


52 Pitch Flow Assessment — PDF Report Template

Date: November 26, 2025





Version: 1.0

Status:  Ready for Implementation

Purpose

This document provides the complete template structure for generating PDF reports from 52 Pitch Flow Assessments. Use this with React-PDF, PDFKit, Gamma, or any PDF generation engine.

Use this when:

-  You need to generate printable/shareable assessment reports
 -  You want to export assessment data to PDF format
 -  You need to provide formal documentation for players/parents
 -  You want to create archivable assessment records
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Template Variables

Use these tokens in your PDF engine. Format: `{{variable.path}}`

Player Info

- `{{player.firstName}}` - Player first name
- `{{player.lastName}}` - Player last name
- `{{player.age}}` - Player age
- `{{player.level}}` - Player level (Youth, HS, College, Pro)
- `{{player.bats}}` - Batting side (R, L, S)
- `{{playerthrows}}` - Throwing side (R, L)

Session Info

- `{{sessionId}}` - Unique session identifier
- `{{startedAt}}` - Start timestamp (formatted)
- `{{endedAt}}` - End timestamp (formatted)
- `{{coach.name}}` - Coach name
- `{{assessment.swingsCompleted}}` - Number of swings completed

Summary Scores

- `{{summary.momentumTransferScore}}` - Overall score (0-100)
- `{{summary.groundFlowScore}}` - Ground Flow score (0-100)
- `{{summary.powerFlowScore}}` - Power Flow score (0-100)
- `{{summary.barrelFlowScore}}` - Barrel Flow score (0-100)
- `{{summary.consistencyScore}}` - Consistency score (0-100)

- `{{summary.movementQualityScore}}` - Movement quality score (0-100)
- `{{summary.neuralScore}}` - Neural score (0-100, optional)
- `{{summary.ballContactScore}}` - Ball contact score (0-100, optional)
- `{{summary.band}}` - Band number (-3 to +3)
- `{{summary.bandLabel}}` - Band label (e.g., "Above Average")

Devices Used

- `{{devices.useKinetrax}}` - Boolean
- `{{devices.useHitTrax}}` - Boolean
- `{{devices.useSensor}}` - Boolean
- `{{devices.useNeuralTest}}` - Boolean

Coach Notes

- `{{notesFromCoach}}` - Coach's additional notes
- `{{contextTags}}` - Array of context tags

PAGE 1: Cover & Snapshot

Layout Structure

<div> <div>52 PITCH FLOW ASSESSMENT</div> <div>Momentum Transfer Report</div> </div>
<div> <div>Player: <code>{{player.firstName}}</code> <code>{{lastName}}</code></div> <div>Age / Level: <code>{{age}}</code> / <code>{{level}}</code></div> <div>Bats / Throws: <code>{{bats}}</code> / <code>{{throws}}</code></div> <div>Date: <code>{{startedAt (formatted)}}</code></div> <div>Coach: <code>{{coach.name}}</code></div> </div>
<div> <div>MOMENTUM TRANSFER SCORE</div> <div> <code>{{score}}</code> <code>({{bandLabel}})</code> </div> </div>
<div> <div>This score measures how well you move energy from the ground, through your body, into the barrel across 52 pitches. It focuses on timing, rhythm, and smooth flow – not just pretty positions.</div> </div>

Content Elements

Header Section:

- Title: "52 PITCH FLOW ASSESSMENT"
- Subtitle: "Momentum Transfer Report"
- Use BARRELS gold color (#E8B14E) for branding

Player Block:

- Name in bold
- Age / Level on one line
- Bats / Throws on one line
- Date formatted (e.g., "February 1, 2025")
- Coach name

Big Score Display:

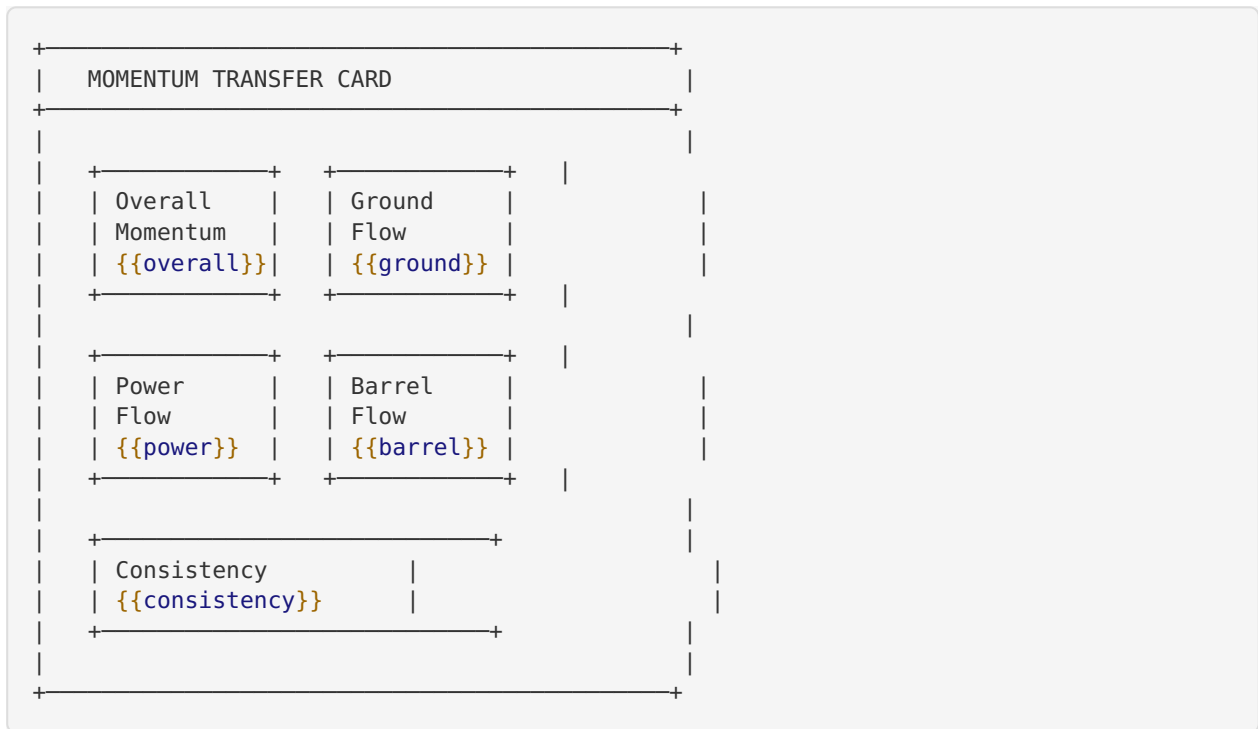
- Large font (72pt+) for score number
- Band label underneath in parentheses
- Use color coding:
 - Elite (90-100): Gold gradient
 - Advanced (80-89): Gold
 - Above Average (70-79): Light gold
 - Average (60-69): Neutral
 - Below Average (50-59): Orange
 - Poor (40-49): Red
 - Very Poor (0-39): Dark red

Explanation Paragraph:

- Standard explanation text
 - Left-aligned, readable font size (12pt)
-

PAGE 2: Momentum Transfer Card

Layout Structure



Content Elements

Score Tiles (2x2 + 1):

- Overall Momentum Transfer (prominent, larger)
- Ground Flow
- Power Flow
- Barrel Flow
- Consistency (full width)

Score Legend:

0-59: Needs Work
 60-74: Solid Base
 75-84: Strong
 85-100: Elite

Description Text:

Brief explanation of what each flow lane means:

- **Ground Flow:** How you start from the ground
- **Power Flow:** How energy moves through your body
- **Barrel Flow:** How cleanly it gets to the bat
- **Consistency:** How repeatable the pattern is

PAGE 3: Flow Breakdown

Layout Structure



Content Elements

Ground Flow Section:

- Weight transfer quality (average)
- Head displacement (average)
- Coach Rick AI paragraph explaining the pattern

Power Flow Section:

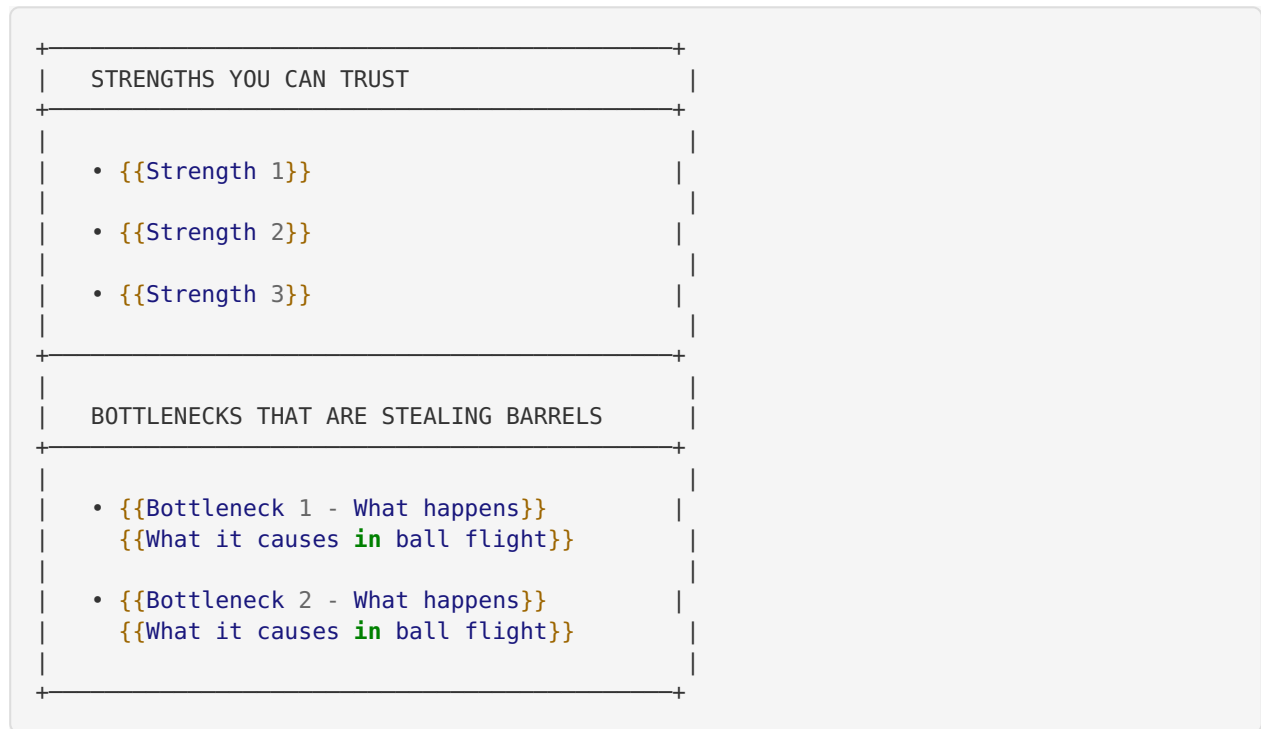
- Sequence timing gaps (average)
- AB ratio (load:swing)
- Coach Rick AI paragraph explaining the pattern

Barrel Flow Section:

- On-plane efficiency (average)
- Vertical bat angle pattern (average)
- Contact quality metrics
- Coach Rick AI paragraph explaining the pattern

PAGE 4: Strengths & Bottlenecks

Layout Structure



Content Elements

Strengths (2-4 bullets):

- Specific, data-backed strengths
- Tied to game confidence
- Encouraging language

Example:

“You do a great job getting the barrel through the zone with speed. When you start on time, your exit velo and launch angle look like a real hitter.”

Bottlenecks (2-3 bullets):

- Main issues only (not 10 little things)
- Cause → effect format
- Clear, actionable language

Example:

“When your head drifts forward and your ground flow gets jumpy, your barrel has to rush. That’s when we see more top-spin ground balls and foul balls pulled off the line.”

PAGE 5: Coaching Plan

Layout Structure

2-3 WEEK COACHING PLAN
MAIN THEME Our focus: {{coaching theme}}
1. FOCUS CUE (What to Think) {{1-2 simple cues}}
2. CORE DRILL BLOCK (What to Do) Block 1 - Flow & Ground: • {{Drill description}} • {{Drill description}} Block 2 - Middle & Barrel: • {{Drill description}} Block 3 - Decision: • {{Drill description}}
3. SMALL GOALS (How We Measure It) • Raise Momentum Transfer from {{old}} to {{new}} • Improve weakest flow lane by 1 tier • {{Specific metric improvement}}

Content Elements

Main Theme:

- 1 clear focus for the player
- Examples: "Clean up ground flow", "Organize the middle", "Smooth out barrel flow"

Focus Cue:

- 1-2 simple cues the player can think about
- Action-oriented, not positions

Core Drill Block:

- 3 blocks (Flow & Ground, Middle & Barrel, Decision)
- 2-3 drills per block
- Generic drill types (no brand names)

Small Goals:

- 2-3 measurable targets

- Specific numbers where possible
- Realistic for 2-3 weeks

PAGE 6: Next Test & Notes

Layout Structure

<p>NEXT ASSESSMENT & NOTES</p>
<p>RECOMMENDED RE-TEST</p> <p>{{Timeline (e.g., "3-4 weeks")}}</p>
<p>WHAT WE EXPECT TO CHANGE</p> <ul style="list-style-type: none"> • Momentum Transfer Score: {{range}} • Weakest flow lane: {{improvement}} • Consistency: {{improvement}} <p>{{AI paragraph on long-term expectations}}</p>
<p>COACH NOTES</p> <p>{{Open area for handwritten notes}}</p>

Content Elements

Re-Test Timeline:

- Recommended timeframe (typically 3-4 weeks)
- Conditional on training frequency

Expected Changes:

- Momentum Transfer Score target range
- Weakest flow lane improvement
- Consistency improvement
- Other relevant metrics

Long-Term Expectations:

- AI-generated paragraph on what smooth progress looks like
- Emphasis on pattern quality, not just numbers

Coach Notes Area:

- Blank space for handwritten notes if printed
- Coach can add session-specific observations

Design Guidelines

Typography

Headers:

- Page titles: 24pt bold
- Section titles: 18pt semi-bold
- Subsection titles: 14pt semi-bold

Body Text:

- Regular text: 11pt
- Small text: 9pt
- Score numbers: 36-48pt bold

Fonts:

- Headings: Inter, SF Pro, or system-ui
- Body: Inter, system-ui, or Arial
- Scores: Tabular nums for alignment

Colors

BARRELS Brand Colors:

- Primary Gold: #E8B14E (Electric Gold)
- Light Gold: #F5D07A (Highlights)
- Black: #000000 (Backgrounds, headers)
- Dark Gray: #2A2A2A (Cards, sections)
- Light Gray: #E5E5E5 (Text, borders)

Score Color Coding:

- Elite (90-100): Gold gradient
- Advanced (80-89): Gold
- Above Average (70-79): Light gold
- Average (60-69): Neutral gray
- Below Average (50-59): Orange
- Poor (40-49): Light red
- Very Poor (0-39): Dark red

Spacing

Margins:

- Page margins: 0.75" (1.9cm)
- Section spacing: 0.5" (1.3cm)
- Paragraph spacing: 0.25" (0.6cm)

Padding:

- Card padding: 0.5" (1.3cm)
 - Section padding: 0.25" (0.6cm)
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Implementation Examples

React-PDF Example

```
import { Document, Page, Text, View, StyleSheet } from '@react-pdf/renderer';

const styles = StyleSheet.create({
  page: {
    padding: 40,
    backgroundColor: '#FFFFFF',
  },
  header: {
    fontSize: 24,
    fontWeight: 'bold',
    color: '#E8B14E',
    marginBottom: 20,
  },
  scoreCard: {
    backgroundColor: '#2A2A2A',
    padding: 20,
    borderRadius: 12,
    marginBottom: 20,
  },
  scoreNumber: {
    fontSize: 48,
    fontWeight: 'bold',
    color: '#E8B14E',
  },
});

const AssessmentPDF = ({ data }) => (
  <Document>
    <Page style={styles.page}>
      <Text style={styles.header}>52 PITCH FLOW ASSESSMENT</Text>
      <Text>Momentum Transfer Report</Text>

      <View style={styles.scoreCard}>
        <Text style={styles.scoreNumber}>{data.summary.momentumTransferScore}</Text>
        <Text>{data.summary.bandLabel}</Text>
      </View>

      { /* Add more sections */ }
    </Page>
  </Document>
);
```

PDFKit Example

```
import PDFDocument from 'pdfkit';

function generateAssessmentPDF(data, outputPath) {
  const doc = new PDFDocument({ size: 'LETTER', margins: { top: 50, bottom: 50, left: 50, right: 50 } });
  const stream = fs.createWriteStream(outputPath);
  doc.pipe(stream);

  // Page 1: Cover
  doc.fontSize(24).fillColor('#E8B14E').text('52 PITCH FLOW ASSESSMENT', { align: 'center' });
  doc.fontSize(14).fillColor('#000000').text('Momentum Transfer Report', { align: 'center' });
  doc.moveDown(2);

  // Player info
  doc.fontSize(12);
  doc.text(`Player: ${data.player.firstName} ${data.player.lastName}`);
  doc.text(`Age / Level: ${data.player.age} / ${data.player.level}`);
  doc.moveDown(2);

  // Score
  doc.fontSize(48).fillColor('#E8B14E').text(data.summary.momentumTransferScore.toString(), { align: 'center' });
  doc.fontSize(14).fillColor('#000000').text(`(${data.summary.bandLabel})`, { align: 'center' });

  // Add more pages...

  doc.end();
}
```

Testing Checklist

Before Production

- [] All template variables render correctly
- [] Score color coding matches band labels
- [] Typography is readable and consistent
- [] Page breaks occur at logical points
- [] Images/logos display correctly
- [] QR codes (if any) are scannable
- [] Print quality is acceptable (300 DPI)
- [] File size is reasonable (<5MB)









Quality Checks

- [] Player name is prominent and correct
- [] Scores are accurate and properly formatted
- [] AI-generated text is coherent and coach-like
- [] Drill descriptions are specific but generic (no brands)
- [] Goals are measurable and realistic


- [] Re-test timeline is appropriate
 - [] No technical jargon or JSON references
 - [] Language is kid-friendly and encouraging
-

Summary

This PDF template provides:

-  **Complete 6-page structure** for assessment reports
-  **Template variables** for easy data binding
-  **Design guidelines** for consistent branding
-  **Color coding** for score bands
-  **Layout examples** for each page
-  **Implementation examples** for React-PDF and PDFKit
-  **Kid-friendly language** throughout
-  **Printable format** with handwritten notes area

Use this template to generate professional, shareable assessment reports from 52 Pitch Flow Assessment data.

Status:  Ready for Implementation

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