An Event-Triggered Smart Sensor Network Architecture

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Abstract—A smart transducer is the integration of a sensor or an actuator element, a processing unit, and a network interface. Smart sensor networks are compose of smart transducer nodes interconnected through of a communication network. This work proposes a smart sensor network architecture driven by events (asynchronous data). The events are derived from the implementation of a data compression algorithm embedded in the smart sensor. The proposed architecture also provides configuration and monitoring activity of all distributed system.

I. INTRODUCTION

From a systemic approach, industrial automation is characterized as a technique set able to build active subsystems. These subsystems have capability to interact with the industrial processes to control, monitoring, and supervision proposes. To avoid catastrophic situations, many activities in industrial automation have real time requirements.

The experienced evolution in the industrial automation area have always been associated with the technologies developed and supported by commercial suppliers. So, in few decades, we have been evolving from a strongly centralized technology to an essentially distributed technology. In this new approach, components are interconnected by a digital communication network. Thus, the traditional sensors based in the 4-20mA standard are being replaced by digital devices. These devices may have sensors, actuators, and control functionalities and are endowed of digital processors and communication systems. In this context, a smart sensor is defined as the integration of an analog or digital sensor or an actuator element, a processing unit, and a network interface [1]. In this way, modern architectures of industrial automation are characterized for using a set of the smart transducers, usually connected through communication bus with real time proprieties.

The distributed approach provided a significant improvement in the flexibility and scalability aspects of the industrial processes; however, it brought also new scientific and technological challenges, such as new models and algorithms for real time and safe communications under costs and environment impacts restrictions.

Recently, the first standards for smart sensor have been proposed. Among them, we highlight as the most important the IEEE 1451 [2] and the **OMG's** Smart transducers standards [3]. The IEEE 1451 standard is more concerned with the communication interfaces between a standard sensor

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and the processing module, and between this module and the communication network, but it does not specify any communication network in particular. On the other hand, the **OMG's** standard defines a master-slave architecture whose elements communicate through a time-triggered synchronous communication service. Their devices are more simple than IEEE ones, but they have a very well-defined interface using **CORBA** (Common Object Request Broker Architecture).

The objective of this paper is to present a distributed smart sensor network architecture based in the **OMG** standard. However, differently to the original **OMG** proposal, the proposed approach uses an asynchronous event-triggered mechanism to transmit the data from the smart sensors. This asynchronous behavior is achieved by the implementation of a embedded data compression algorithm into the smart sensor, which will send only the relevant data from the raw data mass. Thus, this approach saves an important amount of communication bandwidth.

The rest of the paper is organized as follows: Section II introduces the properties of the smart sensor networks and describes the smart transducer interface standard adopted by the **OMG**. Section III depicts the proposed smart sensor architecture and its features. In section IV a case study implementation for the compression algorithm over real sensor data is presented. The paper is concluded in section V.

II. SMART SENSOR NETWORK

Transducer is a general designation for a sensor or actuator, which are the detection and actuation devices in a determined process, respectively. These devices have relevant roles within the industrial automation context.

With the advent of the modern microcontrollers and the large availability of tools and resources for the processing of digital systems, it became feasible the introduction of an high computation capacity into digital transducers [4]. A smart transducer is the integration of an analog or digital sensor or actuator element, a processing unit, and a communication interface [5].

The smart sensor design deals not only with interchanges among devices, but also with interoperability and availability of information in real time. The networked operation of the smart sensor using standardized interfaces allows sharing information and resources. Thus, it allows the integration of all the process for control and supervision proposes, for example.

The most critical factor for the design of a smart transducer is the construction of the interfaces to standardized smart transducer. A smart transducer interface must be conform to one of the world-wide standard. Such a standard for a real-time communication network has been long sought, but efforts to find one agreed standard have been hampered by vendors,

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which were reluctant to support such a single common standard in fear of losing some of their competitive advantages [6].

Suppose that sensors and actuator are implemented as smart transducers with a network interface in a distributed system. It is possible to connect these smart transducers to a communication system with broadcast characteristics [1]. The following requirements for smart transducers have been identified [1]:

- **Real-time operation:** Most applications for smart transducer require timely actions.
- Complexity management: The smart transducer should provide means to manage the system complexity when composing or changing a network of transducers.
- Maintenance support: Systems that are in operation for an extended period of time usually require maintenance access to smart transducers.
- **Deterministic behavior:** A system is deterministic if a given set of inputs always lead to the same system output.

The user of a smart transducer service can access its data via an abstract interface that hides the internal complexity of the transducer hardware and software. The transducer manufacturer will deal with instrumenting the local transducer and signal conditioning in order to export the transducer's service in a standardized way [5].

