

JULY 2024





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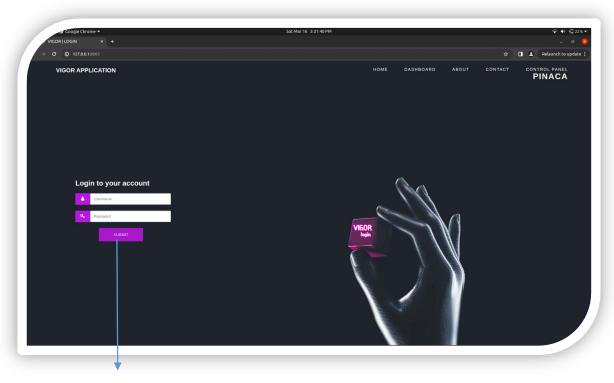
VIGOR

Voice Based Identification and Generalised Object Recognition.

- ➤ Voice-based identification involves authenticating individuals by analyzing their unique voice patterns.
- > Generalized object recognition, on the other hand, focuses on developing systems that can identify a wide range of objects across various scenarios without requiring specific training for each object.

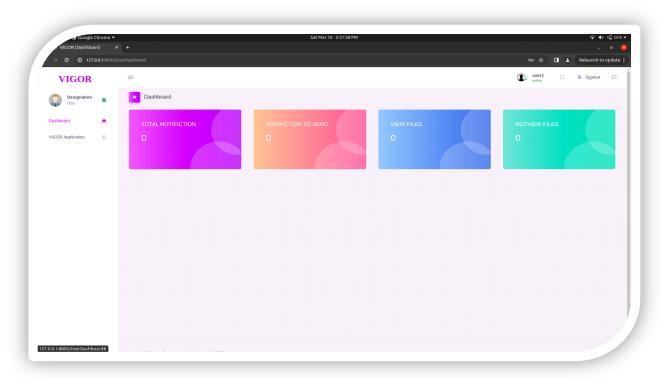
Both technologies play important roles in various applications, including security, automation, and user authentication.

VIGOR LOGIN PAGE



"This is the login page for the Vigor application. Users are required to input their email and password. Once the details are entered, they should click on the 'Submit' button to proceed."

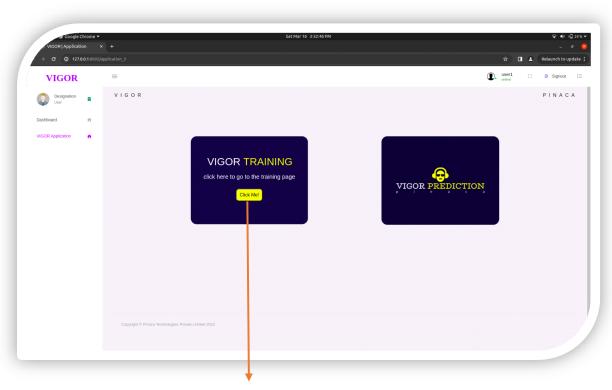
VIGOR DASHBOARD



In the interface, there are four cards presenting the following information:

- **1.** The first card provides an overview of the total number of notifications received by the user.
- **2.** The second card displays the expected or pending notifications that the user is yet to receive.
- 3. The third card indicates the count of notifications that the user has already viewed.
- **4.** The fourth card shows the number of notifications that remain unviewed by the user.

VIGOR APPLICATION – (TRAINING)

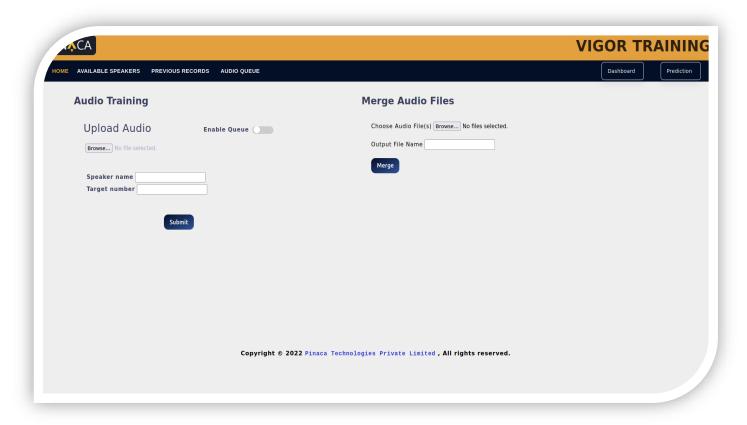


"After selecting the VIGOR Application, you will encounter two cards:

- 1. The 'VIGOR Training' card: Clicking on 'click me' redirects you to the training page.
- 2. The 'VIGOR Prediction' card: Clicking on 'click me' redirects you to the prediction page."

Here, the initial selection is made by choosing the training card.

