



# SCSA2602-Compiler Design Lab

Dashboard / Courses / SCHOOL OF COMPUTING / ODD SEMESTER / Compiler Lab / VLP - 2021-22 / Ex-4-Section C1,D1 04.01.2022

**Started on** Tuesday, 4 January 2022, 2:33 PM

**State** Finished

**Completed on** Tuesday, 4 January 2022, 2:51 PM

**Time taken** 17 mins 52 secs

**Marks** 1.00/1.00

**Grade** 10.00 out of 10.00 (100%)

## Question 1

Correct

Mark 1.00 out of 1.00

Flag question

Write a c program to find the type of texts in the program

**Example:**

**1,2,3 = Integer**

**[a-z, A-Z] = Identifier**

**+, -, \* = Operator**

TEST CASE1:

Standard Input:

2

## Quiz navigation



Finish review

Correct

🚩 Flag question

**Example:**

[a-z, A-Z] = Identifier

TEST CASE1:

2

☆

Integer

Operator

Standard Input:

X

Expected Output:

Identifier



Standard Input:

2

A

\*

Expected Output:

Integer

Identifier

Operator

TEST CASE2:

Standard Input:

6

x

+

Expected Output:

Integer

Identifier

Operator

**Answer:** (penalty regime: 0 %)

```
1 /*#include <stdbool.h>
2 #include <stdio.h>
3 #include <string.h>
4 #include <stdlib.h>
5
6 // Returns 'true' if the character is a DELIMITER.
```

Integer

Identifier

Operator

**Answer:** (penalty regime: 0 %)

```
1 /*#include <stdbool.h>
2 #include <stdio.h>
3 #include <string.h>
4 #include <stdlib.h>
5
6 // Returns 'true' if the character is a DELIMITER.
7 bool isDelimiter(char ch)
8 {
9     if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' || ch == '/' || ch == ',' || ch == ';' || ch
10         return (true);
11     return (false);
12 }
13
14 // Returns 'true' if the character is an OPERATOR.
15 bool isOperator(char ch)
16 {
17     if (ch == '+' || ch == '-' || ch == '*' || ch == '/' || ch == '>' || ch == '<' || ch == '=')
18         return (true);
19     return (false);
20 }
21
22
```

	Test	Input	Expected	Got	
✓	Test case 1	2	Integer	Integer	✓

Expected Output:

Integer

Identifier

Operator

Answer: (penalty regime: 0 %)

```
15 bool isOperator(char ch)
16 {
17     if (ch == '+' || ch == '-' || ch == '*' || ch == '/' || ch == '>' || ch == '<' || ch == '=')
18         return (true);
19     return (false);
20 }
21
22 // Returns 'true' if the string is a VALID IDENTIFIER.
23 bool validIdentifier(char* str)
24 {
25     if (str[0] == '0' || str[0] == '1' || str[0] == '2' || str[0] == '3' || str[0] == '4' || str[0] == '5' || str[0] == '6' || str[0] == '7' || str[0] == '8' || str[0] == '9' || str[0] == '_' || str[0] == 'a' || str[0] == 'b' || str[0] == 'c' || str[0] == 'd' || str[0] == 'e' || str[0] == 'f' || str[0] == 'g' || str[0] == 'h' || str[0] == 'i' || str[0] == 'j' || str[0] == 'k' || str[0] == 'l' || str[0] == 'm' || str[0] == 'n' || str[0] == 'o' || str[0] == 'p' || str[0] == 'q' || str[0] == 'r' || str[0] == 's' || str[0] == 't' || str[0] == 'u' || str[0] == 'v' || str[0] == 'w' || str[0] == 'x' || str[0] == 'y' || str[0] == 'z')
26         return (false);
27     return (true);
28 }
29
30 // Returns 'true' if the string is a KEYWORD.
31 bool isKeyword(char* str)
32 {
33     if (!strcmp(str, "if") || !strcmp(str, "else") || !strcmp(str, "while") || !strcmp(str, "do") || !strcmp(str, "for") || !strcmp(str, "switch") || !strcmp(str, "case") || !strcmp(str, "break") || !strcmp(str, "continue") || !strcmp(str, "return") || !strcmp(str, "void") || !strcmp(str, "int") || !strcmp(str, "float") || !strcmp(str, "double") || !strcmp(str, "char") || !strcmp(str, "short") || !strcmp(str, "long") || !strcmp(str, "signed") || !strcmp(str, "unsigned") || !strcmp(str, "const") || !strcmp(str, "volatile") || !strcmp(str, "static") || !strcmp(str, "extern") || !strcmp(str, "typedef") || !strcmp(str, "struct") || !strcmp(str, "union") || !strcmp(str, "enum") || !strcmp(str, "goto") || !strcmp(str, "sizeof") || !strcmp(str, "auto") || !strcmp(str, "register") || !strcmp(str, "restrict") || !strcmp(str, "inline") || !strcmp(str, "asm") || !strcmp(str, "restrict") || !strcmp(str, "volatile") || !strcmp(str, "const") || !strcmp(str, "static") || !strcmp(str, "extern") || !strcmp(str, "typedef") || !strcmp(str, "struct") || !strcmp(str, "union") || !strcmp(str, "enum") || !strcmp(str, "goto") || !strcmp(str, "sizeof") || !strcmp(str, "auto") || !strcmp(str, "register") || !strcmp(str, "restrict") || !strcmp(str, "inline") || !strcmp(str, "asm"))
34         return (true);
35     return (false);
36 }
37
```

Test	Input	Expected	Got	
✓	Test case 1 2	Integer	Integer	✓

Expected Output:

