




RETEX

Project – LOWATEM

Specifications

- Create the rules of a game
- Create an AI able that can play the game intelligently

Deliverables

- Rules code 
- Creation of 2 AIs 
- Summary 

Methods

Language : JAVA
½ IA : Implementation
MINMAX

Acquired skills

- A new perception of JAVA
- Discovery of algorithms linked to AIs > Attempt minmax
- Rules creation

Project picture

