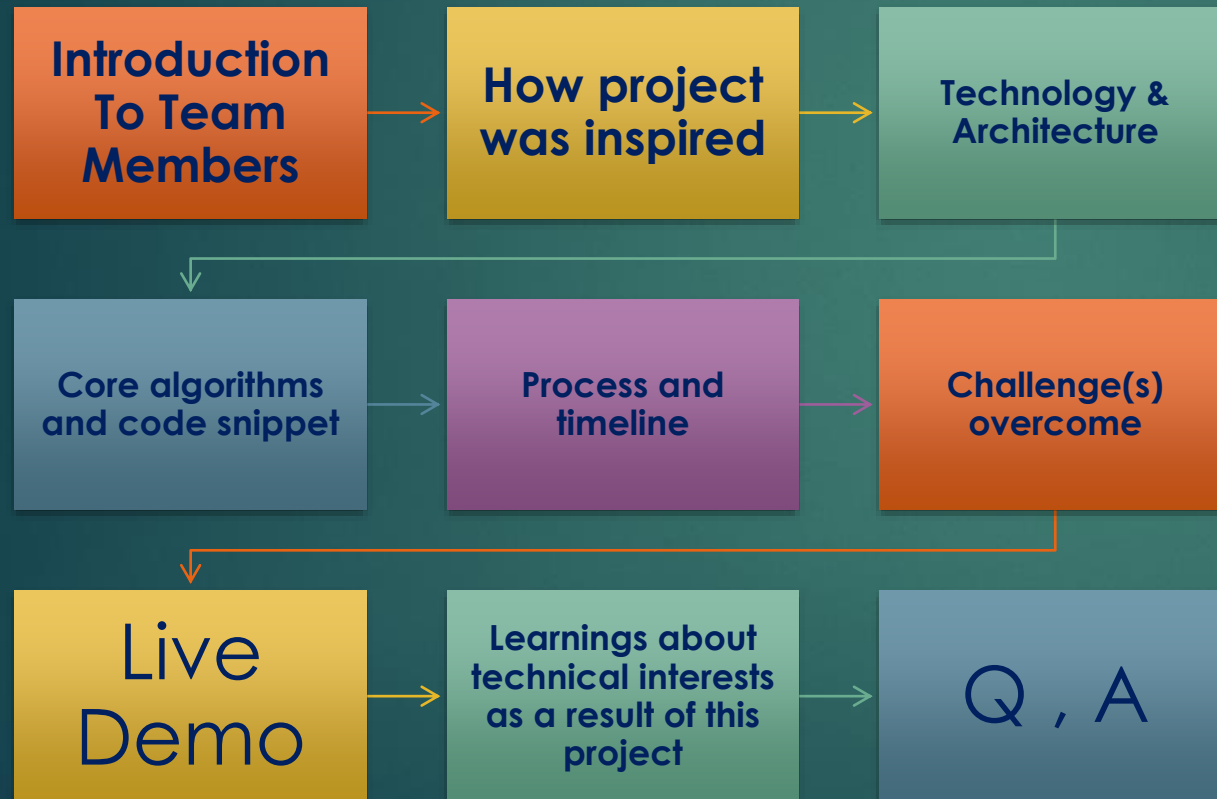




Self Driving Car Simulation

USING A NEURAL NETWORK IMPLEMENTED IN JAVASCRIPT – WITH
IMPLEMENTATION OF ALL LIBRARIES

Agenda



ABOUT ME



KHALED MOHAMED

- TECHNICAL SUPPORT
- SYSTEM ADMIN
- NETWORK ENGINEER
- DATA ANALYSIS
- ALX SE
- COMPUTER SCIENCE RESEARCHER



SYSTEM
ADMIN



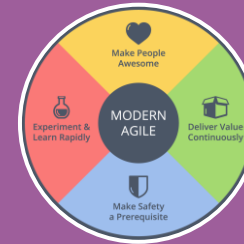
TECHNICAL
SUPPORT



NETWORK
ENGINEER'S



DATA
ANALYSIS



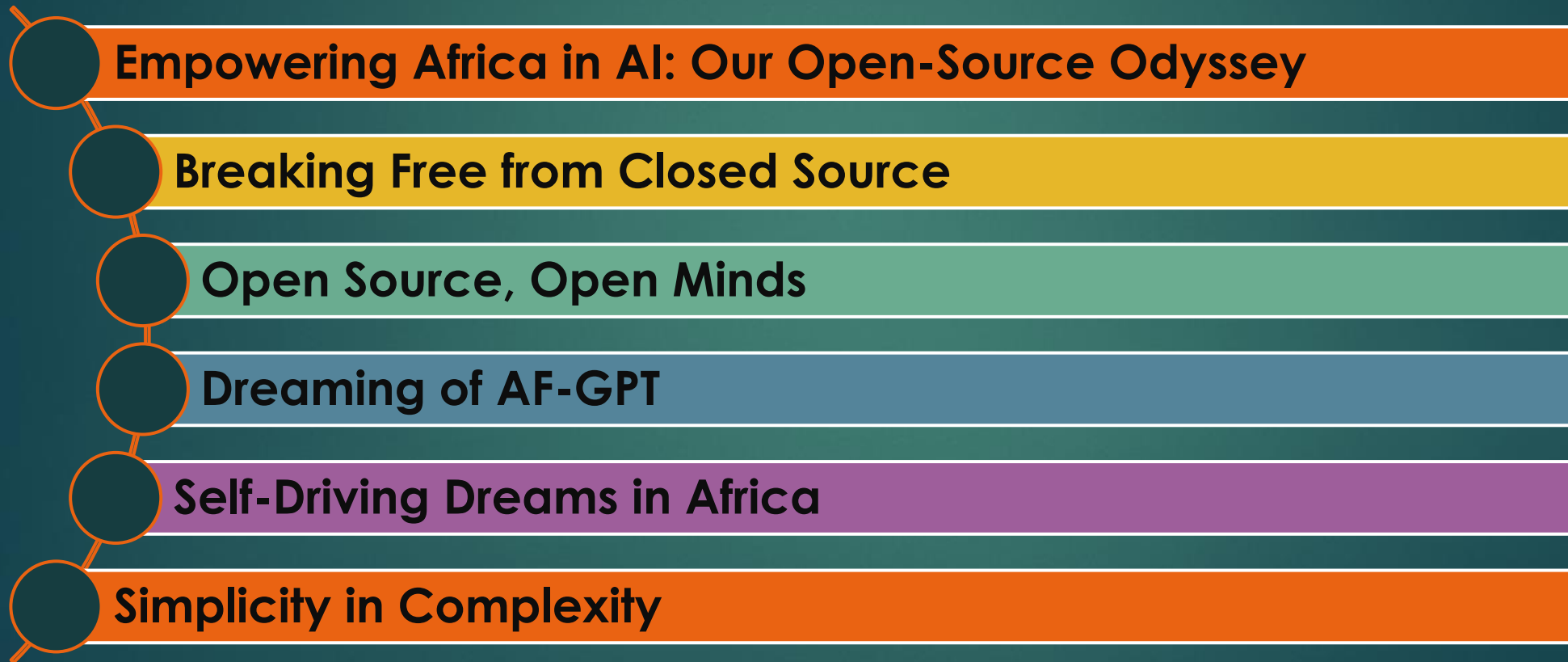
ALX
SOFTWARE-ENGINEER
BACKEND



COMPUTER-SCIENCE
RESEARCHER
AT
ALEXANDRIA
UNIVERSITY



How project was inspired



In the heart of Africa, embarked on a journey to redefine the future of Artificial Intelligence. Inspired by the vast possibilities and the belief that innovation knows no bounds, we set out to build our way in the AI landscape, steering clear of closed-source giants.



Empowering Africa in AI: Our Open- Source Odyssey



Our starting point was a realization — a realization that closed-source solutions should not be the only gateway to AI. While GPTs and similar technologies are undoubtedly powerful, we aimed for something different. We envisioned an Africa-specific model, an AF-GPT, cultivated from the diverse narratives, languages, and cultures that make our continent unique.




