[80245013 Machine Learning, Fall, 2019]

Unsupervised Learning Clustering

Jun Zhu

dcszj@mail.tsinghua.edu.cn
http://ml.cs.tsinghua.edu.cn/~jun
State Key Lab of Intelligent Technology & Systems
Tsinghua University

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Unsupervised Learning

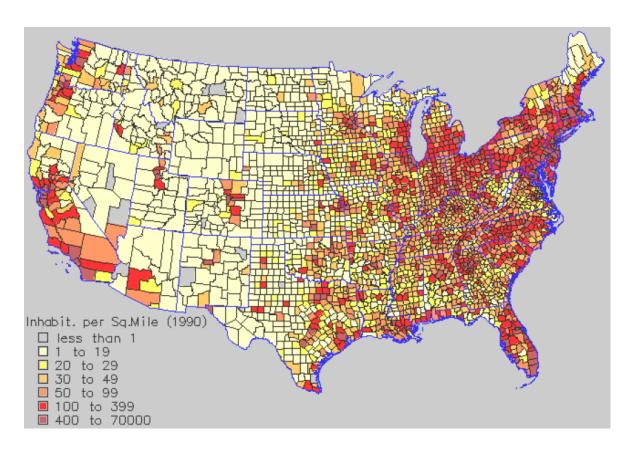
- ♦ Task: learn an explanatory function
- $f(x), x \in \mathcal{X}$
- ♦ Aka "Learning without a teacher"

Feature space \mathcal{X}



No training/test split

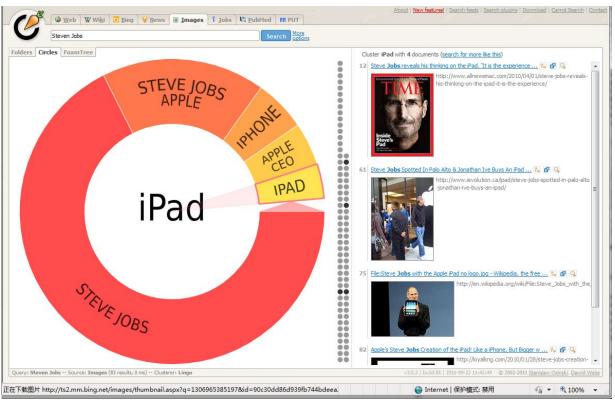
Unsupervised Learning – density estimation



Feature space \mathcal{X} geographical information of a location

Density function $f(x), x \in \mathcal{X}$

Unsupervised Learning – clustering



http://search.carrot2.org/stable/search

Feature space \mathcal{X} Attributes (e.g., pixels & text) of images

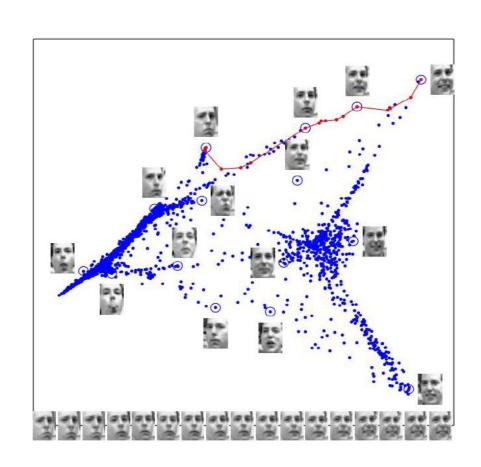
Cluster assignment function

$$f(x), x \in \mathcal{X}$$

Unsupervised Learning – dimensionality reduction

Images have thousands or millions of pixels

Can we give each image a coordinate, such that similar images are near each other?

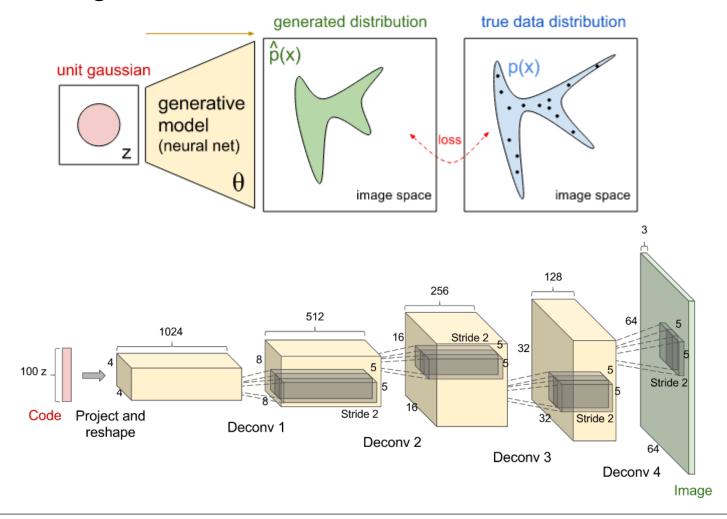


Feature space \mathcal{X} pixels of images

Coordinate function in 2D space
$$f(x), \ x \in \mathcal{X}$$

Deep Generative Models

Learn a generative model



Clustering (K-Means, Gaussian Mixtures)

What is clustering?

- Clustering: the process of grouping a set of objects into classes of similar objects
 - High intra-class similarity
 - Low inter-class similarity
- ♦ A common and important task that finds many applications in science, engineering, information science, etc
 - Group genes that perform the same function
 - Group individuals that has similar political view
 - Categorize documents of similar topics
 - Identify similar objects from pictures
 - □ ...

The clustering problem

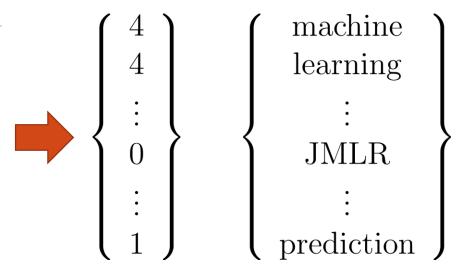
- Input: training data $D = \{\mathbf{x}_1, \dots, \mathbf{x}_N\}$, where $\mathbf{x} \in \mathbb{R}^d$, integer K clusters
- **Output**: a set of clusters C_1, \ldots, C_K

Machine learning

From Wikipedia, the free encyclopedia

For the journal, see Machine Learning (journal). See also: Pattern recognition

Machine learning is a scientific discipline that explores the construction and study of algorithms that can learn from data. [1] Such algorithms operate by building a model from example inputs and using that to make predictions or decisions, [2]:2 rather than following strictly static program instructions. Machine learning is closely related to and often overlaps with computational statistics; a discipline which also specializes in prediction-making.

