# A Sleep Tracking App for a Better Night's Rest

# **Project Report**

### 1 Introduction:

# 1.1) Overview:

A sleep tracking app provides information on the user's sleep time that helps them find the quality time for sleep and these apps may track total sleep time, suggestions based on the feedback of the every night sleep quality.

A sleep tracking apps can be a useful tool for individual who want to monitor their sleep patterns and gain insights into their sleep quality. However, it's important to keep in mind that these apps are not a substitute for professional medical advice and should not be relied on to diagnose or treat sleep disorders. Users should also be aware that the every human has different sleep patterns, thus consulting the doctor is the advisable to find the better sleep pattern of yourself.

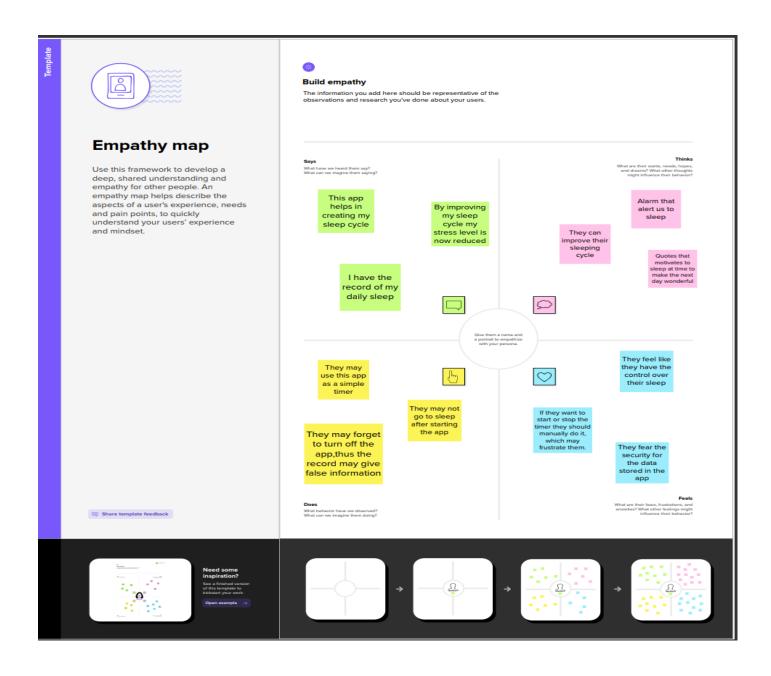
# 1.2) Purpose:

The purpose of this sleep tracking app is to monitor and track an individual's sleep patterns, including the duration and quality of their sleep.

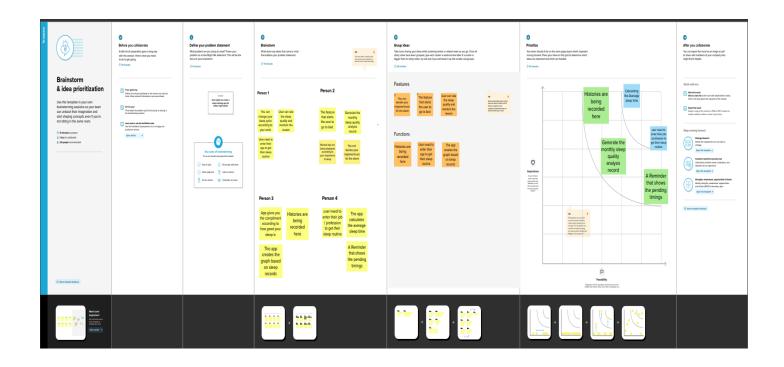
The user can find their sleep pattern after using this app for tracking their sleep.

# 2 Problem Definition & Design Thinking

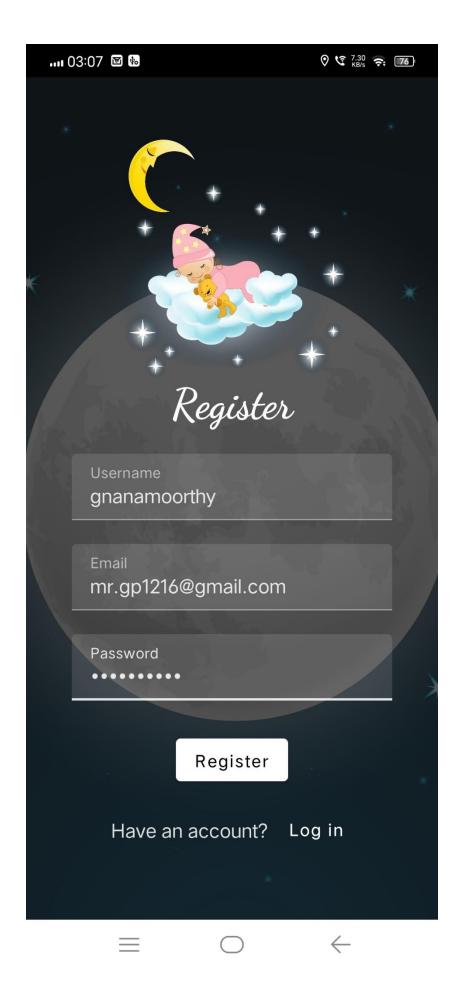
# 2.1 Empathy Map:

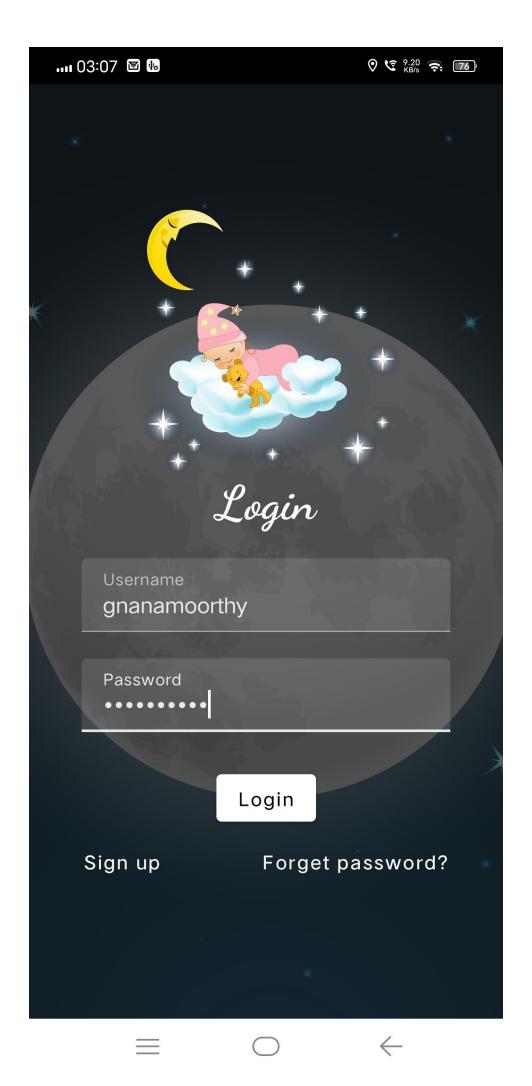


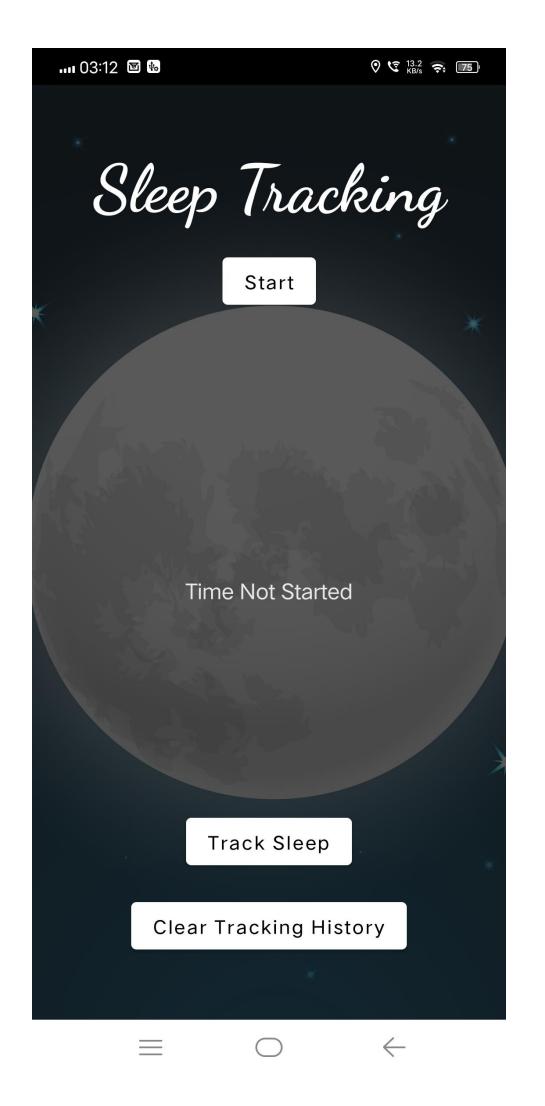
# 2.2 Ideation & Brainstorming Map:

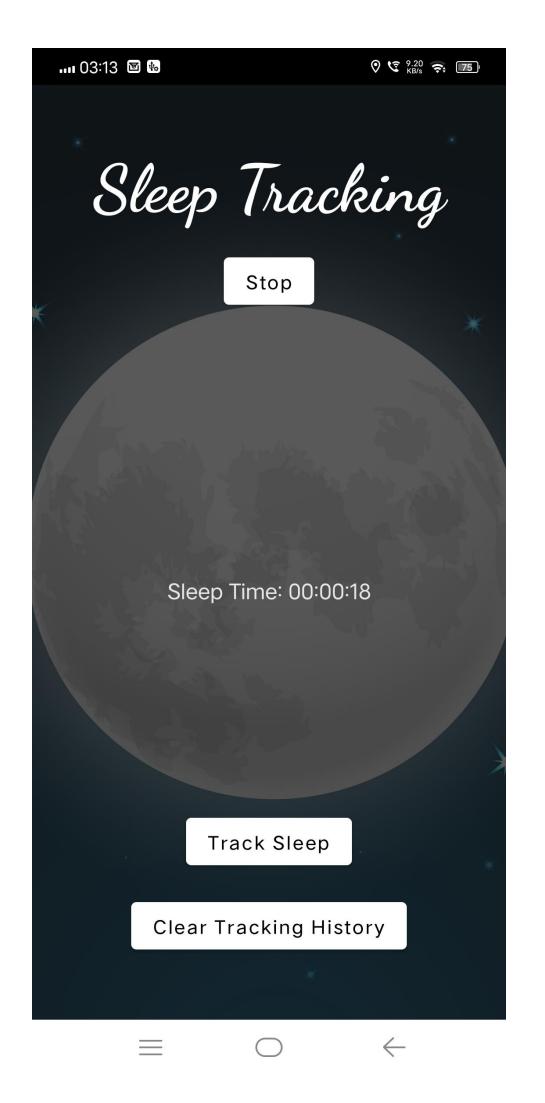


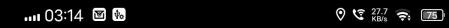
# 3 Result:











# Sleep Tracking

Start time: 2023-04-12 03:13:27 End time: 2023-04-12 03:13:38

Start time: 2023-04-12 03:13:41 End time: 2023-04-12 03:13:49

Start time: 2023-04-12 03:13:50 End time: 2023-04-12 03:14:01

# 4 Advantages & Disadvantages

# **Advantages:**

- Improved sleep quality
- Increased awareness about sleep and factors that affect sleep
- Improved Energy level
- Improvement in Overall health
- Reduce Stress

# **Disadvantages:**

- The user have to spend more time to get the exact result
- As the app only contains the start time and end time of the sleep
- Thus the user should calculate the difference between those two time which are stored previously

# 5 Applications:

- This app help in finding the sleep pattern thus any age group who were intrested in finding sleep pattern can use it.
- It can be used to monitor the sleep disorders such as sleep apnea, imsomnia, and restless leg syndrome.
- Stress reduction can be done by tracking sleep and make correct treatment by doctor

### 6 Conclusion:

Thus this sleep tracking app can be useful for who want to monitor and optimize their sleep for better night rest and better overall health and well-being.

# 7 Future Scope:

This app is currently in developing stage and it has many updates in future some of them are,

- Review after every sleep to give suggestions
- Improvement in User Interface
- Adding alarm that indicates it's the time to sleep

### 8 APPENDIX

# A) Source Code

# https://github.com/TGP1216/A-Sleep-Tracking-App-for-a-Better-Night-s-Rest/tree/main/A-Sleep-Tracking-App-for-a-Better-Night-s-Rest

### Code:

### LoginActivity.kt

```
package com.example.sleeptrackingapp
```

super.onCreate(savedInstanceState)

SleepTrackingAppTheme {

setContent {

databaseHelper = UserDatabaseHelper(this)

```
import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.lmage
import androidx.compose.foundation.layout.*
import androidx.compose.material.*
import androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.alpha
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
import com.example.sleeptrackingapp.ui.theme.SleepTrackingAppTheme
class LoginActivity : ComponentActivity() {
  private lateinit var databaseHelper: UserDatabaseHelper
  override fun onCreate(savedInstanceState: Bundle?) {
```

