clear all;
close all;
% 对第一帧进行标记
video = VideoReader('.\data\targetVideo.MP4');
FrameNum = video.Duration * video.FrameRate;
frame = read(video,1);
X = zeros(4,FrameNum);
Y = zeros(4,FrameNum);
imshow(frame);
[X(:,1),Y(:,1)] = ginput(4);% 顺序为左上、右上、右下和左下
hold on;
plot([X(:,1); X(1,1)],[Y(:,1); Y(1,1)],'r-','LineWidth',5);
hold off;

警告: 图像太大,无法在屏幕上显示;将以 67% 显示



开始追踪每一帧,并记录变换后的四个角点坐标

```
for i = 1: FrameNum - 1
   frame = read(video,i);
   frameNext = read(video,(i+1));
   points1 = detectSURFFeatures(rgb2gray(frame));
   points2 = detectSURFFeatures(rgb2gray(frameNext));
   [frameFeatures, framePoints] = extractFeatures(rgb2gray(frame), points1);
   [frameNextFeatures,frameNextPoints] = extractFeatures(rgb2gray(frameNext),points2);
   framePairs = matchFeatures(frameFeatures, frameNextFeatures);
   matchedframePoints = framePoints(framePairs(:, 1), :);
   matchedframeNextPoints = frameNextPoints(framePairs(:, 2), :);
   [tform,inlierPtsDistorted,inlierPtsOriginal] = ...
   estimate {\tt GeometricTransform} ({\tt matchedframePoints}, {\tt matchedframeNextPoints}, \dots)
   'affine');
   for j = 1:4
      NewPos = [X(j,i),Y(j,i),1] * tform.T;
      X(j,i+1) = NewPos(1);
      Y(j,i+1) = NewPos(2);
   end
   %imshow(frameNext);hold on;
   %plot([X(:,i+1); X(1,i+1)],[Y(:,i+1); Y(1,i+1)],'r-','LineWidth',5);
   %hold off;
```

开始写视频

```
NewVideo = VideoWriter('.\data\newvideo.avi');
NewVideo.FrameRate = video.FrameRate;
```

```
open(NewVideo);
NewBook = imread('.\data\Book.jpg');
[h1,w1,c] = size(NewBook);
xs1 = [1 w1 w1 1]';
ys1 = [1 1 h1 h1]';
for i = 1:FrameNum
   targetFrame = read(video,i);
   [h2,w2,c] = size(targetFrame);
   xs2 = X(:,i);
   ys2 = Y(:,i);
   tform = fitgeotrans([xs1 ys1],[xs2 ys2],'projective');
   I = imwarp(NewBook,tform,'OutputView',imref2d(size(targetFrame)));
   mask = sum(I,3) \sim = 0;
   idx = find(mask);
   NewFrame = targetFrame;
   NewFrame(idx) = I(idx);
   NewFrame(idx+h2*w2) = I(idx+h2*w2);
   NewFrame(idx+2*h2*w2) = I(idx+2*h2*w2);
   writeVideo(NewVideo,NewFrame);
end
close(NewVideo);
```

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