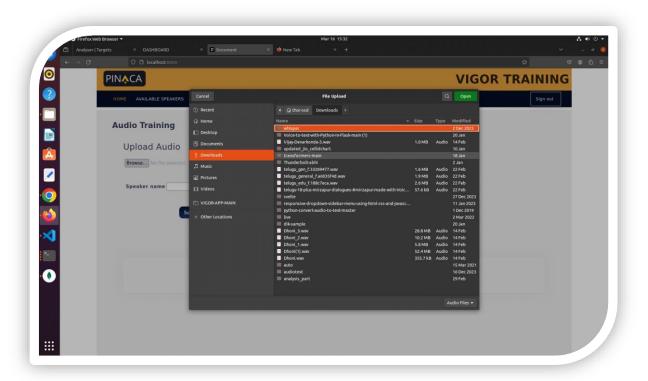
TRAINING PAGE



On the training page, you have the following options:

- **1. Individual Training:** Upload an audio file to train a specific person (referred to as X). After uploading, enter the nick name and phone number associated with that audio file, then click the submit button.
- **2. Batch Training with Queue Enable:** Utilize the "**Enable Queue**" feature to train multiple audio files simultaneously by queuing them up for processing.
- **3. Merge Functionality:** Merge two or more audio files into a single file using the "Merge" option. Specify the output file name in the designated "Output File Name" field.

CHOOSE AUDIO FILE

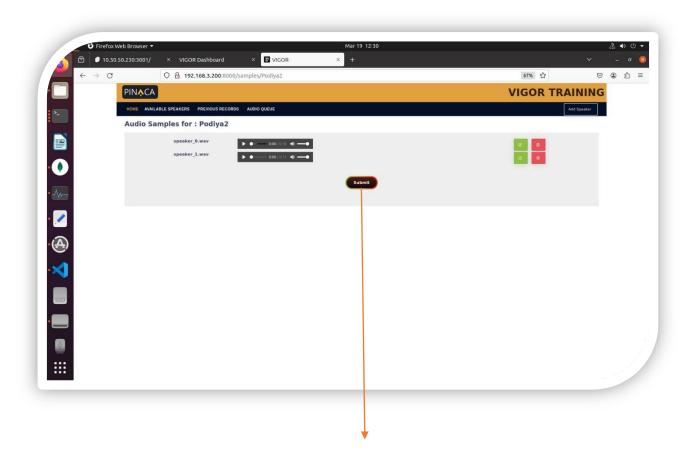


To choose an audio file, follow these steps:

- 1. Look for a button or an area labeled "Choose File"
- 2. Click on this button or area to open a file selection dialog box.
- 3. Navigate to the location on your device where the audio file is stored.
- 4. Select the desired audio file from the dialog box by clicking on it.
- 5. After selecting the file, click on the "Open" button in the dialog box to confirm your selection.

Once you've completed these steps, the audio file will be chosen and ready for further actions such as training, processing, or uploading.

SPEAKER DIARIZATION



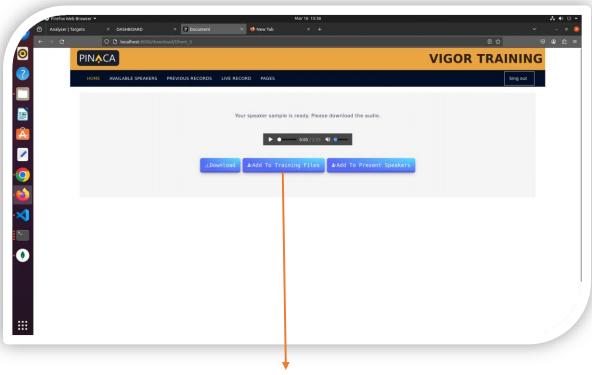
After submitting the audio file, the system will automatically separate all speakers present in the given audio file.

For example:

➤ If there is an audio file where speakers X and Y are engaged in a conversation, the system will divide the audio into two separate files, one for speaker X and another for speaker Y.

Once the separation is done, you can listen to each audio file and extract the target speaker's content. After extracting the desired speaker's content, you can delete the remaining portions from each file. Finally, click the submit button to complete the process.

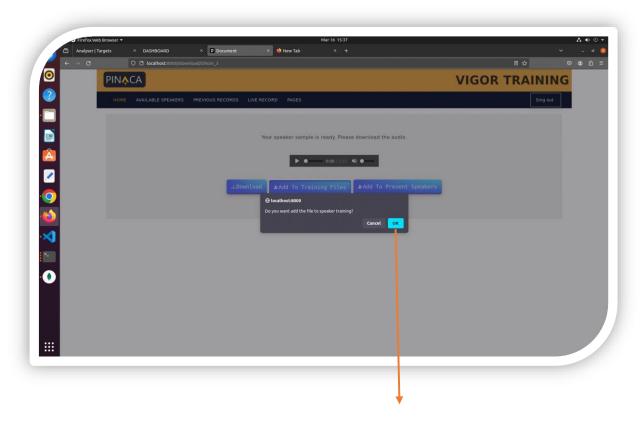
TRAIN THE TARGET SPEAKER



Here are the options available after identifying the target speaker:

- 1. **Download Button**: Allows you to download the audio file of the target speaker.
- 2. **Add to Train Button:** Enables training of the target speaker's voice into our model, enhancing its ability to recognize and predict audio files matching the target speaker's voice.
- 3. **Add to Previous Speaker Button:** Provides the option to include the audio file of the target speaker to the existing speaker's voice in our training dataset.

