

EXPERIMENT 9

ITA0305-Mobile Computing For App Development

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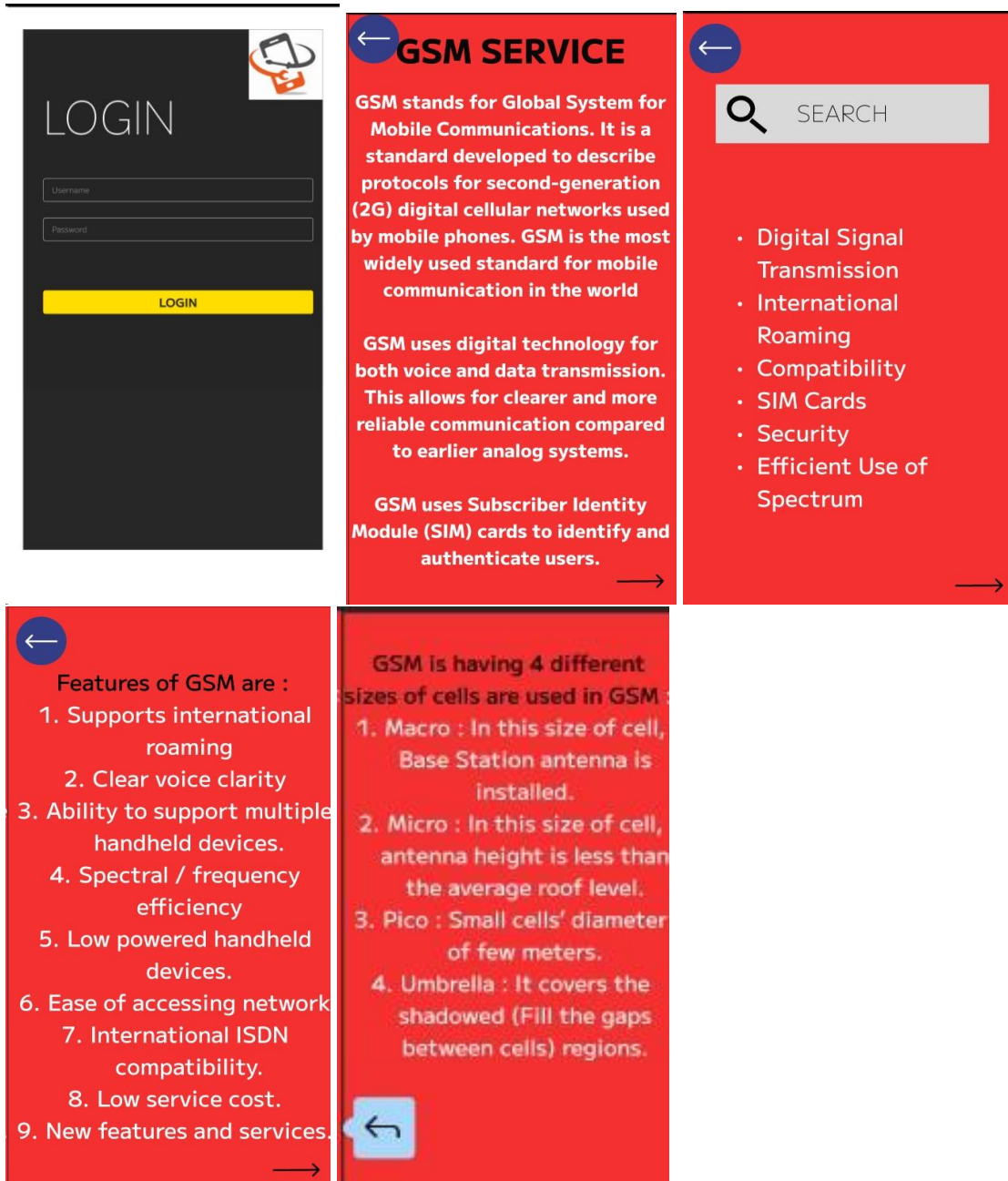
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9. Develop a user interface prototype for a GSM service using Figma.