A distributed system with a large numbers of smart transducers should provide a generic approach for automatic configuration. This characteristic *plug and play* saves time and therefore leads to better maintainability and lower costs. It also requires less exigency of qualification of the responsible by configuration [7].

A. OMG Smart Transducer Standard

In December 2000, the Object Management Group (**OMG**) called for a proposal of a smart transducer interface standard. In response, a new standard has been proposed that comprises a time-triggered transport service within the distributed smart transducer network and a well-defined interface to a **CORBA** environment with enables maintenance activities [1], [6]. This smart transducer standard has been adopted by the **OMG** in January 2002 [3].

The **OMG** standard consists of several *clusters* with up to 250 smart transducer node connected to a bus. Each *cluster* is connected to a **CORBA** gateway via a master node, which is responsible for controlling the communication within a *cluster*. There may be redundant shadow masters to support fault tolerance. The structures of the **OMG** smart transducer architecture is show in the Figure 1.

B. OMG Smart Transducer Interfaces

Access to the smart transducer data is achieved by assigning three different interfaces to each smart transducer node [3], [1]:

• **DM interface:** *Diagnostic and management* interface. It is used by the master node to read smart transducer records, to parameterize and calibrate sensors or to collect diagnostic information for maintenance purposes.

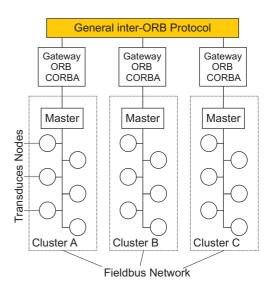


Fig. 1. OMG Smart Transducer Architecture

- CP interface: Configuration and planning interface. It is used by the master node to integrate and setup newly connected nodes.
- RS interface: Real-time service interface. It establishes a
 periodic communication with predictable timing behavior
 among the smart transducer nodes.

The transfer of information between a smart transducer and its client is achieved by sharing information contained in an internal interface file system (**IFS**), which is encapsulated in each smart transducer. Thus, the **IFS** is the source and sink for all communication activities [6].

III. PROPOSED ARCHITECTURE

The proposed smart sensor architecture is based in the OMG's standard. The choice for this standard was motivated by its simple and well defended data access interface. However, differently to the OMG standard, the proposed architecture follows an event-triggered approach. Here, the smart sensors send through the network only the relevant information. The transfer of this information is triggered by asynchronous events.

The event-triggered approach follows the transfer on demand paradigm. In this approach, it is harder to guarantee the temporal requirements than in the time-triggered approach. However, it presents good performance in applications with sporadic actions and in best-effort real time systems with high level of resource utilization [1].

Thus, the event-triggered approach is indicated to environments characterized by asynchronous activities. In these cases, an application would have to send data through the communication network only when a relevant event has been generated.

Figure 2 shows the basic components of the proposed architecture. This architecture is composed by *clusters*. In turn, each *cluster* can have one master node and up to 255 slave nodes, which are interconnected by a field network. The master node is a most powerful processing device and it is designed

to manage the cluster. It can also communicate with other master nodes through a supervision network. Thus, it can do management, control, and configuration activities throughout the system.

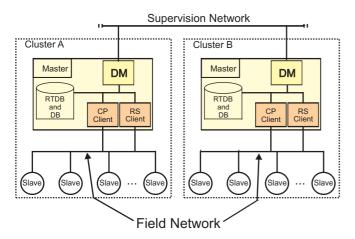


Fig. 2. Proposed Smart Sensor Architecture

A. Proposed Master Node Structure

The master node has two database types: a real time database (RTDB) and a traditional database (DB). The RTDB has to guarantee the temporal deadlines of its transactions. Thus, some data will be valid just for a specific time interval [8]. The master node records in its databases the most relevant information from the smart sensors. These databases are accessed through the diagnostic and maintenance interface (DM) using the supervision network. The master node accesses information from the slave nodes using the RT client (real time client) and the CP client (configuration and planning client).

B. Field Network

In this paper, rather than to propose a new field network, we just define the services that a field network needs to provide. Amid them, we should highlight the following:

- Clock Synchronization: The field network must support a service that enables the synchronization of all clocks in the network.
- Real-Time Service: The field network must support an adequate scheduling service to guarantee the deadlines of the transferred messages.
- Fault-Tolerance: The field network must support a fault-tolerant communication service. By definition, a system is tolerant to faults if, even when a fault is verified, the system is capable of working, though in a degraded way.

C. Proposed Slave Node Structure

A smart transducer node requires two types of interfaces for accessing its data, a compression algorithm and a *buffer* to store temporary data to applying in data compression, as in Figure 3. The compression algorithm is responsible for selecting the relevant data information, generation an asynchronous

flow of data and turning unpredictable the timing instants when the sensor will send its information. However, the time of sending a datum is not totally unpredictable due to the minimum and maximum time provided the compression algorithm to the transmission, as will be shown ahead. So, an event-triggered approach would be efficient for the communication of these data.

