

# CYBERSECURITY LAB #4

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# Exercise



Complete the exercises, taking notes of all the steps that you take



Write a **small** report and upload it on Virtuale



Remember: write name, surname and the number of the lab session on the report!

# Prerequisites

Virtualbox and the configured  
Kali VM.

Instructions are on Virtuale!  
Also, we will see Wireshark



# Wireshark

It is a free and open-source **packet analyzer**.

Similar to tcpdump, but it has a **graphical interface** to show sniffed packets.

Has a lot of **filtering capability** to find the packets that you want.

# Wireshark



- It can perform **real-time analysis** or on **previously recorded traffic file** (e.g. **PCAP** files)
- It shows a **packet list with a summary** of each of them
  - If you click on one, it will show all the details of every TCP/IP layer with their respective protocol
  - Wireshark could be wrong with the dissection rules (e.g. based on port)
- **Filtering** capability
  - You can select a property of a specific packet and set it as a filtering rule
- You can follow streams

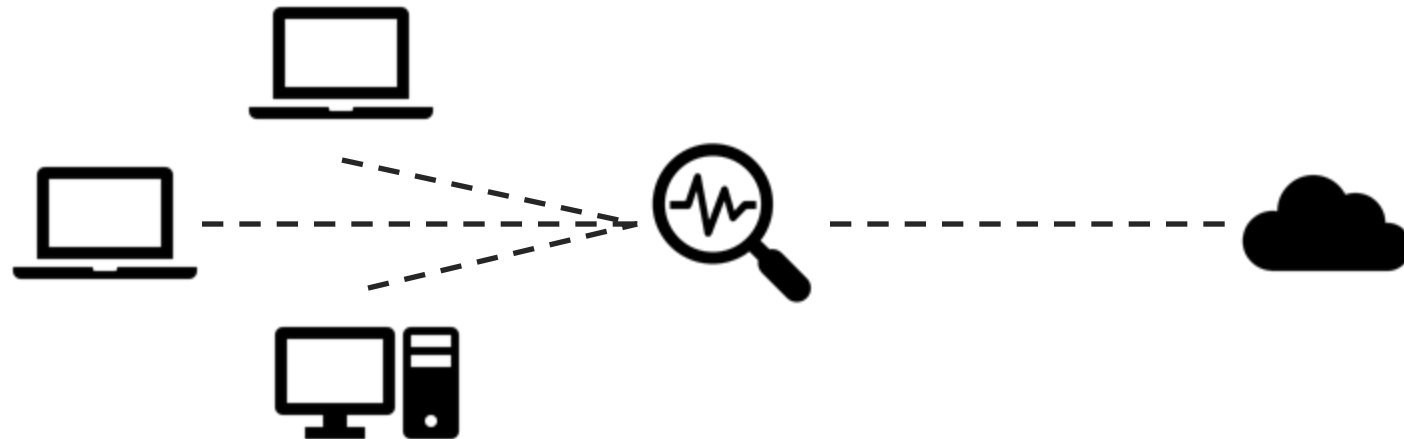


# What can we see from a packet analyzer?

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	192.168.2.1	239.255.255.250	SSDP	216	M-SEARCH * HTTP/1.1
2	1.000498	192.168.2.1	239.255.255.250	SSDP	216	M-SEARCH * HTTP/1.1
3	2.001016	192.168.2.1	239.255.255.250	SSDP	216	M-SEARCH * HTTP/1.1
4	3.002419	192.168.2.1	239.255.255.250	SSDP	216	M-SEARCH * HTTP/1.1
5	14.589681	192.168.2.1	192.168.2.255	BROWSER	243	Local Master Announcement LAPTOP-HCSFMST7, Workstation, Ser
6	21.094272	fe80::8dd3:64c9:4e...	ff02::1:3	LLMNR	84	Standard query 0x724e A wpad
7	21.094285	192.168.2.1	224.0.0.252	LLMNR	64	Standard query 0x724e A wpad
8	21.506682	fe80::8dd3:64c9:4e...	ff02::1:3	LLMNR	84	Standard query 0x724e A wpad
9	21.506697	192.168.2.1	224.0.0.252	LLMNR	64	Standard query 0x724e A wpad
10	35.861119	00:0c:29:b9:02:a9	ff:ff:ff:ff:ff:ff	ARP	60	Who has 10.0.0.5? Tell 10.0.0.6
11	37.894161	10.0.0.9	10.0.0.5	UDP	66	5000 → 8990 Len=24
12	37.909319	10.0.0.6	10.0.0.4	TCP	74	48520 → 8000 [SYN, ECE, CWR] Seq=0 Win=29200 Len=0 MSS=1460
13	37.909341	10.0.0.4	10.0.0.6	TCP	54	8000 → 48520 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0
14	37.926274	00:0c:29:b9:02:a9	ff:ff:ff:ff:ff:ff	ARP	60	Who has 10.0.0.5? Tell 10.0.0.6
15	39.962355	10.0.0.9	10.0.0.5	UDP	66	5000 → 8990 Len=24
16	39.967619	10.0.0.6	10.0.0.4	TCP	74	48522 → 8000 [SYN, ECE, CWR] Seq=0 Win=29200 Len=0 MSS=1460
17	39.967637	10.0.0.4	10.0.0.6	TCP	54	8000 → 48522 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0
18	39.985954	00:0c:29:b9:02:a9	ff:ff:ff:ff:ff:ff	ARP	60	Who has 10.0.0.5? Tell 10.0.0.6
19	42.016389	10.0.0.9	10.0.0.5	UDP	66	5000 → 8990 Len=24
20	42.022649	10.0.0.6	10.0.0.4	TCP	74	48524 → 8000 [SYN, ECE, CWR] Seq=0 Win=29200 Len=0 MSS=1460
21	42.022666	10.0.0.4	10.0.0.6	TCP	54	8000 → 48524 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0
22	42.039326	00:0c:29:b9:02:a9	ff:ff:ff:ff:ff:ff	ARP	60	Who has 10.0.0.5? Tell 10.0.0.6
23	42.920199	00:0c:29:91:d8:c7	00:0c:29:b9:02:a9	ARP	42	Who has 10.0.0.6? Tell 10.0.0.4

