

DINING PHILOSOPHER PROBLEM.

AIM:

TO WRITE A PROGRAM FOR DINNING PHILOSOPHER PROBLEM USING C LANGUAGE.

The dining philosophers problem is another classic synchronization problem which is used to evaluate situations where there is a need of allocating multiple resources to multiple processes.

the **dining philosophers problem** is an example problem often used in **concurrent** algorithm design to illustrate **synchronization** issues and techniques for resolving them.

ALGORITHM:

->we use the semaphore to solve the dining hilosopher problem which represents the fork.

->A fork can be picked by executing wait operation on semaphore and released by executing a single semaphore.

->Initially the element of fork are initialised to 1 as the forks are on the table and not picked by philisophers.

->the first wait operation is performed on fork[i] and fork[(i+1)%5].

->Which means that philosopher i has picked up the fork on his sides.Then eating action is performed.

->After that signal operation is performed on fork[i] and fork[(i+1)%5].That the philosopher i has ate and put down the fork on his sides.And he goes thinkging and this process will be continued.

Write a C program to implement dining philosopher's problem

For example:

Test	Input	Result
T1	5	<p>the philosopher 1 falls hungry</p> <p>philosopher 1 can eat Eating in process.... philosopher 1 completed its works</p> <p>the philosopher 2 falls hungry</p> <p>philosopher 2 can eat Eating in process.... philosopher 2 completed its works</p> <p>the philosopher 3 falls hungry</p> <p>philosopher 3 can eat Eating in process.... philosopher 3 completed its works</p> <p>the philosopher 4 falls hungry</p> <p>philosopher 4 can eat Eating in process.... philosopher 4 completed its works</p> <p>the philosopher 5 falls hungry</p> <p>philosopher 5 can eat Eating in process.... philosopher 5 completed its works</p>

PROGRAM:

```
1 #include<stdio.h>
2 int takefork(int i,int left,int right,int s[])
3 {
4     if(s[i]==1&& s[left]!=2&& s[right]!=2)
5     {
6         s[i]=2;
7         printf(" philosopher %d can eat\n",i);
8     }
9     return 0;
10 }
11 int main()
12 {
13     int n,left,right;
14     scanf("%d",&n);
15     int s[6];
16     for(int i=1;i<=n;i++)
17     {
18         s[i]=0;
19     }
20     for(int i=1;i<=n;i++)
21     {
22         if(s[i]==0)
23         {
24             s[i]=1;
25             printf(" the philosopher %d falls hungry\n\n",i);
26             left=(i+4)%5;
27             right=(i+1)%5;
28             takefork(i,left,right,s);
29             if(s[i]==2)
30             {
31                 printf(" Eating in process....\n");
32                 s[i]=0;
33                 printf(" philosopher %d completed its works\n\n",i);
34                 takefork(left,(left+4)%5,(left+1)%5,s);
35                 takefork(right,(right+4)%5,(right+1)%5,s);
36             }
37         }
38     }
39 }
40 }
```

OUTPUT:

	Test	Input	Expected	Got
✓	T1	5	the philosopher 1 falls hungry philosopher 1 can eat Eating in process.... philosopher 1 completed its works the philosopher 2 falls hungry philosopher 2 can eat Eating in process.... philosopher 2 completed its works the philosopher 3 falls hungry philosopher 3 can eat Eating in process.... philosopher 3 completed its works the philosopher 4 falls hungry philosopher 4 can eat Eating in process.... philosopher 4 completed its works the philosopher 5 falls hungry philosopher 5 can eat Eating in process.... philosopher 5 completed its works	the pl philo: Eating philo: the pl philo: Eating philo: the pl philo: Eating philo: the pl philo: Eating philo: the pl philo: Eating philo:
Passed all tests! ✓				

RESULT:

DINING PHILOSOPHER WAS EXCUTED SUCCESSFULLY USING C LANGAUGE.