

TIC4302 - Information Security Practicum II

Agile (DevOps) Software Development with Open Source

The content taken from:

Software Engineering Practice Lecture by Prof. Dr. Dirk Riehle

https://oss.cs.fau.de/wp-content/uploads/2010/01/PSWT_WS200910_V20_Agile_Methods_Open_Source_DR_2010-01-20.pdf



Table of Contents



#	Content
1	Process Frameworks
2	Plan-Driven Software Development
3	Agile Methods (Scrum + Extreme Programming)
4	Open Source Software Development
5	Comparison of Frameworks
6	



The Three Main Process Frameworks



Plan-Driven

Agile Methods

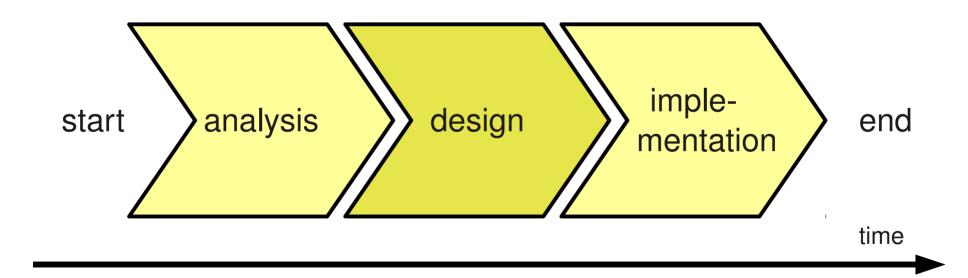
Open Source



Plan-Driven Software Development



- Linear, phase-oriented process
 - Main goal is to minimize risk through careful upfront planning
 - Equates phases with activities
 - No iterations, just one pass





Example Phases in Plan-Driven Development T FAKULTÄ

- Project negotiations
- Requirements analysis
- Contract definition
- System analysis
- Software architecture design
- System design
- User interface design
- Implementation
- System test
- Acceptance test
- Handover
- Actual use
- Lawsuit





Agile Methods



- Agile methods is the name of a class of process frameworks
 - Extreme Programming, SCRUM, DSDM, Adaptive Software Development, Crystal,
 Feature-Driven Development, Pragmatic Programming, etc.
 - Unified by the recognition of a common philosophical base and joined in their rejection of the traditional life-cycle model



Two Example Agile Methods



Scrum

(mostly as process framework)

Extreme Programming (XP)

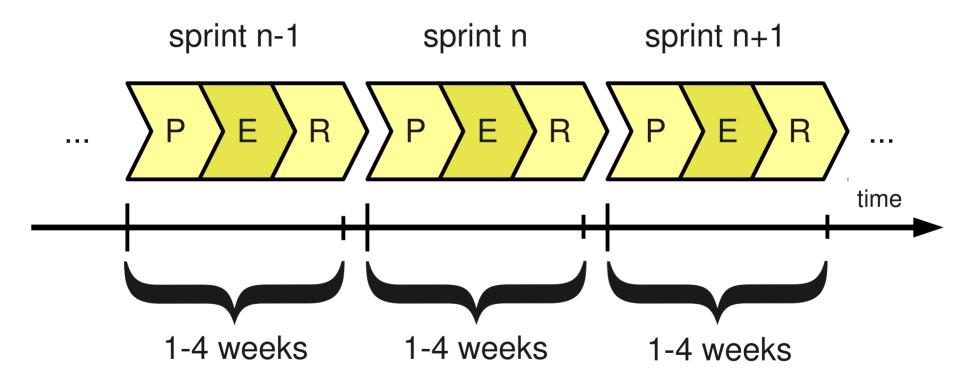
(mostly for development practices)