Breaking Free from Closed Source

Choosing the open-source path wasn't just a technical decision; it was a declaration of empowerment. By contributing to open-source AI libraries, we're not only building tools for today but also laying the groundwork for future African developers. It's about democratizing knowledge, ensuring that the next generation can pick up the torch and run with it, making their mark in the new era of AI.



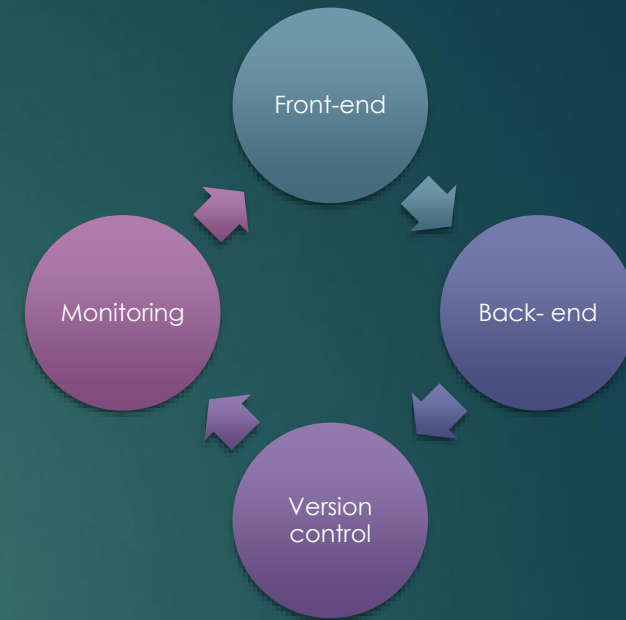
Open Source, Open Minds



Imagine a day when an AF-GPT, trained on the rich tapestry of African languages and stories, becomes a beacon of representation in the AI world. Our journey is a step towards that dream — a dream where AI reflects the diversity of its users, breaking away from one-size-fits-all models.

Dreaming of AF-GPT

Technology & Architecture



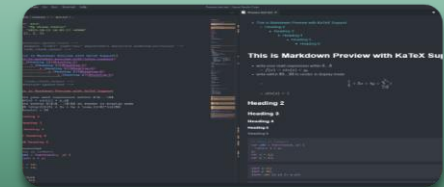
FRONT-END :
HTML, CSS.
JAVA -SCRIPT



BACK-END :
A LOT OF
JAVA-SCRIPT,
NO REALLY A HUGE
AMOUNT OF JS CODE
!!



