

# STYLE GUIDE

Logo



Stroke Style



## FONT STYLE

Century Gothic

**Cc** **Cc** Cc

Goudy Old Style

**Gg** **Gg** Gg

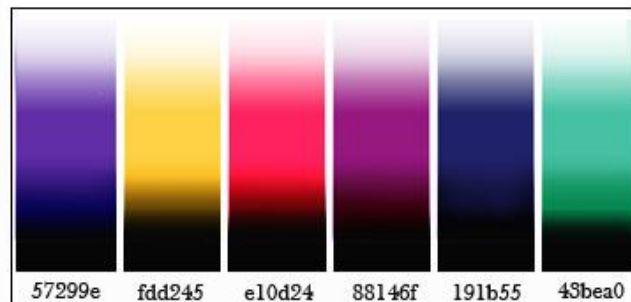


## FONT SIZE

**NAV 24pts**

Header 30 pts

Body 14pts



## BUTTONS



## ICONS





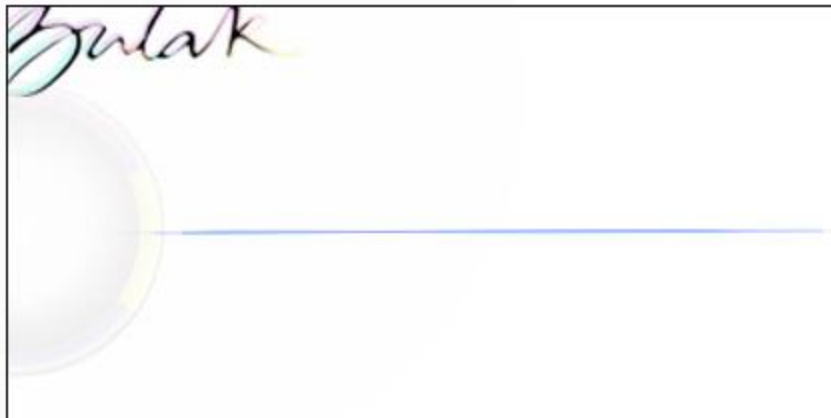
**THANK YOU**

bulak\_07@yahoo.com

A stylized, multi-colored neon signature 'Bulak' on a black background.



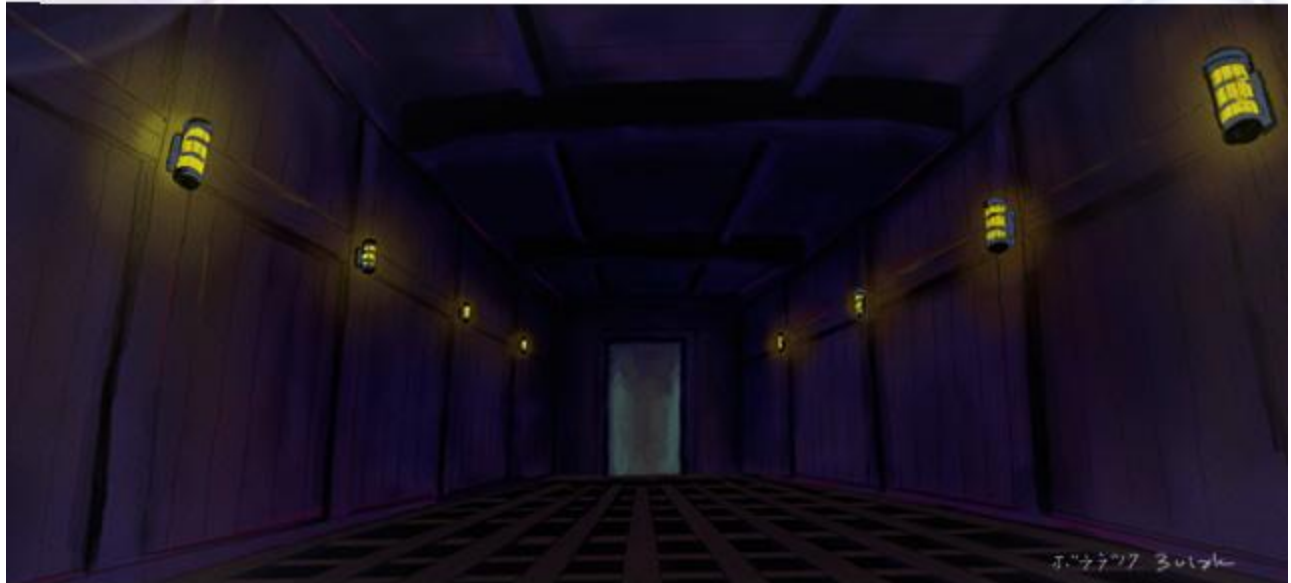
5061 ELMHURST NEW YORK 11373 • Phone # 707 971 0227 • bulak\_07@yahoo.com



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## WORK GALLERY

Game Invironment

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## Hi! I am Sharon call me "BULAK"

I am a Game Artist, and I love to cook.

