



*Mini project report on*

## **Crowdsourced Disaster Management System (CDMS)**

*Submitted in partial fulfilment of the requirements for the award of degree of*

**Bachelor of Technology in**

**Computer Science &**

**Engineering**

**UE22CS351A – DBMS**

**Project**

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**AUG - DEC 2024**

**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING PES  
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(Established under Karnataka Act No. 16 of 2013)

Electronic City, Hosur Road, Bengaluru – 560 100, Karnataka, India



## PES UNIVERSITY

(Established under Karnataka Act No. 16 of 2013)

Electronic City, Hosur Road, Bengaluru – 560 100, Karnataka, India

# CERTIFICATE

*This is to certify that the mini project entitled*

## **Crowdsourced Disaster Management System**

*is a bonafide work carried out by*

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In partial fulfilment for the completion of fifth semester DBMS Project (UE22CS351A) in the Program of Study Bachelor of Technology in Computer Science and Engineering under rules and regulations of PES University, Bengaluru during the period AUG. 2024 – DEC. 2024. It is certified that all corrections / suggestions indicated for internal assessment have been incorporated in the report. The project has been approved as it satisfies the 5<sup>th</sup> semester academic requirements in respect of project work.

Signature  
Prof. Nivedita Kasturi  
Assistant Professor

## **DECLARATION**

We hereby declare that the DBMS Project entitled **Crowdsourced Disaster Management System** has been carried out by us under the guidance of **Prof. Nivedita Kasturi, Assistant Professor** and submitted in partial fulfilment of the course requirements for the award of degree of **Bachelor of Technology in Computer Science and Engineering** of **PES University, Bengaluru** during the academic semester AUG – DEC 2024.

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## **ABSTRACT**

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The Crowdsourced Disaster Management System is a project that enhances disaster response through community involvement and data integration. It allows users to report disasters with real-time data on location, severity, and details, facilitating immediate prioritization and response. Donors can contribute funds and resources, while relief camps are managed for capacity and resource availability, ensuring efficient support for affected individuals. Users can send SOS alerts for emergency assistance, and volunteers are assigned tasks within camps, streamlining coordination. This system enables transparent resource tracking, responsive disaster relief, and collaborative engagement among donors, volunteers, and communities, strengthening overall resilience during disasters.

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## INTRODUCTION

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Natural and man-made disasters can have devastating consequences, disrupting lives, infrastructure, and entire communities. Effective disaster response is crucial in mitigating the impacts of these calamities and ensuring the well-being of affected populations. The Crowdsourced Disaster Management System (CDMS) is a comprehensive platform that aims to revolutionize the way communities, relief organizations, and authorities collaborate during times of crisis.

At the heart of the CDMS is the recognition that disaster response requires a multifaceted approach that harnesses the collective efforts and insights of various stakeholders. By leveraging the power of crowdsourcing and data integration, the system enables seamless coordination and efficient resource allocation, ultimately strengthening overall resilience and emergency preparedness.

One of the key features of the Crowdsourced Disaster Management System is its ability to facilitate real-time disaster reporting. Users can report incidents with detailed information on location, severity, and other critical details. This data is then centralized, allowing for immediate prioritization and response by relevant authorities and relief organizations.

The CDMS empowers donors and volunteers to contribute resources and assistance in a transparent and coordinated manner. Donors can pledge financial support or donate essential supplies, while the system ensures the efficient distribution and utilization of these resources. Relief camps are managed for capacity and resource availability, ensuring that affected individuals and communities receive the necessary aid and support.

The platform also provides a mechanism for users to send SOS alerts in emergency situations, triggering immediate response and deployment of resources. Volunteers are assigned tasks within the relief camps, leveraging their skills and expertise to streamline coordination and enhance the overall effectiveness of the relief efforts.

By integrating real-time disaster reporting, resource mobilization, relief camp management, and volunteer coordination, the Crowdsourced Disaster Management System creates a comprehensive ecosystem that fosters collaborative engagement among all stakeholders. This approach aims to enhance disaster resilience, strengthen community preparedness, and provide timely and effective relief during times of crisis.

Through the CDMS, communities, relief organizations, and authorities can work together to mitigate the devastating impacts of natural and man-made disasters, ultimately building a more resilient and responsive world.

The Crowdsourced Disaster Management System's key features include:

- Real-time disaster reporting and prioritization
- Centralized platform for resource mobilization and distribution
- Efficient management of relief camps and volunteer coordination
- Transparent tracking of resources and relief efforts
- Collaborative engagement among donors, volunteers, and communities

By leveraging the power of crowdsourcing and data integration, the Crowdsourced Disaster Management System aims to enhance disaster resilience, strengthen community preparedness, and provide timely and effective relief during times of crisis.

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## PROBLEM DEFINITION WITH USER REQUIREMENT SPECIFICATIONS

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### Problem Definition

In the wake of natural and man-made disasters, the need for swift, coordinated, and resource efficient responses has become more pressing than ever. Current disaster management efforts often face numerous challenges that hamper effective response and relief delivery. Some of the primary issues include:

**1. Inefficient Resource Allocation:**

- Resources like food, medical supplies, and shelter are crucial in disaster scenarios. However, the lack of a centralized system to manage and track these resources results in duplication, wastage, or shortages where they're needed most. This can also hinder the efficient distribution of resources to areas affected by the disaster.

**2. Limited Coordination Among Volunteers:**

- While many volunteers are willing to help, the lack of a structured task allocation system limits their impact. Without proper assignment and tracking, volunteers may work in overlapping capacities or be unaware of where their efforts are needed, reducing the overall efficiency of the relief efforts.

**3. Insufficient Transparency in Donation Usage:**

- Donors contribute resources and funds, but often lack visibility into how their contributions are used. This lack of transparency can discourage future contributions and reduce the trust between donors and relief organizations.

**4. Overloaded Relief Camps:**

- During disasters, relief camps quickly reach full capacity. Without real-time monitoring of camp capacities, affected individuals might be directed to already full camps, causing further stress and potential safety issues.

