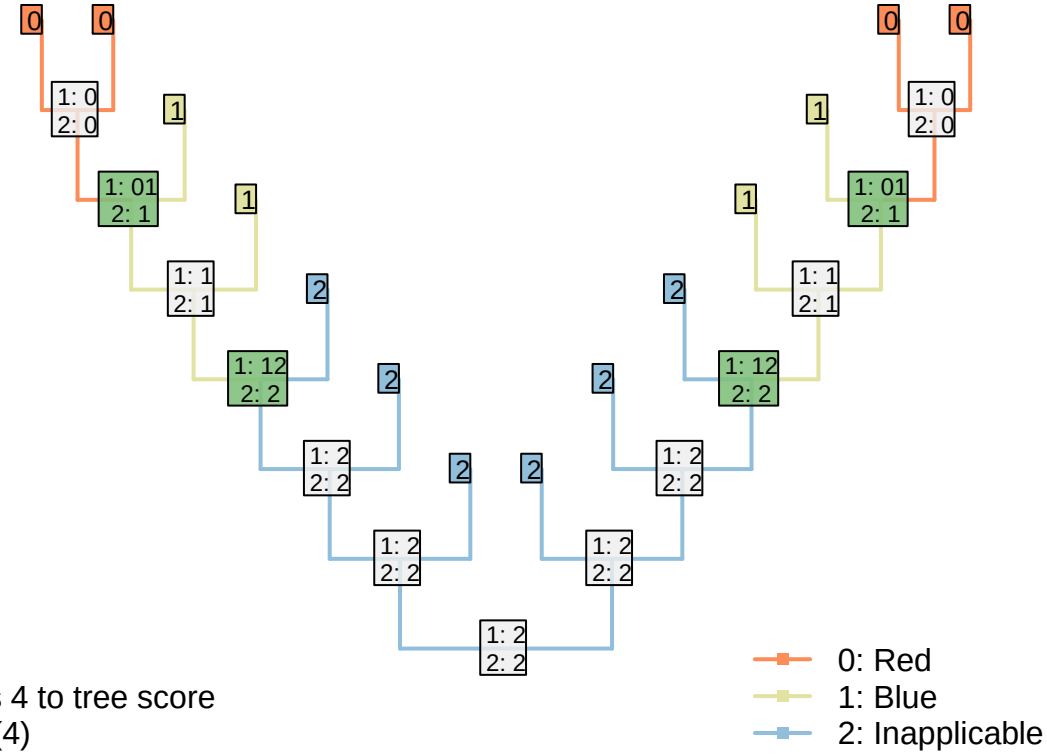
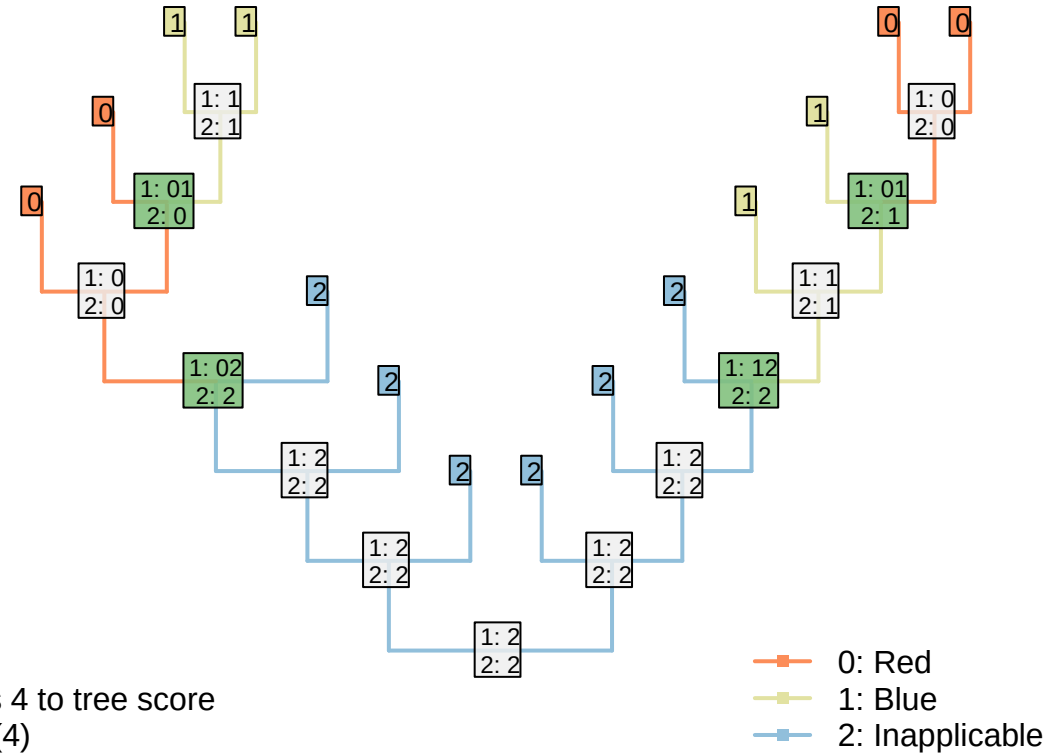


Character adds 4 to tree score
state changes (4)



Character adds 4 to tree score
state changes (4)