**VERSION
CONTROL :**
GIT, GITHUB



MONITORING :
CONSOLE-OUTPUT,
VISUALIZATION
LIBRARY

Code Snippet

Class Sensors

- Take the Car as object, with it's parameters

Contractor

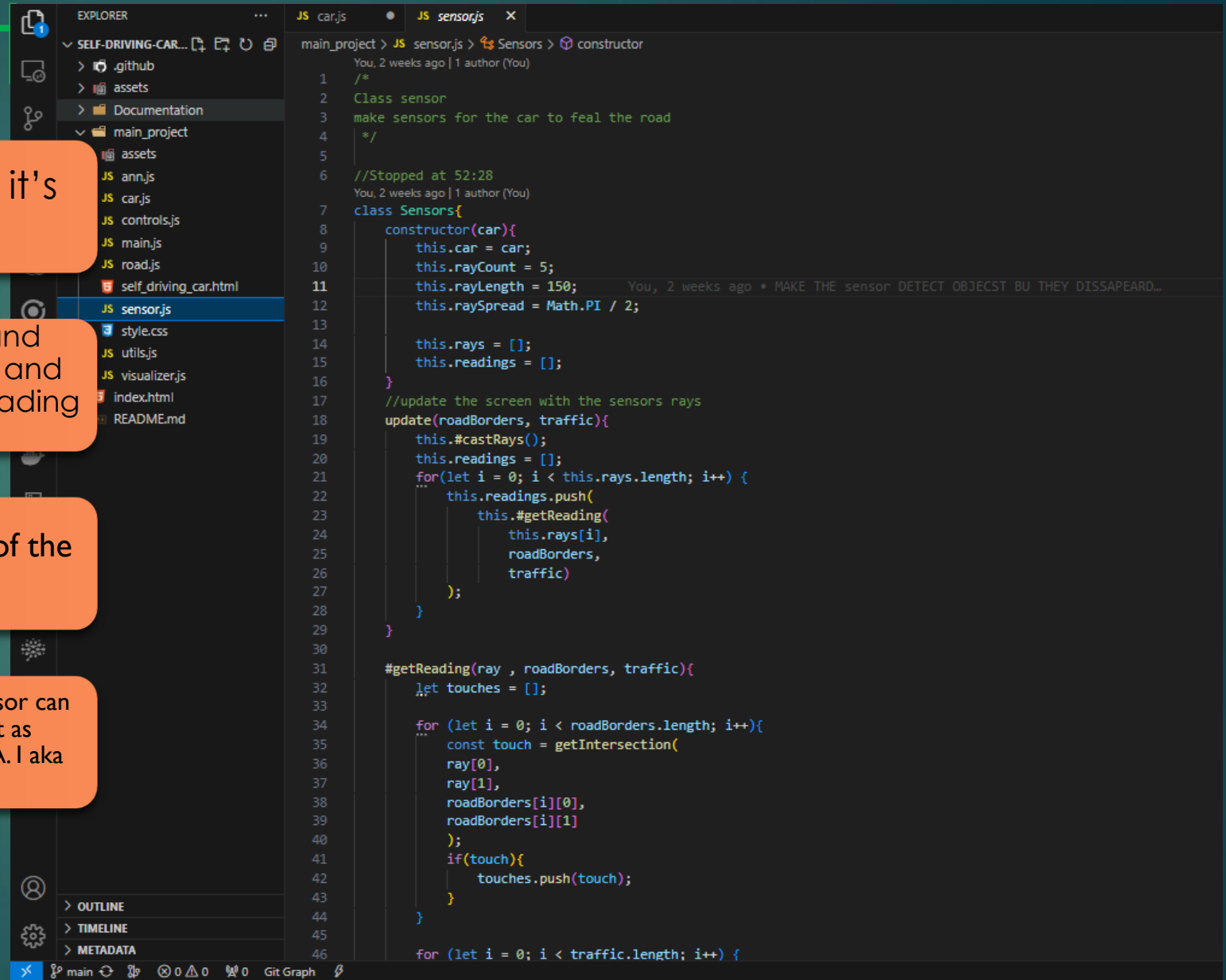
- Initiate the Sensors With Car object, and sensors counts coming out of the car and sensors length and how sensor is spreading from each other

