

CS & IT ENGINEERING

Programming in C

Strings

Lec- 01

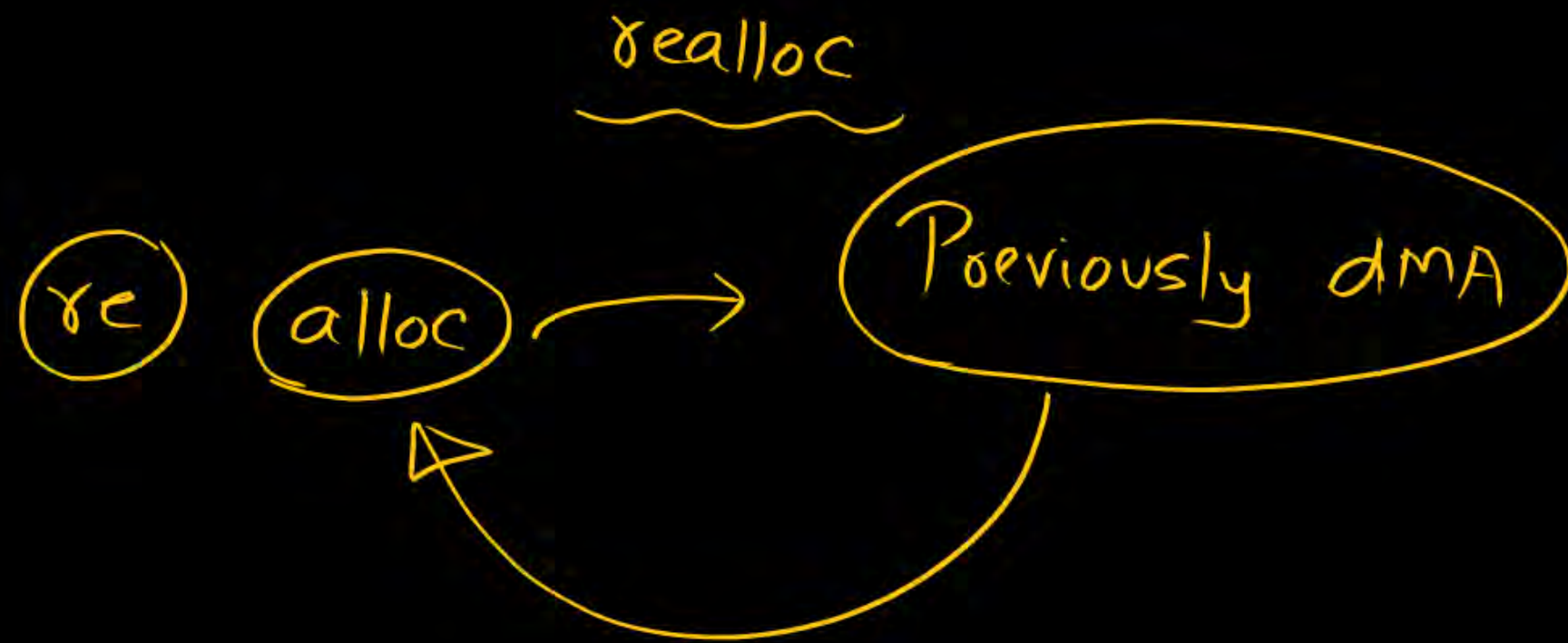


By- Pankaj Sharma sir



TOPICS TO BE
COVERED

Strings-1



int *p;

P = malloc(5 * sizeof(int));

