CS & IT ENGINEERING

C Programming

Pointers & Arrays

Lecture No.- 06

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Recap of Previous Lecture

- 2-D Arrays Memory Layout
  - RMO
  - CMO
- Pointers & Arrays
  - Pointer to an individual element of array ✓
  - Pointer to whole array
  - Array of Pointers

Topics to be Covered

- PYQ solving
- Pointers & 2-D arrays
- Array of Pointers

Topic : Arrays and Pointers - 2

#Q. What does the following fragment of C-program print?

```
char c[] = "GATE2011";
char *p =c;
printf("%s", p + p[0] - p[3]) ;
```

p + 'G' − 'E'

(A) GATE2011

(B) ATE2011 P+71−69

(C) TE2011 ✓ P+2

(D) 2011

P[0] = *(P+0) = 'G'

P[3] = *(P+3) = 'E'

GATE 2011

Topic : Arrays and Pointers - 2

#Q. What is printed by the following C program?

```
#include <stdio.h>
int f(int x, int *py, int **ppz)
{
  int y, z;
  **ppz += 1;
  z = **ppz;
  *py += 2;
  y = *py;
  x += 3;
  return x + y + z;
}
```

x = 4 → 7, Py = A1, Ppz = A10

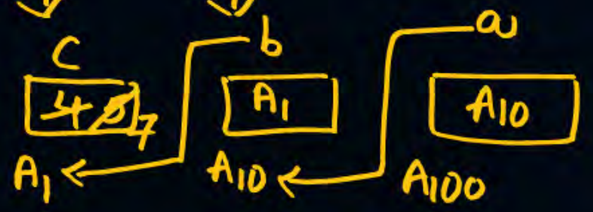
z = 5

y = 7

x = x + 3 = 7

7 + 7 + 5 = 19

```
void main()
{
  int c, *b, **a;
  c = 4;
  b = &c;
  a = &b;
  printf( "%d", f(c,b,a));
  getchar();
}
```



f returned 19

A. 18
B. 19 ✓
C. 21
D. 22

GATE 2008

Topic : Arrays and Pointers - 2

Pointers & 2-D arrays

Let B = 1000, 1 int = 4 Bytes

```
int A[3][4] = { 2,4,6,8,10,12,14,16,18,20,22,24 };
```

