

## OBJECT-ORIENTED PROGRAMMING

### LAB 3: ARRAYS CLASS, STRING CLASS

#### I. Objective

After completing this tutorial, you can:

- Understand how to program with **Arrays**.
- Understand how to program with **String**.

#### II. Arrays Class

This class contains various static methods for manipulating arrays. Many of the methods have unique specifications for each of the primitive types (boolean, byte, char, short, int, long, float, double). Though only the methods for the primitive types are specifically discussed, many of the methods also support an array of elements of type Object and generic types. You can read more about this class [here](#).

To simplify the presentations of these methods, *p<sub>type</sub>* will be used as a placeholder for a primitive type.

##### 1. copyOf(*p<sub>type</sub>*[ ] original, int newLength)

Copies the specified array of primitive types, truncating or padding (if needed) so the copy has the specified length. If padding is necessary, the numeric types will pad with **zero**, char will pad with **null**, and boolean will pad with **false**.

Example:

```
int[] org = new int[] {1, 2, 3, 4, 5};  
int[] copy = Arrays.copyOf(org, 3); //copy = [1, 2, 3];
```

##### 2. copyOfRange(*p<sub>type</sub>*[ ] original, int beginIndex, int endIndex)

Copies the range **beginIndex** to **endIndex-1** of the specified array into a new array. The index **beginIndex** must lie between zero and **original.length** inclusively. As long as there are values to copy, the value at **original[beginIndex]** is placed into the first element of the new array, with subsequent elements in the original array placed into subsequent elements in the new array. Note that **beginIndex** must be less than or equal to **endIndex**. The length of the returned array will be **endIndex - beginIndex**.

Example:

```
int[] org = new int[] {1, 2, 3, 4, 5};  
int[] copy = Arrays.copyOfRange(org, 1, 6); //copy = [2, 3, 4, 5, 0];
```

### 3. `toString(ptype[] a)`

Return the string representation of the contents of the specified array, the resulting string consists of a list of the array's elements, separated by a comma and a space, enclosed in square brackets ("`[ ]`"). It returns null if the array is **null**.

Example:

```
int[] org = new int[] {1, 2, 3, 4, 5};  
String copy = Arrays.toString(org, 3);  
System.out.println(copy); // [1, 2, 3]
```

### 4. `sort(ptype[] a)`

Sorts the array into ascending order. For floating point values, the method uses the total order imposed by the appropriate `compareTo()` method and all **NaN** values are considered equivalent and equal. This method is not defined for **boolean** and **short**.

Example:

```
int intArr[] = {10, 20, 15, 22, 35};  
Arrays.sort(intArr);  
System.out.println(intArr); // [10, 15, 20, 22, 35]
```

### 5. `binarySearch(ptype[] ja, ptype key)`

Searches the array for the **key** value using the [binary search algorithm](#). The array must be sorted before making this call. If it is not sorted, the results are undefined. If the array contains duplicate elements with the **key** value, there is no guarantee which one will be found. For floating point types, this method considers all **NaN** values to be equivalent and equal. The method is not defined for **boolean** or **short**.

Example:

```
int intArr[] = {10, 20, 15, 22, 35};  
Arrays.sort(intArr);  
int index = Arrays.binarySearch(intArr, 22);  
System.out.println(index); //3
```

## III. The class **String**

Java provides a class **String** in the package **java.lang** to support non-mutable strings. A non-mutable string is one that cannot be changed once it has been created. Instances of the **String** class can be combined to form new strings, and numerous methods are provided for examining **String** objects. A **String** variable contains a collection of characters surrounded by double quotes. You can read more about this class [here](#).

Create a variable of type String and assign it a value:

```
String greeting = "Hello";
```

### 1. length()

A String in Java is actually an object, which contains methods that can perform certain operations on strings. For example, the length of a string can be found with the `length()` method:

```
String greeting = "Hello";  
System.out.println("The length of the greeting string is: " + greeting.length());  
// The length of the greeting string is: 5
```

### 2. charAt(int index)

You can reference the individual characters in a string by using the method `charAt()` with the same index that you would use for an array.

```
String greeting = "Hello";  
System.out.println(greeting.charAt(1)); // e
```