Now, we should proceed by clicking the "Add to Train" button to train the target speaker into our model.



After clicking the "**Add to Train**" button, a popup message will appear with the following instruction:

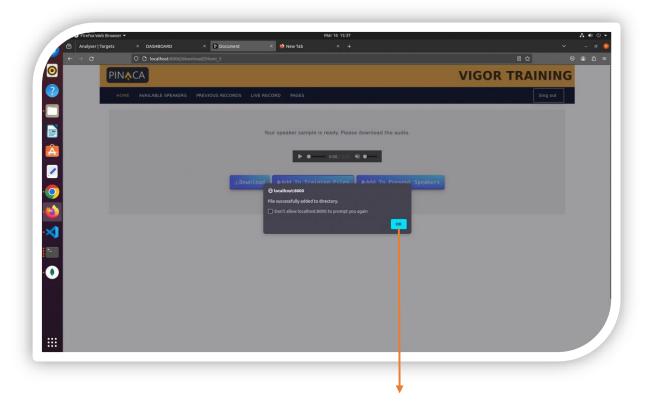
"Do you want to add the file to speaker training?"

You will have two options in this instruction:

- 1. **OK Button:** Clicking this button will proceed with the further process.
- 2. **Cancel Button:** Clicking this button will stop the process and return to the previous state.

Please click the " \mathbf{OK} " button to continue with the training process.

ADDING TARGET SPEAKER TO DIRECTORY

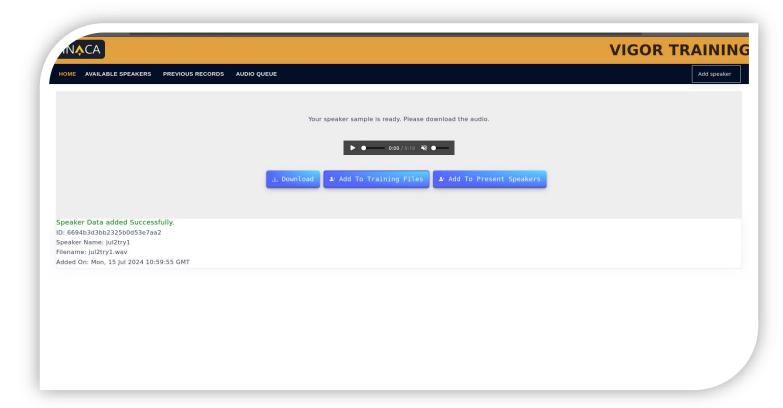


After clicking " \mathbf{OK} " in the previous popup, another message will appear stating:

"File successfully added to directory."

You will find an " \mathbf{OK} " button in this message. Please click the " \mathbf{OK} " button to acknowledge the successful addition of the file to the directory.

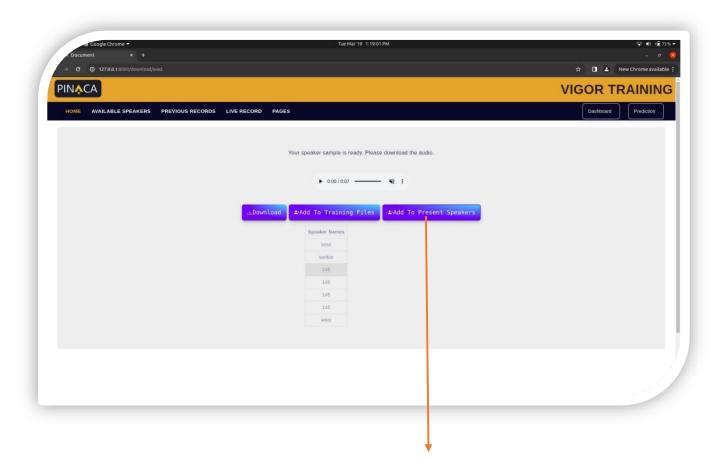
SUCCESSFULLY ADDED SPEAKER MESSAGE



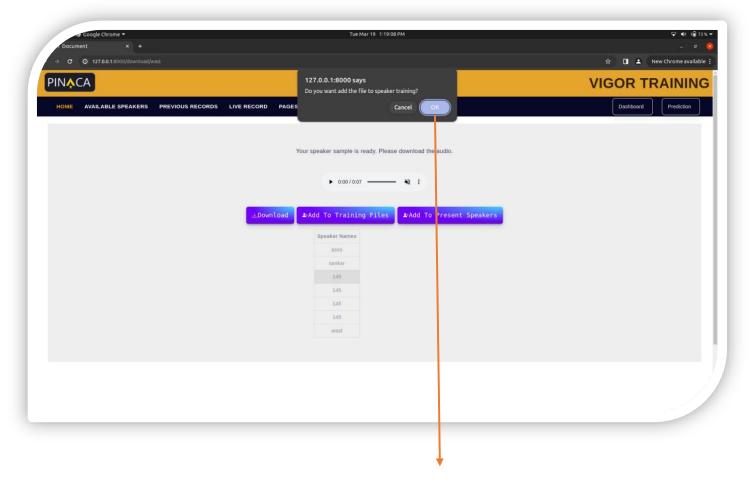
After clicking "**OK**" on the previous popup confirming **''File** successfully added to directory.'' you will receive a message stating that the Speaker Data has been added successfully.

