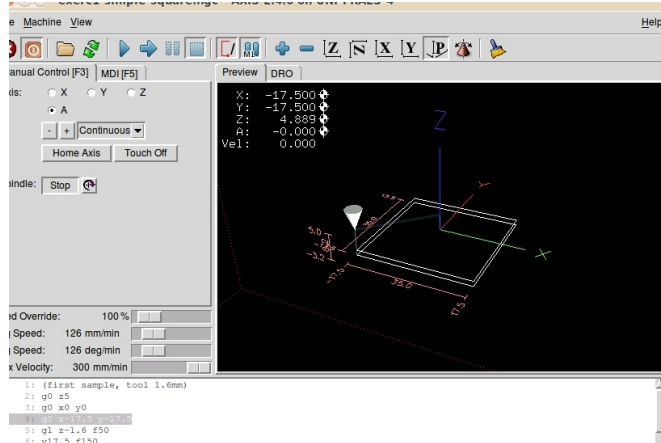


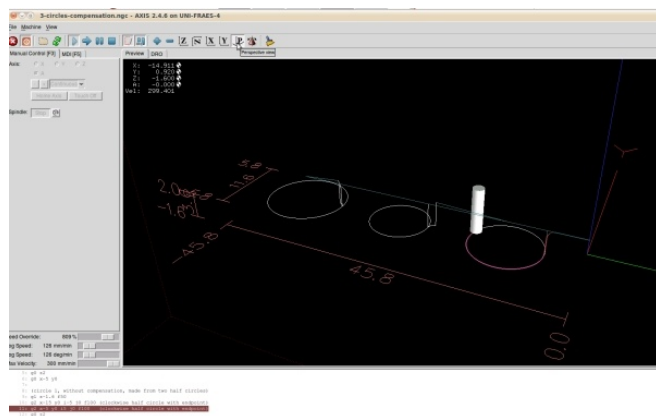
Exercise1:

Simple linear movement

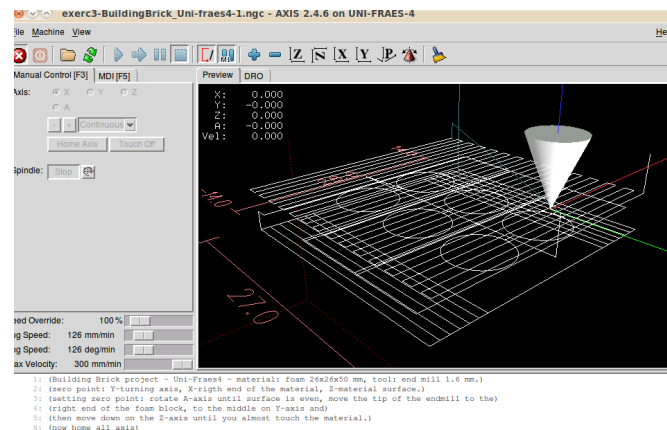


No further comments, that's an easy one.

Exercise2:
3-Circles with and without tool compensation.
This one is a bit tricky. I've made many comments
to the text file that should help you.



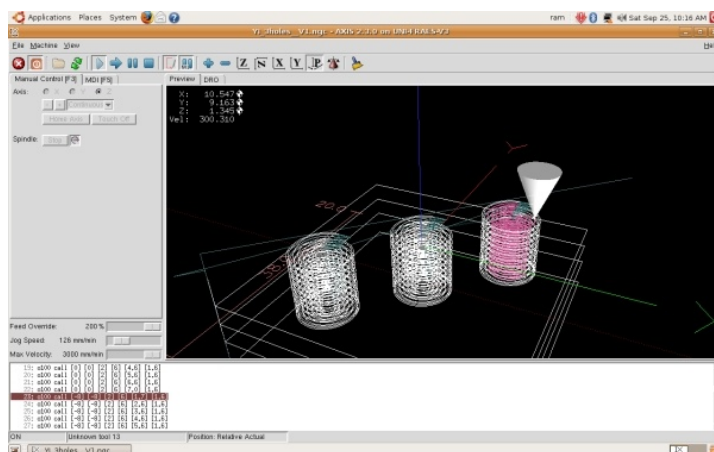
Exercise 3:
Well known shape of a building brick.



If you set the zero point right, the rest is easy and only takes some minutes to process.

Exercise4:

This is an example for using subroutines.



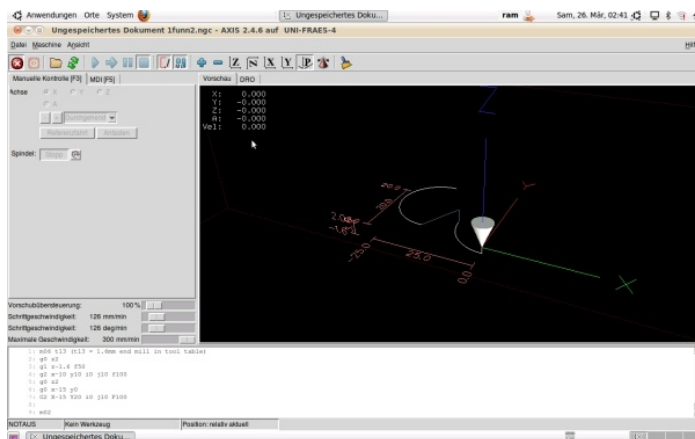
See comments in file exerc4-100-call-a-subroutine-sample.ngc !!!

It will not work if you don't copy the file 100.ngc to the correct folder first!!!

To learn what the parameters like [-8] [8] [3] [3.5] [4] [2] mean, please read the comments in 100.ngc.

Exercise5:

Variations for G2.



No further explanations, just for showing circle segments with G2.