**5. Inadequate Communication Channels for Affected Individuals:**

- Individuals affected by a disaster may need to send SOS alerts or emergency messages for immediate assistance. Current systems often lack a direct and quick mechanism for individuals to communicate their exact needs and locations.



The Crowdsourced Disaster Management System aims to address these challenges by creating an integrated platform that leverages community involvement, real-time reporting, and efficient management of resources and volunteers to ensure rapid, transparent, and organized disaster response and relief.

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## User Requirement Specifications

To effectively serve the various stakeholders involved in disaster management, the system is designed with the following user requirements in mind:

### 1. Disaster Reporting and Monitoring:

- **Requirement:** Users must be able to report new disasters by providing information such as location, severity, and description of the disaster. Reports should be timestamped automatically.
- **Functionality:** The system will allow users (including volunteers, disaster relief agencies, and the public) to report disasters. Each report should be stored in a database and made accessible for monitoring.

### 2. Donation Management:

- **Requirement:** The system should facilitate the donation of funds or resources and allow donors to specify the disaster they wish to support.
- **Functionality:** Donors can contribute by specifying their donor ID, the disaster ID, amount, and resources donated. The system will also timestamp each donation and store it, ensuring transparency and accountability.

### 3. Relief Camp Management:

- **Requirement:** Relief camp managers must be able to record camp location, capacity, and occupancy levels and link camps to specific disasters.
- **Functionality:** Each relief camp's information (location, capacity, current occupancy, associated disaster ID) will be updated in real time, providing a clear view of available space at each camp. This information can be used to direct victims to appropriate locations.

### 4. Resource Management at Relief Camps:

- **Requirement:** Relief camps need to manage resources like food, medical supplies, and water by tracking resource names, quantities, and usage.
- **Functionality:** Camp managers can log resources and update their quantities based on availability and usage. This data will help ensure that supplies are allocated appropriately and restocked as necessary.

## 5. SOS Alert Mechanism:

- **Requirement:** Individuals in distress should have a way to send SOS alerts with location information, and disaster reports with high severity will be considered as an SOS Alert.
- **Functionality:** Affected users can submit SOS alerts that include location and a custom message describing their immediate needs. Alerts are timestamped and sent to relevant agencies and volunteers for rapid response.

## 6. User Account Management and Roles:

- **Requirement:** All users, including volunteers, donors, should have accounts with role-based access and permissions.
- **Functionality:** The system will provide registration and login functionalities, allowing users to create accounts and select their roles. Roles will determine the permissions and actions available to each user.

## 7. Data Privacy and Security:

- **Requirement:** Sensitive user information, such as personal details and donation amounts, must be protected.
- **Functionality:** The system will include security measures such as data encryption, user authentication, and secure password storage to protect user information.

