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Started on	Tuesday, 12 April 2022, 5:14 PM
State	Finished
Completed on	Tuesday, 12 April 2022, 5:38 PM
Time taken	23 mins 16 secs
Grade	25.00 out of 30.00 (83%)

Question 1

Incorrect

Mark 0.00 out of 1.00

Select the efficient code that can be generated for the following three-address code sequence: (Assume R0 and R1 is allocated for B and C respectively)

 $A = B + C$ $C = C + 1$

- ☐ a. MOV B,R0
ADD R1,R0
INC C
- ☐ b. MOV R1,R0
- ☐ c. ADD R1,R0
INC C
- ☒ d. ADD R1,R0
ADD #1,R1



Your answer is incorrect.

The correct answer is:

ADD R1,R0

INC C

Question 2

Correct

Mark 1.00 out of 1.00

$x * 2$ can be replaced by $x < 1$ is an example of?

- ☐ a. Algebraic expression simplification
- ☐ b. Code generation
- ☒ c. Reduction in strength
- ☐ d. Accessing machine instructions



Your answer is correct.

The correct answer is:
Reduction in strength

Question 3

Incorrect

Mark 0.00 out of 1.00

Consider the following code segment:

$a = b + c$

$e = a + 1$

$d = b + c$

$f = d + 1$

$g = e + f$

The number of nodes in a DAG would be

- ☒ a. 7
- ☐ b. 8
- ☐ c. 6
- ☐ d. 5



Your answer is incorrect.

The correct answer is:
6

Question 4

Correct

Mark 1.00 out of 1.00

In Algebraic expression simplification, $a = a + 1$ can simply be replaced by?

- ☒ a. INC a
- ☐ b. DEC a
- ☐ c. a
- ☐ d. MUL a



Your answer is correct.

The correct answer is:

INC a

Question 5

Correct

Mark 1.00 out of 1.00

Intermediate code is taken as input and is converted into the target machine's instructions set by the ____

- ☐ a. Lexical analyser
- ☐ b. Code Optimizer
- ☐ c. Parser
- ☒ d. Code Generator



Your answer is correct.

The correct answer is:

Code Generator

Question 6

Correct

Mark 1.00 out of 1.00

The execution time of the code depends on?

- ☐ a. the way registers are used
- ☒ b. All of the above
- ☐ c. order in which computations are performed
- ☐ d. the usage of machine idioms



Your answer is correct.

The correct answer is:
All of the above

Question 7

Correct

Mark 1.00 out of 1.00

The instruction **MOV 4(R0),M** stores _____ into memory location M.

- ☐ a. contents(R0)
- ☐ b. All the given options
- ☐ c. contents(4*contents(R0))
- ☒ d. contents(4+contents(R0))



Your answer is correct.

The correct answer is:
contents(4+contents(R0))

Question 8

Correct

Mark 1.00 out of 1.00

Issues that arise during the code generation phase: (Multiple Select)

- ☒ a. Evaluation Order
- ☐ b. Code optimization
- ☒ c. Register Allocation
- ☒ d. Instruction Selection



Your answer is correct.

The correct answers are:

Register Allocation,
Instruction Selection,
Evaluation Order

Question 9

Correct

Mark 1.00 out of 1.00

Which of the following is not a form of Intermediate representation?

- ☐ a. Abstract Syntax Tree
- ☒ b. Directed cyclic Graph
- ☐ c. Reverse Polish Notation
- ☐ d. 3-address code



Your answer is correct.

The correct answer is:

Directed cyclic Graph

Question 10

Correct

Mark 1.00 out of 1.00

Sequence of consecutive statements in which flow-of-control enters at the beginning and leaves at the end without halt or possibility of branching except at the end is called _____

- ☐ a. Dominator tree
- ☐ b. Flow graph
- ☐ c. DAG
- ☒ d. Basic Blocks



Your answer is correct.

The correct answer is:
Basic Blocks

Question 11

Incorrect

Mark 0.00 out of 1.00

Formula for allocating a register to x within loop L is

- ☒ a. $\sum 2 * live(x, B)$
- ☐ b. $\sum use(x, B)$
- ☐ c. $\sum (use(x, B) + 2 * live(x, B))$
- ☐ d. $\sum (use(x, B) + live(x, B))$



Your answer is incorrect.

