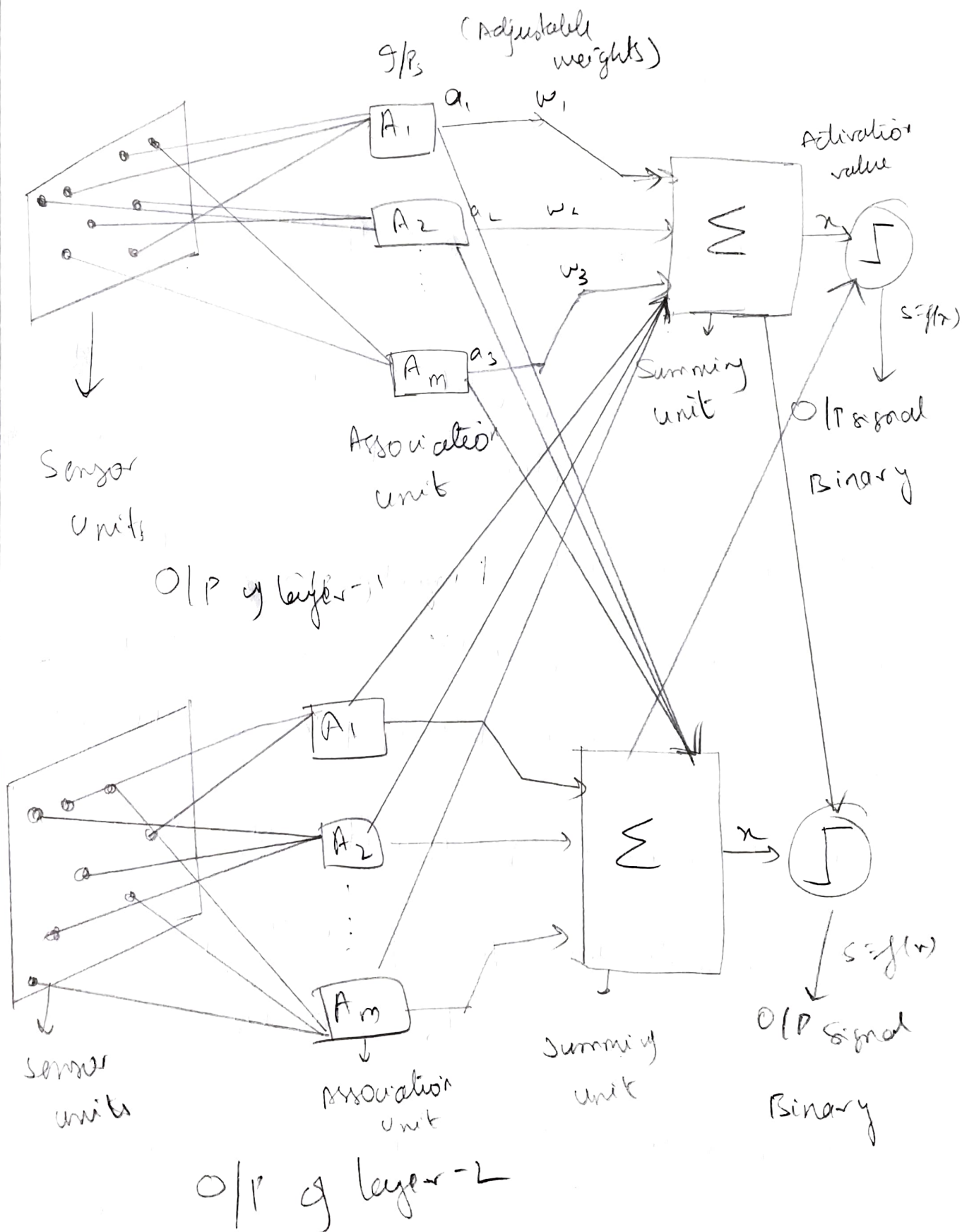


C&E-1 Deep Learning

PART-B

①

②



Where

Activation function $x = \sum_{i=1}^m w_i a_i - \theta$

O/P signal $s = f(x)$

Error $\Rightarrow \delta = b - s$

weight change $= \Delta w = \eta \delta a_i$

Algorithm.