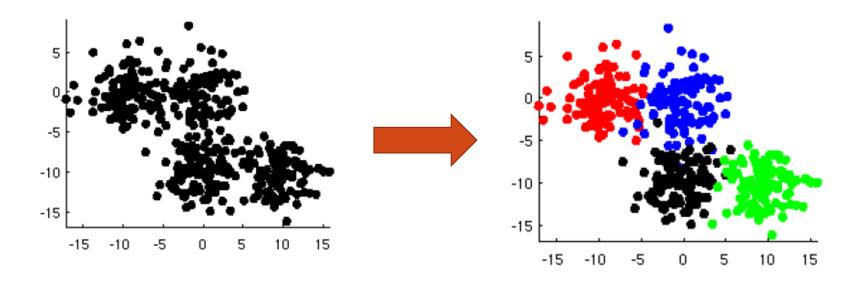


Word Vector Space

Vocabulary

The clustering problem

- **Note:** Input: training data $D = \{\mathbf{x}_1, \dots, \mathbf{x}_N\}$, where $\mathbf{x} \in \mathbb{R}^d$, integer K clusters
- **Output**: a set of clusters C_1, \ldots, C_K



Issues for clustering

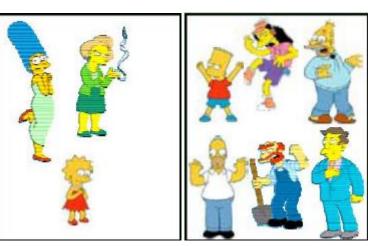
- What is a natural grouping among these objects?
 - Definition of "groupness"
- What makes objects "related"?
 - Definition of "similarity/distance"
- Representation for objects
 - □ Vector space? Normalization?
- How many clusters?
 - Fixed a priori?
 - Completely data driven?
- Clustering algorithms
 - Partitional algorithms
 - Hierarchical algorithms
- Formal foundation and convergence

What is a natural grouping among objects?



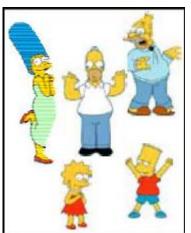


Clustering is subjective





Males



Simpson's Family



School Employees

What is similarity?





- The real meaning of similarity is a philosophical question.
- Depends on representation and algorithm. For many rep./alg., easier to think in terms of distance between vectors

Desirable distance measure properties

- \bullet d(A,B) = d(B,A) Symmetry
 - Otherwise you could claim "Alex looks like Bob, but Bob looks nothing like Alex"
- - □ Otherwise you could claim "Alex looks more like Bob, than Bob does"
- \bullet d(A,B) = 0 iff A=B Positivity Separation
 - Otherwise there are objects that are different, but you can't tell apart
- \bullet d(A,B) \leq d(A,C)+d(B,C) Triangular Inequality
 - Otherwise you could claim "Alex is very like Bob, and Alex is very like Carl, but Bob is very unlike Carl"

Minkowski Distance

$$dist(\mathbf{x}, \mathbf{y}) = \sqrt[r]{\sum_{i=1}^{d} |x_i - y_i|^r}$$

- Common Minkowski distances
 - Euclidean distance (r=2):

$$dist(\mathbf{x}, \mathbf{y}) = \sqrt{\sum_{k=1}^{d} (x_k - y_k)^2} = \|\mathbf{x} - \mathbf{y}\|_2$$

■ Manhattan distance (r=1):

$$dist(\mathbf{x}, \mathbf{y}) = \sum_{k=1}^{d} |x_k - y_k| = \|\mathbf{x} - \mathbf{y}\|_1$$

• "Sup" distance $(r = \infty)$:

$$dist(\mathbf{x}, \mathbf{y}) = \sup_{k=1}^{d} |x_k - y_k| = \|\mathbf{x} - \mathbf{y}\|_{\infty}$$

Hamming distance

- Manhattan distance is called Hamming distance when all features are binary
 - □ E.g., gene expression levels under 17 conditions (1-high; 0-low)

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
GeneA	0	1	1	0	0	1	0	0	1	0	0	1	1	1	0	0	1
GeneB	0	1	1	1	0	0	0	0	1	1	1	1	1	1	0	1	1

□ Hamming distance: $\#(0\ 1) + \#(1\ 0) = 4 + 1 = 5$

Correlation coefficient

Pearson correlation coefficient

$$s(\mathbf{x}, \mathbf{y}) = \frac{(\mathbf{x} - \bar{x}\mathbf{1})^{\top}(\mathbf{y} - \bar{y}\mathbf{1})}{\|\mathbf{x} - \bar{x}\mathbf{1}\|_{2} \|\mathbf{y} - \bar{y}\mathbf{1}\|_{2}}$$

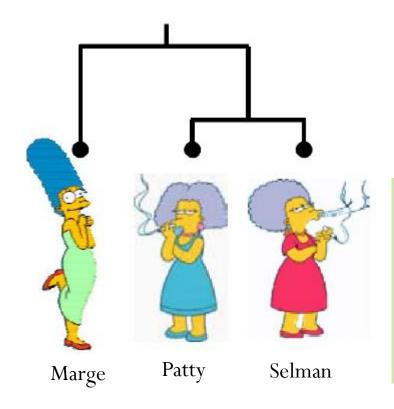
where
$$\bar{x} = \frac{1}{d} \sum_{i} x_i$$
, $\bar{y} = \frac{1}{d} \sum_{i} y_i$

Cosine Similarity:

$$\cos(\mathbf{x}, \mathbf{y}) = \frac{\mathbf{x}^{\top} \mathbf{y}}{\|\mathbf{x}\|_2 \|\mathbf{y}\|_2}$$

Edit Distance

♦ To measure the similarity between two objects, transform one into the other, and measure how much effort it took. The measure of effort becomes the distance measure



The distance between Patty and Selma.

Change dress color, 1 point Change earring shape, 1 point Change hair part, 1 point

D(Patty,Selma) = 3

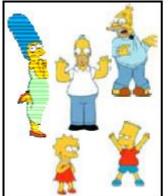
The distance between Marge and Selma

Change dress color, 1 point Add earrings, 1 point Decrease height, 1 point Take up smoking, 1 point Loss weight, 1 point

D(Marge, Selma) = 5

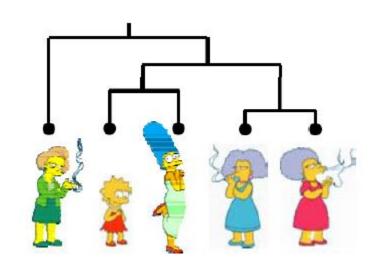
Clustering algorithms

- Partitional algorithms
 - Usually start with a random (partial) partitioning
 - Refine it iteratively
 - K-means
 - Mixture-Model based clustering

