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Exploratory data analysis

# Finding the Optimal Window Size f or Moving Data Analysis



Is there a reliable way to choose the appropriate window size? One idea I had was to calculate the multivariate variance of mean, standard deviation, and other factors, and then select the window size that results in the lowest variance. However, it's important to keep in mind that selecting a window size of a certain length will limit the range of functions that can be extracted.

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# How to determine moving window size?

## Question:

The method of data analysis I am currently utilizing is moving window .

As an illustration, I calculate various statistical measures such as the mean, standard deviation, and others within a designated window.

I am curious if there exists a reliable standard for determining the appropriate dimensions of determine window .

I considered calculating the variance of multiple variables, including mean, standard deviation, and other metrics.

Choose the window size that results in the lowest variance.

Generally, a larger window size results in a smaller variance in most cases.

I am in a bind... Is there a specific standard that can resolve the issue of identification?

Do I need to select a window size or rely on my visual preference to choose the most visually pleasing option?

## Solution 1:

Whuber's suggestion holds merit. It is recommended to adopt a methodology, such as bootstrapping and stability criterion, to ensure that the estimates do not

change significantly with slight perturbations in the data. Alternatively, relying on robust theoretical results can also aid in determining if the sample size is sufficient to compute accurate estimates.

To ensure the stationary hypothesis is not violated further, it is advisable to utilize only the necessary amount of data that can provide you with a robust assurance (theoretical or empirical) regarding the significance of your findings. Exceeding this limit will only result in signal smoothing.

When estimating mean, variance, and other similar values, it is possible to discover theoretical results and guidelines. However, for more complex processes such as machine learning algorithms, an empirical study is necessary to determine the minimum window length. For instance, refer to this study about clustering of correlated random variables.

#### Solution 2:

Typically, when selecting the dimensions of a sliding window, one must choose a size that captures sufficient information. If the size is too large, there will be an abundance of irrelevant information resulting in loss of resolution. On the other hand, if the size is too small, important details will be lost.

To illustrate, consider a real-valued function composed of various sinusoids with distinct periods. Selecting a window of size L will limit the range of functions that can be extracted.

#### Solution 3:

Having a computer science background, I approached this problem from a different perspective and came up with an intuitive approach that seemed reasonable to me.

A smaller window size can enhance the "predictive value" by increasing sensitivity towards variations in the process being sampled.

Suppose that both are measured using the same unit of predictive value, which is equivalent to predictive error in either bias or variance.

A larger window size is preferred as it reduces the impact of small sample size on noise. The value being referred to here is the standard deviation of the sample.

The square root of the number of samples in the window divided by the size of the samples in the window is represented by standard\_deviation.

Regarding predictive value, the distinction lies in the comparison of the mean of all samples to the mean of samples specifically located within the window.

Our objective is to choose the optimal window size that yields the highest predictive accuracy, determined by subtracting the predictive error from the predictive value.

With some consideration, this could be efficiently implemented. By doing so, the window size can be recalculated each time a new sample is received, enabling it to adjust dynamically as time progresses.

Keep in mind that this method is nonparametric, which means that it doesn't merely replace one or more parameters with a window size parameter. Window dragging is really laggy, this is an issue I've had for a while, but that i no lo nger tolerate. for a while now, dragging around any window in windows 10 takes a while to respond, ...

Tags: creating enumerating and sizing child windows

# MoveWindow function (winuser.h)

Alters the size and placement of a designated window, with the coordinates and dimensions determined by whether it is a top-level or child window. In the former case, the values are measured from the top-left of the screen, while in the latter, they are measured from the top-left of the client area of parent window.

## **Syntax**

```
BOOL MoveWindow(
  [in] HWND hWnd,
  [in] int X,
  [in] int Y,
  [in] int nWidth,
  [in] int nHeight,
  [in] BOOL bRepaint
);
```

#### **Parameters**

```
` [in] hWnd `
```

Type: HWND

A handle to the window.

```
`[in] X `
```

Type: int

The updated location of the window's left side.

```
`[in]Y `
```

Type: int

The updated location of the upper edge of the window.

```
` [in] nWidth `
```

Type: int

The new width of the window.

```
` [in] nHeight `
```

Type: int

The new height of the window.

```
` [in] bRepaint `
```

Type: **BOOL** 

This parameter determines if the window should be painted or not. When set to TRUE, the window will receive a message, while setting it to FALSE will prevent any kind of repainting. This applies to all parts of the window, including the client area, the nonclient area (such as the title bar and scroll bars), and any uncovered areas of the parent window due to child window movement.

## Return value

Type: **BOOL** 

In case of success, a value other than zero is returned.

In case of a failed function, the return value would be zero. To access additional error details, invoke the GetLastError method.

#### Remarks

When the parameter bRepaint is set to TRUE, the WM\_PAINT message is sent to the window procedure by the system right after the window has been moved using the MoveWindow function (i.e., the updatewindow function is called). However, if bRepaint is set to FALSE, the application is required to explicitly redraw or invalidate any parts of the window and its parent window that require redrawing.

The window receives several messages, including WM\_WINDOWPOSCHANGING, WM\_WINDOWPOSCHANGED, WM\_MOVE, WM\_NCCALCSIZE, and wm\_size , when MoveWindow is executed.

## Examples

To demonstrate, refer to the section on the creation, enumeration, and sizing of child windows.