---

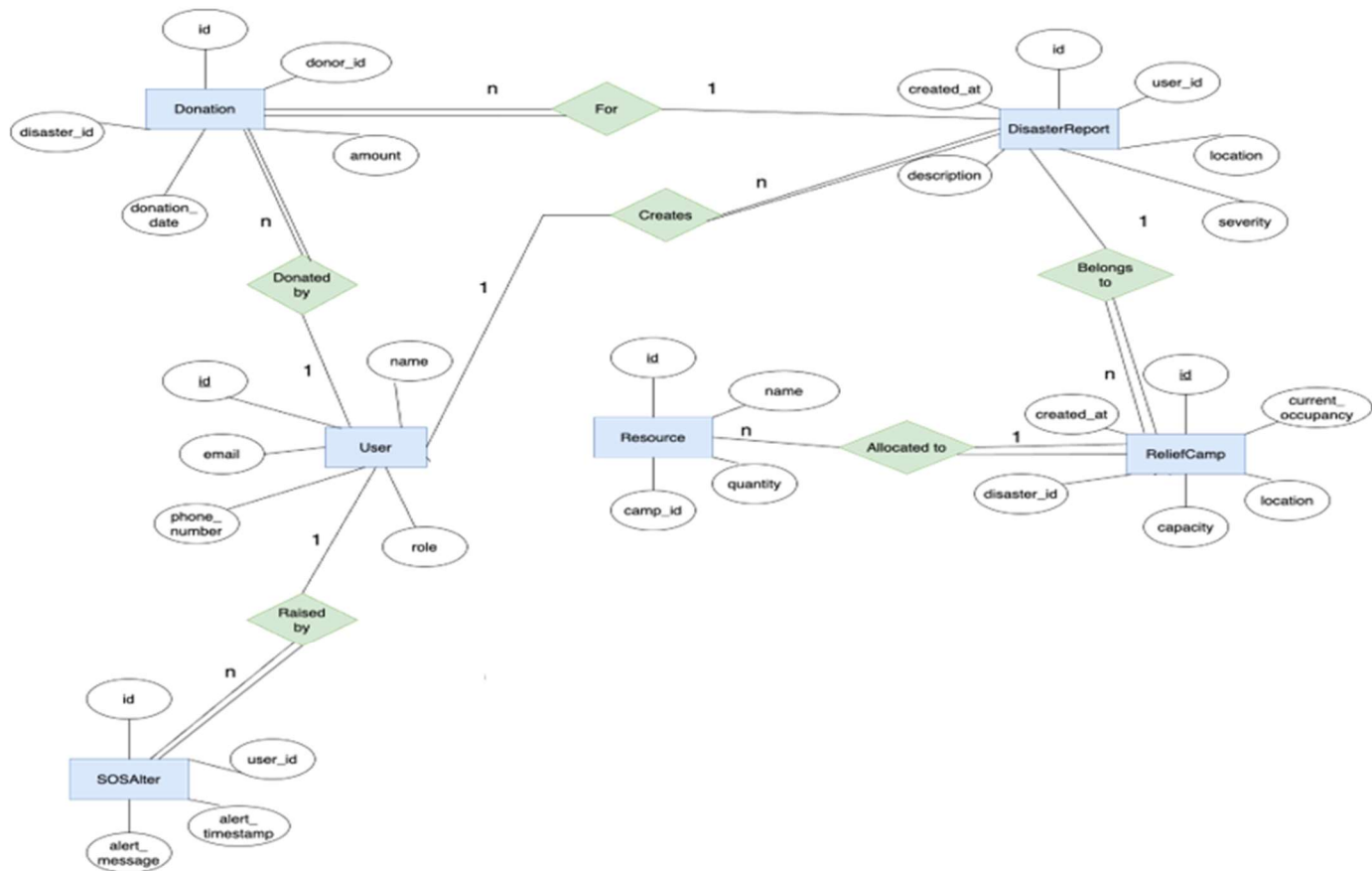
## LIST OF SOFTWARES/TOOLS/PROGRAMMING LANGUAGES USED

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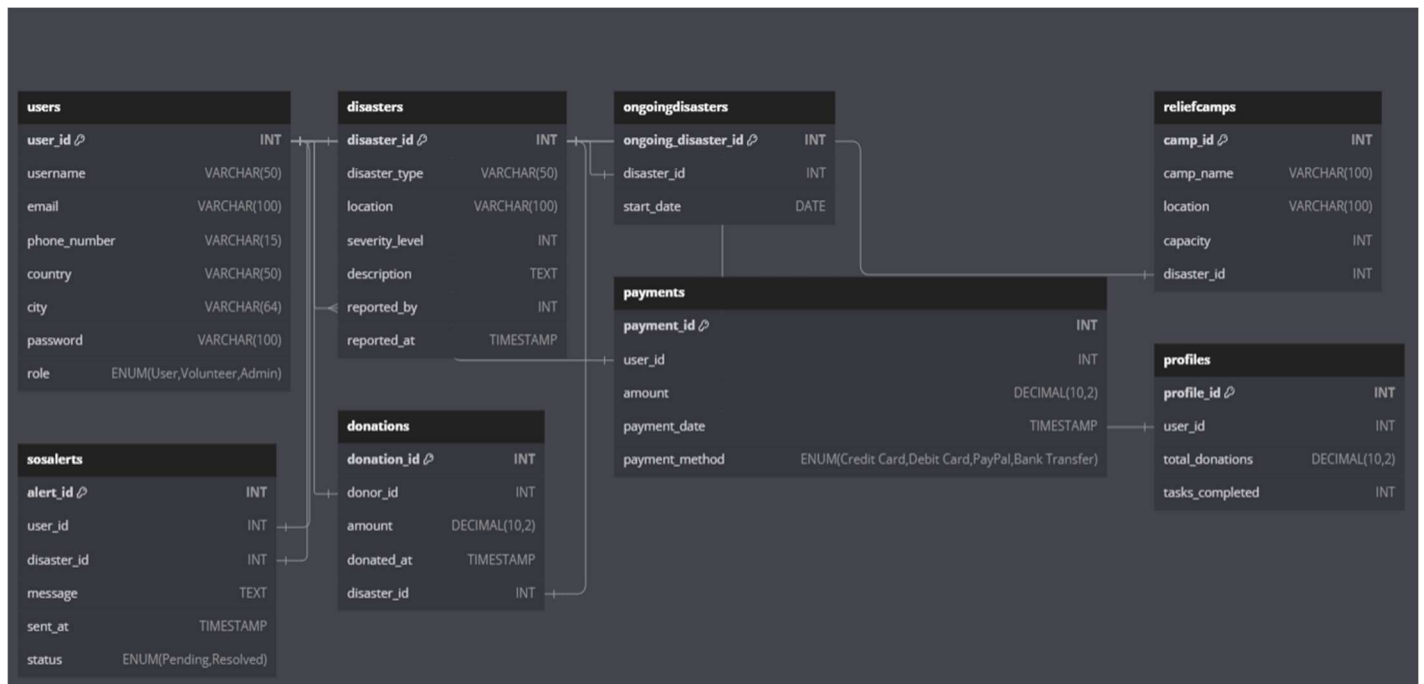
- **Front-End Development:**

- **React:** JavaScript library used for building dynamic and responsive user interfaces, ensuring a seamless user experience for reporting disasters, managing resources, and sending SOS alerts.
- **HTML5 & CSS3:** Core web technologies used alongside React for structuring and styling the front end, ensuring a user-friendly layout and design.
- **Back-End Development:**
  - **Node.js:** JavaScript runtime used to run server-side applications, providing the framework to handle asynchronous operations and manage concurrent requests efficiently.
  - **Express.js:** Node.js web application framework used to build the backend API, manage routing, handle requests, and interact with the database.
- **Database Management:**
  - **SQL Database (MySQL):** Relational database management system used to store structured data, such as user information, disaster reports, donations, and relief camp details. SQL is used for data retrieval, storage, and manipulation.
- **Development Environment & Tools:**
  - **Visual Studio Code:** IDE used for coding, debugging, and version control integration.
  - **Git:** Version control system used for tracking changes in source code, enabling collaboration and version management.
  - **GitHub:** Version control hosting and collaboration.

## ER Diagram:



## ER TO RELATIONAL MAPPING



## DDL Statements:

### Create Statements:

```
CREATE DATABASE IF NOT EXISTS disastermanagementsystem;
```

```
USE disastermanagementsystem;
```

```
-- Table: disasters
```

```
CREATE TABLE disasters (  
    disaster_id INT NOT NULL AUTO_INCREMENT PRIMARY KEY,  
    disaster_type VARCHAR(50) NOT NULL,  
    location VARCHAR(100) NOT NULL,  
    severity_level INT NOT NULL,  
    description TEXT DEFAULT NULL,  
    reported_by INT DEFAULT NULL,  
    reported_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP ON UPDATE CURRENT_TIMESTAMP  
);
```

```
-- Table: donations
```

```
CREATE TABLE donations (  
    donation_id INT NOT NULL AUTO_INCREMENT PRIMARY KEY,  
    donor_id INT DEFAULT NULL,  
    amount DECIMAL(10,2) NOT NULL,
```

```
    donated_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP ON UPDATE CURRENT_TIMESTAMP,  
    disaster_id INT DEFAULT NULL  
);
```

