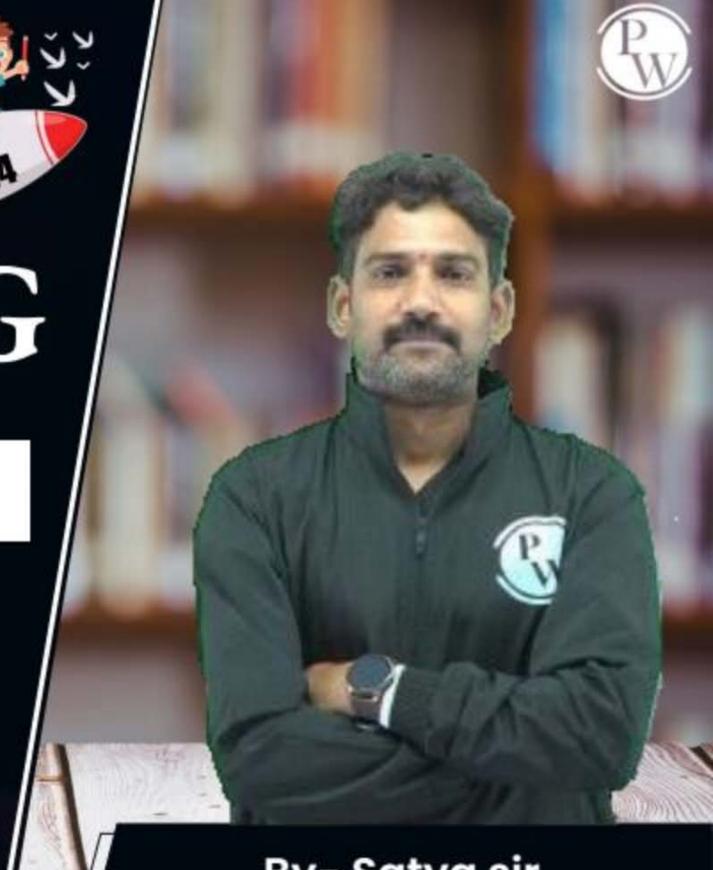
# CS & IT ENGING

'C' Programming

**Pointers & Arrays** 



By- Satya sir

### **Recap of Previous Lecture**











- String Handling Functions
- 2-Darroys
  - 2-Darray Declaration
  - 2-D array Initialization

### **Topics to be Covered**





- Address of 2-Darray Element
- Access Elements of 2-Darray
- Pointers & Arrays



### Let Base address = 100



Ex:

Let 1 int = 4Bytes

int x[3][4]={\$,10,15,20,25,30,35,40,45,50,55,60};

### Representation

X	0	1	2	3
0	100	104	108	112
V	5	10	THE RESERVE AND ADDRESS OF THE PERSON NAMED IN COLUMN 1	20
1	116 25		124	(128
	(132	30	35 (140	40
2	45			पिय
	18	50	55	60

- In Memory, array Elements always store in Consecutive Coasions.
- 2-Darray Elements Can be stored in either of 2-ways:
  - 1) Row-Major Order (RMO) Row-Wise C, C++, Java
  - 2) Column-Major Order (CMO) Col-Wise FORTRAN, MATLAB, SCILAB

[][0] 01 02 03 10 11 12 13 20 21 22 [2][3]

RMO 5 10 15 20 25 30 35 40 45 50 55 60

48 Eytes

[0][0][1][0] 20 01 11 21 02 12 22 03 13 [2][3]

CMO 5 25 45 10 30 50 15 35 55 20 40 60 48 Eytes

100 104 108 112 116 120 124 128 132 136 140 144





### Find address of 2-D array Element

You indexing starts from 'x' Col intexing starts from 'y'

$$RMO \{A[:][:] = B \{(:-x)*c] + (:-y)\}*n$$

CMO 
$$\{A[i][i] = B+\{[(i-y)*8]+(i-x)\}*n$$



RMO = B+ (1-x)\*c+(1-y) 7\*n CMO = B+[(j-y)\*x + (i-x))+n



#### Example:

Let sowinder starts from 
$$-2$$
,  $\Rightarrow x=-2$ 

Col index starts from  $-7 \Rightarrow y=-7$ 

Int  $A[4][5]$ ;  $B=1000$ 

$$\begin{cases}
A[0][-4] & \text{RM0} = 1000 + [0-(-2)] + 5 + -4 - (-7)] + 4 \\
&= 1000 + (10 + 3) * 4 = 1052
\end{cases}$$

$$cmo = 1000 + [[3 + 4] + 2] * 4 = 1056$$

$$\begin{cases}
A \begin{bmatrix} -1 \end{bmatrix} \begin{bmatrix} -3 \end{bmatrix} & \text{RMO} = 1000 + \begin{bmatrix} F_1 - (-2) \end{bmatrix} *5 + -3 - (-7) \end{bmatrix} *4 \\
&= 1000 + (1*5 + 4) *4 = 1036 \\
\text{CMO} &= 1000 + \left[ (-3 - (-7)) + 4 + -1 - (-2) \right] *4 \\
&= 1000 + \left[ (-3 + 4) + 1 \right] \times 4 = 1068
\end{cases}$$