# Why should we use a packet analyzer?

- Monitor (***sniffing***) the traffic could be essential for the discovery of attacks and/or anomalies
- But also to perform attacks.....



# Where should we use a packet analyzer?

## Network

- To listen to all the traffic coming from and to **different hosts**

## Host

- To listen to all the traffic coming from and to the **actual host**
  - I can see also **application data layers!**



# But.. From which interface?

Your computer could have more than one, in general we can choose **wired or wireless interfaces**.

In the case of wired, you can see only the traffic directed/coming exactly to/from you (Ethernet case).

But, in the case of wireless, I can “sniff” everything...





# Public wireless networks

In public Wi-Fi network  
there is **no encryption**, so:

Others can **sniff** your  
packets!

Or maybe worse, others  
can perform a **Man in the  
Middle Attack** (*MitM*).

# It depends on algorithms

In Wi-Fi we can choose different algorithms:

- WEP
  - Stream cipher RC4 algorithm, CRC32 checksum, **INSECURE**
- WPA
  - TKIP
- WPA2
  - Not RC4 anymore..
- WPA3

# And passwords!!

- As always, weak password can be **cracked**
  - Remember brute-force/dictionary attacks?





A background network diagram consisting of numerous small grey dots (nodes) connected by thin, light grey lines (edges), forming a complex web-like structure across the entire slide.

**"Protected"  
wireless  
networks**

**Encryption** makes your  
packets confidential

...Right?



# Attacking WEP

WEP was designed many years ago, now is **obsolete**.

If you know the shared key, you can decrypt every packet of the others.

It used Initializing Vector (IV), sent in plaintext in the packets, with few bits (24), so... Collecting some of them lead you to **crack** (*mathematically derive*) the shared key!

# Attacking WPA

By **sniffing** the 4-way handshake we can perform an **offline** attack

Attackers can get all the informations to perform **dictionary and brute force attack**.

So, in this case, the probability of success it's more password-related...

# How to sniff packets “*in the air*”

- With physical cable, not considering the (old) *hub topologies*, we cannot see packets unless we are physically connected to the specific cables!
- With wireless instead, everything is in the *air*. So **we can simply listen to receive all the packets.**

That's what is called **Monitor Mode**



# Monitor Mode

It permits to capture and see all the packets coming from a specific wireless channel.



**First step:** find the channel of the interested Access Point (AP)

**Second step:** monitor such channel

# Monitor mode in linux



- To enable monitor mode on your pc, it depends on the wireless card. You can follow the **aircrack-ng** guide: [https://www.aircrack-ng.org/doku.php?id=cracking\\_wpa](https://www.aircrack-ng.org/doku.php?id=cracking_wpa)
- With **airmon-ng**, once you **capture a WPA handshake**, you can stop the analysis and go to the next step with the PCAP file obtained.
  - For the exercise, I will give you an example PCAP file.



# Capturing the handshake



- With monitor mode we can capture the packets sent for the handshake
- Then, we save the .pcap file that contains the packets and we can try an **offline** dictionary/brute-force-based **attack**. You can also use Wireshark to investigate the packets.

# Attacking

- You can use **aircrack-ng suite**, able to attack WEP and WPA/WPA2
- Usage: **aircrack-ng (-w wordlist) (-b BSSID) (pcap file) [OPTIONS]**
  - **Wordlist:** pass the wordlist to use for cracking the password
  - **BSSID:** MAC address of the interested AP
  - **PCAP file:** the file containing the sniffed handshake
  - **In OPTIONS:** settings for optimized WEP or WPA/2 attacks..

