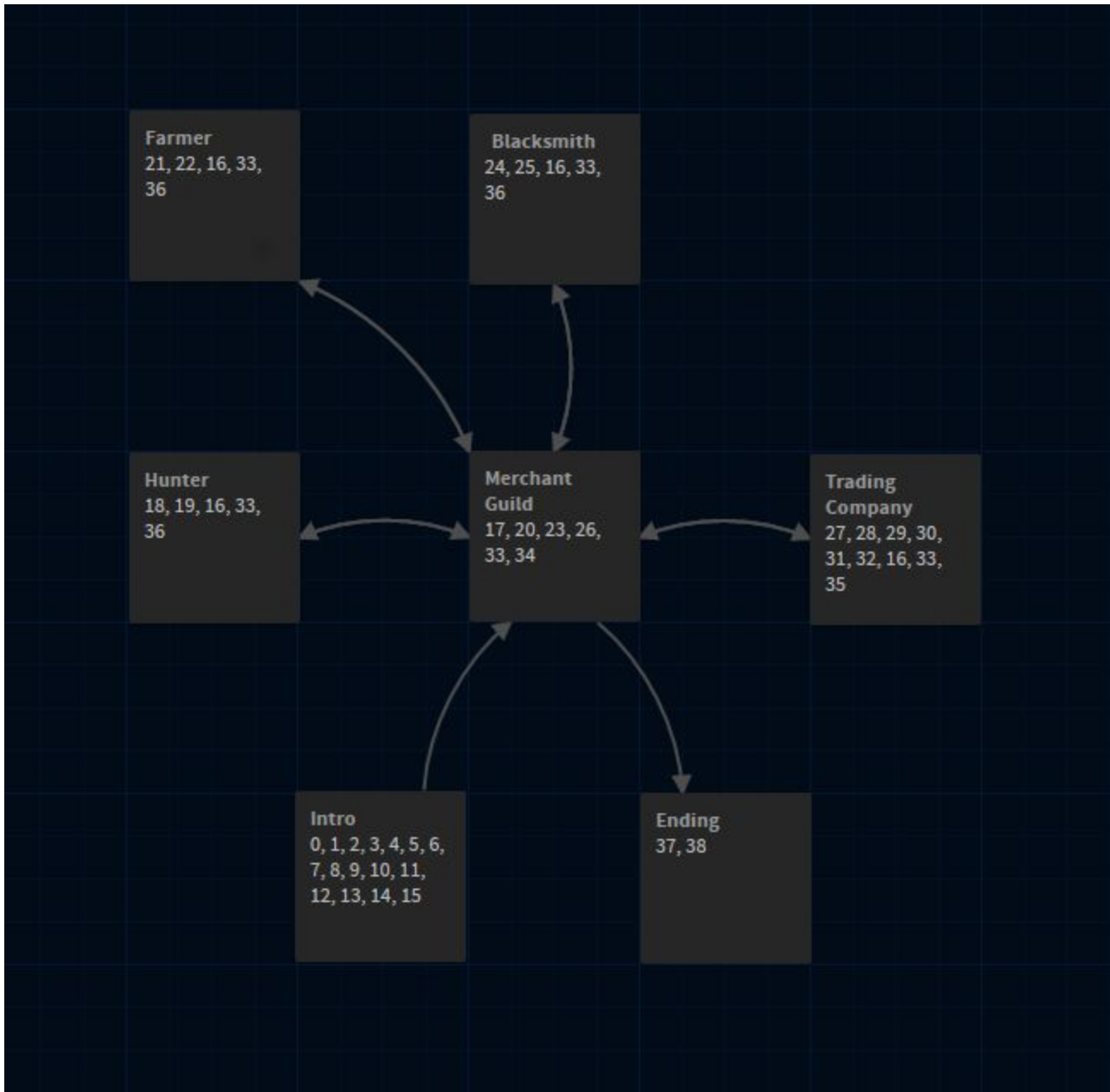


Trading Game - Narrative branch



Intro

index	0	
text	You have always wanted to open your own shop. You have 300 Dauns to pursue the dream. Amass 10,000 Dauns in 30 weeks. First you need to register with the Merchant Guild	
choices		
	text	index
	To the Merchant Guild	1

