

# Momentum Transfer Card — UI Specification

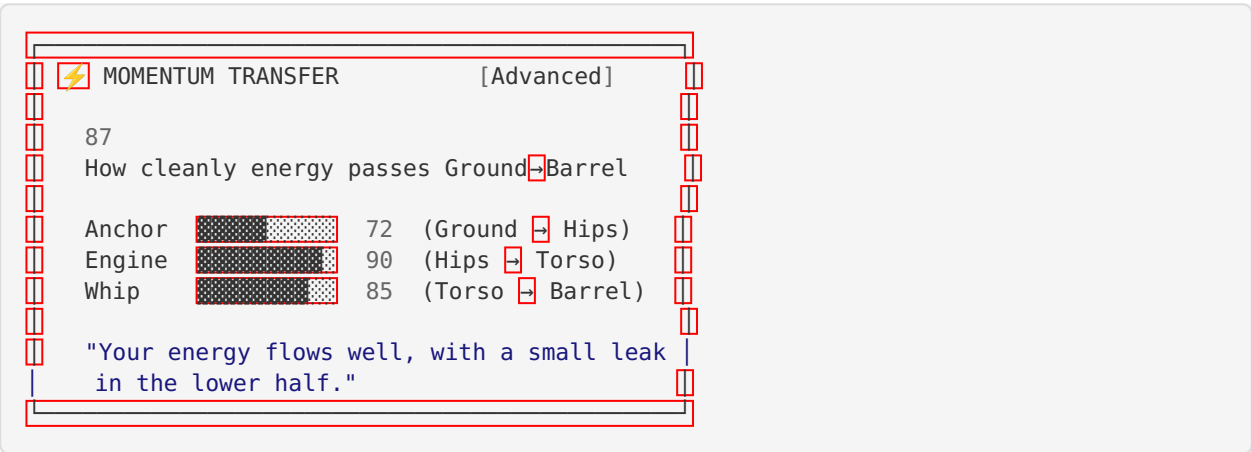
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## Overview

The **Momentum Transfer Card** is the primary visual component for displaying swing analysis results in the BARRELS app. It shows the Momentum Transfer Score (the master metric) along with Anchor/Engine/Whip sub-scores and AI-generated coaching feedback.

## 1. Visual Layout

The card appears at the **TOP** of every swing report, above detailed metrics and drill recommendations.



## 2. Component Props (TypeScript)

```
import type { MomentumTransferAnalysis } from '@lib/scoring/analysis-output-types';

interface MomentumTransferCardProps {
  analysis: MomentumTransferAnalysis; // Full JSON structure
  showCoaching?: boolean; // Show AI-generated coaching text
  showTimingDetails?: boolean; // Show expandable timing section
}
```

## Full Data Structure:

```
interface MomentumTransferAnalysis {
  videoId: string;
  athlete: {
    name: string;
    level: 'MLB' | 'College' | 'HS' | 'Youth';
    age: number;
    bats: 'R' | 'L' | 'S';
    throws: 'R' | 'L' | 'S';
  };
  scores: {
    momentumTransfer: {
      score: number; // 0-100
      goatyBand: number; // -3 to +3
      goatyLabel: string; // "Elite", "Advanced", etc.
      confidence: number; // 0.0-1.0
    };
    anchor: {
      score: number; // 0-100
      label: string; // "Ground → Hips"
      leakSeverity: 'none' | 'mild' | 'moderate' | 'severe';
    };
    engine: {
      score: number;
      label: string; // "Hips → Torso"
      leakSeverity: 'none' | 'mild' | 'moderate' | 'severe';
    };
    whip: {
      score: number;
      label: string; // "Torso → Barrel"
      leakSeverity: 'none' | 'mild' | 'moderate' | 'severe';
    };
  };
  timing: {
    abRatio: number;
    loadDurationMs: number;
    swingDurationMs: number;
    sequenceOrder: string[];
    segmentGapsMs: {
      pelvisToTorso: number;
      torsoToHands: number;
      handsToBat: number;
    };
  };
  flags: {
    mainLeak: 'anchor' | 'engine' | 'whip' | 'none';
    secondaryLeak: 'anchor' | 'engine' | 'whip' | null;
    sequenceBroken: boolean;
  };
  coachSummary: {
    overall: string; // 1-2 sentences about MTS
    leak: string; // 1-2 sentences about leak location
    nextStep: string; // 1 sentence with actionable focus
  };
}
```

