CS & IT ENGINEERING

COMPUTER ORGANIZATION
AND ARCHITECTURE

Magnetic Disk



Lecture No.- 01

Recap of Previous Lecture



















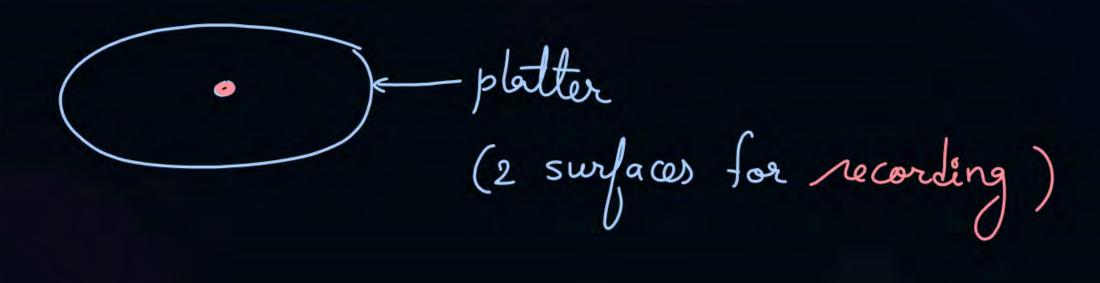
Topic Magnetic Disk

Topic Disk Capacity

Topic Disk Access Time





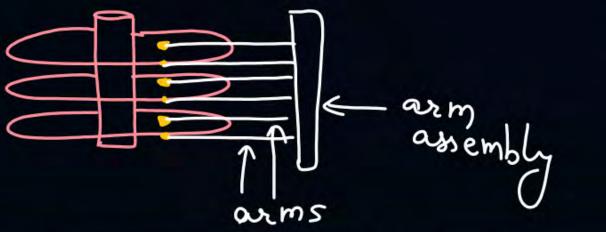




Topic: Magnetic Disk





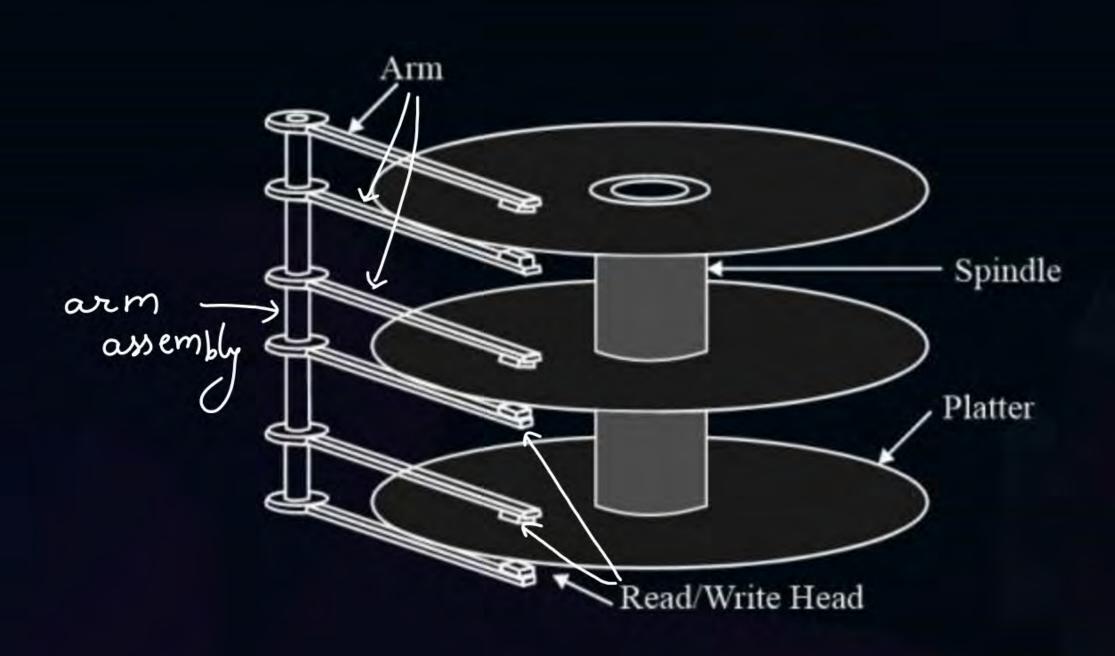






Topic: Magnetic Disk

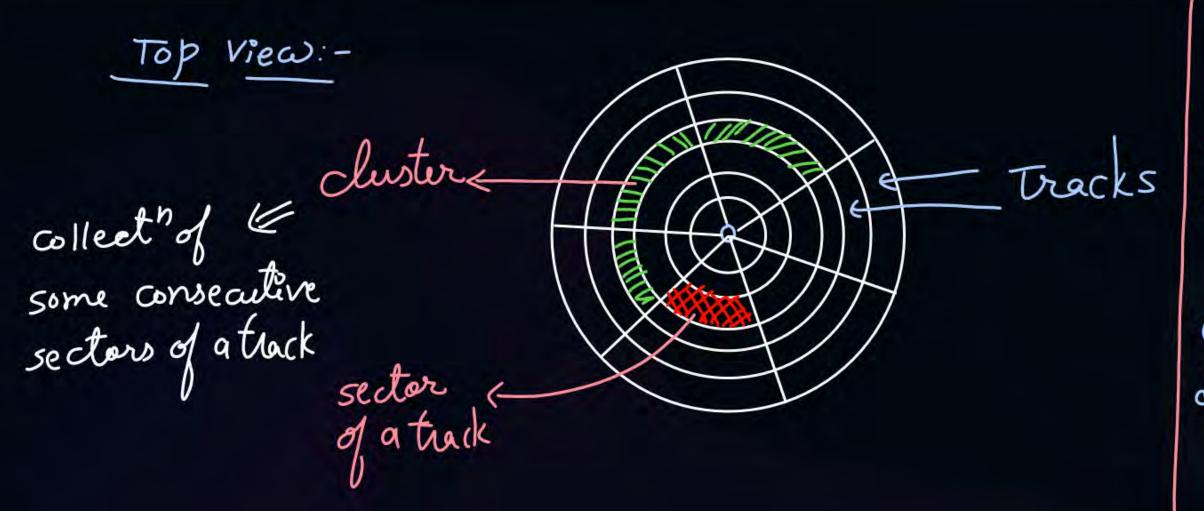




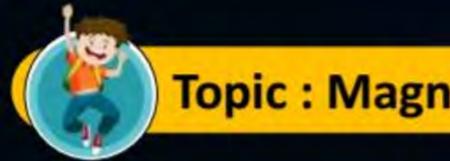




Number of surfaces in disk: 2 * no of platters



