

COMPUTER SCIENCE



Database Management System

Transaction & Concurrency Control

Lecture_2

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An orange diamond-shaped sign with a black border and the text 'TOPICS TO BE COVERED' in black capital letters.

**TOPICS
TO BE
COVERED**

A red diamond-shaped marker with a white border and the number '01' in white.

01

Serializable Schedule

A red diamond-shaped marker with a white border and the number '02' in white.

02

Conflict & View Serializable





Transaction Concept

Transaction State

ACID

A: Atomicity

C: Consistency

I: Isolation

D: Durability

Schedule

→ Serial Schedule ($n!$)

→ NonSerial Schedule



Note ALL Serial Schedules are always Consistent.

Note Non Serial Schedules May or May Not be Consistent.

But we execute Non Serial Schedules (Concurrent Execution).



Let T_1 transfer 100 Rs from A to B, and T_2 transfer 10% of the balance from A to B.

Schedule 1

T_1	T_2
read (A) $A := A - 100$ write (A) read (B) $B := B + 100$ write (B) commit	read (A) $temp := A * 0.1$ $A := A - temp$ write (A) read (B) $B := B + temp$ write (B) Commit

$A: 2000$
 $+ B: 3000$

5000

$A: 1710$
 $+ B: 3290$

5000

Consistent

$S_1 < T_1 T_2 >$

Serial schedule in which T_1 is followed by T_2 :

Schedule 2

T_1	T_2
read (A) $A := A - 100$ write (A) read (B) $B := B + 100$ write (B) commit	read (A) $temp := A * 0.1$ $A := A - temp$ write (A) read (B) $B := B + temp$ write (B) Commit

$A = 1700$
 $+ B = 3300$

5000

Consistent

$S_2 < T_2 T_1 >$

serial schedule where T_2 is followed by T_1

All Serial Schedule

$S_1 \langle T_1, T_2 \rangle$ T_1 followed by T_2

$S_2 \langle T_2, T_1 \rangle$ T_2 followed by T_1

are always consistent.

Schedule 3

T_1	T_2
read (A) $A := A - 100$ write (A)	read (A) $temp := A * 0.1$ $A := A - temp$ write (A)
read (B) $B := B + 100$ write (B) commit	read (B) $B := B + temp$ write (B) Commit

$A: 1710$
 $+ B: 3290$

 5000

Consistent $C_1 \equiv S_1 \langle T_1, T_2 \rangle$

Schedule 4

T_1	T_2
read (A) $A := A - 100$	read (A) $temp := A * 0.1$ $A := A - temp$ write (A)
<u>write (A)</u> read (B) $B := B + 100$ write (B) commit	read (B) $B := B + temp$ write (B) Commit

$A: 1900$
 $+ B: 3300$

 5200
Inconsistent

C_2

① ✓ $\equiv S_1 \langle T_1, T_2 \rangle$

Non Serial Schedule C_1 is Consistent &
its equivalent to serial schedule $S_1 \langle T_1, T_2 \rangle$ T_1 followed by T_2 .

Non Serial Schedule C_2 is Not Consistent (or) In Consistent.

C_2 ✗

Serial Schedule

- ❑ After Commit of one transaction, begins (Start) another transaction.
- ❑ Number of possible serial Schedules with 'n' transactions is "n!"
- ❑ The execution sequence of Serial Schedule always generates consistent result.

Example

S : $R_1(A)$ $W_1(A)$ Commit (T_1) $R_2(A)W_2(A)$ commit (T_2).

T_1 followed by T_2

T_1	T_2
$R(A)$	
$W(A)$	
Commit	
	$R(A)$
	$W(A)$
	commit

$\langle T_1, T_2 \rangle$

Advantage

- Serial Schedule always produce correct result (integrity guaranteed)
as no resource sharing.

Disadvantage

- Less degree of concurrency.
- Through put of system is low.
- It allows transactions to execute one after another.

serializable schedule

If a Non Serial Schedule (Concurrent Execution) has been executed, that could have same effect on the Database, as a Schedule executed without Any Concurrent-execution (Serial Schedule) is called Serializable Schedule.

(Note) Serializable Schedules are always Consistent.

This Process is called Serializability.

How to achieve serializable schedule

① Conflict
Serializable

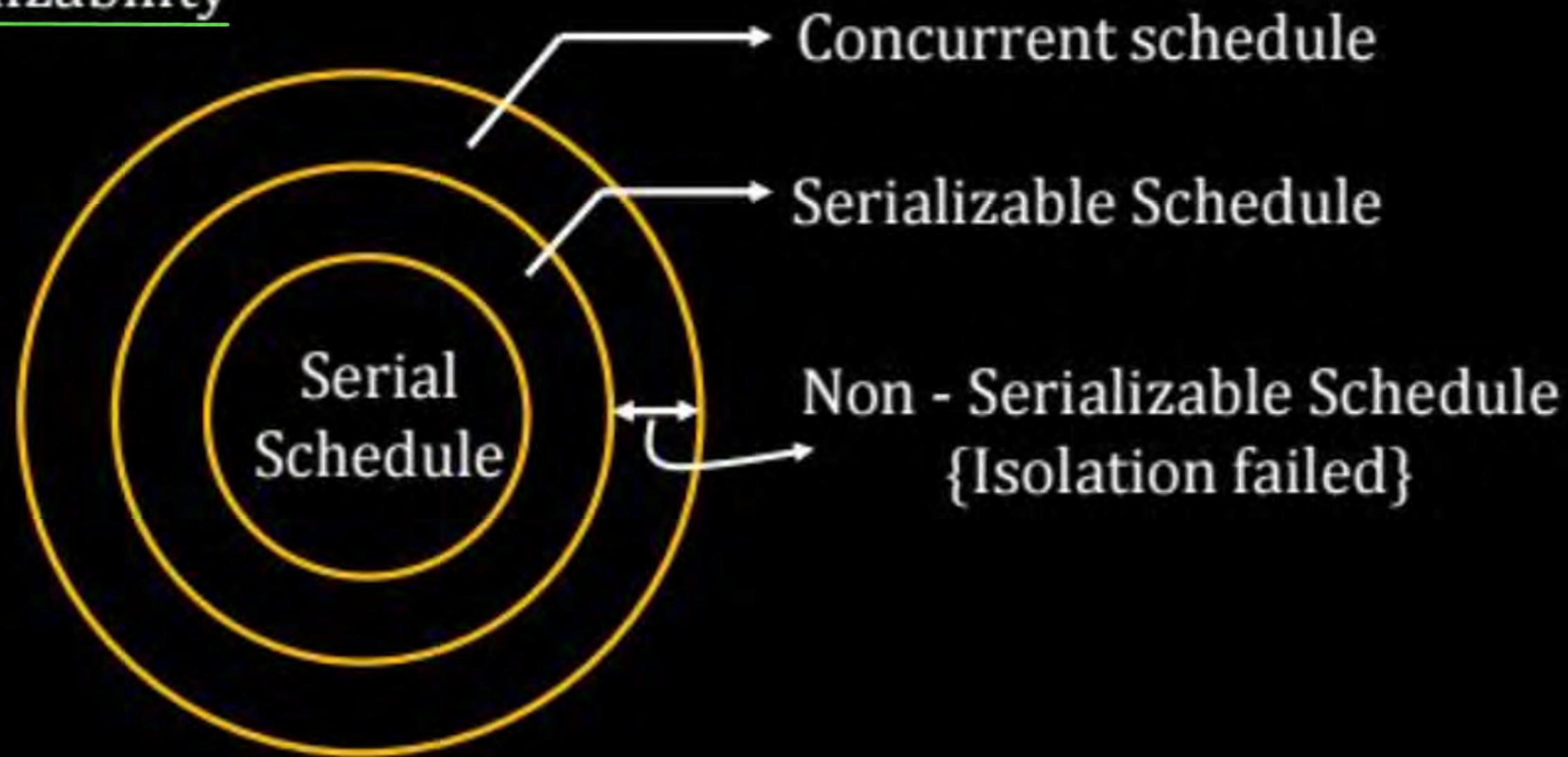
② View
Serializable

Serializable Schedule

A Schedule is serializable Schedule if it is equivalent to a Serial Schedule.