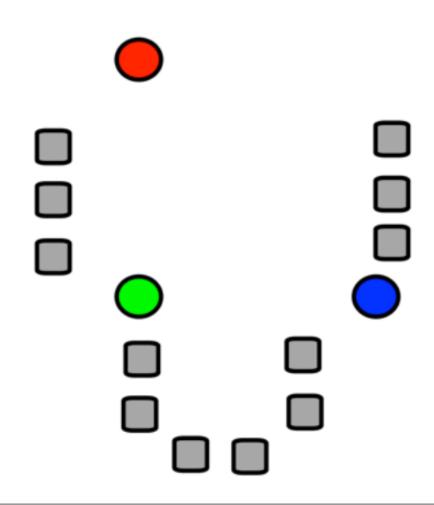




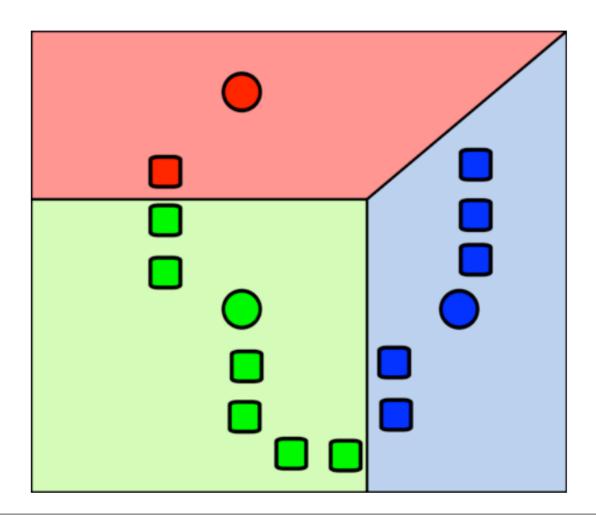
- Hierarchical algorithms
 - Bottom-up, agglomerative
 - □ Top-down, divisive



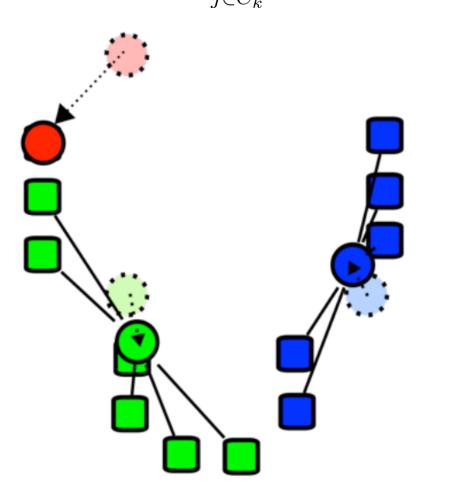
 \diamond 1. Initialize the centroids μ_1, \ldots, μ_K



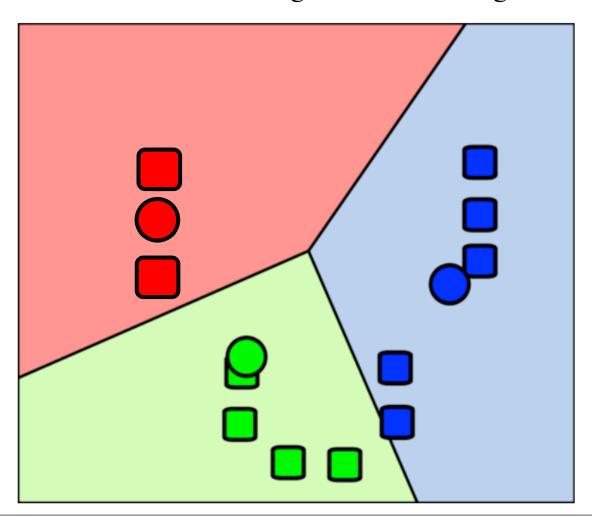
 \diamond 2. for each k, $C_k = \{i, \text{ s.t. } \mathbf{x}_i \text{ is closest to } \boldsymbol{\mu}_k\}$



 \bullet 3. for each k, $\mu_k \leftarrow \frac{1}{|C_k|} \sum_{j \in C_k} \mathbf{x}_j$ (sample mean)



Repeat until no further change in cluster assignment



Summary of K-means Algorithm

- \bullet 1. Initialize centroids μ_1, \ldots, μ_K
- ◆ 2. Repeat until no change of cluster assignment
 - \Box (1) for each k:

$$C_k = \{i, \text{ s.t. } \mathbf{x}_i \text{ is closest to } \boldsymbol{\mu}_k\}$$

 \circ (2) for each k:

$$\boldsymbol{\mu}_k \leftarrow \frac{1}{|C_k|} \sum_{j \in C_k} \mathbf{x}_j$$

 \bullet **Note**: each iteration requires O(NK) operations

K-means Questions

- What is it trying to optimize?
- Are we sure it will terminate?
- Are we sure it will find an optimal clustering?
- How should we start it?
- How could we automatically choose the number of centers?

Theory: K-Means as an Opt. Problem

The opt. problem

$$\min_{\substack{\{C_k\}_{k=1}^K \\ \text{s.t.}}} \qquad \sum_{k=1}^K \sum_{\mathbf{x} \in C_k} \|\mathbf{x} - \boldsymbol{\mu}_k\|_2^2$$

$$\text{s.t.} \qquad \boldsymbol{\mu}_k = \frac{1}{|C_k|} \sum_{\mathbf{x} \in C_k} \mathbf{x}$$

- **Theorem**: K-means iteratively leads to a non-increasing of the objective, until local minimum is achieved
 - □ *Proof ideas:*
 - Each operation leads to non-increasing of the objective
 - The objective is bounded and the number of clusters is finite

K-means as gradient descent

♦ Find *K* prototypes to minimize the *quantization error* (i.e., the average distance between a data to its closest prototype):

$$\min_{\{oldsymbol{\mu}_c\}_{c=1}^K} \quad \sum_{i=1}^N \min_k \|\mathbf{x}_i - oldsymbol{\mu}_k\|_2^2$$