-- Table: ongoingdisasters

```
CREATE TABLE ongoingdisasters (  
    ongoing_disaster_id INT NOT NULL AUTO_INCREMENT PRIMARY KEY,  
    disaster_id INT NOT NULL,  
    start_date DATE NOT NULL  
);
```

-- Table: payments

```
CREATE TABLE payments (  
    payment_id INT NOT NULL AUTO_INCREMENT PRIMARY KEY,  
    user_id INT DEFAULT NULL,  
    amount DECIMAL(10,2) NOT NULL,  
    payment_date TIMESTAMP DEFAULT CURRENT_TIMESTAMP ON UPDATE  
CURRENT_TIMESTAMP,  
    payment_method ENUM('Credit Card','Debit Card','PayPal','Bank Transfer') NOT NULL  
);
```

-- Table: profiles

```
CREATE TABLE profiles (  
    profile_id INT NOT NULL AUTO_INCREMENT PRIMARY KEY,  
    user_id INT NOT NULL UNIQUE,
```

```
total_donations DECIMAL(10,2) DEFAULT 0.00,  
tasks_completed INT DEFAULT 0  
);
```

-- Table: reliefcamps

```
CREATE TABLE reliefcamps (  
    camp_id INT NOT NULL AUTO_INCREMENT PRIMARY KEY,  
    camp_name VARCHAR(100) NOT NULL,  
    location VARCHAR(100) NOT NULL,  
    capacity INT NOT NULL,  
    disaster_id INT DEFAULT NULL  
);
```

-- Table: sosalerts

```
CREATE TABLE sosalerts (  
    alert_id INT NOT NULL AUTO_INCREMENT PRIMARY KEY,  
    user_id INT DEFAULT NULL,  
    disaster_id INT DEFAULT NULL,  
    message TEXT NOT NULL,  
    sent_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP ON UPDATE CURRENT_TIMESTAMP,  
    status ENUM('Pending','Resolved') DEFAULT 'Pending'  
);
```

-- Table: users



```
CREATE TABLE users (  
    user_id INT NOT NULL AUTO_INCREMENT PRIMARY KEY,  
    username VARCHAR(50) NOT NULL UNIQUE,  
    email VARCHAR(100) NOT NULL UNIQUE,  
    phone_number VARCHAR(15) NOT NULL,  
    country VARCHAR(50) NOT NULL,  
    city VARCHAR(64) NOT NULL,  
    password VARCHAR(100) NOT NULL,  
    role ENUM('User','Volunteer','Admin') DEFAULT 'User' NOT NULL  
);
```

## DML STATEMENTS (CRUD OPERATION SCREENSHOTS)

INSERT INTO disasters (disaster\_type, location, severity\_level, description, reported\_by) VALUES ('Flood', 'New York', 3, 'Severe flooding due to heavy rains', 1);

```
mysql> INSERT INTO disasters (disaster_type, location, severity_level, description, reported_by)
-> VALUES ('Flood', 'New York', 3, 'Severe flooding due to heavy rains', 1);
Query OK, 1 row affected (0.02 sec)

mysql> select * from disasters;
```

disaster_id	disaster_type	location	severity_level	description	reported_by	reported_at
10	Flood	New York	3	Severe flooding due to heavy rains	1	2024-11-20 23:02:27

```
1 row in set (0.00 sec)
```

INSERT INTO donations (donor\_id, amount, disaster\_id) VALUES (1, 500.00, 2);

```
mysql> INSERT INTO donations (donor_id, amount, disaster_id)
-> VALUES (1, 500.00, 10);
Query OK, 1 row affected (0.01 sec)

mysql> select * from donations;
```

donation_id	donor_id	amount	donated_at	disaster_id
11	1	500.00	2024-11-20 23:07:04	10

```
1 row in set (0.00 sec)
```

INSERT INTO ongoingdisasters (disaster\_id, start\_date) VALUES (2, '2024-11-01');

```
mysql> INSERT INTO ongoingdisasters (disaster_id, start_date)
-> VALUES (10, '2024-11-01');
Query OK, 1 row affected (0.01 sec)

mysql> select * from ongoingdisasters;
```

ongoing_disaster_id	disaster_id	start_date
4	10	2024-11-01

```
1 row in set (0.00 sec)
```

INSERT INTO payments (user\_id, amount, payment\_method) VALUES (1, 100.00, 'PayPal');

```
mysql> select * from payments;
+-----+-----+-----+-----+-----+
| payment_id | user_id | amount | payment_date       | payment_method |
+-----+-----+-----+-----+-----+
|          7 |        1 | 100.00 | 2024-11-20 23:11:32 | PayPal         |
+-----+-----+-----+-----+-----+
1 row in set (0.01 sec)
```

INSERT INTO sosalerts (user\_id, disaster\_id, message, status) VALUES (1, 2, 'Urgent medical help required', 'Pending');

```
mysql> INSERT INTO sosalerts (user_id, disaster_id, message, status)
-> VALUES (1, 10, 'Urgent medical help required', 'Pending');
Query OK, 1 row affected (0.04 sec)

mysql> select * from sosalerts;
+-----+-----+-----+-----+-----+-----+
| alert_id | user_id | disaster_id | message                                                                 | sent_at       | status |
+-----+-----+-----+-----+-----+-----+
|        5 |        2 |          NULL | Emergency assistance required                                           | 2024-11-20 22:28:20 | Pending |
|        7 |        1 |          10 | High severity Flood reported in New York. Immediate assistance required. | 2024-11-20 23:02:27 | Pending |
|        8 |        1 |          10 | Urgent medical help required                                           | 2024-11-20 23:17:01 | Pending |
+-----+-----+-----+-----+-----+-----+
3 rows in set (0.01 sec)
```

