Namespace FlightSimCapstone

Classes

ArduinoCommunicationUtility

This class contains methods used to detect, read, and handle Arduino serial data.

<u>ArduinoPortMapping</u>

This class is serialized to JSON data to save Arduino port mapping states defined in the dev form (DevForm.cs).

BaseDependencyUtility

Holds several methods used to check software and hardware dependencies. These methods are called when an instances of forms are created, or when Button events are fired.

DevForm

Form Object for the Developer Form. Can be accessed by pressing F6 in the Utility Form.

GraphicalInterface_Left

This module holds graphical elements to be displayed in the Left Side of the Instrumentation Panel

<u>GraphicalInterface_Right</u>

This module holds graphical elements to be displayed in the Right Side of the Instrumentation Panel

SimConnectUtility

This class provides various methods to handle the creation, termination, and data handling of the SimConnect client.

UtilityForm

Form object for Utility Window

Enums

SimConnectUtility.SIMCONNECT_NOTIFICATION_GROUP_ID

Class ArduinoCommunicationUtility

Namespace: FlightSimCapstone
Assembly: FlightSimCapstone.dll

This class contains methods used to detect, read, and handle Arduino serial data.

public static class ArduinoCommunicationUtility

Inheritance

<u>object</u> < ArduinoCommunicationUtility

Inherited Members

Fields

comPort

The COM port number for the Arduino device. This is automatically set when Initialize() is called.

public static string comPort

Field Value

isComOpen

A flag to check if the COM port is currently open.

public static bool isComOpen

Field Value

serialData

The data read from the Arduino device.

```
public static string serialData
```

Field Value

serialPort

The serial port used to communicate with the detected Arduino device.

```
public static SerialPort serialPort
```

Field Value

Methods

CloseSerialPort()

Close serial port if open

```
public static void CloseSerialPort()
```

GetSerialData()

Returns the most current line of serial data from the Arduino device.

```
public static string GetSerialData()
```

Returns

A string formatted as an int array for each analog or digital Arduino port.

Initialize()

Initialize Arduino Communication Utility

```
public static void Initialize()
```

castSerialInput()

Cast read Arduino serial data to an array of integers

```
public static int[] castSerialInput()
```

Returns

<u>int</u>♂[]

int array of arduino port values

Class ArduinoPortMapping

Namespace: FlightSimCapstone
Assembly: FlightSimCapstone.dll

This class is serialized to JSON data to save Arduino port mapping states defined in the dev form (DevForm.cs).

```
public class ArduinoPortMapping
```

Inheritance

Inherited Members

Properties

Brake

Get or set the port number for brake control

```
public int Brake { get; set; }
```

Property Value

int♂

FlapSwitch

Get or set the port number for the Flap Switch control

```
public int FlapSwitch { get; set; }
```

Property Value

<u>int</u>♂

Mixture

Get or set the port number for mixture control

```
public int Mixture { get; set; }
```

Property Value

<u>int</u>♂

Throttle

Get or set the port number for throttle control

```
public int Throttle { get; set; }
```

Property Value

<u>int</u>♂

TrimWheel

Get or set the port number for the Trim Wheel control

```
public int TrimWheel { get; set; }
```

Property Value

<u>int</u>♂

Class BaseDependencyUtility

Namespace: FlightSimCapstone
Assembly: FlightSimCapstone.dll

Holds several methods used to check software and hardware dependencies. These methods are called when an instances of forms are created, or when Button events are fired.

public static class BaseDependencyUtility

Inheritance

<u>object</u> ← BaseDependencyUtility

Inherited Members

Methods

CheckArduinoConnection()

Check if Arduino device is connected to system

public static bool CheckArduinoConnection()

Returns

bool₫

Bool. True if arduino is detected, false if no arduino detected.

CheckRudderPedalConnection()

Check if Rudder pedals are connected to system

public static bool CheckRudderPedalConnection()

Returns

Return true if rudder pedals are detected. False if not.

CheckYokeConnection()

Check if USB Yoke is connected to system

```
public static bool CheckYokeConnection()
```

Returns

bool ♂

Bool. True if yoke is detected, false if not.

GetFlightSimExePath()

Return the file path to FlightSim.exe

```
public static string GetFlightSimExePath()
```

Returns

String of the file path to Microsoft Flight Simulator executable

GetNumDisplaySources()

Get the number of display sources connected to the system.

```
public static int GetNumDisplaySources()
```

Returns

```
<u>int</u>♂
```

int

GetSimConnectDLLPath()

Return File Path to SimConnect.DLL

```
public static string GetSimConnectDLLPath()
```

Returns

<u>string</u> □

String of the file path to SimConnect.dll

LocateFlightSim()

Return bool if Flight Sim Directory can be located

```
public static bool LocateFlightSim()
```

Returns

bool♂

Bool. True if MSFS is found, False if not found

LocateFlightSimSDK()

Return bool if Flight Sim SDK can be located

```
public static bool LocateFlightSimSDK()
```

Returns

bool₫

Bool. True if SDK is found, false if not found.

LocateSimConnectDII()

Return bool if Flight Sim DLL can be located

```
public static bool LocateSimConnectDll()
```

Returns

bool♂

Bool, True if SimConecct.dll is found, false if not found.

LocateSimConnectNETDII()

Return bool if Flight Sim .NET DLL can be located

```
public static bool LocateSimConnectNETDll()
```

Returns

bool♂

Bool. True if .NET dll is found, false if not found.

Class DevForm

Namespace: FlightSimCapstone
Assembly: FlightSimCapstone.dll

Form Object for the Developer Form. Can be accessed by pressing F6 in the Utility Form.

```
public class DevForm : Form, IDropTarget, ISynchronizeInvoke, IWin32Window,
IBindableComponent, IComponent, IDisposable, IContainerControl
```

Inheritance

Implements

<u>IDropTarget</u> ☑, <u>ISynchronizeInvoke</u> ☑, <u>IWin32Window</u> ☑, <u>IBindableComponent</u> ☑, <u>IComponent</u> ☑, <u>IDisposable</u> ☑, <u>IContainerControl</u> ☑

Inherited Members

```
Form.SetVisibleCore(bool) ♂, Form.Activate() ♂, Form.ActivateMdiChild(Form) ♂,
Form.AddOwnedForm(Form) . Form.AdjustFormScrollbars(bool) . Form.Close() . ,
Form.CreateControlsInstance() ☑ , Form.CreateHandle() ☑ , Form.DefWndProc(ref Message) ☑ ,
Form.ProcessMnemonic(char) ☑ , Form.CenterToParent() ☑ , Form.CenterToScreen() ☑ ,
Form.LayoutMdi(MdiLayout) , Form.OnActivated(EventArgs) ,
Form.OnBackgroundImageLayoutChanged(EventArgs) d, Form.OnClosing(CancelEventArgs) d,
Form.OnClosed(EventArgs) ☑, Form.OnFormClosing(FormClosingEventArgs) ☑,
Form.OnFormClosed(FormClosedEventArgs) ☑ , Form.OnCreateControl() ☑ ,
Form.OnDeactivate(EventArgs) ♂, Form.OnEnabledChanged(EventArgs) ♂, Form.OnEnter(EventArgs) ♂,
Form.OnFontChanged(EventArgs) ☑ , Form.OnHandleCreated(EventArgs) ☑ ,
Form.OnHandleDestroyed(EventArgs) ☑, Form.OnHelpButtonClicked(CancelEventArgs) ☑,
Form.OnLayout(LayoutEventArgs) ☑, Form.OnLoad(EventArgs) ☑,
Form.OnMaximizedBoundsChanged(EventArgs) ☑, Form.OnMaximumSizeChanged(EventArgs) ☑,
<u>Form.OnMinimumSizeChanged(EventArgs)</u> <a href="mailto:rd">rd</a>,
<u>Form.OnInputLanguageChanged(InputLanguageChangedEventArgs)</u>

☑ ,
Form.OnInputLanguageChanging(InputLanguageChangingEventArgs) ,
Form.OnVisibleChanged(EventArgs) d, Form.OnMdiChildActivate(EventArgs) d,
```

Form.OnMenuStart(EventArgs) , Form.OnMenuComplete(EventArgs) ,

Form.OnDpiChanged(DpiChangedEventArgs) , Form.OnGetDpiScaledSize(int, int, ref Size) ,