// A surface container using the 'background' color from the theme

```
Surface(
           modifier = Modifier.fillMaxSize(),
           color = MaterialTheme.colors.background
        ) {
           LoginScreen(this, databaseHelper)
        }
      }
    }
 }
}
@Composable
fun LoginScreen(context: Context, databaseHelper: UserDatabaseHelper) {
  var username by remember { mutableStateOf("") }
  var password by remember { mutableStateOf("") }
  var error by remember { mutableStateOf("") }
  val imageModifier = Modifier
  Image(
    painterResource(id = R.drawable.sleeptracking),
    contentScale = ContentScale.FillHeight,
    contentDescription = "",
    modifier = imageModifier
      .alpha(0.3F),
  )
  Column(
    modifier = Modifier.fillMaxSize(),
    horizontalAlignment = Alignment.CenterHorizontally,
    verticalArrangement = Arrangement.Center
  ) {
    Image(
      painter = painterResource(id = R.drawable.sleep),
      contentDescription = "",
      modifier = imageModifier
        .width(260.dp)
        .height(200.dp)
    )
    Text(
      fontSize = 36.sp,
      fontWeight = FontWeight.ExtraBold,
      fontFamily = FontFamily.Cursive,
      color = Color. White,
      text = "Login"
    Spacer(modifier = Modifier.height(10.dp))
    TextField(
      value = username,
      onValueChange = { username = it },
      label = { Text("Username") },
      modifier = Modifier.padding(10.dp)
        .width(280.dp)
    )
    TextField(
      value = password,
      onValueChange = { password = it },
      label = { Text("Password") },
      visualTransformation = PasswordVisualTransformation(),
      modifier = Modifier.padding(10.dp)
        .width(280.dp)
    )
```

```
if (error.isNotEmpty()) {
      Text(
         text = error,
         color = MaterialTheme.colors.error,
         modifier = Modifier.padding(vertical = 16.dp)
    }
    Button(
      onClick = {
         if (username.isNotEmpty() && password.isNotEmpty()) {
           val user = databaseHelper.getUserByUsername(username)
           if (user != null && user.password == password) {
             error = "Successfully log in"
             context.startActivity(
               Intent(
                  context,
                  MainActivity::class.java
               )
             )
             //onLoginSuccess()
             error = "Invalid username or password"
           }
        } else {
           error = "Please fill all fields"
        }
      },
      modifier = Modifier.padding(top = 16.dp)
      Text(text = "Login")
    }
    Row {
      TextButton(onClick = {
          context.startActivity(
          Intent(
             context,
             MainActivity2::class.java
          )
        )
        startMainPage(context)
      { Text(color = Color.White,text = "Sign up") }
      TextButton(onClick = {
        /*startActivity(
        Intent(
           applicationContext,
           MainActivity2::class.java
      )*/
      })
      {
         Spacer(modifier = Modifier.width(60.dp))
         Text(color = Color.White,text = "Forget password?")
      }
    }
 }
private fun startMainPage(context: Context) {
  val intent = Intent(context, MainActivity2::class.java)
```

//

//

//

//

//

```
ContextCompat.startActivity(context, intent, null)
```

### RegistrationActivity.kt

```
package com.example.sleeptrackingapp
import android.content.Context
import android.content.Intent
import android.os.Bundle
import android.util.Patterns
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.layout.*
import androidx.compose.material.*
import androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.alpha
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import\ and roidx. compose. ui. text. input. Password Visual Transformation
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
import com.example.sleeptrackingapp.ui.theme.SleepTrackingAppTheme
class MainActivity2 : ComponentActivity() {
  private lateinit var databaseHelper: UserDatabaseHelper
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    databaseHelper = UserDatabaseHelper(this)
    setContent {
       SleepTrackingAppTheme {
        // A surface container using the 'background' color from the theme
        Surface(
          modifier = Modifier.fillMaxSize(),
          color = MaterialTheme.colors.background
        ) {
          RegistrationScreen(this,databaseHelper)
      }
    }
 }
@Composable
fun RegistrationScreen(context: Context, databaseHelper: UserDatabaseHelper) {
 var username by remember { mutableStateOf("") }
  var password by remember { mutableStateOf("") }
```

```
var email by remember { mutableStateOf("") }
var error by remember { mutableStateOf("") }
val imageModifier = Modifier
Image(
  painterResource(id = R.drawable.sleeptracking),
  contentScale = ContentScale.FillHeight,
  contentDescription = "",
  modifier = imageModifier
    .alpha(0.3F),
)
Column(
  modifier = Modifier.fillMaxSize(),
  horizontalAlignment = Alignment.CenterHorizontally,
  verticalArrangement = Arrangement.Center
) {
  Image(
    painter = painterResource(id = R.drawable.sleep),
    contentDescription = "",
    modifier = imageModifier
      .width(260.dp)
      .height(200.dp)
  )
  Text(
    fontSize = 36.sp,
    fontWeight = FontWeight.ExtraBold,
    fontFamily = FontFamily.Cursive,
    color = Color.White,
    text = "Register"
  Spacer(modifier = Modifier.height(10.dp))
  TextField(
    value = username,
    onValueChange = { username = it },
    label = { Text("Username") },
    modifier = Modifier
      .padding(10.dp)
      .width(280.dp)
  )
  TextField(
    value = email,
    onValueChange = { email = it },
    label = { Text("Email") },
    modifier = Modifier
      .padding(10.dp)
      .width(280.dp)
  )
  TextField(
    value = password,
    onValueChange = { password = it },
    label = { Text("Password") },
    visualTransformation = PasswordVisualTransformation(),
    modifier = Modifier
       .padding(10.dp)
      .width(280.dp)
  )
```

```
if (error.isNotEmpty()) {
  Text(
    text = error,
    color = MaterialTheme.colors.error,
    modifier = Modifier.padding(vertical = 16.dp)
}
Button(
  onClick = {
    if (username.isNotEmpty() && password.isNotEmpty() && email.isNotEmpty()) {
      if(email.isValidEmail()) {
         val user = User(
           id = null,
           firstName = username,
           lastName = null,
           email = email,
           password = password
         databaseHelper.insertUser(user)
         error = "User registered successfully"
         // Start LoginActivity using the current context
         context.startActivity(
           Intent(
             context,
             LoginActivity::class.java
           )
        )
      }
      else{
         error = "Please check the email"
    } else {
      error = "Please fill all fields"
    }
  },
  modifier = Modifier.padding(top = 16.dp)
) {
  Text(text = "Register")
Spacer(modifier = Modifier.width(10.dp))
Spacer(modifier = Modifier.height(10.dp))
Row {
    modifier = Modifier.padding(top = 14.dp), text = "Have an account?"
  TextButton(onClick = {
      context.startActivity(
        Intent(
           context,
           LoginActivity::class.java
      )
    startLoginActivity(context)
  })
    Spacer(modifier = Modifier.width(10.dp))
    Text(text = "Log in")
  }
```