INSERT INTO reliefcamps (camp\_name, location, capacity, disaster\_id) VALUES ('Camp Alpha', 'California', 100, 2);

```
mysql> INSERT INTO reliefcamps (camp_name, location, capacity, disaster_id)
-> VALUES ('Camp Alpha', 'California', 100, 10);
Query OK, 1 row affected (0.01 sec)

mysql> select *from reliefcamps;
+-----+-----+-----+-----+-----+
| camp_id | camp_name       | location    | capacity | disaster_id |
+-----+-----+-----+-----+-----+
|        3 | Coastal Shelter | Chennai    |        150 |          NULL |
|        6 | Camp Alpha      | California  |        100 |          10 |
+-----+-----+-----+-----+-----+
2 rows in set (0.01 sec)
```

## Update and Delete:

INSERT INTO users (username, email, phone\_number, country, city, password, role) VALUES ('john\_doe', 'john@example.com', '1234567890', 'USA', 'New York', 'securepassword', 'User');

```
mysql> select *from users;
```

user_id	username	email	phone_number	country	city	password	role
1	manoj	manoj@mail.com	14675555521	United Arab Emirates	Mumbai	mnb	User
2	manoj11	manoj11@mail.com	18888888888	United Arab Emirates	Mumbai	mnb	User
4	admin	admin@email.com	1234567890	India	Bangalore	admin123	Admin
9	john_doe	john@example.com	1234567890	USA	New York	securepassword	User

```
4 rows in set (0.00 sec)
```

## UPDATE User

UPDATE users SET email = 'john.doe@example.com', role = 'Volunteer' WHERE user\_id = 1;

```
mysql> UPDATE users SET email = 'john.doe@example.com', role = 'Volunteer' WHERE user_id = 9;
```

Query OK, 1 row affected (0.01 sec)  
Rows matched: 1 Changed: 1 Warnings: 0

```
mysql> select *from users;
```

user_id	username	email	phone_number	country	city	password	role
1	manoj	manoj@mail.com	14675555521	United Arab Emirates	Mumbai	mnb	User
2	manoj11	manoj11@mail.com	18888888888	United Arab Emirates	Mumbai	mnb	User
4	admin	admin@email.com	1234567890	India	Bangalore	admin123	Admin
9	john_doe	john.doe@example.com	1234567890	USA	New York	securepassword	Volunteer

```
4 rows in set (0.00 sec)
```

## DELETE User

DELETE FROM users WHERE user\_id = 1;

```
mysql> DELETE FROM users WHERE username = 'john_doe';
```

Query OK, 1 row affected (0.01 sec)

```
mysql> select *from users;
```

user_id	username	email	phone_number	country	city	password	role
1	manoj	manoj@mail.com	14675555521	United Arab Emirates	Mumbai	mnb	User
2	manoj11	manoj11@mail.com	18888888888	United Arab Emirates	Mumbai	mnb	User
4	admin	admin@email.com	1234567890	India	Bangalore	admin123	Admin

```
3 rows in set (0.00 sec)
```

## QUERIES (JOIN QUERY, AGGREGATE FUNCTION QUERIES AND NESTED QUERY)

---

### Join:

1)

-- JOIN query to find high severity disasters without SOS alerts

```
SELECT d.* FROM disasters d
```

```
LEFT JOIN sosalerts s ON d.disaster_id = s.disaster_id
```

```
WHERE d.severity_level = 3 AND s.alert_id IS NULL;
```

-- Simple SELECT query to get user-specific disasters

```
SELECT * FROM disasters WHERE reported_by = ? ORDER BY reported_at DESC;
```

-- Simple SELECT query to get all disasters

```
SELECT * FROM disasters ORDER BY reported_at DESC;
```

2)

-- JOIN query to get relief camps with disaster information

```
SELECT rc.*, d.disaster_type
```

```
FROM reliefcamps rc
```

```
JOIN disasters d ON rc.disaster_id = d.disaster_id
```

```
ORDER BY rc.camp_id DESC;
```

3)

-- JOIN query to get payment history with disaster details

```
SELECT p.payment_id, p.amount, p.payment_method, p.payment_date,
```

```

        d.disaster_id, dis.disaster_type, dis.location

FROM payments p

JOIN donations d ON p.user_id = d.donor_id

JOIN disasters dis ON d.disaster_id = dis.disaster_id

WHERE p.user_id = ?

ORDER BY p.payment_date DESC;

```

4)

```

-- JOIN query to get donation details with disaster info

SELECT d.donation_id, d.donor_id, d.amount, d.donated_at,

        dis.disaster_type, dis.location, dis.severity_level

FROM donations d

JOIN disasters dis ON d.disaster_id = dis.disaster_id

ORDER BY d.donated_at DESC

LIMIT 10;

```

5)

```

-- JOIN query in stored procedure to get high severity disasters

CREATE PROCEDURE GetHighSeverityDisasters()

BEGIN

    SELECT d.disaster_id, d.disaster_type, d.location,

            d.severity_level, d.description,

            sa.status as sos_status, sa.sent_at as sos_created_at

    FROM disasters d

    LEFT JOIN sosalerts sa ON d.disaster_id = sa.disaster_id

```

```
WHERE d.severity_level = 3

ORDER BY d.reported_at DESC;

END;
```

6)

-- JOIN query to get SOS alerts with disaster details

```
SELECT sa.*, d.disaster_type, d.location

FROM sosalerts sa

JOIN disasters d ON sa.disaster_id = d.disaster_id

WHERE d.severity_level = 3

ORDER BY sa.sent_at DESC;
```

### **Aggregate Function:**

-- AGGREGATE function to get total donations

```
CREATE FUNCTION GetTotalDonationsForDisaster(disaster_id_param INT)

RETURNS DECIMAL(10,2)

BEGIN

    SELECT COALESCE(SUM(amount), 0.00)

    INTO total

    FROM donations

    WHERE disaster_id = disaster_id_param;

    RETURN total;

END;
```

### **Nested Query:**

**-- NESTED query to find camps with low resources for high severity disasters**

**SELECT rc.id AS camp\_id, rc.location, rc.capacity, rc.current\_occupancy**

**FROM ReliefCamp rc**

**WHERE rc.disaster\_id IN (**

**SELECT id FROM DisasterReport WHERE severity = 'High'**

**ORDER BY timestamp**

**) AND r.quantity < 300;**

This nested query is used to display the relief camps where the severity of the disaster is “High” and the resources for this particular camp is running low.