Scrum's Development Process

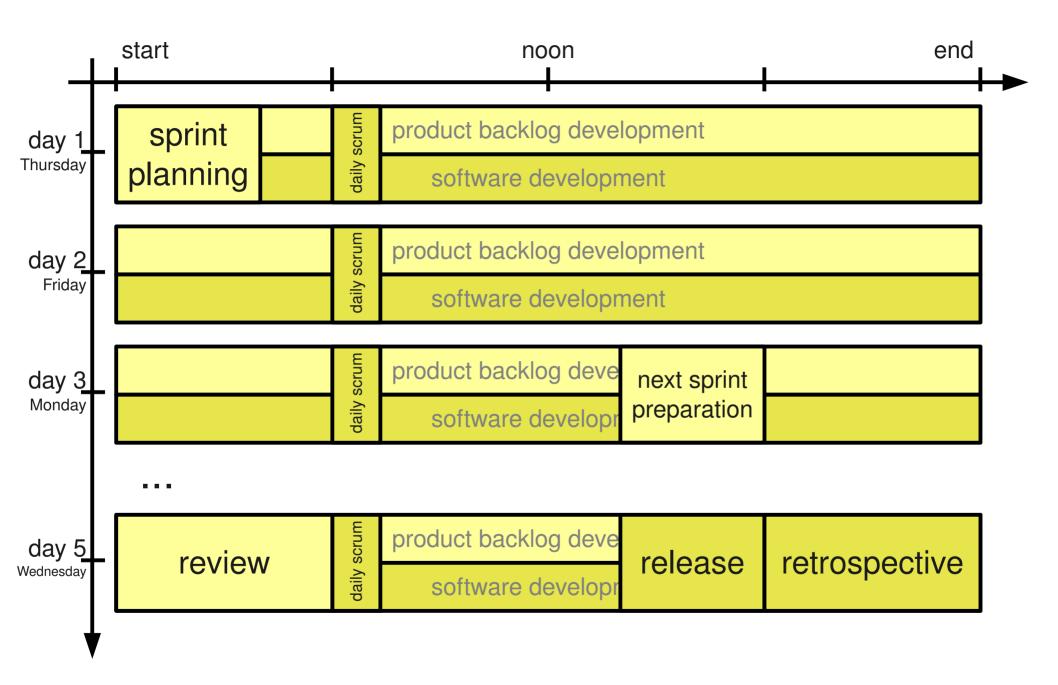


- Succession of equal-length sprints (= short iterations)
- Intervention points are during planning and review
- Product owner is always available to answer questions



P = planning - E = engineering - R = review (or release or retrospective)





Test-Driven Development



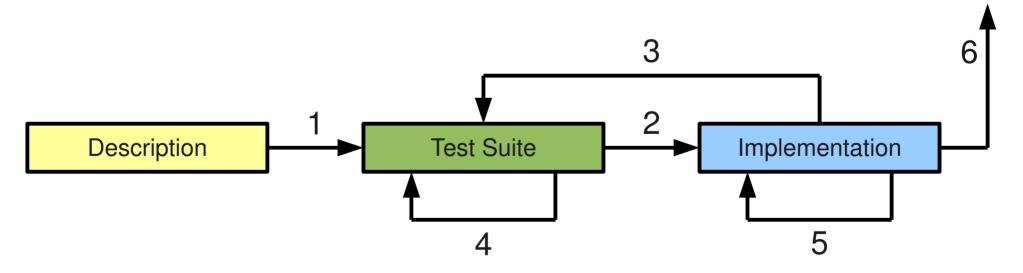
- Test-driven development (abbrev. TDD)
 - Is a core process for programming activities
 - Promises minimal fluctuations in development speed
 - Takes the stress out of refactoring your code base
 - Considered a high-end practice (requires too much discipline for many)
 - Requires significant experience with ancillary tools and techniques
- First described by Kent Beck in [Beck 2003]



TDD Subprocesses



- 1. Translate description into test suite
- 2. Implement feature to fulfill ("green-bar") test suite
- 3. Revise test suite from new domain and implementation insights
- 4. Refactor test suite to keep code healthy
- 5. Refactor implementation to keep design and code healthy
- Exit when test suite is complete and all tests succeed





TDD is a Complex Adaptive System



Two simple rules

only write new code when a test fails

eliminate waste

deliver

clean code that works



Definition of Open Source (Abbreviated)

8.1

Open Source
Definition and History

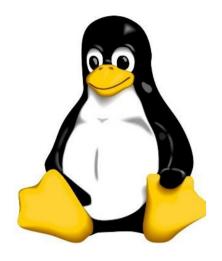
- Open source software is software that is
 - available in source code form
 - can be freely used and modified
 - can be freely redistributed
 - cf. four freedoms of software
- The open source initiative
 - maintains the definition and trademark
 - approves open source licenses





Some Open Source Projects































Free/Libre/Open Source Software



- The free software movement
 - Initiated (and still led) by Richard Stallman (MIT) in the 1980 to free software (from being closed)
 - Free software philosophy summarized as "free as in 'free speech' not as in 'free beer'"
- Free Software Foundation
 - http://www.fsf.org
 - U.S. 501(c) non-profit organization

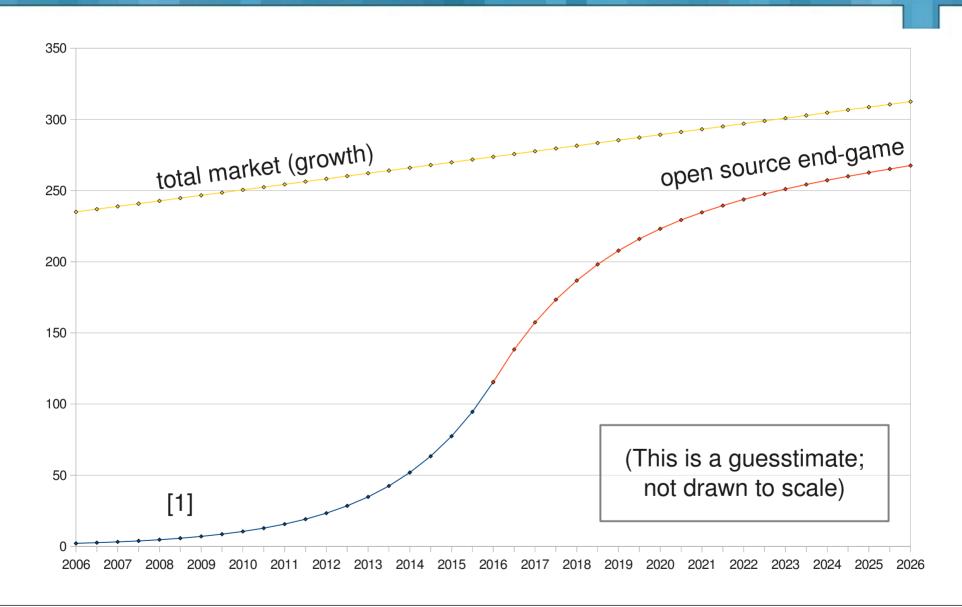
- The open source movement
 - Eric Raymond: "Cathedral and the Bazaar" --- describes open source as development method
 - Formalized 1998 to address perceived anti-commerce bias of "free software"
- Open Source Initiative
 - http://www.opensource.org
 - U.S. 501(c) non-profit organization