//

//

// //

#### User.kt

```
package com.example.sleeptrackingapp
import androidx.room.ColumnInfo
import androidx.room.Entity
import androidx.room.PrimaryKey

@Entity(tableName = "user_table")
data class User(
    @PrimaryKey(autoGenerate = true) val id: Int?,
    @ColumnInfo(name = "first_name") val firstName: String?,
    @ColumnInfo(name = "last_name") val lastName: String?,
    @ColumnInfo(name = "email") val email: String?,
    @ColumnInfo(name = "password") val password: String?,
)
```

### UserDao.kt

```
package com.example.sleeptrackingapp
import androidx.room.*

@Dao
interface UserDao {

@Query("SELECT * FROM user_table WHERE email = :email")
    suspend fun getUserByEmail(email: String): User?

@Insert(onConflict = OnConflictStrategy.REPLACE)
    suspend fun insertUser(user: User)

@Update
    suspend fun updateUser(user: User)

@Delete
    suspend fun deleteUser(user: User)
}
```

### UserDatabase.kt

```
package com.example.sleeptrackingapp
import android.content.Context
import androidx.room.Database
import androidx.room.Room
import androidx.room.RoomDatabase
@Database(entities = [User::class], version = 1)
abstract class UserDatabase: RoomDatabase() {
  abstract fun userDao(): UserDao
  companion object {
    @Volatile
    private var instance: UserDatabase? = null
    fun getDatabase(context: Context): UserDatabase {
      return instance ?: synchronized(this) {
        val newInstance = Room.databaseBuilder(
          context.applicationContext,
          UserDatabase::class.java,
          "user_database"
        ).build()
        instance = newInstance
        newInstance
      }
    }
 }
```