Hi! My friends and family call me "Bulak" meaning flower in our dialect. I'm using "Bulak" as my artwork signature since my background is in oil and pastel painting. I had participated some painting exhibitions in Chicago, New York and back home in the Philippines.

shifted my interest in animation and took some special courses, which landed me working as a digital background artist at a Japanese animation studio, Toei. "One Piece" and "Pretty Cure Max Heart" were some of the TV series projects that I did.

I worked in Singapore in 2006 under Sandlot Games company where I was sent to Seattle Washington to work on multiple casual game projects. I was then hired by Eyepowergames in 2010, a Singapore based software and educational game developer company.

I am currently taking my MA in Web and Multimedia at Touro Graduate School of Technology in New York. Through this journey, I believe, I will possess the highly advanced skills and knowledge that will help me attain and fulfill my dreams in life. After this? I am hoping to study at a culinary school someday, only God knows.

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# Bulak

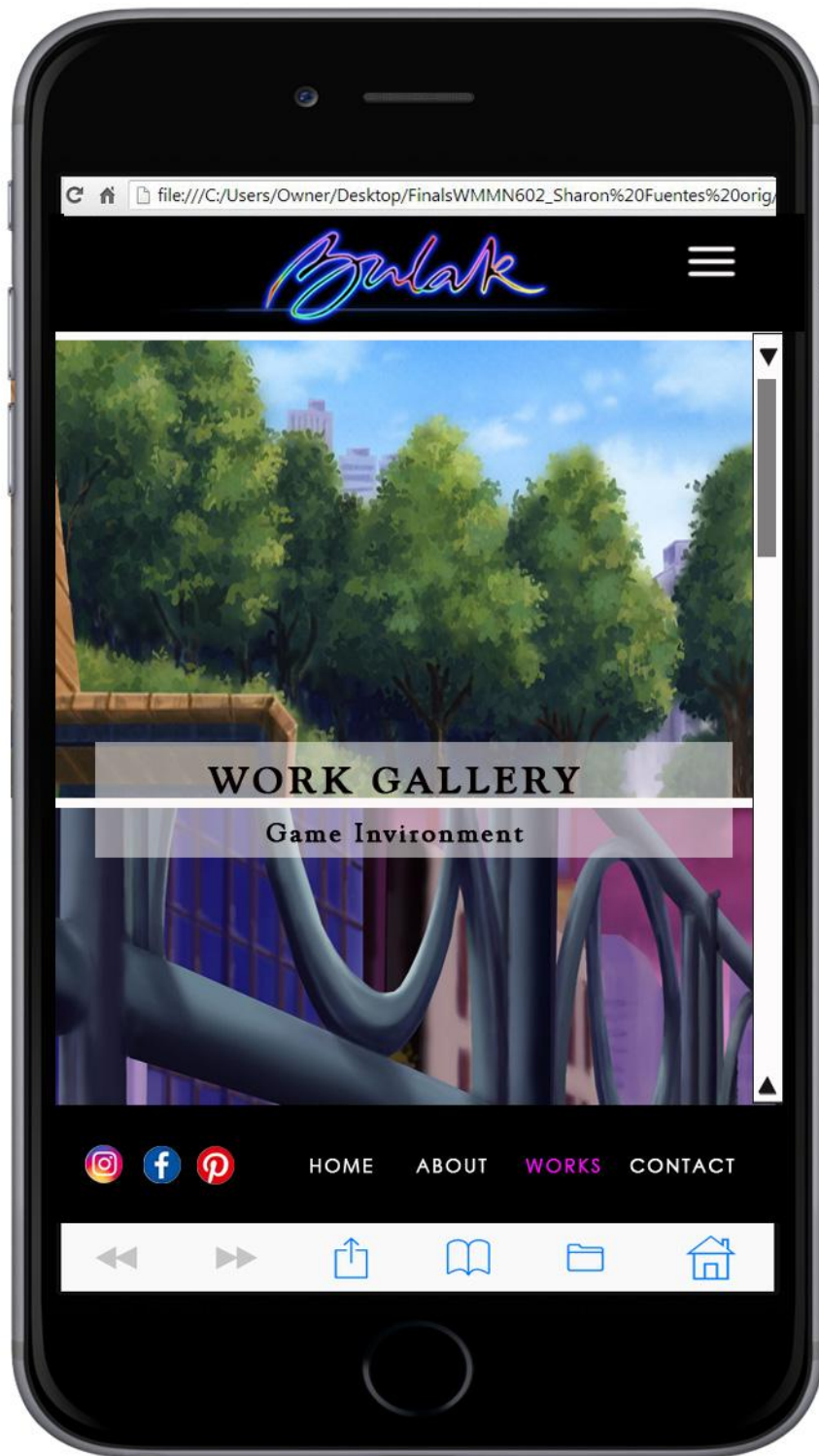
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## Work Compilation



## Shipped Games

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Inside Art Network  
Human Resources Department

May 16, 2018

Dear Hiring Manager,

I am writing in regards to you ad posting on Indeed website for the position of Design Studio Animator.