1000

—
—
—
—

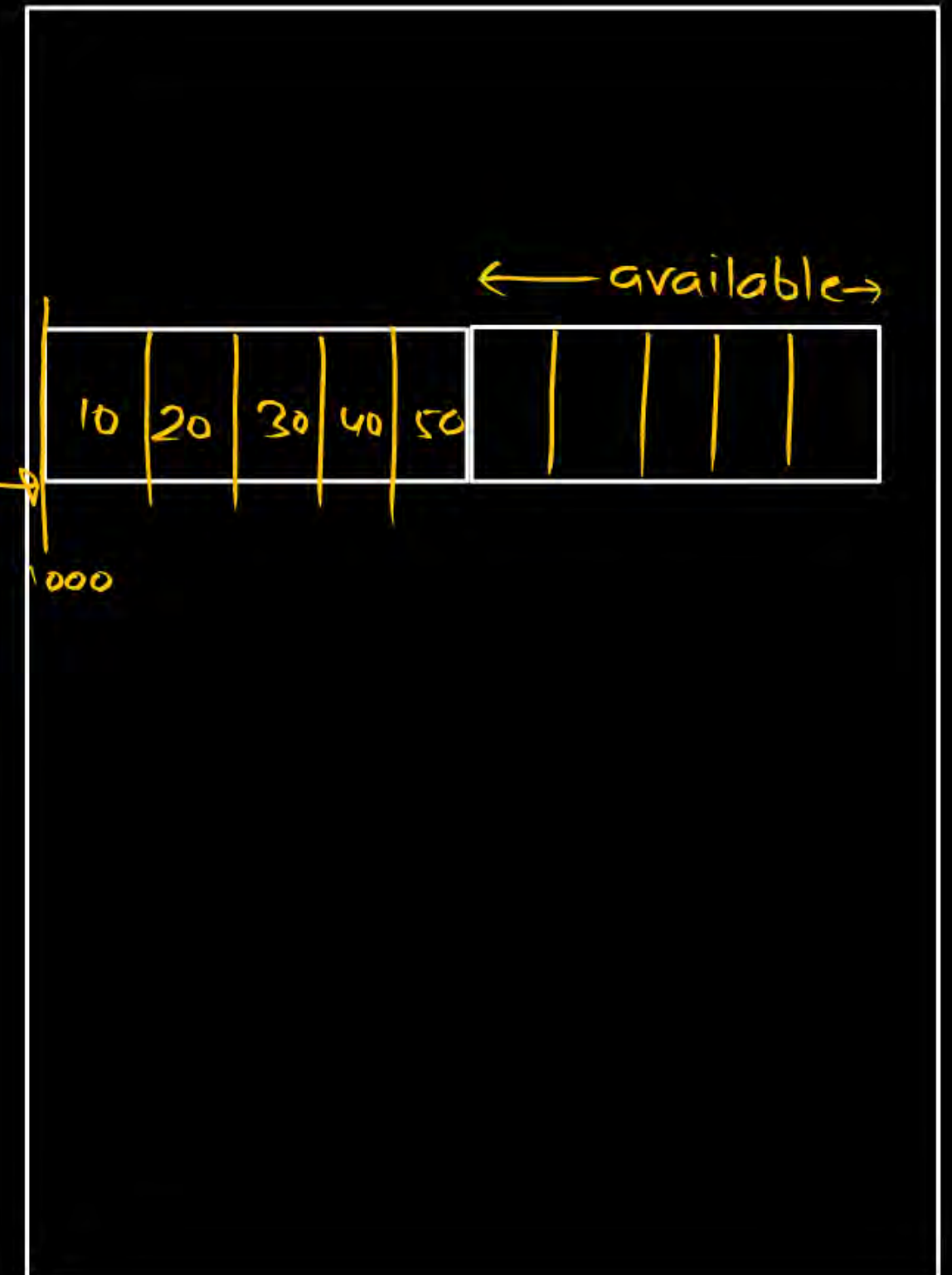
P = realloc(p, newsize)

P = realloc(p, 10 * sizeof(int));

case 1)

1000

1000
P



int *p;

P = malloc(5 * sizeof(int));

