

# MenuList

```
classDiagram
    class MenuList
    class Tode
    MenuList <|-- Tode
```

A UML class diagram showing a hierarchy. At the top is a box labeled 'MenuList'. Below it is another box labeled 'Tode'. A vertical line with an open arrowhead points from the 'Tode' box up to the 'MenuList' box, indicating that 'Tode' inherits from 'MenuList'.

# Tode