The correct answer is:
 $\sum (use(x, B) + 2 * live(x, B))$

Question 12

Incorrect

Mark 0.00 out of 1.00

Choose the correct statement from the following

- ☐ a. $\text{Use}(x, B)$ is the number of times x is used in B prior to any definition of x
- ☐ b. $\text{Use}(x, B)$ is always equal to 0
- ☒ c. $\text{Use}(x, B)$ is the number of times x is used in a loop
- ☐ d. $\text{Use}(x, B)$ is always equal to 1



Your answer is incorrect.

The correct answer is:

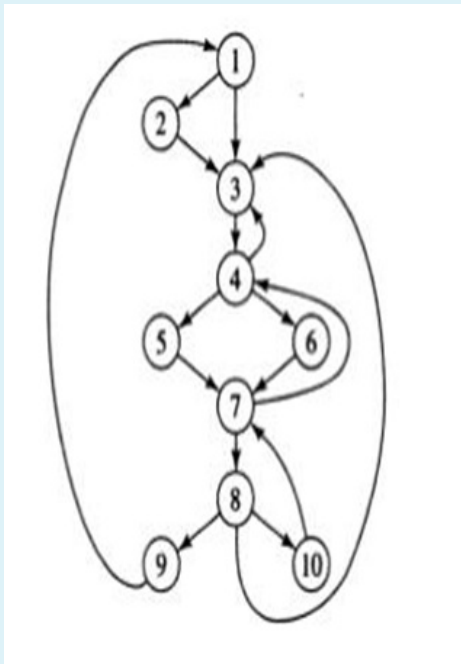
 $\text{Use}(x, B)$ is the number of times x is used in B prior to any definition of x

Question 13

Correct

Mark 1.00 out of 1.00

For the given flowgraph, compute D(6)-Dominators of node 6:



- ☒ a. $D(6) = \{1, 3, 4, 6\}$
- ☐ b. $D(6) = \{1, 2, 3, 4, 5, 6\}$
- ☐ c. $D(6) = \{1, 3, 4, 5, 6\}$
- ☐ d. $D(6) = \{1, 2, 3, 4, 6\}$



Your answer is correct.

The correct answer is:

$D(6) = \{1, 3, 4, 6\}$

Question 14

Correct

Mark 1.00 out of 1.00

Select the Three-Address Code associated with the run-time allocation and de-allocation of activation records.

- ☒ a. Call, Return, Action and Halt
- ☐ b. Halt and Action
- ☐ c. Call and Action
- ☐ d. Call and Return



Your answer is correct.

The correct answer is:

Call, Return, Action and Halt

Question 15

Correct

Mark 1.00 out of 1.00

_____ is a simple, systematic technique for allocating registers and managing register spills.

- ☒ a. Graph coloring
- ☐ b. *Interference graph*
- ☐ c. Filling
- ☐ d. Spilling



Your answer is correct.

The correct answer is:

Graph coloring

Question 16

Correct

Mark 1.00 out of 1.00

Internal nodes in a DAG can contain:

- ☒ a. Attached list of identifiers
- ☐ b. Attached list of operators
- ☐ c. Attached list of identifiers and constant
- ☐ d. Attached list of constant



Your answer is correct.

The correct answer is:

Attached list of identifiers

Question 17

Correct

Mark 1.00 out of 1.00

The following code is an example of?

```
void add(int x)
{
    return x + 10;
    printf("value of x is %d", x);
}
```

- ☐ a. Redundant code
- ☒ b. Unreachable code
- ☐ c. Local optimization
- ☐ d. Reduction in strength



Your answer is correct.

The correct answer is:
Unreachable code

Question 18

Incorrect

Mark 0.00 out of 1.00

Calculate the cost of: 1)MOV b, R0 2) ADD 5,R0

- ☒ a. 6
- ☐ b. 2
- ☐ c. 5
- ☐ d. 4



Your answer is incorrect.