## 3. UI Elements & Mapping

### 3.1 Header Section

UI Element	JSON Path	Example Value
Icon	Static	⚡ (Zap icon)
Title	Static	"MOMENTUM TRANSFER"
Badge	scores.momentumTransfer.goaltyLabel	"Advanced"
Badge Color	Based on scores.momentumTransfer.goaltyBand	Gold gradient

### 3.2 Main Score Display

UI Element	JSON Path	Example Value
Score Number	scores.momentumTransfer.score	87
Subtitle	Static	"How cleanly your swing passes energy Ground → Hips → Torso → Barrel"

### 3.3 Sub-Scores (Anchor/Engine/Whip)

UI Element	JSON Path	Example Value
Anchor Score	scores.anchor.score	72
Anchor Label	scores.anchor.label	"Ground → Hips"
Anchor Bar	Progress bar (0-100%)	72% filled
Anchor Leak	scores.anchor.leakSeverity	🔥 (1 flame)
Engine Score	scores.engine.score	90
Engine Label	scores.engine.label	"Hips → Torso"
Whip Score	scores.whip.score	85
Whip Label	scores.whip.label	"Torso → Barrel"

### 3.4 Leak Indicators

Use `leakSeverity` to show flame emojis:

- **none**: No indicator
- **mild**: 🔥 (1 flame, yellow)
- **moderate**: 🔥🔥 (2 flames, orange)
- **severe**: 🔥🔥🔥 (3 flames, red)

Highlight the **main leak** with a red border around the sub-score card.

### 3.5 Coaching Text

UI Element	JSON Path	Example Value
Overall	<code>coachSummary.overall</code>	"Your momentum transfer is 87, which is advanced..."
Leak	<code>coachSummary.leak</code>	"The lower body is late or unstable..."
Next Step	<code>coachSummary.nextStep</code>	"Next step: Learn to load into the ground..."

## 4. Color Rules (GOATY Bands)

Badge and accent colors based on `goatyBand` (-3 to +3):

Band	Label	Color	Tailwind Classes
+3	Elite	Green	<code>from-green-500 to-emerald-600</code>
+2	Advanced	Gold	<code>from-barrels-gold to-barrels-gold-light</code>
+1	Above Average	Blue	<code>from-blue-500 to-blue-600</code>
0	Average	Gray	<code>from-gray-400 to-gray-500</code>
-1	Below Average	Orange	<code>from-orange-500 to-orange-600</code>
-2, -3	Poor/Needs Work	Red	<code>from-red-500 to-red-600</code>

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## 5. Usage Example

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### In a Video Analysis Page:

```
import { MomentumTransferCard } from '@components/momentum-transfer-card';

export default async function VideoAnalysisPage({ params }: { params: { id: string } }) {
  // Fetch analysis data from API
  const response = await fetch(`/api/videos/${params.id}/analysis-summary`);
  const analysis = await response.json();

  return (
    <div className="max-w-2xl mx-auto p-4">
      <MomentumTransferCard
        analysis={analysis}
        showCoaching={true}
        showTimingDetails={true}
      />

      { /* Other analysis components below... */ }
    </div>
  );
}
```

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## 6. API Integration

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**Endpoint:** GET /api/videos/[id]/analysis-summary

Returns the full MomentumTransferAnalysis JSON structure.

**Example Response:**

```

{
  "videoId": "mlb_ohtani_hr_01",
  "athlete": {
    "name": "Shohei Ohtani",
    "level": "MLB",
    "age": 30,
    "bats": "L",
    "throws": "R"
  },
  "scores": {
    "momentumTransfer": {
      "score": 94,
      "goatyBand": 3,
      "goatyLabel": "Elite",
      "confidence": 0.93
    },
    "anchor": {
      "score": 92,
      "label": "Ground → Hips",
      "leakSeverity": "none"
    },
    "engine": {
      "score": 96,
      "label": "Hips → Torso",
      "leakSeverity": "none"
    },
    "whip": {
      "score": 93,
      "label": "Torso → Barrel",
      "leakSeverity": "none"
    }
  },
  "timing": {
    "abRatio": 1.37,
    "loadDurationMs": 212,
    "swingDurationMs": 155,
    "sequenceOrder": ["pelvis", "torso", "hands", "bat"],
    "segmentGapsMs": {
      "pelvisToTorso": 38,
      "torsoToHands": 43,
      "handsToBat": 26
    }
  },
  "flags": {
    "mainLeak": "none",
    "secondaryLeak": null,
    "sequenceBroken": false
  },
  "coachSummary": {
    "overall": "Your momentum transfer is 94, which is elite. The energy flows from the ground, through your body, into the barrel with almost no leaks.",
    "leak": "There's no major leak here – the lower body, core, and barrel are all playing in the right order.",
    "nextStep": "The focus at this level is tiny refinements and repeating this pattern under different speeds and pitch types."
  }
}

```

## 7. Coach Rick AI Integration

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The `coachSummary` field is generated by Coach Rick AI using the `/api/coach-rick` endpoint.