# Pw

### Accen 2-D array Elements

```
int x [10][20];
int 8, c, i, d;
Printf ("Enter No. of Yours & als");
sant (" /d /d", &x, &c);
/ IP Values
for ( 2=0; 2<8; 2++)
    for ( 1=0; 1<c; 1++)
     ? Print (WEnter x (-1/d) [-1/d] value", 2, 3);
      3 scart (" \9, 6x[;][]);
```

J=0, 1, 2, 3, \_--

j=0, 1, 2, 3, ---

1=0,1,2,3

```
// Printing array values

for (i=0; i<8; i++)

for (j=0; j<<; j++)

Printy ("0x[:/d][:/d] Value is :/d", i, j, x[i][j]);
```





### Projectice Programs

- 1. Matrix Addition
- 2. Matrix Multiplication
- 3. Transpose of given Martrix
- 4. Inverse of given Moutrix
- 5. Find Maximum and minimum Element of array (1-0 \$ 2-1) arrays)





- Every array is a Constant Pointer.
- Array will get memory at Compile-time, Static
- Pointer will get Memory at Sun-time, Dynamic
- array cannot be deregerenced, while Pointer can be.
- Arrays and Pointers, together (an be implemented in 3 ways:
  - 1) Pointer to an Element of array
  - 2) Pointer to whole our toy (Array Pointer)
  - 3) Array of Pointers

datatype \* Pointer

datatype (\* Pointer) [size]

datatype \* Rointer [size]

int \*p;
int (\*p)[5];

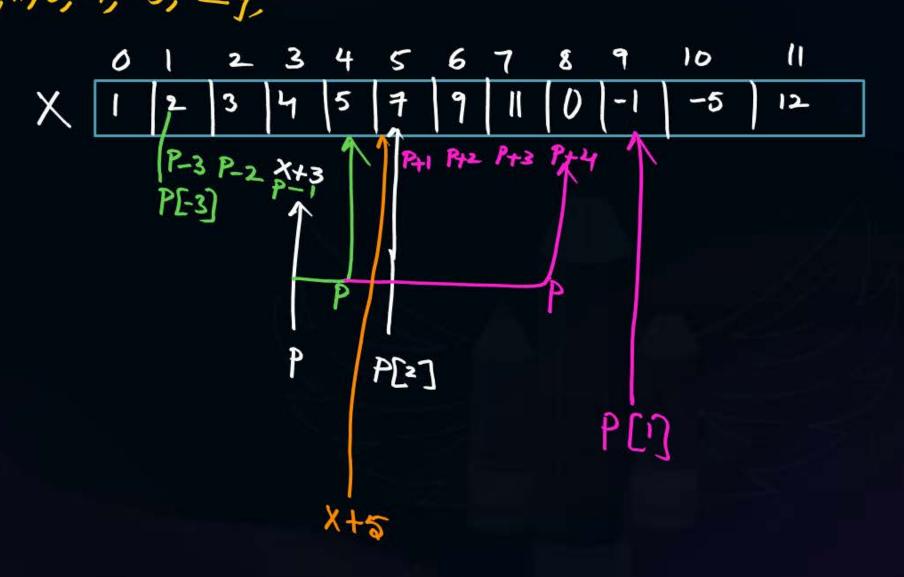
int \*P[5];





#### Examples:

Sot X[]=\$1,2,3,4,5,7,9,11,0,-1,-5,129. int \*P = X+3; Print ("/d", P[2]); //7 P++; Print (" 1.1", P[-3]); //2 P= P+4; Prints (" /2", P[]); /-1 Prints (" /d", \*(x+5)); //7 Op: 7, 2, -1, 7







Example-2 inf 
$$i=p$$
; Single space

Chex  $Stx[] = "GATE TITK 2025 RANK";$ 

Chex  $tp = Stx + q$ ; Stx  $GATE TITK 2025 RANK";$ 

Stx  $GATE TITK 2025 RANK D

Stx  $GATE TITK 2025 RANK D

Stx  $GATE TITK 2025 RANK D

P[2]

P[2]

Stx  $GATE TITK 2025 RANK D

P[2]

P[2]

Stx  $GATE TITK 2025 RANK D

P[2]

P[2]$$$$$$$$$ 



### 2 mins Summary



- Finding address of 2-D array Element
- Access 2-D array Elements
- Pointers & Arrays

To be Contd ... @ TOMORROW @GPM



## THANK - YOU