

CS & IT ENGINEERING

C Programming

Pointers & Arrays

Lecture No.- 03



By- Satya sir

Recap of Previous Lecture



1-D array

- Declaration

- Initialization

- Base address, index

- How to input & output 1-D array



Topics to be Covered



- 1-D array Programs
- 1-D array with Pointers
- String handling in 'C'





Topic : String Handling in 'C'



In arrays, default addressing from zero, but it is Not Mandatory.

Ex: `int x[5] = {11, 22, 33, 44, 55};`

Let 1 int = 4 Bytes

	0	1	2	3	4
x	11	22	33	44	55
	<u>2000</u>	2004	2008	2012	2016

$$\&x[3] \Rightarrow \underline{2012} \Rightarrow 2000 + 3 * 4$$

$$\&x[1] = 2004 \Rightarrow 2000 + 1 * 4$$

$$\&x[0] = 2000 \Rightarrow 2000 + 0 * 4$$

`int x[2016];` Let Base add = 2000

$$\&x[1047] = ?$$

$$\&x[i] = B + i * n$$

Indexing
from Zero.

B = Base address

i = index

n = Size of Each Element (or) Scale factor



Topic : String Handling in 'C'



Let indexing from -2

int x[5] = {11, 22, 33, 44, 55};

	-2	-1	0	1	2
X	11	22	33	44	55
	2000	2004	2008	2012	2016

$\{x[i] = B + i * n \Rightarrow \text{only indexing from zero}\}$

$$\{x[0] = 2000 + 0 * 4 = 2000$$

$$\{x[-2] = 2000 + -2 * 4 = 2000 - 8 = 1992 \}$$

wrong

General formula

Indexing from 'k'

$$\{x[i] = B + (i - k) * n$$

Indexing from -2

$$\{x[-2] = 2000 + [-2 - (-2)] * 4$$

$$= 2000 + (-2 + 2) * 4$$

$$= 2000 + 0 * 4 = \underline{2000} \checkmark$$

$$\{x[1] = 2000 + [1 - (-2)] * 4$$

$$= 2000 + (1 + 2) * 4$$

$$= 2000 + 12$$

$$= \underline{2012} \checkmark$$



Topic : String Handling in 'C'



```
int x[5] = {10, 20, 42, 64, 73};
```

Let Base address = 2000, 1 int = 4 Bytes

```
printf("%d", x);
```

a) 10, 20, 42, 64, 73

b) 10

c) 2000

d) None

```
int i = 3;  
printf("%d", i); // 3
```

NOTE: Every array is a Constant Pointer

Pointer Vs Array \Rightarrow Pointer is Variable, Array is Constant.

int i=5, j=7, k=9;

int *p; // Variable in nature

int x[5] = {5, 10, 15, 20, 25}, y[5] = {-7, -9, -11, 13, 20};