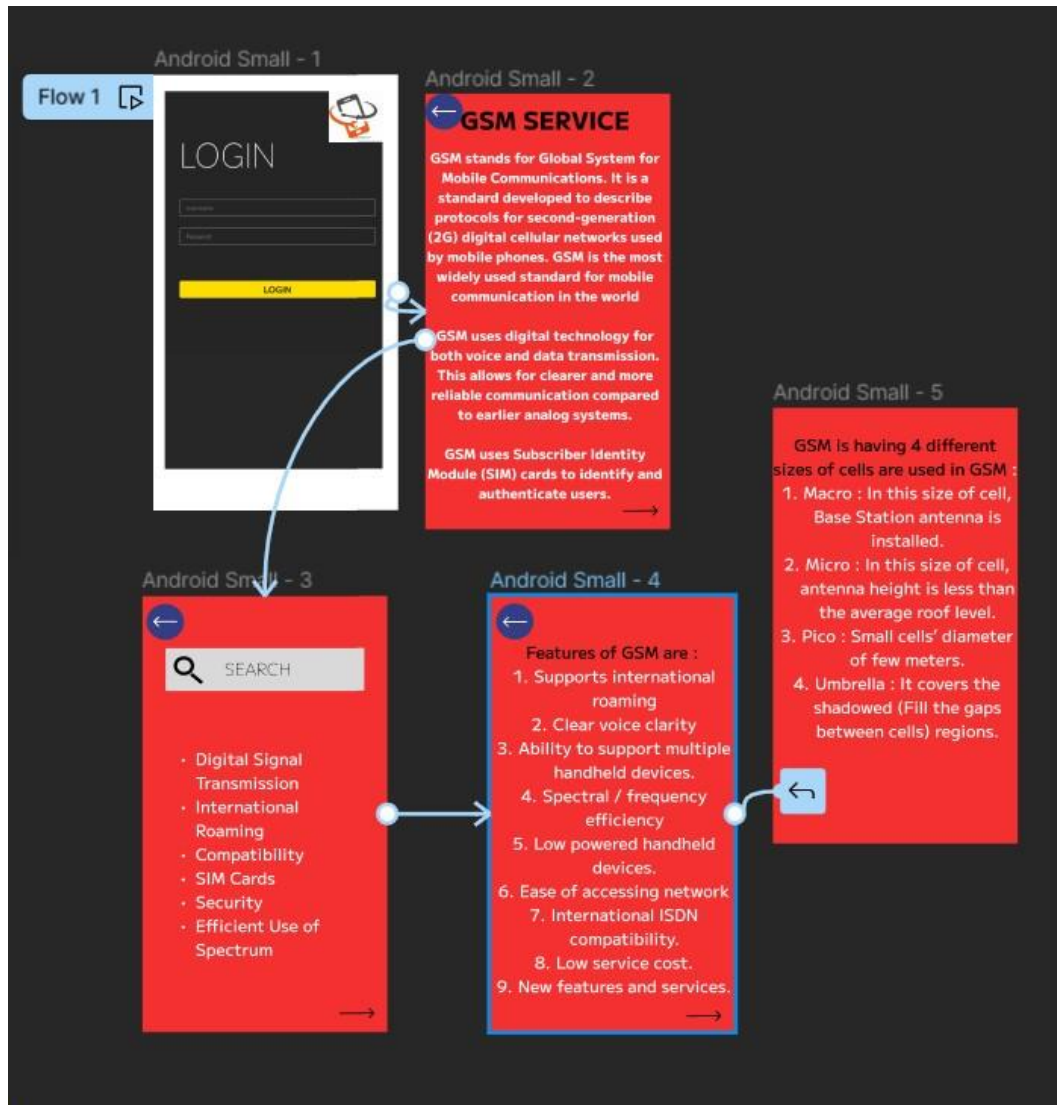
Aim: To develop a user interface prototype for a GSM service using Figma.

Procedure:

1. Open Figma
2. Create a new file
3. Select the Frames
4. Fill in the content that is required for presentation
5. Design Visual Elements
6. Make it Interactive
7. Add Annotations and Explanations
8. Incorporate Multimedia
9. Storyboard Animation
10. Review and edit the Prototype
11. Save and Share **Design:**



Prototype:



Result:

Hence developed a user interface prototype for a GSM service using Figma.