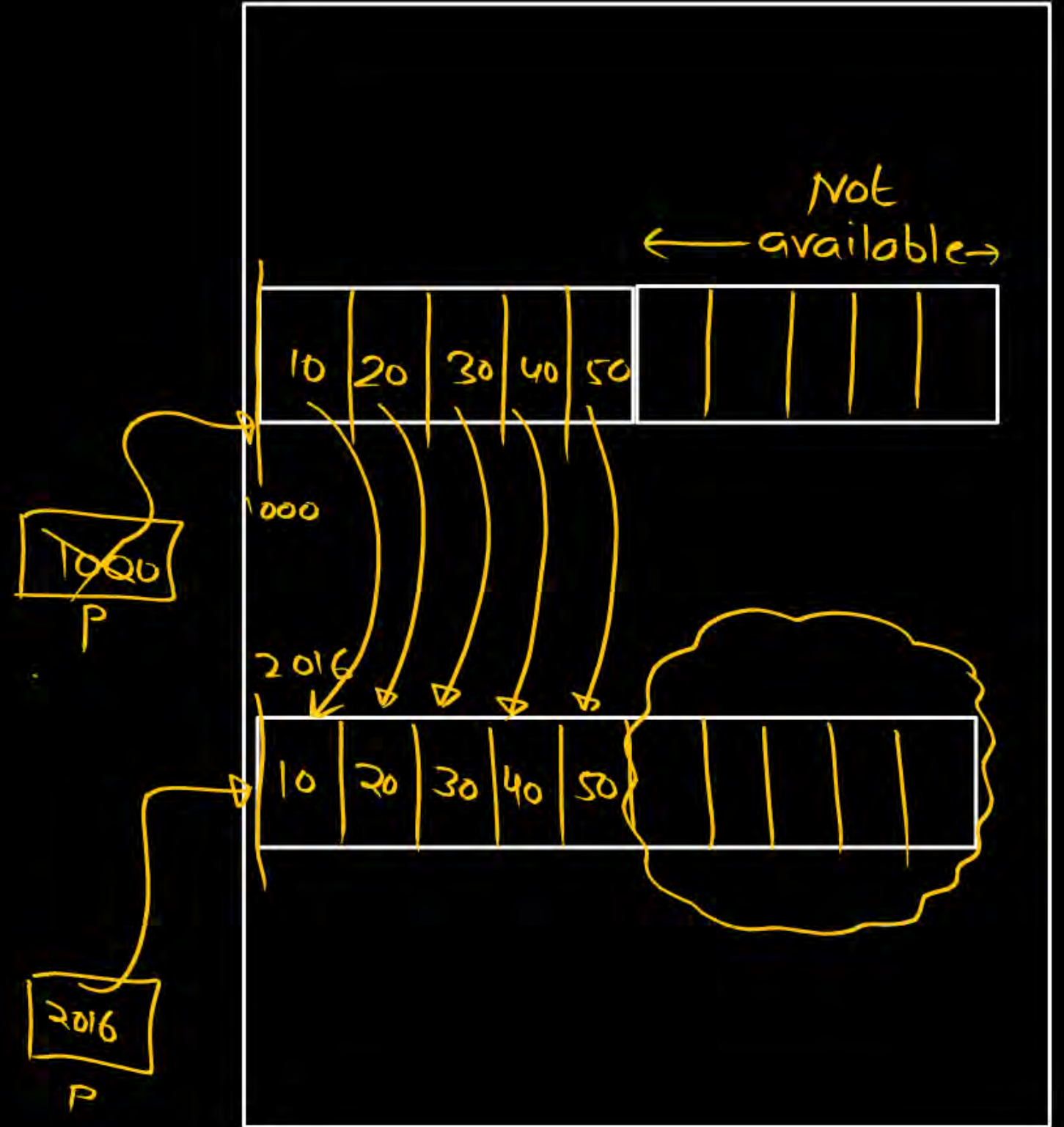
1000

—
—
—
—

P = realloc(p, newsize)

P = realloc(p, 10 * sizeof(int));

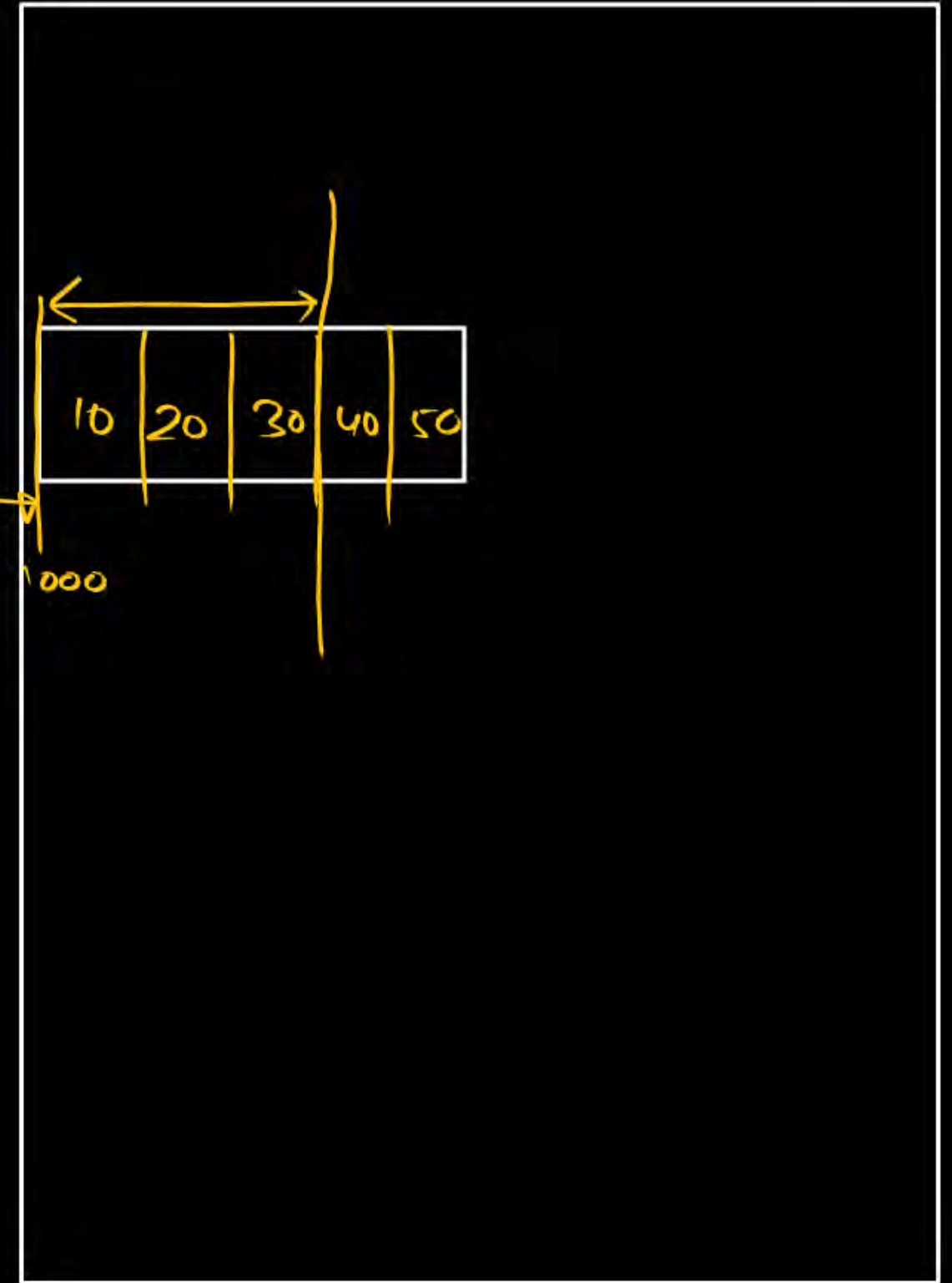
Case 2)



