

Esports Player Agreement

**This Esports Player Agreement ("Agreement") is entered into as of August 2, 2024, by and between Aether Esports
Organization ("Aether") and Victorums ("Player").**

1. Ethical Standards and Social Media Conduct

- Respect and Integrity: Treat all players, staff, competitors, and fans with respect and integrity, both online and offline.
- Fair Play: Adhere to the principles of fair play and avoid any form of cheating, exploitation, or unethical behavior in all competitive activities.
- The Player agrees to adhere to high ethical standards in all public and social media engagements or posts. The Player shall ensure that all communications are respectful, inclusive, and in alignment with the values of Aether Esports Organization.

**2. Expectations & Performance

- Players to be punctual and reliable in all team-related activities, including practices, meetings, and competitions.

 Consistently meet deadlines and fulfill commitments.
 - Stay updated with the latest game developments, meta changes, and industry trends. Share knowledge with the team to keep everyone on the cutting edge.
 - Support each other in maintaining a <u>healthy</u> work-life balance. Recognize the importance of <u>rest</u> and <u>personal</u> <u>time</u> in sustaining long-term performance.

3. Team Communication and Confidentiality

- Both parties agree to maintain effective communication regarding online and offline matters, including but not limited to scheduling, disciplinary actions, roster changes, bans or suspensions, and upcoming events.
- All information disclosed by Aether to the Player, including but not limited to business strategies, financial information, player data, and other sensitive materials, shall be treated as confidential. The Player agrees not to disclose such information to any third party without Aether's prior written consent.
 - Accessibility: Ensure that communication is accessible to all team members, including those in different time zones or with varying schedules. Be flexible in accommodating communication needs.

4. Branding and Team Profiles

- The Player agrees to maintain up-to-date Aether branding on all personal and team profiles, including those of sponsors and partnerships, as directed by Aether.
- Recognize your role as a brand ambassador for the team. Your profile is not just personal; it's a reflection of the team and its broader community.
- Ensure that your profiles are secure and protected against unauthorized access. Use strong passwords, enable two-factor authentication, and follow best practices for online security.

5. Term and Termination

- This partnership will commence on August 2, 2024, and will remain in effect until terminated by either party with at least one month's notice.
- In the event of a roster change, the Player commits to completing the full season of their current ESEA league before fully dissolving their involvement with the team.
- Upon termination of this Agreement, all player benefits, perks, discounts, and other internal items shall be suspended
 effective immediately, unless otherwise agreed in writing by an authorized Aether partner.

6. Player Benefits and Team Perks

- The Player, as a member of Aether's **Counter-Strike 2** team, is entitled to the following company perks:

Tenta-X
Refrag.gg
ARMA.GG
Pulsar Gaming Gears
Wooting Keyboards
ESPTiger Mousepads

- Aether is responsible for ensuring that the Player is correctly informed of all benefits and perks, and for addressing any questions the Player may have regarding these matters.
- Aether agrees to cover the admission costs for upcoming Fragadelphia events up to \$475, depending on the timing of agreed attendance.
- Aether will provide the Player with access to Pracc performance tools for scrimmages, recording, and other notable features.
 - Graphics or "GFX/VFX" will be covered at the expense of Aether but are not limited to: posters, announcements, or other notable projects.

Any additional costs or requests will be reviewed at the discretion of Aether partners. Decisions on such matters will be provided in writing, either as an approval or a decline.

7. Miscellaneous

- This Agreement constitutes the entire agreement between the parties and supersedes any prior agreements, understandings, or representations, whether oral or written, related to the subject matter hereof.
 - Any amendments or modifications to this Agreement must be made in writing and signed by both parties.

Andrew Warkentin

Date: 9/24/2024

Aether Esports Organization

[Christopher/Schrei]

[Founder/Managing Partner]

Date: 8/1/2024