## STORED PROCEDURE, FUNCTIONS AND TRIGGERS

---

### Functions/Procedures:

#### -- Function to get total donations for a disaster

```
CREATE FUNCTION IF NOT EXISTS GetTotalDonationsForDisaster(disaster_id_param INT)
RETURNS DECIMAL(10,2)
DETERMINISTIC
BEGIN
    DECLARE total DECIMAL(10,2);
    SELECT COALESCE(SUM(amount), 0.00)
    INTO total
    FROM donations
    WHERE disaster_id = disaster_id_param;
    RETURN total;
END;
```

#### -- Function to check relief camp capacity

```
CREATE FUNCTION IF NOT EXISTS CheckCampCapacity(camp_id_param INT)
RETURNS BOOLEAN
DETERMINISTIC
BEGIN
    DECLARE current_count INT;
    DECLARE max_capacity INT;
```

```
SELECT COUNT(*) INTO current_count  
  
FROM volunteers  
  
WHERE camp_id = camp_id_param;  
  
SELECT capacity INTO max_capacity  
  
FROM reliefcamps  
  
WHERE camp_id = camp_id_param;  
  
RETURN current_count < max_capacity;  
  
END;
```

**-- Procedure to get high severity disasters with pending alerts**

```
CREATE PROCEDURE IF NOT EXISTS GetHighSeverityDisasters()  
  
BEGIN  
  
    SELECT  
  
        d.disaster_id,  
  
        d.disaster_type,  
  
        d.location,  
  
        d.severity_level,  
  
        d.description,  
  
        sa.status as sos_status,  
  
        sa.sent_at as sos_created_at  
  
    FROM disasters d
```

```

LEFT JOIN sosalerts sa ON d.disaster_id = sa.disaster_id

WHERE d.severity_level = 3

ORDER BY d.reported_at DESC;

END;

-- Procedure to assign volunteer to camp with capacity check

CREATE PROCEDURE IF NOT EXISTS AssignVolunteerToCamp(

    IN p_user_id INT,

    IN p_camp_id INT,

    IN p_task_description TEXT

)

BEGIN

    DECLARE camp_full BOOLEAN;

    SELECT NOT CheckCampCapacity(p_camp_id) INTO camp_full;

    IF camp_full THEN

        SIGNAL SQLSTATE '45000'

        SET MESSAGE_TEXT = 'Camp is at full capacity';

    ELSE

        INSERT INTO volunteers (user_id, camp_id, task_description)

        VALUES (p_user_id, p_camp_id, p_task_description);

    END IF;

END;

```

### **Trigger:**

#### **-- Trigger for creating SOS alerts for high severity disasters**

```
CREATE TRIGGER IF NOT EXISTS after_disaster_insert
AFTER INSERT ON disasters
FOR EACH ROW
BEGIN
    IF NEW.severity_level = 3 THEN
        INSERT INTO sosalerts (user_id, disaster_id, message, status)
        VALUES (
            NEW.reported_by,
            NEW.disaster_id,
            CONCAT('High severity ', NEW.disaster_type, ' reported in ', NEW.location, '. Immediate assistance
required.'),
            'Pending'
        );
    END IF;
END;
```

#### **-- Trigger for handling SOS alerts when severity is updated**

```
CREATE TRIGGER IF NOT EXISTS after_disaster_update
AFTER UPDATE ON disasters
FOR EACH ROW
BEGIN
    IF NEW.severity_level = 3 AND OLD.severity_level != 3 THEN
        INSERT INTO sosalerts (user_id, disaster_id, message, status)
```

```

VALUES (
    NEW.reported_by,
    NEW.disaster_id,
    CONCAT('High severity ', NEW.disaster_type, ' reported in ', NEW.location, '. Immediate assistance
required.'),
    'Pending'
);

ELSEIF NEW.severity_level != 3 AND OLD.severity_level = 3 THEN

    DELETE FROM sosalerts WHERE disaster_id = NEW.disaster_id;

END IF;

END;

```

#### **-- Trigger for cascade deletion**

```

CREATE TRIGGER IF NOT EXISTS before_disaster_delete
BEFORE DELETE ON disasters
FOR EACH ROW
BEGIN

    DELETE FROM sosalerts WHERE disaster_id = OLD.disaster_id;

    DELETE FROM reliefcamps WHERE disaster_id = OLD.disaster_id;

    DELETE FROM donations WHERE disaster_id = OLD.disaster_id;

END;

```

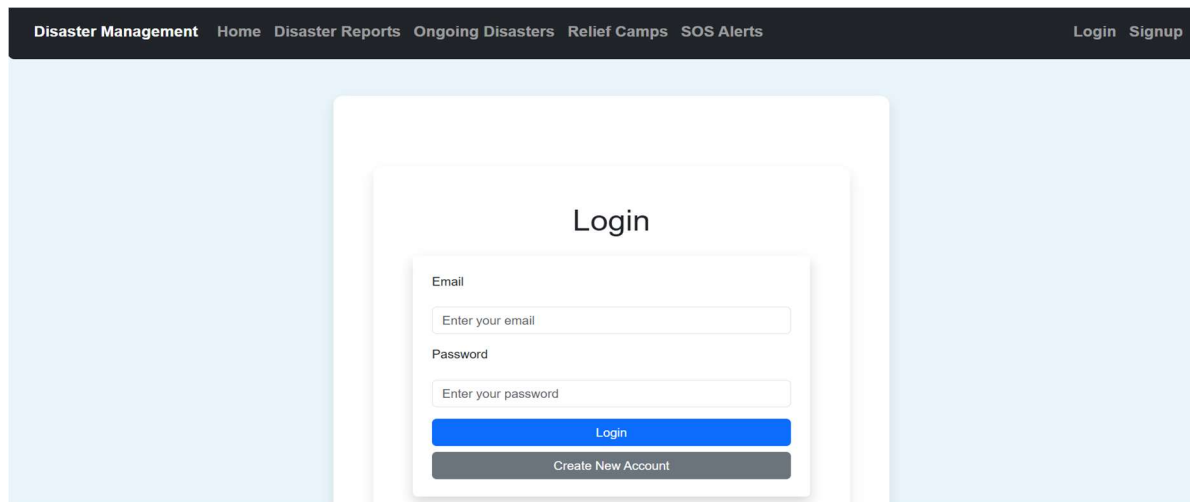
## FRONT END DEVELOPMENT (FUNCTIONALITIES/FEATURES OF THE APPLICATION)