# ARP protocol

Source	Destination	Protocol	Length	Info
PCSSystemtec_bc:84:...	Broadcast	ARP	42	Who has 10.0.2.3? Tell 10.0.2.15
52:54:00:12:35:03	PCSSystemtec_bc:84:...	ARP	60	10.0.2.3 is at 52:54:00:12:35:03

```
(kali㉿kali)-[~]  
$ arp -a
```

```
(kali㉿kali)-[~]  
$ ping 10.0.2.3
```

```
PING 10.0.2.3 (10.0.2.3) 56(84) bytes of data.  
64 bytes from 10.0.2.3: icmp_seq=1 ttl=64 time=0.215 ms  
64 bytes from 10.0.2.3: icmp_seq=2 ttl=64 time=0.145 ms  
64 bytes from 10.0.2.3: icmp_seq=3 ttl=64 time=0.190 ms  
^C  
— 10.0.2.3 ping statistics —  
3 packets transmitted, 3 received, 0% packet loss, time 2182ms  
rtt min/avg/max/mdev = 0.145/0.183/0.215/0.028 ms
```

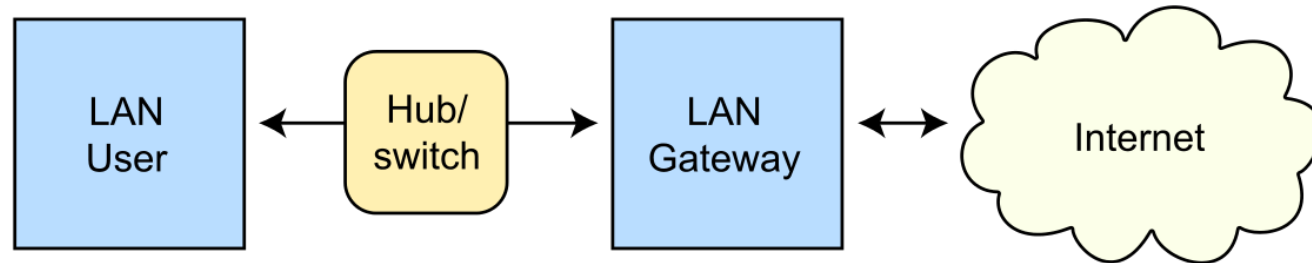
```
(kali㉿kali)-[~]  
$ arp -a
```

```
? (10.0.2.3) at 52:54:00:12:35:03 [ether] on eth0
```

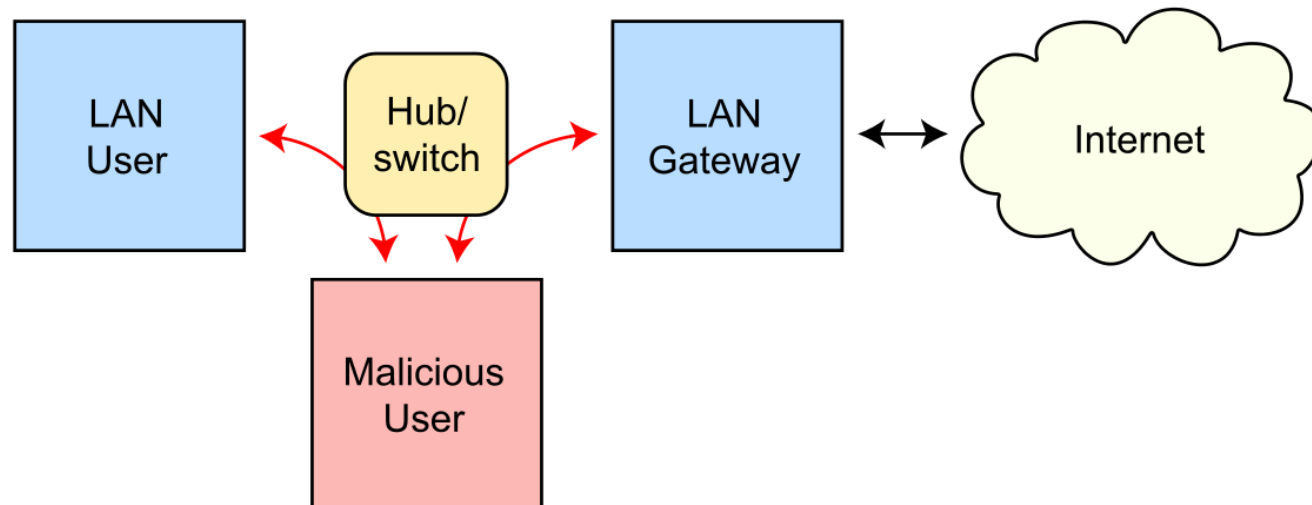
```
(kali㉿kali)-[~]  
$
```

# ARP poisoning

Routing under normal operation



Routing subject to ARP cache poisoning



# HTTP protocol

10.0.2.15	10.0.2.3	TCP	74 46700 → 80 [SYN] Seq=0 Win=32120 Len=0 MSS=1460 SACK_PERM=1 TSval:
10.0.2.3	10.0.2.15	TCP	60 80 → 46700 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1460
10.0.2.15	10.0.2.3	TCP	54 46700 → 80 [ACK] Seq=1 Ack=1 Win=32120 Len=0
10.0.2.15	10.0.2.3	HTTP	216 POST /esempio2.html HTTP/1.1 (application/x-www-form-urlencoded)
10.0.2.3	10.0.2.15	TCP	60 80 → 46700 [ACK] Seq=1 Ack=163 Win=65535 Len=0
10.0.2.3	10.0.2.15	HTTP	294 HTTP/1.1 200 OK (text/html)
10.0.2.15	10.0.2.3	TCP	54 46700 → 80 [ACK] Seq=163 Ack=241 Win=31880 Len=0
10.0.2.15	10.0.2.3	TCP	54 46700 → 80 [FIN, ACK] Seq=163 Ack=241 Win=31880 Len=0
10.0.2.3	10.0.2.15	TCP	60 80 → 46700 [ACK] Seq=241 Ack=164 Win=65535 Len=0
10.0.2.3	10.0.2.15	TCP	60 80 → 46700 [FIN, ACK] Seq=241 Ack=164 Win=65535 Len=0
10.0.2.15	10.0.2.3	TCP	54 46700 → 80 [ACK] Seq=164 Ack=242 Win=31879 Len=0



