```
Different Parts of UI
        HTML - widgets
        To enhance HTML --- CSS
                                1. inline , internal , external
                          Inline
                                <tag style="" > </tag>
                          Internal
                                <head>
                                      <style>
                                            selectors
                                      </style>
                                </head>
                                      <tag class="" or id ="" > </tag>
                          How to give selectors? Tag based, id based, class based
                                In the selectors we give CSS attributes
                          External CSS
                                .outer
                                {
                                }
                                How to include the CSS in html <link >
                                Bootstrap
        Javascript -----
              In html = we can write code in the <script>
                    DOM manipulation
                                Identify a particular TAG in html =
                                document.getElementById("someId")
                                READ value of that tag
                                OR
                                We can change the body /value of that TAG
                                 let x = document.getElementById("someId").value
                    WRITING
                           document.getElementById("someId").innerHTML = provide
                          something here
        <script>
              St1
              St2
        </script>
        Instead of putting in script directly we use function
        <script>
```

```
St2
           </script>
           Event Handling in Javascript --- what events ----
ES6 standard for JS syntax ----
            using let or var or const
            if (x == or === "")
            else
             for
             while
             do while
             switch case
           Different data types ----
                 number, boolean,
                 string ---- string functions
                                   splice, trim, toUpperCase, toLowercase, concat, substring,
                                   charAt
                                   Strings are immutable !!!
           MDN documentation
                        arr ----- array functions
                                    push, pop, insert,
                                          sort ( (a,b)=>{ .... ; return +ve, -ve or 0} )
                                          filter( (ele)=>{ ...; return boolean} )
                                          map ( (ele)=>{....; return the new element} )
                                          foreach ( (ele) =>{ print ele} )
                                  Slice --- -ve index
           functions
             1. passing a function to another function
             2. Return a function and call the returned function
             3. Arrow functions, named function, anonymous function
     Destructuring of ARRAY, Object
                      functional react components
                         function Com()
                         {
                                  let [x,setX] = useState(initial value)
                         }
     Spread operator
                 ... arr
                 Deep copy of objects
```

function(){
St1

```
Rest parameter
                  function f1(... nums) //variable number of parameter
                 }
           Nums must be the last parameter
           One function can have only 1 rest parameter
Prototype pattern ---- every javascript object has a prototype
                       The programmer can split state and functions
                                   State = current object
                                   Functions = prototype
                       Advantage = memory saved ---- functions are shared between all objects
Date --- how to create date
           How to get a date from HTML and use it to create a date object
            once you get a date object
                 Use it to get day, month, year
Promises ----- delayed execution [ main Stack, callback queue, promise queue ]
      Promises may be resolved or rejected
      how do we get the resolved value ---- then( (resolved )=>{ use the value }
      how do we get the rejected value ---- catch
  new Promise().then( (resolved )=>{ return val} ) . then( (val)=>{} )
Async callbacks ----
      Difference between
```

simple function	Async function
returns whatever you return OR undefined	returns Promise
cannot call await	we can call await

A **library** on top of Vanilla Javascript = JQUERY

- 1. How to include jquery in my html <script src="" />
- 2. How does the Jquery code begin

```
<script>
      $(document).ready(()=>{
      //registering the callbacks for events
      $("#b1").click( ()=>{ //what to do} )
```

	Javascript	Jquery	React	
Get element from HTML	document.getElementById("id")	Selector	<pre>onChange={(event)=> { setX(event.target.valu e) }}</pre>	
Event handling	onClick="handler() "	Register callback \$("#b1").click(()= >{ //what to do})	onClick ={ handler } Register callback	
How to set the html in tag	document.getElementById("id").innerHTML =" Hi "	\$("#id").html("hi")	<pre>onChange={(event)=> { setJSXVar(hi) }} < div> { jsxvar} </pre>	
AJAX	XMLHttpRequest	\$.ajax(fetch()	
give them URL + DATA				
How to process response				

React -----Component

How to create component and Render it

index.js App.js MyCompF MyCompC

Important --- component names should start with capital, exported properly

Function	Class]
----------	-------	---

C1 wants to pass data to C2 } props How to pass

c1	return (<c2 n="{here" pass}<br="" you="">)</c2>	/>

How to receive

C2	<pre>function C2(props) { let v = props.n }</pre>
	<pre>class C2 render() { let v = this.props.n }</pre>

If some data changes then can we see the change on the HTML state

How to declare state ?	let [x,setX] =useState	this.state={ fn:",ln:"}
How to change state?	setX()	this.setState({ fn: newval})
How to use state ?	{x}	{this.state.fn}

Event handling ----- handler should be arrow function in a class component Each handler will get event object

Text field	event.target.value
Check box	event.target.value, event.target.checked
radio button	event.target.value == value of the selected one
drop down select	event.target.value

Life cycle

Class	function
componentDidMount	useEffect (()=>{} ,[])
componentDidUpdate	useEffect (()=>{} ,[props.message])

```
| useEffect ( ()=>{.......} ,[x] )
| componentWillUnMount | useEffect ( ()=>{ return ()=>{} } ,[] )
```

```
Server Side -----
express !!! Web server
Listen
dynamic html = hbs
rest api =
```

How to share data between Redux components

- 1. Props ----- number, obj , string === Parent to Child
- 2. Props ----- function = Lifting state UP = Child to Parent
- 3. Redux Store ----- communicate between any components ---may be parent child/may be siblings
 - 1. reducer

State, action

Reducer is a function that returns the state

- 2. using the reducer we create a store !!!
- 3. make the store available to components
 WRAP the components in <Provider store={exported store}> <App></App>
 </Provider>
- 4. C1

useSelector() to access current state useDispatch() to get the dispatch(pass action here)

Routes

--- install the react-router-dom

- 1. Define Routes ---- MAP the path <---->component
- 2. Use the routes in the <Link to="path" >
- 3. Place the <Outlet> tag where you want to render the component
- 4. Passing parameters to the link
 - a. Accessing link parameter using useParams hook

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