Form.OnPaint(PaintEventArgs) □ , Form.OnResize(EventArgs) □ ,

```
<u>Form.OnRightToLeftLayoutChanged(EventArgs)</u> ∠, <u>Form.OnShown(EventArgs)</u> ∠,
Form.OnTextChanged(EventArgs) ☑, Form.ProcessCmdKey(ref Message, Keys) ☑,
Form.ProcessDialogKey(Keys) , Form.ProcessDialogChar(char) ,
Form.ProcessKeyPreview(ref Message)  
☐ , Form.ProcessTabKey(bool)  
☐ ,
Form.RemoveOwnedForm(Form) , Form.Select(bool, bool) ,
Form.GetScaledBounds(Rectangle, SizeF, BoundsSpecified) ,
Form.ScaleControl(SizeF, BoundsSpecified) , Form.SetBoundsCore(int, int, int, int, BoundsSpecified) ,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int) ,
Form.SetDesktopLocation(int, int) , Form.Show(IWin32Window) , Form.ShowDialog() ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() , ,
Form.OnResizeBegin(EventArgs) , Form.OnResizeEnd(EventArgs) ,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
Form.ValidateChildren(ValidationConstraints) ☑, Form.WndProc(ref Message) ☑, Form.AcceptButton ☑,
Form.ActiveForm , Form.ActiveMdiChild , Form.AllowTransparency , Form.AutoScroll , Form.AutoScroll ,
Form.FormBorderStyle degree , Form.CancelButton degree , Form.ClientSize degree , Form.ControlBox degree , Form.ControlB
Form.CreateParams ☑, Form.DefaultImeMode ☑, Form.DefaultSize ☑, Form.DesktopBounds ☑,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.IsMdiContainer ♂, Form.IsRestrictedWindow ♂, Form.KeyPreview ♂, Form.Location ♂,
Form.MaximizedBounds ☑, Form.MaximumSize ☑, Form.MainMenuStrip ☑, Form.Menu ☑,
Form.MinimumSize ♂, Form.MaximizeBox ♂, Form.MdiChildren ♂, Form.MdiParent ♂,
Form.MergedMenu , Form.MinimizeBox , Form.Modal , Form.Opacity , Form.OwnedForms ,
Form.Owner ☑, Form.RestoreBounds ☑, Form.RightToLeftLayout ☑, Form.ShowInTaskbar ☑,
Form.Showlcong, Form.ShowWithoutActivationg, Form.Sizeg, Form.SizeGripStyleg,
Form.StartPosition ☑, Form.Text ☑, Form.TopLevel ☑, Form.TopMost ☑, Form.TransparencyKey ☑,
Form.HelpButtonClicked ☑, Form.MaximizedBoundsChanged ☑, Form.MaximumSizeChanged ☑,
Form.MinimumSizeChanged, Form.Activated, Form.Deactivate, Form.FormClosing,
Form.FormClosed , Form.Load , Form.MdiChildActivate , Form.MenuComplete ,
Form.MenuStart d, Form.InputLanguageChanged d, Form.InputLanguageChanging d,
Form.RightToLeftLayoutChanged , Form.Shown , Form.DpiChanged , Form.ResizeBegin ,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) ,
ContainerControl.OnParentChanged(EventArgs) ☑ , ContainerControl.PerformAutoScale() ☑ ,
ContainerControl.Validate() □ , ContainerControl.Validate(bool) □ ,
ContainerControl.AutoScaleDimensions 2, ContainerControl.AutoScaleFactor 2,
ContainerControl.AutoScaleMode dode dodd , ContainerControl.BindingContext doddd ,
ContainerControl.CanEnableIme de , ContainerControl.ActiveControl de ,
ContainerControl.CurrentAutoScaleDimensions 
☐, ContainerControl.ParentForm ☐,
ScrollableControl.ScrollStateAutoScrolling , ScrollableControl.ScrollStateHScrollVisible ,
```

```
ScrollableControl.ScrollStateFullDrag , ScrollableControl.GetScrollState(int) ,
<u>ScrollableControl.OnMouseWheel(MouseEventArgs)</u>

☑ ,
<u>ScrollableControl.OnRightToLeftChanged(EventArgs)</u>

☑ ,
<u>ScrollableControl.OnPaintBackground(PaintEventArgs)</u>

☑ ,
ScrollableControl.OnPaddingChanged(EventArgs) , ScrollableControl.SetDisplayRectLocation(int, int) ,
ScrollableControl.ScrollControlIntoView(Control) , ScrollableControl.ScrollToControl(Control) ,
<u>ScrollableControl.OnScroll(ScrollEventArgs)</u> , <u>ScrollableControl.SetAutoScrollMargin(int, int)</u> ,
ScrollableControl.SetScrollState(int, bool) , ScrollableControl.AutoScrollMargin ,
<u>ScrollableControl.DisplayRectangle</u> , <u>ScrollableControl.HScroll</u> , <u>ScrollableControl.HorizontalScroll</u> ,
ScrollableControl.VScroll , ScrollableControl.VerticalScroll , ScrollableControl.Scroll ,
Control.GetAccessibilityObjectById(int) / Control.SetAutoSizeMode(AutoSizeMode) / ,
Control.GetAutoSizeMode() ♂, Control.GetPreferredSize(Size) ♂,
Control.AccessibilityNotifyClients(AccessibleEvents, int) □,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) , Control.BeginInvoke(Delegate) ,
Control.BeginInvoke(Delegate, params object[]) ♂, Control.BringToFront() ♂,
Control.Contains(Control) ☑, Control.CreateAccessibilityInstance() ☑, Control.CreateGraphics() ☑,
Control.CreateControl() ☑ , Control.DestroyHandle() ☑ , Control.DoDragDrop(object, DragDropEffects) ☑ ,
<u>Control.DrawToBitmap(Bitmap, Rectangle)</u> ♂, <u>Control.EndInvoke(IAsyncResult)</u> ♂, <u>Control.FindForm()</u> ♂,
Control.GetTopLevel() ☑, Control.RaiseKeyEvent(object, KeyEventArgs) ☑,
Control.RaiseMouseEvent(object, MouseEventArgs) de , Control.Focus() de ,
Control.FromChildHandle(IntPtr) ♂, Control.FromHandle(IntPtr) ♂,
Control.GetChildAtPoint(Point, GetChildAtPointSkip) 7, Control.GetChildAtPoint(Point) 7,
Control.GetContainerControl() degree , Control.GetNextControl(Control, bool) degree ,
Control.GetStyle(ControlStyles) ☑, Control.Hide() ☑, Control.InitLayout() ☑, Control.Invalidate(Region) ☑,
Control.Invalidate(Region, bool) ☑, Control.Invalidate() ☑, Control.Invalidate(bool) ☑,
Control.Invalidate(Rectangle) ☑, Control.Invalidate(Rectangle, bool) ☑, Control.Invoke(Delegate) ☑,
Control.Invoke(Delegate, params object[]) ♂, Control.InvokePaint(Control, PaintEventArgs) ♂,
Control.InvokePaintBackground(Control, PaintEventArgs) 
☐ , Control.IsKeyLocked(Keys) ☐ ,
Control.lsInputChar(char) ♂, Control.lsInputKey(Keys) ♂, Control.lsMnemonic(char, string) ♂,
Control.LogicalToDeviceUnits(int) ☑, Control.ScaleBitmapLogicalToDevice(ref Bitmap) ☑,
Control.NotifyInvalidate(Rectangle) ☑, Control.InvokeOnClick(Control, EventArgs) ☑,
Control.OnAutoSizeChanged(EventArgs) ☑, Control.OnBackColorChanged(EventArgs) ☑,
Control.OnBindingContextChanged(EventArgs) , Control.OnCausesValidationChanged(EventArgs) ,
Control.OnContextMenuChanged(EventArgs) ☑, Control.OnContextMenuStripChanged(EventArgs) ☑,
Control.OnCursorChanged(EventArgs) d, Control.OnDockChanged(EventArgs) d,
Control.OnForeColorChanged(EventArgs) ☑, Control.OnNotifyMessage(Message) ☑,
Control.OnParentBackColorChanged(EventArgs) ♂,
Control.OnParentBackgroundImageChanged(EventArgs) ♂,
<u>Control.OnParentBindingContextChanged(EventArgs)</u> ∠, <u>Control.OnParentCursorChanged(EventArgs)</u> ∠,
```

```
Control.OnParentEnabledChanged(EventArgs) ☑, Control.OnParentFontChanged(EventArgs) ☑,
Control.OnParentVisibleChanged(EventArgs) , Control.OnPrint(PaintEventArgs) , , Control.OnPrint(PaintEventArgs)
Control.OnTabIndexChanged(EventArgs) ☑, Control.OnTabStopChanged(EventArgs) ☑,
Control.OnClick(EventArgs)♂, Control.OnClientSizeChanged(EventArgs)♂,
Control.OnControlAdded(ControlEventArgs) ☑, Control.OnControlRemoved(ControlEventArgs) ☑,
Control.OnLocationChanged(EventArgs) ♂, Control.OnDoubleClick(EventArgs) ♂,
Control.OnDragEnter(DragEventArgs) de , Control.OnDragOver(DragEventArgs) de ,
Control.OnDragLeave(EventArgs) ☑, Control.OnDragDrop(DragEventArgs) ☑,
Control.OnGiveFeedback(GiveFeedbackEventArgs) □, Control.InvokeGotFocus(Control, EventArgs) □,
Control.OnGotFocus(EventArgs) ☑, Control.OnHelpRequested(HelpEventArgs) ☑,
Control.OnInvalidated(InvalidateEventArgs) □, Control.OnKeyDown(KeyEventArgs) □,
Control.OnKeyPress(KeyPressEventArgs) ☑, Control.OnKeyUp(KeyEventArgs) ☑,
Control.OnLeave(EventArgs) ☑, Control.InvokeLostFocus(Control, EventArgs) ☑,
Control.OnLostFocus(EventArgs) ☑, Control.OnMarginChanged(EventArgs) ☑,
Control.OnMouseDoubleClick(MouseEventArgs) ♂, Control.OnMouseClick(MouseEventArgs) ♂,
Control.OnMouseCaptureChanged(EventArgs) ☑, Control.OnMouseDown(MouseEventArgs) ☑,
Control.OnMouseEnter(EventArgs) ☑, Control.OnMouseLeave(EventArgs) ☑,
Control.OnDpiChangedBeforeParent(EventArgs) ♂, Control.OnDpiChangedAfterParent(EventArgs) ♂,
Control.OnMouseHover(EventArgs) ☑, Control.OnMouseMove(MouseEventArgs) ☑,
Control.OnMouseUp(MouseEventArgs) ♂, Control.OnMove(EventArgs) ♂,
Control.OnQueryContinueDrag(QueryContinueDragEventArgs) □,
Control.OnRegionChanged(EventArgs) ☑, Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ☑,
Control.OnSizeChanged(EventArgs) ☑, Control.OnChangeUlCues(UlCuesEventArgs) ☑,
Control.OnSystemColorsChanged(EventArgs) □, Control.OnValidating(CancelEventArgs) □,
Control.OnValidated(EventArgs) d, Control.RescaleConstantsForDpi(int, int) d,
Control.PerformLayout() ♂, Control.PerformLayout(Control, string) ♂, Control.PointToClient(Point) ♂,
Control.PointToScreen(Point) ☑, Control.PreProcessMessage(ref Message) ☑,
Control.PreProcessControlMessage(ref Message) de , Control.ProcessKeyEventArgs(ref Message) de ,
Control.ProcessKeyMessage(ref Message) ☑, Control.RaiseDragEvent(object, DragEventArgs) ☑,
Control.RaisePaintEvent(object, PaintEventArgs) ☑, Control.RecreateHandle() ☑,
Control.RectangleToClient(Rectangle) ☑, Control.RectangleToScreen(Rectangle) ☑,
Control.ReflectMessage(IntPtr, ref Message) ☑, Control.Refresh() ☑, Control.ResetMouseEventArgs() ☑,
Control.ResetText() ☑ , Control.ResumeLayout() ☑ , Control.ResumeLayout(bool) ☑ , Control.Scale(SizeF) ☑ ,
Control.Select() ☑, Control.SelectNextControl(Control, bool, bool, bool, bool) ☑, Control.SendToBack() ☑,
Control.SetBounds(int, int, int, int)  , Control.SetBounds(int, int, int, BoundsSpecified)  , ,
Control.SizeFromClientSize(Size) ☑, Control.SetStyle(ControlStyles, bool) ☑, Control.SetTopLevel(bool) ☑,
Control.RtlTranslateAlignment(ContentAlignment) ,
```

```
<u>Control.RtlTranslateHorizontal(HorizontalAlignment)</u> ,
Control.RtlTranslateLeftRight(LeftRightAlignment) , Control.RtlTranslateContent(ContentAlignment) ,
Control.Show() ♂, Control.SuspendLayout() ♂, Control.Update() ♂, Control.UpdateBounds() ♂,
Control.UpdateBounds(int, int, int, int) d , Control.UpdateBounds(int, int, int, int, int) d ,
Control.UpdateZOrder() ♂, Control.UpdateStyles() ♂, Control.OnImeModeChanged(EventArgs) ♂,
Control.AccessibilityObject ☑, Control.AccessibleDefaultActionDescription ☑,
Control.AccessibleDescription ☑, Control.AccessibleName ☑, Control.AccessibleRole ☑,
Control.AllowDrop d, Control.Anchor d, Control.AutoScrollOffset d, Control.LayoutEngine d,
Control.BackgroundImage☑, Control.BackgroundImageLayout☑, Control.Bottom☑, Control.Bounds☑,
Control.CausesValidation ☑, Control.CheckForIllegalCrossThreadCalls ☑, Control.ClientRectangle ☑,
Control.CompanyName do , Control.ContainsFocus do , Control.ContextMenu do ,
Control.ContextMenuStrip ☑, Control.Controls ☑, Control.Created ☑, Control.Cursor ☑,
Control.DataBindings ☑, Control.DefaultBackColor ☑, Control.DefaultCursor ☑, Control.DefaultFont ☑,
Control.DefaultForeColor day, Control.DefaultMargin day, Control.DefaultMaximumSize day,
Control.DefaultMinimumSize day, Control.DefaultPadding day, Control.DeviceDpi day, Control.IsDisposed day,
Control.Disposing ♂, Control.Dock ♂, Control.DoubleBuffered ♂, Control.Enabled ♂, Control.Focused ♂,
Control.Font dots, Control.Font Height dots, Control.ForeColor dots, Control.Handle dots, Control.HasChildren dots,
Control.Height derivative , Control.IsHandleCreated derivative , Control.InvokeRequired derivative , Control.IsAccessible derivative , Contro
Control.lsMirrored day, Control.Left day, Control.Margin day, Control.ModifierKeys day,
Control.MouseButtons☑, Control.MousePosition☑, Control.Name☑, Control.Parent☑,
Control.ProductName ☑, Control.ProductVersion ☑, Control.RecreatingHandle ☑, Control.Region ☑,
Control.RenderRightToLeft derived , Control.ResizeRedraw derived , Control.Right derived , Control.Ri
Control.ScaleChildren ♂, Control.Site ♂, Control.TabIndex ♂, Control.TabStop ♂, Control.Tag ♂,
Control.UseWaitCursor day, Control.Visible day, Control.Width day, Control.PreferredSize day,
Control.Padding ☑, Control.ImeMode ☑, Control.ImeModeBase ☑, Control.PropagatingImeMode ☑,
Control.BackColorChanged ☑, Control.BackgroundImageChanged ☑,
Control.CausesValidationChanged ♂, Control.ClientSizeChanged ♂, Control.ContextMenuChanged ♂,
Control.ContextMenuStripChanged , Control.CursorChanged , Control.DockChanged ,
Control.EnabledChanged ☑, Control.FontChanged ☑, Control.ForeColorChanged ☑,
Control.LocationChanged ☑, Control.MarginChanged ☑, Control.RegionChanged ☑,
Control.RightToLeftChanged ☑, Control.SizeChanged ☑, Control.TabIndexChanged ☑,
Control.TabStopChanged ☑, Control.TextChanged ☑, Control.VisibleChanged ☑, Control.Click ☑,
Control.ControlAdded do , Control.ControlRemoved do , Control.DragDrop do , Control.DragEnter do ,
Control.DragOver☑, Control.DragLeave☑, Control.GiveFeedback☑, Control.HandleCreated☑,
Control. Handle Destroyed ☑, Control. Help Requested ☑, Control. Invalidated ☑,
Control.PaddingChanged ☑, Control.Paint ☑, Control.QueryContinueDrag ☑,
Control.QueryAccessibilityHelp day, Control.DoubleClick day, Control.Enter day, Control.GotFocus day,
```

```
Control.KeyDown , Control.KeyPress , Control.KeyUp , Control.Layout , Control.Leave , Control.LostFocus , Control.MouseClick , Control.MouseDoubleClick , Control.MouseEnter , Control.MouseEnter , Control.MouseEnter , Control.MouseLeave , Control.DpiChangedBeforeParent , Control.DpiChangedAfterParent , Control.MouseHover , Control.MouseMove , Control.MouseUp , Control.MouseWheel , Control.MouseWheel , Control.MouseWheel , Control.MouseWheel , Control.Move , Control.PreviewKeyDown , Control.Resize , Control.ChangeUlCues , Control.StyleChanged , Control.SystemColorsChanged , Control.Validating , Control.Validated , Control.ParentChanged , Control.ImeModeChanged , Component.Dispose() , Component.GetService(Type) , Component.Events , Component.Container , Component.DesignMode , Component.Disposed , MarshalByRefObject.MemberwiseClone(bool) , MarshalByRefObject.GetLifetimeService() , MarshalByRefObject.InitializeLifetimeService() , MarshalByRefObject.InitializeLifetimeService() , object.Equals(object, object) , object.Equals(object, object) , object.GetType() , object.GetType() , object.GetType() , object.GetType() , object.MemberwiseClone() , object.MemberwiseClone() .
```

Remarks

This form is used to display diagnostics and/or test features before they are integrated into the application visible to the end user.