---

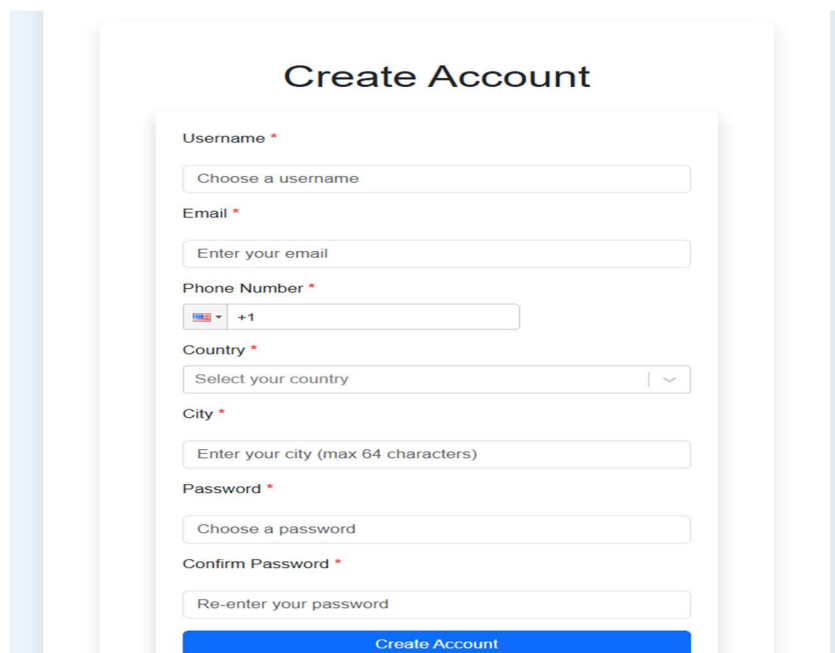
**GitHub link:**

<https://github.com/THManoj/Crowdsourced-Disaster-Relief-System.git>

**Login and signup: (Insert)**



The screenshot shows the 'Login' page of the application. At the top, there is a dark navigation bar with the following links: 'Disaster Management', 'Home', 'Disaster Reports', 'Ongoing Disasters', 'Relief Camps', 'SOS Alerts', 'Login', and 'Signup'. The main content area has a light blue background. In the center, there is a white card titled 'Login'. Inside the card, there are two input fields: 'Email' with the placeholder 'Enter your email' and 'Password' with the placeholder 'Enter your password'. Below these fields are two buttons: a blue 'Login' button and a grey 'Create New Account' button.



The screenshot shows the 'Create Account' page of the application. The page has a light blue background. In the center, there is a white card titled 'Create Account'. Inside the card, there are several input fields and a button: 'Username \*' with placeholder 'Choose a username', 'Email \*' with placeholder 'Enter your email', 'Phone Number \*' with a dropdown menu showing '+1', 'Country \*' with a dropdown menu showing 'Select your country', 'City \*' with placeholder 'Enter your city (max 64 characters)', 'Password \*' with placeholder 'Choose a password', and 'Confirm Password \*' with placeholder 'Re-enter your password'. At the bottom of the card is a blue 'Create Account' button.

## Donor view:

### Ongoing Disasters

#### flood

**Location:** mumbai

**Description:** uu

**Severity Level:** Low

#### earthquake

**Location:** kutch

**Description:** earthquake

**Severity Level:** High

#### flood

**Location:** kerala

**Description:** flood

**Severity Level:** High

Select a  
disaster to  
donate



Donate

Disaster Management Home Disaster Reports Ongoing Disasters Relief Camps SOS Alerts

Profile

#### Donate to earthquake - kutch

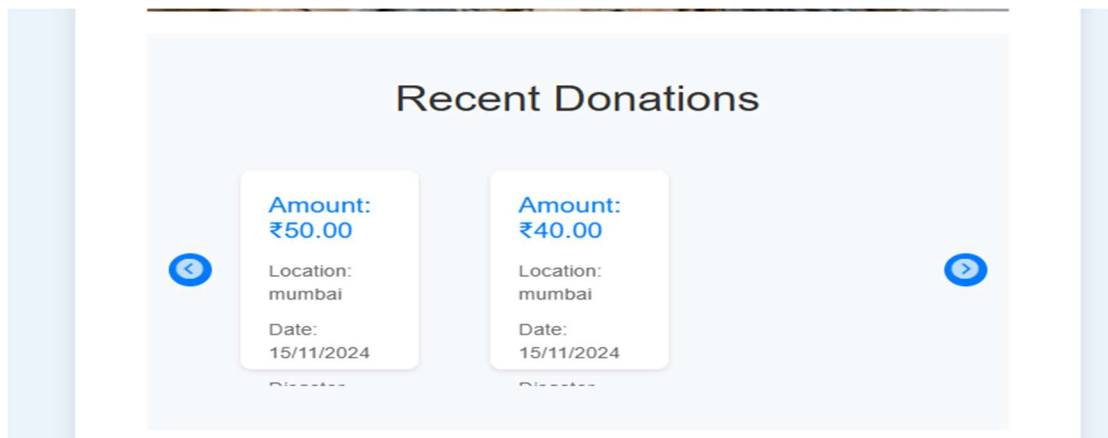
Donation Amount:

