

```

#include <stdio.h>

int testDemo(int, int);

int main(void)
{

int you = 64, me = 32;

int we = testDemo(you, me);

printf("%d %d %d\n", me, you, we); //    32    64    64

return 0;
}

// me=64 you=32
int testDemo(int me, int you)
{
me = me + you; // 64 + 32 --> 96
return me - you; // 96 - 32 -->64

you = you - me;
return me + you;
}

```