- 1. **Speaker Data Added Successfully**: The message confirms that the speaker data has been added successfully.
- 2. **Speaker Name**: Displays the name of the speaker provided during training on the homepage.
- 3. **Upload Date and Time**: Specifies the date and time when the audio file was uploaded.
- 4. Audio File Name: Provides the name of the uploaded audio file.

ADD TO PRESENT SPEAKER



When you click on the "**Add to Previous Speaker**" button, it will present a list of trained speaker names. Then after you should select the specific speaker name from this list to add the trained speaker to the previously stored speaker's data.



After selecting a speaker name from the displayed list, you will receive the following instruction:

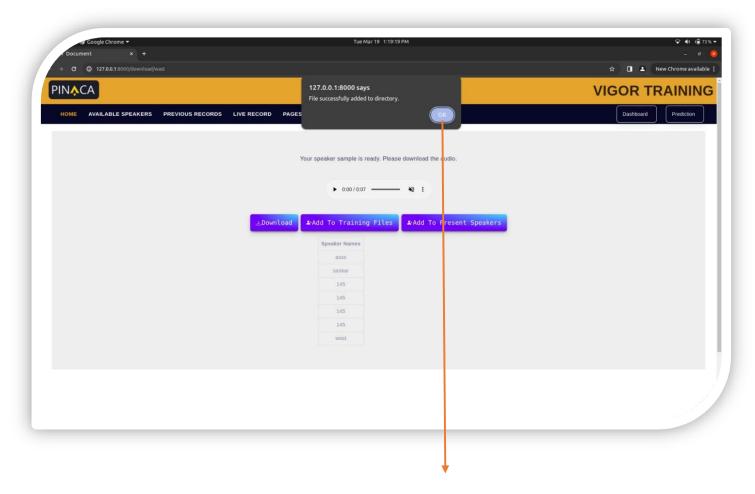
"Do you want to add the file to speaker training?"

You will have two options in this instruction:

- 1. **OK Button:** Clicking this button will proceed with the further process.
- 2. **Cancel Button:** Clicking this button will stop the process and return to the previous state.

Please click the " \mathbf{OK} " button to continue with the training process.

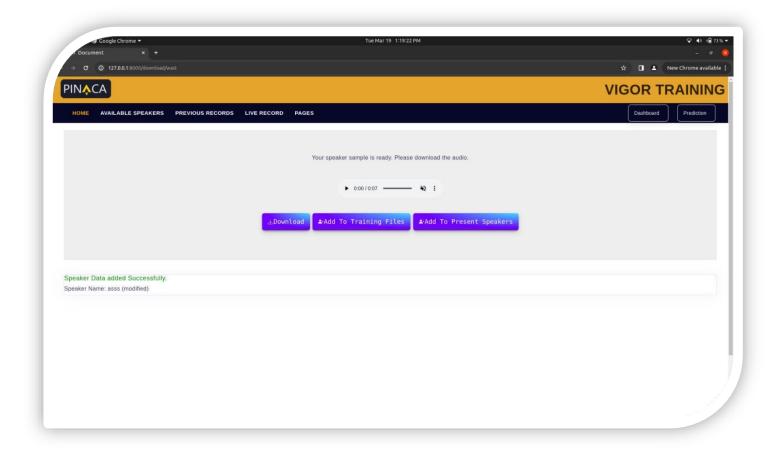
ADDING THE NEW SPEAKER TO OLD SPEAKER



After clicking " \mathbf{OK} " in the previous popup, another message will appear stating:

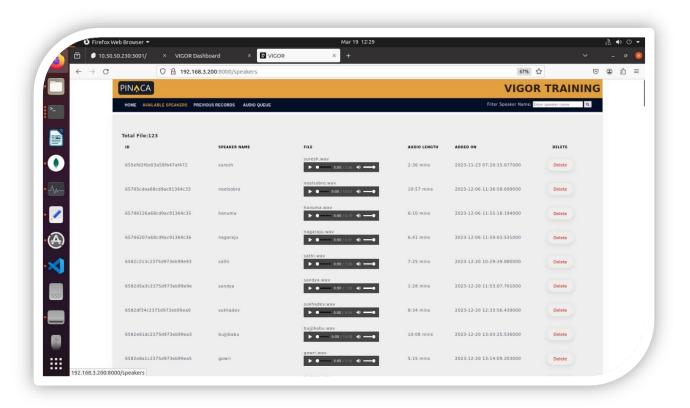
"File successfully added to directory."

You will find an " \mathbf{OK} " button in this message. Please click the " \mathbf{OK} " button to acknowledge the successful addition of the file to the directory.



After clicking "**OK**" on the previous popup confirming "**File** successfully added to directory." You will receive a message stating that the speaker data has been added successfully.