- ① Initialize the weights (w_i) & bias (b_0) to small random ~~value~~ values almost near to zero.
- ② Set learning rate in the range of 0-1.
- ③ Check for stop condn. If not to 3 to 7.
- ④ For every ~~training~~ training pair do 4 to 7.
- ⑤ Set activation of O/P units: $x_i = s_i$ for $i = 1$ to N .
- ⑥ Calculate the O/P response using

$$y_m = b_0 + \sum x_i w_i$$

⑦

Activation function

$$y = \begin{cases} 1, & \text{if } y_m = 0 \\ 0, & \text{if } y_m \leq 0 \\ -1 & \text{if } y_m < -\theta \end{cases}$$

⑧ If target \neq actual O/P then update weights

as:

$$w_i(\text{new}) = w_i(\text{old}) + \text{change in weight vector}$$

where,

$$\text{change in weight vector} = \eta t_i x_i$$

$t_i \rightarrow$ target O/P of i^{th} situation

$x_i \rightarrow$ I/P of i^{th} vector.

$$b_o(\text{new}) = b_o(\text{old}) + \text{change in bias}$$

$$\text{change in Bias} = \eta t_i$$

then

$$w_i(\text{new}) = w_i(\text{old})$$

$$b_o(\text{new}) = b_o(\text{old})$$

⑨ Test for Stop condition

⑧ This ~~training~~ training algorithm can be divided as:-

(i) Initialization of Bias, weights

(ii) Feed forward

(iii) Back propagation for Error

(iv) Updating of new weights and biases

Algorithm

① Initialization of weights

Step1: Initialize the weights to small random values near zero

Step2: While stop condⁿ false do 3 to 10

Step3: For each pair do 4 to 9.

② Feed forward.

Step4: Each I/P x_i received and forwarded to higher layers

Step5: Each hidden unit sums its weight weighted I/P as follows

$$Z_{inj} = w_{oj} + \sum x_i w_{ij}$$

Applying activation function.

$$Z_j = f(Z_{inj}) \rightarrow \text{This is passed to o/p layer.}$$

Step6: O/P unit sums all's weighted I/P's

$$w \text{ } v_{ink} = v_{oj} + \sum Z_j v_{jk}$$

Again Apply activation function.

$$Y_n = f(Y_j)$$

$$Y_n = f(Y_{in})$$

(iii) Backpropagation for errors.

Step 7: $\delta_n = (t_n - Y_n) f'(Y_{in})$

Step 8: $\delta_{inj} = \sum \delta_i V_{jk}$

(iv) Updating of weights and bias

Step 8: weight correction.

$$\Delta w_{ij} = \alpha \delta_n Z_j$$

bias correction

$$\Delta w_{0j} = \alpha \delta_n$$

Step 9:

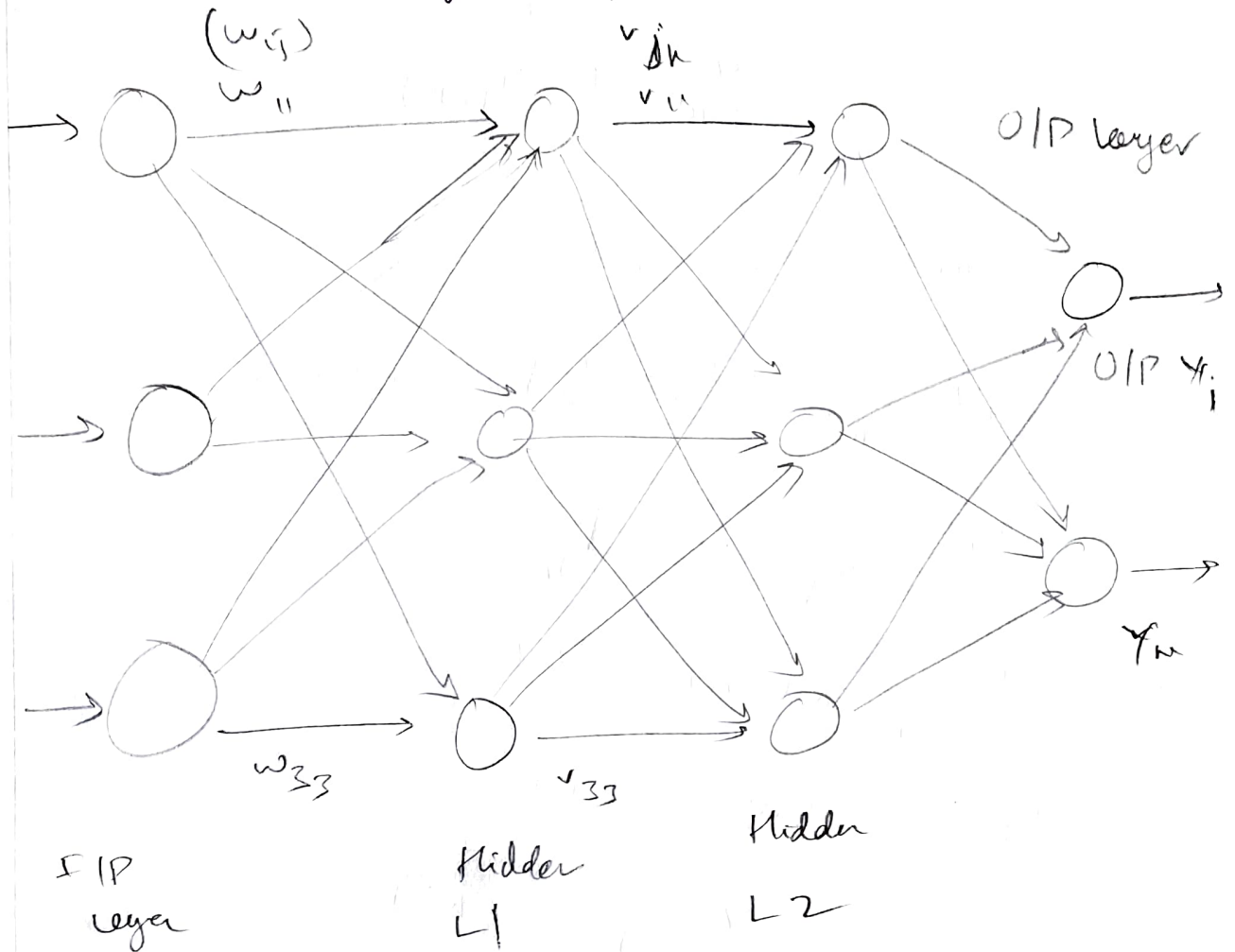
New weight $w_{ij}(\text{new}) = w_{ij}(\text{old}) + \Delta w_{ij}$

$$V_{jk}(\text{new}) = V_{jk}(\text{old}) + \Delta V_{jk}$$

New bias $w_{0j}(\text{new}) = w_{0j}(\text{old}) + \Delta w_{0j}$

$$V_{0k}(\text{new}) = V_{0k}(\text{old}) + \Delta V_{0k}$$

Step 10: Test for stop word



PART-A

- ① size: The no. of neurons in ANN is much less than that of ~~compared~~ compared to biological neural.
- They are made of oscillators - this gives them a ability to filter I/P and to resonate with noise.

- ② The Universal Approximation theorem tells that, Neural Network has a kind of universality i.e. no matter what $f(x)$ is there is a network that can approx. & approach the and get the work done.
- ③ Stochastic - Gradient - Descent Algorithm can be used for ~~this part~~ to avoid getting trapped
- ④ A Neural Networks procedure can be used to standardize the real world data.

⑤ Deep	Shallow
① Express highly complex function over I/P space	Express in one hidden layer and same no. of neurons
② Can divide highly curved manifolds in I/P space into flat manifolds	Shallow networks cannot divide complex manifolds