AIR-1

int *p;

P = malloc(5 * sizeof(int));



P = realloc(p, newsize)

P = realloc(p, 3 * sizeof(int));

```
void f() {  
    int *p;  
    // ...  
}
```

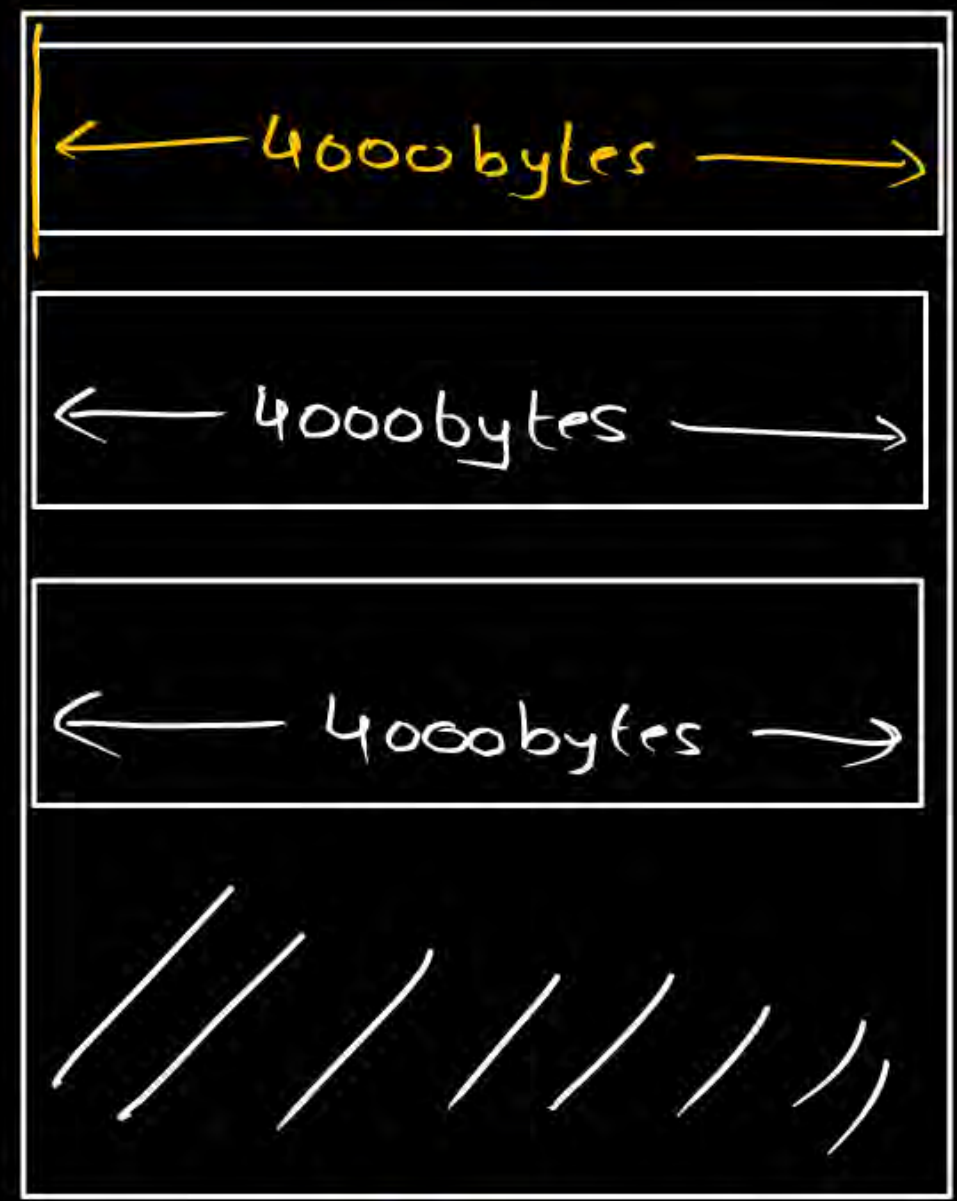
local var.

```
p = malloc(1000 * sizeof(int));
```