A	0	1	2	3
	1000	1004	1008	1012
0	2	4	6	8
	1016	1020	1024	1028
1	10	12	14	16
	1032	1036	1040	1044
2	18	20	22	4

$A \Rightarrow 1000$

$(A+0)+1 \Rightarrow 1004 == \&A[0][1]$

$(A+1)+2 \Rightarrow 1024 = \&A[1][2]$

$(A+2)+3 \Rightarrow 1044 = \&A[2][3]$

$$(A+i)+j \Rightarrow \&A[i][j]$$

$A+0 = 1000 = \&A[0][\ ]$

$A+1 = 1016 = \&A[1][\ ]$

$A+2 = 1032 = \&A[2][\ ]$

$$A+i = \&A[i][\ ] \quad \text{address of Row } i$$

$X = A+0$

0	1	2	3
2	4	6	8
1000	1004	1008	1012
X+0	X+1	X+2	X+3

$Y = A+1$

0	1	2	3
10	12	14	16
1016	1020	1024	1028
Y+0	Y+1	Y+2	Y+3

$Z = A+2$

0	1	2	3
18	20	22	24
1032	1036	1040	1044
Z+0	Z+1	Z+2	Z+3

Topic : Arrays and Pointers - 2

$$A+0+1 \neq (A+0)+1$$

$$A+1 \neq (A+0)+1$$

$$\&A[1][] \neq \&A[0][1]$$

$$1016 \neq 1004$$

```
int A[3][4] = {2,4,6,8,10,12,14,16,18,20,22,24};
```

A	0	1	2	3
	1000	1004	1008	1012
0	2	4	6	8
	1016	1020	1024	1028
1	10	12	14	16
	1032	1036	1040	1044
2	18	20	22	24

$$A+i+j \neq (A+i)+j$$

1-D array row 0

$A+0 == *(A+0) ==$ Pointer Pointing to row 0 $==$ 1000

1-D array Row-1

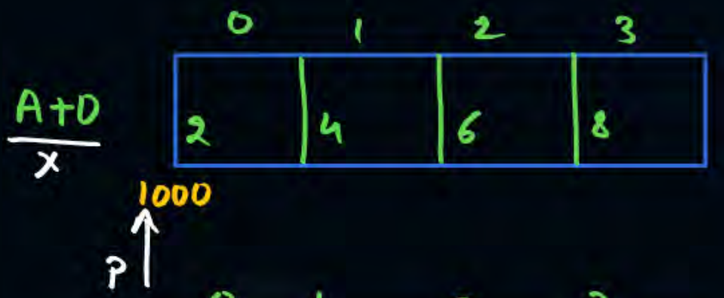
$A+1 == *(A+1) ==$ Pointer Pointing to row 1 $==$ 1016

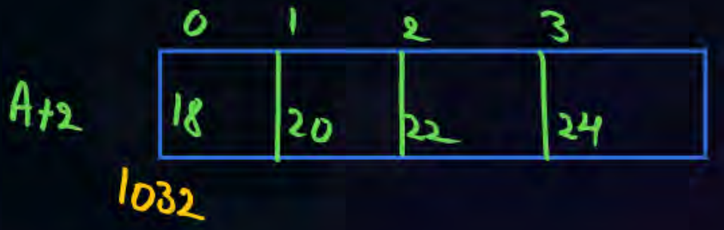
1-D array Row 2

$A+2 == *(A+2) ==$ Pointer Pointing to row 2 $==$ 1032

$A+i == *(A+i) ==$ Pointer Pointing to Row $i == \&A[i][]$

Name of 1-D array, Row i





Topic : Arrays and Pointers - 2

$(A+i) == *(A+i) == \&A[i][\,] =$ Address of Row i

$(A+i)+j == \&A[i][j] =$ Address of Row i, col j

$*(A+i)+j == \&A[i][j] =$ Address of Row i, col j

$*(*(A+i)+j) == A[i][j] =$ value at Row i, col j

$*(*(A+i)+j)$

- $*$: Value at address
- $*(A+i)$: Pointer to Row i

Topic : Arrays and Pointers - 2

$**X == *(*(X+0)+0) == X[0][0]$

$*X == *(X+0)$

Example

```
int X[4][5] = { { 10, 15, 5, 9, 7 },
                { 1, 3, 5, 7, 9 },
                { 2, 4, 6, 8, 10 },
                { 11, 22, 33, 44, 55 } };
```

B = 2000

	d 0	1	2	3	4
	2000	2004	2008	2012	2016
Row 0	10	15	5	9	7
	2020	2024	2028	2032	2036
1	1	3	5	7	9
	2040	2044	2048	2052	2056
2	2	4	6	8	10
	2060	2064	2068	2072	2076
3	11	22	33	44	55

$X+1 == $ Row 1 $== 2020$

$*X+1 == *(X+0)+1 == 2000 + 1*4 == 2004$

$**X+2 == *(*(X+0)+0)+2 = X[0][0]+2 = 10+2 = 12$

$*(*X+1)+2 == *(*(X+0)+1)+2 = X[0][1]+2 == 15+2 = 17$

$*(*(X+1)+2) == X[1][2] == 5$

$X+2+6 \neq (X+2)+6 == X+8 \Rightarrow$ Row 8 Base address 2160 (~~out of bounds~~)

