```
0.1
#define COL 3
#define ROW 3
int main(void) {
  int arr[ROW][] = \{\{1,2,3\},\{1,2\},\{1\}\},i,j;
  for(i=0; i<3; i++)
  for (j=0; j<3; j++)
  printf("%d", arr[i][j]);
 return 0;
}
A) Compile time error
B) Run time error
C) Prints array elements
D) None of the above
Answer: A
* Column size is compulsory for 2-D array.
0.2
int main(void) {
  int a[3][3] = \{\{1,2,3\},\{4,5,6\},\{7,8,9\}\};
  int *ptr a = &a[1][0];
  int **ptr_ptr = &ptr_a;
 printf("%d %d %d\n", **ptr_ptr,*ptr_a, **a);
 return 0;
}
A. 1 1 1
B. 4 4 4
C. 4 4 1
D. 1 4 1
Answer: C
0.3
int main(void) {
  char arr[4][8] = {"PG-DAC", "PG-DESD", "PG-DBDA"};
  printf("%c%s", **arr, *(arr+1)+1);
 return 0;
}
A) PPG-DAC
B) PPG-DESD
C) PPG-DBDA
D) PG-DESD
Answer: D
'P' --> %c -- **arr
"G-DESD" --> %s -- *(arr+1)+1
0.4
int main(void) {
  char arr[4][10]={"Sunbeam", "Karad", "Pune", "Hinjewadi"};
  char *ptr = (char*)arr[3];
  *ptr++;
  printf("%s %s\n",arr[ptr - arr[3]],--ptr);
  return 0;
A. Sunbeam Hinjewadi
B. Sunbeam Pune
C. Compiler error
D. None of the above
Answer: A
```

```
--ptr --> "Hinjewadi"

ptr -> &arr[3]

ptr - arr[3] = 0

arr[0] = "Sunbeam"
```