Heaps
↓
throughout the program

Memory
leakage
Problem

Memory
not
available



Heaps

```
}  
void main() {  
    f();  
    f();  
    f();  
    f();  
}
```

```
void f() {  
    int *p;
```

local var.

```
    p = malloc(1000 * sizeof(int));  
      
      
      
    free(p);  
}
```

```
void main() {  
    f();  
    f();  
    f();  
    f();  
}
```


Strings

✓ A seq. of characters terminated by null character.

↳ \0

Ascii code \Rightarrow 0

Collection/group of characters

a	b	c	\0
---	---	---	----

→ string constant
`char arr[10] = "Pankaj";`



`printf("%.s", arr);` Pankaj

char arr[] = "Pankaj";



char arr[6] = "Pankaj";



Atleast 1 more than string size

behaviour
is
undefined

```
char arr[] = {'p', 'a', 'n', 'k', 'a', 'j'};
```

```
printf("/s", arr);
```

```
char arr[] = {'p', 'a', 'n', 'k', 'a', 'j', '\0'};
```

```
printf("/s", arr);
```

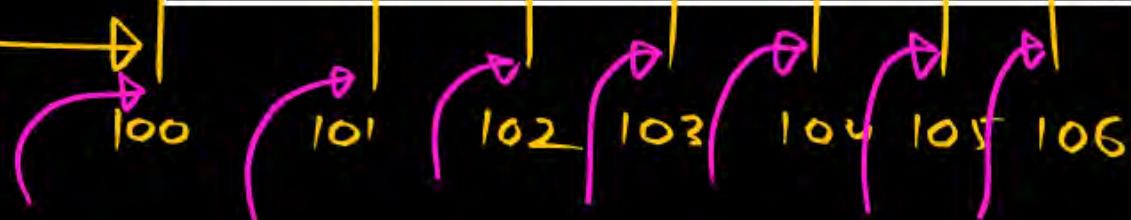
① `char name[] = "Pankaj";`

`printf("%s", name);`

→ address



name[0] name[1] name[2]



② `char name[] = {'P', 'a', 'n', 'k', 'a', 'j', '\0'};`

`printf("%s", name);`

→

③ `char name[10] = "Pankaj";`

`printf("%s", name);`

→

Pankaj
for string

printf address of string

```
char name[] = "Parkej";
```

```
pf("/s", name+1);
```



\Rightarrow ankej

$\text{name} = \&\text{name}[0]$

$\text{name}+1 \Rightarrow \&\text{name}[0]+1$
 $= \&\text{name}[1]$

char *ptr = "Pankaj";

A diagram showing a variable `ptr` at memory address 100. An arrow points from the `ptr` to the first character 'P' of the string "Pankaj". Another arrow points from the `ptr` to the `ptr` variable itself, indicating a self-reference.

pf("%s", ptr);

P	a	n	k	a	j	\0
---	---	---	---	---	---	----


100 101 102 103 104 105 106

100

ptr


A box containing the value 100. An arrow points from the box to the first character 'P' of the string "Pankaj". Below the box is the label `ptr`.

char arr[] = "Neeraj";



- pf("/s", arr); Neeraj
- pf("/s", arr+1); eeraj
- pf(arr);
- pf(arr+1)

char *ptr = "Neeraj";



- pf("/s", ptr); Neeraj
- pf("/s", ptr+1); eeraj
- pf(ptr);
- pf(ptr+1)

char arr[] = "Neeraj";

++arr;

arr++;

--arr;

arr--;



char *ptr = "Neeraj";

ptr++;

++ptr;

--ptr;

ptr--;

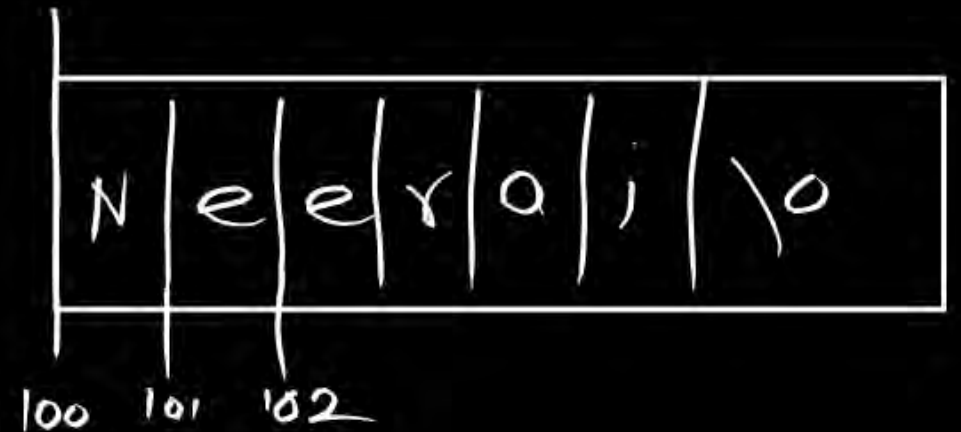


char arr[] = "Neeraj";