Constructors

DevForm()

Default constructor This should never be used. Does not allow for cross-form communication.

```
public DevForm()
```

DevForm(Form)

Overloaded constructor. Accepts instance of Utility form.

Creates a timer that ticks every 1 second. This is used to retrieve Instrumentation panel data from SimConnect.

```
public DevForm(Form callingUtilityForm)
```

Parameters

Methods

CloseHandler(object, FormClosingEventArgs)

Form Close event

When dev form is closed, stop and discard the valueTimer.

NOTE: Consider terminating connection to SimConnect if deemed applicable later.

protected void CloseHandler(object sender, FormClosingEventArgs e)

Parameters

sender <u>object</u>♂

e <u>FormClosingEventArgs</u> ☑

Dispose(bool)

Clean up any resources being used.

protected override void Dispose(bool disposing)

Parameters

true if managed resources should be disposed; otherwise, false.

Class GraphicalInterface_Left

Namespace: FlightSimCapstone
Assembly: FlightSimCapstone.dll

This module holds graphical elements to be displayed in the Left Side of the Instrumentation Panel

```
public class GraphicalInterface_Left : Form, IDropTarget, ISynchronizeInvoke, IWin32Window,
IBindableComponent, IComponent, IDisposable, IContainerControl
```

Inheritance

```
<u>object</u> ♂ ← <u>MarshalByRefObject</u> ♂ ← <u>Component</u> ♂ ← <u>Control</u> ♂ ← <u>ScrollableControl</u> ♂ ← 
ContainerControl ♂ ← Form ♂ ← GraphicalInterface Left
```

Implements

<u>IDropTarget</u> ☑, <u>ISynchronizeInvoke</u> ☑, <u>IWin32Window</u> ☑, <u>IBindableComponent</u> ☑, <u>IComponent</u> ☑, <u>IDisposable</u> ☑, <u>IContainerControl</u> ☑

Inherited Members

```
Form.SetVisibleCore(bool) ♂, Form.Activate() ♂, Form.ActivateMdiChild(Form) ♂,
Form.AddOwnedForm(Form) . Form.AdjustFormScrollbars(bool) . Form.Close() . ,
Form.CreateControlsInstance() ☑ , Form.CreateHandle() ☑ , Form.DefWndProc(ref Message) ☑ ,
Form.ProcessMnemonic(char) ☑ , Form.CenterToParent() ☑ , Form.CenterToScreen() ☑ ,
Form.LayoutMdi(MdiLayout) , Form.OnActivated(EventArgs) ,
Form.OnBackgroundImageLayoutChanged(EventArgs) d, Form.OnClosing(CancelEventArgs) d,
Form.OnClosed(EventArgs) ☑, Form.OnFormClosing(FormClosingEventArgs) ☑,
Form.OnFormClosed(FormClosedEventArgs) ☑ , Form.OnCreateControl() ☑ ,
Form.OnDeactivate(EventArgs) ♂, Form.OnEnabledChanged(EventArgs) ♂, Form.OnEnter(EventArgs) ♂,
Form.OnFontChanged(EventArgs) ☑ , Form.OnHandleCreated(EventArgs) ☑ ,
Form.OnHandleDestroyed(EventArgs) ☑, Form.OnHelpButtonClicked(CancelEventArgs) ☑,
Form.OnLayout(LayoutEventArgs) ☑, Form.OnLoad(EventArgs) ☑,
Form.OnMaximizedBoundsChanged(EventArgs) ☑, Form.OnMaximumSizeChanged(EventArgs) ☑,
<u>Form.OnMinimumSizeChanged(EventArgs)</u>  

✓ ,
Form.OnInputLanguageChanged(InputLanguageChangedEventArgs) ,
Form.OnInputLanguageChanging(InputLanguageChangingEventArgs)

,
Form.OnVisibleChanged(EventArgs) d, Form.OnMdiChildActivate(EventArgs) d,
```

Form.OnMenuStart(EventArgs) , Form.OnMenuComplete(EventArgs) ,

Form.OnDpiChanged(DpiChangedEventArgs) , Form.OnGetDpiScaledSize(int, int, ref Size) ,