The correct answer is:
4

Question 19

Correct

Mark 1.00 out of 1.00

The Compiler collects complete information about the program using

- ☐ a. Peep hole optimization
- ☐ b. Local optimization
- ☐ c. Loop optimization
- ☒ d. Global data flow analysis



Your answer is correct.

The correct answer is:

Global data flow analysis

Question 20

Correct

Mark 1.00 out of 1.00

Instructions involving ____ are usually faster than those involving other operands.

- ☐ a. All of the above
- ☐ b. Memory
- ☐ c. Cache memory
- ☒ d. Registers



Your answer is correct.

The correct answer is:

Registers

Question 21

Correct

Mark 1.00 out of 1.00

_____ is a data structure that consists of a use, U, of a variable, and all the definitions, D, of that variable that can reach that use without any other intervening definitions.

- ☒ a. Use-Definition Chain
- ☐ b. Definition- Use Chain
- ☐ c. Definition Chain
- ☐ d. Use Chain



Your answer is correct.

The correct answer is:
Use-Definition Chain

Question 22

Correct

Mark 1.00 out of 1.00

Producing an _____ machine language as output has the advantage that it can be placed in a fixed location in memory and immediately executed.

- ☐ a. Relocatable
- ☐ b. Reloadable
- ☒ c. Absolute
- ☐ d. Intermediate



Your answer is correct.

The correct answer is:
Absolute

Question 23

Correct

Mark 1.00 out of 1.00

An unlabeled instruction immediately following an unconditional jump is called _____

- ☐ a. Always reachable code
- ☐ b. Executable code
- ☐ c. Frequently reachable code
- ☒ d. Unreachable code



Your answer is correct.

The correct answer is:

Unreachable code

Question 24

Correct

Mark 1.00 out of 1.00

Replacement of run-time computation by compile-time computation is called:

- ☐ a. Reduction in strength
- ☐ b. Copy propagation
- ☐ c. Usage of machine idioms
- ☒ d. Constant folding



Your answer is correct.

The correct answer is: Constant folding

Question 25

Correct

Mark 1.00 out of 1.00

The memory locations where the values of the identifiers are stored are tracked by the _____

- ☐ a. Temporary Descriptor
- ☐ b. Stack Pointer
- ☐ c. Register Descriptor
- ☒ d. Address Descriptor



Your answer is correct.

The correct answer is:
Address Descriptor

Question 26

Correct

Mark 1.00 out of 1.00

Which optimization technique is used to reduce the multiple jumps?

- ☐ a. Local optimization
- ☐ b. Global optimization
- ☒ c. Peephole optimization
- ☐ d. Code optimization



Your answer is correct.

The correct answer is:
Peephole optimization

Question 27

Correct

Mark 1.00 out of 1.00

Choose the correct statement from the following:

1. Local optimization-Transformations that are applied to small blocks of statements.
2. Global optimization-Transformations that are applied to large program segments that includes functions, procedures and loops.

- ☐ a. Statement 2 is correct
- ☐ b. Statement 1 & 2 are incorrect
- ☐ c. Statement 1 is correct
- ☒ d. Statement 1 & 2 are correct



Your answer is correct.

The correct answer is:
Statement 1 & 2 are correct

Question 28

Correct

Mark 1.00 out of 1.00

How many descriptors are used to track both the registers (for availability) and addresses (location of values) while generating the code?

- ☐ a. 6
- ☒ b. 2
- ☐ c. 3
- ☐ d. 1



Your answer is correct.

The correct answer is:
2

Question 29

Correct

Mark 1.00 out of 1.00

Code generator uses _____ function to determine the status of available registers and the location of name values.

- ☒ a. getReg
- ☐ b. cinReg
- ☐ c. setReg
- ☐ d. inReg



Your answer is correct.

The correct answer is:
getReg

Question 30

Correct

Mark 1.00 out of 1.00

Generation of intermediate code based on an abstract machine model is useful in compilers because

- ☐ a. Syntax translations are easier for intermediate code generation
- ☐ b. It makes implementation of lexical and syntax analysis easier
- ☐ c. It is difficult to generate executable code from high level language program
- ☒ d. It enhances the portability of the program



Your answer is correct.

The correct answer is:
It enhances the portability of the program

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