

PRACTICAL 03

```
01.  #include <stdio.h>

      int main()
      {
        int n1,n2,max;
        printf("Enter the first number:");
        scanf("%d",&n1);
        printf("Enter the second number:");
        scanf("%d",&n2);

        if(n1>n2)
            max=n1;
        else
            max=n2;

        printf ("the highest number is %d\n", max);
      }
```

02.

```
#include<stdio.h>

int main()
{
    int n1,n2,n3,max,min;
    printf("Enter three numbers");
    scanf("%d%d%d",&n1,&n2,&n3);
    //larg among n1,n2,n3
    if(n1>n2)
        if(n1>n3)
            max=n1;
        else
            max=n3;
    else
        if(n2>n3)
            max=n2;
        else
            max=n3;
    //small among n1,n2,n3
    if(n1<n2)
        if(n1<n3)
            min=n1;
        else
            min=n3;
    else
        if(n2<n3)
            min=n2;
        else
            min=n3;

    printf("The largest is %d \n",max);
    printf("The smallest is %d \n",min);
}
```

03.

```
#include<stdio.h>

int main()
{
    float basic_salary , new_salary , increment ;
    char e_name[20];
    printf("Enter employee name :");
    scanf("%s" , &e_name);
    printf("Basic salary :");
    scanf("%f" ,&basic_salary);

    if(basic_salary>=10000)
        increment = (15* basic_salary)/100;
    else if(basic_salary>=5000)
        increment = (10* basic_salary)/100;
    else
        increment = (5* basic_salary)/100;

    new_salary=basic_salary + increment;
    printf("%s - basic salary is %.2f" ,e_name , new_salary );
}
```

04.

```
#include<stdio.h>

int main()
{
    const float pi = 3.14159;
    float radius,diameter,circumference,area;

    //read the radius from user
    printf("Enter the radius of the circle:");
    scanf("%f",&radius);

    //calculate the diameter,circumference,area
    diameter=2*radius;
    circumference=2*pi*radius;
    area=pi*radius*radius;

    //print the result
    printf("Diameter: %.2f\n",diameter);
    printf("Circumference: %.2f\n",circumference);
    printf("Area: %.2f\n",area);

}
```

```
05.  #include<stdio.h>

int main()
{
    int n1,n2;
    printf("Enter the first integer:");
    scanf("%d",&n1);
    printf("Enter the second integer:");
    scanf("%d",&n2);

    if (n2!=0 && n1%n2==0)
    {
        printf("%d is a multiple of %d \n",n1,n2);
    }
    else {
        printf("%d is not a multiple of %d \n",n1,n2);
    }
}
```

06. #include <stdio.h>

```
int main() {  
  
    char uppercaseLetters[] = {'A', 'B', 'C'};  
    char lowercaseLetters[] = {'a', 'b', 'c'};  
    char digits[] = {'0', '1', '2'};  
    char specialSymbols[] = {'$', '*', '+', '/'};  
    char blankCharacter = ' ';  
  
    printf("Integer equivalents of uppercase letters:\n");  
    for (int i = 0; i < sizeof(uppercaseLetters) / sizeof(uppercaseLetters[0]); i++) {  
        printf("%c: %d\n", uppercaseLetters[i], uppercaseLetters[i]);  
    }  
    printf("\nInteger equivalents of lowercase letters:\n");  
    for (int i = 0; i < sizeof(lowercaseLetters) / sizeof(lowercaseLetters[0]); i++) {  
        printf("%c: %d\n", lowercaseLetters[i], lowercaseLetters[i]);  
    }  
    printf("\nInteger equivalents of digits:\n");  
    for (int i = 0; i < sizeof(digits) / sizeof(digits[0]); i++) {  
        printf("%c: %d\n", digits[i], digits[i]);  
    }  
    printf("\nInteger equivalents of special symbols:\n");  
    for (int i = 0; i < sizeof(specialSymbols) / sizeof(specialSymbols[0]); i++) {  
        printf("%c: %d\n", specialSymbols[i], specialSymbols[i]);  
    }  
    printf("\nInteger equivalent of the blank character:\n");  
    printf("%c: %d\n", blankCharacter, blankCharacter);  
}
```

