BEGINNER:

- 1. Multi bit Barrel shifter.
- 2. BCD counter with up and down counting.

INTERMEDIATE

- 1. Traffic light controller using FSM approach
- 2. Vending machine/washing machine using FSM aproach
- 3. Synchronous FIFO
- 4. Booth multiplier.
- 5. Code converter from binary to gray, bcd, xcess3 and vice versa using datapath and control path properly.

Hint: for fsm, draw state diagram for different. Draw the hardware for the fsm and then code it.

ADVANCED

- 1. MIPS implementation of 5 staged pipelined MIPS Processor. Also implement hardware detection if possible.
- 2. Fixed point square root algorithm- fpga implementation.