Form.OnPaint(PaintEventArgs) <a>□ , Form.OnResize(EventArgs) <a>□ ,

```
<u>Form.OnRightToLeftLayoutChanged(EventArgs)</u> ∠, <u>Form.OnShown(EventArgs)</u> ∠,
Form.OnTextChanged(EventArgs) ☑, Form.ProcessCmdKey(ref Message, Keys) ☑,
Form.ProcessDialogKey(Keys) , Form.ProcessDialogChar(char) ,
Form.ProcessKeyPreview(ref Message)  
☐ , Form.ProcessTabKey(bool)  
☐ ,
Form.RemoveOwnedForm(Form) ♂, Form.Select(bool, bool) ♂,
Form.GetScaledBounds(Rectangle, SizeF, BoundsSpecified) ,
Form.ScaleControl(SizeF, BoundsSpecified) , Form.SetBoundsCore(int, int, int, int, BoundsSpecified) ,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int) ,
Form.SetDesktopLocation(int, int) , Form.Show(IWin32Window) , Form.ShowDialog() ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() , ,
Form.OnResizeBegin(EventArgs) , Form.OnResizeEnd(EventArgs) ,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
Form.ValidateChildren(ValidationConstraints) ☑, Form.WndProc(ref Message) ☑, Form.AcceptButton ☑,
Form.ActiveForm , Form.ActiveMdiChild , Form.AllowTransparency , Form.AutoScroll , Form.AutoScroll ,
Form.FormBorderStyle degree , Form.CancelButton degree , Form.ClientSize degree , Form.ControlBox degree , Form.ControlB
Form.CreateParams ☑, Form.DefaultImeMode ☑, Form.DefaultSize ☑, Form.DesktopBounds ☑,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.IsMdiContainer ♂, Form.IsRestrictedWindow ♂, Form.KeyPreview ♂, Form.Location ♂,
Form.MaximizedBounds ☑, Form.MaximumSize ☑, Form.MainMenuStrip ☑, Form.Menu ☑,
Form.MinimumSize ♂, Form.MaximizeBox ♂, Form.MdiChildren ♂, Form.MdiParent ♂,
Form.MergedMenu , Form.MinimizeBox , Form.Modal , Form.Opacity , Form.OwnedForms ,
Form.Owner ☑, Form.RestoreBounds ☑, Form.RightToLeftLayout ☑, Form.ShowInTaskbar ☑,
Form.Showlcong, Form.ShowWithoutActivationg, Form.Sizeg, Form.SizeGripStyleg,
Form.StartPosition ☑, Form.Text ☑, Form.TopLevel ☑, Form.TopMost ☑, Form.TransparencyKey ☑,
Form.HelpButtonClicked ☑, Form.MaximizedBoundsChanged ☑, Form.MaximumSizeChanged ☑,
Form.MinimumSizeChanged , Form.Activated , Form.Deactivate , Form.FormClosing ,
Form.FormClosed , Form.Load , Form.MdiChildActivate , Form.MenuComplete ,
Form.MenuStart d, Form.InputLanguageChanged d, Form.InputLanguageChanging d,
Form.RightToLeftLayoutChanged , Form.Shown , Form.DpiChanged , Form.ResizeBegin ,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) ,
ContainerControl.OnParentChanged(EventArgs) ☑ , ContainerControl.PerformAutoScale() ☑ ,
ContainerControl.Validate() □ , ContainerControl.Validate(bool) □ ,
ContainerControl.AutoScaleDimensions 2, ContainerControl.AutoScaleFactor 2,
ContainerControl.AutoScaleMode dode dodd , ContainerControl.BindingContext doddd ,
ContainerControl.CanEnableIme de , ContainerControl.ActiveControl de ,
ContainerControl.CurrentAutoScaleDimensions 
☐, ContainerControl.ParentForm ☐,
ScrollableControl.ScrollStateAutoScrolling , ScrollableControl.ScrollStateHScrollVisible ,
```

```
<u>ScrollableControl.ScrollStateFullDrag</u> , <u>ScrollableControl.GetScrollState(int)</u> ,
<u>ScrollableControl.OnMouseWheel(MouseEventArgs)</u>

☑ ,
<u>ScrollableControl.OnRightToLeftChanged(EventArgs)</u>

☑ ,
<u>ScrollableControl.OnPaintBackground(PaintEventArgs)</u>

☑ ,
ScrollableControl.OnPaddingChanged(EventArgs) , ScrollableControl.SetDisplayRectLocation(int, int) ,
ScrollableControl.ScrollControlIntoView(Control) , ScrollableControl.ScrollToControl(Control) ,
<u>ScrollableControl.OnScroll(ScrollEventArgs)</u> , <u>ScrollableControl.SetAutoScrollMargin(int, int)</u> ,
ScrollableControl.SetScrollState(int, bool) , ScrollableControl.AutoScrollMargin ,
<u>ScrollableControl.DisplayRectangle</u> degree , <u>ScrollableControl.HScroll</u> degree , <u>ScrollableControl.HorizontalScroll</u> degree ,
ScrollableControl.VScroll , ScrollableControl.VerticalScroll , ScrollableControl.Scroll ,
Control.GetAccessibilityObjectById(int) / Control.SetAutoSizeMode(AutoSizeMode) / ,
Control.GetAutoSizeMode() ♂, Control.GetPreferredSize(Size) ♂,
Control.AccessibilityNotifyClients(AccessibleEvents, int) □,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) , Control.BeginInvoke(Delegate) ,
Control.BeginInvoke(Delegate, params object[]) ♂, Control.BringToFront() ♂,
Control.Contains(Control) ☑, Control.CreateAccessibilityInstance() ☑, Control.CreateGraphics() ☑,
Control.CreateControl() ☑ , Control.DestroyHandle() ☑ , Control.DoDragDrop(object, DragDropEffects) ☑ ,
<u>Control.DrawToBitmap(Bitmap, Rectangle)</u> ♂, <u>Control.EndInvoke(IAsyncResult)</u> ♂, <u>Control.FindForm()</u> ♂,
Control.GetTopLevel() ≥ , Control.RaiseKeyEvent(object, KeyEventArgs) ≥ ,
Control.RaiseMouseEvent(object, MouseEventArgs) de , Control.Focus() de ,
Control.FromChildHandle(IntPtr) ♂, Control.FromHandle(IntPtr) ♂,
Control.GetChildAtPoint(Point, GetChildAtPointSkip) 7, Control.GetChildAtPoint(Point) 7,
Control.GetContainerControl() degree , Control.GetNextControl(Control, bool) degree ,
Control.GetStyle(ControlStyles) ☑, Control.Hide() ☑, Control.InitLayout() ☑, Control.Invalidate(Region) ☑,
Control.Invalidate(Region, bool) ☑, Control.Invalidate() ☑, Control.Invalidate(bool) ☑,
Control.Invalidate(Rectangle) ☑, Control.Invalidate(Rectangle, bool) ☑, Control.Invoke(Delegate) ☑,
Control.Invoke(Delegate, params object[]) ♂, Control.InvokePaint(Control, PaintEventArgs) ♂,
Control.InvokePaintBackground(Control, PaintEventArgs) 
☐ , Control.IsKeyLocked(Keys) ☐ ,
Control.lsInputChar(char) ♂, Control.lsInputKey(Keys) ♂, Control.lsMnemonic(char, string) ♂,
Control.LogicalToDeviceUnits(int) ☑, Control.ScaleBitmapLogicalToDevice(ref Bitmap) ☑,
Control.NotifyInvalidate(Rectangle) ☑, Control.InvokeOnClick(Control, EventArgs) ☑,
Control.OnAutoSizeChanged(EventArgs) ☑, Control.OnBackColorChanged(EventArgs) ☑,
Control.OnBindingContextChanged(EventArgs) , Control.OnCausesValidationChanged(EventArgs) ,
Control.OnContextMenuChanged(EventArgs) ☑, Control.OnContextMenuStripChanged(EventArgs) ☑,
Control.OnCursorChanged(EventArgs) d, Control.OnDockChanged(EventArgs) d,
Control.OnForeColorChanged(EventArgs) ☑, Control.OnNotifyMessage(Message) ☑,
Control.OnParentBackColorChanged(EventArgs) ♂,
Control.OnParentBackgroundImageChanged(EventArgs) ♂,
<u>Control.OnParentBindingContextChanged(EventArgs)</u> ∠, <u>Control.OnParentCursorChanged(EventArgs)</u> ∠,
```

```
Control.OnParentEnabledChanged(EventArgs) ☑, Control.OnParentFontChanged(EventArgs) ☑,
Control.OnParentVisibleChanged(EventArgs) , Control.OnPrint(PaintEventArgs) , , Control.OnPrint(PaintEventArgs)
Control.OnTabIndexChanged(EventArgs) ☑, Control.OnTabStopChanged(EventArgs) ☑,
Control.OnClick(EventArgs)♂, Control.OnClientSizeChanged(EventArgs)♂,
Control.OnControlAdded(ControlEventArgs) ☑, Control.OnControlRemoved(ControlEventArgs) ☑,
Control.OnLocationChanged(EventArgs) ♂, Control.OnDoubleClick(EventArgs) ♂,
Control.OnDragEnter(DragEventArgs) de , Control.OnDragOver(DragEventArgs) de ,
Control.OnDragLeave(EventArgs) ☑, Control.OnDragDrop(DragEventArgs) ☑,
Control.OnGiveFeedback(GiveFeedbackEventArgs) □, Control.InvokeGotFocus(Control, EventArgs) □,
Control.OnGotFocus(EventArgs) ☑, Control.OnHelpRequested(HelpEventArgs) ☑,
Control.OnInvalidated(InvalidateEventArgs) □, Control.OnKeyDown(KeyEventArgs) □,
Control.OnKeyPress(KeyPressEventArgs) ☑, Control.OnKeyUp(KeyEventArgs) ☑,
Control.OnLeave(EventArgs) ☑, Control.InvokeLostFocus(Control, EventArgs) ☑,
Control.OnLostFocus(EventArgs) ☑, Control.OnMarginChanged(EventArgs) ☑,
Control.OnMouseDoubleClick(MouseEventArgs) ♂, Control.OnMouseClick(MouseEventArgs) ♂,
Control.OnMouseCaptureChanged(EventArgs) ☑, Control.OnMouseDown(MouseEventArgs) ☑,
Control.OnMouseEnter(EventArgs) ☑, Control.OnMouseLeave(EventArgs) ☑,
Control.OnDpiChangedBeforeParent(EventArgs) ♂, Control.OnDpiChangedAfterParent(EventArgs) ♂,
Control.OnMouseHover(EventArgs) ☑, Control.OnMouseMove(MouseEventArgs) ☑,
Control.OnMouseUp(MouseEventArgs) ♂, Control.OnMove(EventArgs) ♂,
Control.OnQueryContinueDrag(QueryContinueDragEventArgs) □,
Control.OnRegionChanged(EventArgs) ☑, Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ☑,
Control.OnSizeChanged(EventArgs) ☑, Control.OnChangeUlCues(UlCuesEventArgs) ☑,
Control.OnSystemColorsChanged(EventArgs) □, Control.OnValidating(CancelEventArgs) □,
Control.OnValidated(EventArgs) d, Control.RescaleConstantsForDpi(int, int) d,
Control.PerformLayout() ♂, Control.PerformLayout(Control, string) ♂, Control.PointToClient(Point) ♂,
Control.PointToScreen(Point) ☑, Control.PreProcessMessage(ref Message) ☑,
Control.PreProcessControlMessage(ref Message) de , Control.ProcessKeyEventArgs(ref Message) de ,
Control.ProcessKeyMessage(ref Message) ☑, Control.RaiseDragEvent(object, DragEventArgs) ☑,
Control.RaisePaintEvent(object, PaintEventArgs) ☑, Control.RecreateHandle() ☑,
Control.RectangleToClient(Rectangle) ☑, Control.RectangleToScreen(Rectangle) ☑,
Control.ReflectMessage(IntPtr, ref Message) ☑, Control.Refresh() ☑, Control.ResetMouseEventArgs() ☑,
Control.ResetText() ☑ , Control.ResumeLayout() ☑ , Control.ResumeLayout(bool) ☑ , Control.Scale(SizeF) ☑ ,
Control.Select() ☑, Control.SelectNextControl(Control, bool, bool, bool, bool) ☑, Control.SendToBack() ☑,
Control.SetBounds(int, int, int, int)  , Control.SetBounds(int, int, int, BoundsSpecified)  , ,
Control.SizeFromClientSize(Size) ☑, Control.SetStyle(ControlStyles, bool) ☑, Control.SetTopLevel(bool) ☑,
Control.RtlTranslateAlignment(ContentAlignment) ,
```

```
<u>Control.RtlTranslateHorizontal(HorizontalAlignment)</u> ,
Control.RtlTranslateLeftRight(LeftRightAlignment) , Control.RtlTranslateContent(ContentAlignment) ,
Control.Show() ♂, Control.SuspendLayout() ♂, Control.Update() ♂, Control.UpdateBounds() ♂,
Control.UpdateBounds(int, int, int, int) d , Control.UpdateBounds(int, int, int, int, int) d ,
Control.UpdateZOrder() ♂, Control.UpdateStyles() ♂, Control.OnImeModeChanged(EventArgs) ♂,
Control.AccessibilityObject ☑, Control.AccessibleDefaultActionDescription ☑,
Control.AccessibleDescription ☑, Control.AccessibleName ☑, Control.AccessibleRole ☑,
Control.AllowDrop d, Control.Anchor d, Control.AutoScrollOffset d, Control.LayoutEngine d,
Control.BackgroundImage☑, Control.BackgroundImageLayout☑, Control.Bottom☑, Control.Bounds☑,
Control.CausesValidation ☑, Control.CheckForIllegalCrossThreadCalls ☑, Control.ClientRectangle ☑,
Control.CompanyName do , Control.ContainsFocus do , Control.ContextMenu do ,
Control.ContextMenuStrip ☑, Control.Controls ☑, Control.Created ☑, Control.Cursor ☑,
Control.DataBindings ☑, Control.DefaultBackColor ☑, Control.DefaultCursor ☑, Control.DefaultFont ☑,
Control.DefaultForeColor day, Control.DefaultMargin day, Control.DefaultMaximumSize day,
Control.DefaultMinimumSize day, Control.DefaultPadding day, Control.DeviceDpi day, Control.IsDisposed day,
Control.Disposing ♂, Control.Dock ♂, Control.DoubleBuffered ♂, Control.Enabled ♂, Control.Focused ♂,
Control.Font dots, Control.Font Height dots, Control.ForeColor dots, Control.Handle dots, Control.HasChildren dots,
Control.Height derivative , Control.IsHandleCreated derivative , Control.InvokeRequired derivative , Control.IsAccessible derivative , Contro
Control.lsMirrored day, Control.Left day, Control.Margin day, Control.ModifierKeys day,
Control.MouseButtons☑, Control.MousePosition☑, Control.Name☑, Control.Parent☑,
Control.ProductName ☑, Control.ProductVersion ☑, Control.RecreatingHandle ☑, Control.Region ☑,
Control.RenderRightToLeft derived , Control.ResizeRedraw derived , Control.Right derived , Control.Ri
Control.ScaleChildren ♂, Control.Site ♂, Control.TabIndex ♂, Control.TabStop ♂, Control.Tag ♂,
Control.UseWaitCursor day, Control.Visible day, Control.Width day, Control.PreferredSize day,
Control.Padding ☑, Control.ImeMode ☑, Control.ImeModeBase ☑, Control.PropagatingImeMode ☑,
Control.BackColorChanged ☑, Control.BackgroundImageChanged ☑,
Control.CausesValidationChanged ♂, Control.ClientSizeChanged ♂, Control.ContextMenuChanged ♂,
Control.ContextMenuStripChanged , Control.CursorChanged , Control.DockChanged ,
Control.EnabledChanged ☑, Control.FontChanged ☑, Control.ForeColorChanged ☑,
Control.LocationChanged ☑, Control.MarginChanged ☑, Control.RegionChanged ☑,
Control.RightToLeftChanged ☑, Control.SizeChanged ☑, Control.TabIndexChanged ☑,
Control.TabStopChanged ☑, Control.TextChanged ☑, Control.VisibleChanged ☑, Control.Click ☑,
Control.ControlAdded do , Control.ControlRemoved do , Control.DragDrop do , Control.DragEnter do ,
Control.DragOver☑, Control.DragLeave☑, Control.GiveFeedback☑, Control.HandleCreated☑,
Control. Handle Destroyed ☑, Control. Help Requested ☑, Control. Invalidated ☑,
Control.PaddingChanged ☑, Control.Paint ☑, Control.QueryContinueDrag ☑,
Control.QueryAccessibilityHelp day, Control.DoubleClick day, Control.Enter day, Control.GotFocus day,
```

```
Control.KeyDown , Control.KeyPress , Control.KeyUp , Control.Layout , Control.Leave , Control.LostFocus , Control.MouseClick , Control.MouseDoubleClick , Control.MouseEnter , Control.MouseEnter , Control.MouseEnter , Control.MouseLeave , Control.DpiChangedBeforeParent , Control.DpiChangedAfterParent , Control.MouseHover , Control.MouseMove , Control.MouseUp , Control.MouseWheel , Control.MouseWheel , Control.MouseWheel , Control.MouseWheel , Control.MouseWheel , Control.MouseWheel , Control.Move , Control.PreviewKeyDown , Control.Resize , Control.Validating , Control.Validated , Control.StyleChanged , Control.SystemColorsChanged , Control.Validating , Control.Validated , Control.ParentChanged , Control.ImeModeChanged , Component.Dispose() , Component.GetService(Type) , Component.Events , Component.Container , Component.DesignMode , Component.Disposed , MarshalByRefObject.MemberwiseClone(bool) , MarshalByRefObject.GetLifetimeService() , MarshalByRefObject.InitializeLifetimeService() , MarshalByRefObject.CreateObjRef(Type) , object.Equals(object) , object.Equals(object, object) , object.ReferenceEquals(object, object) , object.GetType() , object.GetType() , object.GetType() , object.MemberwiseClone() , object.MemberwiseClone() .
```

Constructors

GraphicalInterface_Left(UtilityForm)

Class constructor

Initialize picturebox attributes. Overlay transparent images, set size, parent image(s), location, and color.

Instantiate Timer

```
public GraphicalInterface_Left(UtilityForm callingUtilityForm)
```

Parameters

callingUtilityForm <u>UtilityForm</u>

Properties

is Right Closing

```
public bool isRightClosing { get; set; }
```

Property Value

Methods

Dispose(bool)

Clean up any resources being used.

protected override void Dispose(bool disposing)

Parameters

disposing <u>bool</u> disposing disposing disposing bool disposing dis

true if managed resources should be disposed; otherwise, false.