# Follow HTTP flow

The screenshot shows the Wireshark network protocol analyzer interface. The packet list on the left contains several entries, including HTTP GET requests. The packet details pane in the center shows the structure of the selected packet, including the Ethernet II header and the Hypertext Transfer Protocol section. The packet bytes pane on the right shows the raw data of the packet. A context menu is open over the packet list, and a sub-menu is open over the 'Segui' option.

**Context Menu Options:**

- Marca/Deseleziona pacchetto (Ctrl+M)
- Ignora/Considera pacchetto (Ctrl+D)
- Imposta/Rimuovi il riferimento temporale (Ctrl+T)
- Spostamento temporale... (Ctrl+Shift+T)
- Commenti pacchetto
- Modifica nome risolto
- Applica come filtro
- Prepara come filtro
- Filtro di conversazione
- Colora conversazione
- SCTP
- Segui**
- Copia
- Preferenze di protocollo
- Decodifica come...
- Mostra pacchetto in una nuova finestra

**Sub-menu Options (under 'Segui'):**

- Flusso TCP (Ctrl+Alt+Shift+T)
- Flusso UDP (Ctrl+Alt+Shift+U)
- Flusso DCCP (Ctrl+Alt+Shift+E)
- Flusso TLS (Ctrl+Alt+Shift+S)
- Flusso HTTP (Ctrl+Alt+Shift+H)**
- Flusso HTTP/2
- Flusso QUIC
- Chiamate SIP

# Wireshark – some filters

- `tls.handshake.extension.type == "server_name"` - check if SNI exists
- `ssl.handshake.extension.data contains "example.com"`
- `http`
- `http && http.request.method == GET`
- `http && http.request.method == GET && http.request.full_uri contains unibo`

# XSS attacks

```
<?php
// Supponiamo che il contenuto dei commenti sia memorizzato in un array
$commenti = [
    "1" => "<script>alert('XSS!');</script> Questo è un commento con XSS!",
    "2" => "Questo è un commento sicuro."
];

// Simuliamo l'output dei commenti
foreach ($commenti as $id => $commento) {
    echo "<p><strong>Commento $id:</strong> $commento</p>";
}
?>

<h2>Aggiungi un commento</h2>
<form method="post" action="<?php echo htmlspecialchars($_SERVER["PHP_SELF"]); ?>">
    <label for="commento">Inserisci il tuo commento:</label><br>
    <textarea id="commento" name="commento" rows="4" cols="50"></textarea><br>
    <input type="submit" value="Invia">
</form>

<?php
// Gestione dell'inserimento del nuovo commento
if ($_SERVER["REQUEST_METHOD"] == "POST") {
    // Recupera il commento inviato tramite il form
    $nuovoCommento = $_POST["commento"];

    // Aggiunge il nuovo commento all'array
    $commenti[] = $nuovoCommento;
```



Page with a form is requested



Resultant page contains a token  
in a hidden field and also one in a cookie



Browser sends back both the hidden form  
token and one in the cookie



Server ensures they match and  
rejects the request if not

[Clear](#)[Persist](#)[Profile](#)[All](#)[Errors](#)[Warnings](#)[Info](#)[Debug Info](#)[Cookies](#)

**POST http://localhost/demo/api/admin.php** 200 OK 47ms

[Headers](#)[Post](#)[Response](#)[JSON](#)[Cookies](#)

