#### **Controllers:**

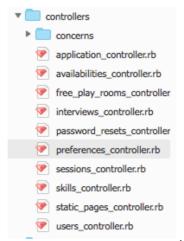


Figure 1. All controllers as of the 16<sup>th</sup> October

```
× availabilities_con×
        new.html.erb
1 class FreePlayRoomsController < ApplicationController
2 def index
          @free_play_rooms = FreePlayRoom.all
          def show
    @free_play_rooms = FreePlayRoom.find(params[:id])
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          def new
@free_play_rooms = FreePlayRoom.new
          def create
            @free_play_rooms = FreePlayRoom.new(free_play_room_params)
if @free_play_rooms.save
   flash[:success] = "Booking Made!"
            redirect_to(current_sessions_path)
                render('new')
          def edit
@free_play_rooms = FreePlayRoom.find(params[:id])
             @free_play_rooms = FreePlayRe
            if @free_play_rooms.update_attributes(free_play_room_params)
# Handle a successful update.
flash[:success] = "Booking updated"
                redirect to(current sessions path)
                render('edit')
          def delete
@free_play_rooms = FreePlayRoom.find(params[:id])
             @free_play_rooms.destroy
flash[:success] = "Booking deleted"
             redirect_to(current_sessions_path)
```

```
Figure 2. Free play Room Controller
```

```
П
                                × availabilities_cor ×
         new.html.erb
         class AvailabilitiesController < ApplicationController def index | @availabilities = Availability.all end
           def show
   @availabilities = Availability.find(params[:id])
             @availabilities = Availability.new
   11
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           18
19
                redirect_to(my_availabilities_path)
                render('new')
   20
21
22
23
24
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27
28
           def edit
  @availabilities = Availability.find(params[:id])
          33
34
35
36
37
38
39
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41
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43
44
45
46
                render('edit')
           def delete
   @availabilities = Availability.find(params[:id])
           def destroy
   @availabilities = Availability.find(params[:id])
              @availabilities.destroy
              flash[:success] = "Availability deleted!"
redirect_to(my_availabilities_path)
```

Figure 3. Availabilities Controller

Controllers where implemented for all modules stated. As can be seen in Figure 1, when generated via rails, the script for the controllers where automatically generated in the controller's folder with the names given. For all the modules I added, there controllers remained basically the same with some minor name changes and object changes. The only real noticeable distinction between the controllers is the mass permit assignment parameters. The parameters where changed to correspond with their respective table.

### **Models:**

```
class Availability < ApplicationRecord
#This requires validation
belongs_to :user

VALID_EMAIL_REGEX = /\A[\w+\-.]+@[a-z\d\-]+(\.[a-z\d\-]+)*\.[a-z]+\z/i

VALID_DAY_REGEX = /[A-z]+/

VALID_TIME_REGEX = /\A^([0-9]|0[0-9]|1[0-9]|2[0-3]):[0-5][0-9]/

VALID_DURATION_REGEX = /\A[0-9]{1}\.?[0-9]*/

validates :user_email, presence: true, length: { maximum: 50 }, format: { with: VALID_EMAIL_REGEX }

validates :day, presence: true, length: { maximum: 15 }, format: { with: VALID_DAY_REGEX }

validates :time, presence: true, length: { maximum: 6}, format: { with: VALID_TIME_REGEX }

validates :duration, presence: true, length: { maximum: 4 }, format: { with: VALID_DURATION_REGEX }

end</pre>
```

Figure 4. Availability Model

```
class Skill < ApplicationRecord
belongs_to :user

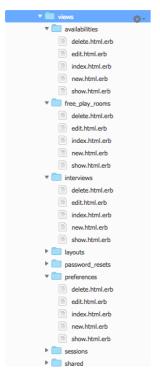
VALID_EMAIL_REGEX = /\A[\w+\-.]+@[a-z\d\-]+(\.[a-z\d\-]+)*\.[a-z]+\z/i
VALID_NAME_REGEX = /[A-z]+/
VALID_LEVEL_REGEX = /\A[0-5]{1}\.?[0-9]*/

validates :user_email, presence: true, length: { maximum: 50 }, format: { with: VALID_EMAIL_REGEX }
validates :instrument, presence: true, length: { maximum: 30 }, format: { with: VALID_NAME_REGEX }
validates :instrument_skill, presence: true, length: { maximum: 6 }, format: { with: VALID_LEVEL_REGEX }
validates :language, presence: true, length: { maximum: 30 }, format: { with: VALID_NAME_REGEX }
validates :language_skill, presence: true, length: { maximum: 6}, format: { with: VALID_LEVEL_REGEX }
end</pre>
```

Figure 5. Skill Model

Just like the controllers, most of the models for all modules remains relatively the same with the exception of small changes depending on the data types. The figures above (Figure 4 and 5) show the similarities between two models. Additionally, they show the validation for each input. In all modules, each input is required and in most cases has a regular expression that it must match.