SetImageRotation(Bitmap, float)

This image rotates a Bitmap image around the center point. Image is re-sized accordingly to avoid visible image resize durring transformation. see https://foxlearn.com/csharp/image-rotation-8368.html

```
public static Bitmap SetImageRotation(Bitmap image, float degree)
```

Parameters

degree <u>float</u>♂

Returns

TranslateImageY(Bitmap, float)

Translate bitmap image across Y axis

```
public static Bitmap TranslateImageY(Bitmap image, float y)
```

Parameters

image <u>Bitmap</u>♂

y <u>float</u>♂

Returns

setLinkedForm(GraphicalInterface_Right)

Setter method for linked form

public void setLinkedForm(GraphicalInterface_Right rightForm)

Parameters

rightForm <u>GraphicalInterface_Right</u>

Class GraphicalInterface_Right

Namespace: FlightSimCapstone
Assembly: FlightSimCapstone.dll

This module holds graphical elements to be displayed in the Right Side of the Instrumentation Panel

```
public class GraphicalInterface_Right : Form, IDropTarget, ISynchronizeInvoke, IWin32Window,
IBindableComponent, IComponent, IDisposable, IContainerControl
```

Inheritance

```
<u>object</u> ✓ ← <u>MarshalByRefObject</u> ✓ ← <u>Component</u> ✓ ← <u>Control</u> ✓ ← <u>ScrollableControl</u> ✓ ← <u>ContainerControl</u> ✓ ← <u>Form</u> ✓ ← GraphicalInterface_Right
```

Implements

<u>IDropTarget</u> ☑, <u>ISynchronizeInvoke</u> ☑, <u>IWin32Window</u> ☑, <u>IBindableComponent</u> ☑, <u>IComponent</u> ☑, <u>IDisposable</u> ☑, <u>IContainerControl</u> ☑

Inherited Members

```
Form.SetVisibleCore(bool) ♂, Form.Activate() ♂, Form.ActivateMdiChild(Form) ♂,
Form.AddOwnedForm(Form) . Form.AdjustFormScrollbars(bool) . Form.Close() . ,
Form.CreateControlsInstance() ☑ , Form.CreateHandle() ☑ , Form.DefWndProc(ref Message) ☑ ,
Form.ProcessMnemonic(char) ☑ , Form.CenterToParent() ☑ , Form.CenterToScreen() ☑ ,
Form.LayoutMdi(MdiLayout) , Form.OnActivated(EventArgs) , ,
Form.OnBackgroundImageLayoutChanged(EventArgs) d, Form.OnClosing(CancelEventArgs) d,
Form.OnClosed(EventArgs) ☑, Form.OnFormClosing(FormClosingEventArgs) ☑,
Form.OnFormClosed(FormClosedEventArgs) ☑ , Form.OnCreateControl() ☑ ,
Form.OnDeactivate(EventArgs) ♂, Form.OnEnabledChanged(EventArgs) ♂, Form.OnEnter(EventArgs) ♂,
Form.OnFontChanged(EventArgs) ☑ , Form.OnHandleCreated(EventArgs) ☑ ,
Form.OnHandleDestroyed(EventArgs) ☑, Form.OnHelpButtonClicked(CancelEventArgs) ☑,
Form.OnLayout(LayoutEventArgs) ☑, Form.OnLoad(EventArgs) ☑,
Form.OnMaximizedBoundsChanged(EventArgs) ☑, Form.OnMaximumSizeChanged(EventArgs) ☑,
<u>Form.OnMinimumSizeChanged(EventArgs)</u>  

✓ ,
Form.OnInputLanguageChanged(InputLanguageChangedEventArgs) ,
Form.OnInputLanguageChanging(InputLanguageChangingEventArgs)

,
Form.OnVisibleChanged(EventArgs) d, Form.OnMdiChildActivate(EventArgs) d,
```

Form.OnMenuStart(EventArgs) , Form.OnMenuComplete(EventArgs) ,

Form.OnDpiChanged(DpiChangedEventArgs) , Form.OnGetDpiScaledSize(int, int, ref Size) ,

Form.OnPaint(PaintEventArgs) □ , Form.OnResize(EventArgs) □ ,

```
<u>Form.OnRightToLeftLayoutChanged(EventArgs)</u> ∠, <u>Form.OnShown(EventArgs)</u> ∠,
Form.OnTextChanged(EventArgs) ☑, Form.ProcessCmdKey(ref Message, Keys) ☑,
Form.ProcessDialogKey(Keys) , Form.ProcessDialogChar(char) ,
Form.ProcessKeyPreview(ref Message)  
☐ , Form.ProcessTabKey(bool)  
☐ ,
Form.RemoveOwnedForm(Form) ♂, Form.Select(bool, bool) ♂,
Form.GetScaledBounds(Rectangle, SizeF, BoundsSpecified) ,
Form.ScaleControl(SizeF, BoundsSpecified) □, Form.SetBoundsCore(int, int, int, int, BoundsSpecified) □,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int) ,
Form.SetDesktopLocation(int, int) , Form.Show(IWin32Window) , Form.ShowDialog() ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() , ,
Form.OnResizeBegin(EventArgs) , Form.OnResizeEnd(EventArgs) ,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
Form.ValidateChildren(ValidationConstraints) ☑, Form.WndProc(ref Message) ☑, Form.AcceptButton ☑,
Form.ActiveForm , Form.ActiveMdiChild , Form.AllowTransparency , Form.AutoScroll , Form.AutoScroll ,
Form.FormBorderStyle degree , Form.CancelButton degree , Form.ClientSize degree , Form.ControlBox degree , Form.ControlB
Form.CreateParams ☑, Form.DefaultImeMode ☑, Form.DefaultSize ☑, Form.DesktopBounds ☑,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.IsMdiContainer ♂, Form.IsRestrictedWindow ♂, Form.KeyPreview ♂, Form.Location ♂,
Form.MaximizedBounds ☑, Form.MaximumSize ☑, Form.MainMenuStrip ☑, Form.Menu ☑,
Form.MinimumSize ♂, Form.MaximizeBox ♂, Form.MdiChildren ♂, Form.MdiParent ♂,
Form.MergedMenu , Form.MinimizeBox , Form.Modal , Form.Opacity , Form.OwnedForms ,
Form.Owner ☑, Form.RestoreBounds ☑, Form.RightToLeftLayout ☑, Form.ShowInTaskbar ☑,
Form.Showlcong, Form.ShowWithoutActivationg, Form.Sizeg, Form.SizeGripStyleg,
Form.StartPosition ☑, Form.Text ☑, Form.TopLevel ☑, Form.TopMost ☑, Form.TransparencyKey ☑,
Form.WindowState ☑, Form.AutoSizeChanged ☑, Form.AutoValidateChanged ☑,
Form.HelpButtonClicked ☑, Form.MaximizedBoundsChanged ☑, Form.MaximumSizeChanged ☑,
Form.MinimumSizeChanged , Form.Activated , Form.Deactivate , Form.FormClosing ,
Form.FormClosed , Form.Load , Form.MdiChildActivate , Form.MenuComplete ,
Form.MenuStart d, Form.InputLanguageChanged d, Form.InputLanguageChanging d,
Form.RightToLeftLayoutChanged , Form.Shown , Form.DpiChanged , Form.ResizeBegin ,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) ,
ContainerControl.OnParentChanged(EventArgs) ☑ , ContainerControl.PerformAutoScale() ☑ ,
ContainerControl.Validate() □ , ContainerControl.Validate(bool) □ ,
ContainerControl.AutoScaleDimensions 2, ContainerControl.AutoScaleFactor 2,
ContainerControl.AutoScaleMode dode dodd , ContainerControl.BindingContext doddd ,
ContainerControl.CanEnableImed, ContainerControl.ActiveControld,
ContainerControl.CurrentAutoScaleDimensions 
☐, ContainerControl.ParentForm ☐,
<u>ScrollableControl.ScrollStateAutoScrolling</u> , <u>ScrollableControl.ScrollStateHScrollVisible</u> ,
```

```
ScrollableControl.ScrollStateFullDrag , ScrollableControl.GetScrollState(int) ,
<u>ScrollableControl.OnMouseWheel(MouseEventArgs)</u>

☑ ,
<u>ScrollableControl.OnRightToLeftChanged(EventArgs)</u>

☑ ,
<u>ScrollableControl.OnPaintBackground(PaintEventArgs)</u>

☑ ,
ScrollableControl.OnPaddingChanged(EventArgs) , ScrollableControl.SetDisplayRectLocation(int, int) ,
ScrollableControl.ScrollControlIntoView(Control) , ScrollableControl.ScrollToControl(Control) ,
<u>ScrollableControl.OnScroll(ScrollEventArgs)</u> , <u>ScrollableControl.SetAutoScrollMargin(int, int)</u> ,
ScrollableControl.SetScrollState(int, bool) , ScrollableControl.AutoScrollMargin ,
<u>ScrollableControl.DisplayRectangle</u> degree , <u>ScrollableControl.HScroll</u> degree , <u>ScrollableControl.HorizontalScroll</u> degree ,
ScrollableControl.VScroll , ScrollableControl.VerticalScroll , ScrollableControl.Scroll ,
Control.GetAccessibilityObjectById(int) / Control.SetAutoSizeMode(AutoSizeMode) / ,
Control.GetAutoSizeMode() ♂, Control.GetPreferredSize(Size) ♂,
Control.AccessibilityNotifyClients(AccessibleEvents, int) □,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) , Control.BeginInvoke(Delegate) ,
Control.BeginInvoke(Delegate, params object[]) ♂, Control.BringToFront() ♂,
Control.Contains(Control) ☑, Control.CreateAccessibilityInstance() ☑, Control.CreateGraphics() ☑,
Control.CreateControl() ☑, Control.DestroyHandle() ☑, Control.DoDragDrop(object, DragDropEffects) ☑,
<u>Control.DrawToBitmap(Bitmap, Rectangle)</u> ♂, <u>Control.EndInvoke(IAsyncResult)</u> ♂, <u>Control.FindForm()</u> ♂,
Control.GetTopLevel() ☑, Control.RaiseKeyEvent(object, KeyEventArgs) ☑,
Control.RaiseMouseEvent(object, MouseEventArgs) de , Control.Focus() de ,
Control.FromChildHandle(IntPtr) ♂, Control.FromHandle(IntPtr) ♂,
Control.GetChildAtPoint(Point, GetChildAtPointSkip) 7, Control.GetChildAtPoint(Point) 7,
Control.GetContainerControl() degree , Control.GetNextControl(Control, bool) degree ,
Control.GetStyle(ControlStyles) ☑, Control.Hide() ☑, Control.InitLayout() ☑, Control.Invalidate(Region) ☑,
Control.Invalidate(Region, bool) ☑, Control.Invalidate() ☑, Control.Invalidate(bool) ☑,
Control.Invalidate(Rectangle) ☑, Control.Invalidate(Rectangle, bool) ☑, Control.Invoke(Delegate) ☑,
Control.Invoke(Delegate, params object[]) ♂, Control.InvokePaint(Control, PaintEventArgs) ♂,
Control.InvokePaintBackground(Control, PaintEventArgs) 
☐ , Control.IsKeyLocked(Keys) ☐ ,
Control.lsInputChar(char) ♂, Control.lsInputKey(Keys) ♂, Control.lsMnemonic(char, string) ♂,
Control.LogicalToDeviceUnits(int) ☑, Control.ScaleBitmapLogicalToDevice(ref Bitmap) ☑,
Control.NotifyInvalidate(Rectangle) ☑, Control.InvokeOnClick(Control, EventArgs) ☑,
Control.OnAutoSizeChanged(EventArgs) ☑, Control.OnBackColorChanged(EventArgs) ☑,
Control.OnBindingContextChanged(EventArgs) , Control.OnCausesValidationChanged(EventArgs) ,
Control.OnContextMenuChanged(EventArgs) ☑, Control.OnContextMenuStripChanged(EventArgs) ☑,
Control.OnCursorChanged(EventArgs) d, Control.OnDockChanged(EventArgs) d,
Control.OnForeColorChanged(EventArgs) ☑, Control.OnNotifyMessage(Message) ☑,
Control.OnParentBackColorChanged(EventArgs) ♂,
Control.OnParentBackgroundImageChanged(EventArgs) ♂,
<u>Control.OnParentBindingContextChanged(EventArgs)</u> ∠, <u>Control.OnParentCursorChanged(EventArgs)</u> ∠,
```

```
Control.OnParentEnabledChanged(EventArgs) ☑, Control.OnParentFontChanged(EventArgs) ☑,
Control.OnParentVisibleChanged(EventArgs) , Control.OnPrint(PaintEventArgs) , , Control.OnPrint(PaintEventArgs)
Control.OnTabIndexChanged(EventArgs) ☑, Control.OnTabStopChanged(EventArgs) ☑,
Control.OnClick(EventArgs)♂, Control.OnClientSizeChanged(EventArgs)♂,
Control.OnControlAdded(ControlEventArgs) ☑, Control.OnControlRemoved(ControlEventArgs) ☑,
Control.OnLocationChanged(EventArgs) ♂, Control.OnDoubleClick(EventArgs) ♂,
Control.OnDragEnter(DragEventArgs) de , Control.OnDragOver(DragEventArgs) de ,
Control.OnDragLeave(EventArgs) ☑, Control.OnDragDrop(DragEventArgs) ☑,
Control.OnGiveFeedback(GiveFeedbackEventArgs) □, Control.InvokeGotFocus(Control, EventArgs) □,
Control.OnGotFocus(EventArgs) ☑, Control.OnHelpRequested(HelpEventArgs) ☑,
Control.OnInvalidated(InvalidateEventArgs) □, Control.OnKeyDown(KeyEventArgs) □,
Control.OnKeyPress(KeyPressEventArgs) ☑, Control.OnKeyUp(KeyEventArgs) ☑,
Control.OnLeave(EventArgs) ☑, Control.InvokeLostFocus(Control, EventArgs) ☑,
Control.OnLostFocus(EventArgs) ☑, Control.OnMarginChanged(EventArgs) ☑,
Control.OnMouseDoubleClick(MouseEventArgs) ♂, Control.OnMouseClick(MouseEventArgs) ♂,
Control.OnMouseCaptureChanged(EventArgs) ☑, Control.OnMouseDown(MouseEventArgs) ☑,
Control.OnMouseEnter(EventArgs) ☑, Control.OnMouseLeave(EventArgs) ☑,
Control.OnDpiChangedBeforeParent(EventArgs) ♂, Control.OnDpiChangedAfterParent(EventArgs) ♂,
Control.OnMouseHover(EventArgs) ☑, Control.OnMouseMove(MouseEventArgs) ☑,
Control.OnMouseUp(MouseEventArgs) ♂, Control.OnMove(EventArgs) ♂,
Control.OnQueryContinueDrag(QueryContinueDragEventArgs) □,
Control.OnRegionChanged(EventArgs) ☑, Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ☑,
Control.OnSizeChanged(EventArgs) ☑, Control.OnChangeUlCues(UlCuesEventArgs) ☑,
Control.OnSystemColorsChanged(EventArgs) □, Control.OnValidating(CancelEventArgs) □,
Control.OnValidated(EventArgs) d, Control.RescaleConstantsForDpi(int, int) d,
Control.PerformLayout() ♂, Control.PerformLayout(Control, string) ♂, Control.PointToClient(Point) ♂,
Control.PointToScreen(Point) ☑, Control.PreProcessMessage(ref Message) ☑,
Control.PreProcessControlMessage(ref Message) de , Control.ProcessKeyEventArgs(ref Message) de ,
Control.ProcessKeyMessage(ref Message) ☑, Control.RaiseDragEvent(object, DragEventArgs) ☑,
Control.RaisePaintEvent(object, PaintEventArgs) ☑, Control.RecreateHandle() ☑,
Control.RectangleToClient(Rectangle) ☑, Control.RectangleToScreen(Rectangle) ☑,
Control.ReflectMessage(IntPtr, ref Message) ☑, Control.Refresh() ☑, Control.ResetMouseEventArgs() ☑,
Control.ResetText() ☑ , Control.ResumeLayout() ☑ , Control.ResumeLayout(bool) ☑ , Control.Scale(SizeF) ☑ ,
Control.Select() ☑, Control.SelectNextControl(Control, bool, bool, bool, bool) ☑, Control.SendToBack() ☑,
Control.SetBounds(int, int, int, int)  , Control.SetBounds(int, int, int, BoundsSpecified)  , ,
Control.SizeFromClientSize(Size) ☑, Control.SetStyle(ControlStyles, bool) ☑, Control.SetTopLevel(bool) ☑,
Control.RtlTranslateAlignment(ContentAlignment) ,
```

```
<u>Control.RtlTranslateHorizontal(HorizontalAlignment)</u> ,
Control.RtlTranslateLeftRight(LeftRightAlignment) , Control.RtlTranslateContent(ContentAlignment) ,
Control.Show() ♂, Control.SuspendLayout() ♂, Control.Update() ♂, Control.UpdateBounds() ♂,
Control.UpdateBounds(int, int, int, int) d , Control.UpdateBounds(int, int, int, int, int) d ,
Control.UpdateZOrder() ♂, Control.UpdateStyles() ♂, Control.OnImeModeChanged(EventArgs) ♂,
Control.AccessibilityObject ☑, Control.AccessibleDefaultActionDescription ☑,
Control.AccessibleDescription ☑, Control.AccessibleName ☑, Control.AccessibleRole ☑,
Control.AllowDrop d, Control.Anchor d, Control.AutoScrollOffset d, Control.LayoutEngine d,
Control.BackgroundImage☑, Control.BackgroundImageLayout☑, Control.Bottom☑, Control.Bounds☑,
Control.CausesValidation ☑, Control.CheckForIllegalCrossThreadCalls ☑, Control.ClientRectangle ☑,
Control.CompanyName do , Control.ContainsFocus do , Control.ContextMenu do ,
Control.ContextMenuStrip ☑, Control.Controls ☑, Control.Created ☑, Control.Cursor ☑,
Control.DataBindings ☑, Control.DefaultBackColor ☑, Control.DefaultCursor ☑, Control.DefaultFont ☑,
Control.DefaultForeColor day, Control.DefaultMargin day, Control.DefaultMaximumSize day,
Control.DefaultMinimumSize day, Control.DefaultPadding day, Control.DeviceDpi day, Control.IsDisposed day,
Control.Disposing ♂, Control.Dock ♂, Control.DoubleBuffered ♂, Control.Enabled ♂, Control.Focused ♂,
Control.Font dots, Control.Font Height dots, Control.ForeColor dots, Control.Handle dots, Control.HasChildren dots,
Control.Height derivative , Control.IsHandleCreated derivative , Control.InvokeRequired derivative , Control.IsAccessible derivative , Contro
Control.lsMirrored day, Control.Left day, Control.Margin day, Control.ModifierKeys day,
Control.MouseButtons☑, Control.MousePosition☑, Control.Name☑, Control.Parent☑,
Control.ProductName ☑, Control.ProductVersion ☑, Control.RecreatingHandle ☑, Control.Region ☑,
Control.RenderRightToLeft derived , Control.ResizeRedraw derived , Control.Right derived , Control.Ri
Control.ScaleChildren ♂, Control.Site ♂, Control.TabIndex ♂, Control.TabStop ♂, Control.Tag ♂,
Control.UseWaitCursor day, Control.Visible day, Control.Width day, Control.PreferredSize day,
Control.Padding ☑, Control.ImeMode ☑, Control.ImeModeBase ☑, Control.PropagatingImeMode ☑,
Control.BackColorChanged ☑, Control.BackgroundImageChanged ☑,
Control.CausesValidationChanged ♂, Control.ClientSizeChanged ♂, Control.ContextMenuChanged ♂,
Control.ContextMenuStripChanged , Control.CursorChanged , Control.DockChanged ,
Control.EnabledChanged ♂, Control.FontChanged ♂, Control.ForeColorChanged ♂,
Control.LocationChanged ☑, Control.MarginChanged ☑, Control.RegionChanged ☑,
Control.RightToLeftChanged ☑, Control.SizeChanged ☑, Control.TabIndexChanged ☑,
Control.TabStopChanged ☑, Control.TextChanged ☑, Control.VisibleChanged ☑, Control.Click ☑,
Control.ControlAdded do , Control.ControlRemoved do , Control.DragDrop do , Control.DragEnter do ,
Control.DragOver☑, Control.DragLeave☑, Control.GiveFeedback☑, Control.HandleCreated☑,
Control. Handle Destroyed ☑, Control. Help Requested ☑, Control. Invalidated ☑,
Control.PaddingChanged ☑, Control.Paint ☑, Control.QueryContinueDrag ☑,
Control.QueryAccessibilityHelp day, Control.DoubleClick day, Control.Enter day, Control.GotFocus day,
```

```
Control.KeyDown®, Control.KeyPress®, Control.KeyUp®, Control.Layout®, Control.Leave®, Control.LostFocus®, Control.MouseClick®, Control.MouseDoubleClick®, Control.MouseEnter®, Control.MouseEnter®, Control.MouseLeave®, Control.DpiChangedBeforeParent®, Control.DpiChangedAfterParent®, Control.MouseHover®, Control.MouseMove®, Control.MouseUp®, Control.MouseWheel®, Control.MouseWheel®, Control.MouseWheel®, Control.MouseWheel®, Control.MouseWheel®, Control.StyleChanged®, Control.StyleChanged®, Control.SystemColorsChanged®, Control.Validating®, Control.Validated®, Control.ParentChanged®, Control.ImeModeChanged®, Component.Dispose()®, Component.GetService(Type)®, Component.Events®, Component.Container®, Component.DesignMode®, Component.Disposed®, MarshalByRefObject.MemberwiseClone(bool)®, MarshalByRefObject.GetLifetimeService()®, MarshalByRefObject.InitializeLifetimeService()®, MarshalByRefObject.CreateObjRef(Type)®, object.Equals(object)®, object.Equals(object, object)®, object.ReferenceEquals(object, object)®, object.GetType()®, object.GetType()®, object.GetType()®, object.MemberwiseClone()®, object.MemberwiseClone()®, object.MemberwiseClone()®, object.GetType()®,
```

