

The InfoLab21 Studios having a serious issue with their smash hit multi-player online game, *Zork Nemesis 2: The revenge of fallen*, which was rushed to market without adequate development time and therefore is facing several issues.

In short, a decision has been made to reimplement the database to resolve some of the issues, and a database expert has been employed to do the work – This expert is you!

Your task is to design and implement a relational database for some critical areas of the game.

To help you in your task several example data files are provided; these are:

- Players.csv The main player and character data file, which contains player character definitions, with customer and billing data.
- Items.csv Character inventory of weapons.
- Combat.csv Records the activity and results of battles between players.

In the followings we will provide you some requirements, however we will expect you to exceed these expectations. You will need to demonstrate these in three milestones:

MILESTONES

- 1) Design and develop an Entity-Relationship Diagram (ERD) that models the following key entities:
 - a) Customers/Players.
 - b) Characters.
 - c) Inventory for the various weapons and armour a character may possess.
 - d) Combat activities (#of kills, KIA's, victories, etc.).

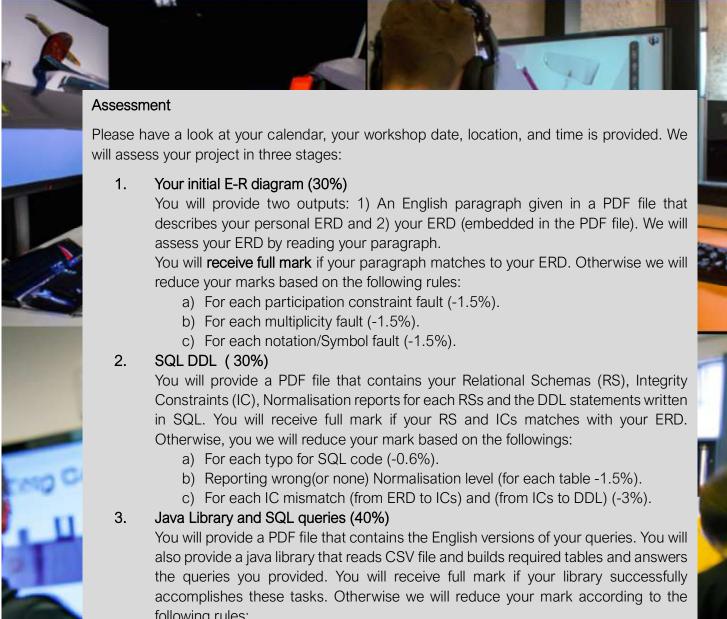
Your ERD should handle the following rules as a **minimum** but please use your imagination to provide further rules:

- a) A player must have at least one character and can create a new character or deactivate one they no longer wish to play at any time. Once a player unsubscribed from the game, the character is also removed from the system.
- b) A player will be billed at the end of a calendar month for all active characters for any part of that month.
- c) A character can possess any number of inventory items (see Items.csv):
 - a. Weapons: have a range, damage points.
 - b. Armours: has a defence score and is worn on a specific body part.
 - c. Supplies: have a healing score, mana score and if consumed increase the character's life score by that amount (after which time the character will possess one fewer of that type of item)
- d) Characters have combat info (see Combat.csv)

- 2) Write relational schema and integrity constraints for your relations. Provide the relevant SQL DDL statements to implement your ERD.
 - a) Pay careful attention to your choice of datatypes and consistency.
 - b) Consider referential integrity and nullable/not nullable attributes.
 - c) Make comment on the Normalisation level of your schemas.

3) Milestone three has three parts:

- a) Create a java library containing methods to read given .csv files that match the supplied example files and generate the relevant SQL insert statements to populate the database (your final submission will be tested using data imported this way).
 - a. You will need to consider which columns in the csv files map to the relevant Entities.
 - b. Pay careful attention to the order in which entities need to be populated.
- b) Create a set of SQL queries that implements your and the given queries (Providing relational algebra statements is a bonus):
 - 1. List the top 5 characters with the highest number of successful combats attacks.
 - 2. Print the name and total number of attacks per character having more than 5 attacks.
 - 3. Order the names of characters from highest to lowest number of attacks.
 - 4. List the name of Players with at least 5 characters.
 - 5. List the name of weapons that is used by at least 10 Players.
- c) Add methods to your java library to perform these queries using JDBC when called.



following rules:

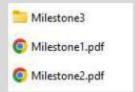
- a) Not compiles (-40%).
- b) Compiles but cannot populate tables (-20%).
- c) Cannot read CSV files but read from other file format and populates tables (-0%).
- d) For each SQL warning, error (-3%).
- e) For each failed query (-3%).
- f) Providing Relational Algebra statements (for each query) (+3%)



You will provide one zip file (in **ZIP format**) using Coursework interface given in Moodle under Week 6.



Your zip file name should be **<your student id>.zip**. For example if your student id is **31384013** than your zip file name should be **31384013.zip**. The zip file contains two PDF files belonging to Milestones 1 and 2 (**Milestone1.pdf** and **Milestone2.pdf**) and a Folder named **Milestone3** that contains your java code. So the content of your zip file will be like the following.



The deadline is 24 March 23:59 UK time.

WARNING: During the Weeks 8, 9, and 10, during your timetabled workshop, Uraz will approach you to answer your quesitons. Please attend to your timetabled workshop.

Best wishes Uraz