### 3. compareTo(String str)

You should not use the `==` operator to test whether two strings are equal. Using the `==` operator determines only whether the references to the strings are the same; it does not compare the contents of the **String** instances. You can compare strings by using the `compareTo()` method. Not only can you determine whether two strings are equal, but you can determine which of two strings comes before the other according to the Unicode table.

```
"Star".compareTo("star"); // returns negative  
"abc".compareTo("abc"); // returns zero  
"d".compareTo("abc"); // returns positive
```

### 4. concat(String str)

You can use the `concat()` method to concatenate two strings. You can also concatenate two strings to form another string by using the `+` operator.

```
"Hello".concat(" Wolrd");  
  
String greeting = "Hello";  
greeting += " Wolrd";
```

Besides adding two strings together, you can also concatenate a string and a value of a primitive type together by using the `+` operator.

```
String string = "PI = " + 3.14;  
// PI = 3.14
```

### 5. `substring(int begin, int end)`

Using `substring()` to access part of a string.

```
String title = "J Perfect's Diary";  
System.out.println(title.substring(2, 9)); // Perfect
```

### 6. `indexOf(String str, int fromIndex)`

Returns the index of the first substring equal to `str` starting from the index `fromIndex`.

### 7. `replace(char oldChar, char newChar)`

Returns a string that is obtained by replacing all characters `oldChar` in the string with `newChar`.

### 8. `equals(String str)`

Method compares the two given strings based on the content of the string. If any character is not matched, it returns false. If all characters are matched, it returns true.

**You can't use `==` to compare two String, because with `==` you compare object references, not the content of the string.**

### 9. `split(String regex)`

Method splits this string against given regular expression and returns a String array.

### 10. `trim()`

Returns a string that has all leading and trailing spaces in the original string removed.

## IV. Exercises

1. Write a Java program (**Do not use `Arrays` class, just use the primitive array like Lab 2**):

- Write a function to remove the first specific element from an array and return *true*, if the element does not exist in an array return *false*.
- Write a function to insert an element a specific position into an array. (After insertion you can replace the last element with the element before) (Ex: `a = [1,2,4,3]` insert 5 at position 2 → `[1,2,5,4]`)
- Write a function to find the duplicate values of an array of integer values. (Ex: `a = [1,3,1,3,2,4]` → `[1,3]`)
- Write a function to remove the duplicate values of an array of integer values. (Ex: `a = [1,3,1,3,2,4]` → `[1,3,2,4]`)

2. Write a Java program:

- Write a function to add two matrices of the same size.
  - Write a function to multiply a matrix with a number.
  - Write a function to print a matrix to screen in matrix format.
  - Write a main function and run all above functions.
3. Write a Java program that receive the full name of a person and write functions to:
- Return the first name and last name, except the middle name. (Ex: Nguyen Van Chien → Nguyen Chien)
  - Return the middle name. (Ex: Nguyen Thi Thu Thao → Thi Thu)
  - Capitalize the full name. (Ex: nguyen van chien → Nguyen Van Chien)
  - Uppercase all vowels and lowercase all consonants. (Ex: Nguyen Van Chien → ngUyEn vAn chIEEn)
4. Write a Java program:
- Find the length of the string.
  - Count the number of words in string.
  - Concatenate one string's contents to another.
  - Check if a string is palindrome or not.
5. \* Write a program to count how many times one word appears in the paragraph. Expect result is the 2-dimension array in which the first column contains only one word, and the second column contains its frequency. Words are not case-sensitive.

For example:

“You are living on a Plane. What you style Flatland is the vast level surface of what I may call a fluid, on, or in, the top of which you and your countrymen move about, without rising above it or falling below it.” – *Flatland: A Romance of Many Dimensions*, Edwin A Abbott

```
C:\Users\Admin\Desktop\Java Exercise\Solve\Lab3>java WordsFrequency
'You': 3,
'are': 1,
'living': 1,
'on': 2,
'a': 2,
'Plane': 1,
'What': 2,
'style': 1,
'Flatland': 1,
'is': 1,
'the': 2,
'vast': 1,
'level': 1,
'surface': 1,
'of': 2,
'I': 1,
'may': 1,
'call': 1,
'fluid': 1,
'or': 2,
'in': 1,
'top': 1,
'which': 1,
'and': 1,
'your': 1,
'countrymen': 1,
'move': 1,
'about': 1,
'without': 1,
'rising': 1,
'above': 1,
'it': 2,
'falling': 1,
'below': 1
```