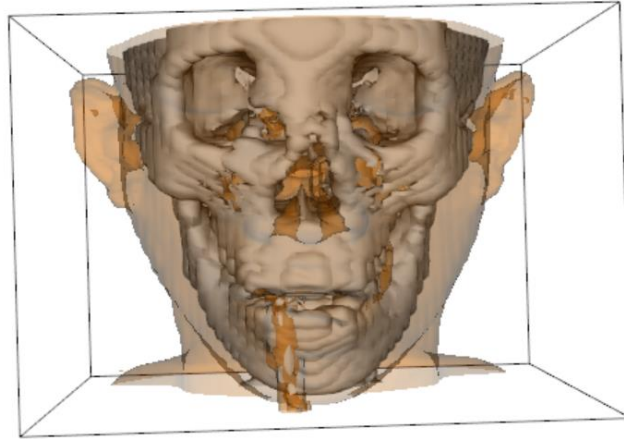
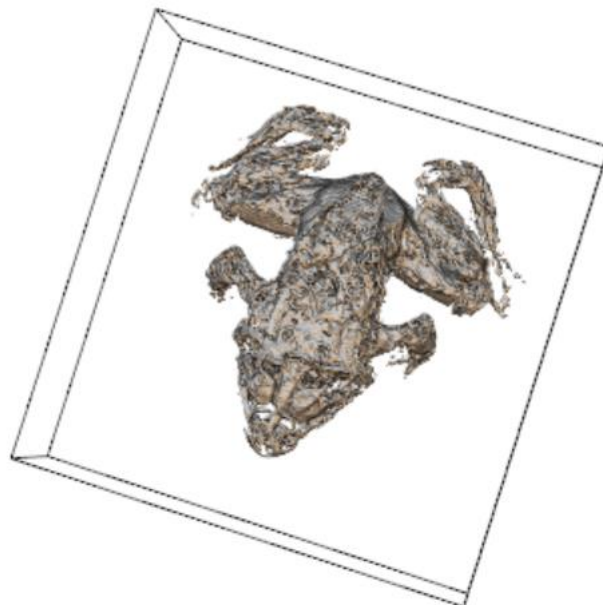
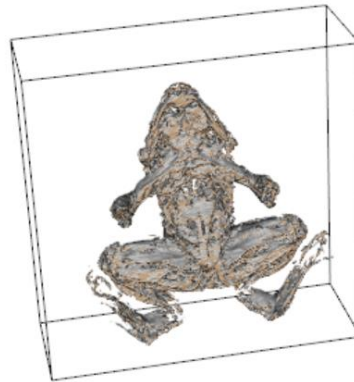