Constructors

GraphicalInterface_Right()

Class constructor

Initialize picturebox attributes. Oberlay transparent images, set size, parent image(s) and color

Instantiate Timer.

```
public GraphicalInterface_Right()
```

Properties

isLeftClosing

```
public bool isLeftClosing { get; set; }
```

Property Value

bool₫

Methods

Dispose(bool)

Clean up any resources being used.

protected override void Dispose(bool disposing)

Parameters

disposing <u>bool</u>♂

true if managed resources should be disposed; otherwise, false.

SetImageRotation(Bitmap, float)

This image rotates a Bitmap image around the center point. Image is re-sized accordingly to avoid visible image resize durring transformation. see https://foxlearn.com/csharp/image-rotation-8368.html

public static Bitmap SetImageRotation(Bitmap image, float degree)

Parameters

image <u>Bitmap</u>♂

degree <u>float</u>♂

Returns

setLinkedForm(GraphicalInterface_Left)

Setter method for linked form

public void setLinkedForm(GraphicalInterface_Left leftForm)

Parameters

leftForm <u>GraphicalInterface Left</u>

Class SimConnectUtility

Namespace: FlightSimCapstone
Assembly: FlightSimCapstone.dll

This class provides various methods to handle the creation, termination, and data handling of the SimConnect client.

```
public static class SimConnectUtility
```

Inheritance

<u>object</u> < ConnectUtility

Inherited Members

Remarks

This class declares the datatypes of all values retrieved from SimConnect, and maps

Properties

AirspeedIndicatorValue

```
public static double AirspeedIndicatorValue { get; }
```

Property Value

double₫

AltimeterValue

```
public static double AltimeterValue { get; }
```

Property Value

AmmeterValue

```
public static double AmmeterValue { get; }
```

Property Value

ConnectionStatus

```
public static bool ConnectionStatus { get; set; }
```

Property Value

<u>bool</u> ☑

CurrentFuelValue

```
public static double CurrentFuelValue { get; }
```

Property Value

DevForm

```
public static DevForm DevForm { get; set; }
```

Property Value

HeadingIndicatorValue

```
public static double HeadingIndicatorValue { get; }
Property Value
double☑
```

HourValue

```
public static double HourValue { get; }
```

Property Value

MinuteValue

```
public static double MinuteValue { get; }
```

Property Value

double₫

PitchValue

```
public static double PitchValue { get; }
```

Property Value

<u>double</u> ☑

RollValue

```
public static double RollValue { get; }
Property Value
double♂
```

SecondValue

```
public static double SecondValue { get; }
Property Value
double♂
```

SuctuionGaugeValue

```
public static double SuctuionGaugeValue { get; }
Property Value
double☑
```

TotalFuelValue

```
public static double TotalFuelValue { get; }
Property Value
```

<u>double</u> ♂

TurnCoordinatorValue

```
public static double TurnCoordinatorValue { get; }
```

Property Value

TurnIndicatorValue

```
public static double TurnIndicatorValue { get; }
```

Property Value

<u>double</u> □

UtilityForm

```
public static UtilityForm UtilityForm { get; set; }
```

Property Value

<u>UtilityForm</u>

VerticalAirspeedIndicatorValue

```
public static double VerticalAirspeedIndicatorValue { get; }
```

Property Value

<u>double</u> ☑

Methods

ConnectSimconnectClient()

Attempt to create an instance of SimConnect client.

```
public static bool ConnectSimconnectClient()
```

Returns

bool ♂

bool - True/False if SimConnect Client could be established

DisconnectSimconnectClient()

Disconnect SimConnect Client from MSFS

```
public static bool DisconnectSimconnectClient()
```

Returns

<u>bool</u> ♂

InitializeSimReadings()

This method initializes the process of reading Microsoft Flight Simulator data.

```
public static void InitializeSimReadings()
```

Remarks

Declarations are defined to Simconnect environment variables. Retrieved data mapped to declared structs (See SimConnectData.cs)

TODO: See if refresh rate can be sped up using SIMCONNECT_PERIOD.SIM_FRAME

RefreshSimconnect()

Refresh values retrieved from SimConnect

```
public static bool RefreshSimconnect()
```

Returns

<u>bool</u> ☑

Remarks

This method should called on each timer itteration of Form objects Returns true if successful, returns false if exception thrown

