

Table 3.1 Tape Code

EIA CODE								CHARACTERS		ISO CODE							
8	7	6	5	4	3	2	1			8	7	6	5	4	3	2	1
		0						0			0	0					
							0	1		0		0					0
							0	2		0		0					0
			0				0	3			0	0					0
				0			0	4		0		0					0
				0			0	5			0	0					0
				0			0	6			0	0					0
					0		0	7		0		0					0
					0		0	8		0		0	0				0
				0	0		0	9			0	0	0				0
0	0						0	a	A		0						0
0	0						0	b	B		0						0
0	0	0					0	c	C	0	0						0
0	0						0	d	D		0						0
0	0	0					0	e	E	0	0						0
0	0	0					0	f	F	0	0						0
0	0						0	g	G		0						0
0	0		0				0	h	H		0						0
0	0	0	0				0	i	I	0	0						0
0	0						0	j	J	0	0						0
0	0						0	k	K		0						0
0	0						0	l	L	0	0						0
0	0						0	m	M		0						0
0	0						0	n	N		0						0
0	0						0	o	O	0	0						0
0	0						0	p	P		0						0
0	0						0	q	Q	0	0						0
0	0						0	r	R	0	0						0
	0	0					0	s	S		0						0
	0						0	t	T	0	0						0
	0	0					0	u	U		0						0
	0						0	v	V		0						0
	0						0	w	W	0	0						0
	0	0					0	x	X	0	0						0
	0	0	0				0	y	Y		0						0
	0						0	z	Z		0						0
							0	Blank	NUL								0
	0						0	BS		0							0
	0	0					0	Tab	HT								0
0							0	CR	LF/NL								0
							0	—	CR	0							0
							0	SP		0	0						0
							0	ER	%	0	0						0
	0	0	0				0	UC	—								0
	0	0	0				0	LC	—								0
							0	—	(0						0
							0	—)	0	0						0
	0	0	0				0	+			0						0
	0						0	—			0						0
	0						0	o	:		0	0					0
	0	0					0	/		0	0						0
	0	0	0				0	Del	DEL	0	0						0
0	0	0	0				0	All Mark		0	0						0
See Note 2.								#		0	0						0
							0	*		0	0						0
							0	=		0	0						0
							0	[0	0						0
							0]		0	0						0
							0	\$			0						0
							0	@		0	0						0
							0	?			0	0					0
	0	0					0	.			0						0

Notes:

- For characters from # to ?, EIA codes have not been agreed upon. In the present system, for the time being, the above provisional codes are used.
- EIA code of character # can be designated by the parameter #6017.