Part 1A

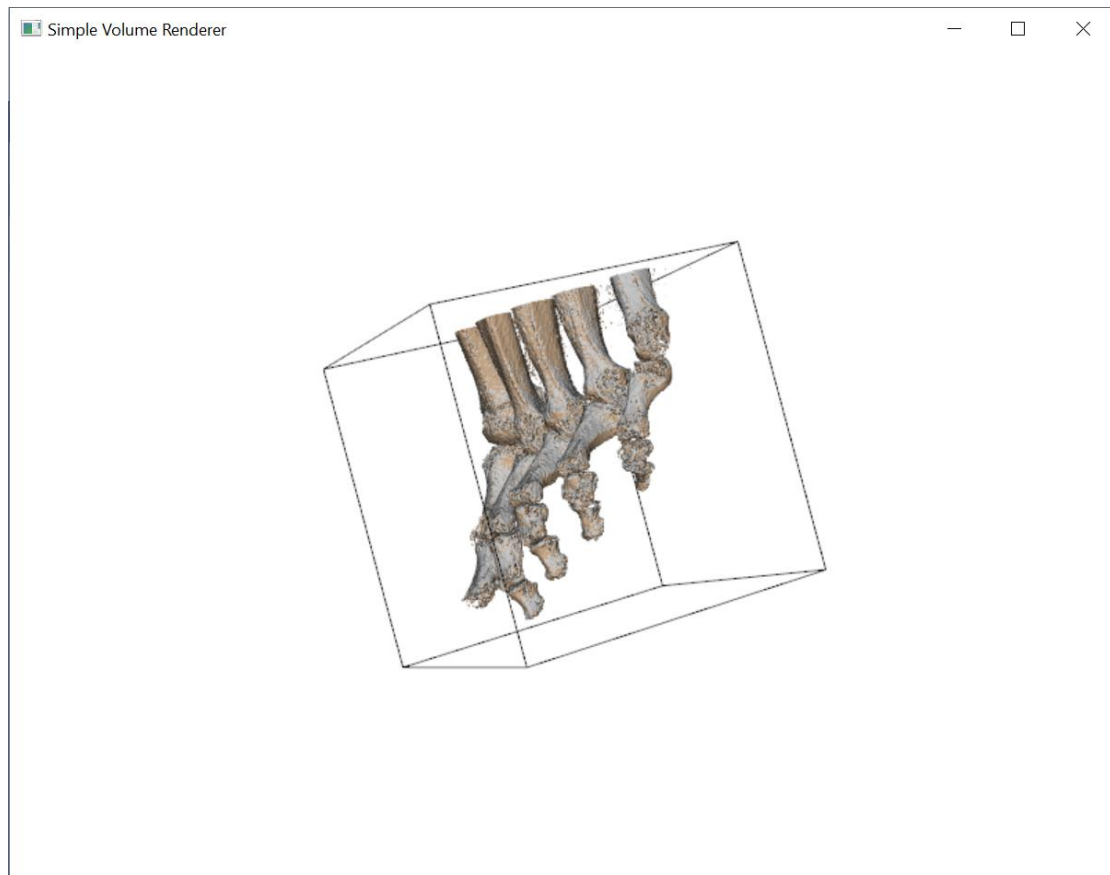
Simple Volume Renderer



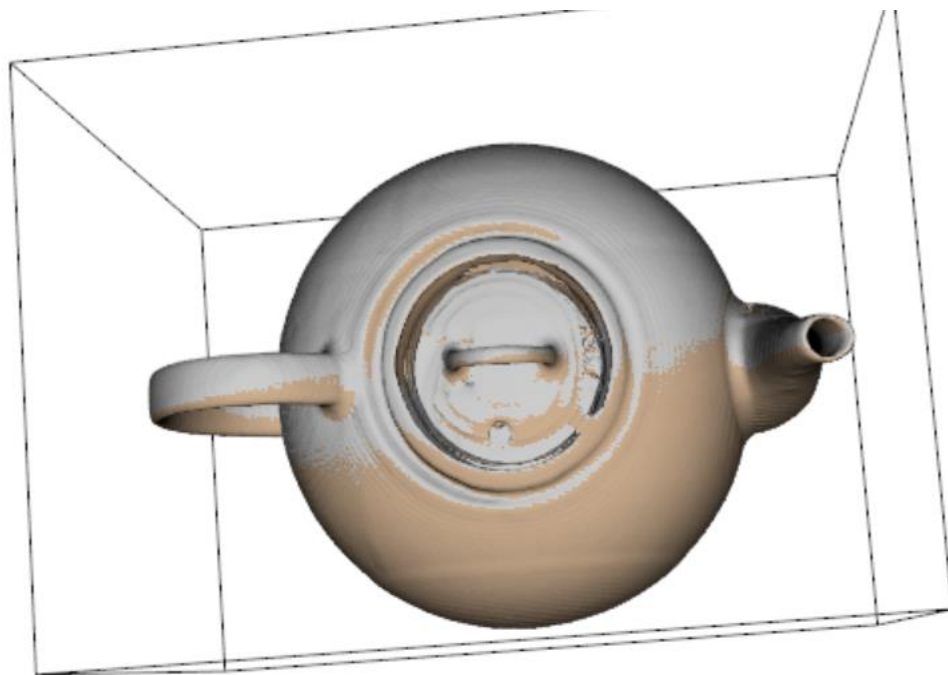