(i) Conflict Serializability

(ii) View Serializability



Serializability

- ❑ Basic Assumption: Each transaction preserves database consistency.
- ❑ Thus, serial execution of a set of transactions preserves database consistency.
- ❑ A (possibly concurrent) schedule is serializable if it is equivalent to a serial schedule. Different forms of schedule equivalence give rise to the notions of:
 1. Conflict serializability
 2. view serializability

conflict serializable

- ① Basic Concept
- ~~②~~ ^{Imp.} Testing Method (Precedence Graph)
- ③ Conflict Equal to Any Serial Schedule.

conflict serializable

Conflict operation

Let us Consider Schedule S, in which there are Two consecutive
Instruction T_i & T_j of transaction T_i & T_j respectively ($i \neq j$)

Same Data Item

T_i	T_j
$R(A) \rightarrow$	$w(A)$
$w(A) \rightarrow$	$R(A)$
$w(A) \rightarrow$	$w(A)$

Conflict
Instruction/
operation
[swapping
Not possible]

Non Conflict Operation/Instruction

T_i	T_j
$R(A) \rightarrow$	$R(A)$
$R(A) \rightarrow$	$w(B)$

Different Data Item
[swapping
possible]

Non Conflict
Instⁿ/operation.

conflict serializable

S : Non Serial Schedule
[Given Question]

$S \xrightarrow[\text{Instruction/operation}]{\text{by Series of Swap of Non Conflicting}}$ S'

S' : Any Serial Schedule
of S' (of Given Question)

then Schedule S is Conflict Serializable.

Conflict Serializability

- ❑ If a schedule S can be transformed into a schedule S' by a series of swaps of non-conflicting instructions, we say that S and S' are conflict equivalent.
- ❑ We say that a schedule S is conflict serializable if it is conflict equivalent to a serial schedule.

Q

T ₁	T ₂
R(A) W(A)	
	R(A) W(A)
R(B) W(B)	
	R(B) W(B)