sector is the smallest unit of the disk which can be read or witten at once I each sector in the lisk gets an address.



Topic : Magnetic Disk



Number of surfaces in disk: 2 * no of pletters

Number of tracks on disk: no of surfaces in disk * no of tracks per surface

Number of sectors in disk: no of tracks on the disk * no. of sectors per track

= 2 * # platters * # tracks/surface * # sectors per track

Number of bytes on disk:

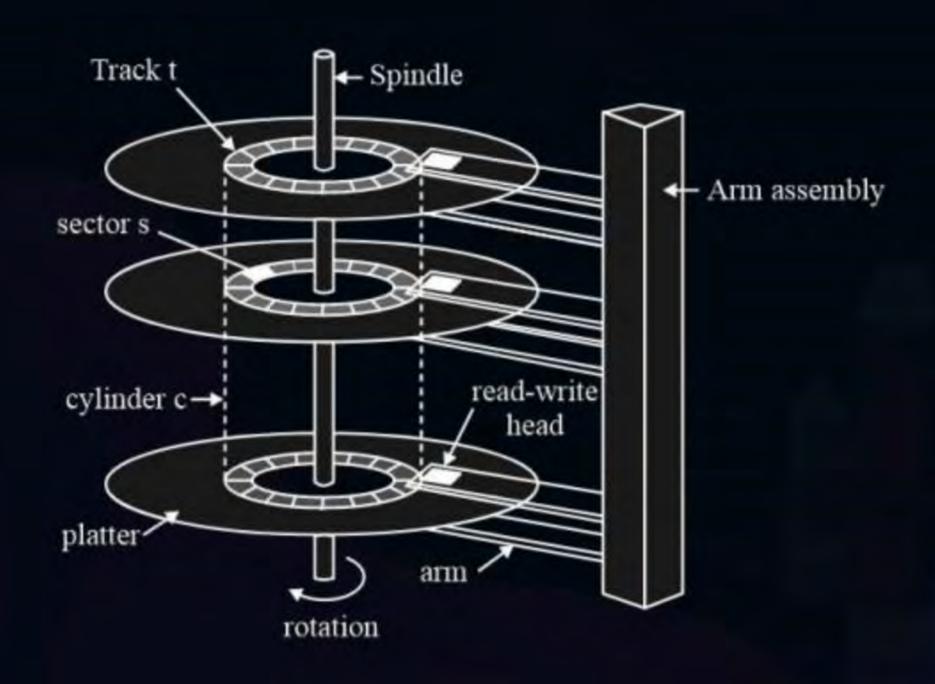
Lisk capacity = 2 * no. of platters * no. of tracks per surface * no. of sectors * 1 sector