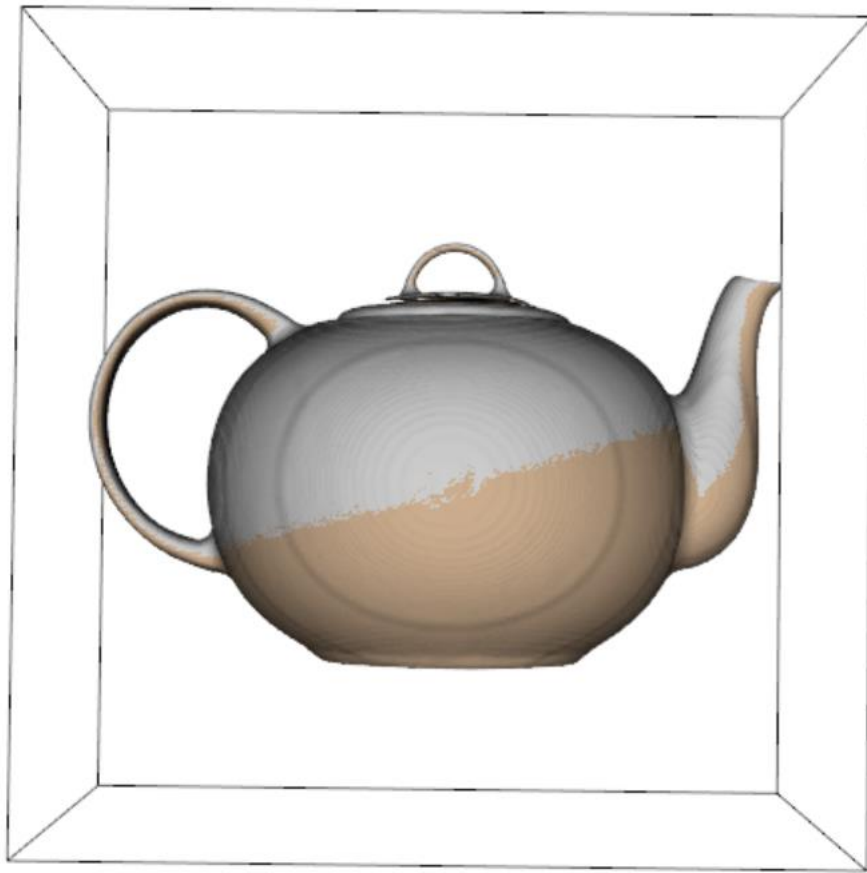
Head Volume in isosurface program