Merchant Guild

index	1	
text	You walk up to the counter and talk to the man there. Man: You wanna be a merchant!? You'll need to prove you have the money to even get started.	
choices		
	text	index
	Show him your money	2

Merchant Guild

index	2	
text	Man: Ha! You just scrapped the minimum amount. Well, a pass is a pass. I'll sort out your membership. The man hands you your membership documents.	
choices		
	text	index
	Next	3

Merchant Guild

index	3	
text	Now you need a horse and cart to carry around your stock. Head over to the stables.	
choices		
	text	index
	To the Stables	4

Stables

index	4	
text	The stable master says he'll offer you 220 Dauns.	
choices		
	text	index
	Buy	5

Stables

index	5	
text	You paid 220 Dauns for the horse and cart. You head back to the Merchant Guild to register your horse.	
choices		
	text	index
	Next	6

Merchant Guild

index	6	
text	Your horse is now registered. You now need to purchase some goods. Head to the local farmer	
choices		
	text	index
	To the farmer	7

Farmer

index	7	
text	You can purchase goods from different types of suppliers. However, you can only make three purchase per week. Check the Prices list to see what the buy and sell prices of goods are at. For now, purchase Fruit & Veg which cost 20 Duans.	
choices		
	text	index
	Buy Fruit & Veg	8

Farmer

index	8	
text	Fruit & Veg purchased.	
choices		
	text	index
	Next	10

Merchant Guild

index	9	
text	Now you have some goods. You now need to sell them off. Head to the Trading Company	
choices		
	text	index
	To the Trading Company	10

Trading Company

index	10	
text	The Trading Company is where you can sell your goods. You can sell as many times you want each week, or not sell at all and sell at a later date. Here you will always sell at a profit but be careful, there are exceptions. Prices can fluctuate, meaning they can rise or drop. Check the Market News every week to make an informed choice.	
choices		
	text	index
	Sell Fruit & Veg	11

Trading Company

index	11	
text	Fruit & Veg Sold	
choices		
	text	index
	Next	12

Merchant Guild

index	12	
text	There is nothing left to do now. So rest up for the next week	
choices		
	text	index
	Rest	13

Merchant Guild

index	13	
text	Rested	
choices		
	text	index
	Next	14

Merchant Guild

index	14	
text	It is now the next week. Be sure to check on any price changes and the news.  Remember, you don't have to sell every week.	
choices		
	text	index
	Next	15

Merchant Guild

index	15	
text	From now on you are on your own. You have 10 weeks to make 1000 Dauns to buy a shop license.	
choices		
	text	index
	Next	16

Merchant Guild

index	16	
text	Where to next?	
choices		
	text	index
	Farmer	17
	Material Supplier	20
	Blacksmith	23
	Trading Company	26
	Rest	34

Farmer

index	17
text	Farmer: How can I help?

choices		
	text	index
	Buy Fruit & Veg	15, 36
	Buy Meat	19, 36
	Back	16

Farmer

index	18	
text	Purchased Fruit & Veg	
choices		
	text	index
	Back	17

Farmer

index	19	
text	Purchased Meat	
choices		
	text	index
	Back	17

Material Supplier

index	20	
text	Material Supplier: What do you need?	
choices		
	text	index
	Buy Wood Bundles	21
	Buy Ores	22
	Back	16

Material Supplier

index	21	
text	Purchased Wood Bundles	
choices		
	text	index
	Back	20

Material Supplier

index	22	
text	Purchased Ores	
choices		
	text	index
	Back	20

Blacksmith

index	23	
text	Blacksmith: Whatcha need?	
choices		
	text	index
	Buy Tools	24, 36
	Buy Weapons	25
	Back	16

