



清华大学机械工程系  
Department of Mechanical Engineering, Tsinghua University

AIRL 自主机器人实验室  
AUTOROBOT LABORATORY

# Introduction of Personal Information and Research Experience

Name: Mingxuan Li

Department of Mechanical Engineering  
Tsinghua University

# Self Introduction

**Name:** Mingxuan Li

**Background:** 1st-year master student, Tsinghua University

**GPA:** 3.9 / 4.0 (master); 3.7 / 4.0 (bachelor)

**Major:** Mechanical Engineering

**Research Interests:** Tactile Perception & Manipulation, Vision-Based Tactile Sensors, Computer Vision

## **Selected Awards:**



- Excellent Graduates (distinction) of Tsinghua University, 2023
- Comprehensive Outstanding Scholarship for several times
- Outstanding Graduation Thesis of Tsinghua University, 2023
- 2023 Person of the Year in the Department of Mechanical Engineering, Tsinghua University
- First Prize of Excellent Oral Presentation, The 734th Doctoral Academic Forum of Tsinghua University
- 1st Place in "New Engineering" National Undergraduate Graduation Thesis Competition
- Best Poster and Excellent Oral Presentation Award, Tsinghua Youth Science and Innovation Forum
- Excellent academic paper, The 16th National Conference on Undergraduate Innovation
- Grand Prize of Outstanding Project of Tsinghua University Student Research Training Program
- "Spark" Innovative Talent Cultivation Program (Top 2% for outstanding research performance)

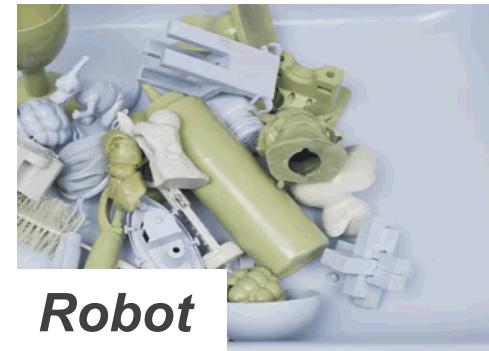
# Dexterous In-Hand Manipulation



**VS**

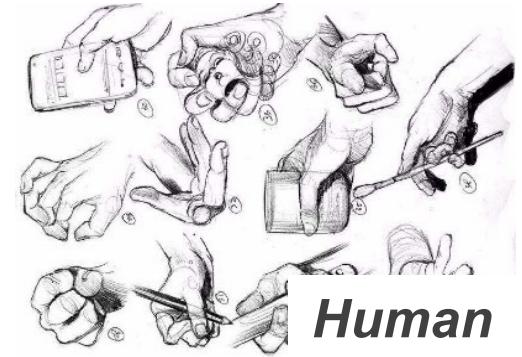


**Robot**



**Robot**

**VS**

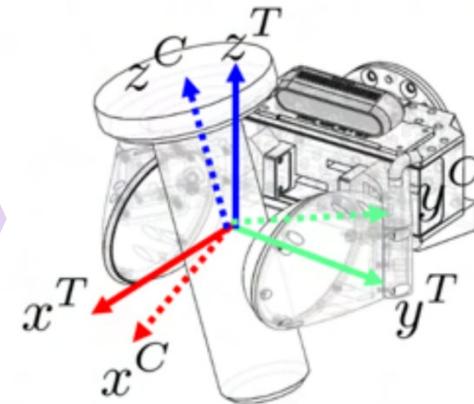
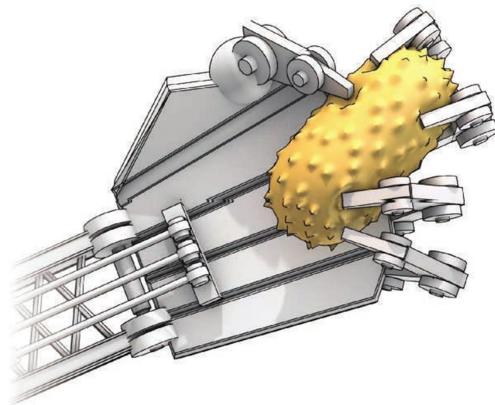


**Human**

— **Grasping Reliability** —

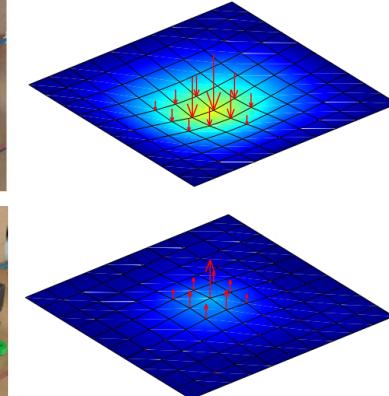
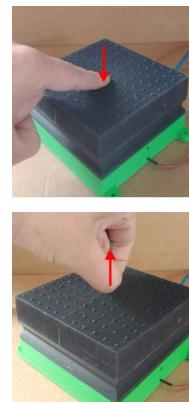
— **Manipulation Adaptability** —

