DILSHAN RANGAKA

Associate Software Engineer

9/A, Pahalahena, Kamburugoda, Bandaragama | dilshanrangaka@gmail.com | +94770531993

@github.com/TGDRangaka @linkedin.com/in/dilshan-rangaka-854133227 @dilshan-rangaka.vercel.app

PERSONAL INFO

I am a Software Engineer and an undergraduate at the Institute of Software Engineering (IJSE). With a passion for **full-stack development**, I have contributed to diverse projects, including POS systems and web applications. I gained valuable teamwork experience working with BiGZKOOP, where I honed both my technical and collaborative skills. I am now looking for an **Associate/Intern Software Engineer position** where I can contribute my skills and grow professionally within an innovative team.

WORK _

⊗ BiG ZKOOP

Sep 2024 - Mar 2025

Software Engineer Intern - (Full stack)

SKILLS

Technical Skills

- Languages Java, JavaScript
- Web Dev. NextJs, React, TypeScript, Bootstrap, Tailwind, Redux
- Backend Springboot, NestJS, ExpressJS, Prisma, Hibernate, Docker
- · Databases MySQL, MongoDB, PostgreSQL
- Mobile Dev. Reactnative(Expo)
- Architectures Monolithic, Microservices, Multi tenant
- · Other Github, Postman, Jira, Firebase, AWS

Soft Skills

- · Logical thinking and problem solving
- Team Work
- Quick Learner
- · Communication & Good Listner
- · Planning, Management
- Leadership

REFERENCES _

⊘ Bimsara Walallawita

Deputy Chief Information Officer

E W Balasuriya Group

0777143492 | bimsara@ewbholdings.com

Udara J. Wanniarachchi

CEO and Co-Founder at BiG ZKOOP

BIG ZKOOP

+94 78 320 81 11 | udaraj08@gmail.com

EDUCATIONS

BSc (Hons) in Computer Science

University of Bolton (UK) | 2026(Pending)

Graduate Diploma in Software Engineering

Institute of Software Engineering | Aug 2022 - Present

G.C.E. Advance Level Examination 2021 - Technology

Wavita Maithri Maha Vidyalaya | 2019 - 2022

G.C.E. Ordinary Level Examination 2018

Bandaragama Centrel College | 2007 - 2018

PROJECTS _____

Feb 2025 | Posify POS System

Contributed to Posify, a **multi-tenant** POS system, developing backend with **NestJS** and frontend with **Next.js**.

⊘ Oct 2024 | POPZ - Halloween Web Game

Individually developed Popz, a Halloween-themed balloon-popping game using Next.js and Firebase at **BiGZKOOP**.

Worked as **Architecture** and **backend developer** in this **team project**. Used ExpressJS, MongoDB, Socket.IO and firebase.

Developed a secure E-commerce web app and REST API server using HTML, JS, Springboot and MySQL database.

⊘ Jun 2024 | Battle of the High Seas Game

A multiplayer battleship game developed using Vite Vanilla with TypeScript and Firebase realtime-database.

AWARDS

Won Creative Software Solution 1st Place.

Circle Edge 2024 by IJSE | Aug 2024

• Project Hope | Team Project

⊘ 1st Semester final project 2nd place.

Institute of Software Engineering (IJSE) | May 2023