## Final Project OpenMP 1 - KMEANS

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## Toolkit:

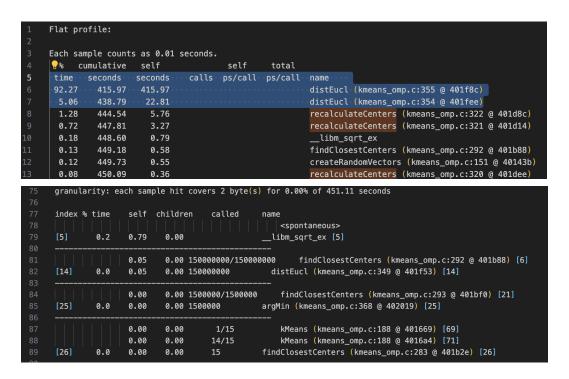
- icc -g -pg -qopenmp -o kmeans\_omp kmeans\_omp.c
- gprof -l kmeans\_omp > kmeans\_omp\_gprof.out
- more kmeans\_omp\_gprof.out

```
openmp > $ job_kmeans_omp.sh

2  #SBATCH -o %x-%J.out
3  #SBATCH -e %x-%J.error
4
5  #SBATCH -J omp_job_kmeans  # Job name
6  #SBATCH -o omp_job_kmeans.o%j  # Name of stdout output file(%j expands to jobId)
7  #SBATCH -e omp_job_kmeans.o%j  # Name of stderr output file(%j expands to jobId)
8
9  #SBATCH --time=0-00:05:00 #requested time to run the job
10  #SBATCH -c 32 #(64 cores per job)
11  #SBATCH -t 00:10:00 #(10 min of execution time)
12  #SBATCH --mem=16GB #(4GB of memory)
13  #SBATCH --exclusive
14
15  export OMP_NUM_THREADS=8
16  time ./kmeans_omp
```

For sbatch:

By sticking to the Incremental Parallelization strategy, I tried to focus on the most expensive parts of the application. From that perspective, the gprof report gives some hints as it shows below in terms of routine and subroutine time consumption, computational cost, call frequency and so on.



The gprof report tells essentially that one routine alone consumes more than 95% of the time of processing. The second one relies at a far lower level.

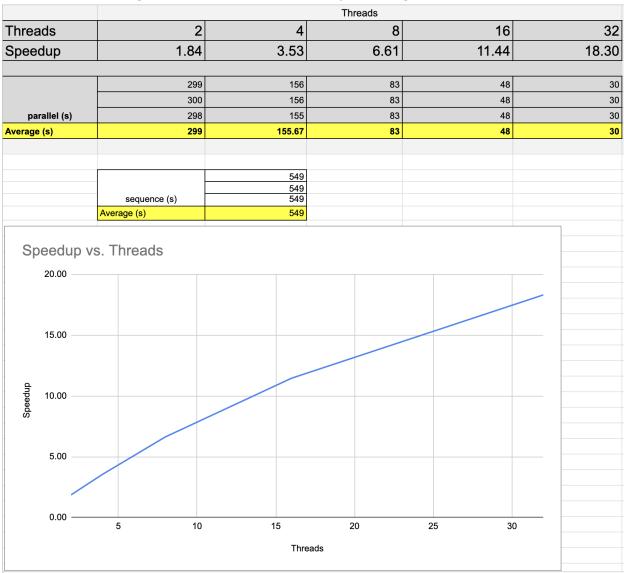
- distEuclid
- and recalculateCenters

Although I have tried to also improve parallelism for other functions, for most of them it results that the fork-join or thread-startup side effect cost was higher than the speeding up parallelism benefit as the more threads I added to the tests.

When focusing on parallelizing loops inside distEuclid function, I noticed that the more threads I added to the application the lower it becomes. So I realized that the root cause for that could be external loops or upper level loops creating such unnecessary fork-join overhead.

Therefore, by placing the OMP parallelism at the function level before calling distEuclid (findClosestCenters) results in a better balance for speedup and consistency in the application.

## Speedup for running in a node with 32 cores per job configuration



## **OMP** in findClosestCenters function

```
double findClosestCenters( double patterns[][Nv], double centers[][Nv], int classes[], double ***distances ) {

double error = 0.0;

size_t i, j;

double error = 0.0;

size_t i, j;

//placing the parallel for here in order to reduce overhead of creating/destroying threads per (i * j) in the nested loop inside functions

program one parallel for private[j) reduction(*:error) schedule(static)

for (j = 0; j < Nc; +++) {

for (j = 0; j < Nc; ++) {

for (j = 0; j < Nc; ++) {

    (* distances)[i] = distEucl( patterns[i], centers[j] );

    classes(i) = argMin( * distances)[i], Nc );

error *= (* distances)[i][classes[i]];

}

return error;
```