

PROJECT CHARTER	
Project Name	Handyman Helper
Date Produced	Tuesday — January 27 th , 2026 — 15:03
Project Goals	<p>The goal of Handyman Helper is to create a trusted online marketplace that connects skilled contractors with clients seeking home improvement, artist work and maintenance services. The platform will streamline how clients find, evaluate, and hire verified professionals while empowering locals with a fair and transparent opportunity.</p> <p>By prioritizing trust, simplicity, and accountability, the project directly supports organizational goals to promote small business growth, strengthen local economies, and modernize access to skilled crafts people services through practical digital innovation.</p>
Project Objectives	<ul style="list-style-type: none">• Launch a fully functional MVP (Minimum Viable Product) That connects verified contractors with clients locally.• Implement credential verification systems Allowing crafts people to upload and validate certifications, tickets, journeyman papers and Instagram profiles before becoming searchable.• Include transparent client-provider review features Two-way feedback, project galleries, and ratings.• Develop a secure bidding system Clients post jobs, approve qualified helpers, and receive bids directly.• Ensure scalability Future expansion to additional cities and provinces.• Measure success Based on user growth, verified provider adoption, client satisfaction/feedback scores, and successful job completion metrics.
Project Budget	\$0
Project Sponsor	Tim Maciag — ENSE 281 Professor
Overall Project Milestones	
Dates	
Project Approval	January 28 th , 2026
Overall Project Risks	
Time frame to complete project	
<ul style="list-style-type: none">• Due to members being in five classes, five labs, and three projects.• Employment commitments• Balancing all this and some time for ourselves not to implode over excess cortisol	