p = &i; // P Pointing to i P value is A1

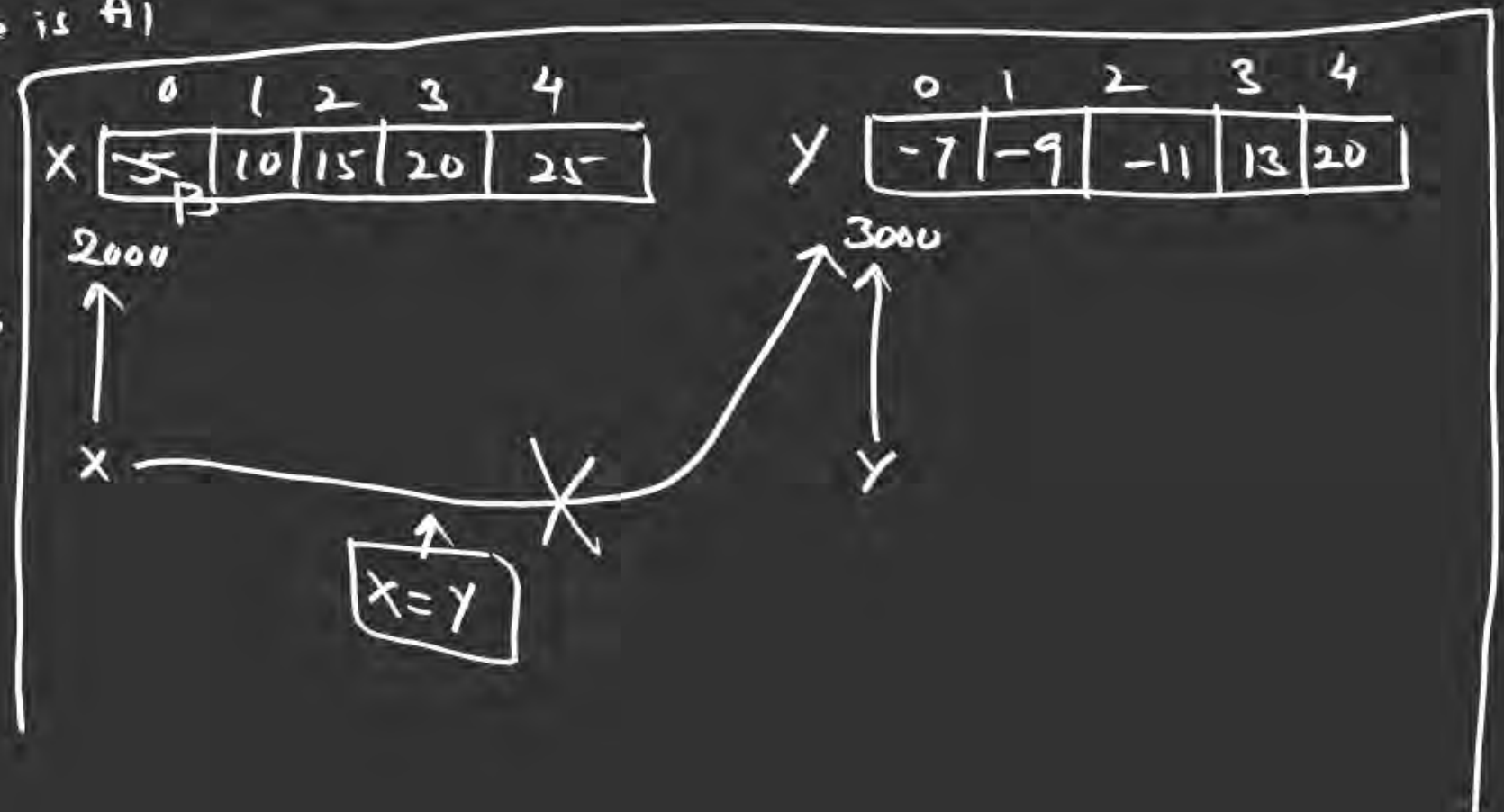
p = &j; // P Pointing to j, A10

p = &k; // P Pointing to k, A20

// X always Points to Same address.

x = y; // Error

x[0] = y[3]; // Valid



2) Array must be initialised while declaration, but Pointer can be initialized at any time.

```
int x[5];
```

```
x[] = {10, 20, 30, 40, 50}; // Invalid
```

```
int i=5, *p;
```

```
p = &i; (OR) int i=5, *p = &i;
```

③ Size of array depends on Number of Elements; But, Pointer size is always integer size.

int *p, *q;

