

## **OBJECT ORIENTED PROGRAMMING LAB**

**SUBMITTED BY,  
CHRISTY RAJ  
ROLL NO:20MCA216  
REGISTER NO:TKM20MCA-2016**

## **PROGRAM CODE:**

```
package myproject;

import java.applet.Applet;
import java.awt.Button;
import java.awt.Color;
import java.awt.Event;
import java.awt.Graphics;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.io.InputStream;
import java.io.InputStreamReader;
import java.io.OutputStreamWriter;

public class traffic_light extends Applet implements ActionListener{
    Button b1,b2,b3;

    public void init(){
        b1=new Button("RED");
        b2=new Button("YELLOW");
        b3=new Button("GREEN");
        add(b1);
        add(b2);
        add(b3);

    }

    /**
     *
     */
    private static final long serialVersionUID = 1L;

    public void paint(Graphics g){
        b1.setBounds(600,100,100,40);
        b2.setBounds(500,100,100,40);
        b3.setBounds(400,100,100,40);
        g.setColor(Color.YELLOW);
        g.fillOval(100, 200, 100, 130);
        g.setColor(Color.GREEN);
        g.fillOval(100, 300, 100, 130);
        g.setColor(Color.RED);
```

```

        g.fillOval(100, 400, 100, 130);
    }
@Override
public void actionPerformed(ActionEvent e) {
    try{
        InputStreamReader read=new InputStreamReader(null, "E:\\1st.txt");
        OutputStreamWriter f1=new OutputStreamWriter(null, "E:\\number.txt");
        OutputStreamWriter f2=new OutputStreamWriter(null, "E:\\number2.txt");

        int i;
        if(i.(reader.read())!= null){
            if(i%2=0){
                f1.write(i);
            }
            else{
                f2.write(i);
            }
        }
    }

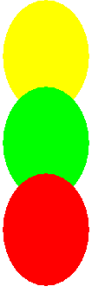
}

}
}
}

```

## **OUTPUT**

GREEN	YELLOW	RED
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Applet started.

Activate Windows  
Go to Settings to activate Windows.