07.

```
#include<stdio.h>

int main()
{
    float basicSalary,monthlySales;
    char city;

    float additionalAllowance=0;
    float bonusPercentage=0;
    float bonusAmount=0;
    float grossRemuneration=0;
    printf("Enter the basic salary:");
    scanf("%f", &basicSalary);
    printf("Enter the monthly sales:");
    scanf("%f", &monthlySales);
    printf("Enter the city(C for Colombo):");
    scanf("%c", &city);

    if(basicSalary>0 && monthlySales>0)
    {
        if(monthlySales>5)
            {additionalAllowance=basicSalary*0.1;}
        if(city=='C')
            {additionalAllowance+=2500;}
        if(monthlySales<=2500)
            {bonusPercentage=0.1; }
        else if(monthlySales>25000 && monthlySales<=50000)
            {bonusPercentage= 0.12;}
        else if(monthlySales>50000)
            {bonusPercentage=0.15;}

        //calculate bonus amount
        bonusAmount=monthlySales*bonusPercentage;

        //calculate gross remuneration
        grossRemuneration=basicSalary+additionalAllowance+bonusAmount;
        printf("Gross Monthly Remuneration:%.2f\n",grossRemuneration );
    }
    else
        {printf("Invalid input. Salary and sales amount must be positive.\n");}
}
```

PRACTICAL 04

Q1.

```
#include<stdio.h>

int main()
{
    int number;
    printf("Enter an integer:");
    scanf("%d",&number);

    if (number % 2==0)
    {
        printf("%d is an even number.\n", number);
    }
    else
    {
        printf("%d is an odd number.\n", number);
    }
}
```

Q2.

```
#include<stdio.h>

int main()
{
    int choice;
    double n1, n2;
    printf("Menu-Driven calculator\n");
    printf("1.Addition\n");
    printf("2.Subtraction\n");
    printf("3.Multiplication\n");
    printf("4.Division\n");
    printf("Enter your choice (1-4):");
    scanf("%d",&choice);
    printf("Enter two numbers:");
    scanf("%lf %lf",&n1,&n2);
```



```
if (choice==1)
{
    double sum = n1+n2;
    printf("Result: %.2lf\n",sum);
}

else if (choice==2)
{
    double difference=n1-n2;
    printf("Result: %.2lf\n",difference);
}

else if (choice==3)
{
    double product=n1*n2;
    printf("Result: %.2lf\n",product);
}

else if (choice==4)
{
    if(n2 !=0){
        double quotient=n1/n2;
        printf("Result: %.2lf\n",quotient);
    }

else
{
    printf("Error: Division by zero is not allowed.\n");
}

}

else
{
    printf("Invalid choice. Please select number between 1 and 4.\n");
}
}
```

Q3. `#include<stdio.h>`

`#define PI 3.14159`

`int main()`

`{`

`int choice;`

`float radius,result;`

`printf("Menu:\n");`

`printf("1. Calculate circumference of the circle\n");`

`printf("2. Calculate area of the circle\n");`

`printf("3. Calculate volume of the sphere\n");`

`printf("Enter your choice(1-3):");`

`scanf("%d", &choice);`

`printf("Enter the radius");`

`scanf("%f",&radius);`

`if (choice==1)`

`{`

`result=2*PI*radius;`

`printf("The circumference of the circle is: %.2f\n", result);`

`}`

`else if (choice==2)`

`{`

`result=PI*radius*radius;`

`printf("The area of the circle is: %.2f\n", result);`

`}`

`else if (choice==3)`

`{`

`result=(4.0/3.0)*PI*radius*radius*radius;`

`printf("The volume of the sphere is: %.2f\n", result);`

`}`

`else`

`{ printf("Invalid Choice!\n"); }`

`}`

Q4. #include<stdio.h>

```
int main()
{
    char letter;
    printf("Enter a character:");
    scanf("%c",&letter);
    //using switch statement
    switch (letter)
    {
        case'a':
        case'e':
        case'i':
        case'o':
        case'u':
        case'A':
        case'E':
        case'I':
        case'O':
        case'U':
            printf("The Entered Character is a Vowel.\n");
            break;
        default:
            printf("The Entered Character is not a Vowel.\n");
            break;
    }
    //using if-else conditional structure
    if(letter=='a' || letter=='e' || letter=='i' || letter=='o' || letter=='u' ||
        letter=='A' || letter=='E' || letter=='I' || letter=='O' || letter=='U')
    {
        printf("The Entered Character is a Vowel.\n");
    }
    else {
        ("The Entered Character is not a Vowel.\n");
    }
}
```