### UserDatabaseHelper.kt

```
package com.example.sleeptrackingapp
import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
class UserDatabaseHelper(context: Context):
  SQLiteOpenHelper(context, DATABASE_NAME, null, DATABASE_VERSION) {
  companion object {
    private const val DATABASE_VERSION = 1
    private const val DATABASE NAME = "UserDatabase.db"
    private const val TABLE_NAME = "user_table"
    private const val COLUMN ID = "id"
    private const val COLUMN_FIRST_NAME = "first_name"
    private const val COLUMN_LAST_NAME = "last_name"
    private const val COLUMN_EMAIL = "email"
    private const val COLUMN_PASSWORD = "password"
```

```
}
  override fun onCreate(db: SQLiteDatabase?) {
    val createTable = "CREATE TABLE $TABLE NAME (" +
        "$COLUMN_ID INTEGER PRIMARY KEY AUTOINCREMENT, " +
        "$COLUMN_FIRST_NAME TEXT, " +
        "$COLUMN LAST NAME TEXT, " +
        "$COLUMN EMAIL TEXT, " +
        "$COLUMN PASSWORD TEXT" +
    db?.execSQL(createTable)
 }
  override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int, newVersion: Int) {
    db?.execSQL("DROP TABLE IF EXISTS $TABLE NAME")
    onCreate(db)
 }
  fun insertUser(user: User) {
    val db = writableDatabase
    val values = ContentValues()
    values.put(COLUMN_FIRST_NAME, user.firstName)
    values.put(COLUMN LAST NAME, user.lastName)
    values.put(COLUMN EMAIL, user.email)
    values.put(COLUMN PASSWORD, user.password)
    db.insert(TABLE_NAME, null, values)
    db.close()
 }
  @SuppressLint("Range")
  fun getUserByUsername(username: String): User? {
    val db = readableDatabase
    val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME WHERE $COLUMN_FIRST_NAME = ?",
arrayOf(username))
    var user: User? = null
    if (cursor.moveToFirst()) {
      user = User(
        id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
        firstName = cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_NAME)),
        lastName = cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
        email = cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
        password = cursor.getString(cursor.getColumnIndex(COLUMN PASSWORD)),
     )
    }
    cursor.close()
    db.close()
    return user
  @SuppressLint("Range")
  fun getUserById(id: Int): User? {
    val db = readableDatabase
    val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE NAME WHERE $COLUMN ID = ?", arrayOf(id.toString()))
    var user: User? = null
    if (cursor.moveToFirst()) {
      user = User(
        id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
        firstName = cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_NAME)),
        lastName = cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
        email = cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
        password = cursor.getString(cursor.getColumnIndex(COLUMN_PASSWORD)),
     )
    }
```

```
cursor.close()
  db.close()
  return user
}
@SuppressLint("Range")
fun getAllUsers(): List<User> {
  val users = mutableListOf<User>()
  val db = readableDatabase
  val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME", null)
  if (cursor.moveToFirst()) {
    do {
      val user = User(
        id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
        firstName = cursor.getString(cursor.getColumnIndex(COLUMN FIRST NAME)),
        lastName = cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
        email = cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
        password = cursor.getString(cursor.getColumnIndex(COLUMN PASSWORD)),
      )
      users.add(user)
    } while (cursor.moveToNext())
  cursor.close()
  db.close()
  return users
```

### MainActivity.kt

```
package com.example.sleeptrackingapp
import android.content.Context
import android.content.Intent
import android.icu.text.SimpleDateFormat
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.layout.*
import androidx.compose.material.Button
import androidx.compose.material.MaterialTheme
import androidx.compose.material.Surface
import androidx.compose.material.Text
import androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.alpha
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
import\ com. example. sleep tracking app. ui. theme. Sleep Tracking App Theme
import java.util.*
```

```
class MainActivity: ComponentActivity() {
  private lateinit var databaseHelper: TimeLogDatabaseHelper
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    databaseHelper = TimeLogDatabaseHelper(this)
    databaseHelper.getAllData()
    setContent {
      SleepTrackingAppTheme {
        // A surface container using the 'background' color from the theme
        Surface(
          modifier = Modifier.fillMaxSize(),
          color = MaterialTheme.colors.background
        ) {
          MyScreen(this,databaseHelper)
        }
      }
    }
 }
}
@Composable
fun MyScreen(context: Context, databaseHelper: TimeLogDatabaseHelper) {
  var startTime by remember { mutableStateOf(0L) }
  var endTime by remember { mutableStateOf(0L) }
  var isRunning by remember { mutableStateOf(false) }
// var firstAttempt by remember { mutableStateOf(true) }
 var currentTime by remember { mutableStateOf(System.currentTimeMillis()) }
 val imageModifier = Modifier
  Image(
    painterResource(id = R.drawable.sleeptracking),
    contentScale = ContentScale.FillHeight,
    contentDescription = "",
    modifier = imageModifier
      .alpha(0.3F),
 )
  Column(
    modifier = Modifier.fillMaxSize(),
    horizontalAlignment = Alignment.CenterHorizontally,
    verticalArrangement = Arrangement.Center
 ) {
    Text(
      fontSize = 50.sp,
      fontWeight = FontWeight.ExtraBold,
      fontFamily = FontFamily.Cursive,
      color = Color. White,
      text = "Sleep Tracking"
    )
    Spacer(modifier = Modifier.height(16.dp))
    if (isRunning) {
      Button(onClick = {
```

```
endTime = System.currentTimeMillis()
        isRunning = false
      }) {
        Text("Stop")
        //databaseHelper.addTimeLog(startTime)
    } else {
      Button(onClick = {
        startTime = System.currentTimeMillis()
        isRunning = true
      }) {
        Text("Start")
        databaseHelper.addTimeLog(startTime, endTime)
      }
    Spacer(modifier = Modifier.height(200.dp))
    if(isRunning)
      Timer().scheduleAtFixedRate(0, 1000) {
        currentTime = returnCurrentTime()
      }
      Text(text = "Sleep Time: ${formatTime(currentTime - startTime)}")
    }
    else
    {
      Text(text = "Time Not Started")
    Spacer(modifier = Modifier.height(156.dp))
    Button(onClick = {
        context.startActivity(
          Intent(
             context,
             TrackActivity::class.java
          )
        )
      startTrackActivity(context)
    }) {
      Text(text = "Track Sleep")
    Spacer(modifier = Modifier.height((16.dp)))
    Button(onClick = {
      databaseHelper.deleteAllData()
    }){
      Text(text = "Clear Tracking History")
    }
 }
private fun startTrackActivity(context: Context) {
  val intent = Intent(context, TrackActivity::class.java)
  ContextCompat.startActivity(context, intent, null)
fun getCurrentDateTime(): String {
  val dateFormat = SimpleDateFormat("dd-MM-yyyy HH:mm:ss", Locale.getDefault())
  val currentTime = System.currentTimeMillis()
  return dateFormat.format(Date(currentTime))
```