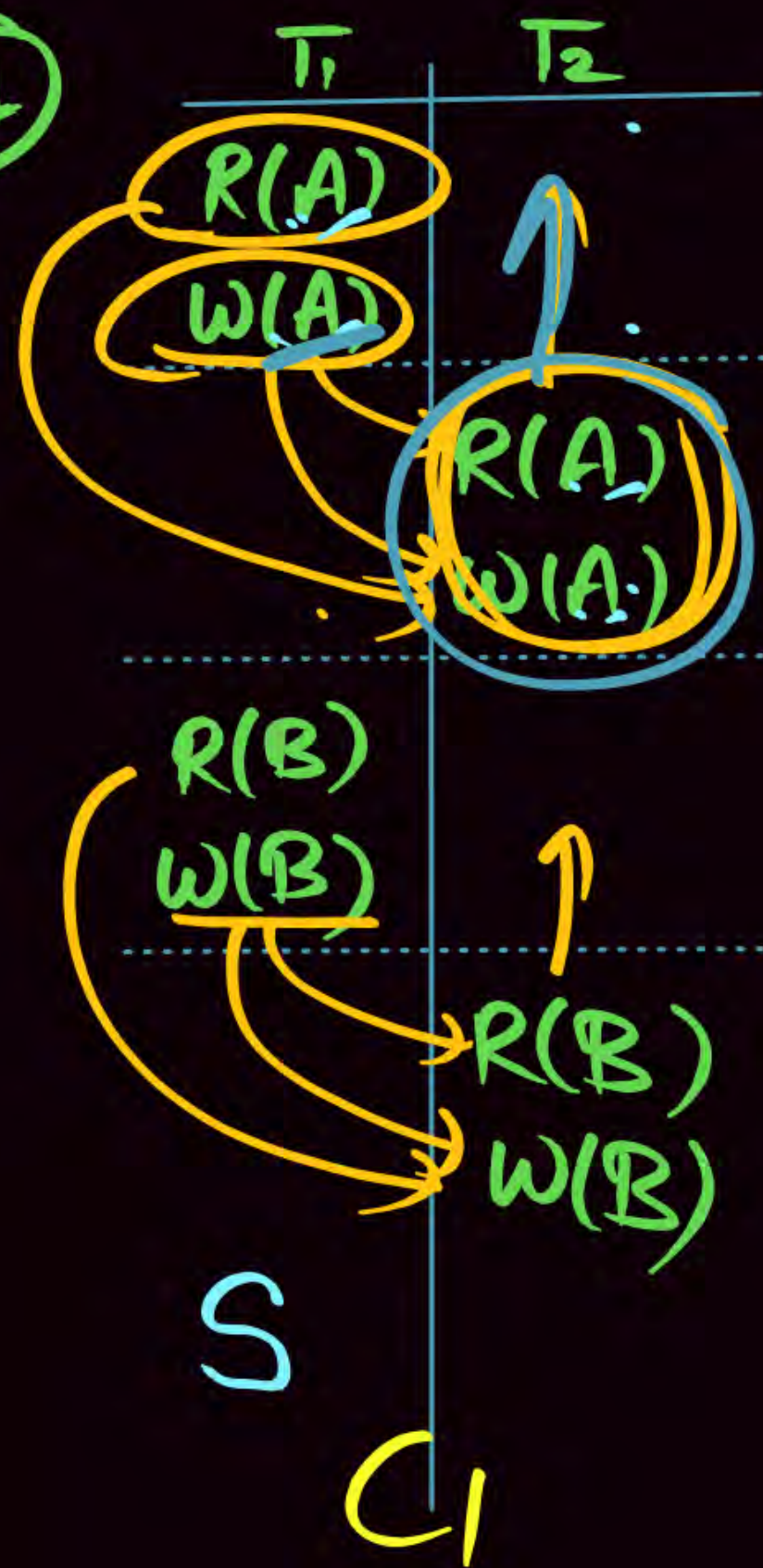
1710
3290
5000
CT₁ T₂

S

~~C₁~~

T ₁	T ₂
R(A) W(A)	
R(B) W(B)	
	R(A) W(A)
	R(B) W(B)
CT ₁	T ₂

Q.1



Not Possible
to Convert
 $S' \langle T_2, T_1 \rangle$

T_1	T_2
	$R(A)$
	$W(A)$
	$R(B)$
	$W(B)$
$R(A)$	
$W(A)$	
$R(B)$	
$W(B)$	

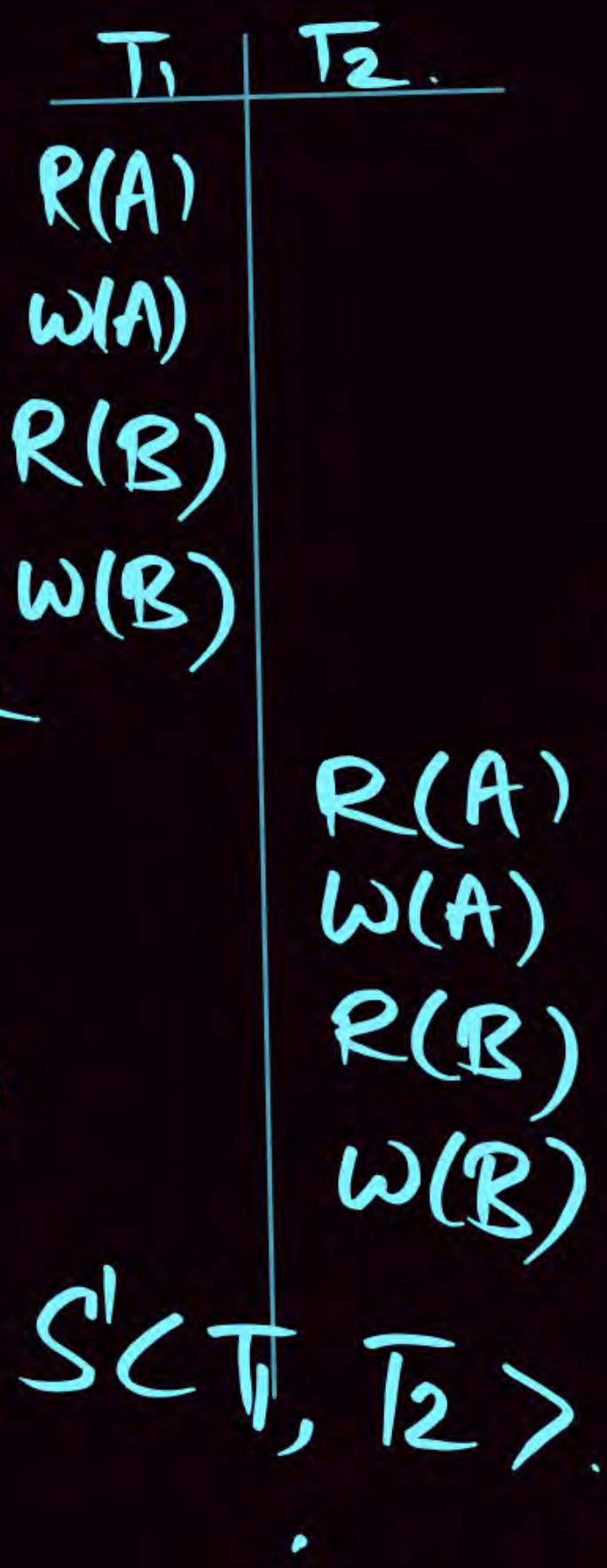


$S' \langle T_2, T_1 \rangle$. T_2 followed by T_1 .

Q.1



yes possible
to swap &
convert into
 $S' < T_1 T_2 >$



T_1 followed by T_2

① in eg.

Here S is Conflict Serializable

to $S' \langle T_1, T_2 \rangle$ [T_1 followed by T_2].

Q.2

T ₁	T ₂
<u>R(A)</u>	
	<u>R(A)</u> <u>W(A)</u>
<u>W(A)</u> <u>R(B)</u> <u>W(B)</u>	
	<u>R(B)</u> <u>W(B)</u>

Not Possible

T ₁	T ₂
	R(A) W(A) R(B) W(B)
R(A) W(A) R(B) W(B)	

X

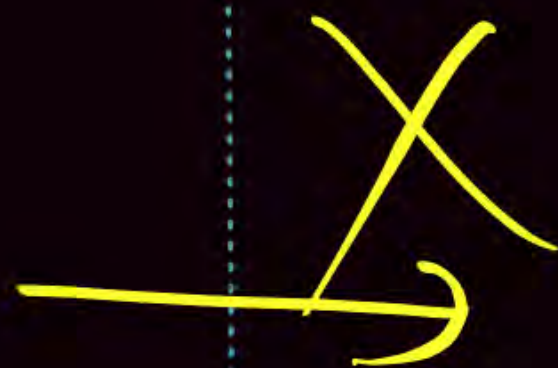
$\langle T_2 T_1 \rangle$

G₂
5200
G₉
Inconsistent

Q.2

T_1	T_2
$R(A)$	
	$R(A)$ $W(A)$
$\frac{W(A)}{R(B)}$ $W(B)$	
	$R(B)$ $W(B)$

C_2



Not possible

$\times s' \langle T_1, T_2 \rangle$

T_1	T_2
$R(A)$ $W(A)$ $R(B)$ $W(B)$	
	$R(A)$ $W(A)$ $R(B)$ $W(B)$

C_2 is Not possible to convert either

$$S' \langle T_1, T_2 \rangle$$

$$\& S' \langle T_2, T_1 \rangle$$

So C_2 is Not Conflict Serializable.

C_2

Conflict Serializability (Cont.)

- Schedule 3 can be transformed into Schedule 6, a serial schedule where T_2 follows T_1 , by series of swaps of non-conflicting instructions. Therefore Schedule 3 is conflict serializable.

Schedule 3

T_1	T_2
read (A) Write (A)	
	read (A) write (A)
read (B) write (B)	
	read (B) write (B)

Schedule 6

T_1	T_2
read (A) write (A) read (B) write (B)	
	read (A) write (A) read (B) write (B)

Conflict Serializability (Cont.)

- Example of a schedule that is not conflict serializable:

T ₃	T ₄
read (Q)	
	write (Q)
<u>write (Q)</u>	

T ₁	T ₂
R(Q)	
w(Q)	
	w(Q)
	X

T ₁	T ₂
	w(Q)
R(Q)	
w(Q)	X

- We are unable to swap instructions in the above schedule to obtain either the serial schedule < T₃, T₄ >, or the serial schedule < T₄, T₃ >

Conflict Serializable

A schedule is said to be conflict serializable if it is conflict equivalent to a serial schedule.

Same conflicting operation order in C_1 & S_1

\therefore Its $\{C_1\}$ conflict is conflict serializable.

T_1	T_2	T_1	T_2
read(A)		read(A)	
write(A)		write(A)	
	read(A)	read(B)	
	write(A)	write(B)	
			read(A)
read(B)			write(A)
write(B)			read(B)
	read(B)		write(B)
	write(B)		
	C_L		S_L

Conflicting Instructions

□ Instructions l_i and l_j of transactions T_i and T_j respectively, conflict if and only if there exists some item Q accessed by both l_i and l_j , and at least one of these instructions wrote Q . ($i \neq j$)

1. $l_i = \text{read}(Q)$, $l_j = \text{read}(Q)$. l_i and l_j don't conflict. (Non Conflict Instⁿ)
 2. $l_i = \text{read}(Q)$ $l_j = \text{write}(Q)$. They conflict.
 3. $l_i = \text{write}(Q)$ $l_j = \text{read}(Q)$. They conflict
 4. $l_i = \text{write}(Q)$ $l_j = \text{write}(Q)$. They conflict
- } Conflict Instruction

□ Intuitively, a conflict between l_i and l_j forces a (logical) temporal order between them.

❖ If l_i and l_j are consecutive in a schedule and they do not conflict, their results would remain the same even if they had been interchanged in the schedule.

