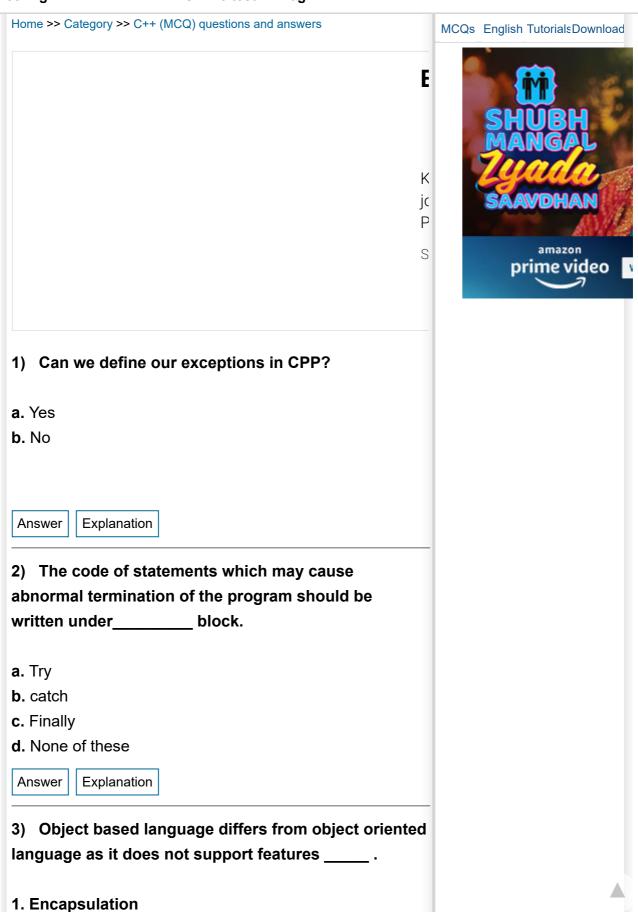
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- a. Only J ,4
- **b.** only 1,3,5
- **c.** 2,4,5
- **d.** Only 2,3

Answer

Explanation

- 4) When a virtual function is redefined by the derived class, it is called\_\_\_\_\_.
- a. Overloading
- b. Overriding
- c. Rewriting
- d. All of these

Answer

Explanation

- 5) In any ways, Non-member function cannot have access to the private data of the class.
- a. True
- b. False

Answer

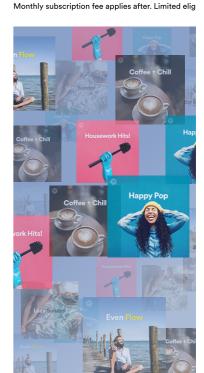
Explanation

- 6) In CPP, dynamic memory allocation is done using operator.
- a. calloc()
- **b.** malloc()
- c. allocate
- d. New

Answer

Explanation

7) Can we allocate memory for the objects dynamically in CPP?





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Answer Explanation
8) If the derived class is struct, then default visibility
mode is
a public
<ul><li>a. public</li><li>b. protected</li></ul>
c. private
d. struct can't inherit class
Annual Funtachian
Answer Explanation
9) Which of the following manipulator is used for the
representing octal equivalent of a given decimal
number?
a. oct
<b>b.</b> setbase(8)
<b>c.</b> tobase(8)
d. both a and b
<b>e.</b> all a, b, c
Answer Explanation
Allswei
10) Which of the following is not a casting operator in
CPP?
a. explicit_cast
b. static_cast
c. dynamic_cast d. reinterpret_cast
Answer Explanation
11) header file is used for manipulators.
a. < iomanipulator.h>

**b.** < stdiomanip.h>

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class, if its prototype is changed then a. It will be overloaded by the compiler **b.** Its virtual nature will be lost c. both a and b d. Compiler will generate "Prototype mismatch error" Answer Explanation 13) const member function does not allow to modify/alter value of any data member of the class. a. True b. False Answer Explanation 14) In a program, If there exists a function template with two parameters and normal function say void add(int, int), so add(3,4) will\_ a. Invoke function template body as it is generic one b. Invokes normal function as it exactly matches with its prototype c. Not be called and Compiler issues warning d. Not be called and Compiler issues ambiguity in calling add() Answer Explanation 15) Can struct be used as Base class for inheritance ? a. Yes b. No

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derived class are having constructors, when an object of derived class is created then\_ a. constructor of derived class will be invoked first **b.** constructor of base class will be invoked first c. constructor of derived class will be executed first followed by base class d. constructor of base class will be executed first followed by derived class Answer Explanation 17) Which of the following is not a file opening mode a. ios::ate b. ios::nocreate c. ios::noreplace d. ios::truncate Explanation Answer 18) Attempting to throw an exception that is not supported by a function call results in calling library function. a. indeterminate() **b.** unutilized() c. unexpected() d. unpredicted() Explanation Answer

- 19) How can we restrict a function to throw certain exceptions?
- a. Defining multiple try and catch block inside a function
- **b.** Defining generic function within try block

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arguments?
a. Yes
b. No
Answer Explanation
21) The purpose of explicit keyword is to tell the
compiler that a certain constructor may not be used to
implicitly cast an expression to its class type.
a. True
b. False
Answer Explanation
22) Scope resolution operator is used
a. to resolve the scope of global variables only
<b>b.</b> to resolve the scope of functions of the classes only
c. to resolve scope of global variables as well as functions
of the classes
d. None of these
Answer Explanation
- Individual Explanation
23) In case of operator overloading, operator
function must be
1. Static member functions
2. Non- static member functions
3. Friend Functions

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- 24) A try block can be nested under another try block.
- a. True
- b. False

Answer

Explanation

- 25) In nested try blocks, there is no need to specify catch handler for inner try block. Outer catch handler is sufficient for the program.
- a. True
- **b.** False

Answer

Explanation

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C++ Test Questions Set 6

C++ Test Questions Set 4



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