

Regression Algorithms:-

There are many different types of regression algorithms, but some of the most common include:

- **Linear Regression**
 - Linear regression is one of the simplest and most widely used statistical models. This assumes that there is a linear relationship between the independent and dependent variables. This means that the change in the dependent variable is proportional to the change in the independent variables.
- **Polynomial Regression**
 - Polynomial regression is used to model nonlinear relationships between the dependent variable and the independent variables. It adds polynomial terms to the linear regression model to capture more complex relationships.
- **Support Vector Regression (SVR)**
 - Support vector regression (SVR) is a type of regression algorithm that is based on the support vector machine (SVM) algorithm. SVM is a type of algorithm that is used for classification tasks, but it can also be used for regression tasks. SVR works by finding a hyperplane that minimizes the sum of the squared residuals between the predicted and actual values.
- **Decision Tree Regression**
 - Decision tree regression is a type of regression algorithm that builds a decision tree to predict the target value. A decision tree is a tree-like structure that consists of nodes and branches. Each node represents a decision, and each branch represents the outcome of that decision. The goal of decision tree regression is to build a tree that can accurately predict the target value for new data points.
- **Random Forest Regression**
 - Random forest regression is an ensemble method that combines multiple decision trees to predict the target value. Ensemble methods are a type of machine learning algorithm that combines multiple models to improve the performance of the overall model. Random forest regression works by building a large number of decision trees, each of which is trained on a number of decision trees, each of which is trained on a different subset of the training data. The final prediction is made by averaging the predictions of all of the trees.

K means Clustering – Introduction:-

K-Means Clustering is an Unsupervised Machine Learning algorithm, which groups the unlabeled dataset into different clusters. The article aims to explore the fundamentals and working of k mean clustering along with the implementation.

What is K-means Clustering?

Unsupervised Machine Learning is the process of teaching a computer to use unlabeled, unclassified data and enabling the algorithm to operate on that data without supervision. Without any previous data training, the machine's job in this case is to organize unsorted data according to parallels, patterns, and variations.

K means clustering, assigns data points to one of the K clusters depending on their distance from the center of the clusters. It starts by randomly assigning the clusters centroid in the space. Then each data point assigns to one of the clusters based on its distance from the centroid of the cluster. After assigning each point to one of the clusters, new cluster centroids are assigned. This process runs iteratively until it finds a good cluster. In the analysis, we assume that the number of clusters is given in advance and we have to put points in one of the groups.

How k-means clustering works?

We are given a data set of items, with certain features, and values for these features (like a vector). The task is to categorize those items into groups. To achieve this, we will use the K-means algorithm, an unsupervised learning algorithm. 'K' in the name of the algorithm represents the number of groups/clusters we want to classify our items into. (It will help if you think of items as points in an n-dimensional space). The algorithm will categorize the items into k groups or clusters of similarity. To calculate that similarity, we will use the Euclidean distance as a measurement.

The algorithm works as follows:

1. First, we randomly initialize k points, called means or cluster centroids.
2. We categorize each item to its closest mean, and we update the mean's coordinates, which are the averages of the items categorized in that cluster so far.
3. We repeat the process for a given number of iterations and at the end, we have our clusters.

The “points” mentioned above are called means because they are the mean values of the items categorized in them. To initialize these means, we have a lot of options. An intuitive method is to initialize the means at random items in the data set. Another method is to initialize the means at random values between the boundaries of the data set (if for a feature x , the items have values in $[0,3]$, we will initialize the means with values for x at $[0,3]$).

The above algorithm in pseudocode is as follows:

Initialize k means with random values

--> For a given number of iterations:

--> Iterate through items:

--> Find the mean closest to the item by calculating the euclidean distance of the item with each of the means

--> Assign item to mean

--> Update mean by shifting it to the average of the items in that cluster the predicted output for the target data point.