Testing for conflict serializable

Precedence Graph Method

$G(V, E)$

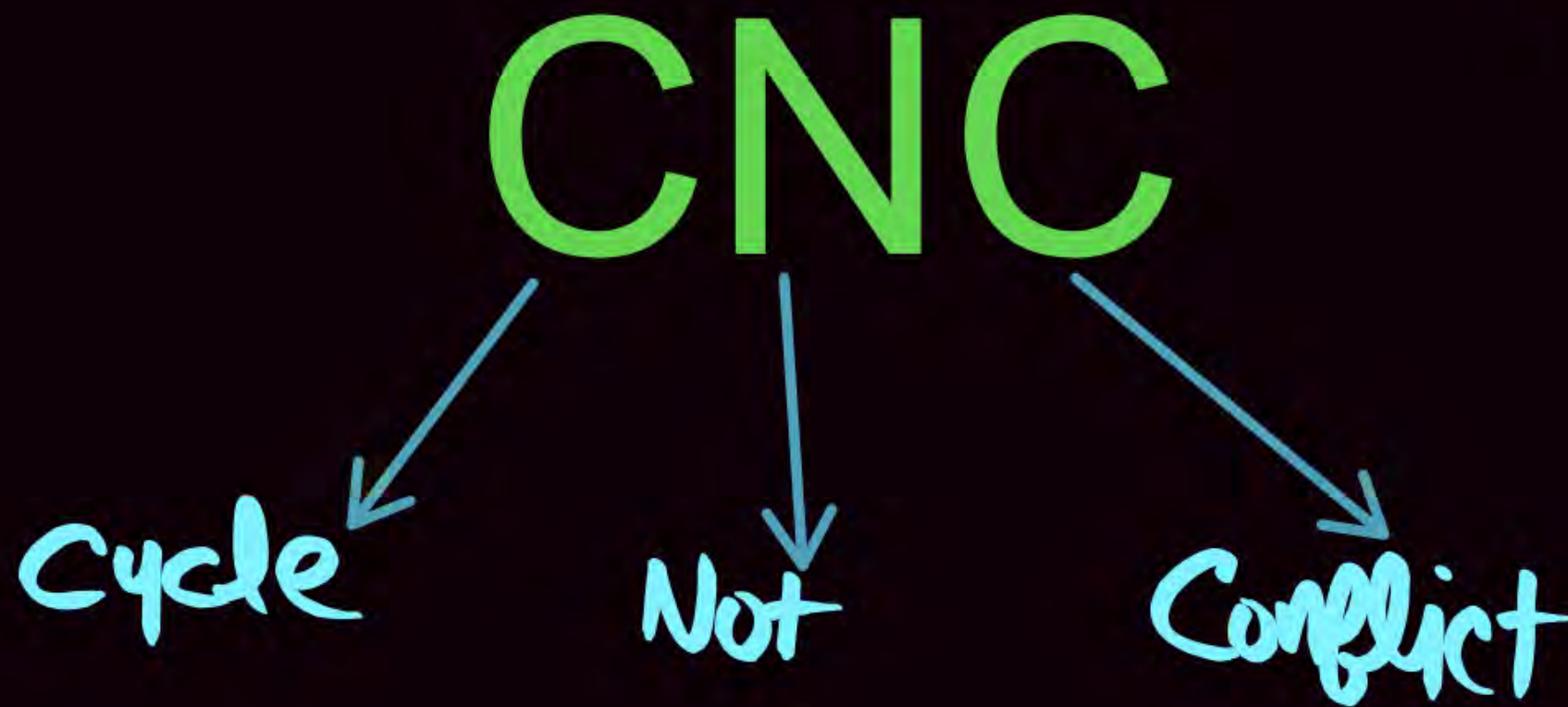
(vertex) V : Set of Transactions.

(Edge) E : Edge $T_i \longrightarrow T_j$ edge occurs iff any one condition holds

Conflict operation $\left(\begin{array}{c} T_i \quad T_j \\ R(A) \longrightarrow W(A) \\ W(A) \longrightarrow R(A) \\ W(A) \longrightarrow W(A) \end{array} \right)$ then edge Draw.

Testing for conflict serializable

Precedence Graph Method



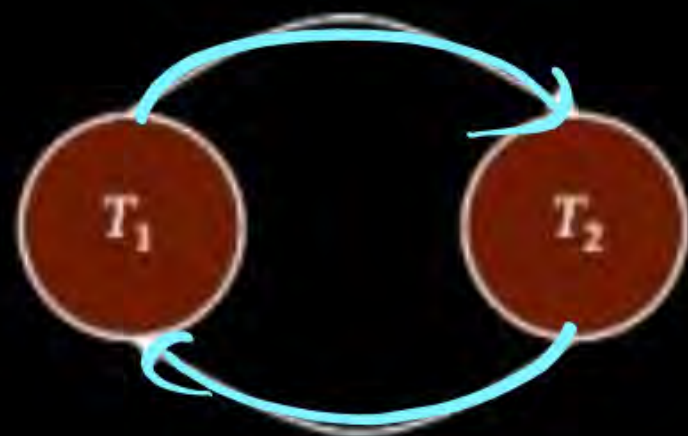
(Note) If Precedence Graph
Contain cycle [Any one cycle]
then Schedule is
Not Conflict Serializable

Testing for Serializability

□ Testing for conflict serializability.

- ❖ Consider some schedule of a set of transactions T_1, T_2, \dots, T_n
- ❖ Precedence graph — a direct graph where the vertices are the transactions (names).
- ❖ We draw an arc from T_i to T_j if the two transaction conflict, and T_i accessed the data item on which the conflict arose earlier.
- ❖ We may label the arc by the item that was accessed.

Example:



CNC

Cycle Not Conflict Serializable.

A schedule is conflict serializable if and only if its precedence graph is acyclic.



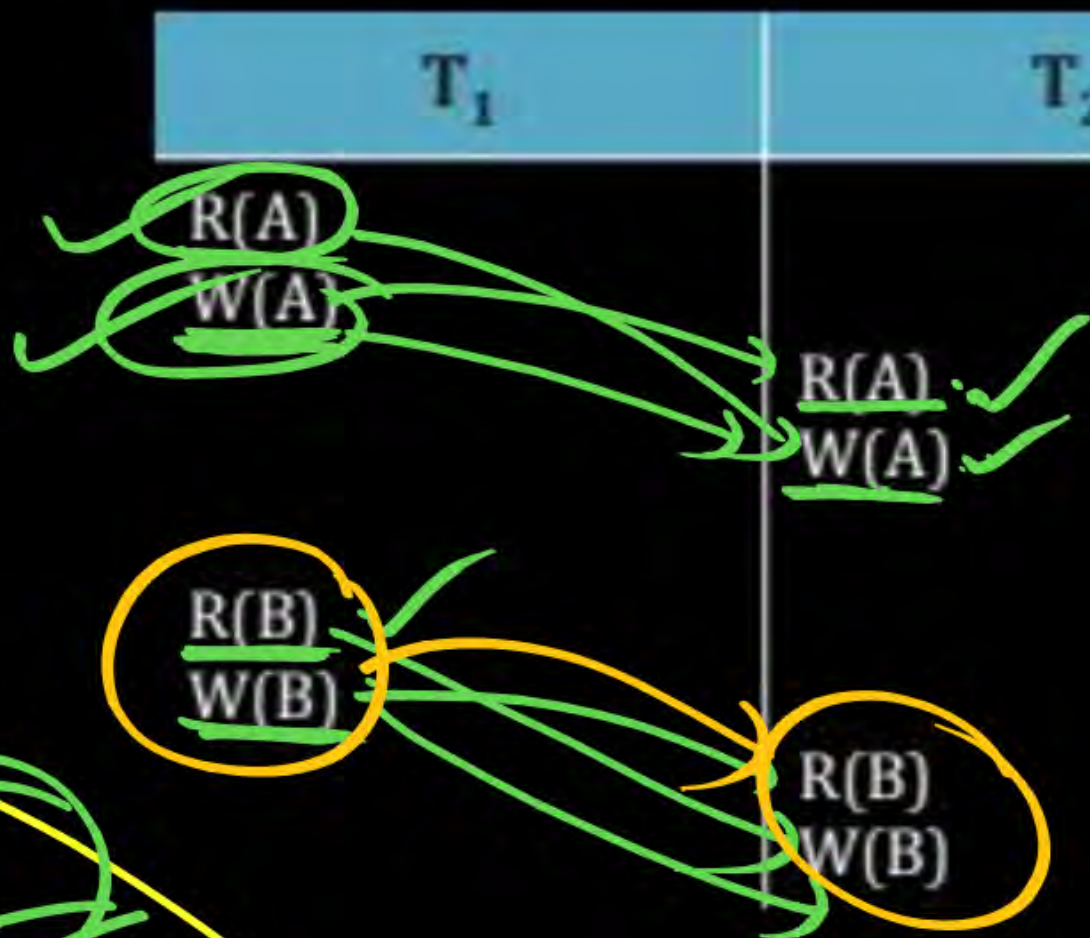
Conflict serializable

NOTE: CNC [Cycle not conflict serializable]