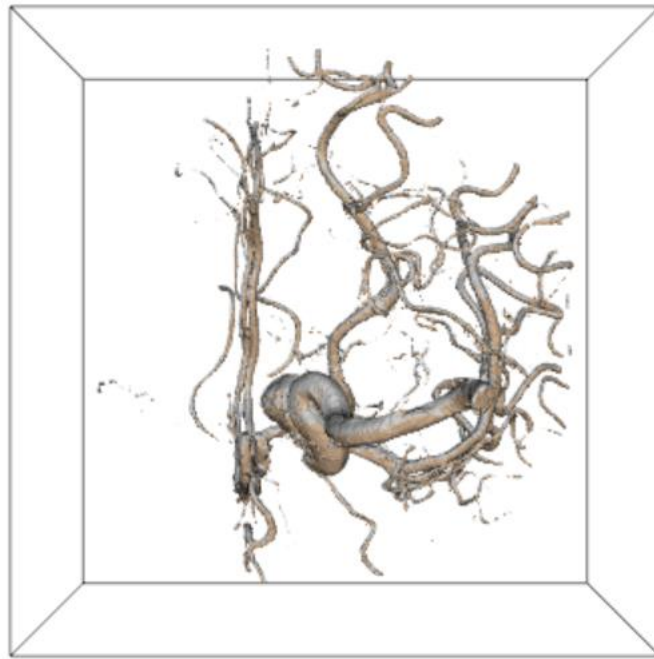
Frog in isosurface



Foot in isosurface



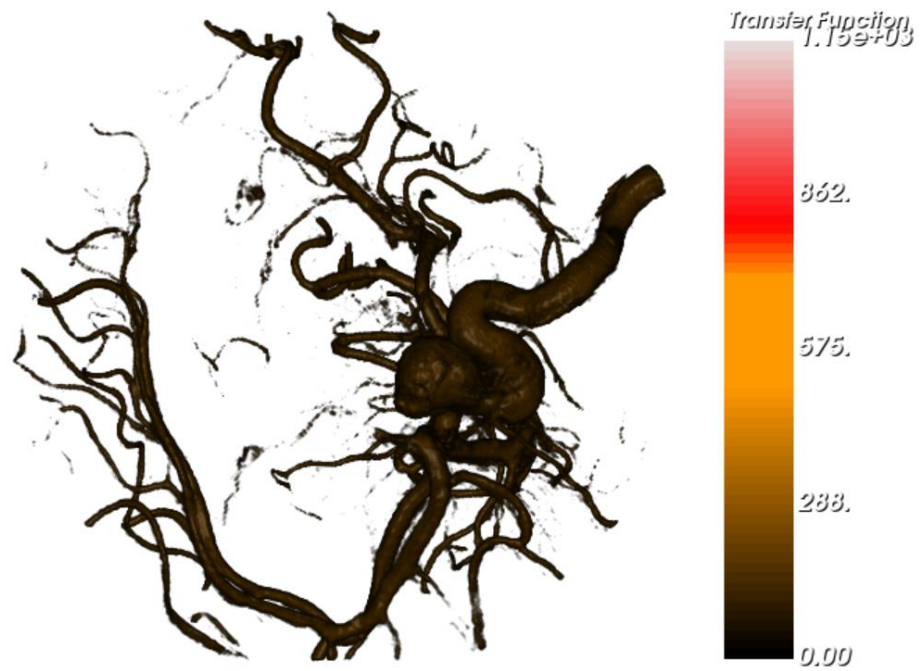
Teapot in isosurface



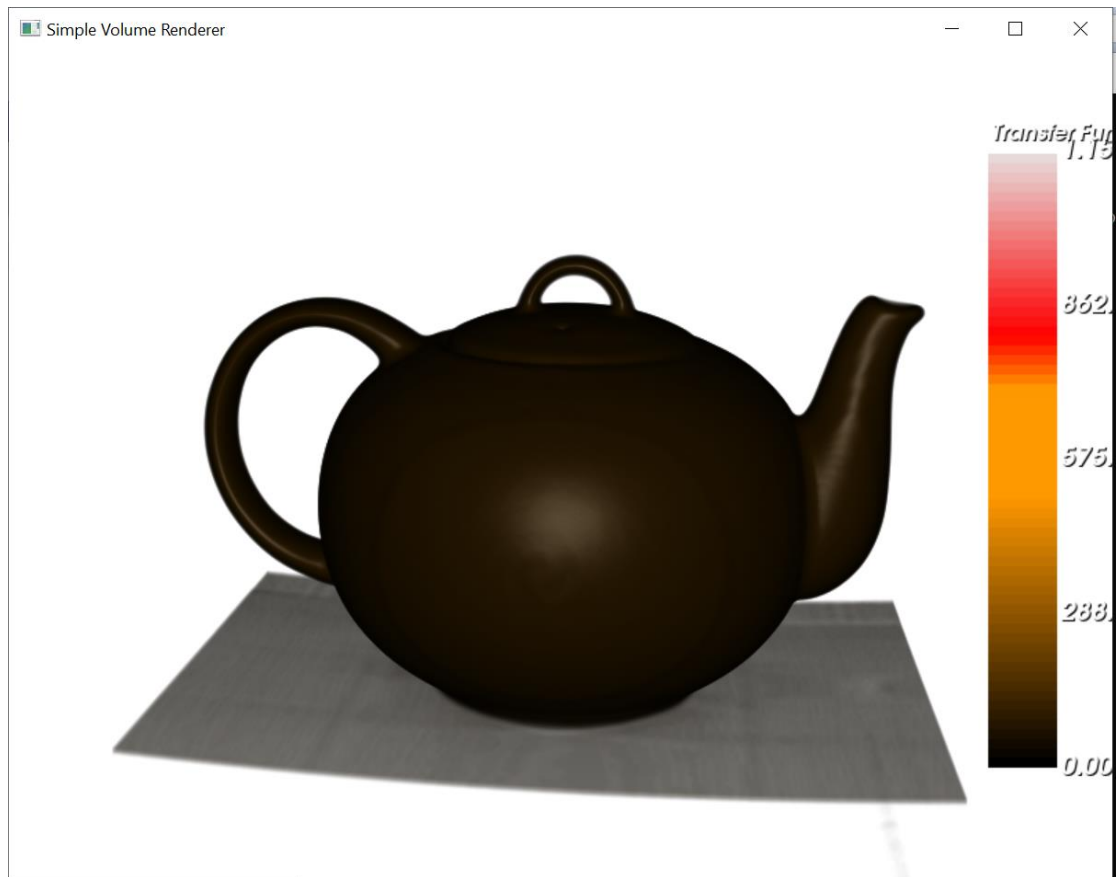
