

```

n! = n * (n-1)!

5! = 5 * ( 4 )!  --> 5 * 24

4! = 4 * ( 3 )! --> 4 * 6

3! = 3 * ( 2 )! --> 3 * 2

2! = 2 * ( 1 )! --> 2 * 1

1! = 1 * ( 0 )!  --> 1 * 1


0! = 1  --> terminating condtion

x^0 --> 1

2^5 --> 2 * 2^4  --> 2 * 16

2^4 --> 2 * 2^3  --> 2 * 8

2^3 --> 2 * 2^2  --> 2 * 4

2^2 --> 2 * 2^1  --> 2 * 2

2^1 --> 2 * 2^0 --> 2 * 1


1      1      2      3      5      8

```

120

```

5
int myfact( int num)
{
    int result;

    if(num==0) // terminating condition
        return 1;
    else
        result = num * myfact(num-1);
        5 * myfact(4) --> 5 * 24

    return result; //120
}

```

```

4
int myfact( int num)
{
    int result;

    if(num==0) // terminating condition

```

```

        return 1;
    else
        result = num * myfact(num-1);
        4 * myfact(3) --> 4 * 6

    return result; //24
}

```

```

        3
int myfact( int num)
{
    int result;

    if(num==0) // terminating condition
        return 1;
    else
        result = num * myfact(num-1);
        3 * myfact(2) --> 3 * 2

    return result; // 6
}

```

```

        2
int myfact( int num)
{
    int result;

    if(num==0) // terminating condition
        return 1;
    else
        result = num * myfact(num-1);
        2 * myfact(1) --> 2 * 1

    return result; // 2
}

```

```

        1
int myfact( int num)
{
    int result;

    if(num==0) // terminating condition
        return 1;
    else
        result = num * myfact(num-1);
        1 * myfact(0) --> 1 * 1

    return result; // 1
}

```

```

    0
int myfact( int num)
{
    int result;

    if(num==0) // terminating condition
        return 1;
    else
        result = num * myfact(num-1);

    return result;
}

```

main