AVAILABLE SPEAKERS



Here we can see the trained target speaker's audio files.

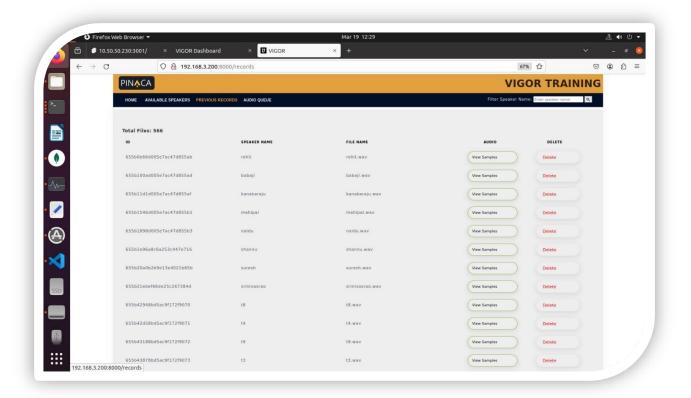
1. Available Speakers:

- ➤ Displays all trained target speakers.
- ➤ Allows listening to the trained target speaker's audio.
- ➤ Provides the specific speaker's name for identification.
- > Shows the audio length of the target speaker's recordings.

2. Delete Option:

➤ Enables the removal of trained target speakers from the account if needed.

PREVIOUS RECORDS



In the "**Previous Records**" or we can also call "History" section, you can access past audio file records. Here are the details:-

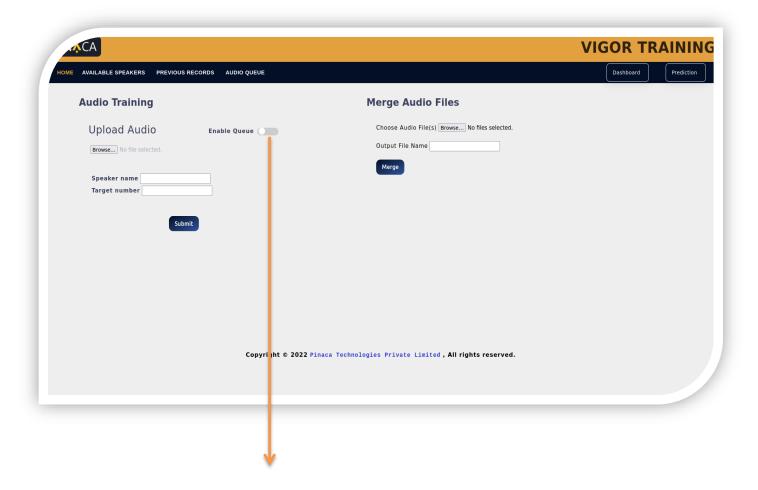
1. Record Storage:

- ➤ All records of given audio files are stored here.
- ➤ Each record includes details such as speaker information and audio content.

2. Functionalities:

- ➤ Delete Option: Allows deletion of specific audio files from the record.
- ➤ View Samples: Redirects to a **speaker diarization** page where speakers are individually identified and segmented.

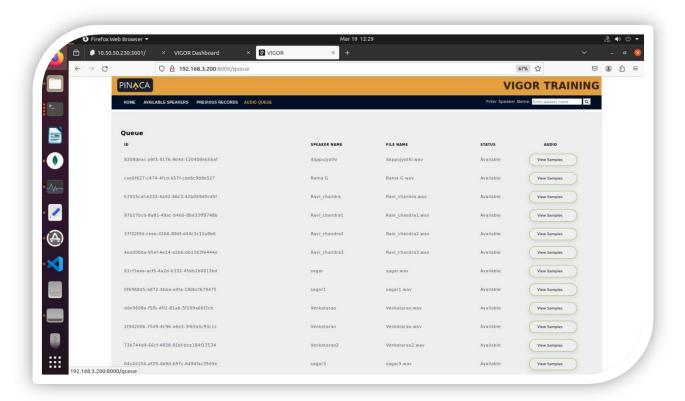
ENABLE QUEUE



The "Enable Queue" feature allows training multiple files efficiently by queuing them sequentially.

When the "Enable Queue" toggle button is activated, the system processes and queues all selected files for training. This feature operates independently of the "Previous Records" section, ensuring that queued files are managed separately for streamlined training of multiple files in succession. And this files are showing in the **AUDIO QUEUE.**

AUDIO QUEUE



In the "Audio Queue" section, you can view the audio files that have been added to the enable queue for processing.

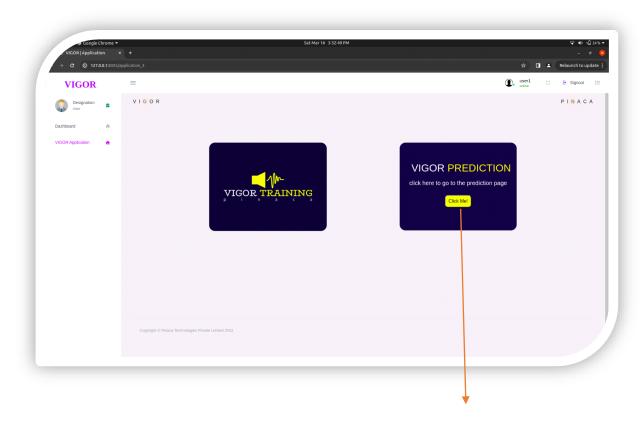
1. Audio Queue Display:

> Shows the audio files added to the enable queue for processing.