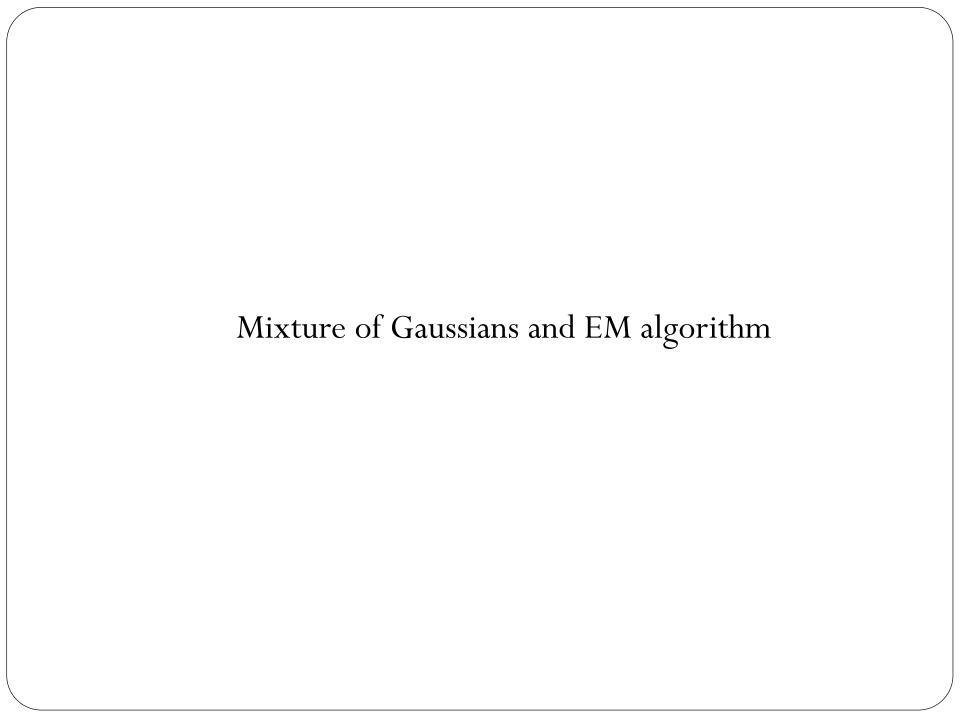
- First-order gradient descent applies
- Newton method leads to the same update rule:

$$\boldsymbol{\mu}_k = \frac{1}{|C_k|} \sum_{\mathbf{x} \in C_k} \mathbf{x}$$

See [Bottou & Bengio, NIPS'95] for more details

Trying to find a good optimum

- ♦ Idea 1: Be careful about where you start
- ♦ Idea 2: Do many runs of k-means, each from a different random start configuration
- Many other ideas floating around.
- ♠ Note: K-means is often used to initialize other clustering methods



Gaussian Distributions

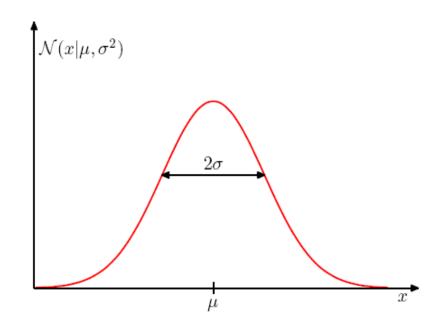
Univariate Gaussian distribution

$$p(x|\mu,\sigma^2) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$$



Carl F. Gauss (1777 – 1855)

Given parameters, we can draw samples and plot distributions



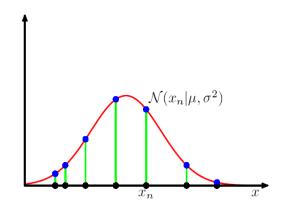
Maximum Likelihood Estimation

 \bullet Given a data set $\mathcal{D} = \{x_1, \dots, x_N\}$, the likelihood is

$$p(\mathcal{D}|\mu,\sigma^2) = \prod_{n=1}^{N} p(x_n|\mu,\sigma^2)$$

MLE estimates the parameters as

$$(\mu_{\mathrm{ML}}, \sigma_{\mathrm{ML}}^2) = \operatorname*{argmax}_{\mu, \sigma^2} \log p(\mathcal{D}|\mu, \sigma^2)$$





$$\mu_{\rm ML} = \frac{1}{N} \sum_{n=1}^{N} x_n$$

$$\mu_{
m ML}=rac{1}{N}\sum_{n=1}^N x_n$$
 sample mean $\sigma_{
m ML}^2=rac{1}{N}\sum_{n=1}^N (x_n-\mu_{
m ML})^2$ sample variance

Note: MLE for the variance of a Gaussian is biased

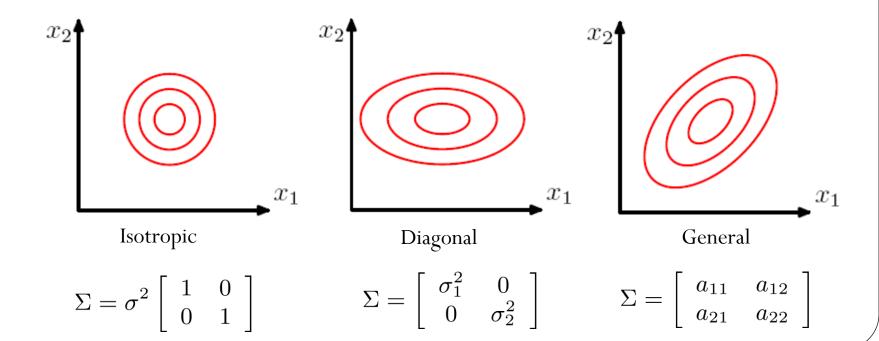
Gaussian Distributions

◆ d-dimensional multivariate Gaussian

$$p(\mathbf{x}|\mu, \Sigma) = \frac{1}{(2\pi)^{d/2} |\Sigma|^{1/2}} \exp\left(-\frac{1}{2}(\mathbf{x} - \mu)\Sigma^{-1}(\mathbf{x} - \mu)\right) \text{ Carl F. Gauss (1777 - 1855)}$$



• Given parameters, we can draw samples and plot distributions



Maximum Likelihood Estimation

 \bullet Given a data set $\mathcal{D} = \{\mathbf{x}_1, \dots, \mathbf{x}_N\}$, the likelihood is

$$p(\mathcal{D}|\mu, \Sigma) = \prod_{n=1}^{N} p(\mathbf{x}_n|\mu, \Sigma)$$

MLE estimates the parameters as

$$(\mu_{\mathrm{ML}}, \Sigma_{\mathrm{ML}}) = \operatorname*{argmax}_{\mu, \Sigma} \log p(\mathcal{D}|\mu, \Sigma)$$