FLOSS = Free/Libre/Open Source Software



Current and Projected Growth Pattern





[1] Deshpande, Riehle. "The Total Growth of Open Source." In Proceedings of OSS 2008.

Types of Open Source Projects



	Community-owned	Single or dominant proprietor
Single product or product line	Community Open Source (e.g. Linux, TikiWiki)	Commercial Open Source (e.g. MySQL, Jasper)
Multi-product assembly ("stack")	Community Distribution (e.g. Debian)	Commercial Distribution (e.g. RHEL, SLES)



Time-line of Open Source



1991: Linux project started

1998: Open Source Initiative founded

Traditional Community Open Source

1999: Apache Software Foundation founded

2004: Eclipse Foundation founded

Managed Community Open Source

1995: MySQL AB founded

2001: MySQL AB funded

Single Vendor ("Commercial") Open Source



Traditional vs. Open Collaboration



Traditional Work

- Hierarchical
 - Closed and hidden silos
 - Assigned to project
- Status-driven
 - Public and private discussions
 - Hierarchical status decides
- Assigned tasks
 - Prescribed process
 - Prescribed jobs

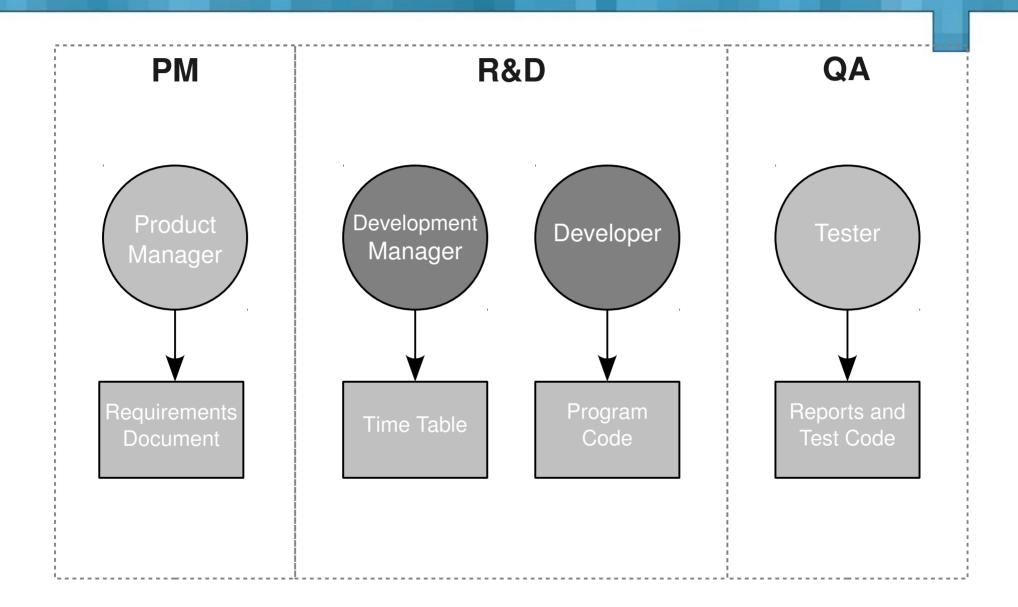
Open Collaboration

- Egalitarian
 - Open for contribution
 - Everyone can contribute
- Meritocratic
 - Public discussion process
 - Decisions based on merit
- Self-organizing
 - People find their own process
 - People find their best project



Artifacts in Traditional Processes







Committers, Contributors, Community



- Committers
 - Main developers
 - With access rights
- Contributors
 - Casual developers
 - Submit patches
- (User) community
 - Provide bug reports
 - Provide feedback

(User) community (100-100.000)

Contributors (10-100)

Committers (1-10)



Comparison of Process Frameworks



		new application domain		
		no	yes	
large project	no	plan-driven agile methods open source	agile methods open source	
	yes	plan-driven open source	agile methods open source	





Questions? Feedback!

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