2. Functionality of "View Sample" Button:

- ➤ Clicking the "View Sample" button displays the individual speakers' segments from the selected audio file.
- ➤ This action redirects to the "**Speaker Diarization**" page, providing a segmented view of speakers within the audio file.

VIGOR APPLICATION – (PREDICTION)

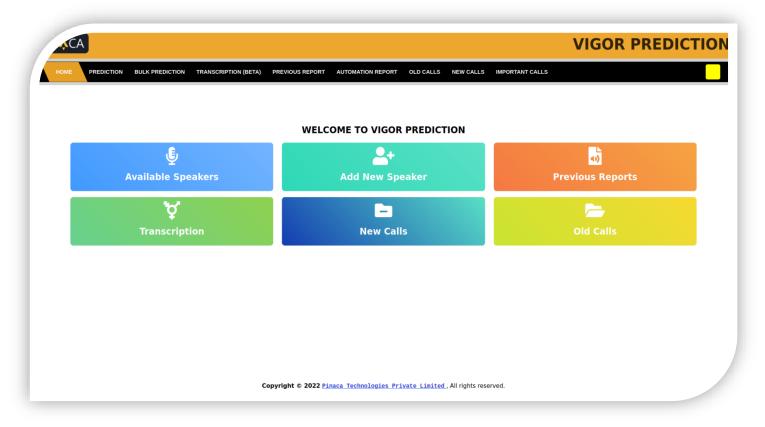


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Here, the initial selection is made by choosing the Prediction card.

PREDICTION HOME PAGE



On the homepage, you will find six options available:

- Available Speakers: This option redirects you to a page displaying speakers whose voices have been used for training in the VIGOR Training section.
- 2. **Add New Speaker**: Clicking this option will take you to the VIGOR Training homepage where you can add a new speaker for training.
- 3. **Previous Reports**: This option provides access to the history of audio files submitted for prediction in the system.
- 4. **Transcription:** Redirects to the Transcription page, where you can upload a file and receive the English translation of the audio.

- 5. **New Calls:** Redirects to the New Calls page, where you can view recent audio files.
- 6. **Old Calls:** Redirects to the Old Calls page, where you can view previously reviewed audio files.

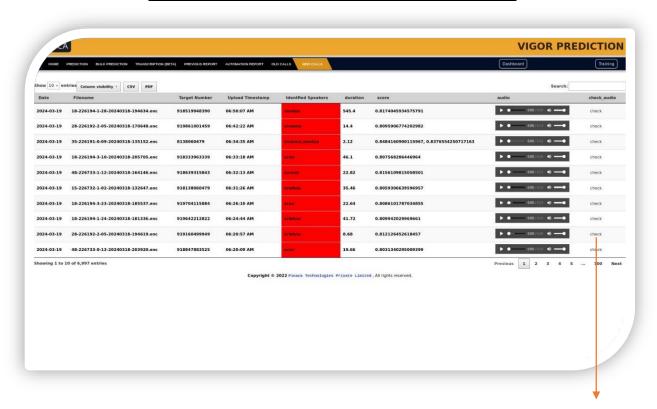
So know select the **Available Speakers**.

AVAILABLE SPEAKERS – (PREDICTION)

				VIGOR PRE
REDICTION BULK PREDICTION TRANSCRIPTION (E	NETA) PREVIOUS REPORT AVAILAB	LE SPEAKERS AUTOMA	ATION REPORT OLD CALL NEW CALLS	
	AV	ERS		
	Speaker Name	Audio Length	Added On	
	suresh	2:36 mins	2023-11-23 07:20:15.677000	
	neelsobro	10:57 mins	2023-12-06 11:36:58.699000	
	hanuma	6:10 mins	2023-12-06 11:55:18.194000	
	nagaraju	6:41 mins	2023-12-06 11:59:03.531000	
	sathi	7:25 mins	2023-12-20 10:29:39.880000	
	sandya	1:28 mins	2023-12-20 11:53:07.701000	
	sukhadev	8:34 mins	2023-12-20 12:33:56.439000	
	bujjibabu	10:08 mins	2023-12-20 13:03:25.536000	
	gowri	5:15 mins	2023-12-20 13:14:09.203000	
	sivanna	7:50 mins	2023-12-20 13:27:39.199000	
	krishna	14:39 mins	2024-01-10 04:54:57.307000	
	arun	38:10 mins	2024-01-10 06:23:40.888000	
	arun	38:10 mins	2024-01-10 06:28:20.190000	
	lukman	1:42 mins	2024-01-11 06:58:12.692000	
	gs	1:19 mins	2024-01-12 11:11:52.745000	
	JILAL	1:51 mins	2024-01-12 11:18:48.313000	
	badesaa	0:34 mins	2024-01-18 06:37:21.870000	
	kirak	2:10 mins	2024-01-18 06:48:04.978000	
	danhu	0:35 mins	2024-01-19 11:29:20.102000	

In the "Available Speakers" section, you can view the speakers who have been trained in the VIGOR Training module, along with the duration of their respective trained audio files.