## Tactile Sensing in Manipulation: Providing valuable Contact Information

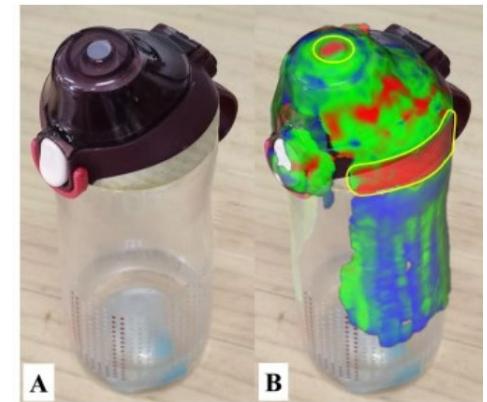


Unknown contact

Object pose



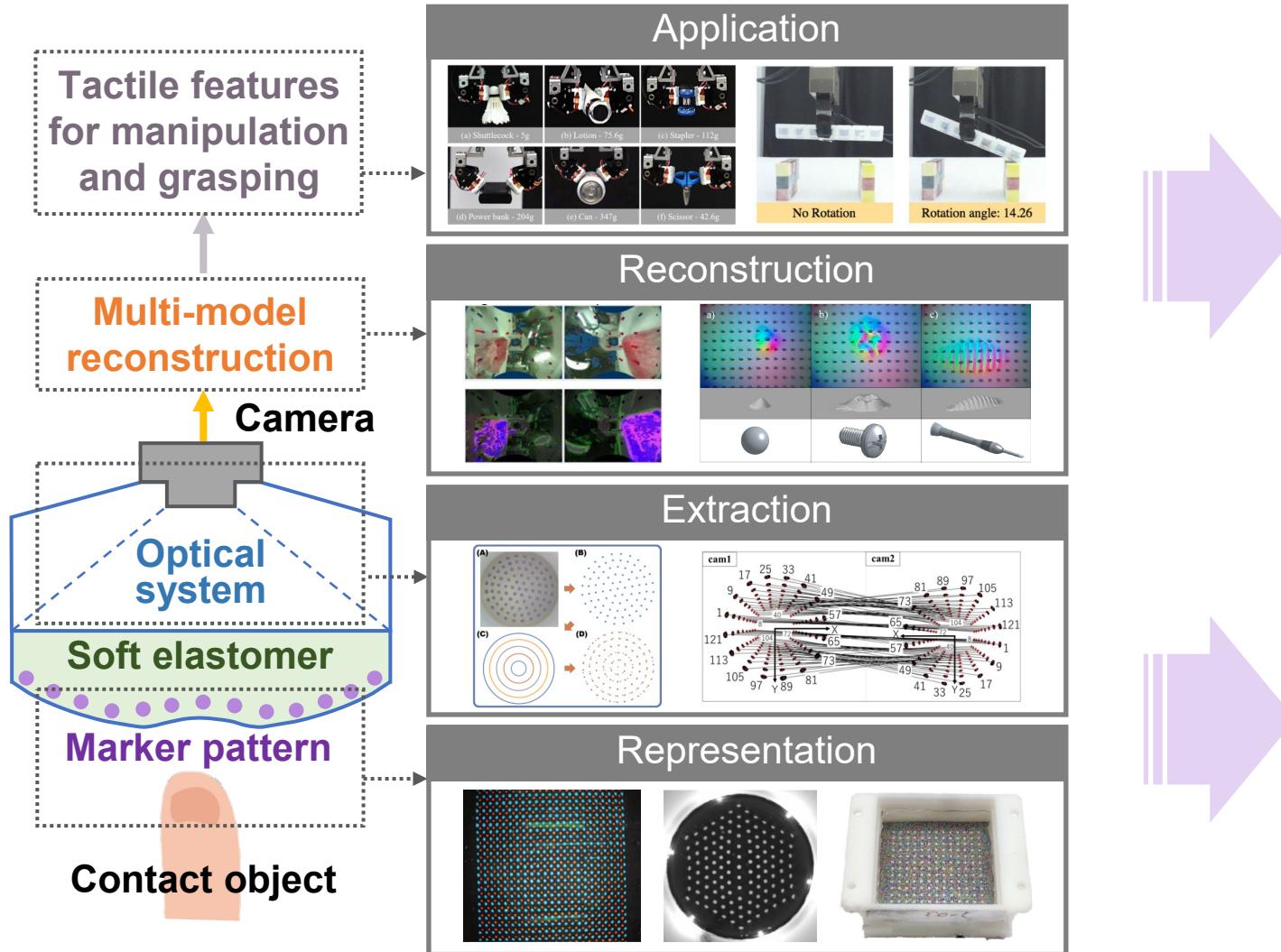
Contact force



Friction distribution

# Reviewing Vision-based Tactile Sensing

- Marker Displacement Method<sup>[1]</sup> in VBVS:

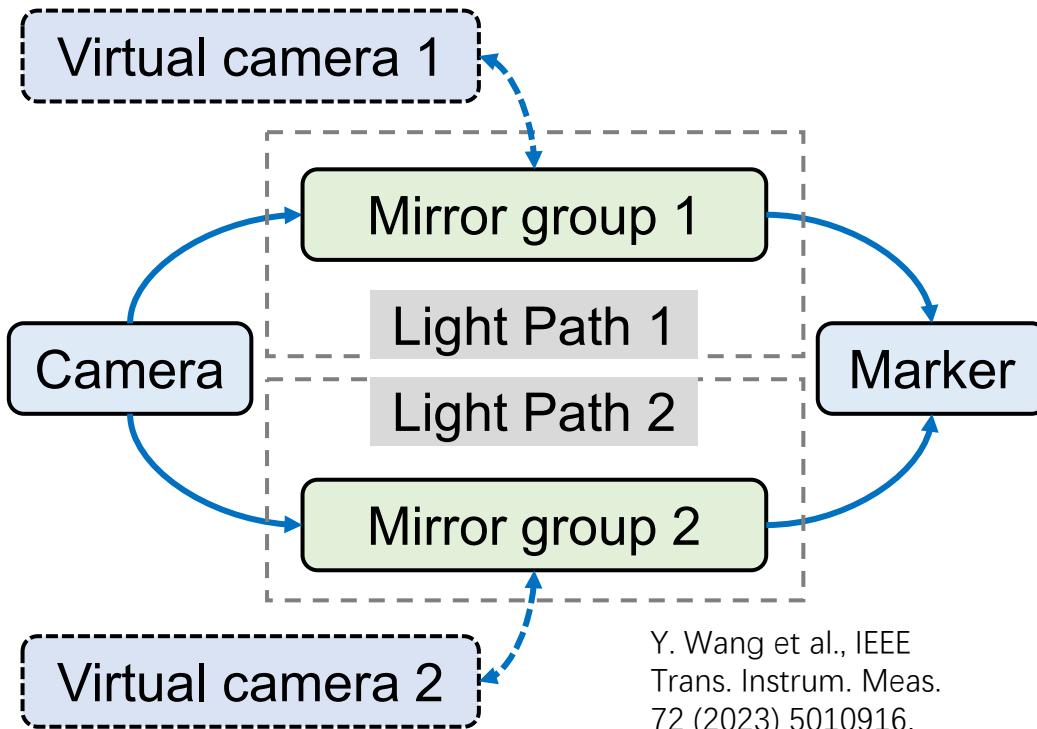


how to better utilize contact information?

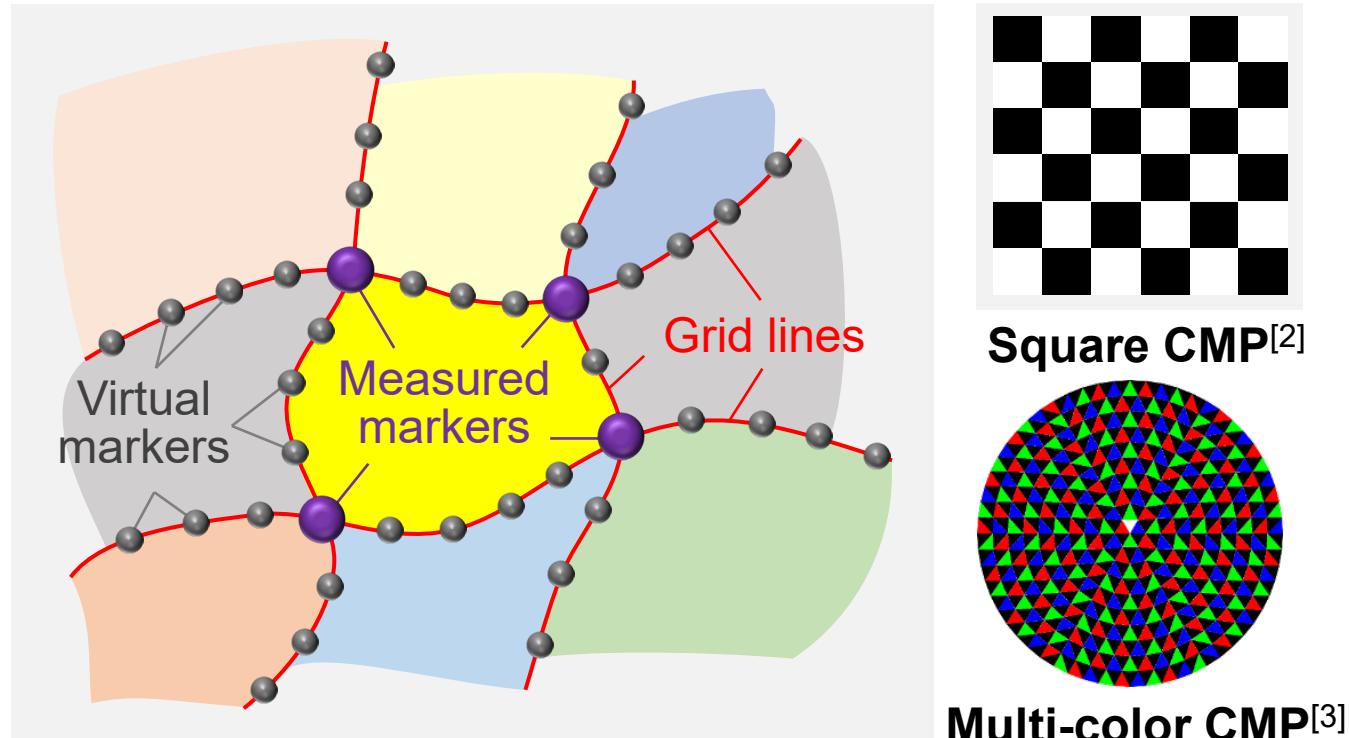
How to better obtain contact information?

# Contact Representation

- Virtual Binocular Vision:



- Continuous Marker Pattern (CMP):