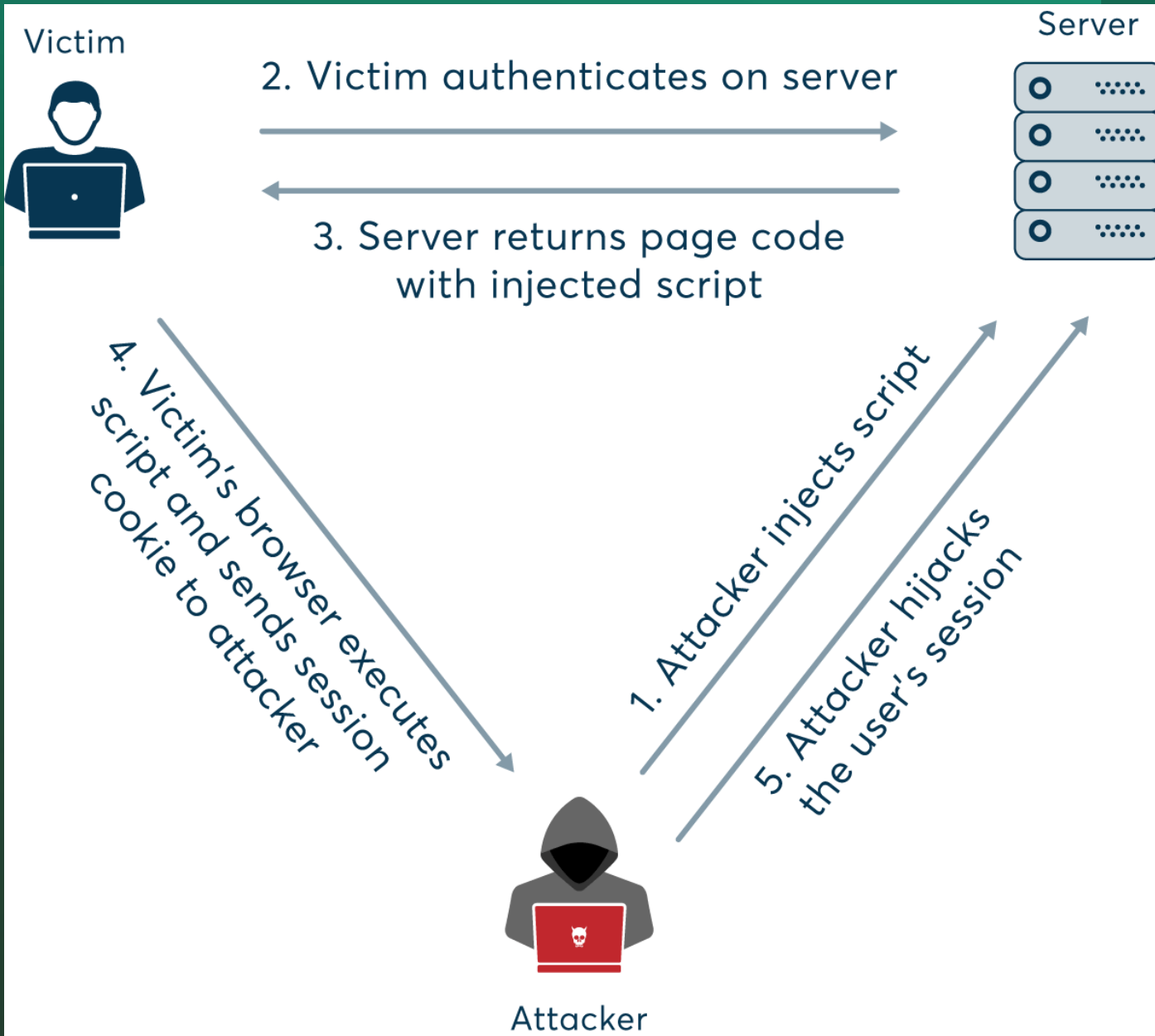
**Response Headers**

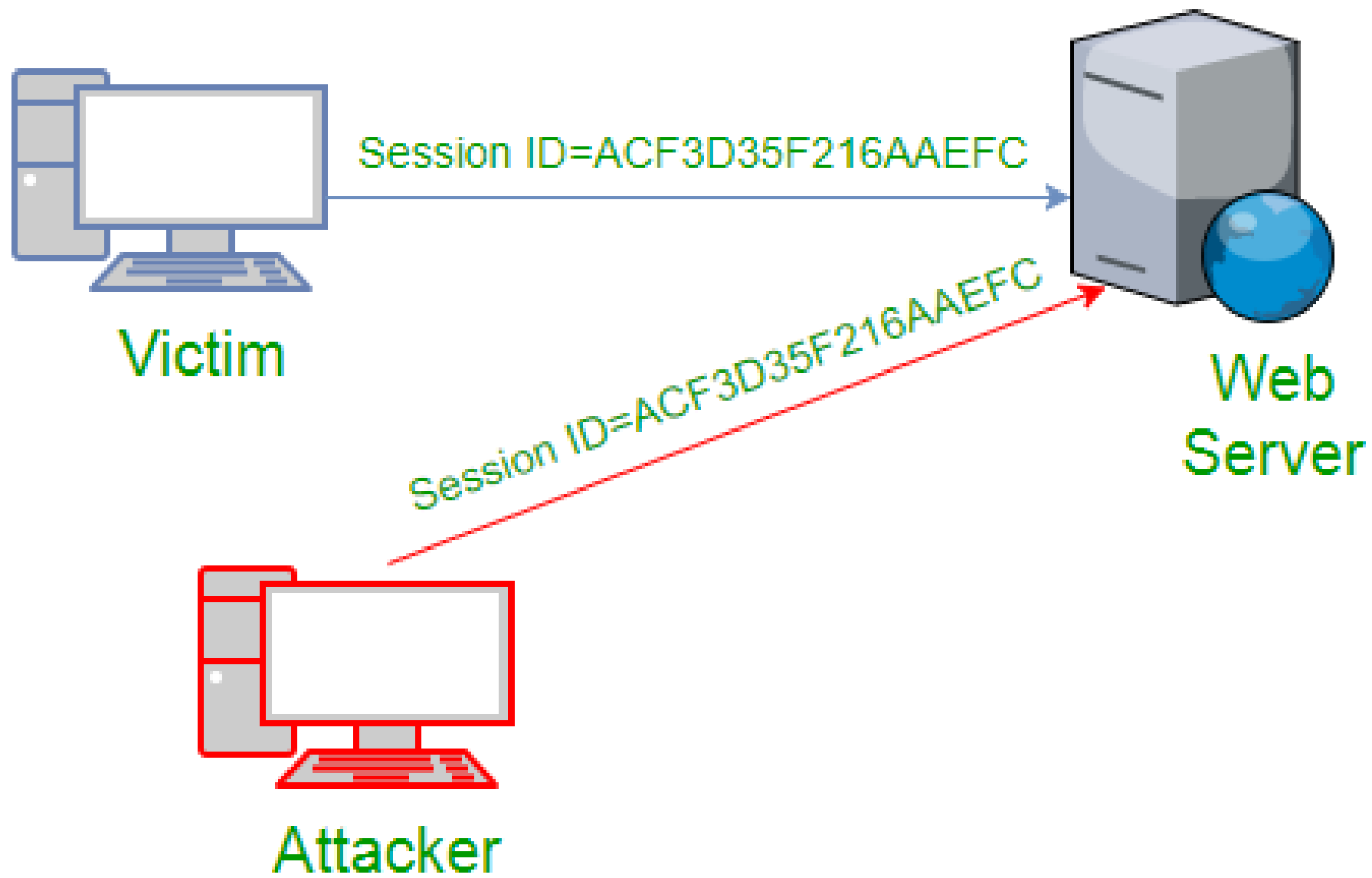
[view source](#)