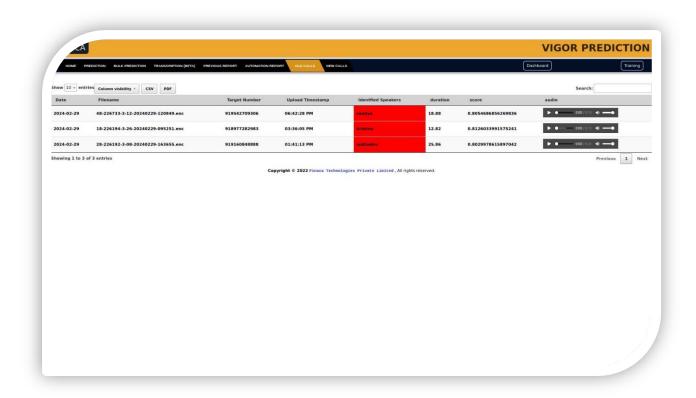
NEW CALLS – (PREDICTION)



On the "New Calls" page, you can access all predicted audio files that have been matched with trained speakers. Here are the details provided on this page:

- 1. Audio File Name: Displays the name of the particular audio file.
- 2. **Target Number**: Indicates the target person or speaker associated with the audio file.
- 3. **Uploaded Time**: Shows the timestamp of when the audio file was uploaded.
- 4. **Identified Speakers**: Lists the speakers identified within the predicted audio file.
- 5. **Duration**: Specifies the length of the audio file.
- 6. **Audio Playback**: Allows you to listen to the audio file.
- 7. **Check Button:** After listening to the audio file, click the check button to confirm that you have reviewed it. Upon clicking, the audio file will move to the "**Old Calls**" page.

OLD CALLS – (PREDICTION)



In the "Old Calls" page, you will find the audio files that you have already listened to in the "New Calls" page. These audio files are stored in the "Old Calls" section after being reviewed in the "New Calls" page.

<u>AUTOMATION REPORT - (PREDICTION)</u>

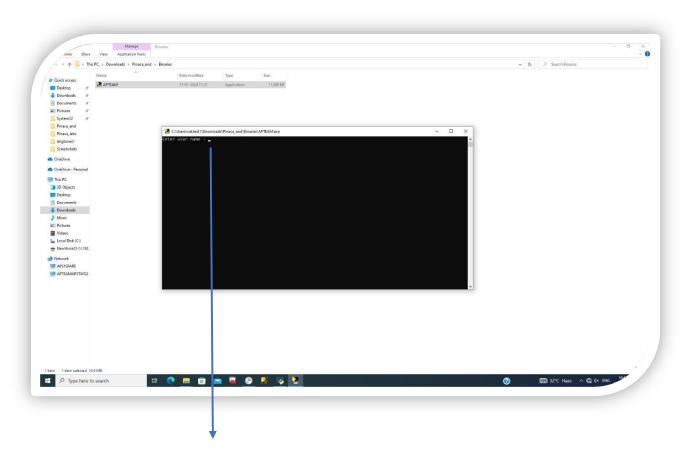
номе	PREDICTION BULK PREDICTION TRANSCRIPTION	I (BETA) PREV	VIOUS REPORT AL	TOMATION REPORT OLD	CALLS NEW	CALLS IMPORTANT CALLS		
now 10 v ei	ntries Column visibility v CSV PDF					Search:		
Date			Jpload Timestamp	Identfied Speakers	duration	score	audio	Transcripti
024-05-24	testaudio_client.wav		024-05-24 3:00:01.034616	shannu,sankar,Babaji	1:04 min	0.7834632694721222, 0.7573407816834845, 0.7382322522490306	▶ ● 0:00 /0:00 4 0 -	Transcriptio
024-05-21	hindi_client_test.wav		024-05-21 3:06:14.491189	shannu,Babaji	1:00 min	0.7471558354134225, 0.7204531196060531	0:00/0:00 4) -	Transcriptio
024-03-28	audio.wav		024-03-28 5:21:41.394085	wast	0:00 min	0.7252339124679565	▶ 	Transcription
024-03-22	14-226735-1-10-20230819-124137.wav		024-03-22 2:16:58.426342	shannu	1:39 min	0.7066145848867007	0:00/2:00 4) -	Transcriptio
024-03-22	wast.wav	_	024-03-22 2:16:58.426342		0:33 min		0:00/0:00 4) -	Transcriptio
024-03-22	14-226735-1-09-20230819-172602.wav		024-03-22 2:16:58.426342		0:44 min		▶ ● 0:00 / 33:08 4) -	Transcriptio
024-02-19	tyguhij.wav		024-02-19 2:25:07.965514	asss,sankar,145	0:15 min	0.8673990744326083, 0.8665168886667831, 0.8447785062411808	▶ 	Transcription
024-02-19	wedsad.wav		024-02-19 2:24:08.918151		0:31 min		0:00/0:00 4) -	Transcriptio
024-02-13	wastllll.wav		024-02-13 6:21:06.208943	Babaji,shannu	0:33 min	0.7070353261997245, 0.70369189891512	▶ ● 0:00 / 0:00 4) −	Transcriptiv
						0.7542686686603302.		_

The Automation Report offers a comprehensive overview of both previously reviewed audio files from the "Old Calls" section and newly predicted audio files from the "New Calls" section. Additionally, it features a transcription button that translates the audio into English when clicked.

