# **EPL680: Lecture 5 Addendum CONTEXT for Common Sense**

#### **OVERVIEW**

Context in Knowledge Representation

Recognizing Context

Context in Cognitive Assistants

### **Properties of CONTEXT**

- Context refers to a situation
- Context generalizes/groups into one a situation
- Often Context is linked to an explanation of the explicit input
- Context is related to action affordances links to actions opportunities afforded (in the situation)
- Context is an assumed entity hence defeasible

### **Recognizing CONTEXT**

- Context is recognized from glues
- Glues are not all equally strong.
- Positive and negative glues Induction and Inhibition
- Recognition through a connectionist/threshold model
- In language Context is indexed by a Bag of Words
  - Not equally important

### **Example of failed CONTEXT**

- (<effect>, (<agent>, <(entity, action/behaviour)>))
  - (<in-hand>, (<robot>, <(saw, grasp>))
  - (<in-hand>, (<human>, <(saw, grasp>))
  - (<in-hand>, (<robot>, <(canister, grasp>))

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ist(c,φ): The formula "φ"is true in context "c"

## **Using/Acting on CONTEXT**

Complete the situation

Decide on canonical action –action affordances

- Common sense knowledge on actions
  - Typical actions that people do in a situation/context
  - Typical preconditions for actions
  - Typical effects of actions
  - Typical actions that explain observations

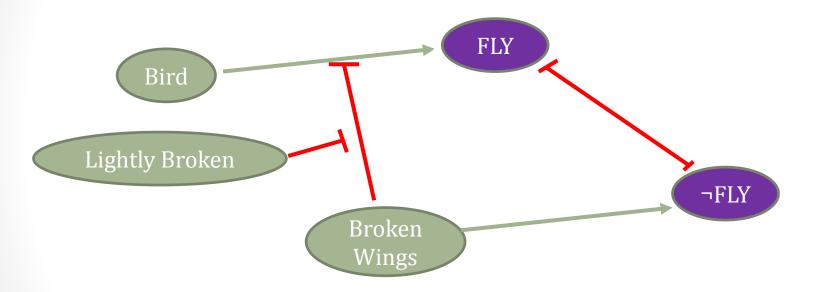
- Example Context: "birds, wings and flying" in LPP (LpwNF)
- LPP: Default-Association Rules and Relative Priorities over Rules
  - r1(X):  $bird(X) \rightsquigarrow flies(X)$
  - r2(X):  $brokenwings(X) \rightsquigarrow \neg flies(X)$
  - r3(X):  $brokenwings(X) \rightsquigarrow bird(X)$  (Why not a plane?)
- What happens if "lightlybrokenwings(t)" holds?
  - r4(X): lightlybrokenwings(X) --> flies(X)
    - BUT is this an argument for flying?
  - $\neg lightly brokewings(X) \rightsquigarrow r2(X) > r1(X)$ 
    - BUT in the scenario {brokenwings(t)} we will NOT conclude ¬flies(t)
    - Only in the full scenario {brokenwings(t), lightlybrokenwings(t)}
    - WHY? Because the priority is also a default Normally, r2(X) > r1(X).

- Example Context: "birds, wings and flying" in LPP (LpwNF)
- What happens if "lightlybrokenwings(t)" holds?
  - This is an Exception to the Default Priority of rule r2 over r1.
    - A bird with lightly broken wings continues to have the property of flying.
  - One way to encode this in LPwNF is:
    - R1(X):  $true \rightsquigarrow r2(X) > r1(X)$
    - R2(X):  $lightly brokenwings(X) \rightsquigarrow r1(X) > r2(X)$
    - C1(X):  $true \rightsquigarrow R2(X) > R1(X)$
- Reflects/Encodes the scenario based inferences:
  - Fly {bird(t)}
  - ¬Fly {bird(t), brokenwings(t)}
  - Fly {bird(t), brokenwings(t), lightlybrokenwings(t)}

- Example Context: "birds, wings and flying" in LPP (LpwNF)
  - r1(X):  $bird(X) \rightsquigarrow flies(X)$
  - r2(X):  $brokenwings(X) \rightsquigarrow \neg flies(X)$
  - r3(X):  $brokenwings(X) \rightsquigarrow bird(X)$  (Why not a plane?)
  - r4(X):  $lightlybrokenwings(X) \rightsquigarrow brokenwings(X)$
  - R1(X):  $true \rightsquigarrow r2(X) > r1(X)$
  - R2(X):  $lightly brokenwings(X) \rightsquigarrow r1(X) > r2(X)$
  - C1(X):  $true \rightsquigarrow R2(X) > R1(X)$
- Representing directly the scenarios as rules will not work.
  - Fly {bird(t)}
  - ¬Fly {bird(t), brokenwings(t)}
  - Fly {bird(t), brokenwings(t), lightlybrokenwings(t)}

(Reasoning in a single Context)

Example Context: "birds, wings and flying" in LPP (LPwNF)



- Is this an accurate reflection of the mind?
- Is this an accurate reflection of the brain and its neural circuits?
- Compare with Genetic and Signal Pathways in Molecular Biology

- Example Context: "birds, wings and flying" in LPP (LpwNF)
  - r1(X):  $bird(X) \rightsquigarrow flies(X)$
  - r2(X):  $brokenwings(X) \rightsquigarrow \neg flies(X)$
  - r3(X):  $brokenwings(X) \rightsquigarrow bird(X)$  (Why not a plane?)
  - r4(X): lightly brokenwings(X)  $\leadsto$  brokenwings(X)
  - R1(X):  $true \rightsquigarrow r2(X) > r1(X)$
  - R2(X):  $lightly brokenwings(X) \rightsquigarrow r1(X) > r2(X)$
  - C1(X):  $true \rightsquigarrow R2(X) > R1(X)$
- Can we generate this Internal Cognitive Programming code for automatically from the scenarios?
  - Fly {bird(t)}
  - ¬Fly {bird(t), brokenwings(t)}
  - Fly {bird(t), brokenwings(t), lightlybrokenwings(t)}