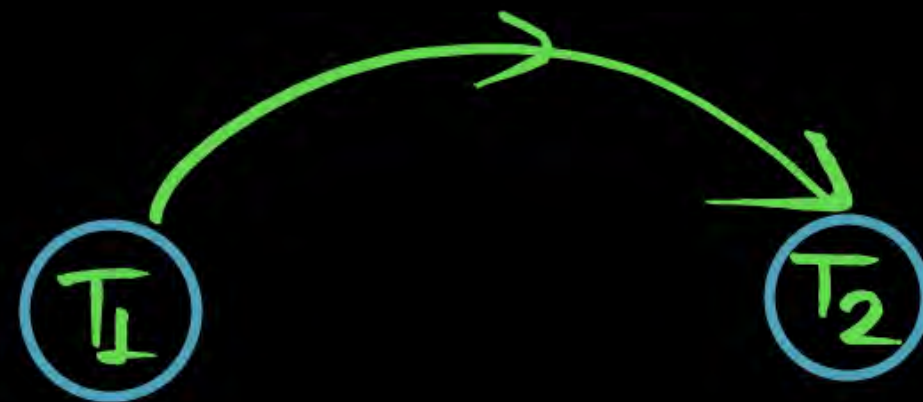
Q.1



S: $R_1(A)$ $W_1(A)$ $R_2(A)$ $W_2(A)$ $R_1(B)$ $W_1(B)$ $R_2(B)$ $W_2(B)$



1710
3290
5000
Consistent
 $\langle T_1, T_2 \rangle$



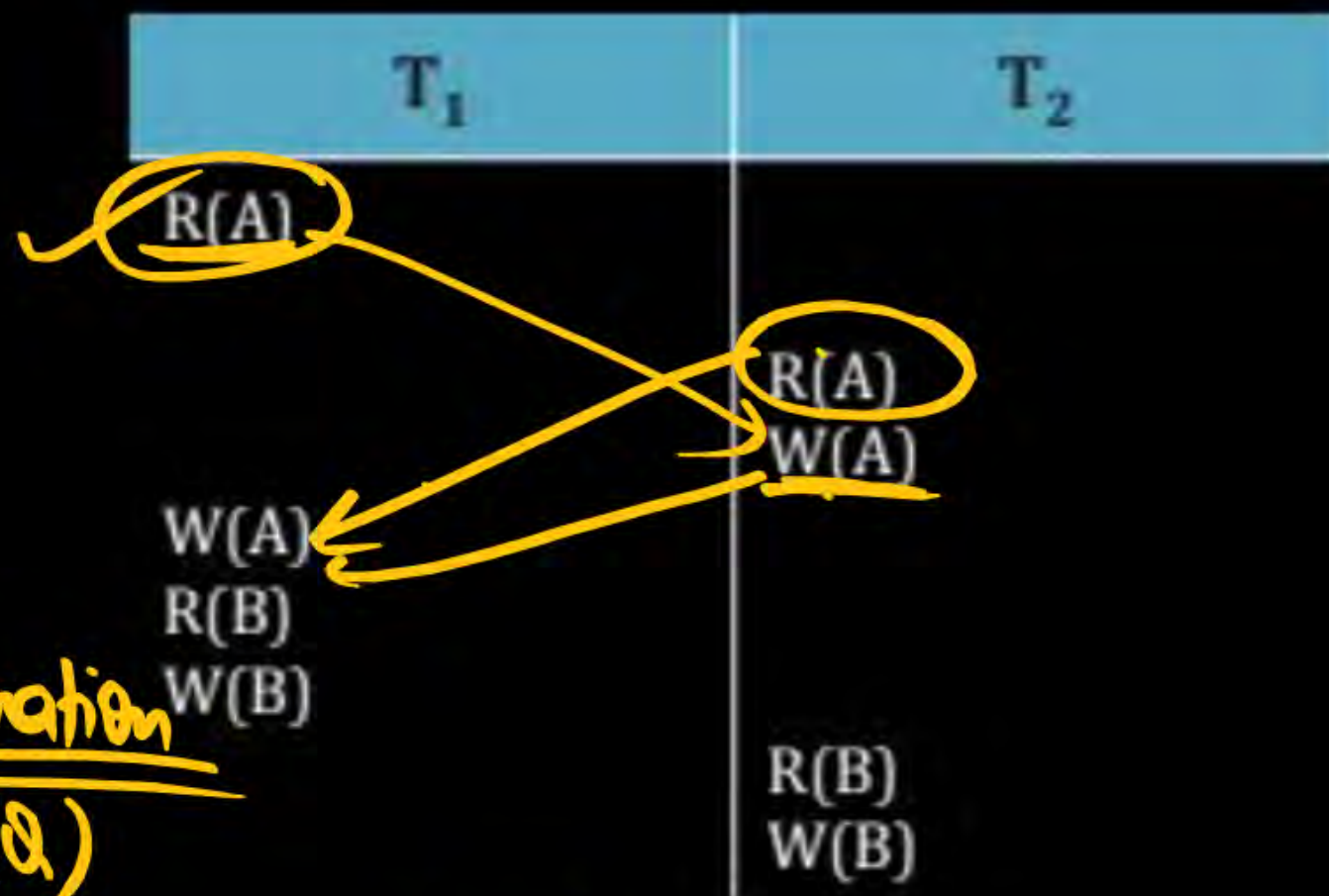
Acyclic

Conflict serializable

$\langle T_1, T_2 \rangle$

Q.2

$R_1(A) R_2(A) W_2(A) W_1(A) R_1(B) W_1(B) R_2(B) W_2(B)$



Conflict operation

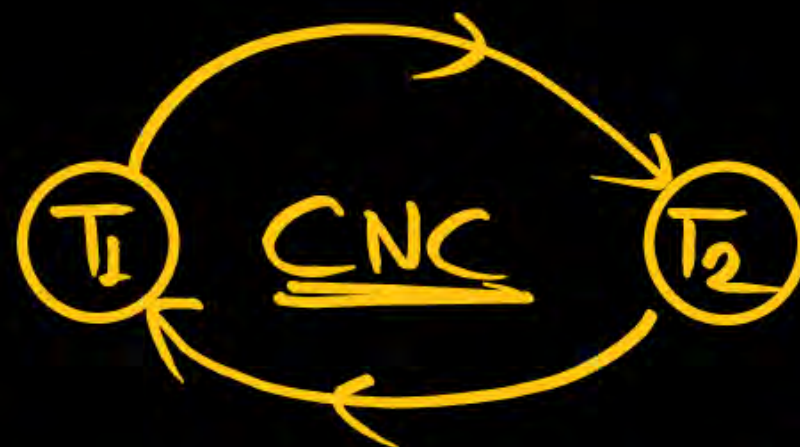