arr = "Pankaj"; Invalid

Lvalue can
not be
array-name

char *ptr = "Neeraj";



ptr ~~100~~ 512

ptr = "Pankaj";



→ Read/write

int arr[4] = {10, 20, 30, 40};

arr[1] = 1056; ✓

Can we
change content/
Individual element
of an array

→ YES

arr[0]	arr[1]	arr[2]	arr[3]
10	1056 20	30	40

arr = {100, 200, 300, 400};
↓
Lvalue X

char *ptr = "Pankaj";

Read only area

100
ptr

P	a	n	k	a	j	\0
100	101	102	103	104	105	106

ptr + 1

* (ptr + 1)

ptr[1] = 'a';

// Don't try this


```
char arr[] = "Pankaj";
```

```
arr[1] = 'u'; ✓
```

array

① Individual element can change

② completely new string assign
नया स्ट्रिंग दे सकते हैं

③
++array-name
--array-name
array-name++
array-name--

④ Read/write area

Pointer

① we can't change individual char

② we can assign a new string

③
++ptr ✓
--ptr
ptr-- ; ✓
ptr++ ; ✓

④ Read only area

```
void main(){
```

```
printf("Hello");
```

```
}
```

→ string constant/literal

→ Read only Area


```
void main(){
```

```
printf("Hello");
```

```
}
```



"Hello" → Address of 'H'
i.e 100

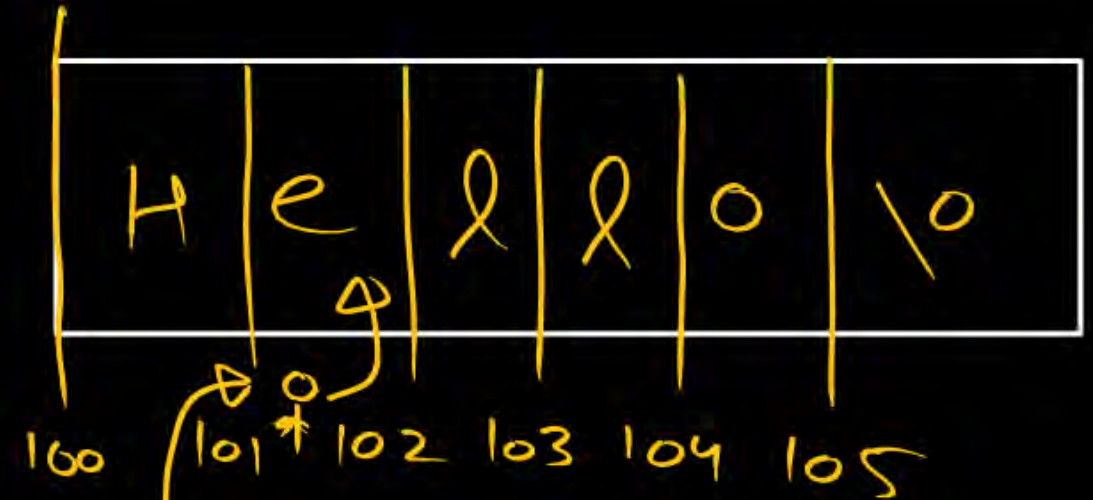
"Hello" + 1 → Address of 'e'
i.e 101

pf("Hello" + 1) ⇒ ello

```
void main(){
```

```
printf("Hello");
```

```
}
```



"Hello" → Address of 'H'
i.e 100

"Hello" + 1 → Address of 'e'
i.e 101

*("Hello" + 1) → 'e'
"Hello"[1] ⇒ 'e'

* (a+i)
⇒ a[i]

pf("%c", "Hello"[1]);
o/p = e

$n = n$
if ("Pankaj"[2] == "neeraj"[0])

printf("Pankaj Sir"); ✓

else

printf("Gate Wallah");

Kunal

/c → symbol
char
system

/d → int

Q

char arr[] = "GATE";

printf("/s", arr);

printf(arr);

printf(arr + 1);

printf(arr + 3 - 1);

arr + 2

TE



Q

char arr[] = "GATE";

0	1	2	3	4
G	A	T	E	\0

pf (arr + 3[arr] - arr[1])

arr + 3[arr] - arr[1]