Function UPDATE

- Update the screen with the detection of the sensor

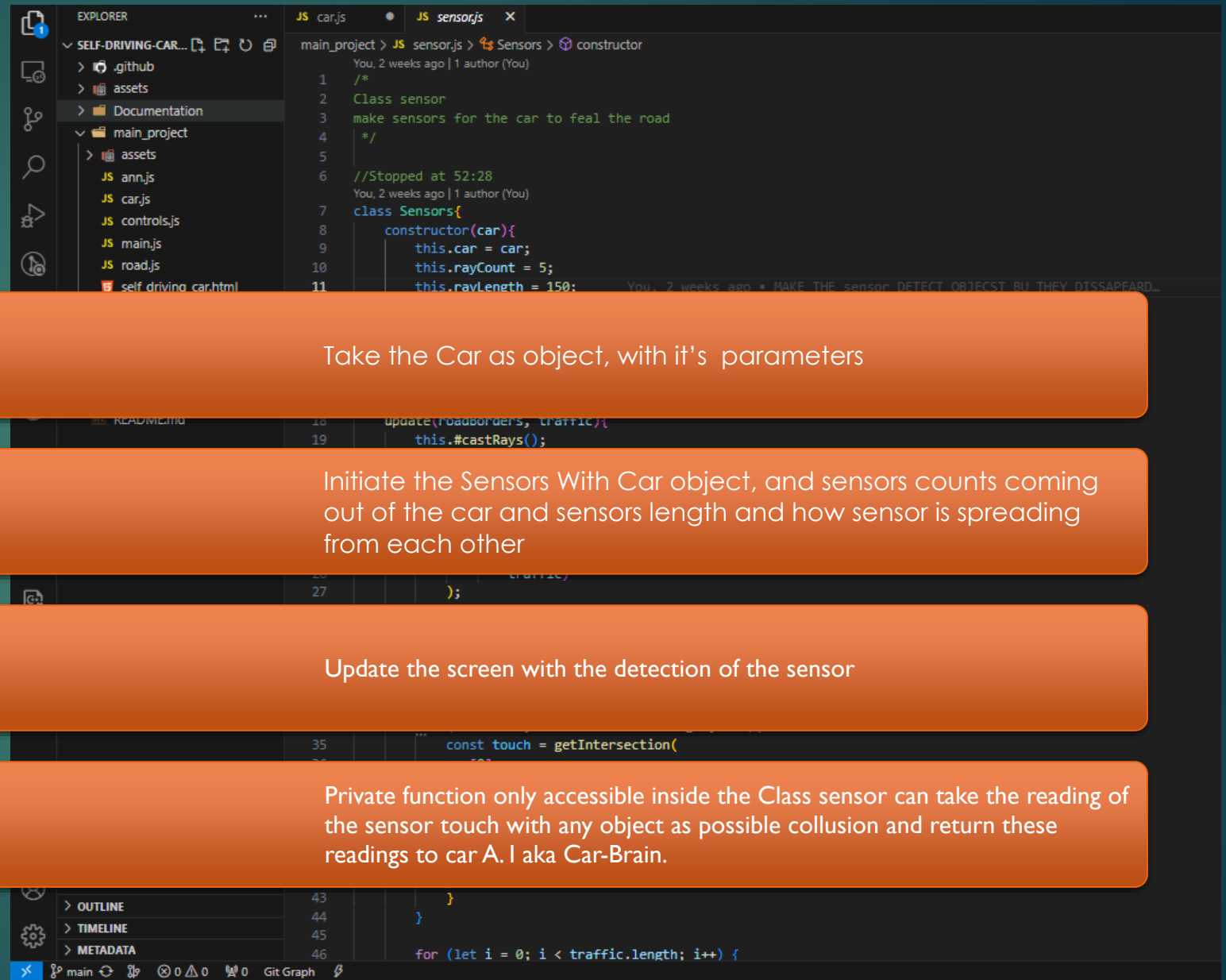
Function GetUpdate

- Private function only accessible inside the Class sensor can take the reading of the sensor touch with any object as possible collusion and return these readings to car A.I aka Car-Brain.



```
EXPLORER
SELF-DRIVING-CAR...
  .github
  assets
  Documentation
  main_project
    assets
    ann.js
    car.js
    controls.js
    main.js
    road.js
    self_driving_car.html
    JS sensor.js
    style.css
    utils.js
    visualizer.js
    index.html
    README.md

main_project > JS sensor.js > Sensors > constructor
You, 2 weeks ago | 1 author (You)
1 /*
2 Class sensor
3 make sensors for the car to feel the road
4 */
5
6 //Stopped at 52:28
7 class Sensors{
8   constructor(car){
9     this.car = car;
10    this.rayCount = 5;
11    this.rayLength = 150;
12    this.raySpread = Math.PI / 2;
13
14    this.rays = [];
15    this.readings = [];
16  }
17  //update the screen with the sensors rays
18  update(roadBorders, traffic){
19    this.#castRays();
20    this.readings = [];
21    for(let i = 0; i < this.rays.length; i++) {
22      this.readings.push(
23        this.#getReading(
24          this.rays[i],
25          roadBorders,
26          traffic)
27      );
28    }
29  }
30
31  #getReading(ray , roadBorders, traffic){
32    let touches = [];
33
34    for (let i = 0; i < roadBorders.length; i++){
35      const touch = getIntersection(
36        ray[0],
37        ray[1],
38        roadBorders[i][0],
39        roadBorders[i][1]
40      );
41      if(touch){
42        touches.push(touch);
43      }
44    }
45
46    for (let i = 0; i < traffic.length; i++) {
```



Class Sensors

Take the Car as object, with it's parameters



Contractor

Initiate the Sensors With Car object, and sensors counts coming out of the car and sensors length and how sensor is spreading from each other