<b>Cache-Control</b>	no-store, no-cache, must-revalidate, post-check=0, pre-check=0
<b>Connection</b>	Keep-Alive
<b>Content-Length</b>	218
<b>Content-Type</b>	application/json
<b>Date</b>	Sun, 05 Jun 2016 05:00:33 GMT
<b>Expires</b>	Thu, 19 Nov 1981 08:52:00 GMT
<b>Keep-Alive</b>	timeout=5, max=97
<b>Pragma</b>	no-cache
<b>Server</b>	Apache
<b>Set-Cookie</b>	HttpOnly; Secure
<b>X-Frame-Options</b>	SAMEORIGIN
<b>X-XSS-Protection</b>	1
<b>x-content-type-options</b>	nosniff

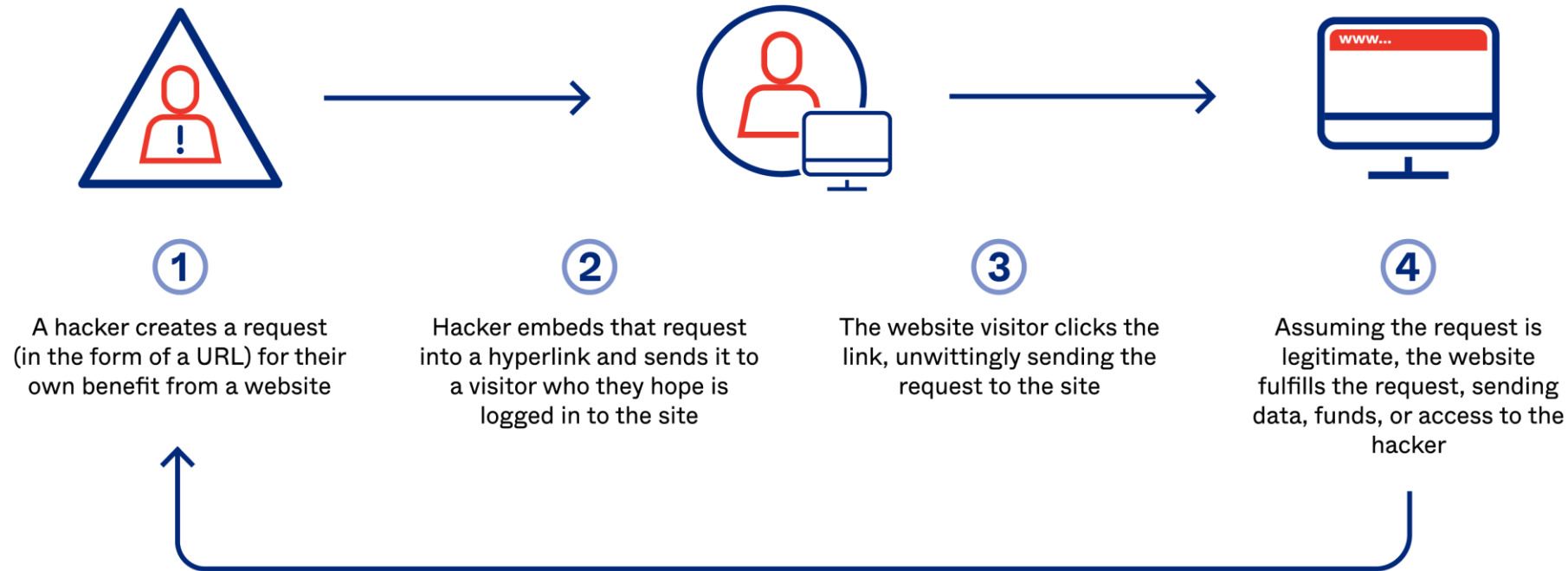
**Request Headers**







# How Cross Site Request Forgeries (CSRFs) Work



okta

```
<h2>Link Malevolo</h2>
<p>Un attaccante potrebbe inviare all'utente loggato un link ad una pagina contenente del codice malevolo.</p>
<p>Esempio di codice malevolo:</p>