Payment Method:

Select Payment Method

Complete Payment

**Shows recent donation and ongoing disasters (Join)**



**Form for disaster reporting : (Insert)**

## Disaster Reports

### Submit New Report

Disaster Type:

Location:

Severity Level:

Select Severity

Description:

Submit Report



Shows relief camps available for specific disasters

Relief Camps

Create New Relief Camp

Select Disaster:

Select a disaster

▼

Camp Name:

Capacity:

Create Camp

Flood rescue Camp

Location:

mumbai

Capacity:

100

Disaster Type:

flood

SOS Alerts:

Disaster ManagementHomeDisaster ReportsOngoing DisastersRelief CampsSOS AlertsProfile

SOS Alerts

Alert #3

Message:

High severity earthquake reported in kutch. Immediate assistance required.

Location:

kutch

Disaster Type:

earthquake

Status:

Pending

Sent at: 19/11/2024, 12:08:34

Alert #2

Message:

High severity flood reported in kerala. Immediate assistance required.

Location:

kerala

Disaster Type:

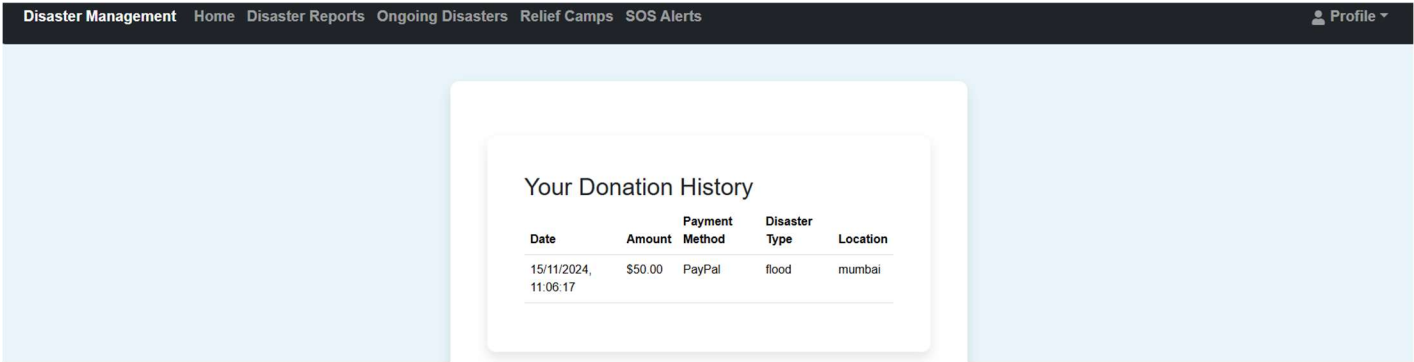
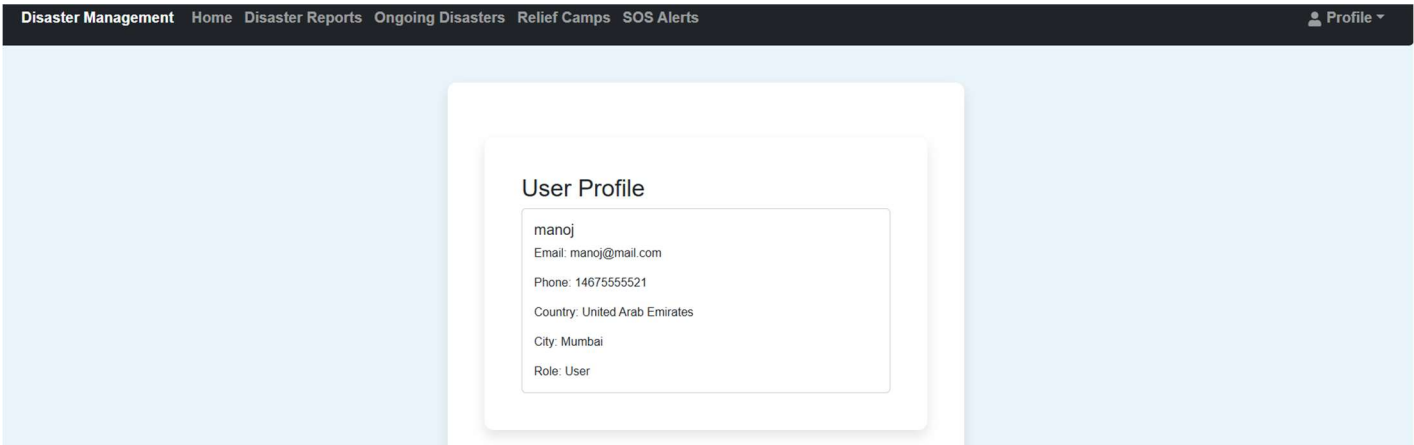
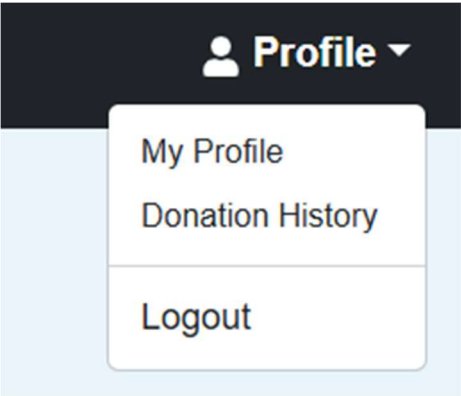
flood

Status:

Pending

Sent at: 19/11/2024, 11:16:16

Profile and Donation History:



## REFERENCES/BIBLIOGRAPHY

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1. [www.google.com](http://www.google.com)
2. [www.youtube.com](http://www.youtube.com)
3. <https://dev.mysql.com/doc/>
4. <https://www.geeksforgeeks.org/>

**GitHub link:**

<https://github.com/THManoj/Crowdsourced-Disaster-Relief-System.git>