Q5.

```
#include<stdio.h>

int main()
{
    int month;

    // input month number from user
    printf("Enter month number(1-12):");
    scanf("%d", &month);
    //check the month number
    switch(month) {
    case 1:
        printf("January has 31 days.\n"); break;
    case 2:
        printf("February has 28 days.\n"); break;
    case 3:
        printf("March has 31 days.\n"); break;
    case 4:
        printf("April has 30 days.\n"); break;
    case 5:
        printf("May has 31 days.\n"); break;
    case 6:
        printf("June has 30 days.\n"); break;
    case 7:
        printf("July has 31 days.\n"); break;
    case 8:
        printf("August has 31 days.\n"); break;
    case 9:
        printf("September has 30 days.\n"); break;
    case 10:
        printf("October has 31 days.\n"); break;
    case 11:
        printf("November has 30 days.\n"); break;
    case 12:
        printf("December has 31 days.\n"); break;
    default:
        printf("Invalid month number. Please enter a number between 1 and 12.\n"); break;
    }
}
```

PRACTICAL 05

Section A

Q1. Using a while loop

```
#include<stdio.h>

int main()
{
    int number = 0;
    while (number<=100){
        printf("%d\n", number);
        number++;
    }
}
```

Using a Do While loop

```
#include<stdio.h>

int main()
{
    int number = 0;
    do {
        printf("%d\n", number);
        number++;
    } while (number<=100);
}
```

Using a For loop

```
#include<stdio.h>

int main()
{
    for(int number = 0; number<=100; number++)
    {
        printf("%d\n", number);
    }
}
```

Q2.

```
#include<stdio.h>

int main()
{
    int marks[10], total=0, i;
    float average;
    printf("Enter 10 marks:\n");
    //read the marks
    for(i=0; i<10; i++){
        printf("Mark %d:", i+1);
        scanf("%d", &marks[i]);
        total += marks[i];
    }
    //calculating the average
    average=(float)total/10;

    printf("Total Marks:%d\n", total);
    printf("Average: %.2f\n",average);

    if (average<50){
        printf("Fail!\n");
    } else {
        printf("Pass!\n");
    }
}
```

Q3.

```
#include<stdio.h>

int main()
{
    int number,i;
    unsigned long long factorial=1;

    printf("Enter a positive integer:");
    scanf("%d",&number);

    if (number<0){
        printf("Error:Factorial is not defined for negative numbers.\n");
    } else {
        for(i=1; i<=number; ++i)
        {
            factorial*=i;
        }
        printf("Factorial of %d =%llu\n", number, factorial);
    }
}
```

Q4. #include<stdio.h>

```
int main()
{
    int number, digit, sum=0;
    printf("Enter a Number:");
    scanf("%d", &number);

    while (number>0) {
        //get the last digit
        digit = number %10;
        //add the digit to the sun
        sum += digit;
        //remove the last digit
        number/=10;
    }
    printf("Sum of digits:%d\n", sum);
}
```


Q5.

```
#include<stdio.h>

int main()
{
    int number, reversedNumber=0,remainder;

    printf("Enter a Number:");
    scanf("%d", &number);


    //Reversing the digits of the number
    do{
        //Extracting the last digit
        remainder=number%10;

        //Bulding the reversed number
        reversedNumber*=10+remainder;

        //Removing the last digit
        number /=10;
    }
    while(number !=0);

    printf("Reversed number:%d\n",reversedNumber);
}
```

Q6.

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int base,exponent, result =1;
```

```
    printf("Enter the base:");
```

```
    scanf("%d", &base);
```

```
    printf("Enter the exponrnt");
```

```
    scanf("%d", &exponent);
```

```
    //calculate the power using a loop
```

```
    for(int i=1; i<=exponent; i++){
```

```
        result *= base;
```

```
    }
```

```
    printf("%d raised to the power of %d is %d\n", base,exponent,result);
```

```
    scanf("%d", &base);
```

```
}
```

Q7. `#include<stdio.h>`

```
int main()
{
    int n=10;

    //number of Fibonacci numbers to be printed

    int first=0,second=1,next,i;

    printf("Fibonacci Series:");

    for( i=0; i<n ; i++)
    {
        if(i<=1)
            next=i;
        else{
            next=first+second;
            first=second;
            second=next;
        }
        printf("%d", next);
    }
}
```

Q8. #include<stdio.h>

