

Comparable

Comparable provides a single Sorting Sequences. In other words, we can sort the collection on the basis of a single element such as id, name, price.

Comparable doesn't affect the original class, i.e. actual class is not modified.

Comparable provides `compareTo()` method to sort elements.

Comparable is present in `java.lang` package.

We can sort the list elements of

Comparable type by `Collections.sort(List)` method.

Comparator

The Comparator provides multiple Sorting Sequences. In other words, we can sort the collection on the basis of multiple elements such as id, name, and price etc.

Comparator doesn't affect the original class, the actual class is not modified.

Comparator provides `compare()` method to sort elements.

A Comparator is present in `java.util` package.

We can sort the elements of

Comparator type by `Collections.sort(List, Comparator)` method.

Arraylist

Arraylist not synchronized

Arraylist increments 50% of current array size if the number of elements exceeds from its capacity

Arraylist is not a legacy class, it is introduced in JDK 1.2

Arraylist is fast because it is not synchronized.

Arraylist uses the Iterator interface to traverse the elements.

Vector

Vector is Synchronized

Vector increments 100% means double the array size if the total number of elements exceeds than its capacity.

Vector is legacy class.

Vector is slow because it is synchronized i.e. in a multithreading environment, it holds the other thread in runnable or non-runnable state until current thread release lock of the object.

A Vector can use the Iterator interface or Enumeration interface to traverse the elements.

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Arraylist

Arraylist internally uses a dynamic array to store the elements

Manipulation with Arraylist is slow because it internally uses an array if any element is removed from the array, all the bits are shifted in memory.

An Arraylist class can act as a list only because it implements List only

Arraylist is better for storing and accessing data

LinkedList

LinkedList internally uses a doubly linked list to store the elements.

Manipulation with LinkedList is faster than Arraylist because it uses a doubly linked list so no bit shifting is required in memory.

LinkedList class can act as a list and queue both because it implements List and Deque interface.

LinkedList is better for manipulating data

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HashMap

HashMap is non-synchronized. it is not thread safe and can't be shared between many threads without proper synchronized code

HashMap allows one null key and multiple null values

Hashtable

Hashtable is synchronized it is thread safe and can be shared with many threads

Hashtable doesn't allow any null key or value

HashMap is a new class introduced
in JOK 1.2

HashMap is fast

We can make the HashMap as
Synchronized by calling this code
Map m = Collections.synchronizedMap
(HashMap);

HashMap is traversed by Iterator

Iteration in HashMap is fail-fast

HashMap inherits AbstractMap
class

Hashtable is a legacy class

Hashtable is slow.

Hashtable is internally synchronized
and can't be unsynchronized

Hashtable is traversed by
Enumeration and Iterator

Enumeration in Hashtable is not
fail-fast

Hashtable inherits Dictionary
class.

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ITERATOR

Iterator can traverse the
elements in a collection only in
forward direction

LISTITERATOR

ListIterator can traverse the
elements in a collection in forward
as well as the backward direction.

Iterator is unable to add elements to a collection.

Iterator can not modify the elements in a collection.

Iterator can traverse Map, List and Set.

Iterator has no method to obtain an index of the element in a collection.

ListIterator can add elements to a collection.

ListIterator can modify the element in a collection using `set()`.

ListIterator can traverse List objects only.

Using ListIterator, you can obtain an index of the element in a collection.

List

The List provides positional access of the elements in the collection.

Implementation of List are ArrayList, LinkedList, Vector, Stack.

We can store the duplicate elements in the List.

List maintains insertion order of elements in the collection.

Set

Set doesn't provide positional access to the elements in the collections.

Implementation of a Set interface is HashSet and LinkedHashSet.

We can't store duplicate elements in Set.

Set doesn't maintain any order.

The List can store multiple null elements

Set can store only one null element

HashSet

HashSet is implemented using Hash-Table

HashSet allows a null object

HashSet uses equals method to compare two objects

HashSet doesn't now allow a Heterogeneous object.

HashSet does not maintain any order.

TreeSet

The TreeSet is implemented using a Tree structure

The TreeSet does not allow the null object, it throws the null pointer exception.

TreeSet uses Compare method for comparing two objects

TreeSet allows a Heterogeneous object

TreeSet maintains an object in sorted order.

KEY INTERFACES OF COLLECTION FRAMEWORK

- Collection
- List
- Set
- SortedSet
- NavigableSet
- Queue
- Map
- SortedMap
- NavigableMap

Arrays

Array are fixed in size that is once we create an array we can not increase or decrease based on our requirement.

With respect to memory Arrays are not recommended to use.

Arrays can hold only homogeneous data types elements

There is no underlying data structure for arrays and hence ready made method support is not available

Collection

Collections are growable in nature that is based on our requirement. We can increase or decrease of size.

With respect to performance collections are not recommended to use.

Collections can hold both homogeneous and heterogeneous elements

Every collections class is implemented based on some standard data structure and hence for every requirement ready made method support is available. Being a performance, we can use directly not to implements.

HashMap

HashSet is non-synchronized it is not thread-safe and can't be shared between many threads without proper synchronized code

HashMap allow one null key and multiple null values

HashMap is new class introduced in JDK - 1.2

HashMap is part

HashMap is traversed by iterator

HashMap inherits AbstractMap class

HashSet

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HashSet allows a null object.

HashSet use equals method to compare two objects

HashSet doesn't allow a Heterogeneous objects

HashSet does not maintain any order.