4.7.4 CABLE CONNECTOR SPECIFICATIONS (CONT'D)

Table 4.6 RS422 Interface Connection Cable

NC	(DB-37P)			External Equipment		
Symbol	Signal Name	Pin No.	Connections	Pin No.	Symbol	
SHIELD	Shield	1	O1			
	Not used	Z				
	Not used	3				
SD	Sending data	4	0-1/-0		SD	
	Not used	5	<u> </u>		ļ	
RD	Receiving data	6	0740		RD	
RS	Request sending	7			RS	
	Not used	8	X			
CS	Cable of sending	9	0/10		cs	
	Not used	10			ļ	
	Not used	11		<u> </u>		
ER	NC ready	12	\bigcirc \checkmark		ER	
DR	I/O device ready	13	\bigcirc		DR	
		14				
	Not used		1			
		18				
sc	Signal grounding	19				
	Not used	20		1		
	Not used	21	<u> </u>			
*SD	Sending data	2.2	$\bigcirc : \bigvee : \bigcirc$	_	*SD	
	Not used	23	1	-	-	
*RD	Receiving data	24		_	*RD	
*RS	Request sending	25	\bigcirc \bigcirc \bigcirc		*RS	
	Not used	26		-		
*CS	Capable of sending				*CS	
	Not used	28		-		
	Not used	20	 	-	+DD	
*ER *DR	NC ready I/O device	3(4	*ER	
	ready			1	-	
	Not used	- 3	2	_	_	

Table 4.7 RS232C Interface Connection Cable (B)

NC (DB-25P			Connections	External Equipment	
Symbol	Signal Name	Pin No.	Connections	Pin No.	Symbol
FG		1	\bigcirc		FG
SD	Sending data	2	070		SD
RD	Receiving data	3	$O_{\sqrt{-}O}$		RD
RS	Request sending	4	0, 10		RS
CS	Capable of sending	5	0 0		cs
	Not used	6	70		DR
SG	Signal grounding	7	0-0		SG
		8			
	Not used		-C)	ER (OR IC ALARM
		25			

4.7.5 OPERATIONS USING DATA INPUT/OUTPUT INTERFACE

The use of data input/output interface allows the following operations and runs:

- (1) The input/output operations of tool offset amounts, setting data, and parameter data and the output operations (punch out) of part programs. For details, see 4.4 TAPE INPUT/OUTPUT OPERATIONS OF NC DATA.
- (2) The storing of part programs into memory. For details, see 4.5 LOADING PART PROGRAMS INTO MEMORY
- (3) Tape-verification of part programs, tool offset amount, setting data, and parameter data. For details, see 4.8 TAPE VERIFYING.
- (4) Automatic run in tape mode.

The control may be automatically run in tape mode not via the tape reader on the machine but via the data input/output interface. For details, see 7.6 OPERATION IN TAPE AND MEMORY MODE.