//

//

//

//

//

}

```
fun formatTime(timeInMillis: Long): String {
  val hours = (timeInMillis / (1000 * 60 * 60)) % 24
  val minutes = (timeInMillis / (1000 * 60)) % 60
  val seconds = (timeInMillis / 1000) % 60
  return String.format("%02d:%02d:%02d", hours, minutes, seconds)
}
fun returnCurrentTime() : Long {
  return System.currentTimeMillis()
}
```

### TimeDatabaseHelper.kt

```
package com.example.sleeptrackingapp
import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
import java.util.*
class TimeLogDatabaseHelper(context: Context): SQLiteOpenHelper(context, DATABASE_NAME, null, DATABASE_VERSION) {
  companion object {
    private const val DATABASE_NAME = "timelog.db"
    private const val DATABASE_VERSION = 1
    const val TABLE_NAME = "time_logs"
    private const val COLUMN_ID = "id"
    const val COLUMN_START_TIME = "start_time"
    const val COLUMN_END_TIME = "end_time"
    // Database creation SQL statement
    private const val DATABASE CREATE =
      "create table $TABLE_NAME ($COLUMN_ID integer primary key autoincrement, " +
          "$COLUMN START TIME integer not null, $COLUMN END TIME integer);"
 }
  override fun onCreate(db: SQLiteDatabase?) {
    db?.execSQL(DATABASE CREATE)
 }
  override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int, newVersion: Int) {
    db?.execSQL("DROP TABLE IF EXISTS $TABLE_NAME")
    onCreate(db)
 }
  // function to add a new time log to the database
  fun addTimeLog(startTime: Long, endTime: Long) {
    val db = writableDatabase
    val values = ContentValues()
    values.put(COLUMN_START_TIME, startTime)
    values.put(COLUMN_END_TIME, endTime)
    db.insert(TABLE_NAME, null, values)
    db.close()
 }
```

```
// function to get all time logs from the database
  @SuppressLint("Range")
  fun getTimeLogs(): List<TimeLog> {
    val timeLogs = mutableListOf<TimeLog>()
    val cursor = readableDatabase.rawQuery("select * from $TABLE_NAME", null)
    cursor.moveToFirst()
    while (!cursor.isAfterLast) {
      val id = cursor.getInt(cursor.getColumnIndex(COLUMN ID))
      val startTime = cursor.getLong(cursor.getColumnIndex(COLUMN_START_TIME))
      val endTime = cursor.getLong(cursor.getColumnIndex(COLUMN_END_TIME))
      timeLogs.add(TimeLog(id, startTime, endTime))
      cursor.moveToNext()
    }
    cursor.close()
    return timeLogs
 }
 fun deleteAllData() {
    writableDatabase.execSQL("DELETE FROM $TABLE_NAME")
 fun getAllData(): Cursor? {
    val db = this.writableDatabase
    return db.rawQuery("select * from $TABLE NAME", null)
 }
  data class TimeLog(val id: Int, val startTime: Long, val endTime: Long?) {
    fun getFormattedStartTime(): String {
      return Date(startTime).toString()
    }
    fun getFormattedEndTime(): String {
      return endTime?.let { Date(it).toString() } ?: "not ended"
 }
}
```