$R(Q) \rightarrow W(Q)$

$W(Q) \rightarrow R(Q)$

$W(Q) \rightarrow W(Q)$

Q2

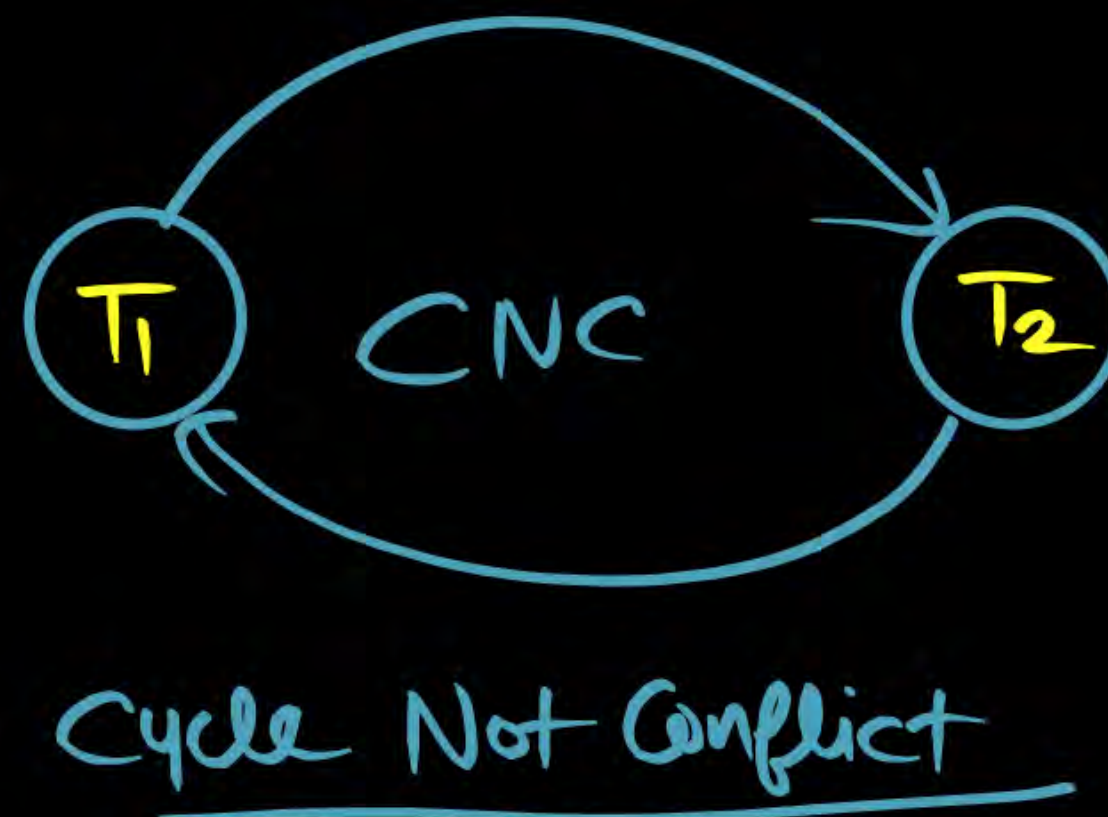
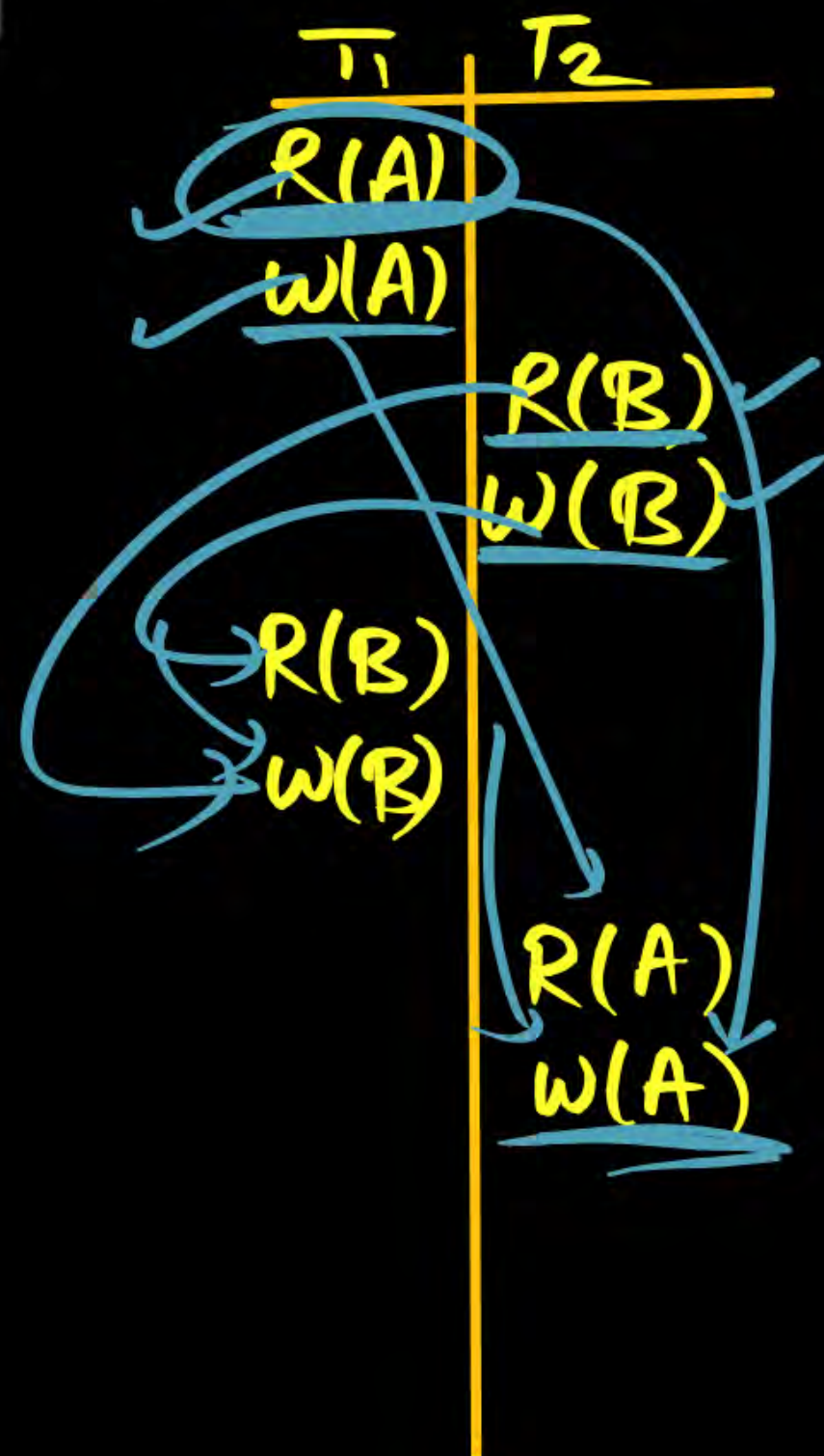
5200 Inconsistent



Cycle Not Conflict

Q.3

$R_1(A) W_1(A) R_2(B) W_2(B) R_1(B) W_1(B) R_2(A) W_2(A)$



Q.1



Consider the following schedules involving two transactions.
Which one of the following statements is TRUE?