per track capacity



Topic: Magnetic Disk







Disk



constant sector capacity

variable storage density constant angular velocity

Variable sector capacity

constant storage density

Constant anear velocity

[NAT]



#Q. Consider a disk with 32 platters each with 2 recording surfaces. There are 128 tracks per surface and 32 sectors per track. Each sector has equal capacity of 1KBytes.

Calculate:

- 1. Number of surfaces in disk: $2 \times 32 = 64$
- 2. Number of tracks on disk: $64 \times 128 = 2^{13}$
- 3. Number of sectors in disk: $2^{13} * 32 = 2^{18}$
- 4. Number of bytes on disk: 2^{18} * 1kB = 256 MB
- 5. Number of bits for disk addressing: 18 bits

Disk access time:

Total time needed to access a sector from disk.

1 disk access time = seek + rotational + 1 sector transfer time latency time

time

Avg rotational lateray = 1 rotation time



Topic: Disk Access Time



Seek Time: Time required to position the arm over the desired track

Rotational Latency: time required to rotate desired sector under R/W head

Transfer Time: Time required to read or write 1 sector

ex:- retation speed => 10000 Rotations Per Minute (R.P.M.)

for 10000 rotations disk takes = 1 min = 60 Sec

for 1 -11 - 1 = 60 Sec

10000

= 60 * 1000 msec

10000

= 6 msec

[NAT]



#Q. Consider a disk with 16 platters, 2 surfaces per platter, 2K tracks per surface, 4K sectors per track and 4096 Bytes per sector. Disk rotates with 6000 rpm. Seek time is 5ms. Find disk access time?

in 1 sec,
$$-11$$
 = $\frac{16MB}{10*10^{-3}sec} = \frac{1.66BPS}{1600 MBPS}$

transfer rate of the Lisk for 1600 MB, lime = 1 Sec

for 4KB, lime = 1 Sec * KKB

\[
\frac{1600 \text{ KB}}{1600 \text{ KB}} \\
\frac{1}{400} \text{ MSec}

= \frac{1}{400} \text{ msec}

= 0.0025 \text{ msec} \text{ transfer time}

[NAT]



#Q. A disk has each track with 1k sectors each with 4KB capacity and it takes 10msec for 1 rotation. The transfer rate of the disk is?



Topic: Where Disk Transfer Rate can be use?



can be used to calculate data preparate time for DMA transfer

NAT]



#Q. Consider a disk with 16 platters, 2 surfaces per platter, 1K tracks per surface, 2K sectors per track and 2048 Bytes per sector. Disk rotates with 3000 rpm) Seek time is 10ms. 8 bytes

If the disk is used in cycle stealing mode of DMA, such that whenever 64bits word is available, it will be transferred in 16ns. What is the % of time

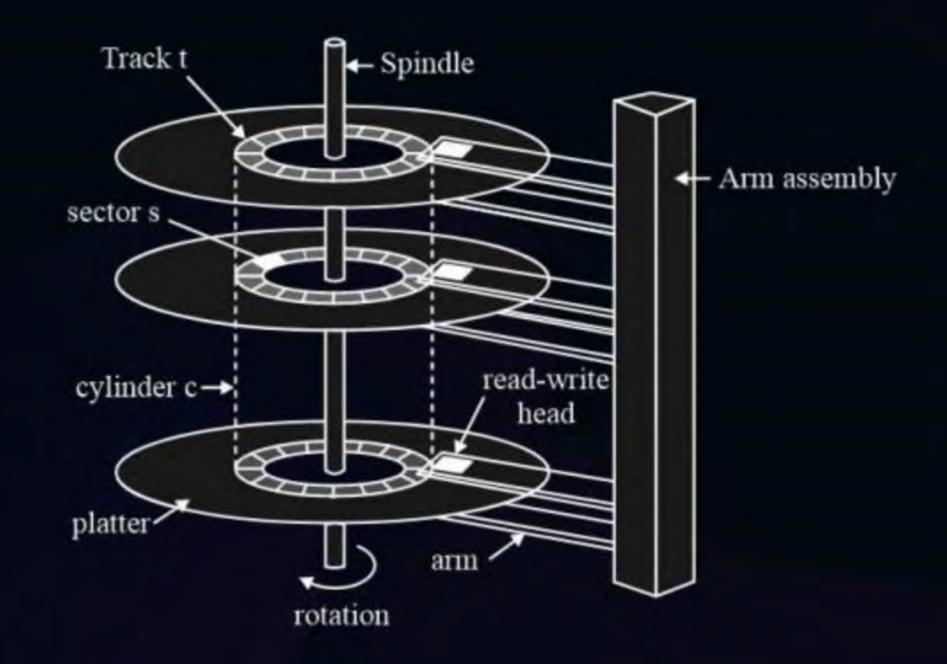
CPU is blocked?