```
int isArmstrong(int number){
    int originalNumber, remainder,result=0,n=0;
    //store the original number in a separate variable
    originalNumber=number;
    //Count the number of digits
    while (originalNumber !=0){
        originalNumber /= 10;
        ++n;
    }
    //calculate the Armstrong number
    originalNumber=number;
    while (originalNumber !=0){
        remainder=originalNumber %10;
        result += pow(remainder,n);
        originalNumber /= 10;
    }
    //check if the number is Armstrong or not
    if(result==number)
        return 1;
    else
        return 0;
}

int main(){
    int number;
    printf("Enter a number:");
    scanf("%d", &number);

    if(isArmstrong(number))
        printf("%d is an Armstrong number.\n", number);
    else
        printf("%d is not an Armstrong number.\n", number);
}
```

Q9. #include<stdio.h>

```
int main()
{
    char letter;

    printf("ASCII values fot letters A to Z:\n");
    for(letter='A'; letter <='Z'; letter++){
        printf("%c: %d\n", letter,letter);
    }
}
```

Q10. #include<stdio.h>

```
int main()
{
    int rows;

    printf("Enter the number of rows:");
    scanf("%d",&rows);
    for(int i=1; i<=rows; i++){
        for(int j=1; j<=i; j++){
            printf("*");
        }
        printf("\n");
    }
}
```

Q11.

```
#include<stdio.h>
```

```
int isPrime(int number){
```

```
    if (number <= 1){
```

```
        return 0;
```

```
    }
```

```
    for (int i=2; i*i<= number; i++){
```

```
        if(number % i==0){
```

```
            return 0;
```

```
        }
```

```
    }
```

```
    return 1;
```

```
}
```

```
int main()
```

```
{
```

```
    int number;
```

```
    printf("Enter a number:");
```

```
    scanf("%d", &number);
```

```
    if(isPrime(number)){
```

```
        printf("%d is a prime number.\n", number);
```

```
    }else{
```

```
        printf("%d is not a prime number.\n", number);
```

```
    }
```

```
}
```

Q12.

```
#include<stdio.h>

void printFactors(int number){
    printf("Factors of %d:", number);
    for (int i=1; i<=number; i++)
    {
        if (number % i ==0){
            printf("%d", i);
        }
    }
    printf("\n");
}

int main() {
    int number;

    printf("Enter an integer:");
    scanf("%d", &number);

    printFactors(number);
}
```

Q12.

```
#include<stdio.h>

int main(){
    int number, sum=0;

    printf("Enter numbers to add (enter -1 to stop):\n");
    while(1){
        scanf("%d", &number);
        if (number == -1)
            break;
        sum += number;
    }

    printf("sum: %d\n", sum);
}
```

Q13. #include <stdio.h>

```
int main() {  
    int array[10];  
    int i;  
    printf("Enter 10 integers:\n");  
    // Read user inputs for the array  
    for (i = 0; i < 10; i++) {  
        printf("Enter element %d: ", i + 1);  
        scanf("%d", &array[i]);  
    }  
    // Print the array  
    printf("\nArray elements are: ");  
    for (i = 0; i < 10; i++) {  
        printf("%d ", array[i]);  
    }  
}
```

Q14. #include <stdio.h>

```
int countEvenNumbers(int arr[], int size) {  
    int count = 0;  
    for (int i = 0; i < size; i++) {  
        if (arr[i] % 2 == 0) {  
            count++;  
        }  
    }  
    return count;  
}  
  
int main() {  
    int arr[] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};  
    int size = sizeof(arr) / sizeof(arr[0]);  
    int evenCount = countEvenNumbers(arr, size);  
    printf("The count of even numbers in the array is: %d\n", evenCount);  
}
```


Section B

```
01.    #include <stdio.h>

    int main() {

        int numbers[10];

        int positiveCount = 0, negativeCount = 0, zeroCount = 0;

        printf("Enter 10 numbers:\n");

        // Read the numbers

        for (int i = 0; i < 10; i++) {

            printf("Number %d: ", i+1);

            scanf("%d", &numbers[i]);

