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: B.E (Computer Science) Max. Marks: 15 **Program** 

Course : Computer Graphics and Multimedia Applications

Course code: SCSA1503

## Assignment - 2

#### Fill in the blanks (MCQs):

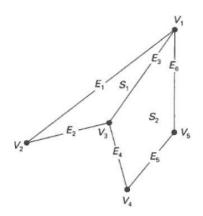
(5\*1 = 5 marks)

- Which of the following is not a basic transformation?
  - a. Translation
- b. Scaling
- c. Rotation
- d. Shearing
- Given a 3D object with coordinate points A(0, 2, 2), B(3, 2, 6), C(3, 0, 1), D(0, 0, 0). Apply the scaling parameter 2 towards X axis and 2 towards Y axis and the new transformed coordinates are .....
- 3. How is the implicit curve represented?
  - a. y = f(x)
- b. f(x,y)=0
- c.p(t) = f(t),g(t) d. None of the above
- CSG stands for .....
- 5. In perspective projection, the lines of projection converge at a single point called ..........

### **Short Answers:**

(5\*1 = 5 marks)

- What is Boundary Representation in 3D graphics? 1.
- 2.



Identify the contents of a Vertex table

3. Compare Object-Space method with Image-Space method

- 4. Show how sweep representations are used to construct 3D object from 2D shape?
- 5. How do you find the degree of a Bezier curve

# Long Answer: (1\*5 = 5 marks)

1. Construct Bezier Curve for the control points (4,2), (8,8) and (16,4)