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#include <iostream>
using namespace std;

int captured(int kr, int kc, int pr, int pc, int maxmoves)
{
    if(kr < 0 || kr > 7 || kc < 0 || kc > 7 || pr < 0 || pr > 7 ||
        pc < 0 || pc > 7)
    {
        return -1;          //knight and pawn are out of bounds
    }
    else if (kr == pr && kc == pc && maxmoves == 0)
    {
        return -1;          //knight and pawn are in same square
    }
    else if(maxmoves < 1)
    {
        return -1;          //invalid amt of moves
    }
    else if(kr == pr || kc == pc)
    {
        return 1;           //knight can capture in n moves
    }
    else
    {
        if(kr < pr)
            kr = kr + 2;
        else
            kr = kr -2;

        if (kc < pc)
            kc++;
        else
            kc--;

        return 0;           //cannot capture in n moves
    }
};

static void print_board(int kr, int kc, int pr, int pc)
{
    cout << " ";
    for (int i = 0; i < 8; i++)
        cout << i << " ";
    cout << endl;
    for (int i = 0; i < 8; i++)
    {
        cout << i << " ";
        for (int j = 0; j < 8; j++)
        {
            if (i == kr && j == kc)
                cout << "K ";
            else if (i == pr && j == pc)
                cout << "p ";
            else
                cout << "- ";
        } /* endfor */
        cout << endl;
    } /* endfor */

    return;
} /* end print_board() */

int main(int argc, char *argv[])
{
    int maxmoves, kr, kc, pr, pc;
    bool caught;

    kr=3; kc=0; pr=0; pc=1;
    for (caught = false, maxmoves = 1; !caught; maxmoves++)
    {
        print_board(kr, kc, pr, pc);
        cout << "maxmoves=" << maxmoves << endl;
        if (caught = captured(kr, kc, pr, pc, maxmoves))
            cout <<"captured" << endl;
        else
            cout <<"not captured" << endl;
    } // endfor
    cout << "-----" << endl;

    kr=4; kc=0; pr=0; pc=1;
    for (caught = false, maxmoves = 1; !caught; maxmoves++)
    {
        print_board(kr, kc, pr, pc);

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    cout << "maxmoves=" << maxmoves << endl;
    if (caught = captured(kr, kc, pr, pc, maxmoves))
        cout << "captured" << endl;
    else
        cout << "not captured" << endl;
} // endfor
cout << "-----" << endl;

kr=3; kc=3; pr=4; pc=4; // 2 moves
for (caught = false, maxmoves = 1; !caught; maxmoves++)
{
    print_board(kr, kc, pr, pc);
    cout << "maxmoves=" << maxmoves << endl;
    if (caught = captured(kr, kc, pr, pc, maxmoves))
        cout << "captured" << endl;
    else
        cout << "not captured" << endl;
} // endfor
cout << "-----" << endl;

kr=3; kc=3; pr=3; pc=4; // 3 moves
for (caught = false, maxmoves = 1; !caught; maxmoves++)
{
    print_board(kr, kc, pr, pc);
    cout << "maxmoves=" << maxmoves << endl;
    if (caught = captured(kr, kc, pr, pc, maxmoves))
        cout << "captured" << endl;
    else
        cout << "not captured" << endl;
} // endfor
cout << "-----" << endl;

kr=7; kc=0; pr=0; pc=0; // 5 moves
for (caught = false, maxmoves = 1; !caught; maxmoves++)
{
    print_board(kr, kc, pr, pc);
    cout << "maxmoves=" << maxmoves << endl;
    if (caught = captured(kr, kc, pr, pc, maxmoves))
        cout << "captured" << endl;
    else
        cout << "not captured" << endl;
} // endfor
cout << "-----" << endl;

exit(0);

} /* end main() */

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