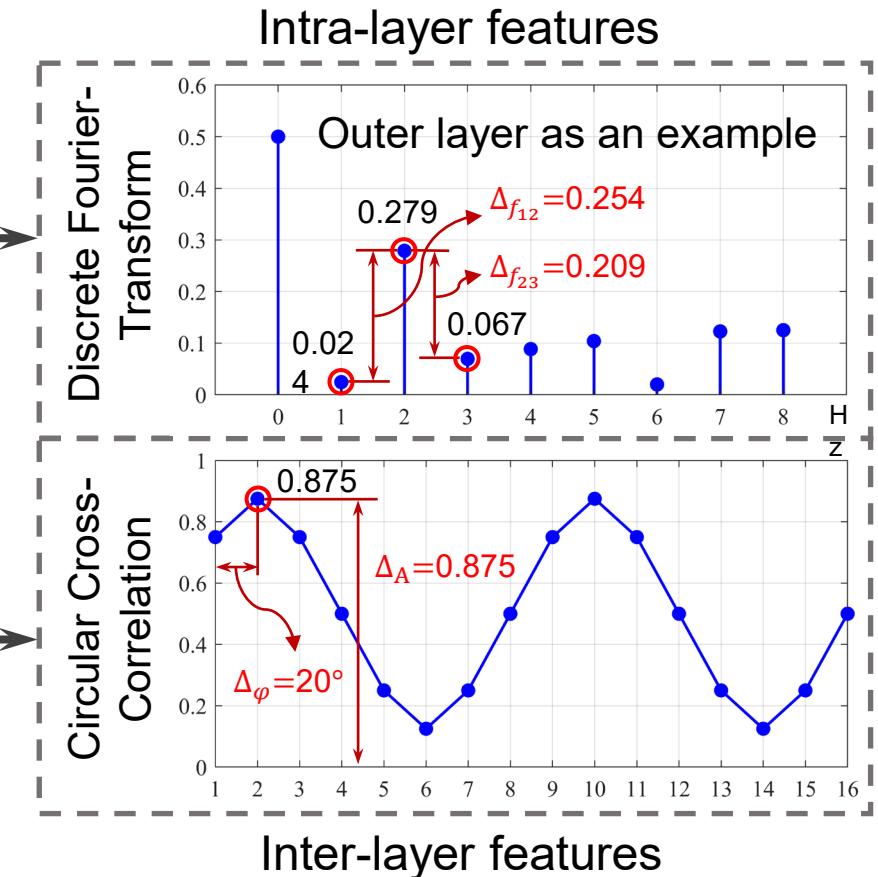
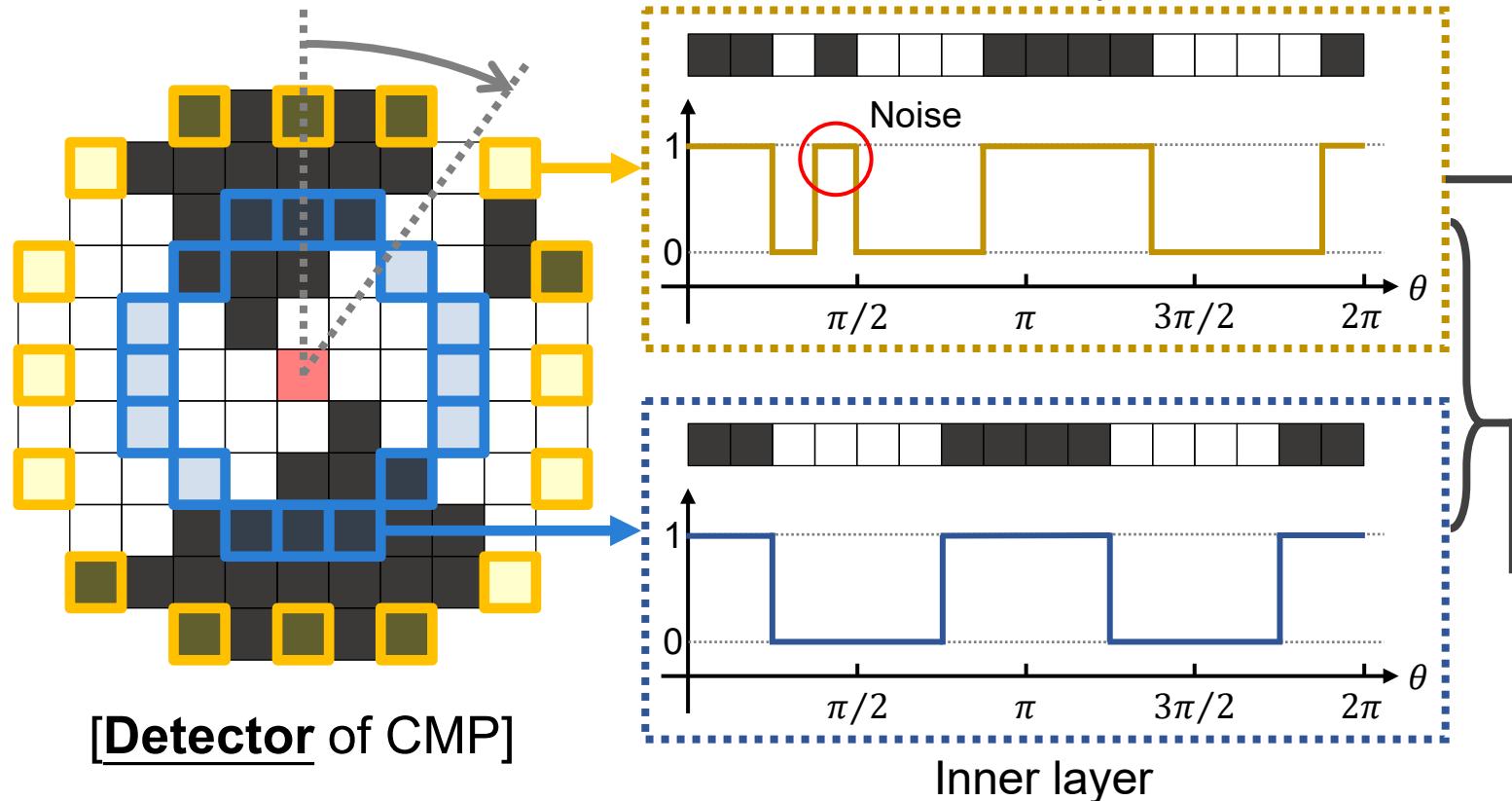
- ✓ Only one camera is needed to achieve **stereoscopic vision** (for synchronization and compactness)
- ✓ Discrete markers → continuous marker pattern: for **high precision, resolution, and reliability**

[2] Mingxuan. Li et al., ***IEEE TIM***, Aug. 2022, <https://doi.org/10.1109/tim.2022.3196730>

[3] Mingxuan. Li et al., ***IEEE RA-L***, Sep. 2023, <https://doi.org/10.1109/lra.2023.3303830>

# Contact Extraction

- **Marker Detection:**



- ✓ **New sampler:** considering the influence of contact deformation on corner features (distortion)
- ✓ Selected features can preserve the true corners and filter out the false candidate points