Function UPDATE

Update the screen with the detection of the sensor

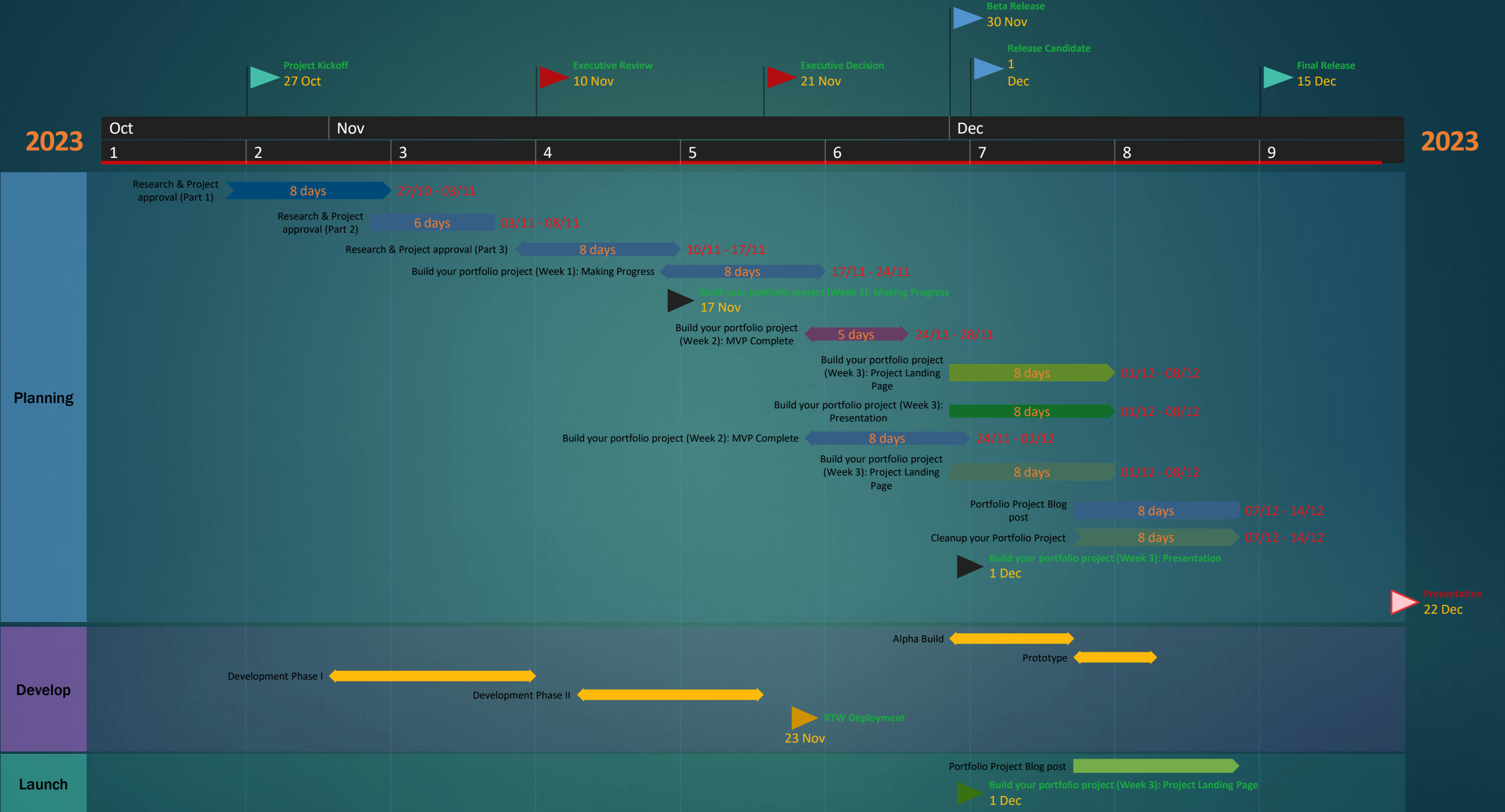


Function GetUpdate

Private function only accessible inside the Class sensor can take the reading of the sensor touch with any object as possible collusion and return these readings to car A. I aka Car-Brain.

2023

2023





Thank You

Q , A