## Requirements

Client with the minimum supp ort required	This applies exclusively to desktop applications and pertains specifical ly to Windows 2000 Professional.		
Minimum serv er requiremen ts.	This specification is applicable to d esktop applications only and pertains to Windows 2000 Server.		
Platform Obje ctive		Windows	
	Header		winuser.h (include Wi ndows.h)
	Library		User32.lib
	DLL		User32.dll
	API set	This is ext-ms-win-ntuser-window-l1-1-1, which was first introduced in Windows 8.1.	

# Conceptual

## **Other Resources**

#### Reference

SetWindowPos

UpdateWindow

WM\_GETMINMAXINFO

WM\_PAINT

Windows

Exploratory data analysis - How to determine moving, The motivation for a larger window size is decreased noise due to small sample size. This is the sample standar d deviation: standard\_deviation ...

# Moving window algorithm

# Question:

Suppose there is an array consisting of a set of ` n ` integers that are randomly selected from the range of ` [x,y] `.

In addition to that, my window is of a specific size, which is not as large as ` [x,y] `, but still fixed, and it satisfies the condition stated in ` b-a < x-y `.

Is there a viable algorithm that can be employed to ascertain if it is feasible to shift the window position from an arbitrary point, in such a manner that all components of `m ` are encompassed within it?

## Solution:

Would it be possible to determine if the ` minimum ` and ` maximum ` values fit within the ` [a,b] ` range by referencing the ` m ` array, instead of my current understanding of the ` window ` concept?

Alt-spacebar, M to move a window fails moving window, This means moving the top of the window up past the top of the screen. You can't do that moving the window with the mouse, but you can do it ...

# How to set a moving window

#### Question:

Hi everyone. I need help with a moving window creation: I'm analyzing behavioral d ata collected from rats and I need to create a moving window showing how their ps ycometric curves change through each session. I don't need help with the psycome tric curves creation, but I really don't know how to set the loop to create a moving window with a window of 50 and a step of 1...

I need to do this with a LOOP, so I don't want to use any function (like movmean or conv for example)

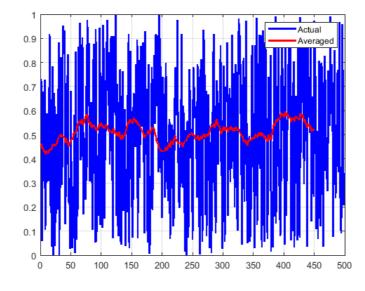
I really hope you can help me because this is driving me crazy

#### **Solution 1:**

Why don't you want to use the built in function? Is it homework?

What do you want to do for elements 1-49? Or the final 49 elements? Do you want the window to shrink as your window would leave the array? Do you just want thos e places where the window fits complete in your array? Did you just try a simple for loop:

```
ratData = rand(1, 500); % Sample data
windowWidth = 50;
averagedData = zeros(1, length(ratData) - windowWidth);
for k = 1 : length(ratData) - windowWidth
averagedData(k) = mean(ratData(k:k+windowWidth-1));
end
plot(ratData, 'b-', 'LineWidth', 2);
hold on;
plot(averagedData, 'r-', 'LineWidth', 2);
grid on;
legend('Actual', 'Averaged');
msgbox('Done!');
```



#### Solution 2:

Use the value of the for loop variable as the index of the first element in the windo w. Add a quantity to get the index of the last element in the window. Use linear ind exing to extract the elements in the window.

 $x = (1:10).^2$ 

 $x = 1 \times 10$ 

1 4 9 16 25 36 49 64 81 100

y = x(4:7) % [16 25 36 49]

 $y = 1 \times 4$ 

16 25 36 49

MoveWindow function (winuser.h), Remarks. If the bRepaint parameter is TRUE, the system sends the WM\_PAINT message to the window procedure immediately after moving the ...

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# **Related questions**

#### How to prevent a window from moving?

In the Snap section of Step 2, you have the option to arrange windows by dragging them to different sides or corners of the screen. Additionally, you can choose to automatically size a window to fill available space when snapped, and have the option to show what can be snapped next to it. Another feature allows for simultaneous resizing of any adjacent snapped window when one is resized.

#### How to move a window that is off-screen?

To relocate a Window that has gone off-screen on your Windows 10 PC, you can use two methods. Firstly, hold down Alt+Space-bar and press the M key, then release all the keys. Alternatively, hold Shift down and right-click on the program's icon in the taskbar. From the options, select Move. You will notice your mouse cursor transform into a 4-way arrow that will move to the window's title bar. After that, utilize your keyboard's arrow keys to move the window as desired. Finally, when you have moved the window to its new position, right-click your mouse to complete the process.

#### How do I move window in Windows 10?

To move a program window in Windows, press Shift and right-click on its icon located on the taskbar, then choose Move, and select the left or right arrow until the window shows up. Alternatively, you can change the screen resolution or long-press the Windows key while pressing an arrow to select the app. If you are using a Mac, you can change the screen resolution, force the app to relaunch, or utilize the Zoom feature.

#### How to move window with keyboard?

To move a window, either click on it or use the keyboard shortcut Alt + Tab to make it active. Then, press Alt + Spacebar to access a small menu and select the Move option by pressing M. The mouse cursor will turn into a cross with arrows and move to the title bar of the window. Finally, press Enter to exit the process.

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