$*(X+2)+6 == 2040 + 6*4 = 2064 \equiv X[3][1]$

$*(*X+3) == *(*(X+0)+3) = X[0][3] == 9$

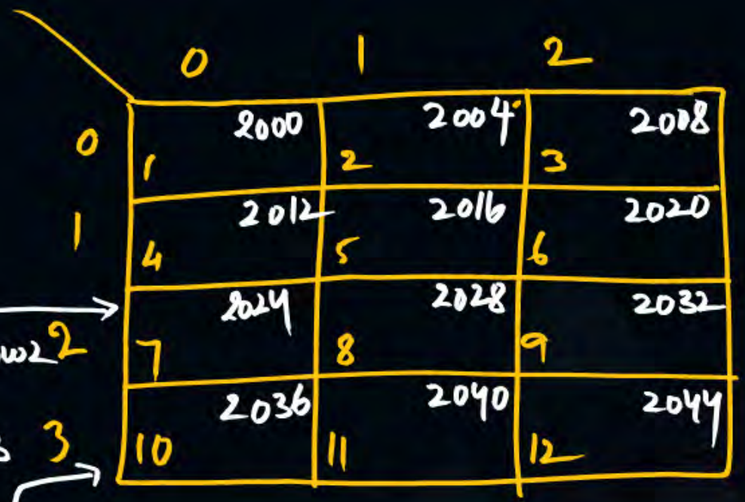
$**X+2+1 == **X+3 = 10+3 = 13$

$(**X+2)+1 == (10+2)+1 = 13$

Topic : Arrays and Pointers - 2

#Q. What is the output of the following C code? Assume that the address of x is 2000 (in decimal) and an integer requires four bytes of memory.

```
#include <stdio.h>
int main()
{
  unsigned int x[4][3] = {{1, 2, 3}, {4, 5, 6},
                          {7, 8, 9}, {10, 11, 12}};
  printf("%u, %u, %u", x+3, *(x+3), *(x+2)+3);
}
```



Row 3 = 2036

2036

2024 + 3*4 = 2036

✓A. 2036, 2036, 2036

B. 2012, 4, 2204

C. 2036, 10, 10

D. 2012, 4, 6

GATE 2015

Topic : Arrays and Pointers - 2

#Q. What will be the output of the C program, if executed on a 32-bit processor?

```
#include<stdio.h>
void function(char**);
int main()
{       char *arr[] = { "ant", "bat", "cat", "dog", "egg", "fly" };
        function(arr);
        return 0;                }
void function(char **ptr)               {
        char *ptr1;
        ptr1 = (ptr += sizeof(int)[-2] - 2);
        printf("%s\n", ptr1);           }
```

Ptr1 = Ptr+0

Ptr = ptr + sizeof(int)[-2] - 2

= Ptr + 4[-2] - 2

= Ptr + (4-2) - 2

= Ptr+0

Ptr0 → arr

Ptr1 → Ptr+8

	0	1	2	3
0	a	n	t	\0
1	b	a	t	\0
2	c	a	t	\0
3	d	o	g	\0
4	e	g	g	\0
5	f	l	y	\0

A. bat B. cat ✓C. ant D. dog

Topic : Arrays and Pointers - 2

```
int x[5] = {11,22,33,44,55}, *P, (*q)[5];
```

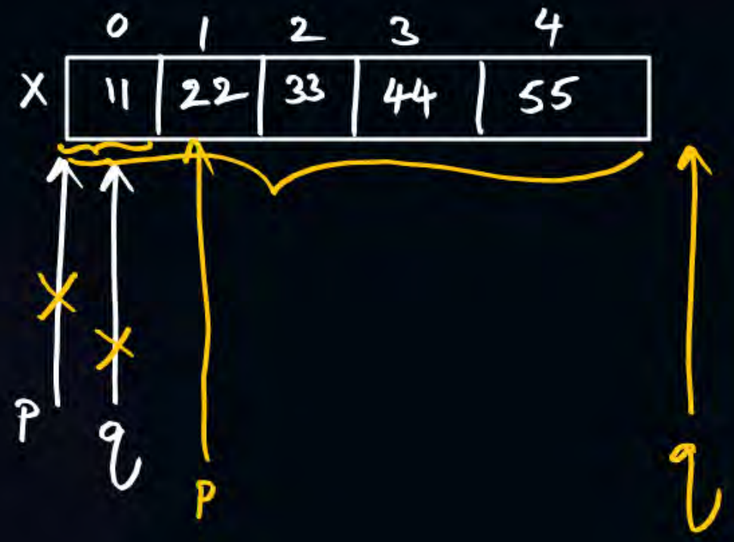
q is Pointer, Pointing to array of 5 Elements, Array Pointer.

Let
B = 1000
1 int = 4 Bytes

```
P = x;
q = &x;
```

```
Printf("%u", P); //1000
Printf("%u", q); //1000
```

```
P++; //1004
q++; //1020
```



- P Points to only an Element of array
- q Points to whole array.

2 mins Summary

- PYQ Practice
- Pointers with 2-D arrays
- Pointer to an element
- Pointer to whole array

To be contd ...

THANK - YOU