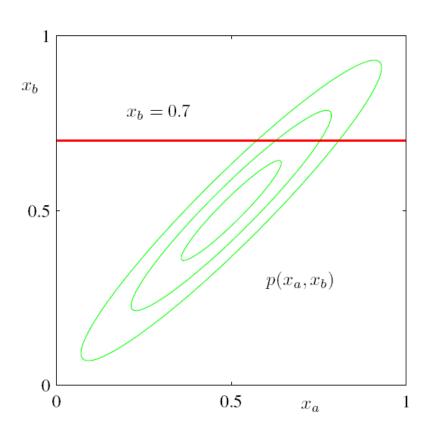


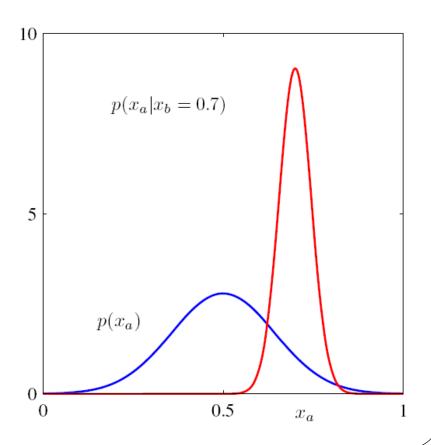
$$\mu_{
m ML} = rac{1}{N} \sum_{n=1}^{N} \mathbf{x}_n$$
 sample mean
$$\Sigma_{
m ML}^2 = rac{1}{N} \sum_{n=1}^{N} (x_n - \mu_{
m ML}) (x_n - \mu_{
m ML})^{ op}$$
 sample covariance

$$\Sigma_{\mathrm{ML}}^{2} = \frac{1}{N} \sum_{n=1}^{N} (x_{n} - \mu_{\mathrm{ML}})(x_{n} - \mu_{\mathrm{ML}})^{\top}$$

Other Nice Analytic Properties

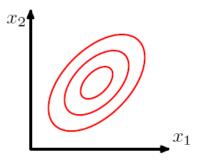
- Marginal is Gaussian
- Conditional is Gaussian



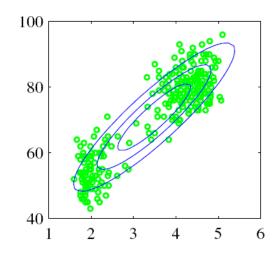


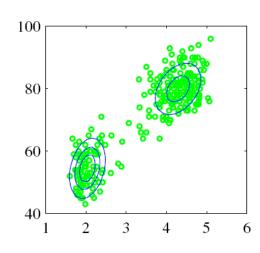
Limitations of Single Gaussians

Single Gaussian is unimodal



... can't fit well multimodal data, which is more realistic!

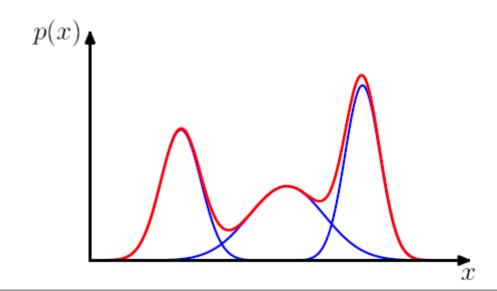




Mixture of Gaussians

- A simple family of multi-modal distributions
 - treat unimodal Gaussians as basis (or component) distributions
 - superpose multiple Gaussians via linear combination

$$p(x) = \sum_{k=1}^{K} \pi_k \mathcal{N}(x|\mu_k, \sigma_k^2)$$

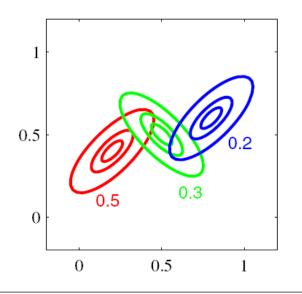


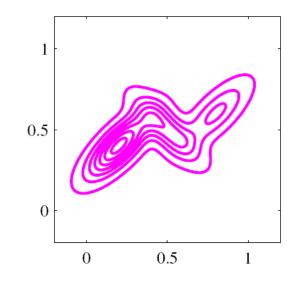
Mixture of Gaussians

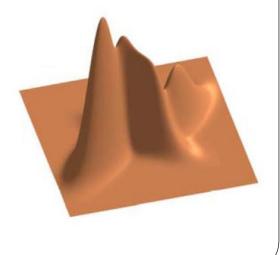
- A simple family of multi-modal distributions
 - treat unimodal Gaussians as basis (or component) distributions
 - superpose multiple Gaussians via linear combination

$$p(\mathbf{x}) = \sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x} | \mu_k, \Sigma_k)$$

What conditions should the mixing coefficients satisfy?







MLE for Mixture of Gaussians

Log-likelihood

$$\log p(\mathcal{D}|\pi, \mu, \Sigma) = \sum_{n=1}^{N} \log \left(\sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}|\mu_k, \Sigma_k) \right)$$

- □ this is complicated ... 😊
- ... but, we know the MLE for single Gaussians are easy
- A heuristic procedure (can we iterate?)
 - allocate data into different components
 - estimate each component Gaussian analytically

Optimal Conditions

Some math

$$\mathcal{L}(\boldsymbol{\mu}, \Sigma) = \log p(\mathcal{D}|\boldsymbol{\mu}, \Sigma) = \sum_{n=1}^{N} \log \left(\sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_k, \Sigma_k) \right)$$

$$\frac{\partial \mathcal{L}}{\partial \boldsymbol{\mu}_{k}} = 0 \qquad \sum_{n=1}^{N} \frac{\pi_{k} \mathcal{N}(\mathbf{x}_{n} | \boldsymbol{\mu}_{k}, \boldsymbol{\Sigma}_{k})}{\sum_{j} \pi_{j} \mathcal{N}(\mathbf{x}_{n} | \boldsymbol{\mu}_{j}, \boldsymbol{\Sigma}_{j})} \boldsymbol{\Sigma}_{k}^{-1}(\mathbf{x}_{n} - \boldsymbol{\mu}_{k}) = 0$$

$$\gamma(z_{nk})$$

$$\boldsymbol{\mu}_k = \frac{1}{N_k} \sum_{n=1}^N \gamma(z_{nk}) \mathbf{x}_n \qquad N_k = \sum_{n=1}^N \gamma(z_{nk})$$

A weighted sample mean!

Optimal Conditions

Some math

$$\mathcal{L}(\boldsymbol{\mu}, \Sigma) = \log p(\mathcal{D}|\boldsymbol{\mu}, \Sigma) = \sum_{n=1}^{N} \log \left(\sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_k, \Sigma_k) \right)$$

$$\frac{\partial \mathcal{L}}{\partial \Sigma_k} = 0 \qquad \Longrightarrow \qquad \Sigma_k = \frac{1}{N_k} \sum_{n=1}^N \gamma(z_{nk}) (\mathbf{x}_n - \boldsymbol{\mu}_k) (\mathbf{x}_n - \boldsymbol{\mu}_k)^\top$$

A weighted sample variance!

Optimal Conditions

Some math

$$\mathcal{L}(\boldsymbol{\mu}, \Sigma) = \log p(\mathcal{D}|\boldsymbol{\mu}, \Sigma) = \sum_{n=1}^{N} \log \left(\sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_k, \Sigma_k) \right)$$

Note: constraints exist for mixing coefficients!

$$L = \mathcal{L}(\boldsymbol{\mu}, \Sigma) + \lambda \left(\sum_{k=1}^{K} \pi_k - 1\right)$$

$$\frac{\partial L}{\partial \pi_k} = 0 \quad \Longrightarrow \quad \sum_{n=1}^{N} \frac{\mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)}{\sum_{j} \pi_j \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)} + \lambda = 0$$

$$\pi_k = \frac{N_k}{N}$$

The ratio of data assigned to component k!

