j. To discontinue the punch out operation, depress the RESET key. However, the discontinued operation cannot be resumed. Go back to f. and repeat the operations all over again.

NOTE: When RESET, OUT are operated without keying in the program number, the part program of the currently displayed program number is outputted.

#### (2) Punch out of all part programs

All registered part programs may be outputted to the external equipment by the above operations except that 0 - 9 9 9 9 must be keyed in the operation of h.

All part programs stored in the memory are outputted (punched out, etc.) consecutively.

NOTE: The contents of program number C0000 are outputted only when #6231D3 = 1.

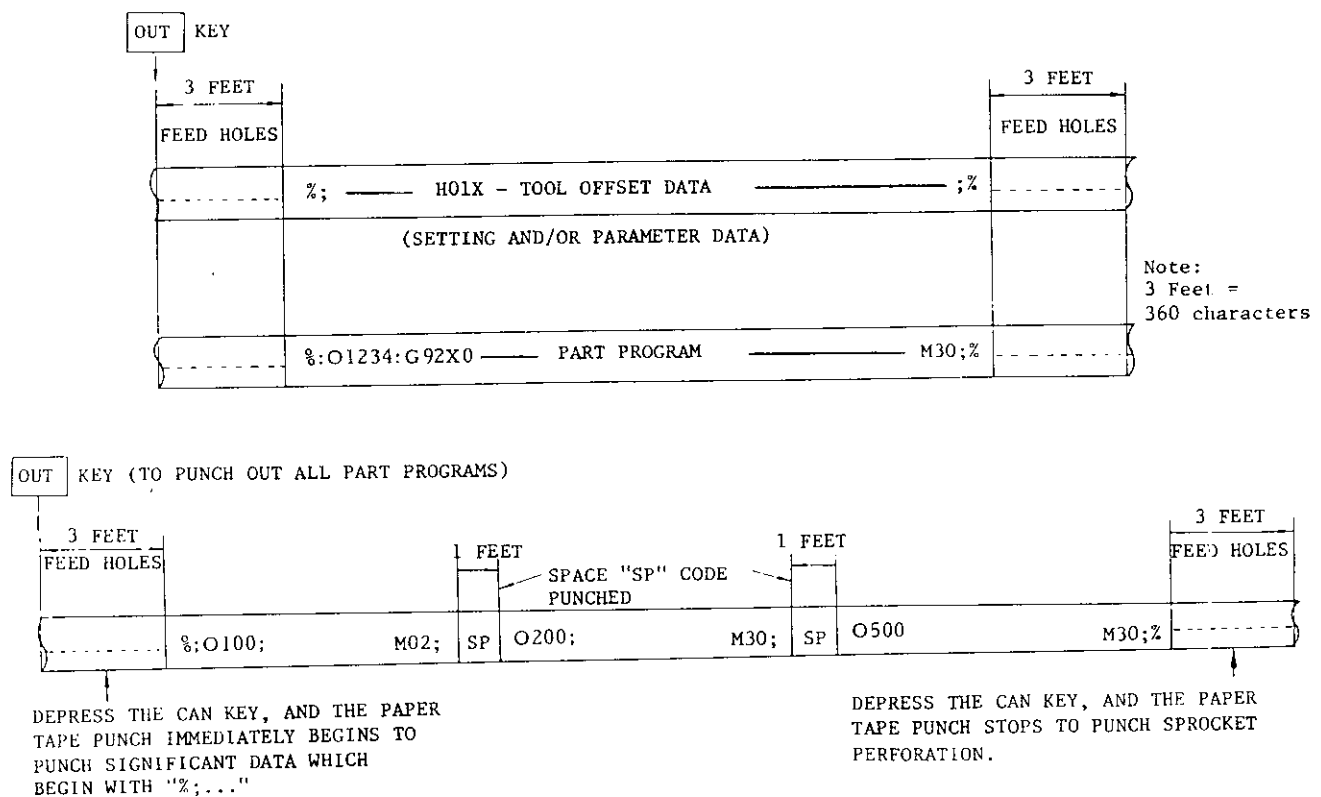


Fig. 4.32 Data and Program Formats on Paper Tape