Blacksmith

index	24	
text	Purchased Tools	
choices		
	text	index
	Back	33

Blacksmith

index	25	
text	Purchased Weapons	
choices		
	text	index
	Back	33

Trading Company

index	26	
text	Purchased Weapons	
choices		
	text	index
	Sell Fruit & Veg	27
	Sell Meat	28
	Sell Wood Bundles	29
	Sell Ores	30
	Sell Tools	31
	Sell Weapons	32
	Back	16

Trading Company

index	27	
text	Sold Animal Pelts	
choices		
	text	index
	Back	26

Trading Company

index	28	
text	Sold Meats	
choices		
	text	index
	Back	26

Trading Company

index	29	
text	Sold Fruit & Veg	
choices		
	text	index
	Back	26

Trading Company

index	30	
text	Sold Wheat	
choices		
	text	index
	Back	26

Trading Company

index	31	
text	Sold Tools	
choices		
	text	index
	Back	26

Trading Company

index	32	
text	Sold Weapons	
choices		
	text	index
	Back	26

Merchant Guild

index	33	
text	Where to Next?	
choices		
	text	index
	Trading Company	26

	Rest	34, 37, 38

Merchant Guild

index	34	
text	Rested	
choices		
	text	index
	Next	16

«»

index	35	
text	Not enough stock	
choices		
	text	index
	Back	26

«»

index	36	
text	Not enough money	
choices		
	text	index
	Next	18, 19, 21, 22, 24, 25

The Dream

index	37	
text	You have opened a shop and now living the dream	
choices		
	text	index
	Finish	0

Maybe the Next Life

index	38	
text	You weren't able to open a shop. Maybe in a next life.	
choices		
	text	index
	Finish	0

Milestone One

index	39	
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text	You have successfully earned 1000 Dauns. You have bought the rights to a shop license. You now need land to build your shop. There is an empty plot on the high street. You need 3000 Dauns to pay for it.'	
choices		
	text	index
	Finish	16

# Market News

index	0
Headline	Early Winter
Article	Winter has come early in the North.

index	1
Headline	Harvest Festival
Article	Harvest Festival is next week. Demand for Fruit & Veg is to go up

index	2
Headline	Going Vegetarian
Article	It is forecasted that the Harvest Festival will caused a drop in demand of meat. Therefore, creating an abundance of meat supply'

index	3
Headline	Over Doing the Festivities
Article	This Harvest Festival will be bigger than expected. Fruit & Veg supply will be low.

index	4
Headline	Craving the Meat
Article	With the Harvest Festival over, it is expected that meat demand will be high and rise for the next three weeks.

index	5
Headline	Eating the Meat (or "Meating" as We\'re calling it)
Article	Meat demand has risen and still to keep rising.

index	6
Headline	Meating Continues
Article	Meat demand has risen and still to keep rising.

index	7
Headline	Meating Season Coming to an End
Article	Demand for meat is to return to normal next week.

index	8
Headline	A Quick Diet
Article	Fruit & veg Prices demand to rise, increasing prices. Why? Maybe because all of the meat that was consumed.

index	9
Headline	Quiet Week

Article	No changes forecast for next week
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//Ignore anything past his point

index	6
Headline	Dry Season
Article	Due to lack of rain, wheat is forecasted to be under supplied.

index	7
Headline	The King's Passing
Article	The King's death has brought grief throughout the Kingdom. His funeral will be in 4 weeks

index	8
Headline	Pesticide Horror!
Article	Supplies of pesticide have found to been tampered! The Officals suspects the West.

index	4
Headline	The Royal Succession
Article	The King’s oldest son is to succeed the throne.

index	5
Headline	Tension Rises
Article	Tensions with the West has risen. Meanwhile, infestations have caused a drop in crop supply

index	6
Headline	King\'s Funeral
Article	Today we honour the passing of the former king.

index	7
Headline	Kingdom Cut Ties with the West
Article	Trade with the west has been cut, affecting exports and imports.

index	8
Headline	New King's Coronation Ceremony Announced
Article	The New King will be crowned in 4 weeks