```

# SQL injections

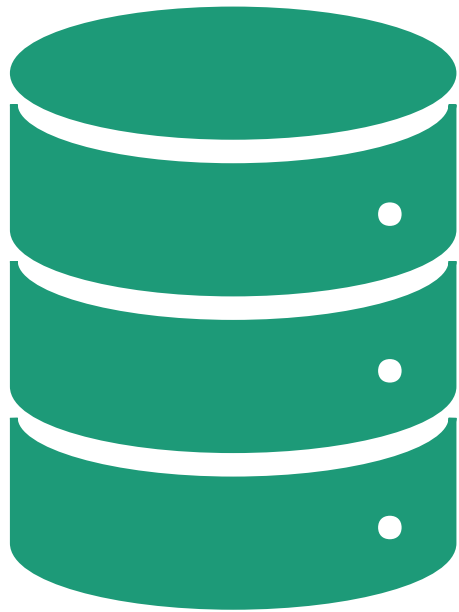
---

```
// Connessione al database
$conn = mysqli_connect( hostname: "localhost", username: "username",
                        password: "password", database: "nome_database");

// Gestione della ricerca
if ($_SERVER["REQUEST_METHOD"] == "GET") {
    // Recupera il titolo del libro inserito dall'utente
    $titolo = $_GET["titolo"];

    // Costruisci la query SQL per cercare il libro per titolo
    $sql = "SELECT * FROM libri WHERE titolo = '$titolo'";

    // Esegui la query
    $result = mysqli_query($conn, $sql);
```



# SQL injections

Se

\$titolo = "' OR '1' = '1'";

