

Priority Queue

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  #define MAX 5
5
6  int stack[MAX];
7  int top = -1;
8
9  // Push function to add an element to the stack
10 void push(int value) {
11     if (top == MAX - 1) {
12         printf("Stack Overflow! Cannot push %d", value);
13     } else {
14         top++;
15         stack[top] = value;
16         printf("%d pushed into the stack.", value);
17     }
18 }
19
20 // Pop function to remove the top element from the stack
21 void pop() {
22     if (top == -1) {
23         printf("Stack Underflow! No elements to pop.");
24     } else {
25         printf("%d popped from the stack.", stack[top]);
26         top--;
27     }
28 }
29
30 // Display function to show all elements in the stack
31 void display() {
32     if (top == -1) {
33         printf("Stack is empty.");
```

```
29
30 // Display function to show all elements in the stack
31 void display() {
32     if (top == -1) {
33         printf("Stack is empty.");
34     } else {
35         printf("Stack elements:");
36         for (int i = top; i >= 0; i--) {
37             printf("%d", stack[i]);
38         }
39     }
40 }
41
42 int main() {
43     int choice, element;
44
45     while (1) {
46         printf("--- Stack Menu ---");
47         printf("1. Push");
48         printf("2. Pop");
49         printf("3. Display");
50         printf("4. Exit");
51         printf("Enter your choice: ");
52         scanf("%d", &choice);
53
54         switch (choice) {
55             case 1:
56                 printf("Enter the element to push: ");
57                 scanf("%d", &element);
58                 push(element);
59                 break;
60             case 2:
61                 pop();
```

```
43     int choice, element;
44
45     while (1) {
46     printf("--- Stack Menu ---");
47         printf("1. Push");
48         printf("2. Pop");
49         printf("3. Display");
50         printf("4. Exit");
51         printf("Enter your choice: ");
52         scanf("%d", &choice);
53
54         switch (choice) {
55             case 1:
56                 printf("Enter the element to push: ");
57                 scanf("%d", &element);
58                 push(element);
59                 break;
60             case 2:
61                 pop();
62                 break;
63             case 3:
64                 display();
65                 break;
66             case 4:
67                 exit(0);
68             default:
69                 printf("Invalid choice.");
70         }
71     }
72
73     return 0;
74 }
75
```

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```
--- Stack Menu ---1. Push2. Pop3. Display4. ExitEnter your choice: 1
Enter the element to push: 10
10 pushed into the stack.--- Stack Menu ---1. Push2. Pop3. Display4. ExitEnter your choice: 1
Enter the element to push: 20
20 pushed into the stack.--- Stack Menu ---1. Push2. Pop3. Display4. ExitEnter your choice: 1
Enter the element to push: 30
30 pushed into the stack.--- Stack Menu ---1. Push2. Pop3. Display4. ExitEnter your choice: 1
Enter the element to push: 40
40 pushed into the stack.--- Stack Menu ---1. Push2. Pop3. Display4. ExitEnter your choice: 1
Enter the element to push: 50
50 pushed into the stack.--- Stack Menu ---1. Push2. Pop3. Display4. ExitEnter your choice: 2
50 popped from the stack.--- Stack Menu ---1. Push2. Pop3. Display4. ExitEnter your choice: 2
40 popped from the stack.--- Stack Menu ---1. Push2. Pop3. Display4. ExitEnter your choice: 3
Stack elements:302010--- Stack Menu ---1. Push2. Pop3. Display4. ExitEnter your choice: 4
```

Process returned 0 (0x0) execution time : 50.434 s

Press any key to continue.