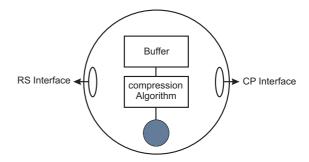


Fig. 3. Proposal Smart Transducer with a Compression Algorithm

With the larger autonomy provided to the smart sensor, which will now send only relevant data, a great reduction of transferred data, resulting in a smaller bandwidth utilization. This way, it is possible to connect a larger amount of smart sensors to the network. However, they will become more complex and so will demand a larger processing capability. Nevertheless, with the growing technological progress it is possible to design low-cost smart sensors with high processing capabilities. Being so, the compression algorithm embedded in the sensor becomes the main question to be solved within the architectural network of event-triggered smart sensors.

Sensors require two types of interfaces to access the data (**RS** and **CP**), where the communication is supported by two different communication models (*publisher-subscriber* and *client-server*):

- **RS** interface real-time service interface. It is used to transfer real-time data to the cluster. The data generated by the smart sensors will be published in the net and consumed by the functions of the system.
- **CP interface** configuration and planning interface. Through this interface it is possible to identify new nodes connected to the network, to transfer new configuration parameters to the sensor, as values of compression deviation, maximum and minimum time for the compression algorithm, besides information as the identification of the sensor in distributed system.
- 1) Publisher-Subscriber Model: The communication model used by the **RS** interface is the real-time publisher-subscriber model (**RTPS**). This model of exchanging data favors the message exchange with time parameters amid devices between two entities: the publisher, responsible by sending the messages, and the subscribers, responsible for consuming these messages, in case they interest them [9], [10]. The messages sent by the slave node through the **RS** interface will be consumed by the various functions of the system interested in such data. These messages can be send as commands to actuators or stored in databases in accordance with their requisites; they

can be real-time databases (**RTDB**) or traditional databases (**DB**), as shown in Figure 4.

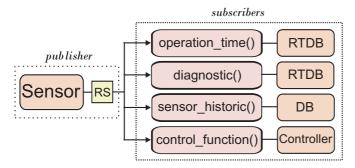


Fig. 4. Publisher-Subscriber Model for Proposed Architecture

The data packets sent by smart sensors through the RS interface contain various fields with important information from the smart sensors, which will be consumed by the system functions to different finalities. For example, the operation_time() function will access the TIME field and will store this datum in the real-time database, in order to provide the supervision network the functioning time of a determined smart sensor. The sensor_historic() function will access the information in the **DATA** field, in order to make available the historic file of marks of a smart sensor. The packet's TAG field is responsible for identifying the sensor; the TYPE field by the identification of the type of the packet to be transferred, while the QUALITY field will contain information about the mark quality of the datum (good, regular, bad, not determined). The **CRC** field is responsible for controlling the packet's error. The structure of such packet is illustrated in Figure 5.



Fig. 5. Struture of a slave node message

2) Client-Server Model: The CP interface is accessed directly by the master node, which can perform configuration activities, parameter passing and reconfiguration of new nodes (Figure 6). As an example of the configuration of a new node connected to the network through the CP interface, master node through function new_device() stays monitoring the system in order to search new nodes connected to the network. Thus, a new smart sensor will ask its inclusion in the system and will be given by the master node, through the function configure(), the necessary parameters to its correct functioning in the network. From this point onwards, after confirming the received parameter (confirm()) and having received the authorization to transfer its data (start()), the sensor will start sending its data packets through the RS interface. Figure 7 illustrates this procedure, while Table I present some important system functions.

IV. CASE STUDY

This section presents a case study using the *Swinging Door* [11] compression algorithm. The main goal of this implementation is to demonstrate that compression and filtering

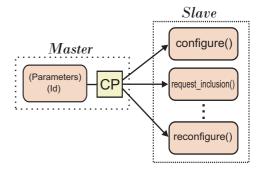


Fig. 6. Client-Server Model for Proposed Architecture

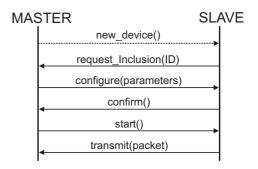


Fig. 7. Inclusion proceeding of a nodo new

TABLE I SYSTEM FUNCTIONS

Function	Interface	Definition	
request_inclusion()	СР	slave node requisites to master node its inclusion in the network.	
configure()	СР	master node sends configuration parameters of a new slave node.	
reconfigure()	СР	master node sends a reconfiguration to a slave node.	
stop()	СР	master node sends a stop request to a slave node.	
start()	СР	master node authorizes the functioning of a slave node.	
check_sensor()	СР	master node verifies if one or more slave nodes are active.	
transmit()	RS	slave node sends a determined packet to the network.	
operation_time()	RS	responsible for the time functioning of a smart sensor.	
diagnostic()	RS	responsible by diagnostic information of a smart sensor.	

activities can be used in smart sensors, in order to send just the relevant data without losing information integrity.