### TimeLog.kt

```
package com.example.sleeptrackingapp
import androidx.room.Entity
import androidx.room.PrimaryKey
import java.sql.Date

@Entity(tableName = "TimeLog")
data class TimeLog(
    @PrimaryKey(autoGenerate = true)
    val id: Int = 0,
    val startTime: Date,
    val stopTime: Date
)
```

### TimeLogDao.kt

```
package com.example.sleeptrackingapp
import androidx.room.Dao
import androidx.room.Insert

@Dao
interface TimeLogDao {
  @Insert
  suspend fun insert(timeLog: TimeLog)
}
```

### TrackActivity.kt

```
package com.example.sleeptrackingapp
import android.icu.text.SimpleDateFormat
import android.os.Bundle
import android.util.Log
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.lazy.LazyColumn
import androidx.compose.foundation.lazy.LazyRow
import androidx.compose.foundation.lazy.items
import androidx.compose.material.MaterialTheme
import androidx.compose.material.Surface
import androidx.compose.material.Text
import androidx.compose.runtime.Composable
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.alpha
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.example.sleeptrackingapp.ui.theme.SleepTrackingAppTheme
import java.util.*
class TrackActivity: ComponentActivity() {
  private lateinit var databaseHelper: TimeLogDatabaseHelper
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    databaseHelper = TimeLogDatabaseHelper(this)
    setContent {
      SleepTrackingAppTheme {
        // A surface container using the 'background' color from the theme
          modifier = Modifier.fillMaxSize(),
          color = MaterialTheme.colors.background
          //ListListScopeSample(timeLogs)
          val data=databaseHelper.getTimeLogs();
          Log.d("Sandeep",data.toString())
```

```
val timeLogs = databaseHelper.getTimeLogs()
          ListListScopeSample(timeLogs)
      }
   }
 }
}
@Composable
fun ListListScopeSample(timeLogs: List<TimeLogDatabaseHelper.TimeLog>) {
  val imageModifier = Modifier
 Image(
    painterResource(id = R.drawable.sleeptracking),
    contentScale = ContentScale.FillHeight,
    contentDescription = "",
    modifier = imageModifier
      .alpha(0.3F),
 )
  Text(text = "Sleep Tracking", modifier = Modifier.padding(top = 16.dp, start = 106.dp), color = Color.White, fontSize = 24.sp)
  Spacer(modifier = Modifier.height(30.dp))
  LazyRow(
    modifier = Modifier
      .fillMaxSize()
      .padding(top = 56.dp),
    horizontalArrangement = Arrangement.SpaceBetween
 ){
    item {
      LazyColumn {
        items(timeLogs) { timeLog ->
          Column(modifier = Modifier.padding(16.dp)) {
            //Text("ID: ${timeLog.id}")
            Text("Start time: ${formatDateTime(timeLog.startTime)}")
             Text("End time: ${timeLog.endTime?.let { formatDateTime(it) }}")
          }
        }
      }
    }
 }
private fun formatDateTime(timestamp: Long): String {
  val dateFormat = SimpleDateFormat("yyyy-MM-dd HH:mm:ss", Locale.getDefault())
  return dateFormat.format(Date(timestamp))
}
```

### AppDatabase.kt

```
import android.content.Context import androidx.room.Database import androidx.room.Room import androidx.room.RoomDatabase
```

```
@Database(entities = [TimeLog::class], version = 1, exportSchema = false)
abstract class AppDatabase: RoomDatabase() {
  abstract fun timeLogDao(): TimeLogDao
  companion object {
    private var INSTANCE: AppDatabase? = null
    fun getDatabase(context: Context): AppDatabase {
      val tempInstance = INSTANCE
      if (tempInstance != null) {
        return tempInstance
      }
      synchronized(this) {
        val instance = Room.databaseBuilder(
          context.applicationContext,
          AppDatabase::class.java,
          "app database"
        ).build()
        INSTANCE = instance
        return instance
      }
    }
 }
```

### AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:tools="http://schemas.android.com/tools">
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data extraction rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app name"
    android:supportsRtl="true"
    android:theme="@style/Theme.SleepTrackingApp"
    tools:targetApi="31">
    <activity
      android:name=".TrackActivity"
      android:exported="false"
      android:label="@string/title_activity_track"
      android:theme="@style/Theme.SleepTrackingApp" />
    <activity
      android:name=".MainActivity"
      android:exported="false"
      android:label="@string/app name"
      android:theme="@style/Theme.SleepTrackingApp"/>
      android:name=".MainActivity2"
      android:exported="false"
      android:label="RegisterActivity"
      android:theme="@style/Theme.SleepTrackingApp" />
    <activity
      android:name=".LoginActivity"
      android:exported="true"
```