Aneurism in isosurface



Foot in raymarching



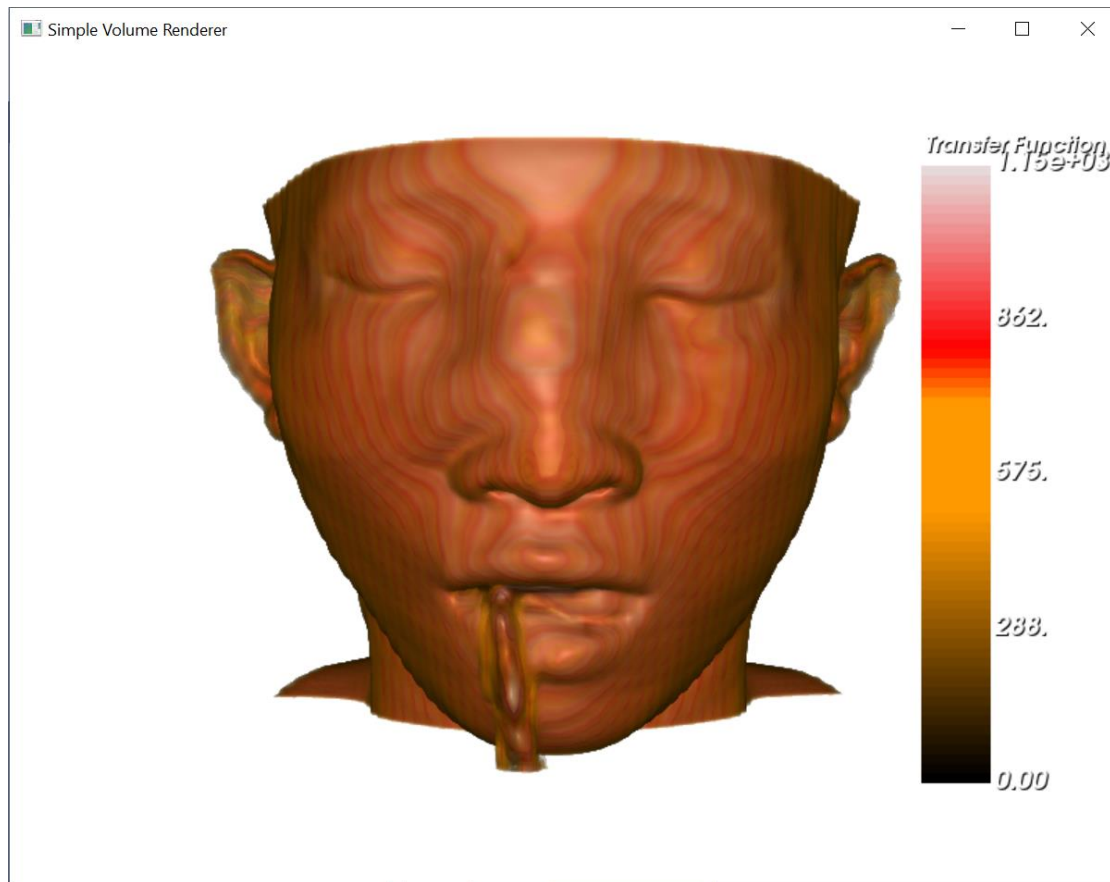
Aneurism in Raymarching



Teapot in Raymarching



Frog in raymarching



Head in raymarching program