Simconnect_OnRecvSimobjectData(SimConnect, SIMCONNECT_RECV_SIMOBJECT_DATA)

This method specifies what data the SimConnect Client should expect to recieve from Microsoft Flight Simulator

```
public static void Simconnect_OnRecvSimobjectData(SimConnect sender,
SIMCONNECT_RECV_SIMOBJECT_DATA data)
```

Parameters

sender SimConnect

data SIMCONNECT_RECV_SIMOBJECT_DATA

UpdateBrakeFromPotentiometer(int)

Toggle the Parking Brake in MSFS based on potentiometer value

public static void UpdateBrakeFromPotentiometer(int potValue)

Parameters

potValue <u>int</u>♂

UpdateFlapsFromPotentiometer(int)

public static void UpdateFlapsFromPotentiometer(int potValue)

Parameters

potValue <u>int</u>♂

UpdateMixtureFromPotentiometer(int)

Update MSFS Mixture from Arduino Potentiometer reading

public static void UpdateMixtureFromPotentiometer(int potValue)

Parameters

potValue int♂

UpdateThrottleFromPotentiometer(int)

Update MSFS Throttle from Arduino Potentiometer value (Range: 0-1023)

public static void UpdateThrottleFromPotentiometer(int potValue)

Parameters

potValue int♂

UpdateTrimWheelFromPotentiometer(int)

Update the trim wheel Toggles calibration of yoke pich. Does not directly affect trim wheel in MSFS, but should get the same result.

public static void UpdateTrimWheelFromPotentiometer(int potValue)

Parameters

potValue <u>int</u>♂

Enum SimConnectUtility.SIMCONNECT_NOTIFICATIO N_GROUP_ID

Namespace: FlightSimCapstone
Assembly: FlightSimCapstone.dll

public enum SimConnectUtility.SIMCONNECT_NOTIFICATION_GROUP_ID : uint

Fields

Default = 0

Class UtilityForm

```
Namespace: FlightSimCapstone
Assembly: FlightSimCapstone.dll
```

Form object for Utility Window

```
public class UtilityForm : Form, IDropTarget, ISynchronizeInvoke, IWin32Window,
IBindableComponent, IComponent, IDisposable, IContainerControl
```

Inheritance

```
<u>object</u> ♂ ← <u>MarshalByRefObject</u> ♂ ← <u>Component</u> ♂ ← <u>Control</u> ♂ ← <u>ScrollableControl</u> ♂ ← <u>ContainerControl</u> ♂ ← <u>Form</u> ♂ ← <u>UtilityForm</u>
```

Implements

<u>IDropTarget</u> ☑, <u>ISynchronizeInvoke</u> ☑, <u>IWin32Window</u> ☑, <u>IBindableComponent</u> ☑, <u>IComponent</u> ☑, IDisposable ☑, IContainerControl ☑

Inherited Members

```
Form.SetVisibleCore(bool) ♂, Form.Activate() ♂, Form.ActivateMdiChild(Form) ♂,
Form.AddOwnedForm(Form) . Form.AdjustFormScrollbars(bool) . Form.Close() . ,
Form.CreateControlsInstance() ☑ , Form.CreateHandle() ☑ , Form.DefWndProc(ref Message) ☑ ,
Form.ProcessMnemonic(char) ☑ , Form.CenterToParent() ☑ , Form.CenterToScreen() ☑ ,
Form.LayoutMdi(MdiLayout) , Form.OnActivated(EventArgs) ,
Form.OnBackgroundImageLayoutChanged(EventArgs) d, Form.OnClosing(CancelEventArgs) d,
Form.OnClosed(EventArgs) ☑, Form.OnFormClosing(FormClosingEventArgs) ☑,
Form.OnFormClosed(FormClosedEventArgs) ☑ , Form.OnCreateControl() ☑ ,
Form.OnDeactivate(EventArgs) ♂, Form.OnEnabledChanged(EventArgs) ♂, Form.OnEnter(EventArgs) ♂,
Form.OnFontChanged(EventArgs) ☑ , Form.OnHandleCreated(EventArgs) ☑ ,
Form.OnLayout(LayoutEventArgs) ☑, Form.OnLoad(EventArgs) ☑,
Form.OnMaximizedBoundsChanged(EventArgs) ☑, Form.OnMaximumSizeChanged(EventArgs) ☑,
<u>Form.OnMinimumSizeChanged(EventArgs)</u>  

✓ ,
```

Form.OnInputLanguageChanging(InputLanguageChangingEventArgs)