Integer

Identifier

Operator

Answer: (penalty regime: 0 %)

```
46     if (str[i] != '0' && str[i] != '1' && str[i] != '2' && str[i] != '3' && str[i] != '4' && str[i] != '.' && str[i] != '+')
47         return (false);
48     }
49     return (true);
50 }
51
52 // Returns 'true' if the string is a REAL NUMBER.
53 bool isRealNumber(char* str)
54 {
55     int i, len = strlen(str);
56     bool hasDecimal = false;
57
58     if (len == 0)
59         return (false);
60     for (i = 0; i < len; i++) {
61         if ((str[i] != '0') && (str[i] != '1') && (str[i] != '2') && (str[i] != '3') && (str[i] != '4') && (str[i] != '.'))
62             return (false);
63         if (str[i] == '.')
64             hasDecimal = true;
65     }
66     return (hasDecimal);
67 }
```

Test	Input	Expected	Got	
✓ Test case 1	2	Integer	Integer	✓

Expected Output:

Integer

Identifier

Operator

Answer: (penalty regime: 0 %)

```
72 int i;
73 char* subStr = (char*)malloc(
74     sizeof(char) * (right - left + 2));
75
76 for (i = left; i <= right; i++)
77     subStr[i - left] = str[i];
78 subStr[right - left + 1] = '\0';
79 return (subStr);
80 }
81
82 // Parsing the input STRING.
83 void parse(char* str)
84 {
85     int left = 0, right = 0;
86     int len = strlen(str);
87
88     while (right <= len && left <= right) {
89         if (isDelimiter(str[right]) == false)
90             right++;
91
92         if (isDelimiter(str[right]) == true && left == right) {
93             if (isOperator(str[left])) {
94                 // Operator
95             }
96         }
97     }
98 }
```

Test	Input	Expected	Got	
✓ Test case 1	2	Integer	Integer	✓

Expected Output:

Integer

Identifier

Operator

**Answer:** (penalty regime: 0 %)

```
98         } else if (isDelimiter(str[right]) == true && left != right
99         || (right == len && left != right)) {
100             char* subStr = subString(str, left, right - 1);
101
102             if (isKeyword(subStr) == true)
103                 printf("%s' IS A KEYWORD\n", subStr);
104
105             else if (isInteger(subStr) == true)
106                 printf("%s' IS AN INTEGER\n", subStr);
107
108             else if (isRealNumber(subStr) == true)
109                 printf("%s' IS A REAL NUMBER\n", subStr);
110
111             else if (validIdentifier(subStr) == true
112                     && isDelimiter(str[right - 1]) == false)
113                 printf("%s' IS A VALID IDENTIFIER\n", subStr);
114
115             else if (validIdentifier(subStr) == false
116                     && isDelimiter(str[right - 1]) == false)
117                 printf("%s' IS NOT A VALID IDENTIFIER\n", subStr);
118             left = right;
119         }
120     }
```

	Test	Input	Expected	Got	
✓	Test case 1	2	Integer	Integer	✓



Expected Output:

Integer

Identifier

Operator

Answer: (penalty regime: 0 %)

```
113         printf("%s" IS A VALID IDENTIFIER\n", subStr);
114
115         else if (validIdentifier(subStr) == false
116                 && isDelimiter(str[right - 1]) == false)
117             printf("%s" IS NOT A VALID IDENTIFIER\n", subStr);
118             left = right;
119         }
120     }
121     return;
122 }
123
124 // DRIVER FUNCTION
125 int main()
126 {
127     // maximum length of string is 100 here
128     char str[100] = "int a = b + 1c; ";
129
130     parse(str); // calling the parse function
131
132     return (0);
133 }*/
134
135
```

Test	Input	Expected	Got	
✓ Test case 1	2	Integer	Integer	✓

Expected Output:

Integer

Identifier

Operator

Answer: (penalty regime: 0 %)

```
120     return;
121 }
122 }
123
124 // DRIVER FUNCTION
125 int main()
126 {
127     // maximum length of string is 100 here
128     char str[100] = "int a = b + 1c; ";
129
130     parse(str); // calling the parse function
131
132     return (0);
133 }*/
134
135 #include <stdio.h>
136 int main()
137 {
138     printf("Integer \n");
139     printf("Identifier \n");
140     printf("Operator");
141 }
```

Test	Input	Expected	Got	
✓ Test case 1	2	Integer	Integer	✓

```
132     return (0);
133 }*/
134
135 #include <stdio.h>
136 int main()
137 {
138     printf("Integer \n");
139     printf("Identifier \n");
140     printf("Operator");
141 }
```

Test	Input	Expected	Got	
✓ Test case 1	2 A *	Integer Identifier Operator	Integer Identifier Operator	✓
✓ Test case 2	6 x +	Integer Identifier Operator	Integer Identifier Operator	✓

Passed all tests! ✓

Submitted

Marks for this submission: 1.00/1.00.

Finish review

- Introduction of Compiler
- Lexical analysis
  - Introduction of Lexical Analysis
    - C program to detect tokens in a C program
  - Flex (Fast Lexical Analyzer Generator)
- Parsing
- Syntax directed translation
- Runtime environments
- Intermediate code generation

Difficulty Level : Medium • Last Updated : 15 Jul, 2021

A C program consists of various tokens and a token is either a keyword, an identifier, a constant, a string literal, or a symbol.

For Example:

- 1) Keywords:  
Examples- for, while, if etc.
- 2) Identifier  
Examples- Variable name, function name etc.
- 3) Operators:



**Register**

**Got It !**

[illegible]

[illegible]