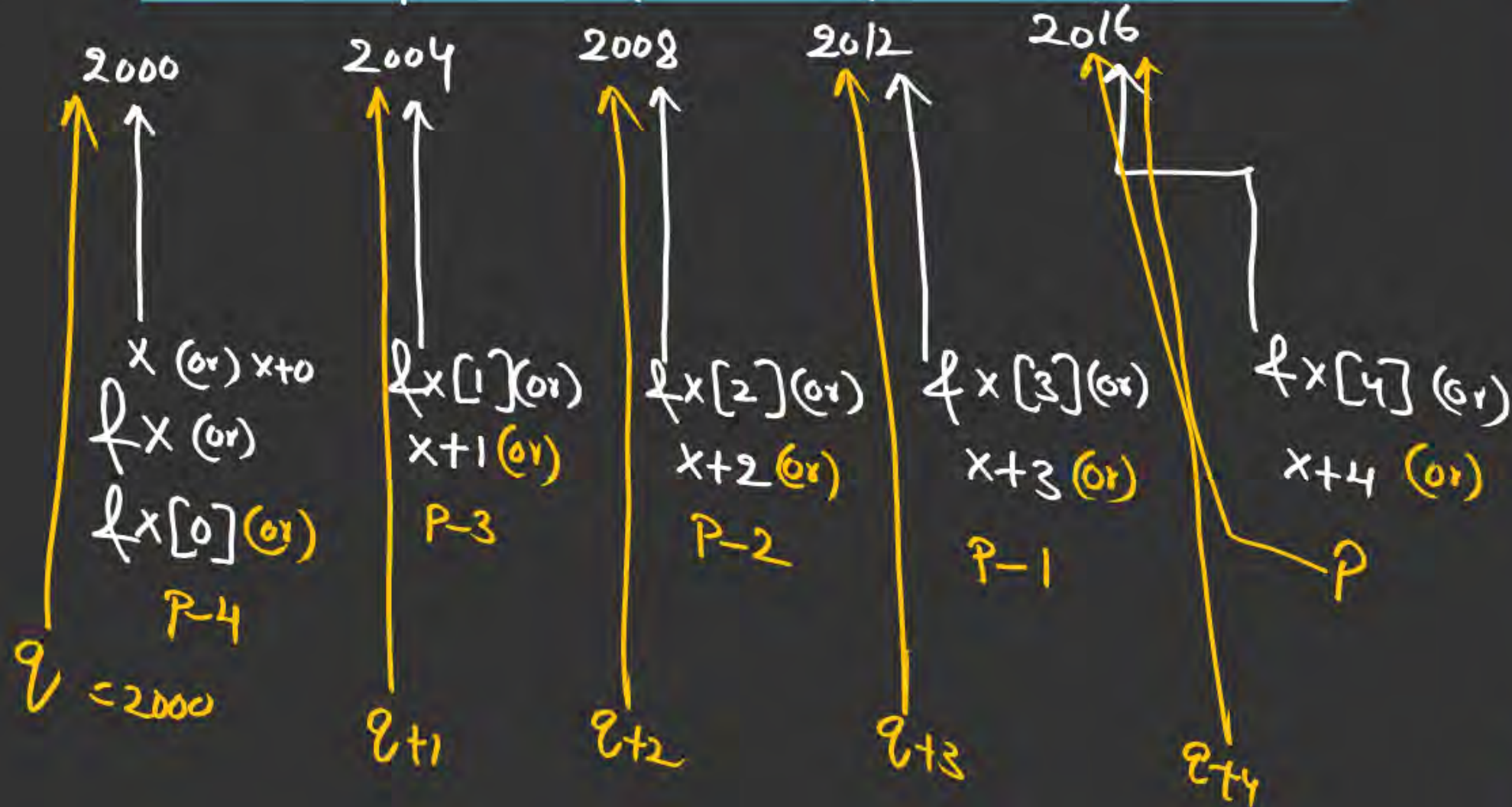
int x[5] = {11, 10, 5, 9, 7};

q = x;

p = x + 4;

	0	1	2	3	4
X	11	10	5	9	7

x[3] (or) p[-1]



x \Rightarrow Base address (B)

int x[5], *p;

p = x;

$$x[i] == x + i$$

$$== B + i * n \quad (\text{OR})$$

$$== x + i * n$$

$$x[i] == p[i]$$

$$== x + i == p + i$$

$$x[i] == i[x] == p[i] == i[p]$$

$$== *(x + i) == *(p + i)$$

* = value at

String : Group of characters.

→ String can be created in 2 ways:

1) As character array Ex: `char s[10];`

2) As character Pointer Ex: `char *s;`

- As array means, memory allocated at Compile time and is fixed (Static)
- As Pointer means, memory allocated at run time and is Variable (Dynamic)
- All Strings End with a special character `'\0'` called NULL character.



Topic : String Handling in 'C'

Pre defined String functions

To be contd ... 😊

No.	Function	Description
1)	<code>strlen(string_name)</code>	returns the length of string name.
2)	<code>strcpy(destination, source)</code>	copies the contents of source string to destination string.
3)	<code>strcat(first_string, second_string)</code>	concatenates or joins first string with second string. The result of the string is stored in first string.
4)	<code>strcmp(first_string, second_string)</code>	compares the first string with second string. If both strings are same, it returns 0.
5)	<code>strrev(string)</code>	returns reverse string.
6)	<code>strlwr(string)</code>	returns string characters in lowercase.
7)	<code>strupr(string)</code>	returns string characters in uppercase.
8)	<code>strstr(str1, str2)</code>	It returns a pointer to the first occurrence of the given substring str2 within the given string str1



Topic : String Handling in 'C'



No.	Function	Description
9)	<code>strncmp()</code>	It compares two strings only to n characters.
10)	<code>strncat()</code>	It concatenates n characters of one string to another string.
11)	<code>strncpy()</code>	It copies the first n characters of one string into another.
12)	<code>strchr()</code>	It finds out the first occurrence of a given character in a string.
13)	<code>strrchr()</code>	It finds out the last occurrence of a given character in a string.
14)	<code>strnstr()</code>	It finds out the first occurrence of a given string in a string where the search is limited to n characters.
15)	<code>strcasecmp()</code>	It compares two strings without sensitivity to the case.
16)	<code>strncasecmp()</code>	It compares n characters of one string to another without sensitivity to the case.



2 mins Summary



- Address of an element in 1-D array
- Pointer vs array
- Strings



THANK - YOU