        }

        // Counting positive, negative, zero numbers

        for (int i = 0; i < 10; i++) {

            if (numbers[i] > 0)

                positiveCount++;

            else if (numbers[i] < 0)

                negativeCount++;

            else

                zeroCount++;

        }

        // Outputting the results

        printf("Positive numbers: %d\n", positiveCount);

        printf("Negative numbers: %d\n", negativeCount);

        printf("Zeroes: %d\n", zeroCount);

    }
```

02. #include <stdio.h>

```
int main() {  
    int marks[10];  
    int i, sum = 0;  
    int max = 0, min = 100;  
    printf("Enter the marks of 10 students:\n");  
  
    // Read marks  
    for (i = 0; i < 10; i++) {  
        printf("Student %d: ", i + 1);  
        scanf("%d", &marks[i]);  
        // Update maximum, minimum marks  
        if (marks[i] > max)  
            max = marks[i];  
        if (marks[i] < min)  
            min = marks[i];  
        // Calculate the sum of marks  
        sum += marks[i];  
    }  
  
    // Calculate the average marks  
    float average = (float)sum / 10;  
  
    printf("\nMaximum marks: %d\n", max);  
    printf("Minimum marks: %d\n", min);  
    printf("Average marks: %.2f\n", average);  
}
```

03. #include <stdio.h>

```
int main() {
```

```
    int prices[10];
```

```
    int sum = 0;
```

```
    int count = 0;
```

```
// Input prices
```

```
printf("Enter the prices of 10 items:\n");
```

```
for (int i = 0; i < 10; i++) {
```

```
    printf("Item %d: ", i + 1);
```

```
    scanf("%d", &prices[i]);
```

```
    sum += prices[i];
```

```
    if (prices[i] > 200) {
```

```
        count++;
```

```
    }
```

```
}
```

```
// Calculate & display average
```

```
float average = (float) sum / 10;
```

```
printf("\nAverage value of an item: %.2f\n", average);
```

```
// Display count of items with price > 200
```

```
printf("Number of items with price greater than 200: %d\n", count);
```

```
}
```

04.

```
#include <stdio.h>

int main() {
    int employeeNo, count = 0;
    float basicSalary;

    printf("Enter the employee number and basic salary (enter -999 to end):\n");

    while (1) {
        scanf("%d", &employeeNo);

        if (employeeNo == -999) {
            break;
        }

        scanf("%f", &basicSalary);

        if (basicSalary >= 5000) {
            count++;
        }
    }

    printf("Number of employees with basic salary >= 5000: %d\n", count);
}
```

```

05. #include <stdio.h>

int main() {

    int employeeNumber[MAX_EMPLOYEES];

    int hoursWorked[MAX_EMPLOYEES];

    float overtimePayment[MAX_EMPLOYEES];

    int totalEmployees = 0;

    int overtimeExceeding4000 = 0;

    printf("Enter employee number (-999 to end): ");

    scanf("%d", &employeeNumber[totalEmployees]);

    while (employeeNumber[totalEmployees] != -999 && totalEmployees < MAX_EMPLOYEES) {

        printf("Enter hours worked for employee %d: ", employeeNumber[totalEmployees]);

        scanf("%d", &hoursWorked[totalEmployees]);

        // Calculate overtime payment

        if (hoursWorked[totalEmployees] > 40) {

            int overtimeHours = hoursWorked[totalEmployees] - 40;

            int normalHours = hoursWorked[totalEmployees] - overtimeHours;

            overtimePayment[totalEmployees] = (normalHours * OVERTIME_RATE) + (overtimeHours *
OVERTIME_RATE_EXTRA);

        } else {

            overtimePayment[totalEmployees] = 0;

        }

        if (overtimePayment[totalEmployees] > 4000) {

            overtimeExceeding4000++;

        }

        totalEmployees++;

        printf("Enter employee number (-999 to end): ");

        scanf("%d", &employeeNumber[totalEmployees]);

    }

    printf("\nEmployee\tOvertime Payment\n");

    for (int i = 0; i < totalEmployees; i++) {

        printf("%d\t%.2f\n", employeeNumber[i], overtimePayment[i]);

    }

    float percentageExceeding4000 = (float) overtimeExceeding4000 / totalEmployees * 100;

    printf("\nPercentage of employees whose Overtime Payment exceeds Rs. 4000: %.2f%%\n", percentageExceeding4000);

}

```