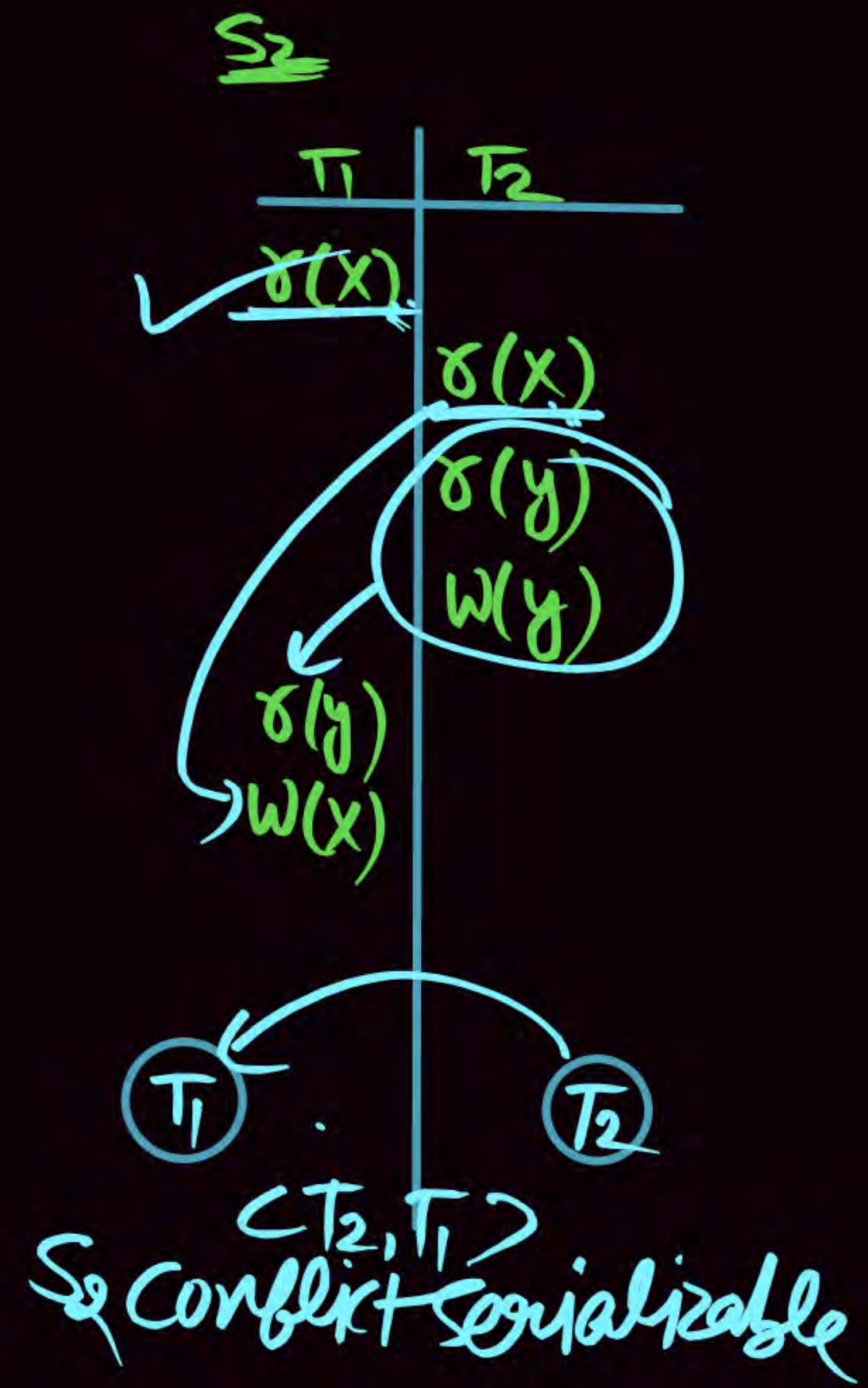
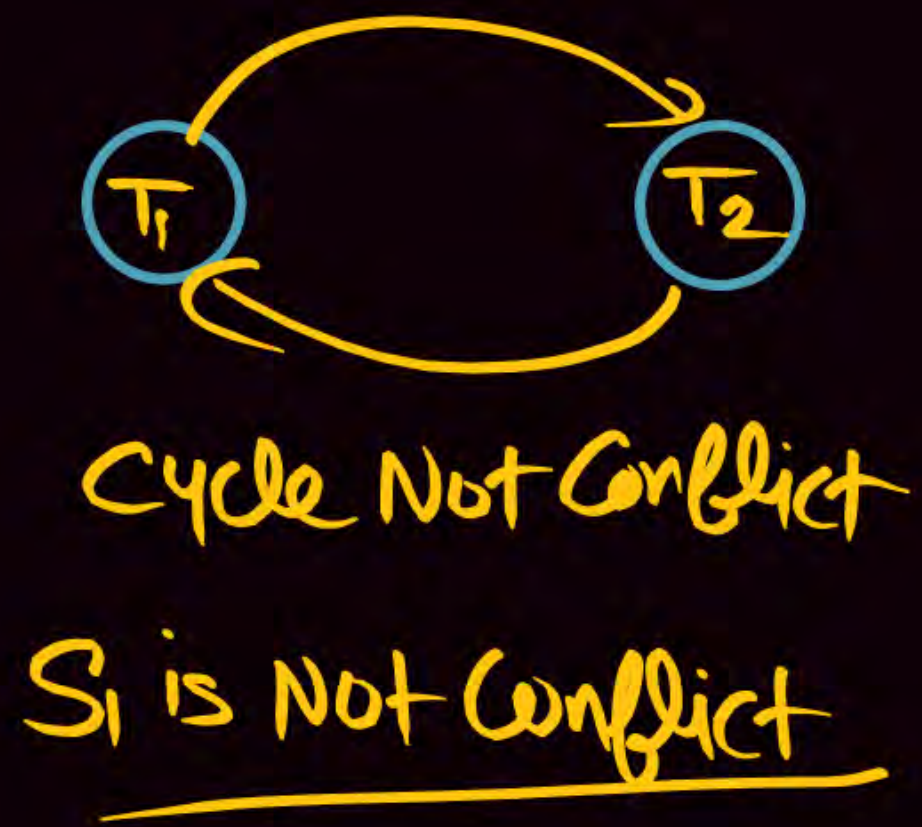
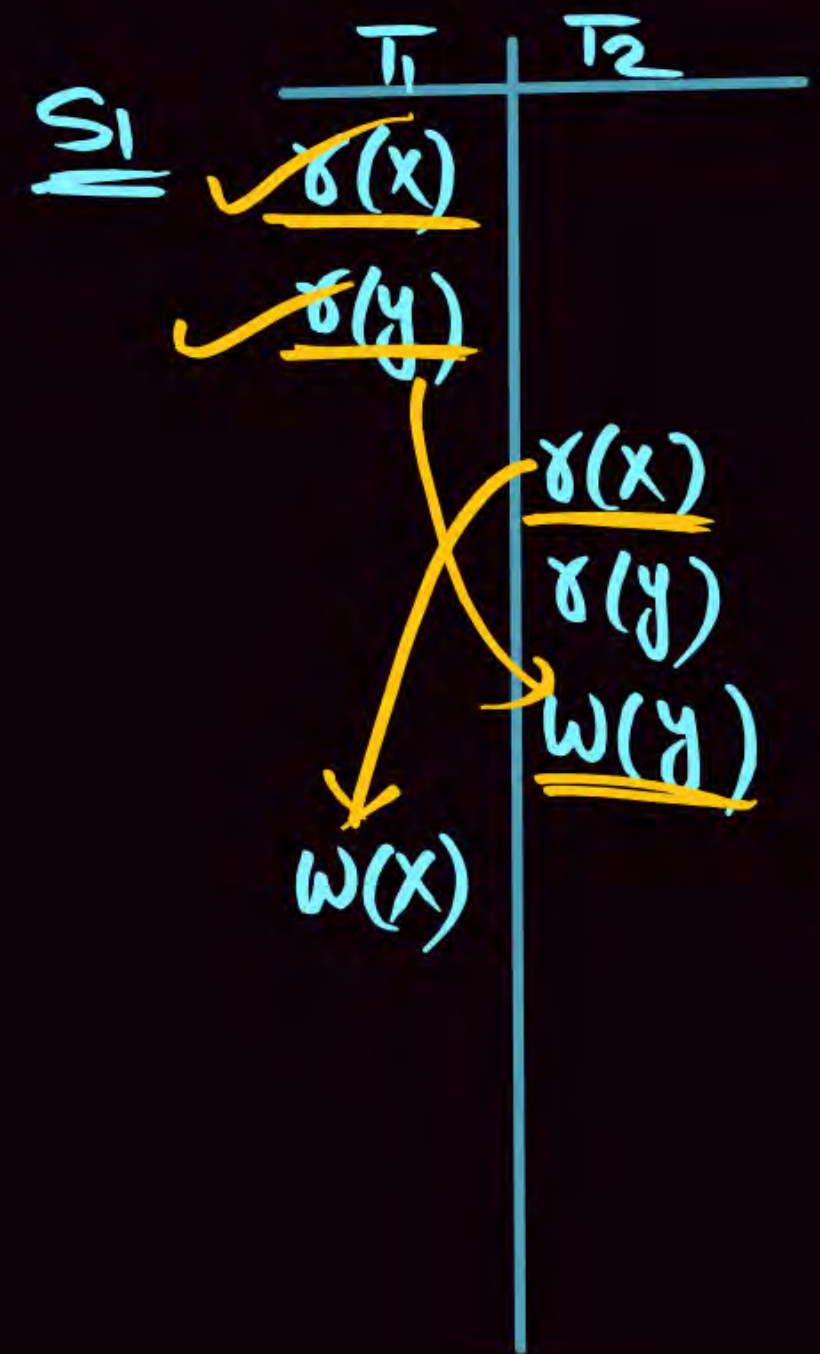
S_1 : $r_1(X)$; $r_1(Y)$; $r_2(X)$; $r_2(Y)$; $w_2(Y)$; $w_1(X)$