No o/p

arr + 'E' - 'A'

arr + x + 4 - x

\Rightarrow arr + 4

A - x

- x + 1

- x + 2

- x + 3

E - x + 4

Q

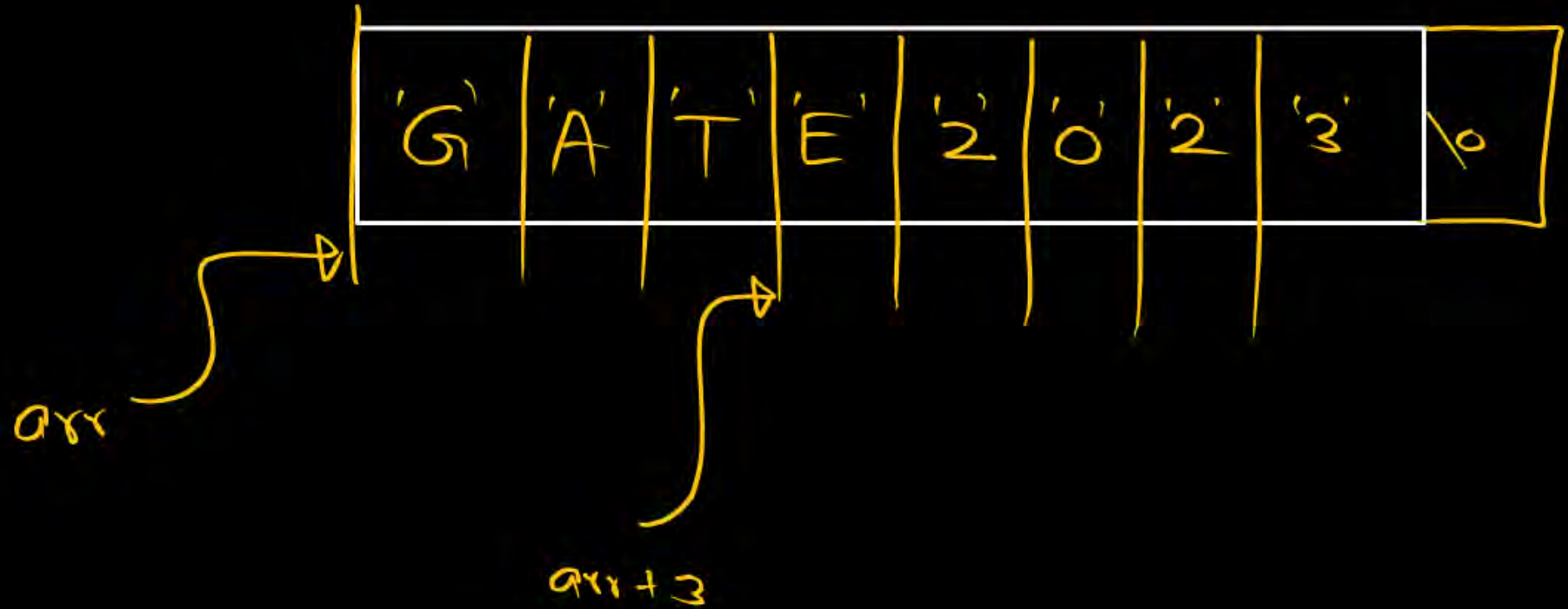
```
char arr[] = "GATE2023";
```

```
char *ptr;
```

```
ptr = arr + 3;
```

```
*ptr = '\0';
```

```
printf(arr);
```



Q

char arr[] = "GATE2023";