La query diventa:

```
SELECT * FROM libri WHERE titolo = " OR '1'='1'
```

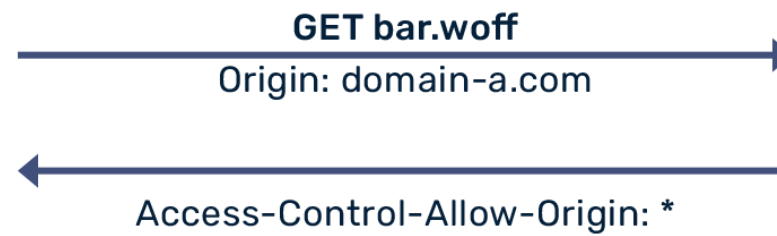
# CORS



**CLIENT**



**ORIGIN**  
domain-a.com

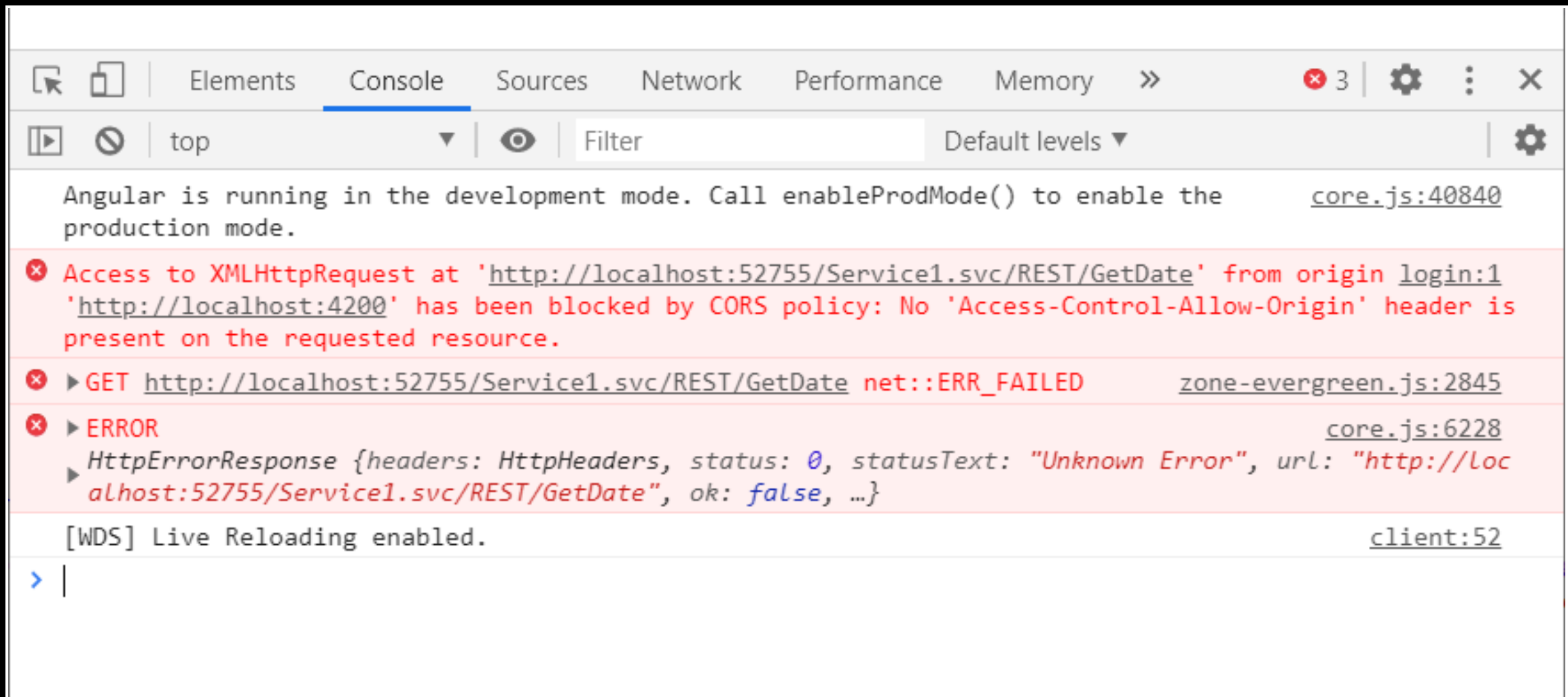


**OTHER DOMAIN**  
domain-b.com



# CORS

```
<head>
  <title>Pagina su dominio1.com</title>
</head>
<body>
  <h1>Richiesta AJAX a altrodominio.com</h1>
  <button onclick="eseguiRichiesta()">Esegui richiesta AJAX a altrodominio.com</button>
  <script>
    function eseguiRichiesta() {
      var xhr = new XMLHttpRequest();
      xhr.open("GET", "https://altrodominio.com/api/dati", true);
      xhr.onreadystatechange = function () {
        if (xhr.readyState === XMLHttpRequest.DONE) {
          if (xhr.status === 200) {...} else {...}
        }
      };
      xhr.send();
    }
  </script>
</body>
```



**CORS blocked by browser**

# Command injection

---

```
<form method="post" action="<?php echo htmlspecialchars($_SERVER["PHP_SELF"]); ?>">
  <label for="comando">Inserisci il comando da eseguire:</label><br>
  <input type="text" id="comando" name="comando"><br><br>
  <input type="submit" value="Esegui">
</form>
```

```
<?php
if ($_SERVER["REQUEST_METHOD"] == "POST") {
    // Recupera il comando inviato dall'utente
    $comando = $_POST["comando"];

    // Esegui il comando e visualizza l'output
    echo "<h2>Output del Comando:</h2>";
    echo "<pre>";
    $output = shell_exec($comando);
    echo htmlspecialchars($output);
    echo "</pre>";
}
```

# Information disclosure

dettagli\_articolo.php?  
id=123

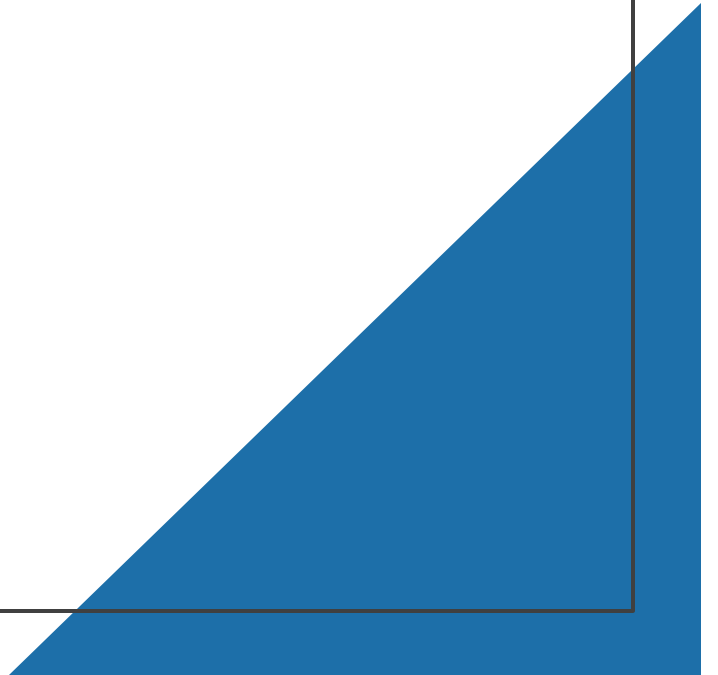
```
<h1>Dettagli Articolo</h1>
<?php
// Connessione al database
$conn = mysqli_connect( hostname: "localhost", username: "username",
                        password: "password", database: "nome_database");
// Recupera l'ID dell'articolo dalla query string
$id_articolo = $_GET["id"];
$id_utente = $_SESSION["user_id"];
// Costruisci la query SQL per recuperare i dettagli dell'articolo
$sql = "SELECT * FROM articoli WHERE id = ?";

// Esegui la query
$result = $conn->execute_query($sql, [$id_articolo]);

if (mysqli_num_rows($result) > 0) {
    // Mostra i dettagli dell'articolo
    $row = mysqli_fetch_assoc($result);
    echo "<h2>Titolo: " . $row["titolo"] . "</h2>";
    echo "<p>Contenuto: " . $row["contenuto"] . "</p>";
} else {
    echo "Articolo non trovato.";
}
?>
```

# And more...

- **Server-Side Request Forgery (SSRF)**
- **Path traversal**
- **Brute force attack (especially on login)**



# Detect the intruder

It has been detected that an intruder has **visited a webpage with an html extension**.

**Analyze the traffic and find the *flag*, that has this format CCIT{*flag*}, from the PCAP file (s3cret.pcapng) on the virtuale platform.**





A/D

Create some web pages that suffer some of the previously explained attacks (XSS, CSRF, SQLi, command injection and information disclosure).

Explain how to exploit them and how to fix them.