# AP Java Lab 2.2 - People

Date: 11/20/2017

## **Topics:**

- Creating a class hierarchy
- Abstract classes and inheritance

## **Your Mission:**

To create a set of Java classes that represents a basic school system.

## **Public Abstract Class Person**

#### Fields:

FirstName, FamilyName, two more that you create

#### Methods:

Constructor – must initialize fields getFirstName() - returns first name getFamilyName() - returns family name abstract method toString()

## **Public Class Student Extends Person**

#### Fields:

double GPA, two more that you create

#### Methods:

Constructor – must initialize fields, and must call super constructor getGPA() - returns GPA toString() - returns the student's "FamilyName, FirstName"

## **Public Class Teacher Extends Person**

#### Fields:

String Subject, String Title //Mr, Ms, Mx, Mrs

## **Methods:**

Constructor – must initialize fields, and must call super constructor getSubject() - returns Subject String toString() - returns "Title. FamilyName"

## **Public Class Classroom**

## Fields:

Person[] students; Person teacher;

## Methods:

Constructor – must initialize fields getSubject() - returns the teacher's subject classAverage() - add up the GPAs of all students and divide by # of students printClass() - Print the class Teacher then subject then all students in the class

## **Public Class Runner**

## Fields:

Static String[] firstNames; //a pre-made list of first names Static String[] familyNames; //a pre-made list of family names

## Methods:

public static void main(String[] args)

- Declare and initialize a teacher, an array of students, and a classroom
- Print Class, and print class Average.

randomStudent() - builds a random student with a random first name, last name, and GPA

#### **Extra Credit:**

Add a sort students method to the Classroom that will allow us to sort student alphabetically by family name. This method must update the students field in classroom.