## 4.5.3 LOADING PART PROGRAMS BY MDI

Part programs may be loaded not through the tape reader but by MDI operation. Perform the following.

- a. Select EDIT mode.
- b. Depress the PROG key
- c. Depress the RESET key.
- d. Depress the O key then enter the part program number and depress the WR key.

The designated program number will be registered. If this number already exists, "ALREADY IN" blinks and, in this case, it is required to delete the registered program number.

- e. Write the part program by operating the address key and the data key. As shown in the figure below, the keyed in data is displayed on the bottom line from left to right sequentially. The maximum number of characters that can be written at a time is 32. Within this limit, data may be keyed in over multiple words or blocks. However, when the 10th character is keyed in, the normal display shown to the right of the line is blanked.
- f. Depress the INSRT key.

The keyed in data is stored in the part program memory.

g. Repeat the operations of e. and f. above to write the part program. The program edit operation is enabled by the use of ERASE, INSRT, and ALTER keys during this program storing operation.

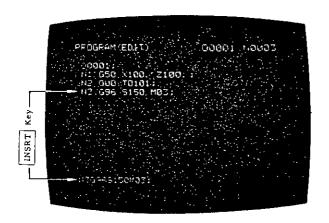


Fig. 4.33

h. Key in M02:. M30:. or M99; and depress INSRT key. This completes the storing of the part program.

## 4.5.4 DISPLAY OF REGISTERED PROGRAM NUMBER

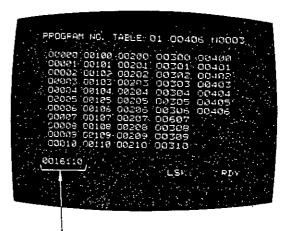
This screen displays all registered program numbers and the number of remaining characters in the part program memory.

(1) The number of program numbers that can be registered depends on options.

Table 4.3.9.1

No.	Max. Number of Programs	Type	Program No. Table
1	99	Basic	01 to 02
2	199	Option 1	01 to 04
3	999	Option 2	01 to 19

(2) All program numbers already registered are displayed. By depressing PAGE or PAGE key, the page shown below may be obtained.



REMAINING NUMBER OF CHARACTERS
IN PART PROGRAM MEMORY

The remaining number of characters in part program memory is displayed in the lower left corner of the screen.

Fig. 4.34

Note: This screen displays only the registered program numbers. A program number is registered by depressing the PROG function key in EDIT mode.