

DS LAB PROGRAM 3B

```
Start here X Labprogram3B.c X
1  #include <stdio.h>
2  #define MAX 5 // maximum size of the queue
3  int queue[MAX];
4  int front = -1, rear = -1;
5  // Function to insert an element in the circular queue
6  void insert(int value)
7  {
8      if ((front == 0 && rear == MAX - 1) || (front == (rear + 1) % MAX))
9      {
10         printf("Queue Overflow! Cannot insert %d\n", value);
11     }
12     else
13     {
14         if (front == -1)
15         { // first insertion
16             front = 0;
17             rear = 0;
18         }
19         else
20         {
21             rear = (rear + 1) % MAX;
22         }
23         queue[rear] = value;
24         printf("%d inserted into the queue.\n", value);
25     }
26 }
27 // Function to delete an element from the circular queue
28 void delete()
29 {
30     if (front == -1)
31     {
32         printf("Queue Underflow! Queue is empty.\n");
33     }
34     else
35     {
36         printf("Deleted element: %d\n", queue[front]);
```

```

36     printf("Deleted element: %d\n", queue[front]);
37     if (front == rear)
38     {
39         // queue becomes empty
40         front = -1;
41         rear = -1;
42     }
43     else
44     {
45         front = (front + 1) % MAX;
46     }
47 }
48 // Function to display elements of the circular queue
49 void display()
50 {
51     if (front == -1)
52     {
53         printf("Queue is empty.\n");
54     }
55     else
56     {
57         printf("Queue elements: ");
58         int i = front;
59         while (1)
60         {
61             printf("%d ", queue[i]);
62             if (i == rear)
63                 break;
64             i = (i + 1) % MAX;
65         }
66         printf("\n");
67     }
68 }
69 int main()
70 {
71     int choice, value;

```

```
68     }
69     int main()
70     {
71         int choice, value;
72         while (1)
73         {
74             printf("\nCircular Queue Operations:\n");
75             printf("1. Insert\n");
76             printf("2. Delete\n");
77             printf("3. Display\n");
78             printf("4. Exit\n");
79             printf("Enter your choice: ");
80             scanf("%d", &choice);
81             switch (choice)
82             {
83                 case 1:
84                     printf("Enter value to insert: ");
85                     scanf("%d", &value);
86                     insert(value);break;
87                 case 2:
88                     delete();
89                     break;
90                 case 3:
91                     display();
92                     break;
93                 case 4:
94                     printf("Exiting program.\n");
95                     return 0;
96                 default:
97                     printf("Invalid choice! Please try again.\n");
98             }
99         }
100         return 0;
101     }
102 }
```

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 1

1 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 2

2 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 3

3 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 4

4 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display

4 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 5

5 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 3

Queue elements: 1 2 3 4 5

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 1

Queue Overflow! Cannot insert 1

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 2

Deleted element: 1

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 2
Deleted element: 3

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 2
Deleted element: 4

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 2
Deleted element: 5

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 2
Queue Underflow! Queue is empty.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 3
Queue is empty.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 6

6 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 7

7 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 8

8 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 1

Enter value to insert: 9

9 inserted into the queue.

Circular Queue Operations:

1. Insert
2. Delete
3. Display
4. Exit

```
2. Delete
3. Display
4. Exit
Enter your choice: 1
Enter value to insert: 10
10 inserted into the queue.
```

Circular Queue Operations:

```
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 1
Enter value to insert: 2
Queue Overflow! Cannot insert 2
```

Circular Queue Operations:

```
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 3
Queue elements: 6 7 8 9 10
```

Circular Queue Operations:

```
1. Insert
2. Delete
3. Display
4. Exit
Enter your choice: 4
Exiting program.
```

```
Process returned 0 (0x0)   execution time : 174.947 s
Press any key to continue.
```