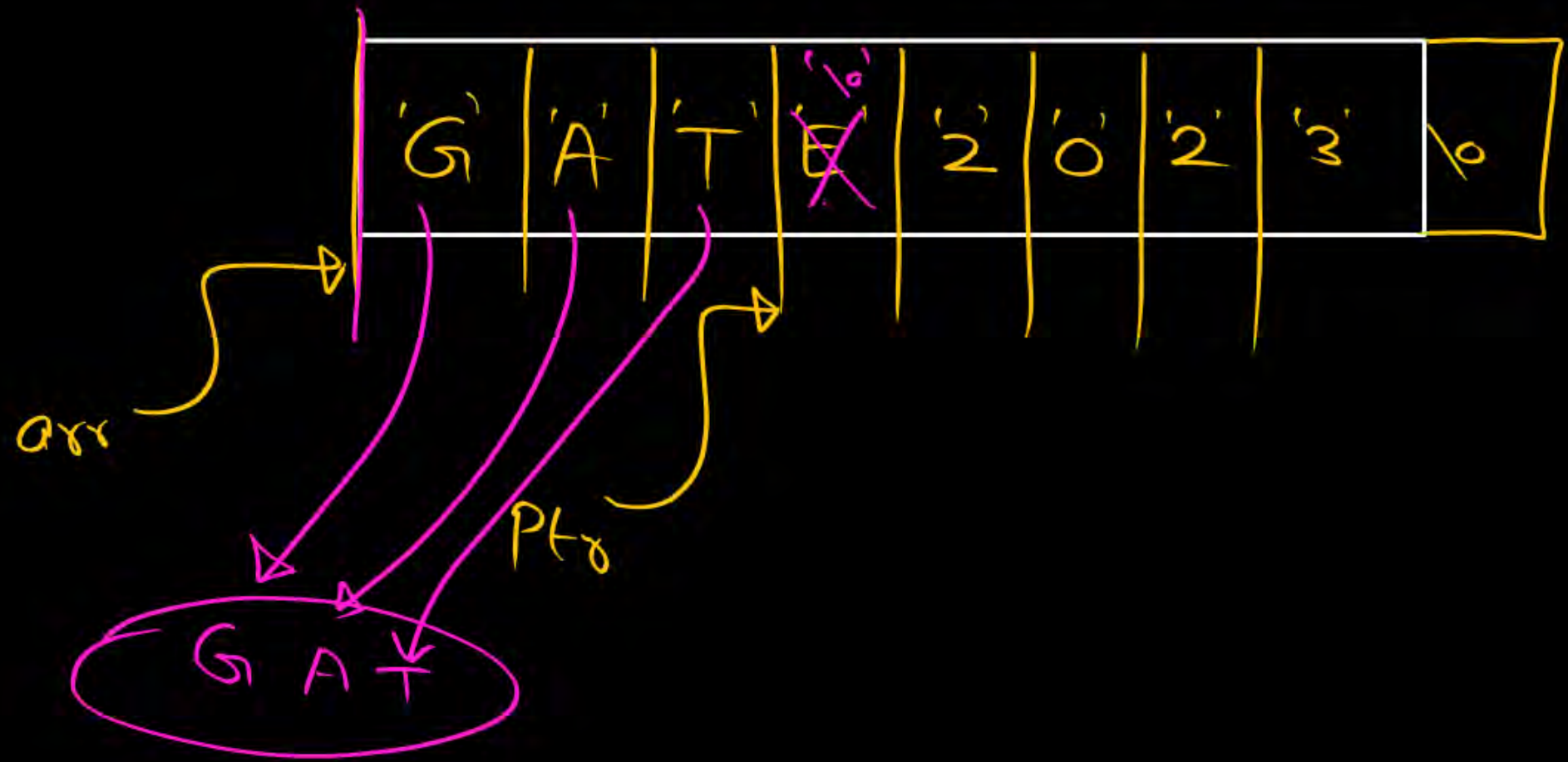
GAT

char *ptr;

ptr = arr + 3;

*ptr = '\0';

printf(arr);



Q

08:30 AM

Strings-2

9:00 PM

Structure & Union

char arr[] = "GATE2023";

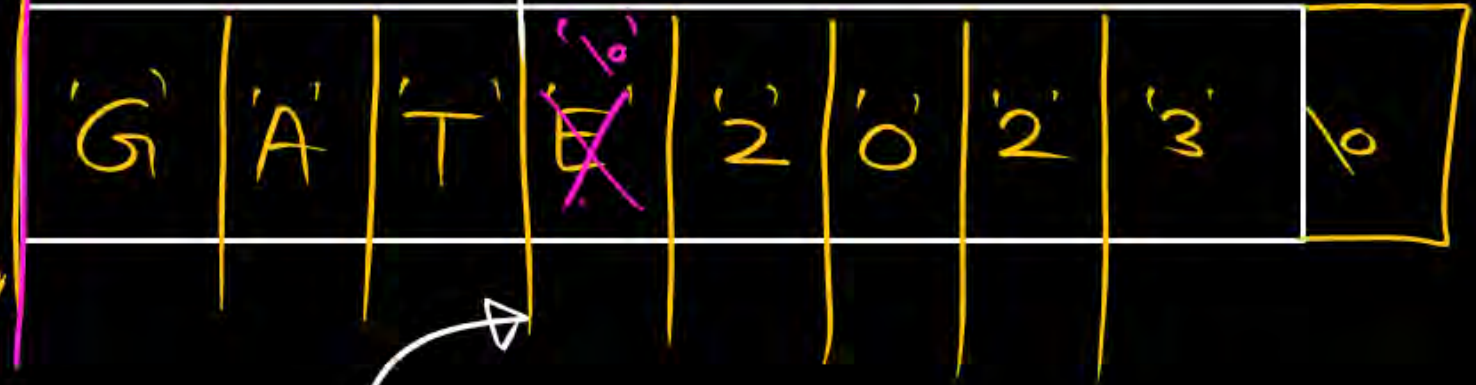
char *ptr;

ptr = arr + 3;

*ptr = '\0';

printf(arr); GAT

printf(ptr); No o/p



char *ptr