Optimal Conditions – summary

The set of couple conditions

$$\mu_k = \frac{1}{N_k} \sum_{n=1}^N \gamma(z_{nk}) \mathbf{x}_n$$

$$\Sigma_k = \frac{1}{N_k} \sum_{n=1}^N \gamma(z_{nk}) (\mathbf{x}_n - \boldsymbol{\mu}_k) (\mathbf{x}_n - \boldsymbol{\mu}_k)^\top$$

$$\pi_k = \frac{N_k}{N}$$

The key factor to get them coupled

$$\gamma(z_{nk}) = \frac{\pi_k \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)}{\sum_j \pi_j \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)}$$



 \spadesuit If we know $\gamma(z_{nk})$, each component Gaussian is easy to estimate!

The EM Algorithm

E-step: estimate the responsibilities

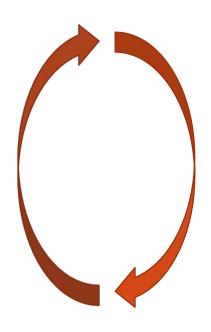
$$\gamma(z_{nk}) = \frac{\pi_k \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)}{\sum_j \pi_j \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)}$$

♦ M-step: re-estimate the parameters

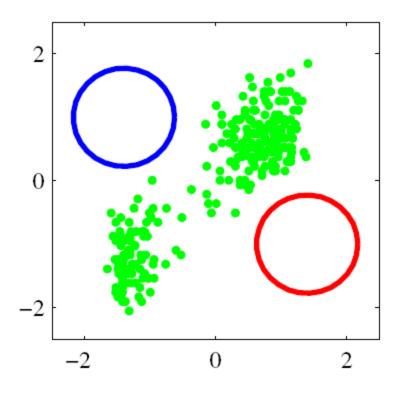
$$\mu_k = \frac{1}{N_k} \sum_{n=1}^{N} \gamma(z_{nk}) \mathbf{x}_n$$

$$\Sigma_k = \frac{1}{N_k} \sum_{n=1}^{N} \gamma(z_{nk}) (\mathbf{x}_n - \boldsymbol{\mu}_k) (\mathbf{x}_n - \boldsymbol{\mu}_k)^{\top}$$

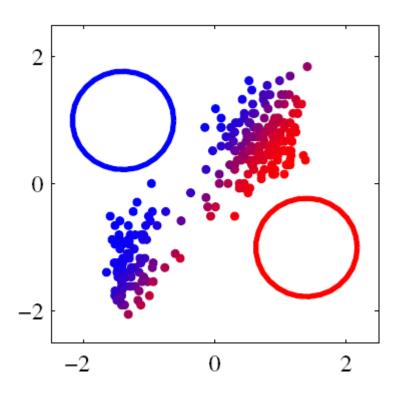
$$\pi_k = \frac{N_k}{N}$$



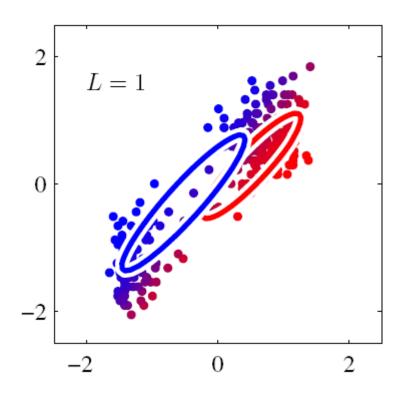
Initialization plays a key role to succeed!



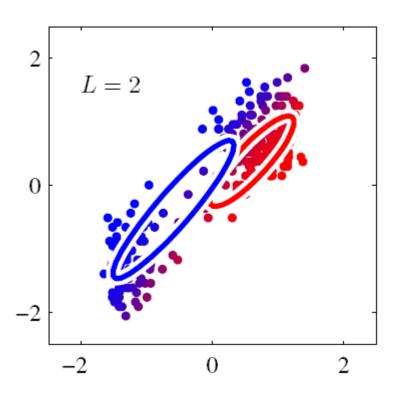
The data and a mixture of two isotropic Gaussians



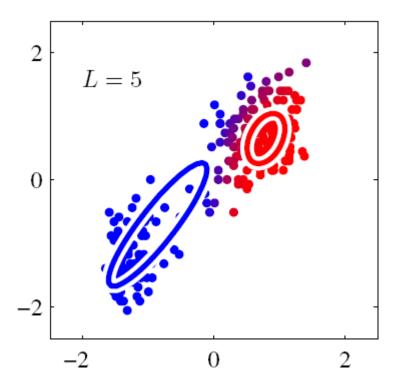
Initial E-step



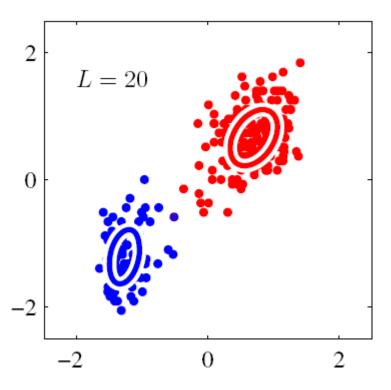
Initial M-step



◆ The 2nd M-step



• The 5th M-step



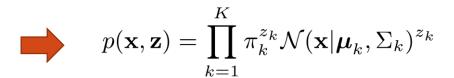
• The 20th M-step

Let's take the latent variable view of mixture of Gaussians

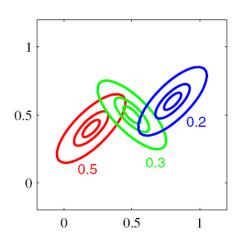
$$p(\mathbf{x}) = \sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}|\mu_k, \Sigma_k)$$

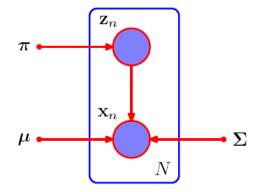
Indicator (selecting) variable

$$\mathbf{z} = \left(\begin{array}{c} 0\\1\\0 \end{array}\right)$$



$$p(\mathbf{x}) \stackrel{?}{=} \sum_{\mathbf{z}} p(\mathbf{x}, \mathbf{z})$$



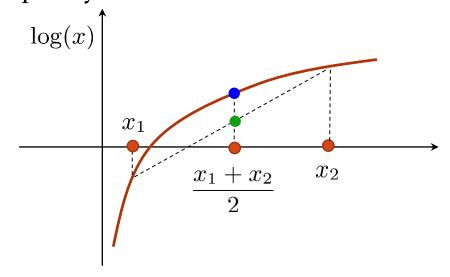


Note: the idea of data augmentation is influential in statistics and machine learning!

