

Padre Conceição College of Engineering

In association with

Visteon

presents



ECHYON 2K22 & MINDSPARK 22

Game Development Workshop

EVENT DETAILS

DESCRIPTION

Python is used in game development because it's an incredibly versatile and powerful programming language. It makes many of the most common tasks associated with game development quick and easy to accomplish — and there are lots of resources to help you learn how to use it effectively. Furthermore, Pygame is a good framework for rapid game prototyping or for beginners learning how to make simple games.

Join us as the Department of Information Technology, PCCE hosts a two-hour hands-on session on Game Development using Python exclusively for the first-year students.

CONDUCTED BY:

Mr. Shivam Konkar (TE-IT)
Mr. Clyden Pacheco (TE-IT)

Mr. Aafil Shaikh (TE-IT)

CC LAB 28TH OCTOBER 2022 2:00 PM - 4:00 PM

ONLINE REGISTRATIONS

- Exclusively for *first-year* students of Padre Conceicao College of Engineering
- Maximum 50 registrations (first-come first-serve)
- College ID card mandatory
- E-certificates for all attendees

ABOUT THE WORKSHOP:

- The two-hour hands-on workshop will include:
- 1) Introduction to the basics of Python programming
- 2) Introduction to Game Design
- 3) Development of an Interactive GUI based Mini Game