### How It Works:

1. Scoring engine produces raw scores (Momentum Transfer, Anchor, Engine, Whip)
2. `formatAnalysisOutput()` in `lib/scoring/analysis-output.ts` calls `generateMomentumCoaching()`
3. Coaching logic identifies the main leak and generates 3-part explanation
4. Result is stored in `coachSummary` field
5. UI displays the coaching text directly

### 3-Part Structure:

1. **Overall:** Explain the Momentum Transfer score in 1-2 sentences
  2. **Leak:** Identify where energy is lost (Anchor/Engine/Whip)
  3. **Next Step:** One simple focus for the next rep (no drill names)
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## 8. Responsive Design

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- **Mobile (< 640px):** Single column, full-width bars
  - **Tablet (640-1024px):** Slightly larger text, more spacing
  - **Desktop (> 1024px):** Max width 700px, centered
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## 9. Animations

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- **Card entry:** Fade in + slide up (0.5s duration)
  - **Score counter:** Count up animation (0.8s duration)
  - **Progress bars:** Fill from left to right with stagger (0.8s total)
  - **Coaching text:** Fade in after bars complete (0.8s delay)
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## 10. Accessibility

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- All colors meet WCAG AA contrast standards (4.5:1 minimum)
  - Progress bars include `aria-valuenow`, `aria-valuemin`, `aria-valuemax`
  - Coaching text is semantic HTML ( `<p>` tags)
  - Keyboard navigation supported (expandable timing section)
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## 11. Testing Checklist

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### Visual Tests:

- [ ] Card displays correctly on mobile (< 640px)
- [ ] Card displays correctly on desktop (> 1024px)

- [ ] All GOATY band colors render correctly (Elite, Advanced, Average, etc.)
- [ ] Leak indicators show correct number of flames
- [ ] Main leak has red border highlight
- [ ] Progress bars fill to correct percentages
- [ ] Coaching text is readable and wraps properly

**Functional Tests:**

- [ ] Timing details expand/collapse on button click
- [ ] All scores display correct values from API
- [ ] Coach summary text matches mock data
- [ ] No console errors or warnings
- [ ] TypeScript compiles without errors

**Edge Cases:**

- [ ] Score = 0 (should show empty bar)
- [ ] Score = 100 (should show full bar)
- [ ] All leakSeverity = “none” (no flame icons)
- [ ] All leakSeverity = “severe” (3 flames each)
- [ ] sequenceBroken = true (should show warning)
- [ ] Missing athlete data (graceful degradation)

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**12. File References**

File	Purpose
/components/momentum-transfer-card.tsx	Main UI component
/lib/scoring/analysis-output-types.ts	TypeScript interfaces
/lib/scoring/analysis-output.ts	Output formatting logic
/lib/momentum-coaching.ts	Coaching text generation
/app/api/videos/[id]/analysis-summary/ route.ts	API endpoint
/app/api/coach-rick/route.ts	Coach Rick AI endpoint

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**13. Future Enhancements**

- [ ] Add “Compare to Previous” button
- [ ] Show historical trend (Momentum Transfer over time)
- [ ] Add “Ask Coach Rick” inline chat button
- [ ] Show drill recommendations based on main leak



- [ ] Add video overlay showing leak location on skeleton
- [ ] Export report as PDF









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## Summary

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The Momentum Transfer Card is a production-ready component that displays swing analysis results in a clear, mobile-friendly format. It integrates seamlessly with the scoring engine, Coach Rick AI, and the BARRELS design system.

### Key Features:

-  Standardized JSON structure
-  GOATY band color coding
-  Leak severity indicators
-  AI-generated coaching feedback
-  Expandable timing details
-  Responsive design
-  WCAG AA accessible
-  TypeScript type-safe

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**Questions?** Contact the development team or refer to the implementation files listed above.