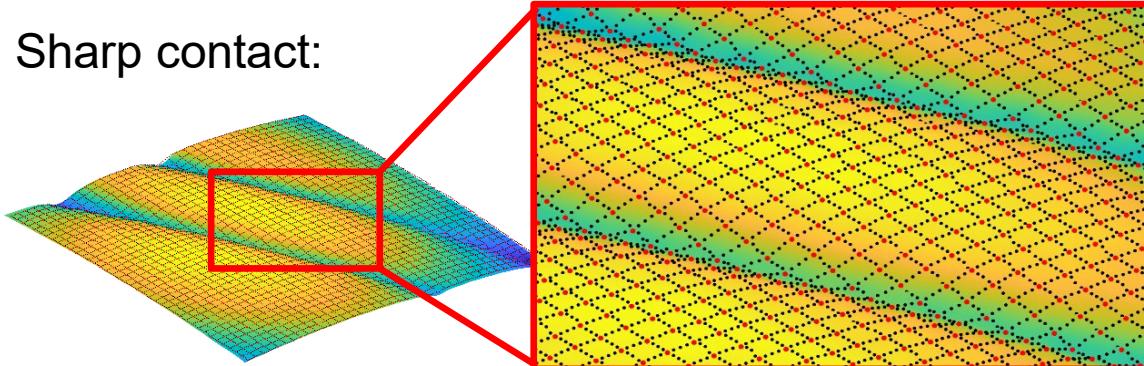
[2] Mingxuan. Li et al., *IEEE TIM*, Aug. 2022, <https://doi.org/10.1109/tim.2022.3196730>

[4] Mingxuan. Li et al., *Measurement*, Nov. 2023, <https://doi.org/10.1016/j.measurement.2023.113479>

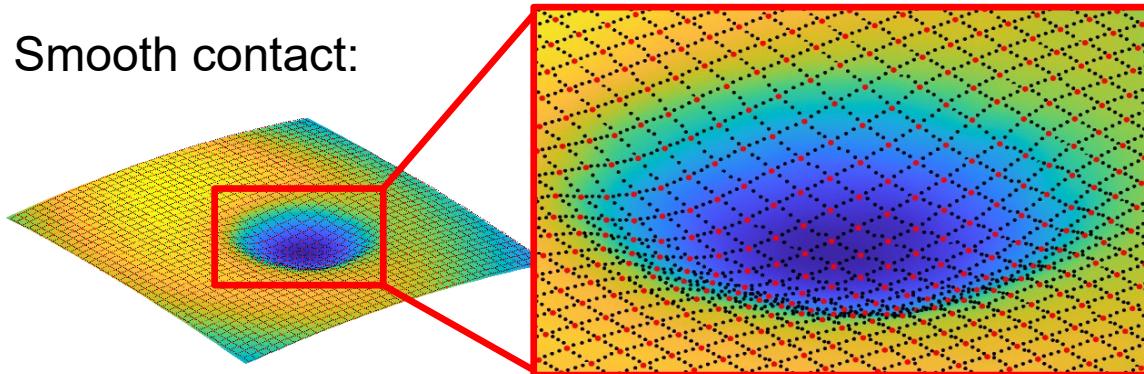
# Contact Reconstruction

- Deformation Reconstruction:

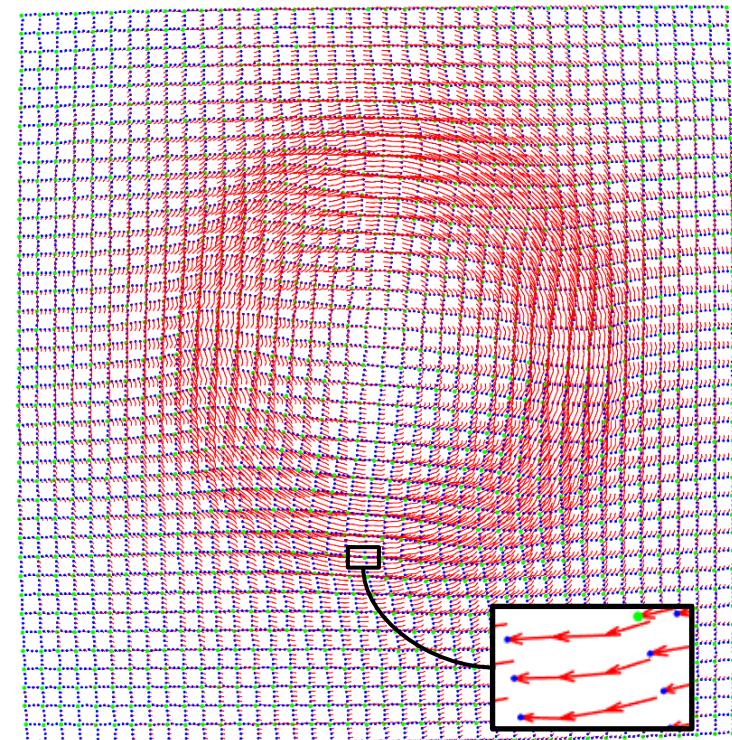
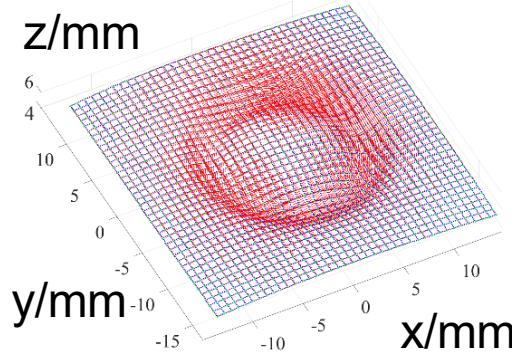
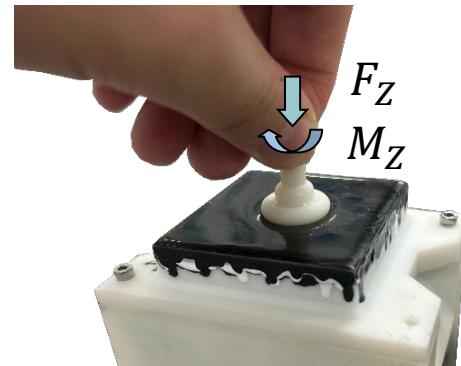
Sharp contact:



Smooth contact:



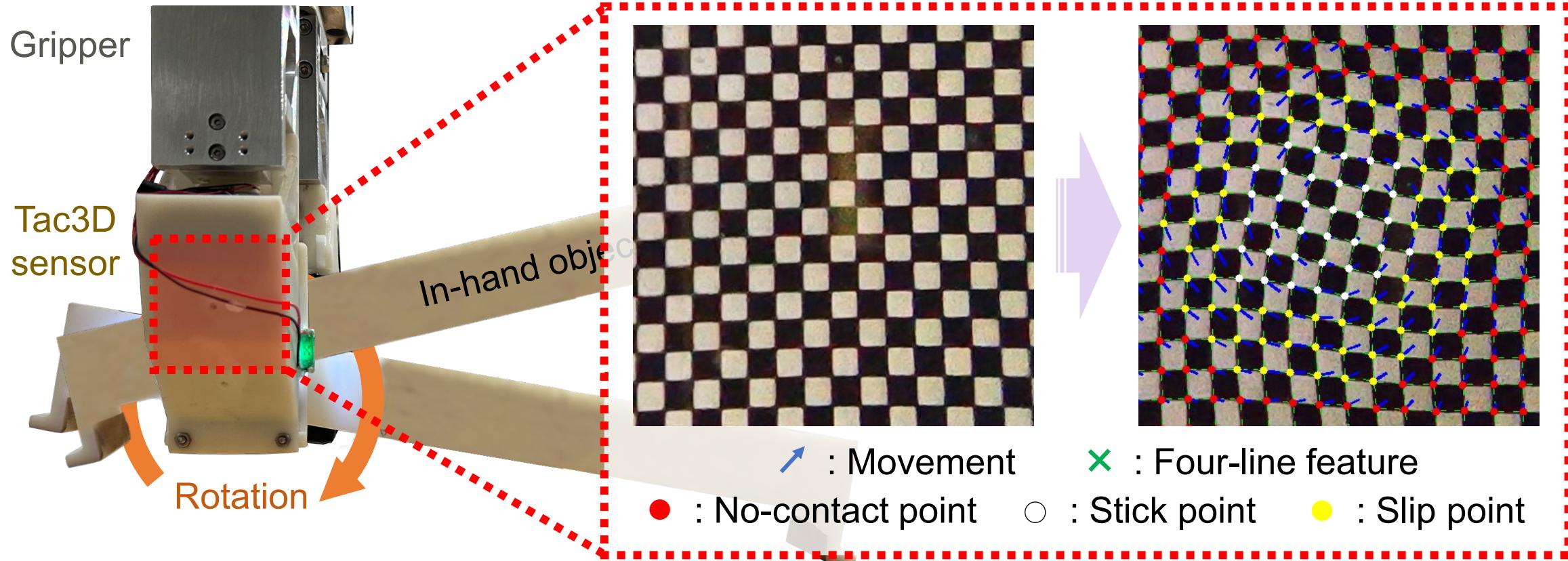
- Motion Tracking:



- ✓ **3-D Deformation Reconstruction:** Improving the real-time performance and robustness (execution speed: 120Hz, success rate: 97.5%) to achieve high density.

# Application: Rotation Measurement

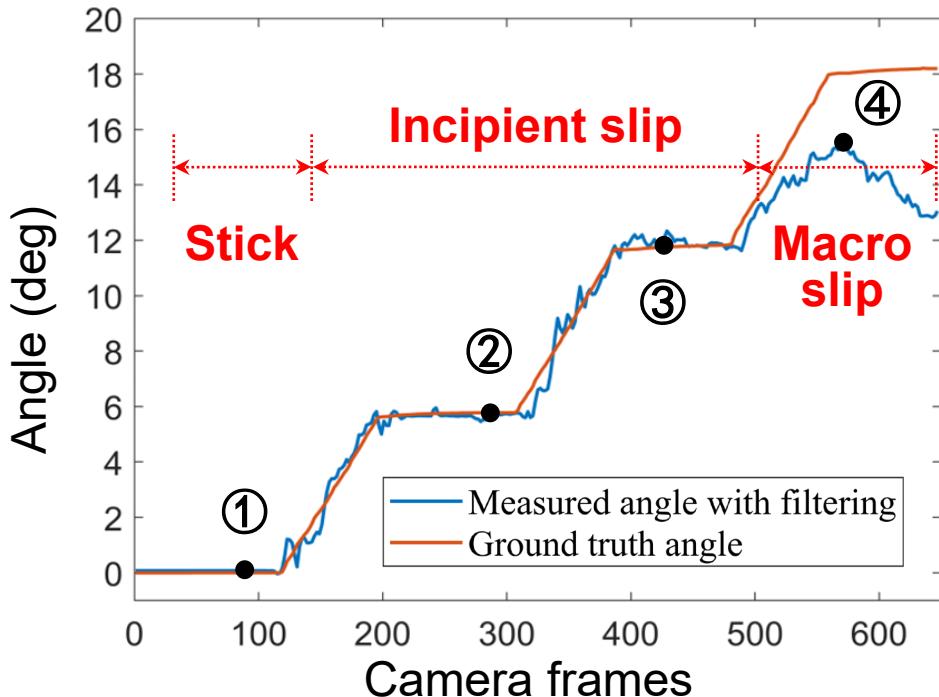
- Pivoting Rotation Measurement:



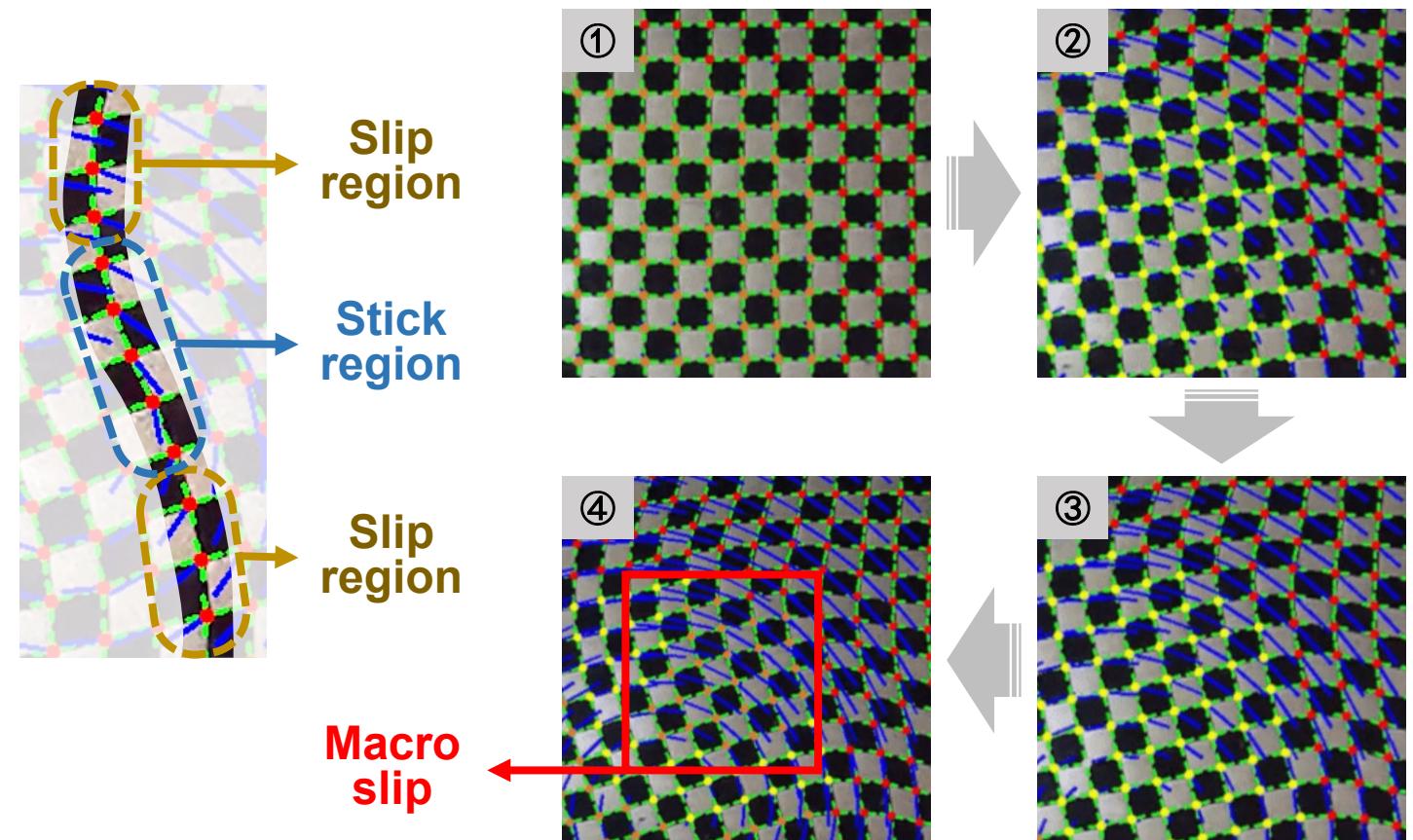
- ✓ **Ensuring Accuracy:** Exclude the slip markers and utilize only the stick region for the calculation
- ✓ **Mean absolute rotational error:**  $0.17^\circ \pm 0.15^\circ$  (SOTA) [ Baseline: MARE of  $3.09^\circ \pm 2.92$ ].

# Application: Rotation Measurement

- Pivoting Rotation Measurement:



Measured angle vs Ground truth



- ✓ **Ensuring Accuracy:** Exclude the slip markers and utilize only the stick region for the calculation
- ✓ **Mean absolute rotational error:**  $0.17^\circ \pm 0.15^\circ$  (SOTA) [ Baseline: MARE of  $3.09^\circ \pm 2.92$ ].

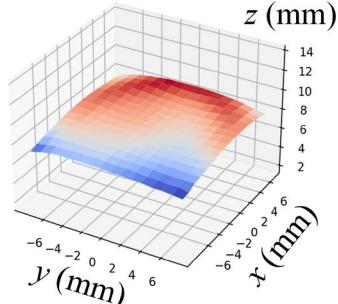
# Application: Human-Computer Interaction

- Interaction Paradigm:

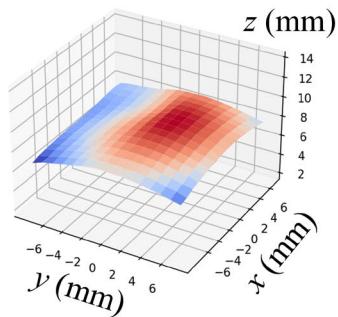
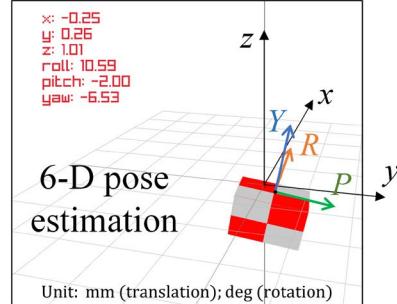
Fingertip  
Interaction