,

Form.OnMenuStart(EventArgs) , Form.OnMenuComplete(EventArgs) ,

Form.OnPaint(PaintEventArgs) □ , Form.OnResize(EventArgs) □ ,

Form.OnVisibleChanged(EventArgs) d, Form.OnMdiChildActivate(EventArgs) d,

Form.OnDpiChanged(DpiChangedEventArgs) , Form.OnGetDpiScaledSize(int, int, ref Size) ,

```
<u>Form.OnRightToLeftLayoutChanged(EventArgs)</u> ∠, <u>Form.OnShown(EventArgs)</u> ∠,
Form.OnTextChanged(EventArgs) , Form.ProcessCmdKey(ref Message, Keys) ,
Form.ProcessDialogKey(Keys) , Form.ProcessDialogChar(char) ,
Form.ProcessKeyPreview(ref Message)  

☐ , Form.ProcessTabKey(bool)  

☐ ,
Form.RemoveOwnedForm(Form) , Form.Select(bool, bool) ,
Form.GetScaledBounds(Rectangle, SizeF, BoundsSpecified) ,
Form.ScaleControl(SizeF, BoundsSpecified) □, Form.SetBoundsCore(int, int, int, int, BoundsSpecified) □,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int) ,
Form.SetDesktopLocation(int, int) , Form.Show(IWin32Window) , Form.ShowDialog() ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() , ,
Form.OnResizeBegin(EventArgs) , Form.OnResizeEnd(EventArgs) ,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
Form.ValidateChildren(ValidationConstraints) ☑, Form.WndProc(ref Message) ☑, Form.AcceptButton ☑,
Form.ActiveForm , Form.ActiveMdiChild , Form.AllowTransparency , Form.AutoScroll , Form.AutoScroll ,
Form.FormBorderStyle degree , Form.CancelButton degree , Form.ClientSize degree , Form.ControlBox degree , Form.ControlB
Form.CreateParams ☑, Form.DefaultImeMode ☑, Form.DefaultSize ☑, Form.DesktopBounds ☑,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.IsMdiContainer ♂, Form.IsRestrictedWindow ♂, Form.KeyPreview ♂, Form.Location ♂,
Form.MaximizedBounds ☑, Form.MaximumSize ☑, Form.MainMenuStrip ☑, Form.Menu ☑,
Form.MinimumSize ♂, Form.MaximizeBox ♂, Form.MdiChildren ♂, Form.MdiParent ♂,
Form.MergedMenu , Form.MinimizeBox , Form.Modal , Form.Opacity , Form.OwnedForms ,
Form.Owner ☑, Form.RestoreBounds ☑, Form.RightToLeftLayout ☑, Form.ShowInTaskbar ☑,
Form.Showlcon do , Form.ShowWithoutActivation do , Form.Size do ,
Form.StartPosition ☑, Form.Text ☑, Form.TopLevel ☑, Form.TopMost ☑, Form.TransparencyKey ☑,
Form.WindowState ☑, Form.AutoSizeChanged ☑, Form.AutoValidateChanged ☑,
Form.HelpButtonClicked ☑, Form.MaximizedBoundsChanged ☑, Form.MaximumSizeChanged ☑,
Form.MinimumSizeChanged , Form.Activated , Form.Deactivate , Form.FormClosing ,
Form.FormClosed , Form.Load , Form.MdiChildActivate , Form.MenuComplete ,
Form.MenuStart ☑ , Form.InputLanguageChanged ☑ , Form.InputLanguageChanging ☑ ,
Form.RightToLeftLayoutChanged , Form.Shown , Form.DpiChanged , Form.ResizeBegin ,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) ,
ContainerControl.OnParentChanged(EventArgs) ☑ , ContainerControl.PerformAutoScale() ☑ ,
ContainerControl.Validate() □ , ContainerControl.Validate(bool) □ ,
ContainerControl.AutoScaleDimensions ☑, ContainerControl.AutoScaleFactor ☑,
ContainerControl.AutoScaleMode dode dodd , ContainerControl.BindingContext doddd ,
ContainerControl.CurrentAutoScaleDimensions 
☐, ContainerControl.ParentForm ☐,
ScrollableControl.ScrollStateAutoScrolling , ScrollableControl.ScrollStateHScrollVisible ,
```

```
ScrollableControl.ScrollStateFullDrag , ScrollableControl.GetScrollState(int) ,
<u>ScrollableControl.OnMouseWheel(MouseEventArgs)</u>

☑ ,
<u>ScrollableControl.OnRightToLeftChanged(EventArgs)</u>

☑ ,
<u>ScrollableControl.OnPaintBackground(PaintEventArgs)</u>

☑ ,
ScrollableControl.OnPaddingChanged(EventArgs) , ScrollableControl.SetDisplayRectLocation(int, int) ,
ScrollableControl.ScrollControlIntoView(Control) , ScrollableControl.ScrollToControl(Control) ,
<u>ScrollableControl.OnScroll(ScrollEventArgs)</u> , <u>ScrollableControl.SetAutoScrollMargin(int, int)</u> ,
ScrollableControl.SetScrollState(int, bool) , ScrollableControl.AutoScrollMargin ,
<u>ScrollableControl.DisplayRectangle</u> , <u>ScrollableControl.HScroll</u> , <u>ScrollableControl.HorizontalScroll</u> ,
ScrollableControl.VScroll , ScrollableControl.VerticalScroll , ScrollableControl.Scroll ,
Control.GetAccessibilityObjectById(int) // Control.SetAutoSizeMode(AutoSizeMode) // ,
Control.GetAutoSizeMode() ♂, Control.GetPreferredSize(Size) ♂,
Control.AccessibilityNotifyClients(AccessibleEvents, int) □,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) , Control.BeginInvoke(Delegate) ,
Control.BeginInvoke(Delegate, params object[]) ♂, Control.BringToFront() ♂,
Control.Contains(Control) ☑, Control.CreateAccessibilityInstance() ☑, Control.CreateGraphics() ☑,
Control.CreateControl() ☑, Control.DestroyHandle() ☑, Control.DoDragDrop(object, DragDropEffects) ☑,
<u>Control.DrawToBitmap(Bitmap, Rectangle)</u> ♂, <u>Control.EndInvoke(IAsyncResult)</u> ♂, <u>Control.FindForm()</u> ♂,
Control.GetTopLevel() ☑, Control.RaiseKeyEvent(object, KeyEventArgs) ☑,
Control.RaiseMouseEvent(object, MouseEventArgs) de , Control.Focus() de ,
Control.FromChildHandle(IntPtr) ♂, Control.FromHandle(IntPtr) ♂,
Control.GetChildAtPoint(Point, GetChildAtPointSkip) 7, Control.GetChildAtPoint(Point) 7,
Control.GetContainerControl() degree , Control.GetNextControl(Control, bool) degree ,
Control.GetStyle(ControlStyles) ☑, Control.Hide() ☑, Control.InitLayout() ☑, Control.Invalidate(Region) ☑,
Control.Invalidate(Region, bool) ☑, Control.Invalidate() ☑, Control.Invalidate(bool) ☑,
Control.Invalidate(Rectangle) ☑, Control.Invalidate(Rectangle, bool) ☑, Control.Invoke(Delegate) ☑,
Control.Invoke(Delegate, params object[]) ♂, Control.InvokePaint(Control, PaintEventArgs) ♂,
Control.InvokePaintBackground(Control, PaintEventArgs) 

☐ , Control.IsKeyLocked(Keys) 
☐ ,
Control.lsInputChar(char) ♂, Control.lsInputKey(Keys) ♂, Control.lsMnemonic(char, string) ♂,
Control.LogicalToDeviceUnits(int) ☑, Control.ScaleBitmapLogicalToDevice(ref Bitmap) ☑,
Control.NotifyInvalidate(Rectangle) ☑, Control.InvokeOnClick(Control, EventArgs) ☑,
Control.OnAutoSizeChanged(EventArgs) ☑, Control.OnBackColorChanged(EventArgs) ☑,
Control.OnBindingContextChanged(EventArgs) , Control.OnCausesValidationChanged(EventArgs) ,
Control.OnContextMenuChanged(EventArgs) ☑, Control.OnContextMenuStripChanged(EventArgs) ☑,
Control.OnCursorChanged(EventArgs) d, Control.OnDockChanged(EventArgs) d,
Control.OnForeColorChanged(EventArgs) ☑, Control.OnNotifyMessage(Message) ☑,
Control.OnParentBackColorChanged(EventArgs) ☑,
Control.OnParentBackgroundImageChanged(EventArgs) ♂,
Control.OnParentBindingContextChanged(EventArgs) ☑, Control.OnParentCursorChanged(EventArgs) ☑,
```

```
Control.OnParentEnabledChanged(EventArgs) ☑, Control.OnParentFontChanged(EventArgs) ☑,
Control.OnParentVisibleChanged(EventArgs) , Control.OnPrint(PaintEventArgs) , , Control.OnPrint(PaintEventArgs)
Control.OnTabIndexChanged(EventArgs) ☑, Control.OnTabStopChanged(EventArgs) ☑,
Control.OnClick(EventArgs)♂, Control.OnClientSizeChanged(EventArgs)♂,
Control.OnControlAdded(ControlEventArgs) ☑, Control.OnControlRemoved(ControlEventArgs) ☑,
Control.OnLocationChanged(EventArgs) ♂, Control.OnDoubleClick(EventArgs) ♂,
Control.OnDragEnter(DragEventArgs) de , Control.OnDragOver(DragEventArgs) de ,
Control.OnDragLeave(EventArgs) ☑, Control.OnDragDrop(DragEventArgs) ☑,
Control.OnGiveFeedback(GiveFeedbackEventArgs) □, Control.InvokeGotFocus(Control, EventArgs) □,
Control.OnGotFocus(EventArgs) ☑, Control.OnHelpRequested(HelpEventArgs) ☑,
Control.OnInvalidated(InvalidateEventArgs) □, Control.OnKeyDown(KeyEventArgs) □,
Control.OnKeyPress(KeyPressEventArgs) ☑, Control.OnKeyUp(KeyEventArgs) ☑,
Control.OnLeave(EventArgs) ☑, Control.InvokeLostFocus(Control, EventArgs) ☑,
Control.OnLostFocus(EventArgs) ☑, Control.OnMarginChanged(EventArgs) ☑,
Control.OnMouseDoubleClick(MouseEventArgs) ☑, Control.OnMouseClick(MouseEventArgs) ☑,
Control.OnMouseCaptureChanged(EventArgs) ☑, Control.OnMouseDown(MouseEventArgs) ☑,
Control.OnMouseEnter(EventArgs) ☑, Control.OnMouseLeave(EventArgs) ☑,
Control.OnDpiChangedBeforeParent(EventArgs) ♂, Control.OnDpiChangedAfterParent(EventArgs) ♂,
Control.OnMouseHover(EventArgs) ☑, Control.OnMouseMove(MouseEventArgs) ☑,
Control.OnMouseUp(MouseEventArgs) ♂, Control.OnMove(EventArgs) ♂,
Control.OnQueryContinueDrag(QueryContinueDragEventArgs) □,
Control.OnRegionChanged(EventArgs) ☑, Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ☑,
Control.OnSizeChanged(EventArgs) ☑, Control.OnChangeUlCues(UlCuesEventArgs) ☑,
Control.OnSystemColorsChanged(EventArgs) □, Control.OnValidating(CancelEventArgs) □,
Control.OnValidated(EventArgs) d, Control.RescaleConstantsForDpi(int, int) d,
Control.PerformLayout() ♂, Control.PerformLayout(Control, string) ♂, Control.PointToClient(Point) ♂,
Control.PointToScreen(Point) ☑, Control.PreProcessMessage(ref Message) ☑,
Control.PreProcessControlMessage(ref Message) derived , Control.ProcessKeyEventArgs(ref Message) derived ,
Control.ProcessKeyMessage(ref Message) ☑, Control.RaiseDragEvent(object, DragEventArgs) ☑,
Control.RaisePaintEvent(object, PaintEventArgs) ☑, Control.RecreateHandle() ☑,
Control.RectangleToClient(Rectangle) ☑, Control.RectangleToScreen(Rectangle) ☑,
Control.ReflectMessage(IntPtr, ref Message) ☑, Control.Refresh() ☑, Control.ResetMouseEventArgs() ☑,
Control.ResetText() ☑ , Control.ResumeLayout() ☑ , Control.ResumeLayout(bool) ☑ , Control.Scale(SizeF) ☑ ,
Control.Select() ☑, Control.SelectNextControl(Control, bool, bool, bool, bool) ☑, Control.SendToBack() ☑,
Control.SetBounds(int, int, int, int)  , Control.SetBounds(int, int, int, BoundsSpecified)  , ,
Control.SizeFromClientSize(Size) ☑, Control.SetStyle(ControlStyles, bool) ☑, Control.SetTopLevel(bool) ☑,
Control.RtlTranslateAlignment(ContentAlignment) ,
```

```
<u>Control.RtlTranslateHorizontal(HorizontalAlignment)</u> ,
Control.RtlTranslateLeftRight(LeftRightAlignment) , Control.RtlTranslateContent(ContentAlignment) ,
Control.Show() ♂, Control.SuspendLayout() ♂, Control.Update() ♂, Control.UpdateBounds() ♂,
Control.UpdateBounds(int, int, int, int) d , Control.UpdateBounds(int, int, int, int, int) d ,
Control.UpdateZOrder() ♂, Control.UpdateStyles() ♂, Control.OnImeModeChanged(EventArgs) ♂,
Control.AccessibilityObject ☑, Control.AccessibleDefaultActionDescription ☑,
Control.AccessibleDescription ☑, Control.AccessibleName ☑, Control.AccessibleRole ☑,
Control.AllowDrop d, Control.Anchor d, Control.AutoScrollOffset d, Control.LayoutEngine d,
Control.BackgroundImage☑, Control.BackgroundImageLayout☑, Control.Bottom☑, Control.Bounds☑,
Control.CausesValidation ☑, Control.CheckForIllegalCrossThreadCalls ☑, Control.ClientRectangle ☑,
Control.CompanyName do , Control.ContainsFocus do , Control.ContextMenu do ,
Control.ContextMenuStrip ☑, Control.Controls ☑, Control.Created ☑, Control.Cursor ☑,
Control.DataBindings ☑, Control.DefaultBackColor ☑, Control.DefaultCursor ☑, Control.DefaultFont ☑,
Control.DefaultForeColor day, Control.DefaultMargin day, Control.DefaultMaximumSize day,
Control.DefaultMinimumSize day, Control.DefaultPadding day, Control.DeviceDpi day, Control.IsDisposed day,
Control.Disposing ♂, Control.Dock ♂, Control.DoubleBuffered ♂, Control.Enabled ♂, Control.Focused ♂,
Control.Font dots, Control.Font Height dots, Control.ForeColor dots, Control.Handle dots, Control.HasChildren dots,
Control.Height derivative , Control.IsHandleCreated derivative , Control.InvokeRequired derivative , Control.IsAccessible derivative , Contro
Control.lsMirrored day, Control.Left day, Control.Margin day, Control.ModifierKeys day,
Control.MouseButtons☑, Control.MousePosition☑, Control.Name☑, Control.Parent☑,
Control.ProductName ☑, Control.ProductVersion ☑, Control.RecreatingHandle ☑, Control.Region ☑,
Control.RenderRightToLeft derived , Control.ResizeRedraw derived , Control.Right derived , Control.Ri
Control.ScaleChildren ♂, Control.Site ♂, Control.TabIndex ♂, Control.TabStop ♂, Control.Tag ♂,
Control.UseWaitCursor day, Control.Visible day, Control.Width day, Control.PreferredSize day,
Control.Padding ☑, Control.ImeMode ☑, Control.ImeModeBase ☑, Control.PropagatingImeMode ☑,
Control.BackColorChanged ☑, Control.BackgroundImageChanged ☑,
Control.CausesValidationChanged ♂, Control.ClientSizeChanged ♂, Control.ContextMenuChanged ♂,
Control.ContextMenuStripChanged , Control.CursorChanged , Control.DockChanged ,
Control.EnabledChanged ☑, Control.FontChanged ☑, Control.ForeColorChanged ☑,
Control.LocationChanged ☑, Control.MarginChanged ☑, Control.RegionChanged ☑,
Control.RightToLeftChanged ☑, Control.SizeChanged ☑, Control.TabIndexChanged ☑,
Control.TabStopChanged ☑, Control.TextChanged ☑, Control.VisibleChanged ☑, Control.Click ☑,
Control.ControlAdded do , Control.ControlRemoved do , Control.DragDrop do , Control.DragEnter do ,
Control.DragOver☑, Control.DragLeave☑, Control.GiveFeedback☑, Control.HandleCreated☑,
Control.HandleDestroyed ☑, Control.HelpRequested ☑, Control.Invalidated ☑,
Control.PaddingChanged ☑, Control.Paint ☑, Control.QueryContinueDrag ☑,
Control.QueryAccessibilityHelp day, Control.DoubleClick day, Control.Enter day, Control.GotFocus day,
```

```
Control.KeyDown , Control.KeyPress , Control.KeyUp , Control.Layout , Control.Leave , Control.LostFocus , Control.MouseClick , Control.MouseDown , Control.MouseEnter , Control.MouseEnter , Control.MouseLeave , Control.DpiChangedBeforeParent , Control.DpiChangedAfterParent , Control.MouseHover , Control.MouseMove , Control.MouseUp , Control.MouseWheel , Control.MouseWheel , Control.MouseWheel , Control.MouseWheel , Control.MouseWheel , Control.Move , Control.PreviewKeyDown , Control.Resize , Control.ChangeUlCues , Control.StyleChanged , Control.SystemColorsChanged , Control.Validating , Control.Validated , Control.ParentChanged , Control.ImeModeChanged , Component.Dispose() , Component.GetService(Type) , Component.Events , Component.Container , Component.DesignMode , Component.Disposed , MarshalByRefObject.MemberwiseClone(bool) , MarshalByRefObject.GetLifetimeService() , MarshalByRefObject.InitializeLifetimeService() , MarshalByRefObject.InitializeLifetimeService() , object.Equals(object) , object.Equals(object, object) , object.ReferenceEquals(object, object) , object.GetType() , object.GetType() , object.GetType() , object.MemberwiseClone() , object.MemberwiseClo
```

Remarks

This form provides a console showing application information, and buttons for opening the graphical interface configuration, and to launch Microsoft Flight Simulator.

Constructors

UtilityForm()

Utility Form Constructor

```
public UtilityForm()
```

Remarks

Maps Utility Form events, checks for software and hardware dependencies.

Properties

BrakeMapping

```
public static int BrakeMapping { get; set; }
```

```
<u>int</u>♂
```

DevForm

```
public DevForm DevForm { get; set; }
```

Property Value

DevForm

FlapSwitchMapping

```
public static int FlapSwitchMapping { get; set; }
```

Property Value

int₫

GraphicalInterface_Left

```
public GraphicalInterface_Left GraphicalInterface_Left { get; set; }
```

Property Value

GraphicalInterface_Left

GraphicalInterface_Right

```
public GraphicalInterface_Right GraphicalInterface_Right { get; set; }
```

Property Value

IsGraphicalInterfaceOpen

```
public bool IsGraphicalInterfaceOpen { get; set; }
Property Value
bool
```

MixtureMapping

```
public static int MixtureMapping { get; set; }
Property Value
int♂
```

ThrottleMapping

```
public static int ThrottleMapping { get; set; }
Property Value
int♂
```

TrimWheelMapping

```
public static int TrimWheelMapping { get; set; }
Property Value
int♂
```

Methods

AppendAppConsole(string, Color)

This function appends text to the rich textbox element displayed in the Utility Window. Appended text color can be specified.

```
public void AppendAppConsole(string text, Color color)
```

Parameters

text <u>string</u> □

Text to append to utility form console

color Colord

Color of appended text

CloseHandler(object, CancelEventArgs)

Utility Form Close Event

protected void CloseHandler(object sender, CancelEventArgs e)

Parameters

sender <u>object</u>♂

e CancelEventArgs ☑

Remarks

Logic conducted when Utility Form is closed.

NOTE: This will be required when the Graphical Interface is created. Currently a prototype. The UtilityForm will not close if 'int close' is set to 1.

Dispose(bool)

Clean up any resources being used.

```
protected override void Dispose(bool disposing)
```

Parameters

disposing <u>bool</u>♂

true if managed resources should be disposed; otherwise, false.

LoadControlMappings()

Load saved mappings from file, and map to arduino ports.

```
public static void LoadControlMappings()
```

SaveControlMappings()

Save the current mappings to IO. (ArduinoSettings.fly). This allows the application to load specified mappings when the application restarts.

public static void SaveControlMappings()