- Example Context: "birds, wings and flying" in LPP (LpwNF)
  - r1(X):  $bird(X) \rightsquigarrow flies(X)$
  - r2(X):  $brokenwings(X) \rightsquigarrow \neg flies(X)$
  - r3(X):  $brokenwings(X) \rightsquigarrow bird(X)$  (Why not a plane?)
  - r4(X): lightly  $brokenwings(X) \implies brokenwings(X)$
  - R1(X):  $true \rightsquigarrow r2(X) > r1(X)$
  - R2(X):  $lightly brokenwings(X) \rightsquigarrow r1(X) > r2(X)$
  - C1(X):  $true \rightsquigarrow R2(X) > R1(X)$
- FURTHER SPECIFICITY: New information: "bird has just been born"
  - The state of the wings does not matter. Have we changed context at some level?
    - r5(X):  $newborn(X) \rightsquigarrow \neg flies(X)$
    - R3(X):  $true \leadsto r5(X) > r1(X)$
  - Note the high-level of Modularity of this INTERNAL CODE for CP.

- Example Context: "birds, wings and flying" in LPP (LpwNF)
  - r1(X):  $bird(X) \rightsquigarrow flies(X)$
  - r2(X):  $brokenwings(X) \rightsquigarrow \neg flies(X)$
  - r3(X):  $brokenwings(X) \rightsquigarrow bird(X)$  (Why not a plane?)
  - r4(X): lightly brokenwings(X)  $\leadsto$  brokenwings(X)
  - R1(X):  $true \rightsquigarrow r2(X) > r1(X)$
  - R2(X):  $lightly brokenwings(X) \rightsquigarrow r1(X) > r2(X)$
  - C1(X):  $true \rightsquigarrow R2(X) > R1(X)$
- EXPLICIT OBSERVATION: Direct information: "bird does not fly"
  - Nothing else matters! Add further strong scenario information in the form:
    - f1(tweety): true → ¬flies(tweety)
    - FP1(tweety):  $true \rightsquigarrow f1(tweety) > r1(tweety)$
  - Again Modularity of this INTERNAL CODE for CP.

## **Argumentation for Human Reasoning (Changing Context)**

- Context 1: "wings, flying, ..., BIRDS"
  - r1(X):  $bird(X) \rightsquigarrow flies(X)$
  - r2(X):  $brokenwings(X) \rightsquigarrow \neg flies(X)$
  - r3(X):  $brokenwings(X) \rightsquigarrow bird(X)$  (Why not a plane?)
  - r4(X): lightly brokenwings(X)  $\longrightarrow$  brokenwings(X)
  - R1(X):  $true \rightsquigarrow r2(X) > r1(X)$
  - R2(X):  $lightlybrokenwings(X) \rightsquigarrow r1(X) > r2(X)$
  - C1(X):  $true \rightsquigarrow R2(X) > R1(X)$
- Context 2: "wings, flying, ..., PLANES" in LPP (LPwNF)
  - The rule r3(.) above does not apply in Context2
  - Lightly Broken Wings does not form an exception to r2(.)

CAN ANY KNOWLEDGE IN ONE CONTEXT BE REUSED IN ANOTHER?

#### **Comprehension in Application Problems**

- Cognitive Web Search Assistant
  - "Fast way from London to Manchester not public transport"
  - "Survey paper on cognition"
  - "A recipe for success at work"
    - "How to be successful at work?"
  - By comprehending the query through common sense knowledge, we can focus the search according to the indention of the user.
    - By posing a new query constructed from the comprehension inferences
      - "London to Manchester by plane or car"
      - "Flights London to Manchester"
      - "Scientific survey paper on cognition
  - With local knowledge:
    - "Arrange dinner with Giuseppe and family"
    - "Giuseppe and family arrive on Thursday. Search for restaurants & music"
      - 'restaurant (Putney OR Hammersmith) "gluten-free" –Italian'
      - '25<sup>th</sup> July evening "live jazz" inner London'

#### **Comprehension in Application Problems**

- Cognitive Home Assistant
  - What is an appropriate corpus of Common sense knowledge?
    - Background general common sense knowledge
      - Opening windows freshens the house
      - Opening all windows causes a draft in the house
      - Opening windows on a windy day dirties house
    - Background specific common sense knowledge
      - Configuration of the specific house rooms and windows
    - Local knowledge of needs and preferences of the user
      - Policy that depends on a good comprehension of the instruction of the user under the current comprehended situation.
- Specify in the form of informal rules, a part of the relevant common sense knowledge for a home assistant

#### Cognitive Systems – Applications – From lecture1

- Cognitive Home Assistant
  - Behaves similarly to a human assistant a butler!
  - NOT build by detailed programming of actions to be performed under conditions:
    - WHEN Temp < 20 THEN Turn\_on\_heating</li>
    - WHEN Temp = 23 THEN Turn\_off\_heating

What happens when temperature is bigger than 23? Or at 20° we say we are cold? What happens when there is a sick child in the house with fever? What happens when we have a party with the house full of people?

- Build by instructing it about our needs/desires and our preferences amongst them:
  - Keep home warm but economize.
  - John has a fever today.
  - We are having a party tonight with 10 people.

using common sense knowledge about home living and personal information of the specific human user (and home).

- Similarly, Trip and Hotel Assistant
  - In terms of purpose of trip (business or pleasure), alone/with family, interests, etc.
- Define a high-level instruction language for these Cognitive Assistants?