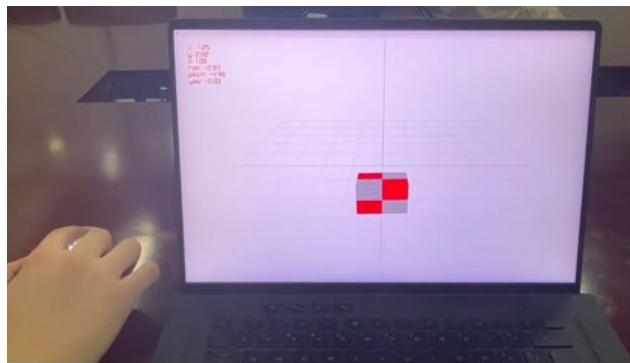
Contact  
Deformation



Object  
Manipulation



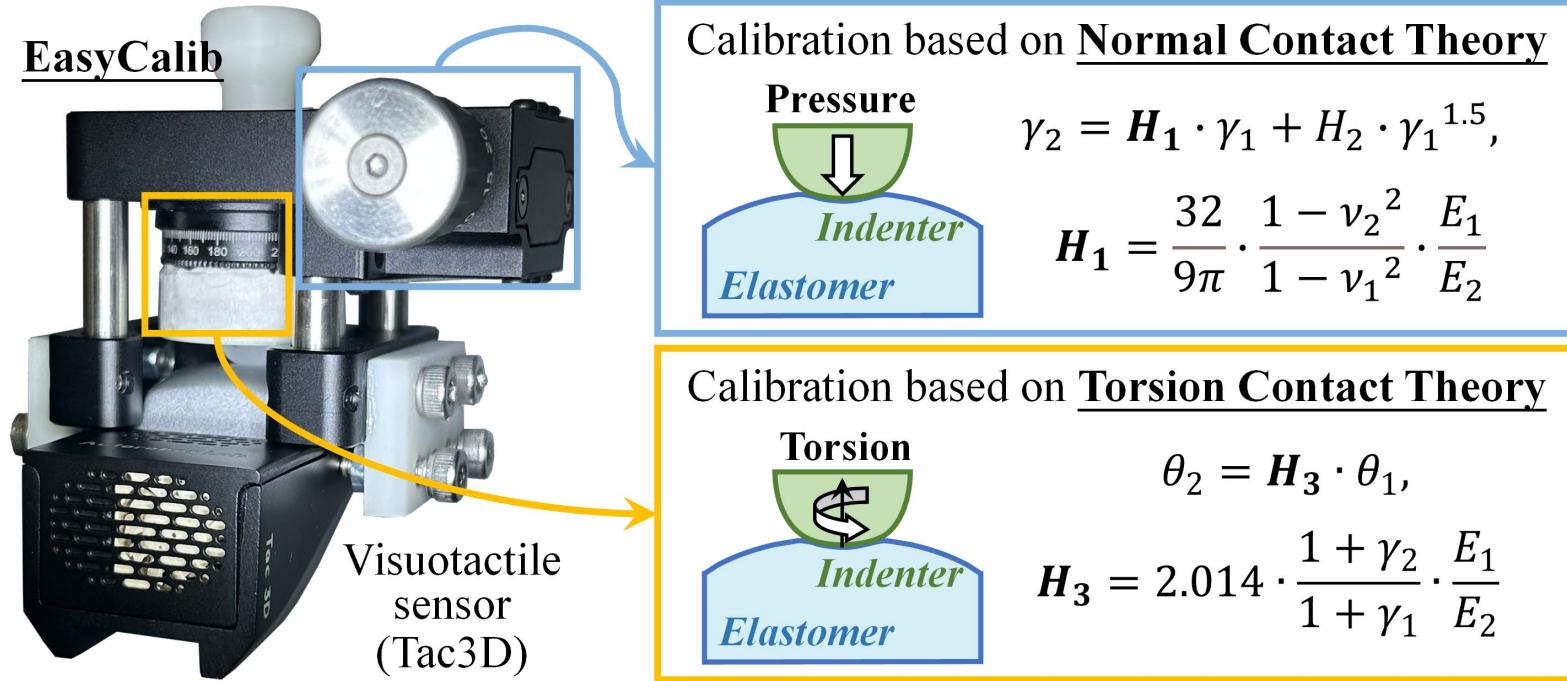
- Application in HCI:



- ✓ **Fingertip Pose Estimation:** Incipient slip detection method that can be applied for soft object
- ✓ **OneTip:** A non-rigid tactile interface for single-fingertip human-computer interaction with 6 DOFs

# Application: Force Reconstruction

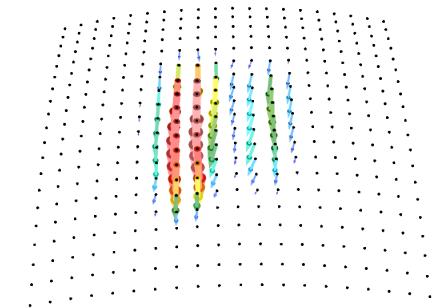
- Calibration of Mechanical Parameters:



Calculating the mechanical parameters of elastomers

- Young's modulus  $E$
- Poisson's ratio  $\nu$

Inverse finite element method



Contact object      Force reconstruction

- ✓ **EasyCalib:** In-situ calibration that relied on comparing contact deformation (without F/T sensors)
- ✓ **Deformation-based:** Constructing the relationship of deformation field based on contact modeling



**Thank You Very Much**