

Create a program for Android

1. Create a sea battle game for a mobile phone (computer and human play).
2. A person and a computer play to create "checkers".
3. Implement a program that determines the gesture used to move the smartphone. Use DTW algorithm and accelerometer.
4. Create the Labyrinth game (rules of the game: it is necessary to remove the object from the labyrinth)
5. Create a Lines game.