S_2 : $r_1(X)$; $r_2(X)$; $r_2(Y)$; $w_2(Y)$; $r_1(Y)$; $w_1(X)$

[2007: 2 Marks]

- ☐ A Both S_1 and S_2 are conflict serializable
- ☐ B S_1 is conflict serializable and S_2 is not conflict serializable
- ☒ C S_1 is not conflict serializable and S_2 is conflict serializable
- ☐ D Both S_1 and S_2 are not conflict serializable

$S_1: r_1(x) \ r_1(y) \ r_2(x) \ r_2(y) \ w_2(y) \ w_1(x)$
 $S_2: r_1(x) \ r_2(x) \ r_2(y) \ w_2(y) \ r_1(y) \ w_1(x)$



Q.2



Consider the following four schedules due to three transactions (indicated by the subscript) using read and write on a data item x , denoted by $r(x)$ and $w(x)$ respectively. Which one of them is conflict serializable?

[2014(Set-1): 2 Marks]

A

$r_1(x); r_2(x); w_1(x); r_3(x); w_2(x)$

B

$r_2(x); r_1(x); w_2(x); r_3(x); w_1(x)$

C

$r_3(x); r_2(x); r_1(x); w_2(x); w_1(x)$

D

$r_2(x); w_2(x); r_3(x); r_1(x); w_1(x)$

Consider the transactions T1, T2 and T3 and the schedules S1 and S2 given below.

T1: r1(X); r1(Z); w1(X); w1(Z)

T2: r2(Y); r2(Z); w2(Z)

T3: r3(Y); r3(X); w3(Y)

S1: r1(X); r3(Y); r3(X); r2(Y); r2(Z); w3(Y); w2(Z); r1(Z); w1(X); w1(Z)

S2: r1(X); r3(Y); r2(Y); r3(X); r1(Z); r2(Z); w3(Y); w1(X); w2(Z); w1(Z)

Which one of the following statements about the schedules is TRUE?

[GATE-2014-CS: 2M]

- ☐ A Only S1 is conflict-serializable.
- ☐ B Only S2 is conflict-serializable.
- ☐ C Both S1 and S2 are conflict-serializable.
- ☐ D Neither S1 nor S2 is conflict-serializable.

Q.4



Let $r_i(z)$ and $w_i(z)$ denote read and write operations respectively on a data item by a transaction T_i . Consider the following two schedules.

$S_1: r_1(x) r_1(y) r_2(x) r_2(y) w_2(y) w_1(x)$

$S_2: r_1(x) r_2(x) r_2(y) w_2(y) r_1(y) w_1(x)$

Which one of the following options is correct?

[MCQ: 2021: 2M]

- A S_1 is conflict serializable, and S_2 is not conflict serializable.
- B S_1 is not conflict serializable, and S_2 is conflict serializable.
- C Both S_1 and S_2 are conflict serializable.
- D Neither S_1 nor S_2 is conflict serializable.

Q.5



Let $R_i(z)$ and $W_i(z)$ denote read and write operations on a data element z by a transaction T_i , respectively. Consider the schedule S with four transactions.

$S: R_4(x), R_2(x), R_3(x), R_1(y), W_1(y), W_2(x), W_3(y), R_4(y)$

Which one of the following serial schedules is conflict equivalent to S ?

[2022: 2 Marks]

A

$T_1 \rightarrow T_3 \rightarrow T_4 \rightarrow T_2$

B

$T_1 \rightarrow T_4 \rightarrow T_3 \rightarrow T_2$

C

$T_4 \rightarrow T_1 \rightarrow T_3 \rightarrow T_2$

D

$T_3 \rightarrow T_1 \rightarrow T_4 \rightarrow T_2$

Q.6

Consider the following transaction involving two bank accounts x and y.



`read(x); x: = x - 50; write (x); read (y); y: = y + 50; write (y)`

The constraint that the sum of the accounts x and y should remain constant is that of

[2015(Set-2): 1 Marks]

- A Atomicity
- B Consistency
- C Isolation
- D Durability

Which one of the following is NOT a part of the ACID properties of database transactions?

[GATE-2016-CS: 1M]

- ☐ A Atomicity
- ☐ B Consistency
- ☐ C Isolation
- ☐ D Deadlock-freedom

Suppose a database schedule S involves transaction T_1, \dots, T_n . Construct the precedence graph of S with vertices representing the transactions and edges representing the conflicts. If S is serializable, which one of the following orderings of the vertices of the precedence graph is guaranteed to yield a serial schedule?

[GATE-2016-CS: 2M]

- A** Topological order
- B** Depth-first order
- C** Breadth-first order
- D** Ascending order of transaction indices

MCQ **Q.9**

Consider the following schedule for transactions T1, T2 and T3:

Which one of the schedules below is the correct serialization of the above?
[GATE-2010-CS: 2M]

T1	T2	T3
Read(X)		
	Read (Y)	
		Read (Y)
	Write (Y)	
Write (X)		
		Write (X)
	Read (X)	
	Write (X)	

- A** T1 → T3 → T2
- C** T2 → T3 → T1

- B** T2 → T1 → T3
- D** T3 → T1 → T2

Consider two transactions T_1 and T_2 , and four schedules S_1 , S_2 , S_3 , S_4 of T_1 and T_2 as given below:

T_1 : $R_1[x]$ $W_1[x]$ $W_1[y]$;

T_2 : $R_2[x]$ $R_2[y]$ $W_2[y]$;

S_1 : $R_1[x]$ $R_2[x]$ $R_2[y]$ $W_1[x]$ $W_1[y]$ $W_2[y]$;

S_2 : $R_1[x]$ $R_2[x]$ $R_2[y]$ $W_1[x]$ $W_2[y]$ $W_1[y]$;

S_3 : $R_1[x]$ $W_1[x]$ $R_2[x]$ $W_1[y]$ $R_2[y]$ $W_2[y]$;

S_4 : $R_2[x]$ $R_2[y]$ $R_1[x]$ $W_1[x]$ $W_1[y]$ $W_2[y]$;

Which of the above schedules are conflict serializable?

[GATE-2009-CS: 2M]

A S_1 and S_2

B S_2 and S_3

C S_3 only

D S_4 only



**THANK
YOU!**

