

PHASE 1 END PROJECT - CAMERA RENTAL APPLICATION

PROJECT DURATION

Sprint 1 : (11 hours)

1. Create Login Page and Welcome Screen (30 mints)
2. Create switch case menu and sub menu (15 mints)
3. Create Collection list and camera structure object (3 hour)
4. Add camera method (1 hour)
5. Display all and display available cameras (30 mints)
6. Remove Camera Function (2 hour)
7. Rent a Camera(2 hour)
8. Create user wallet (30 mints)
9. Navigating menu (15 mints)

Sprint 2 : (5 hour)

1. Implementing Exception Handling (1 hour)
2. Implementing Inheritance (30 mints)
3. Documentation (1 hour)
4. Testing and debugging (2 hour)
5. Verification (20 mints)