Re-visit the log-likelihood

$$\log p(\mathcal{D}|\Theta) = \sum_{n=1}^{N} \log \left(\sum_{\mathbf{z}_n} p(\mathbf{x}_n, \mathbf{z}_n) \right)$$

Jensen's inequality

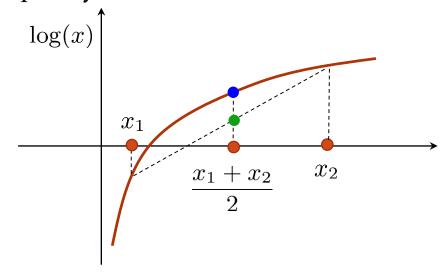


$$\log \frac{x_1 + x_2}{2} \ge \frac{\log x_1 + \log x_2}{2}$$

Re-visit the log-likelihood

$$\log p(\mathcal{D}|\Theta) = \sum_{n=1}^{N} \log \left(\sum_{\mathbf{z}_n} p(\mathbf{x}_n, \mathbf{z}_n) \right)$$

Jensen's inequality



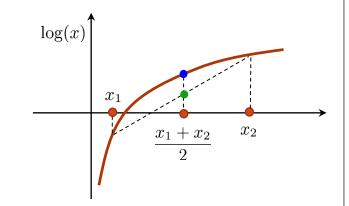
$$\log \mathbb{E}_{p(x)}[x] \ge \mathbb{E}_{p(x)}[\log x]$$

Re-visit the log-likelihood

$$\log p(\mathcal{D}|\Theta) = \sum_{n=1}^{N} \log \left(\sum_{\mathbf{z}_n} p(\mathbf{x}_n, \mathbf{z}_n) \right)$$

Jensen's inequality

$$\log \mathbb{E}_{p(x)}[x] \ge \mathbb{E}_{p(x)}[\log x]$$



• How to apply?

$$\log p(\mathcal{D}|\Theta) = \sum_{n=1}^{N} \log \left(\sum_{\mathbf{z}_n} q(\mathbf{z}_n) \frac{p(\mathbf{x}_n, \mathbf{z}_n)}{q(\mathbf{z}_n)} \right)$$
$$\geq \sum_{n=1}^{N} \sum_{\mathbf{z}_n} q(\mathbf{z}_n) \log \left(\frac{p(\mathbf{x}_n, \mathbf{z}_n)}{q(\mathbf{z}_n)} \right)$$

What we have is a lower bound

$$\log p(\mathcal{D}|\Theta) \ge \sum_{n=1}^{N} \sum_{\mathbf{z}} q(\mathbf{z}_n) \log \left(\frac{p(\mathbf{x}_n, \mathbf{z}_n)}{q(\mathbf{z}_n)} \right) \triangleq \mathcal{L}(\Theta, q(\mathbf{Z}))$$

• What's the GAP?

$$\mathcal{L}(\Theta, q(\mathbf{Z})) = \sum_{n=1}^{N} \left\{ \sum_{\mathbf{z}_{n}} q(\mathbf{z}_{n}) \log p(\mathbf{x}_{n}, \mathbf{z}_{n}) - \sum_{\mathbf{z}_{n}} q(\mathbf{z}_{n}) \log q(\mathbf{z}_{n}) \right\}$$

$$= \sum_{n=1}^{N} \left\{ \sum_{\mathbf{z}_{n}} q(\mathbf{z}_{n}) \log \left(\frac{p(\mathbf{x}_{n}, \mathbf{z}_{n})}{p(\mathbf{x}_{n})} \right) + \log p(\mathbf{x}_{n}) - \sum_{\mathbf{z}_{n}} q(\mathbf{z}_{n}) \log q(\mathbf{z}_{n}) \right\}$$

$$= \log p(\mathcal{D}|\Theta) + \sum_{n=1}^{N} \left\{ \sum_{\mathbf{z}_{n}} q(\mathbf{z}_{n}) \log p(\mathbf{z}_{n}|\mathbf{x}_{n}) - \sum_{\mathbf{z}_{n}} q(\mathbf{z}_{n}) \log q(\mathbf{z}_{n}) \right\}$$

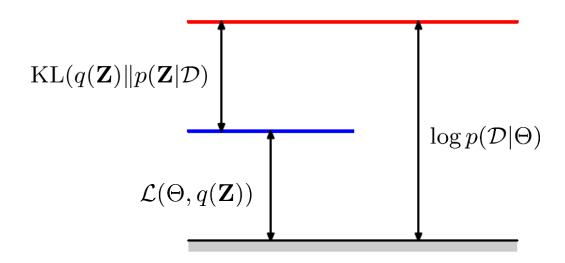
$$= \log p(\mathcal{D}|\Theta) - \text{KL}(q(\mathbf{Z})||p(\mathbf{Z}|\mathcal{D}))$$

What we have is a lower bound

$$\log p(\mathcal{D}|\Theta) \ge \sum_{n=1}^{N} \sum_{\mathbf{z}_n} q(\mathbf{z}_n) \log \left(\frac{p(\mathbf{x}_n, \mathbf{z}_n)}{q(\mathbf{z}_n)} \right) \triangleq \mathcal{L}(\Theta, q(\mathbf{Z}))$$

• What's the GAP?

$$\log p(\mathcal{D}|\Theta) - \mathcal{L}(\Theta, q(\mathbf{Z})) = \mathrm{KL}(q(\mathbf{Z})||p(\mathbf{Z}|\mathcal{D}))$$

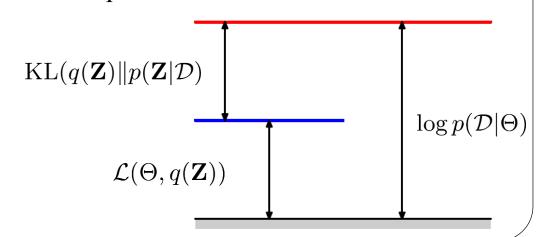


EM-algorithm

Maximize the lower bound or minimize the gap:

$$\log p(\mathcal{D}|\Theta) \ge \sum_{n=1}^{N} \sum_{\mathbf{z}_n} q(\mathbf{z}_n) \log \left(\frac{p(\mathbf{x}_n, \mathbf{z}_n)}{q(\mathbf{z}_n)} \right) \triangleq \mathcal{L}(\Theta, q(\mathbf{Z}))$$