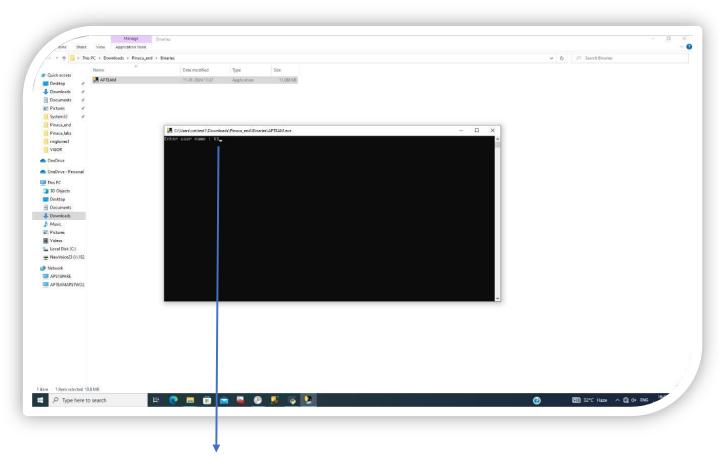
NOTIFICATION APP



On the desktop, there is a **notification app** that we will utilize because it sends popup notifications instead of navigating to the VIGOR Prediction page. Double-click on it to launch the application.

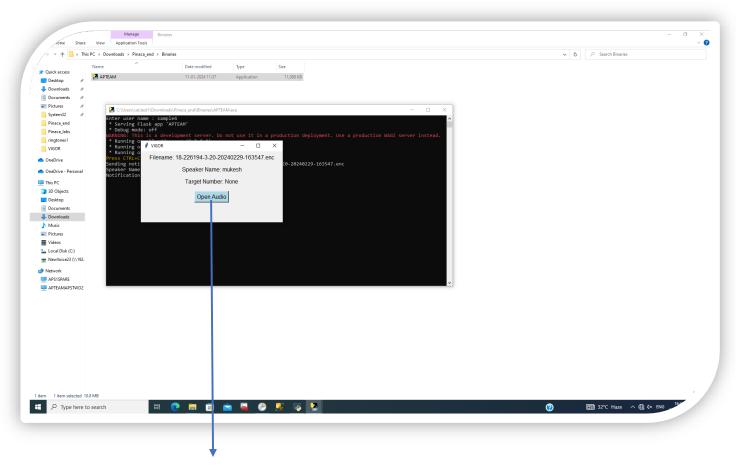


When the terminal prompts you with "Enter the username:", please ensure to enter your username in capital letters, for example, A2, A3, and so on.



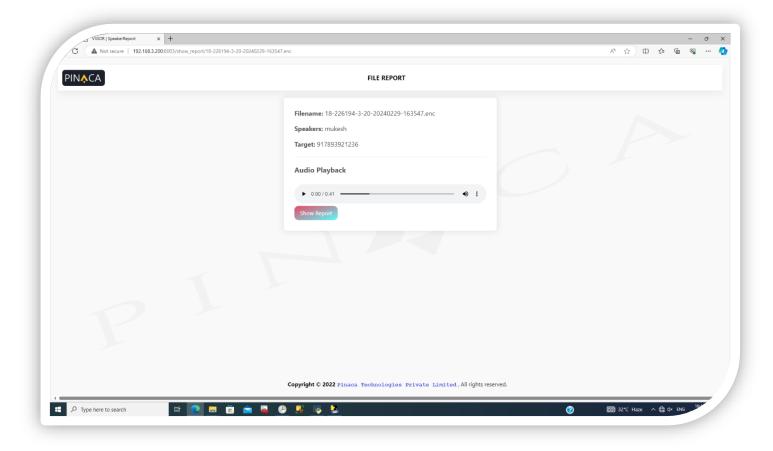
After entering your username, press the **Enter** key to execute the application.

POP-UP WINDOW



After entering the username and pressing the "Enter" button on the keyboard, the application starts sending popup windows to the system. Each popup window displays the matched Speaker name, Target Number, and an "Open Audio" button. Clicking the "Open Audio" button redirects to the "Report Page" for further details and analysis.

REPORT PAGE



Upon clicking the "**Open Audio**" button, you will be redirected to the file report page. Here, you can access information such as the matched Speaker name, Target number, and the Audio call. You have the option to listen to the audio call and verify the presence of the speaker in the call.