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**A SUMMARY ON:  
A PIVOTING ALGORITHM FOR CONVEX  
HULLS AND VERTEX ENUMERATION OF  
ARRANGEMENTS AND POLYHEDRA**

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Tilman Hinnerichs  
Matrikelnummer: 4643427  
Technische Universität Dresden

Tutor: Dr. Florian Funke

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- What audience? students with simple to no prior knowledge
- Don't just formulate presentation in words → add more stuff from paper
- add facet enumeration
- future work → paper citing this paper
- rewrite their definitions with yours for extra points
- add some of the theorems from the Simplex summary

## 1 Polyhedra and Arrangements

## 2 The Vertex Enumeration Problem

Definition of problem

introduction by example

### 2.1 Duality to the Facet enumeration problem

see what is written in Avis paper and copy it

### 2.2 Types of approaches

Motzkin vs Pivot based methods

## 3 Simplex algorithm

### 3.1 Linear programs

### 3.2 The Simplex-Algorithm

- what does it do?
- How does it work
- why does it work? → translate some stuff from last presentation

## 4 Avis and Fukudas Algorithm

### 4.1 How to move up the tree?

Bland's rule and Criss-Cross rule

### 4.2 What is it even doing?

### 4.3 Degeneracy

with visual example from presentation

### 4.4 Why is that good?

Complexity

## 5 Future Work based on this

## References

- [1] Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest und Clifford Stein. *Introduction to Algorithms*. Third Edition. The MIT Press, 2009.