- Maximize over q(Z) => E-step
- □ Maximize over Θ => M-step



Convergence of EM

- Local optimum is guaranteed under mild conditions (Depster et al., 1977)
 - alternating minimization for a bi-convex problem

$$\mathcal{L}(\Theta_{t+1}) \geq \mathcal{L}(\Theta_t)$$

- Some special cases with global optimum (Wu, 1983)
- First-order gradient descent for log-likelihood
 - for comparison with other gradient ascent methods, see (Xu & Jordan, 1995)

Relation between GMM and K-Means

- Small variance asymptotics:
 - The EM algorithm for GMM reduces to K-Means under certain conditions:

E-step: $\gamma(z_{nk}) = \frac{\pi_k \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_k, \Sigma_k)}{\sum_i \pi_i \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_i, \Sigma_i)}$

M-step:

$$\boldsymbol{\mu}_k = \frac{1}{N_k} \sum_{n=1}^N \gamma(z_{nk}) \mathbf{x}_n$$

$$\Sigma_k = \frac{1}{N_k} \sum_{n=1}^{N} \gamma(z_{nk}) (\mathbf{x}_n - \boldsymbol{\mu}_k) (\mathbf{x}_n - \boldsymbol{\mu}_k)^{\top}$$

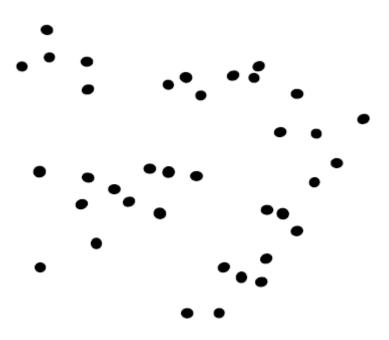
$$\pi_k = \frac{N_k}{N}$$

let
$$\Sigma_k = \sigma I$$
 and $\sigma \to 0$

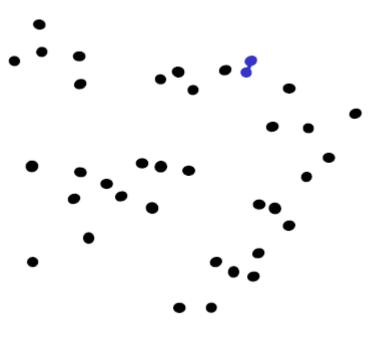
$$\gamma(z_{nk}) = \frac{\pi_k \exp(-\frac{1}{2\sigma} \|\mathbf{x}_n - \boldsymbol{\mu}_k\|_2^2)}{\sum_j \pi_j \exp(-\frac{1}{2\sigma} \|\mathbf{x}_n - \boldsymbol{\mu}_j\|_2^2)}$$

$$=k^*, \text{ where } k^* = \operatorname{argmin}_k \|\mathbf{x}_n - \boldsymbol{\mu}_k\|_2^2$$

Start with "every point is its own cluster"

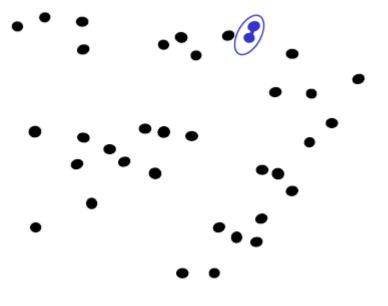


- Start with "every point is its own cluster"
- Find "most similar" pairs of clusters



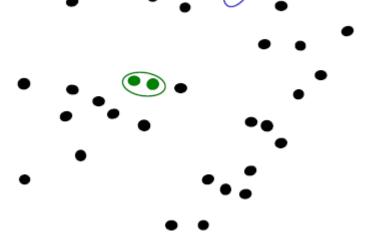


- Start with "every point is its own cluster"
- Find "most similar" pairs of clusters
- Merge it into a parent cluster





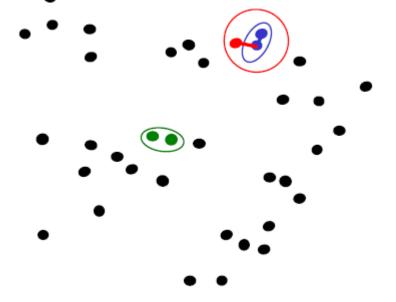
- Start with "every point is its own cluster"
- Find "most similar" pairs of clusters
- Merge it into a parent cluster
- Repeat

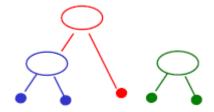






- Start with "every point is its own cluster"
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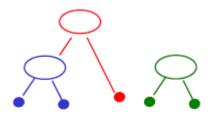


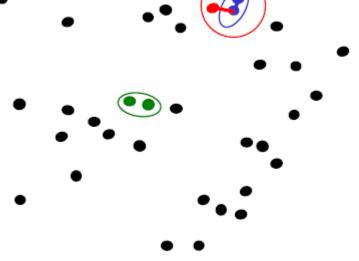
- Start with "every point is its own cluster"
- Find "most similar" pairs of clusters
- Merge it into a parent cluster
- Repeat

Key Question:

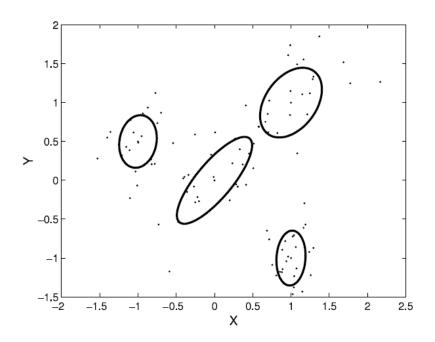
How do we define similarity between clusters?

=> minimum, maximum, or average distance between points in clusters



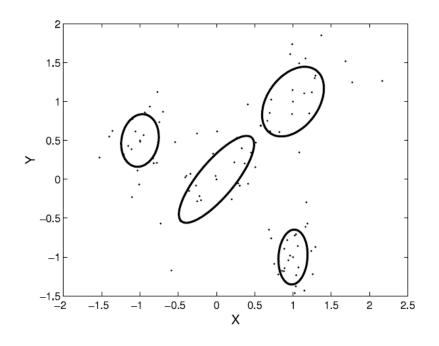


How many components are good?



- Can we let the data speak for themselves?
 - let data determine model complexity (e.g., the number of components in mixture models)
 - allow model complexity to grow as more data observed

How many components are good?



- Can we let the data speak for themselves?
 - Dirichlet Process (DP) Mixtures
 - and nonparametric Bayesian models

Summary

- Gaussian Mixtures and K-means are effective tools to discover clustering structures
- EM algorithms can be applied to do MLE for GMMs
- Relationships between GMMs and K-means are discussed
- Unresolved issues
 - How to determine the number of components for mixture models?
 - How to determine the number of components for K-means?

Materials to Read

- Chap. 9 of Bishop's PRML book
- Sottou, L. & Bengio, Y. Convergence Properties of the K-means Algorithms, NIPS 1995.