The Swinging Door algorithm is classified as a compressor with information lost. The basic principle of the Swinging Door algorithm is to place the first datum marked as the starting point of the first compression interval. The final point of this compression interval also actuates as final point of the next compression interval [12].

The algorithm contains three main parameters: the compression deviation, the minimum and the maximum compression

time. The algorithm defines a parallelogram as shown in Figure 8. Starting from the initial point, if no received value exceeds the parallelogram until the final point, no intermediate point is stored. In this case, the final point will be stored, and a new starting point will be defined. If some intermediate value exceeds the parallelogram and this value is not synchronous with the minimum time scheduled, then the former value will be stored. The minimum time of compression serves to filter noisy signals.

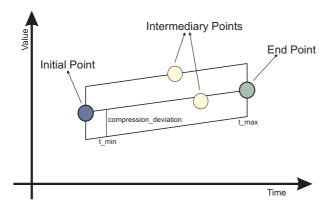


Fig. 8. Swinging Door Algorithm

For the first tests we used real data extracted from a real-time gas distribution monitoring system; specifically, we made an option for an outlet variable. For testing effects, a hypothetical situation was considered where the sensor marks were synchronous, generating a new value each second. Having in view a better visualization of the results, 5000 bank values have been used, from a total of 25994 registers. Table II describes some of the results obtained from practical experiments. It comes out that when the algorithm's main parameters are varied, different compression rates are attainable. This way, one can reduce the data traffic nearly 10 times without losing relevant data.

TABLE II

COMPRESSION RATES OF THE EXPERIMENT

Deviation (%)	t_min (s)	t_max (s)	Compression (%)
0.005	2	10	4.84
0.05	2	3	15.48
0.05	2	4	18.37
0.05	2	10	19.26
0.3	2	3	42.28
0.5	2	4	62.58
0.5	2	10	80.78
1	2	10	86.7
2	2	10	87.92
5	2	10	88.42

It is import to say that the *Swinging Door* algorithm depends on formerly defined parameters. Thus, the compression rates of the sensors' values will be dependent on the master node's established configuration. For example, a pressure sensor will

have a parameter configuration different from that one of a temperature sensor.

Figure 9 shows the raw data of the smart sensor. Figure 10 shows the reconstructed data, after a compression of the raw data of 88.42% by the implemented algorithm. To the reconstruction of the compacted data, we used the interpolation linear method to assess the lost data with a compression and in order to rescue its times. In Figure 11, it can be visualized the square mean error of the performed experiments. It can be perceived that as long as the compression rates rise, the square mean error generated by the reconstruction of the compacted data also rises.

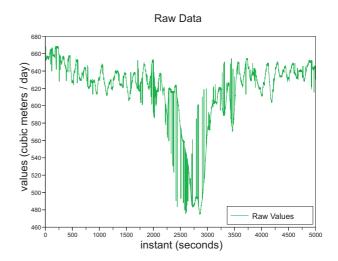


Fig. 9. Original Data of the Sensor

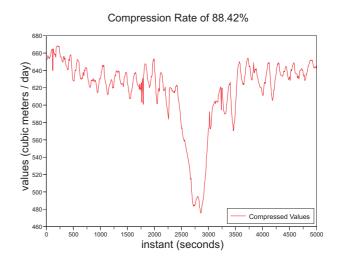


Fig. 10. Data compression of 88,42%

For this particular example, the range of compression between 40% and 90% presents a low variation in square mean error, which characterizes it as a good compression range to be used.

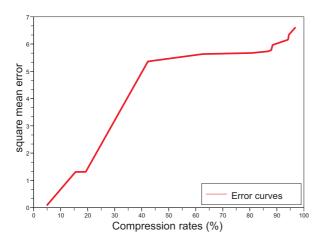


Fig. 11. Cuves of the square mean errors

V. CONCLUSION

This paper proposes an event-triggered smart sensor network architecture. The main feature of the proposed architecture is the integration of a data compression algorithm into the smart sensors. This approach saves network bandwidth, because the sensors only send relevant data.

With the achieved results through the realized experiments, it is possible to conclude that the local compression process in each smart sensor can decrease considerably the data exchanges in the communication network. Further work will include the communication control in the event-triggered smart sensor architecture, using schedule techniques with priority to the messages for the purpose of avoiding feasible collisions and packet loss.

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