## Views:



Each controller has a page index, show, new, edit and delete. This can be seen in Figure 6. These pages allow the users to manipulate the database. This is user side of the CRUD operation. All of these pages have been edited and either display the forms required or index the current data in a table. The only page unused is the show page. At this current stage in development it has been decided to not use the show page however generate it encase needed for future tasks.

Figure 6. Views for the Modules.

```
T
 new.html.erb ×
                                                index.html.erb × +
          availability.rb ×
                              skill.rb
                                       new.html.erb
                     free play room. X

Teacher Email
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   Date
   Time
   Duration
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   «% @interviews.each do linterview! %>
20
21
22
   <% if current_user.admin? %>
   <</td>
23
    24
25
    26
27
     28
29
    30
31
     <% end %>

32
33
34 
                                               34:9 HTML (Ruby) Spaces: 2
```

Figure 7. Index Page for Interviews

Figure 8. New Page for Interviews

**Figure 9. Edit Page for Interviews** 

```
new.html.i× availability× free_play × skill.rb × new.html.i×
    <% provide(:title, "Delete Interview") %>
3 <div class="row">
4
     <div class="col-md-6 col-md-offset-3">
     %= form_for(@interviews, :method => 'delete') do IfI %>
6
     <h1> Are you sure you wish to perminently delete this Interview? </h1>
8
     <%= f.submit "Delete Interview", class: "btn btn-danger" %>
9
     <% end %>
10
11
     </div>
12
   </div>
13
```

Figure 10. Delete Page for Interviews

The index, new, edit and delete pages for all modules are structured identically. Index displays the data for that particular user in a table. Each element in that table can either be deleted or edited. Where applicable, select drop down boxes were used to make adding information easier for the user. Each for completes the intended operation.

## **Final Module View:**

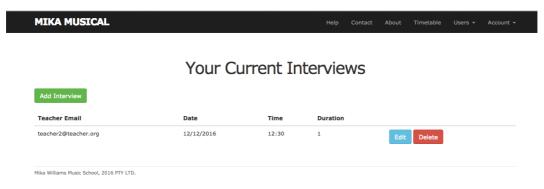


Figure 11. Index View for Interviews

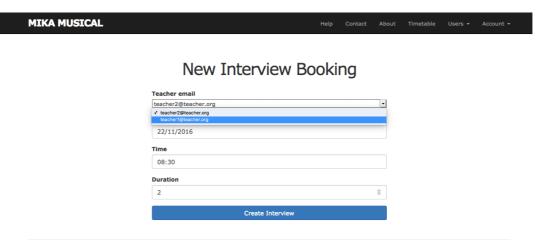


Figure 12. New View for Interviews

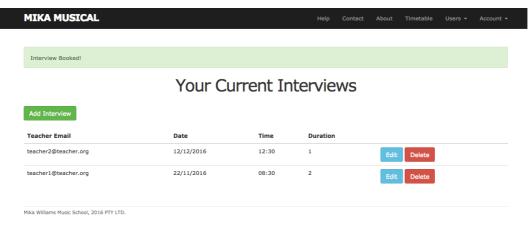
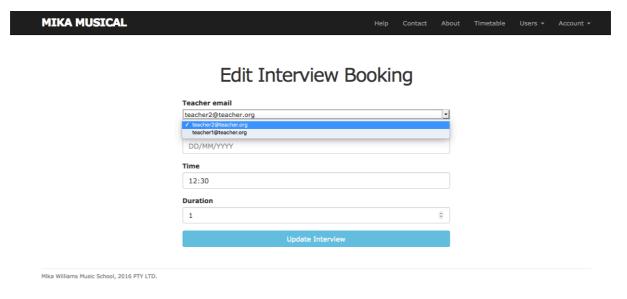


Figure 13. Index View for Interviews (On Successful Add)



**Figure 14. Edit View for Interviews** 

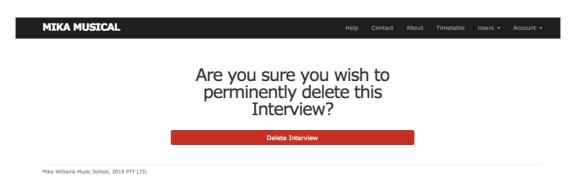


Figure 15. Delete View for Interviews

All views for the modules added follow the layout and structure shown above. Each module is almost identical as previously stated. Small additions such as button colour and table layout were tweaked in order to make the website look more complete and professional. The collection selects in the case shown above only allows the admin to select from the teacher emails located in the database.

# **Final Testing:**

After the completion of all the modules I went through and added, edited and deleted information into all the modules. Small errors in the code were found and patched as required. However, at this stage of development, all modules work accordingly. It is planned to have test fixtures and integration tests added to test all of the modules. This will allow future development to be tested incrementally as additions are added. Furthermore, some design aspects of the form will most likely be changed in future development to make each form look more professional.