I of time CPU is blocked due to DMA = $\frac{16}{40}$ * 100% = $\frac{16}{40}$ * 100%



Topic: Multiple Sector Access Time

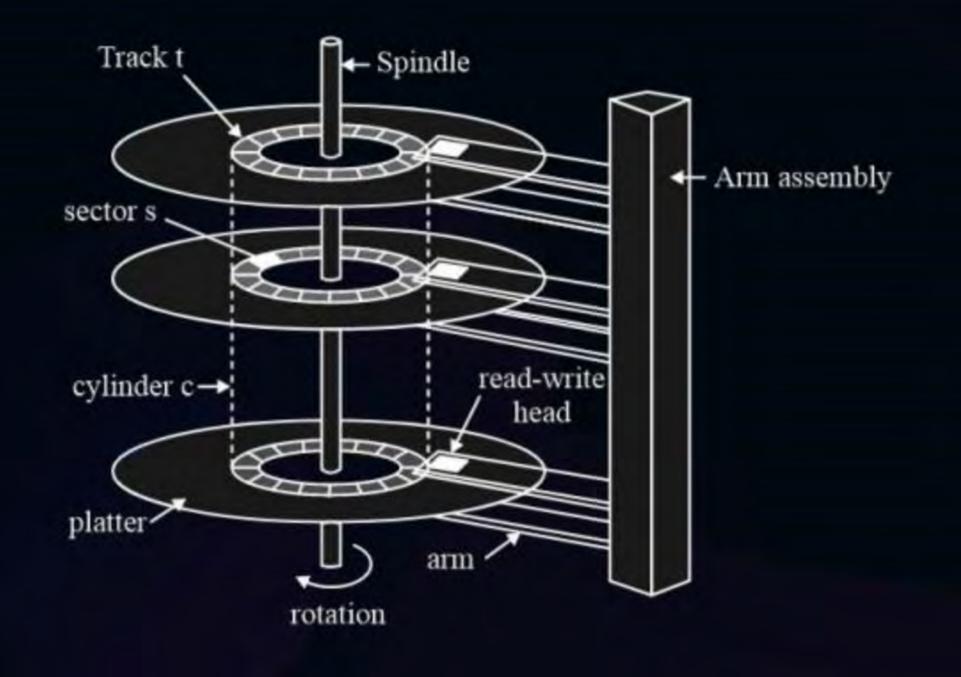






Topic: Multiple Sectors Access Time: Sequential









Topic: Multiple Sectors Access Time: Sequential



toon same hack

Consider n sectors to be transferred:



Topic: Multiple Sectors Access Time: Random



Consider n sectors to be transferred:

If 4 consecutive tracks are having entire file.

file access-lime = 4 x seek time + 4 x Notational + n x 1 sector
lateray

Time

all sectors to store file

1 rotation time = 6 ms



#Q. Consider a disk pack with a seek time of 4 milliseconds and rotational speed of 10000 rotations per minute (RPM). It has 600 sectors per track and each sector can store 512 bytes of data. Consider a file stored in the disk. The file contains 2000 sectors. Assume that every sector access necessitates a seek, and the average rotational latency for accessing each sector is half of the time for one complete rotation. The total time (in milliseconds) needed to read the entire file is

A /14020

B 14000

C 25030

D 15000



2 mins Summary



Topic Magnetic Disk

Topic Disk Capacity

Topic Disk Access Time





Happy Learning THANK - YOU