With m productive years of work experience in the field of animation and designed in several design companies and publishing, I believe I have the artistry and creative capabilities with my more than adequate knowledge and training to deliver what your company requires in becoming an integral part of your design studio.

I felt confident that I would be capable of filling the Design Studio Animator position your company is searching for based on my qualifications and expertise in Macromedia Flash, Maya 3D, Toon Boom , and Creative Suite Software's.

I am able to multitask on different design aspect with the goal of achieving exce s benefiting the client as well as the company. I am a team player and could work with a group or perform independently on a minor task or a major project.

It would be great opportunity for me to be a contributing designer and self-motivating assent to your prestigious company, as Inside Art Network is highly reputed in the field of Design and Animation.

Thank you for your attention with my application. I hope to be granted the opportunity to meet with you in person to discuss my application further at your convenient time.

Sincerely,  
Sharon Fuentes

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Phone # 707 971 0227

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Tilting Point  
Senior Manager of Talent

Dear Sir,

I am Sharon A. Fuentes, a student of Touro Graduate School of Technology. I am currently taking up Master of Arts in Web and Multimedia Design.

I would like to apply for the internship position as a Game Design Intern that was listed on the Touro College Career Services Office.

I have a great deal of creative experience in Gaming, Animation Studio, and Publishing. I hope to learn more in other creative area combining front and backend.

From 2010 to 2016, I have worked in an educational game and software developer company in Singapore, Eyepowergames Pte Ltd. We were doing a digital storybook called Moo-O, an immersive digital storybook.

In 2009-2010, I worked at Sandlot Games in Bothell Washington under the Singapore Government thru EDB STRATT Program. I mostly worked on the environment background, icons, and other art assets of the games.

In 2003, I worked in an animation company back in the Philippines as a digital background artist for One Piece and Max Heart, a Japanese TV animated series of Toei Animation.

Knowledge in creativity and programming are the components of this internship, coupled with my experience, will help me to integrate easily into this environment. My work experiences from my home country and abroad, has equipped me with great skills, knowledge and working attitude. Having been worked with these big companies molded and trained me to have good working ethics and a mindset of always aiming to have the best results. Armed with these skills and good working attitude, I would be an asset in your company.

This internship will provide me an opportunity to assist your organization as well as an ideal avenue for me to learn and expand my skills.

Kindly consider my application. I am available for an interview at your most convenient time.

Sincerely,  
Sharon Fuentes

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# SHARON AYSON FUENTES

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Portfolio Link  
<http://bingbulak.com.ph/>

## WORK EXPERIENCE

### **Game Designer -Eyepower Games Pte Ltd - Singapore 2010-Present**

Moo-O Digital Story Book Multiple Educational Titles  
Moo-O Retold, News maker, Ink2Go, Penguin Adventures NIE,  
Tandem, Create concept based on written scripts. Assist with  
creative decision-making regarding visual style  
Draw the characters, environment, art assets, GUI elements  
for PC, Ipad and phone use Animate and scripting in xml program  
for the Moo-O Editor Software Create trailers for each title using  
Flash for wmv output Design and create art assets for website  
company software.  
Team leader and art directed the style and look for the some  
book titles. Assign work to each artist on our 12 person team  
Insure quality assurance and set deadlines to be met and followed  
Train and guide interns for each project that was assigned

### **Game Artist -Sandlot Games-EDB Program - Bothell WA -2009-2010**

Cookie Domination, Westward IV and part of Tradewinds franchise  
Worked on multiple game titles  
Created concept work, mock-ups of GUI elements, loading screens,  
Characters, background art, buildings and a variety of environments  
for each title Worked closely with the Art Director of each project  
providing various art styles for them to choose from

### **DTP Specialist-International Press Softcom Ltd. - Singapore-2006 - 2009**

Print and media products for global brand owners and major publishers  
Microsoft , Apple and HP are among the clients

### **Digital Background/2D Animator -Toei Phil. Inc. Philippines 2003-2006**

One Piece and Max Heart Pretty Cure - 2D Japanese titled  
Anime TV shows Matte paint environment according to the  
required background of the scenes

## EDUCATION

Bachelor of Fine Arts -Philippine Women's University Manila Philippines